

GOTC

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「开源云原生计算时代」专场

本期议题：**GraalVM-based unified runtime for eBPF & WASM**

李枫 2021年8月1日



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Agenda

I. Overview

- Runtime
 - DSL
 - eBPF
 - LLVM
 - WASM
 - GraalVM
 - Testbed
-

II. eBPF on GraalVM

- uBPF
- Implementations

III. WASM on GraalVM

- GraalVM-native Implementation
- Sulong-based Implementation

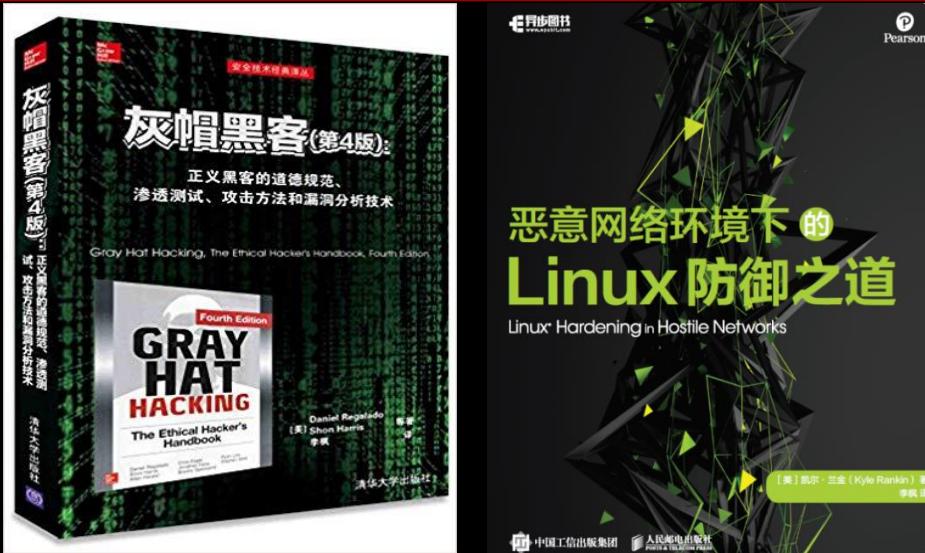
IV. Unified eBPF & WASM runtime for Cloud Native

- Rethinking Cloud Native
 - Why is GraalVM
 - Ideas for Unified eBPF & WASM runtime
-

V. Wrap-up

Who Am I

- The main translator of the book «Gray Hat Hacking The Ethical Hacker's Handbook, Fourth Edition» (ISBN: 9787302428671) & «Linux Hardening in Hostile Networks, First Edition» (ISBN: 9787115544384)



- Pure software development for ~15 years
- Actively participate in various activities of the open source community
 - <https://github.com/XianBeiTuoBaFeng2015/MySlides/tree/master/Conf>
 - <https://github.com/XianBeiTuoBaFeng2015/MySlides/tree/master/LTS>
- Recently, focus on infrastructure of Cloud/Edge Computing, AI, Virtualization, Program Runtimes, Network, 5G, RISC-V, EDA...

I. Overview

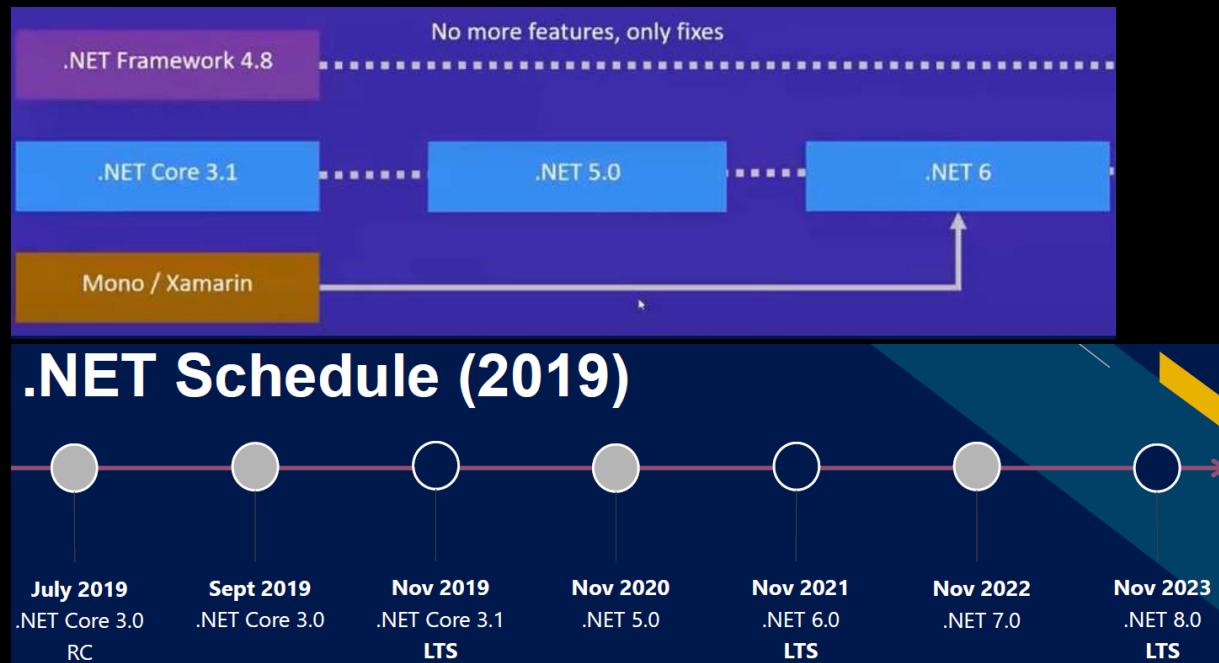
1) Runtime

- https://en.wikipedia.org/wiki/Runtime_system
 - https://en.wikipedia.org/wiki/Register_machine
 - https://en.wikipedia.org/wiki/Stack_machine
 - https://en.wikipedia.org/wiki/Intermediate_representation
 - <https://en.wikipedia.org/wiki/Bytecode>
 - <https://en.wikipedia.org/wiki/Compiler>
 - https://en.wikipedia.org/wiki/Just-in-time_compilation
 - https://en.wikipedia.org/wiki/Ahead-of-time_compilation
 - https://en.wikipedia.org/wiki/Source-to-source_compiler
 - [https://en.wikipedia.org/wiki/Interpreter_\(computing\)](https://en.wikipedia.org/wiki/Interpreter_(computing))
 - ...
 - [https://en.wikipedia.org/wiki/Polyglot_\(computing\)](https://en.wikipedia.org/wiki/Polyglot_(computing))
- Polyglot** — use the best tool for the right jobs: high performance, scripting, web, functional programming, etc

1.1 The most important Polyglot Runtimes (GraalVM, .Net, WASM...)

.Net

- <https://en.wikipedia.org/wiki/.NET>
- **Roadmap:**



Source: <https://www.slideshare.net/marco.parenzan/mini-net-conf-2020-239489909>

- <https://www.infoworld.com/article/3608611/whats-new-in-microsoft-net-6.html>
- <https://devblogs.microsoft.com/dotnet/announcing-net-6-preview-6/>

2) DSL

■ https://en.wikipedia.org/wiki/Domain-specific_language

A **domain-specific language** (DSL) is a computer language specialized to a particular application domain. This is in contrast to a **general-purpose language** (GPL), which is broadly applicable across domains. There are a wide variety of DSLs, ranging from widely used languages for common domains, such as [HTML](#) for web pages, down to languages used by only one or a few pieces of software, such as [MUSH](#) soft code. DSLs can be further subdivided by the kind of language, and include domain-specific [markup languages](#), domain-specific [modeling languages](#) (more generally, [specification languages](#)), and domain-specific [programming languages](#). Special-purpose computer languages have always existed in the computer age, but the term "domain-specific language" has become more popular due to the rise of [domain-specific modeling](#). Simpler DSLs, particularly ones used by a single application, are sometimes informally called [mini-languages](#).

The line between general-purpose languages and domain-specific languages is not always sharp, as a language may have specialized features for a particular domain but be applicable more broadly, or conversely may in principle be capable of broad application but in practice used primarily for a specific domain. For example, [Perl](#) was originally developed as a text-processing and glue language, for the same domain as [AWK](#) and [shell scripts](#), but was mostly used as a general-purpose programming language later on. By contrast, [PostScript](#) is a [Turing complete](#) language, and in principle can be used for any task, but in practice is narrowly used as a [page description language](#).

■ Pros & Cons:

Some of the advantages:^{[2][3]}

- Domain-specific languages allow solutions to be expressed in the idiom and at the level of abstraction of the problem domain. The idea is that domain experts themselves may understand, validate, modify, and often even develop domain-specific language programs. However, this is seldom the case.^[8]
- Domain-specific languages allow [validation](#) at the domain level. As long as the language constructs are safe any sentence written with them can be considered safe.^[citation needed]
- Domain-specific languages can help to shift the development of business information systems from traditional software developers to the typically larger group of domain-experts who (despite having less technical expertise) have a deeper knowledge of the domain.^[9]
- Domain-specific languages are easier to learn, given their limited scope.

Some of the disadvantages:

- Cost of learning a new language vs. its limited applicability
- Cost of designing, implementing, and maintaining a domain-specific language as well as the tools required to develop with it ([IDE](#))
- Finding, setting, and maintaining proper scope.
- Difficulty of balancing trade-offs between domain-specificity and general-purpose programming language constructs.
- Potential loss of processor [efficiency](#) compared with hand-coded software.
- Proliferation of similar non-standard domain-specific languages, for example, a DSL used within one insurance company versus a DSL used within another insurance company.^[10]
- Non-technical domain experts can find it hard to write or modify DSL programs by themselves.^[8]
- Increased difficulty of integrating the DSL with other components of the IT system (as compared to integrating with a general-purpose language).
- Low supply of experts in a particular DSL tends to raise labor costs.
- Harder to find code examples.

2.1 P4

- [https://en.wikipedia.org/wiki/P4_\(programming_language\)](https://en.wikipedia.org/wiki/P4_(programming_language))
- <https://p4.org/>

Programming Protocol-independent Packet Processors (P4) is a domain-specific language for network devices, specifying how data plane devices (switches, NICs, routers, filters, etc.) process packets.

