```
Lrror_mod.use_x = False
      TELON == "MIRROR Y"
lrror_mod.use_y = True
lrror_mod.use_z = False
 _operation == "MIRROR_Z"
 rror_mod.use_x = False
 lrror_mod.use_y = False
 rror mod.use z = True
 selection at the end -add
  _ob.select= 1
  er ob.select=1
  ntext.scene.objects.action
  "Selected" + str(modified)
  irror ob.select = 0
 bpy.context.selected_obje
  lata.objects[one.name].sel
 int("please select exaction
  OPERATOR CLASSES ----
   ypes.Operator):
    X mirror to the selected
  ject.mirror_mirror_x"
 Fror X"
 mext.active_object is not
```



## PROPUESTA DE BRANDING





















