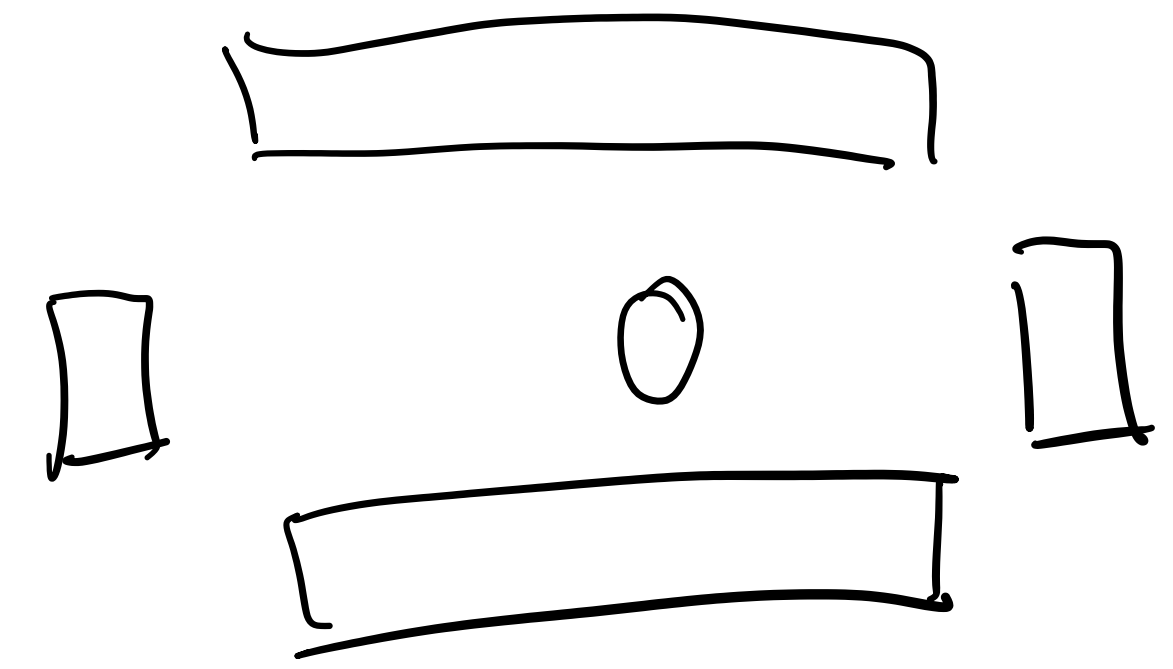


To create a scene of pong game.



challenge: To draw the shape in unity.
Using the tool.

I was using the shape tool
on the side create in the correct
location.

To do the speed of the ball

speed is fast can not see

To set bound with the
stage.

set position X - speed to
the other direction.

Setting AI code

Don't know!!!

Try to using if statement.

The state move not consequence.

Setting goal:

1- Making the scene first.

2- Setting player controller.

At last doing AI engine.