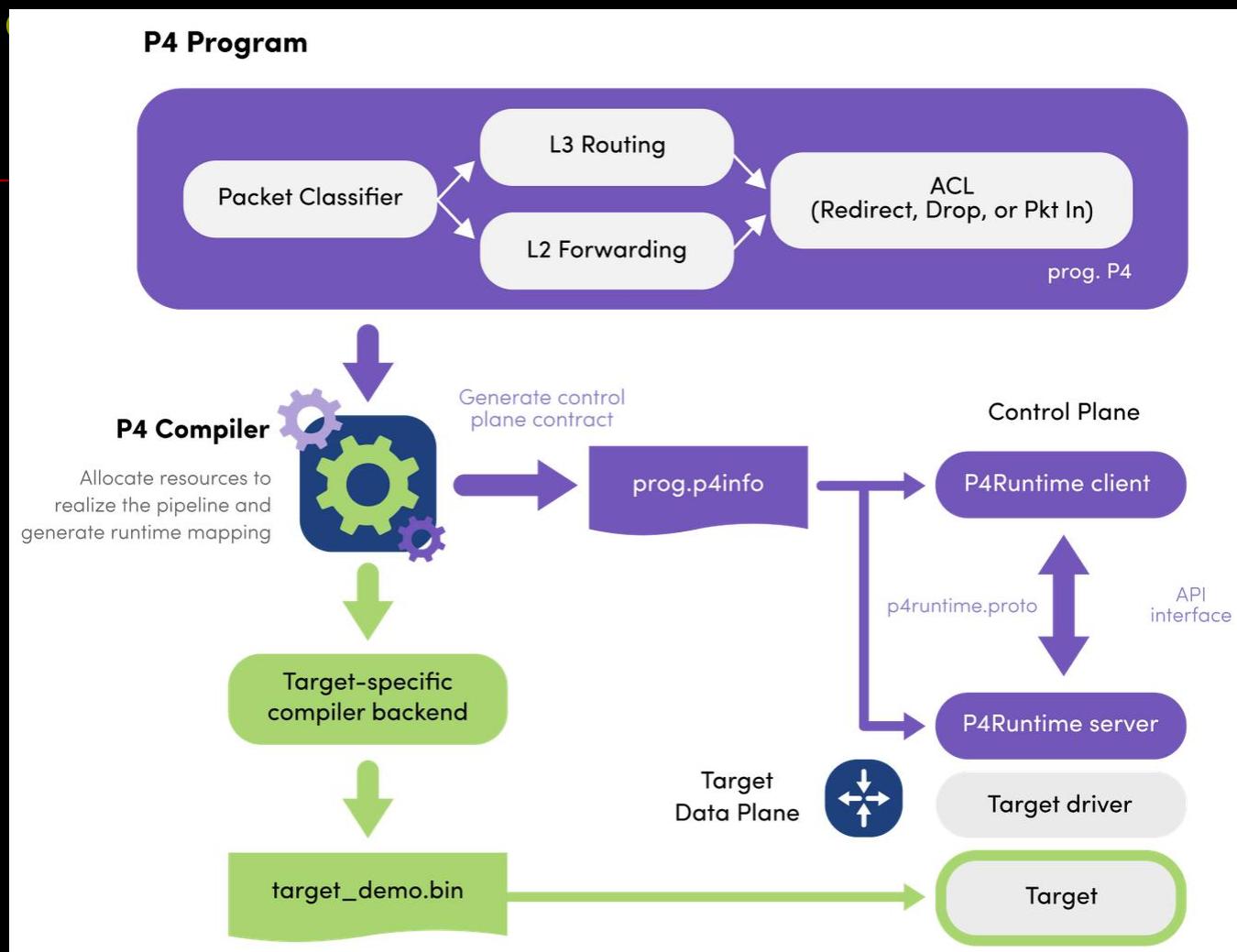
```
table routing {
    key = { ipv4.dstAddr : lpm; }
    actions = { drop; route; }
    size : 204 8;
}
control ingress() {
    apply {
        routing.apply();
    }
}
```

- **Features:**

- C-like, strongly typed language
- Type and memory-safe (no pointers)
- Bounded execution (no loops)
- Statically allocated (no malloc, no recursion)

- <https://p4.org/specs/>
- <https://p4.org/learn/>
- <https://p4.org/ecosystem/>

Workflow



Development

- <https://github.com/p4lang/education/blob/master/GettingStarted.md>
- <https://github.com/p4lang/tutorials>
- ~~<https://github.com/p4lang/>~~

The screenshot shows the GitHub organization page for `p4lang`. At the top, there's a navigation bar with links for `p4c`, `ptf`, `p4app-switchML`, `p4runtime`, `PI`, `p4runtime-shell`, `p4-constraints`, `behavioral-model`, and `p4-spec`. Each repository card includes a brief description, language, license, stars, forks, issues, and last update information. To the right of the repos, there's a "Top languages" chart and a "People" section displaying profile pictures of ten contributors.

Repository	Description	Language	License	Stars	Forks	Issues	Last Update	
<code>p4c</code>	P4_16 reference compiler	C++	Apache-2.0	278	361	113	Updated 15 hours ago	
<code>ptf</code>	Packet Test Framework	Python	Apache-2.0	68	89	9	Updated yesterday	
<code>p4app-switchML</code>	Switch ML Application	machine-learning, dpidk, rdma, tofino, p4, collectives, tna	C++	Apache-2.0	5	21	1	Updated 2 days ago
<code>p4runtime</code>	Specification documents for the P4Runtime control-plane API	Python	Apache-2.0	49	64	53	2	Updated 3 days ago
<code>PI</code>	An implementation framework for a P4Runtime server	C++	Apache-2.0	91	122	13	5	Updated 3 days ago
<code>p4runtime-shell</code>	An interactive Python shell for P4Runtime	Python	Apache-2.0	23	46	13	1	Updated 3 days ago
<code>p4-constraints</code>	Constraints on P4 objects enforced at runtime	C++	Apache-2.0	2	10	4	1	Updated 3 days ago
<code>behavioral-model</code>	The reference P4 software switch	C++	Apache-2.0	254	303	68 (2 issues need help)	11	Updated 6 days ago
<code>p4-spec</code>		Tex	Apache-2.0	53	118	115	17	Updated 9 days ago

3) eBPF

3.1 Overview

- https://en.wikipedia.org/wiki/Berkeley_Packet_Filter

BPF (aka cBPF)

- Introduced in kernel 2.1.75 (1997)
- <https://blog.cloudflare.com/bpf-the-forgotten-bytecode/>
-

```
# tcpdump host 127.0.0.1 and port 22 -d
(000) ldh      [12]          Optimizes packet filter
(001) jeq      #0x800      jt 2      jf 18
(002) ld      [26]
(003) jeq      #0x7f000001  jt 6      jf 4
(004) ld      [30]
(005) jeq      #0x7f000001  jt 6      jf 18
(006) ldb      [23]          2 x 32-bit registers
(007) jeq      #0x84       jt 10     jf 8
(008) jeq      #0x6        jt 10     jf 9
(009) jeq      #0x11       jt 10     jf 18
(010) ldh      [20]          User-defined bytecode
(011) jset     #0xffff     jt 18     executed by an in-kernel
(012) ldxb    4*((14)&0xf)   User-defined bytecode
(013) ldh      [x + 14]    sandboxed virtual machine
[...]
Steven McCanne and Van Jacobson, 1993
```

Source: <https://www.slideshare.net/brendangregg/kernel-recipes-2017-performance-analysis-with-bpf>

eBPF (extended BPF)

- Since Linux Kernel v3.15 and ongoing
- Aims at being a universal in-kernel virtual machine
- A simple way to extend the functionality of Kernel at runtime
- “DTrace() for Linux”

BPF VM

Factor	Classic BPF	Extended BPF
Register count	2: A, X	10: R0–R9, plus R10 as a read-only frame pointer
Register width	32-bit	64-bit
Storage	16 memory slots: M[0–15]	512 bytes of stack space, plus infinite “map” storage
Restricted kernel calls	Very limited, JIT specific	Yes, via the bpf_call instruction
Event targets	Packets, seccomp-BPF	Packets, kernel functions, user functions, tracepoints, user markers, PMCs

Source: <https://brendangregg.com/bpf-performance-tools-book.html>

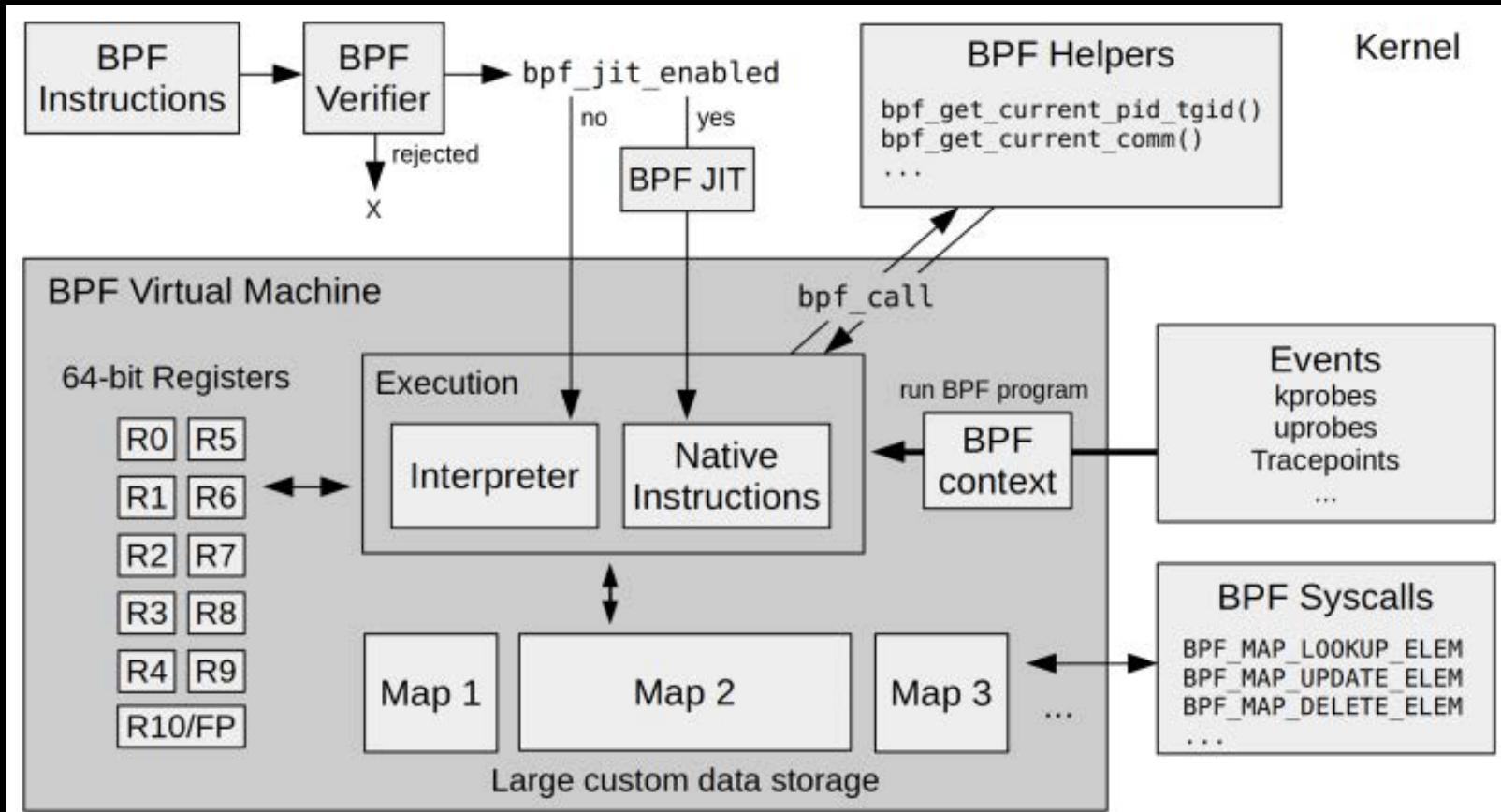
BPF Runtime Internals

- **bpf() system call**

<http://www.man7.org/linux/man-pages/man2/bpf.2.html>

```
#include <linux/bpf.h>
```

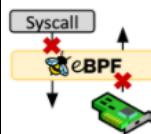
```
int bpf(int cmd, union bpf_attr *attr, unsigned int size);
```



Source: <https://brendangregg.com/bpf-performance-tools-book.html>

<https://ebpf.io/>

Security



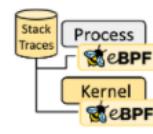
Building on the foundation of seeing and understanding all system calls and combining that with a packet and socket-level view of all networking operations allows for revolutionary new approaches to securing systems. While aspects of system call filtering, network-level filtering, and process context tracing have typically been handled by completely independent systems, eBPF allows for combining the visibility and control of all aspects to create security systems operating on more context with better level of control.

Networking



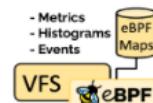
The combination of programmability and efficiency makes eBPF a natural fit for all packet processing requirements of networking solutions. The programmability of eBPF enables adding additional protocol parsers and easily program any forwarding logic to meet changing requirements without ever leaving the packet processing context of the Linux kernel. The efficiency provided by the JIT compiler provides execution performance close to that of natively compiled in-kernel code.

Tracing & Profiling

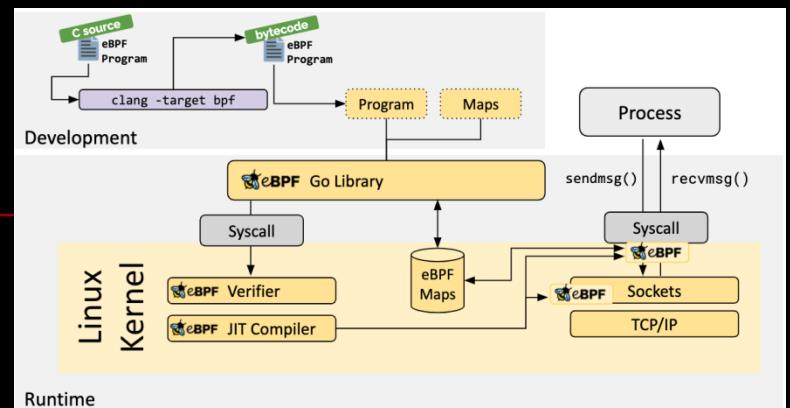


The ability to attach eBPF programs to trace points as well as kernel and user application probe points allows unprecedented visibility into the runtime behavior of applications and the system itself. By giving introspection abilities to both the application and system side, both views can be combined, allowing powerful and unique insights to troubleshoot system performance problems. Advanced statistical data structures allow to extract meaningful visibility data in an efficient manner, without requiring the export of vast amounts of sampling data as typically done by similar systems.

Observability & Monitoring



Instead of relying on static counters and gauges exposed by the operating system, eBPF enables the collection & in-kernel aggregation of custom metrics and generation of visibility events based on a wide range of possible sources. This extends the depth of visibility that can be achieved as well as reduces the overall system overhead significantly by only collecting the visibility data required and by generating histograms and similar data structures at the source of the event instead of relying on the export of samples.



<https://ebpf.io/what-is-ebpf/>
<https://ebpf.io/projects/>

3.2 BCC (BPF Compiler Collection)

- <https://www.infoworld.com/article/3444198/the-best-open-source-software-of-2019.html>



BPF Compiler Collection (BCC)

BCC is a toolkit for creating efficient kernel tracing and manipulation programs, and includes several examples. It makes use of extended BPF (Berkeley Packet Filters), formally known as eBPF, a new feature added to Linux 3.15. Much of what BCC uses requires Linux 4.1 and above.

eBPF was described by Ingo Molnar as:

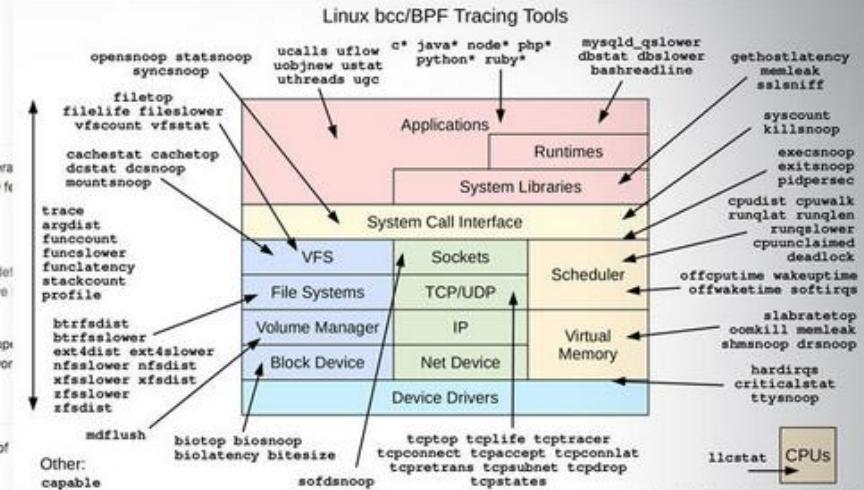
The one of the more interesting features in this cycle is the ability to attach eBPF programs (user-defined bytecode executed by the kernel) to kprobes. This allows user-defined instrumentation on a live system without crashing, hangs or interfere with the kernel negatively.

BCC makes BPF programs easier to write, with kernel instrumentation in C (and includes a C wrapper front-ends in Python and Lua). It is suited for many tasks, including performance analysis and network traffic analysis.

Screenshot

This example traces a disk I/O kernel function, and populates an in-kernel power-of-2 histogram of efficiency, only the histogram summary is returned to user-level.

```
# ./bithist.py
Tracing... Hit Ctrl-C to end.
^C
      kbytes      : count      distribution
        0 -> 1      : 3
        2 -> 3      : 0
        4 -> 7      : 211  *****
        8 -> 15     : 0
       16 -> 31     : 0
       32 -> 63     : 0
       64 -> 127    : 1
      128 -> 255   : 800  *****
```



Linux bcc/BPF Tracing Tools

The diagram illustrates the Linux bcc/BPF Tracing Tools architecture, showing various tools and their connections to the System Call Interface. The System Call Interface is the central hub, with arrows pointing from numerous tools to different layers of the system:

- Applications:** ucalls, uflow, uobjnew, ustat, uthreads, ugc, * java*, node*, php*, Python*, ruby*
- Runtimes:** mysqld_qslower, dbstat, dbslower, bashreadline
- System Libraries:** gethostlatency, memleak, ssleniff
- VFS:** opensnoop, statsnoop, syncsnoop, filetop, filelower, vfscount, vfsstat, cachestat, cachetop, dcastat, dcslow, mountsnoop
- File Systems:** trace, argdist, funccount, funcslower, funclatency, stackcount, profile, btrfsdist, btrfslower, ext4dist, ext4slower, nfsslower, nfadist, xfslower, xfadist, zfsdist, mdflush
- Volume Manager:** biosnoop, biosize, biotop, biolatency
- Block Device:** sofdsnoop
- TCP/UDP:** teptop, tcplife, tcptracer, tpcconnect, tpcaccept, tpcconnlat, tpctrans, tcpsubnet, tcpdrop, tcpstates
- IP:** None
- Net Device:** None
- Virtual Memory:** offcpuptime, offwaketime, softirqs
- Device Drivers:** None
- Other:** capable
- CPU:** l1cstat

Arrows point from tools like syscount, killnsnoop, execsnoop, exitsnoop, pidpersec, cpudist, cpuwalk, runqlat, runqlen, rungslower, cpounclaimed, deadlock, slabrasetop, comkill, memleak, shmsnoop, drsnoop, hardirqs, criticalstat, tsysnoop, and llcstat to the CPU layer.

<https://github.com/levisor/bcc/tools> 2019

InfoWorld

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2019 AWARDS

What is it

- <https://github.com/iovisor/bcc/>

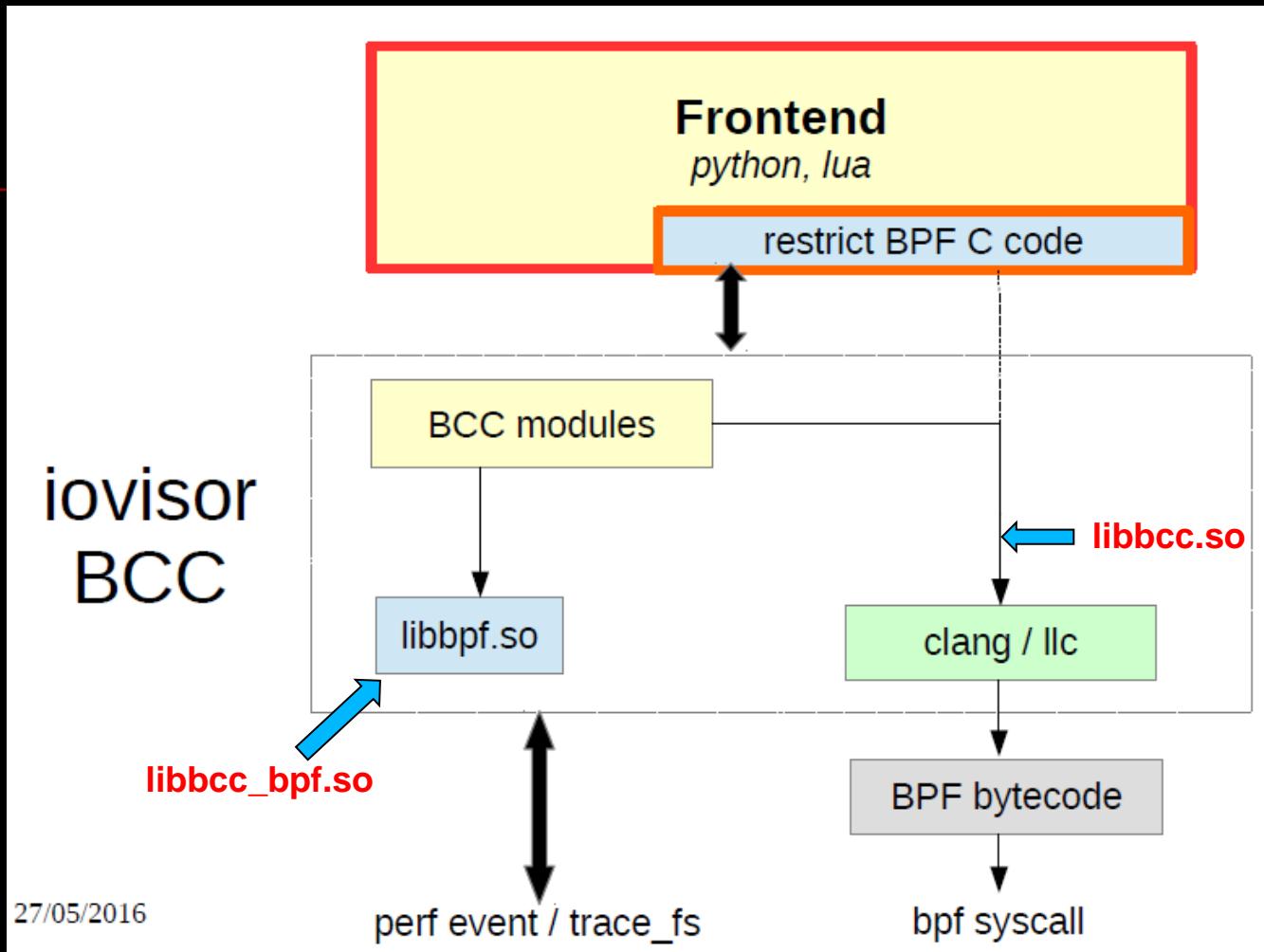


a toolkit with Python/Lua frontend for compiling, loading, and executing BPF programs, which allows user-defined instrumentation on a live kernel image:

- **compile BPF program from C source**
- **attach BPF program to kprobe/uprobe/tracepoint/USDT/socket**
- **poll data from BPF program**
- **framework for building new tools or one-off scripts**
- **contains a P4 compiler for BPF targets**
- **additional projects to support Go, Rust, and DTrace-style frontend**
- **<https://github.com/iovisor/bcc/blob/master/docs/kernel-versions.md>**
- ...

Architecture

iovisor
BCC



27/05/2016

Source: <http://www.slideshare.net/vh21/meet-cutebetweenebpffandtracing>

- <https://github.com/libbpf>

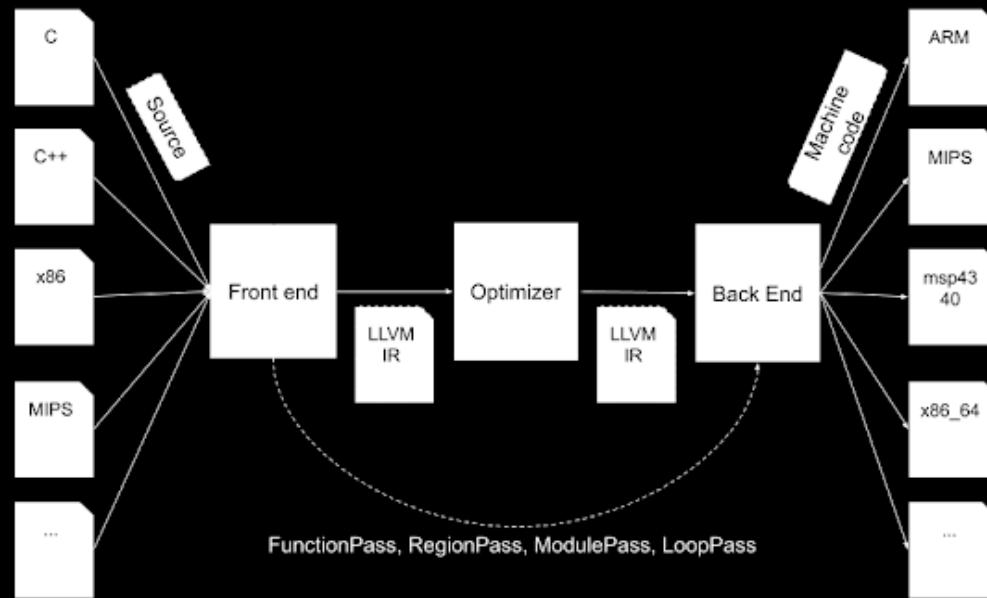
4) LLVM

4.1 Overview

- <https://en.wikipedia.org/wiki/LLVM>

LLVM is a set of compiler and toolchain technologies,^[5] which can be used to develop a front end for any programming language and a back end for any instruction set architecture. LLVM is designed around a language-independent intermediate representation (IR) that serves as a portable, high-level assembly language that can be optimized with a variety of transformations over multiple passes.^[6]

- <https://llvm.org>
- <http://clang.llvm.org/>
-



Source: <http://blog.k3170makan.com/2020/04/learning-llvm-i-introduction-to-llvm.html>

- <https://www.llvm.org/ProjectsWithLLVM/>

IR

The core of LLVM is the [intermediate representation \(IR\)](#), a low-level programming language similar to assembly. IR is a strongly typed [reduced instruction set computing](#) (RISC) instruction set which abstracts away most details of the target. For example, the calling convention is abstracted through `call` and `ret` instructions with explicit arguments. Also, instead of a fixed set of registers, IR uses an infinite set of temporaries of the form `%0`, `%1`, etc. LLVM supports three equivalent forms of IR: a human-readable assembly format, an in-memory format suitable for frontends, and a dense bitcode format for serializing. A simple "Hello, world!" program in the IR format:^[32]

```
@.str = internal constant [14 x i8] c"hello, world\0A\00"

declare i32 @printf(i8*, ...)

define i32 @main(i32 %argc, i8** %argv) nounwind {
entry:
    %tmp1 = getelementptr [14 x i8], [14 x i8]* @.str, i32 0, i32 0
    %tmp2 = call i32 (i8*, ...) @printf( i8* %tmp1 ) nounwind
    ret i32 0
}
```

- <https://llvm.org/docs/LangRef.html>
- **MLIR:**
<https://mlir.llvm.org/>

- **Bitcode:**
<https://llvm.org/docs/BitCodeFormat.html>
<https://llvm.org/docs/CommandGuide/llvm-bcanalyzer.html>
<https://zhuanlan.zhihu.com/p/308201373>

LLVM vs GCC



GPL v3	UIUC, MIT
Front-end: CC1 / CPP	Front-end: Clang
ld.bfd / ld.gold	lld / mclinker
gdb	lldb
as / objdump	MC layer
glibc	llvm-libc?
libstdc++	libc++
libsupc++	libc++abi
libgcc	libcompiler-rt
libgccjit	libLLVMMCJIT
...	ORC JIT, Coroutines, Clangd, libclc, Falcon...

- <http://lld.llvm.org/>
- <https://llvm.org/docs/Proposals/LLVMLibC.html>

4.2 LLVM support for eBPF

- eBPF backend firstly introduced in LLVM 3.7 release
- <http://llvm.org/docs/CodeGenerator.html#the-extended-berkeley-packet-filter-ebpf-backend>

- Enabled by default with all major distributions
 - Registered targets: llc --version
 - llc's BPF -march options: bpf, bpfeb, bpfel
 - llc's BPF -mcpu options: generic, v1, v2, probe
- Assembler output through -S supported
- llvm-objdump for disassembler and code annotations (via DWARF)
- Annotations correlate directly with kernel verifier log
- Outputs ELF file with maps as relocation entries
 - Processed by BPF loaders (e.g. iproute2) and pushed into kernel

Source: <https://ossna2017.sched.com/event/BCsg/making-the-kernels-networking-data-path-programmable-with-bpf-and-xdp-daniel-borkmann-coalent>

- **\$LLVM_SRC/lib/Target/BPF**
- <http://cilium.readthedocs.io/en/latest/bpf/>
- **LLVM 9.0 Released With Ability To Build The Linux x86_64**

5) WASM

5.1 Overview

- <https://en.wikipedia.org/wiki/WebAssembly>

C source code and corresponding WebAssembly		
C source code	WebAssembly .wat text format	WebAssembly .wasm binary format
<pre>int factorial(int n) { if (n == 0) return 1; else return n * factorial(n-1); }</pre>	<pre>(func (param i64) (result i64) local.get 0 i64.eqz if (result i64) i64.const 1 else local.get 0 local.get 0 i64.const 1 i64.sub call 0 i64.mul end)</pre>	<pre>00 61 73 6D 01 00 00 00 01 00 01 60 01 73 01 73 06 03 00 01 00 02 0A 00 01 00 00 20 00 50 04 7E 42 01 05 20 00 20 00 42 01 7D 10 00 7E 0B 0B 15 17</pre>

- <https://webassembly.org/>
- **WebAssembly (abbreviated *Wasm*) is a binary instruction format for a stack-based virtual machine. Wasm is designed as a portable compilation target for programming languages, enabling deployment on the web for client and server applications.**
- <https://github.com/WebAssembly/design>

WebAssembly 1.0 has shipped in 4 major browser engines.



- <https://webassembly.org/getting-started/developers-guide/>

Implementations

While WebAssembly was initially designed to enable near-native code execution speed in the web browser, it has been considered valuable outside of such, in more generalized contexts.^{[37][38]} Since WebAssembly's runtime environments (RE) are low-level virtual stack machines (akin to [JVM](#) or [Flash VM](#)) that can be embedded into host applications, some of them have found a way to standalone runtime environments like [Wasmtime](#) and [Wasmer](#).^{[8][13]}

Web browsers [edit]

In November 2017, Mozilla declared support "in all major browsers"^[39] after WebAssembly was enabled by default in Edge 16.^[40] The support includes mobile web browsers for iOS and Android. As of July 2021, 94% of installed browsers support WebAssembly.^[41] But for older browsers, Wasm can be compiled into asm.js by a JavaScript [polyfill](#).^[42]

- <https://github.com/appcypher/awesome-wasm-langs>
- <https://github.com/appcypher/awesome-wasm-runtimes>
- **WASM & Rust**
<https://www.rust-lang.org/what/wasm>
<https://rustwasm.github.io/book>
<https://github.com/rustwasm>

Compilers

Because WebAssembly [executables](#) are precompiled, it is possible to use a variety of programming languages to make them.^[43] This is achieved either through direct compilation to Wasm, or through implementation of the corresponding [virtual machines](#) in Wasm. There have been around 40 programming languages reported to support Wasm as a compilation target.^[44]

[Emscripten](#) compiles [C](#) and [C++](#) to Wasm^[32] using the [Binaryen](#) and [LLVM](#) as backend.^[45]

As of version 8, a standalone [Clang](#) can compile [C](#) and [C++](#) to Wasm.^[46]

Its initial aim is to support compilation from [C](#) and [C++](#),^[47] though support for other source [languages](#) such as [Rust](#), [.NET languages](#)^{[48][49][44]} and [AssemblyScript](#)^[50] ([TypeScript](#)-like) is also emerging. After the MVP release, there are plans to support [multithreading](#) and [garbage collection](#)^{[51][52]} which would make WebAssembly a compilation target for garbage-collected programming languages like [C#](#) (supported via [Blazor](#)), [F#](#) (supported via [Bolero](#)^[53] with help of [Blazor](#)), [Python](#), and even [JavaScript](#) where the browser's just-in-time compilation speed is considered too slow. A number of other languages have some support including [Python](#),^[54] [Java](#),^[55] [Julia](#),^{[56][57][58]} [Zig](#),^[59] and [Ruby](#),^[60] as well as [Go](#).^[61]

Limitations

- 1. In general, WebAssembly does not allow direct interaction with the [DOM](#). All interaction must flow through JavaScript interop.
- 2. [Multithreading](#) (although there are plans to address this.)
- 3. [Garbage collection](#) (although there are plans to address this.)
- 4. Security considerations (discussed below)

WebAssembly is supported on desktops, and mobile, but on the latter, in practice (for non-small memory allocations, such as with [Unity](#) game engine) there are "grave limitations that make many applications infeasible to be *reliably* deployed on mobile browsers [...] Currently allocating more than ~300MB of memory is not reliable on Chrome on Android without resorting to Chrome-specific workarounds, nor in Safari on iOS."^[62]

All major web browsers allow WebAssembly if Content-Security-Policy is not specified, or if "unsafe-eval" is used, but otherwise the major web browsers behave differently.^[63] In practice WebAssembly can't be used on Chrome without "unsafe-eval",^{[64][65]} while a worker thread workaround is available.^[66]

5.2 Beyond the browser

- <https://webassembly.org/docs/non-web/>
- <https://www.zdnet.com/article/microsoft-google-back-bytocode-alliance-to-move-webassembly-beyond-the-browser/>
- ...

WASI

■ **WebAssembly System Interface**

WebAssembly System Interface (WASI) is a simple interface (ABI and API) designed by Mozilla intended to be portable to any platform.^[77] It provides POSIX-like features like file I/O constrained by capability-based security.^{[78][79]} There are also a few other proposed ABI/APIs.^{[80][81]}

WASI is influenced by CloudABI and Capsicum.

Solomon Hykes, a co-founder of Docker, wrote in 2019, "If WASM+WASI existed in 2008, we wouldn't have needed to create Docker. That's how important it is. WebAssembly on the server is the future of computing."^[82] Wasmer, out in version 1.0, provides "software containerization, we create universal binaries that work anywhere without modification, including operating systems like Linux, macOS, Windows, and web browsers. Wasm automatically sandboxes applications by default for secure execution".^[82]

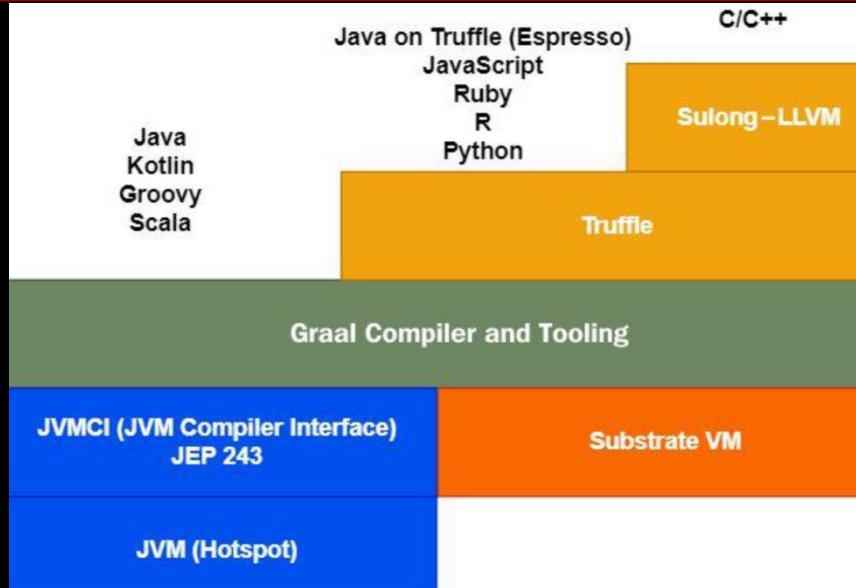
- <https://wasi.dev/>
- <https://github.com/WebAssembly/WASI>

- <https://github.com/bytocodealliance/wasmtime/blob/main/docs/WASI-documents.md>
- <https://hacks.mozilla.org/2019/03/standardizing-wasi-a-webassembly-system-interface/>
- <https://training.linuxfoundation.org/announcements/wasi-bringing-webassembly-way-beyond-browsers/>

6) GraalVM

6.1 Overview

- <https://en.wikipedia.org/wiki/GraalVM>
- <https://www.graalvm.org/>
-



Source: https://static.packt-cdn.com/downloads/9781800564909_ColorImages.pdf

- **A Universal High-Performance Polyglot VM**
- **A meta-runtime for Language-Level Virtualization**
- **Currently base an Oracle Labs JDK 8, 11, 16 with JVMCI support**
- <https://www.graalvm.org/docs/introduction/>
- <https://github.com/oracle/graal/blob/master/docs/>

Editions

■ CE(Community Edition) vs EE(Enterprise Edition)

GOTC

GraalVM Community 21.2.0

[Details →](#)

- Free for all purposes
- Runs any program that runs on GraalVM Enterprise
- Based on OpenJDK 8u302 (coming soon), 11.0.12 and 16.0.2 (coming soon)

[DOWNLOAD FROM GITHUB](#)



macOS



Linux



Windows

GraalVM Enterprise 21.2.0

[Details →](#)

- Free for evaluation and development
- Additional performance, scalability and security
- Based on Oracle JDK 8u301, 11.0.12 and 16.0.2
- Included in Oracle Cloud and [Java SE Subscription](#)

[ORACLE GRAALVM DOWNLOADS](#)



macOS



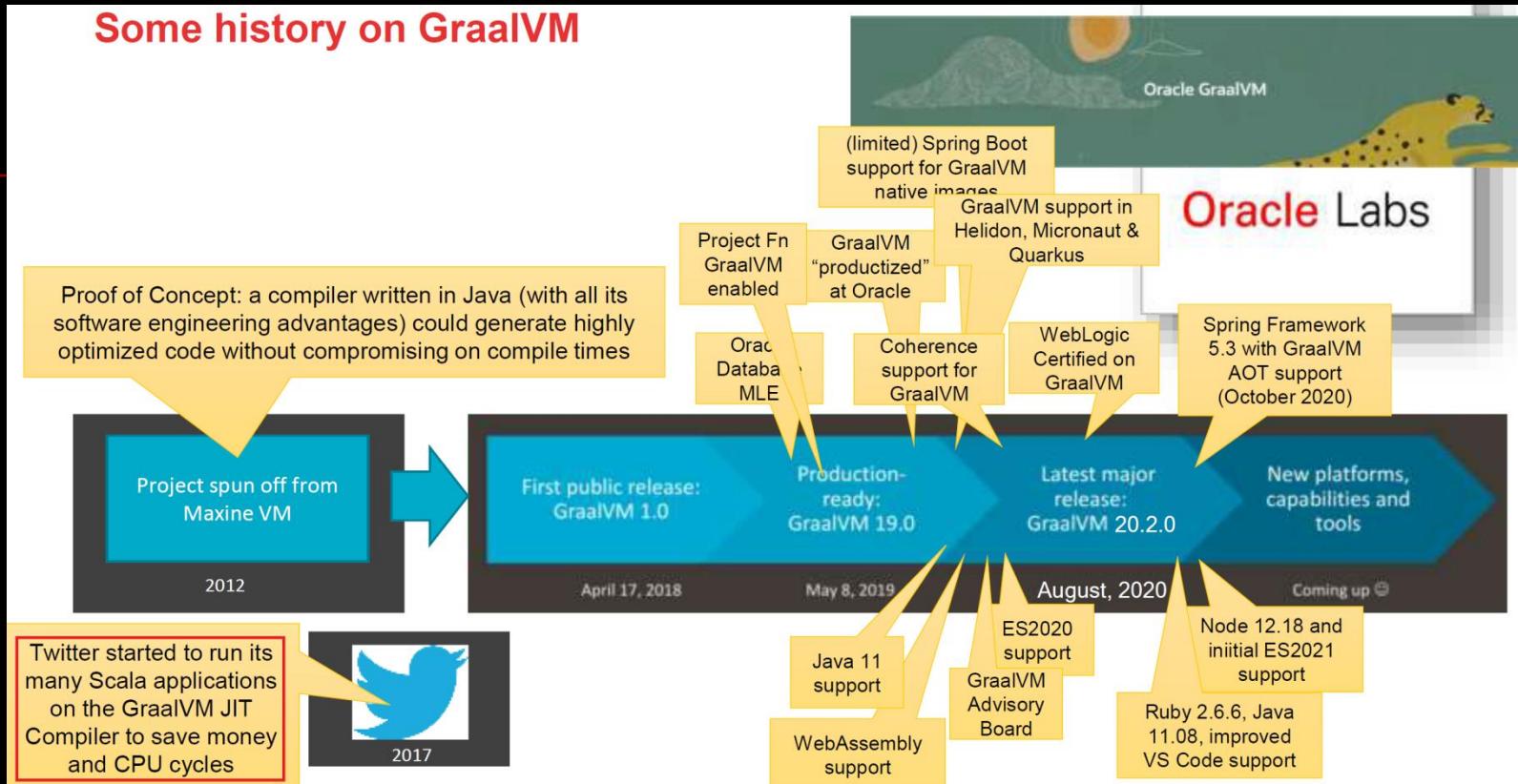
Linux



Windows

History

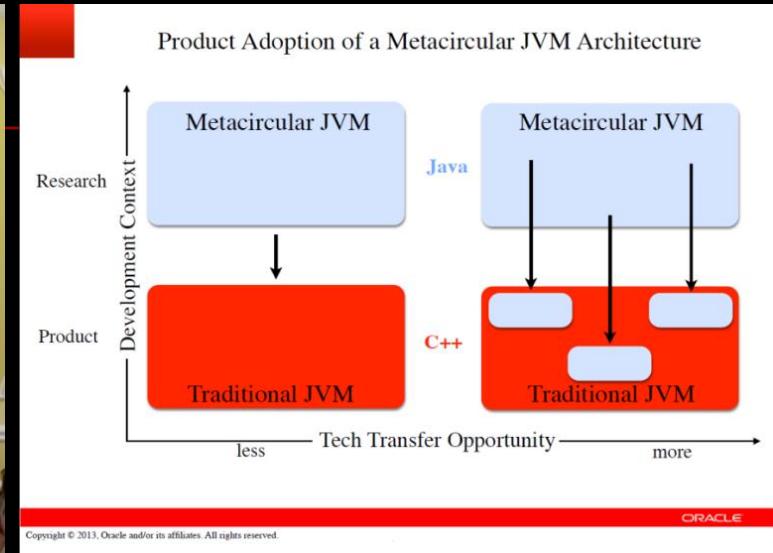
Some history on GraalVM



Source: “How and why GraalVM is quickly becoming relevant for you”, Lucas Jellema, DOAG 2020.

Meta-Circular

- Maxine → GraalVM

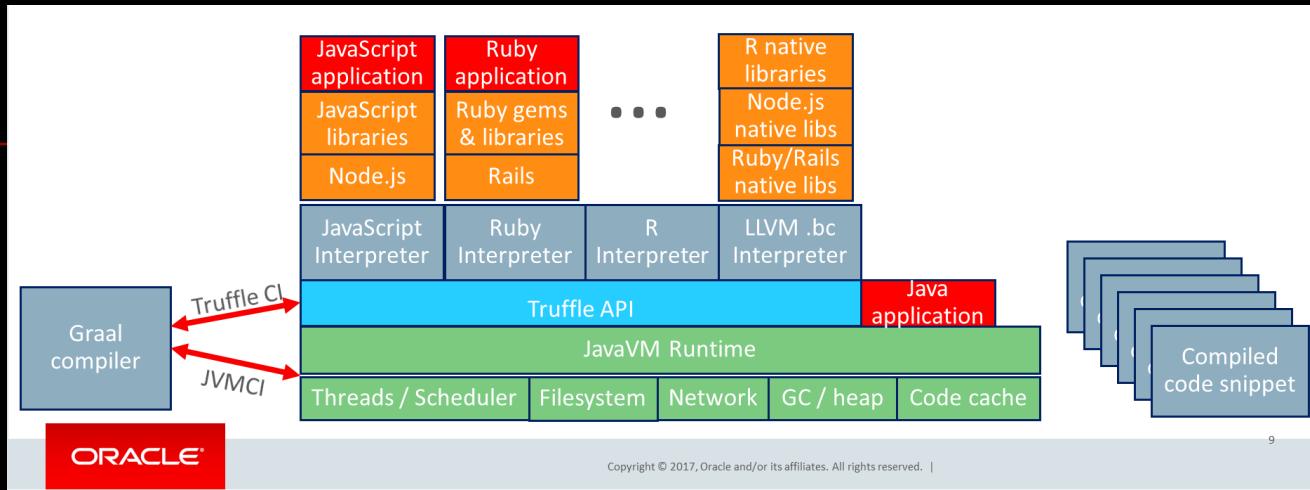


Source: <https://chrisseaton.com/truffleruby/jokerconf17/>

Architecture

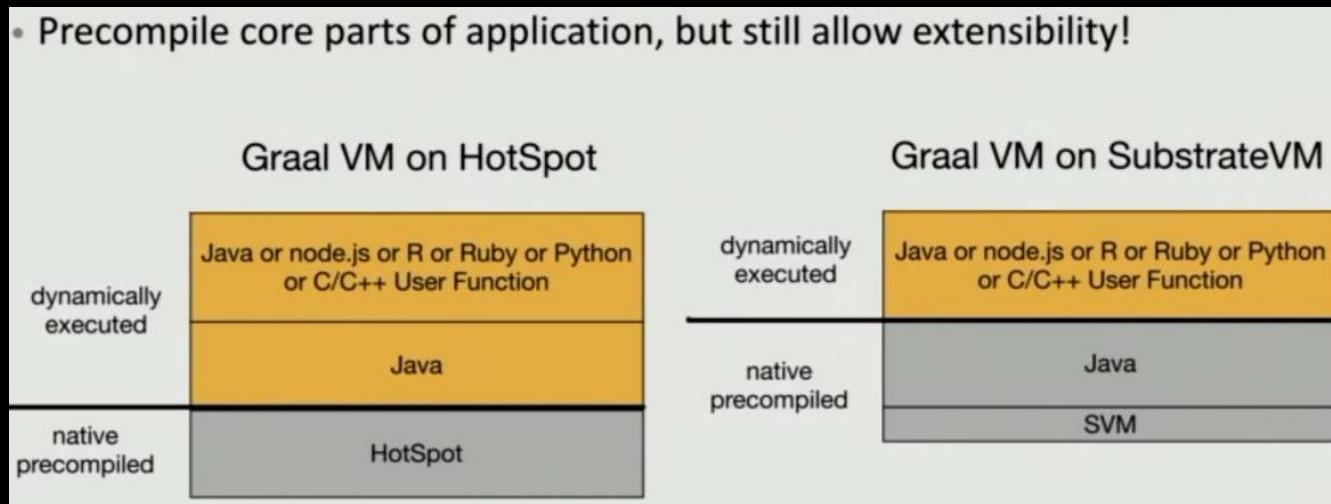
GOTC

■ A hybrid of static & dynamic runtimes



Source: <https://ics.psu.edu/wp-content/uploads/2017/02/GraalVM-PSU.pptx>

- Precompile core parts of application, but still allow extensibility!



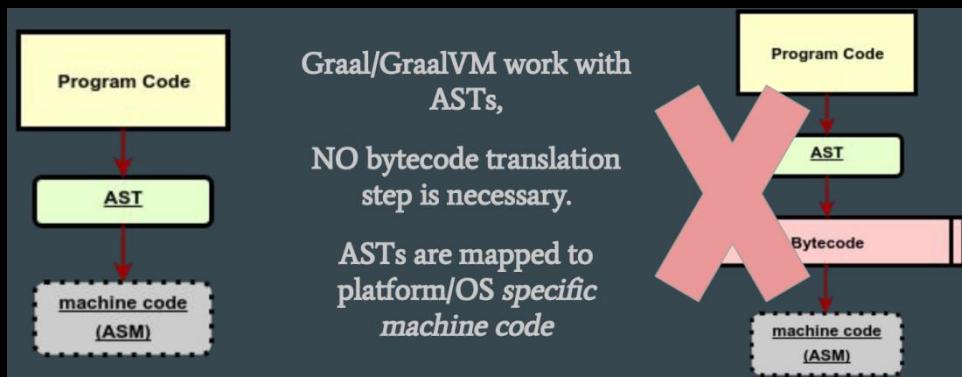
Source: “Adopting Java for the Serverless world”, Vadym Kazulkin, JUG London 2020.

Truffle & Graal

- <https://github.com/neomatrix369/awesome-graal>
- AST

https://en.wikipedia.org/wiki/Abstract_syntax_tree

~~Graal/GraalVM: ASTs as first class citizen~~

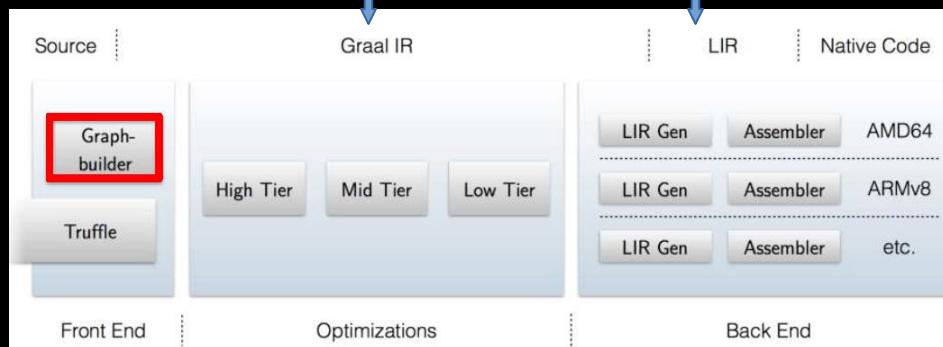


Source: http://crest.cs.ucl.ac.uk/cow/59/slides/cow59_Sarkar.pdf

■ IR

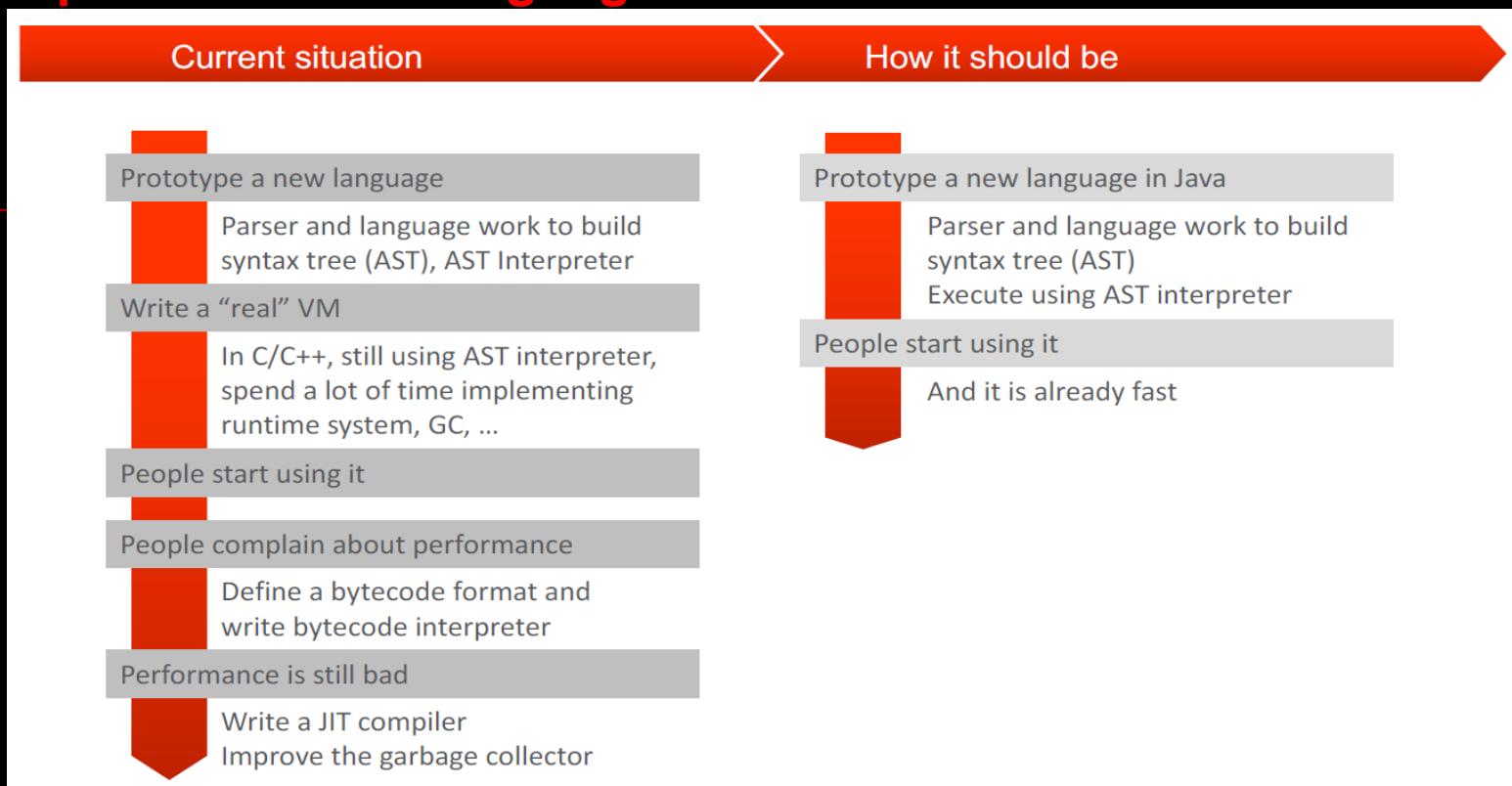
Graph-Based IR
Platform Independent

Graph-Based IR
Platform Dependent



Source: http://ssw.jku.at/Research/Papers/Stadler14PhD/Thesis_Stadler_14.pdf

■ Implement a new language runtime



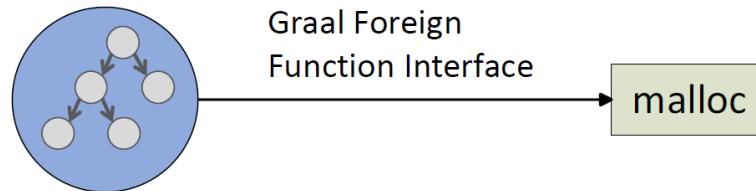
Source: “Turning the JVM into a Polyglot VM with Graal”, Chris Seaton, Oracle Labs

- <https://www.graalvm.org/graalvm-as-a-platform/language-implementation-framework/>
- <https://github.com/oracle/graal/blob/master/truffle/docs/Languages.md>

Sulong

- <https://github.com/oracle/graal/tree/master/sulong>
- **Memory Safe and Efficient Execution of LLVM-Based Languages**
- <https://www.graalvm.org/docs/reference-manual/languages/llvm/>
- **Node** ← **LLVMNode**
- **\$GRAALVM_SRC/sulong/projects/com.oracle.truffle.Illvm.runtime/src/com/oracle/truffle/Illvm/runtime/nodes**
- **Memory**

- Unmanaged mode
 - Heap allocation: by native standard libraries
 - Stack allocation: Java Unsafe API
- Graal Native Function Interface for library interoperability

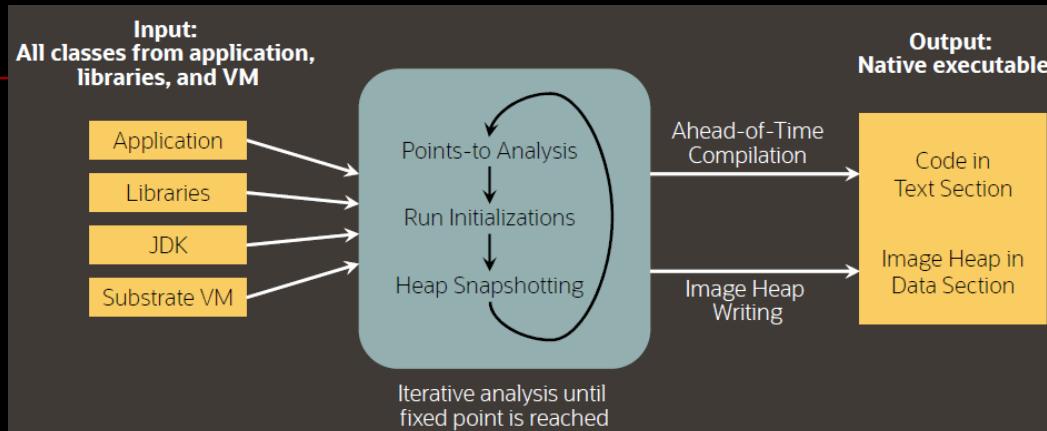


Source: <https://www.llvm.org/devmtg/2016-01/slides/Sulong.pdf>

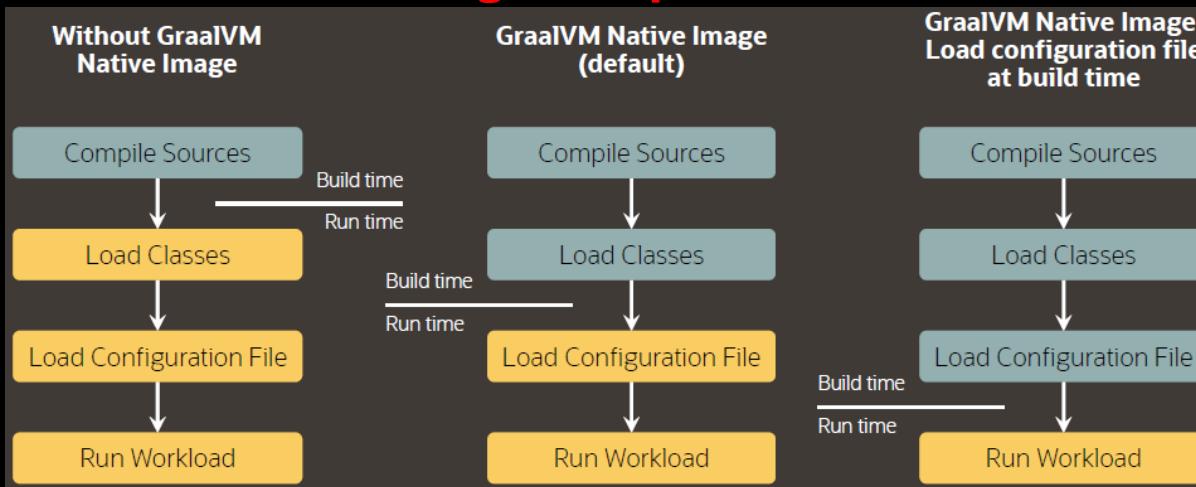
- <https://www.graalvm.org/reference-manual/llvm/>
- <https://www.graalvm.org/reference-manual/llvm/Compiling/>
- **lli** (directly execute programs from LLVM bitcode)
<https://llvm.org/docs/CommandGuide/lli.html>

Native Image

- <https://www.graalvm.org/reference-manual/native-image/>
- <https://www.graalvm.org/examples/native-image-examples/>



■ Benefits of the Image Heap



Source: https://www.jug-gr.de/downloads/JDK_14_und_GraalVM_im_Java-%C3%96kosystem_WW.pdf

■ Substrate VM(SVM)

<https://llvJEP 295: Ahead-of-Time Compilation>

Self-contained native executables

... an embeddable VM
with **fast startup** and **low footprint**
for, and written in, a **subset of Java**
optimized to **execute Truffle languages**
ahead-of-time compiled using Graal
integrating with **native development tools.**

- Type safety and memory safety of Java
 - Type checks, array bounds checks, null pointer checks
- Garbage collection
 - All Java memory is managed automatically
- JDK support
 - Most core and utility classes
- C code integration
 - SystemJava: access C functions and C data structures without performance overhead
- Multithreading (optional feature)
 - Everything in `java.util.concurrent` package
- Native tool support for debugging, profiling, ...
 - Standard DWARF debug information for ahead-of-time compiled code and dynamically compiled code

Source: <https://www.complang.tuwien.ac.at/lehre/ubvo/substrate.pdf>

Src

■ <https://github.com/oracle/graal>

Repository Structure

The GraalVM main source repository includes the components listed below. The documentation for each component includes developer instructions for the component.

- [GraalVM SDK](#) contains long term supported APIs of GraalVM.
- [GraalVM compiler](#) written in Java that supports both dynamic and static compilation and can integrate with the Java HotSpot VM or run standalone.
- [Truffle](#) language implementation framework for creating languages and instrumentations for GraalVM.
- [Tools](#) contains a set of tools for GraalVM languages implemented with the instrumentation framework.
- [Substrate VM](#) framework that allows ahead-of-time (AOT) compilation of Java applications under closed-world assumption into executable images or shared objects.
- [Sulong](#) is an engine for running LLVM bitcode on GraalVM.
- [GraalWasm](#) is an engine for running WebAssembly programs on GraalVM.
- [TRegex](#) is an implementation of regular expressions which leverages GraalVM for efficient compilation of automata.
- [VM](#) includes the components to build a modular GraalVM image.
- [VS Code](#) provides extensions to Visual Studio Code that support development of polyglot applications using GraalVM.

- <https://github.com/graalvm>
- <https://github.com/oracle/graalpython>
- ...

■ Installation

<https://www.graalvm.org/reference-manual/graalvm-updater/#component-installation>
 e.g., on X64 Laptop:

```
[mydev@myfedora ~]$ tree -L 1 /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0
├── bin
├── conf
├── GRAALVM-README.md
├── include
├── jmods
├── languages
├── legal
└── lib
├── LICENSE.txt
└── release
└── THIRD_PARTY_LICENSE.txt
└── tools
```

```
[mydev@myfedora ~]$ tree -L 2 /opt/MyWorkSpace/DevSW_Install/Java/JDK/GraalVM/CE/java11-21.2.0
/opt/MyWorkSpace/DevSW_Install/Java/JDK/GraalVM/CE/java11-21.2.0
├── Espresso
│   ├── espresso-installable-java11-linux-amd64-21.2.0.jar
│   ├── espresso-installable-java11-linux-amd64-21.2.0.jar.sha256
│   ├── graalvm-ce-java11-linux-amd64-21.2.0.tar.gz
│   ├── graalvm-ce-java11-linux-amd64-21.2.0.tar.gz.sha256
│   ├── llvm-toolchain-installable-java11-linux-amd64-21.2.0.jar
│   ├── llvm-toolchain-installable-java11-linux-amd64-21.2.0.jar.sha256
│   ├── native-image-installable-svm-java11-linux-amd64-21.2.0.jar
│   ├── native-image-installable-svm-java11-linux-amd64-21.2.0.jar.sha256
│   ├── Python
│   │   ├── graalpython-21.2.0-linux-amd64.tar.gz
│   │   ├── graalpython-21.2.0-linux-amd64.tar.gz.sha256
│   │   ├── python-installable-svm-java11-linux-amd64-21.2.0.jar
│   │   ├── python-installable-svm-java11-linux-amd64-21.2.0.jar.sha256
│   │   └── wasm-installable-svm-java11-linux-amd64-21.2.0.jar
│   └── wasm-installable-svm-java11-linux-amd64-21.2.0.jar.sha256
```

ComponentId	Version	Component name	Stability	Origin
graalvm	21.2.0	GraalVM Core	-	
js	21.2.0	Graal.js	Supported	

ComponentId	Version	Component name	Stability	Origin
espresso	21.2.0	Java on Truffle	Experimental	github.com
llvm-toolchain	21.2.0	LLVM.org toolchain	Supported	github.com
native-image	21.2.0	Native Image	Early adopter	github.com
nodejs	21.2.0	Graal.nodejs	Supported	github.com
python	21.2.0	Graal.Python	Experimental	github.com
R	21.2.0	FastR	Experimental	github.com
ruby	21.2.0	TruffleRuby	Experimental	github.com
wasm	21.2.0	GraalWasm	Experimental	github.com

```
[mydev@myfedora ~]$ which gu
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/gu
[mydev@myfedora ~]$
[mydev@myfedora ~]$ pushd /opt/MyWorkSpace/DevSW_Install/Java/JDK/GraalVM/CE/java11-21.2.0
/opt/MyWorkSpace/DevSW_Install/Java/JDK/GraalVM/CE/java11-21.2.0 ~
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ gu -L install llvm-toolchain-installable-java11-linux-amd64-21.2.0.jar
Processing Component archive: llvm-toolchain-installable-java11-linux-amd64-21.2.0.jar
Installing new component: LLVM.org toolchain (org.graalvm.llvm-toolchain, version 21.2.0)
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ gu -L install native-image-installable-svm-java11-linux-amd64-21.2.0.jar
Processing Component archive: native-image-installable-svm-java11-linux-amd64-21.2.0.jar
Installing new component: Native Image (org.graalvm.native-image, version 21.2.0)
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ gu -L install wasm-installable-svm-java11-linux-amd64-21.2.0.jar
Processing Component archive: wasm-installable-svm-java11-linux-amd64-21.2.0.jar
Installing new component: GraalWasm (org.graalvm.wasm, version 21.2.0)
```

IMPORTANT NOTE:

Set of GraalVM components that provide language implementations have changed. The Polyglot native image and polyglot native C library may be out of sync:
 - new languages may not be accessible
 - removed languages may cause the native binary to fail on missing resources or libraries.

To rebuild and refresh the native binaries, use the following command:

```
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/gu rebuild-images
```

```
[mydev@myfedora java11-21.2.0]$ gu -L install python/python-installable-svm-java11-linux-amd64-21.2.0.jar
Error: Missing file: python/python-installable-svm-java11-linux-amd64-21.2.0.jar
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ gu -L install Python/python-installable-svm-java11-linux-amd64-21.2.0.jar
Processing Component archive: Python/python-installable-svm-java11-linux-amd64-21.2.0.jar
Installing new component: Graal.Python (org.graalvm.python, version 21.2.0)
```

IMPORTANT NOTE:

Set of GraalVM components that provide language implementations have changed. The Polyglot native image and polyglot native C library may be out of sync:
 - new languages may not be accessible
 - removed languages may cause the native binary to fail on missing resources or libraries.

To rebuild and refresh the native binaries, use the following command:

```
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/gu rebuild-images
```

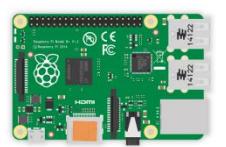
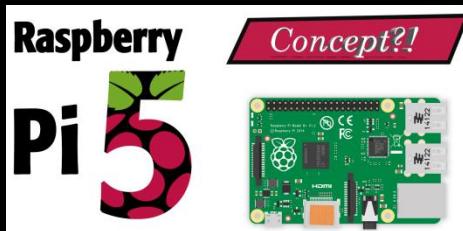
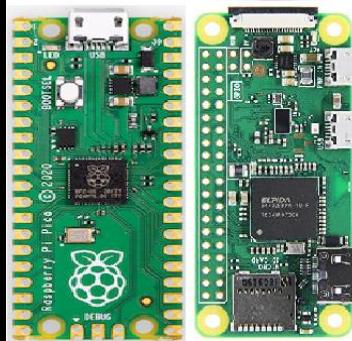
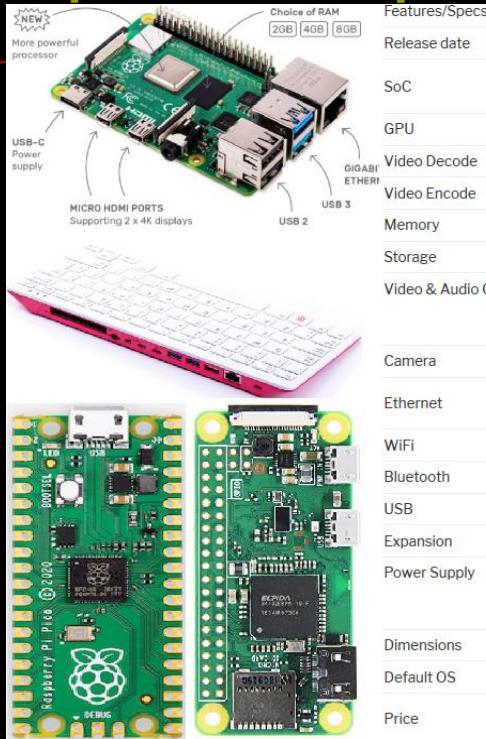
```
[mydev@myfedora java11-21.2.0]$ █
[mydev@myfedora java11-21.2.0]$ which native-image
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/native-image
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ which graalpython
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/graalpython
[mydev@myfedora java11-21.2.0]$ graalpython -V
Python 3.8.5 (GraalVM CE Native 21.2.0)
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ which wasm
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/wasm
[mydev@myfedora java11-21.2.0]$ wasm --version
WebAssembly (GraalVM CE Native 21.2.0)
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ which java
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/java
[mydev@myfedora java11-21.2.0]$
[mydev@myfedora java11-21.2.0]$ /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/lli --print-toolchain-path
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/native/bin
[mydev@myfedora java11-21.2.0]$ █
```

```
[mydev@myfedora /]$ gu list
ComponentId      Version       Component name   Stability    Origin
-----
graalvm          21.2.0        GraalVM Core     -
js                21.2.0        Graal.js          Supported
llvm-toolchain   21.2.0        LLVM.org toolchain Supported
native-image     21.2.0        Native Image     Early adopter
python            21.2.0        Graal.Python    Experimental
wasm              21.2.0        GraalWasm         Experimental
[mydev@myfedora /]$
```

7) Testbed

7.1 Raspberry Pi

- <https://www.raspberrypi.org/products/raspberry-pi-4-model-b/>



7.2 X86 Laptop

- on an Dell Laptop with Fedora 34 + Kernel 5.13.4 + 14GB Memory(6GB DDR4 + 8GB Swap)
-

Fedora

- A Linux distribution developed by the community-supported Fedora Project which is sponsored primarily by Red Hat
- [https://en.wikipedia.org/wiki/Fedora_\(operating_system\)](https://en.wikipedia.org/wiki/Fedora_(operating_system))
- <https://getfedora.org/>
- <https://alt.fedoraproject.org/alt/>
- <https://spins.fedoraproject.org/>
- <https://fedoraproject.org/wiki/Architectures/ARM>
- <https://fedoramagazine.org/>
- <https://silverblue.fedoraproject.org/>
- **Developer friendly!**

II. eBPF on GraalVM

1) uBPF

1.1 Overview

- **Userspace BPF**
- <https://stackoverflow.com/questions/65904948/why-is-having-an-userspace-version-of-ebpf-interesting>
applied to **Networking & Blockchain...**

2) Implementations

Dev Env

- **X64 Laptop:**

```
[mydev@myfedora ~]$ uname -a
Linux myfedora 5.13.4-200.fc34.x86_64 #1 SMP Tue Jul 20 20:27:29 UTC 2021 x86_64 x86_64 x86_64 GNU/Linux
[mydev@myfedora ~]$
[mydev@myfedora ~]$ java --version
openjdk 11.0.12 2021-07-20
OpenJDK Runtime Environment GraalVM CE 21.2.0 (build 11.0.12+6-jvmci-21.2-b08)
OpenJDK 64-Bit Server VM GraalVM CE 21.2.0 (build 11.0.12+6-jvmci-21.2-b08, mixed mode, sharing)
[mydev@myfedora ~]$
[mydev@myfedora ~]$ gcc -v
Using built-in specs.
COLLECT_GCC=gcc
COLLECT_LTO_WRAPPER=/usr/libexec/gcc/x86_64-redhat-linux/11/lto-wrapper
OFFLOAD_TARGET_NAMES=nvptx-none
OFFLOAD_TARGET_DEFAULT=1
Target: x86_64-redhat-linux
Configured with: ../configure --enable-bootstrap --enable-languages=c,c++,fortran,objc,obj-c++,ada,go,d,lto --prefix=/usr --mandir=/usr/share/man --infodir=/usr/share/info --with-bugurl=http://bugzilla.redhat.com/bugzilla --enable-shared --enable-threads=posix --enable-checking=release --enable-multilib --with-system-zlib --enable_cxa_atexit --disable-libunwind-exceptions --enable-gnu-unique-object --enable-linker-build-id --with-gcc-major-version-only --with-linker-hash-style=gnu --enable-plugin --enable-initfini-array --with-isl=/builddir/build/BUILD/gcc-11.1.1-20210531/obj-x86_64-redhat-linux/isl-install --enable-offload-targets=nvptx-none --without-cuda-driver --enable-gnu-indirect-function --enable-cet --with-tune=generic --with-arch_32=i686 --build=x86_64-redhat-linux
Thread model: posix
Supported LTO compression algorithms: zlib zstd
gcc version 11.1.1 20210531 (Red Hat 11.1.1-3) (GCC)
[mydev@myfedora ~]$
[mydev@myfedora ~]$ clang -v
clang version 12.0.0 (Fedora 12.0.0-2.fc34)
Target: x86_64-unknown-linux-gnu
Thread model: posix
InstalledDir: /bin
Found candidate GCC installation: /bin/..,/lib/gcc/x86_64-redhat-linux/11
Found candidate GCC installation: /usr/lib/gcc/x86_64-redhat-linux/11
Selected GCC installation: /usr/lib/gcc/x86_64-redhat-linux/11
Candidate multilib: .;@m64
Candidate multilib: 32;@m32
Selected multilib: .;@m64
[mydev@myfedora ~]$
[mydev@myfedora ~]$ mvn -v
Apache Maven 3.6.3 (Red Hat 3.6.3-8)
Maven home: /usr/share/maven
Java version: 11.0.12, vendor: GraalVM Community, runtime: /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0
Default locale: en_US, platform encoding: UTF-8
OS name: "linux", version: "5.13.4-200.fc34.x86_64", arch: "amd64", family: "unix"
[mydev@myfedora ~]$
[mydev@myfedora ~]$ rust -V
-bash: rust: command not found
[mydev@myfedora ~]$ rustc -V
rustc 1.53.0 (Fedora 1.53.0-1.fc34)
[mydev@myfedora ~]$
[mydev@myfedora ~]$ go version
go version go1.16.5 linux/amd64
[mydev@myfedora ~]$
```

- **pip3 install –user wheel nose nose2 coveralls cpp-coveralls pyelftools parcon**

2.1 BPF-Graal-Truffle

- <https://github.com/mattmurante/bpf-graal-truffle>
- a VM for (e)BPF built using the **Truffle framework** and utilizing **Graal JIT compilation**

■ This is a **Maven** project based off of GraalVM's **simple-language** that uses the Truffle framework to implement an (e)BPF VM. This repository also includes sample programs that can be compiled to BPF and run on the VM for testing.

To rebuild the project, first ensure the **\$JAVA_HOME** is pointing to the GraalVM Contents/Home directory. Then, in the root directory, execute the command:

```
mvn package
```

to recreate the bpf language jar, the native-image executable, and the bpf component which can be installed into GraalVM. To add the component to GraalVM, execute:

```
gu -L install {path to bpf-component.jar}
```

GraalVM releases can be found at <https://github.com/graalvm/graalvm-ce-builds/releases>. **Graal 20.1.0 for Java 8** was used for this project.

The code for simplelanguage can be found at <https://github.com/graalvm/simplelanguage>.

Potential Improvements:

- Add (e)BPF **call** instruction
- Improve use of Truffle framework and interaction with Graal compiler for improved performance

■ X64 only

```
[mydev@myfedora Bak]$ tree -L 2 bpf-graal-truffle-master/native/sources/jdk/vm/ci  
bpf-graal-truffle-master/native/sources/jdk/vm/ci  
├── amd64  
│   ├── AMD64.java  
│   └── AMD64Kind.java
```

...

Failed to be built with GraalVM CE Java11-21.2.0

```

2021-07-28 00:48:53 [bpfnative:21454] classlist: 4,705.50 ms, 0.96 GB
2021-07-28 00:48:57 [bpfnative:21454] (cap): 2,562.03 ms, 0.96 GB
2021-07-28 00:49:00 [bpfnative:21454] setup: 6,854.94 ms, 0.96 GB
2021-07-28 00:50:28 [bpfnative:21454] (clinit): 763.88 ms, 2.09 GB
2021-07-28 00:50:28 [bpfnative:21454] (typeflow): 33,718.01 ms, 2.09 GB
2021-07-28 00:50:28 [bpfnative:21454] (objects): 46,195.27 ms, 2.09 GB
2021-07-28 00:50:28 [bpfnative:21454] (features): 3,958.40 ms, 2.09 GB
2021-07-28 00:50:28 [bpfnative:21454] analysis: 86,239.67 ms, 2.09 GB
2021-07-28 00:50:30 [bpfnative:21454] universe: 1,853.08 ms, 2.09 GB
2021-07-28 00:50:30 1915 method(s) included for runtime compilation
2021-07-28 00:50:31
2021-07-28 00:50:31 === Found 1 compilation blacklist violations ===
2021-07-28 00:50:31
2021-07-28 00:50:31 Blacklisted method
2021-07-28 00:50:31 org.graalvm.compiler.code.SourceStackTraceBailoutException$1.fillInStackTrace()
2021-07-28 00:50:31 called from
2021-07-28 00:50:31 java.lang.Throwable.<init>(Throwable.java:255) -> java.lang.Exception.<init>(Exception.java:54) -> java.lang.RuntimeException.<init>(RuntimeException.java:51) -> com.oracle.truffle.bpf.nodes.util.NotYetImplemented.<init>(NotYetImplemented.java:6) -> com.oracle.truffle.bpf.nodes.other.ByteswapExpressionNode.byteSwap(ByteswapExpressionNode.java:18)
2021-07-28 00:50:31 com.oracle.truffle.bpf.nodes.util.NotYetImplemented.<init>()
2021-07-28 00:50:31 com.oracle.truffle.bpf.nodes.other.BE.operation(BE.java:22)
2021-07-28 00:50:31 com.oracle.truffle.bpf.nodes.other.BENodeGen.executeBoolean(BENodeGen.java:38)
2021-07-28 00:50:31 com.oracle.truffle.bpf.nodes.ProgramNode.execute(ProgramNode.java:49)
2021-07-28 00:50:31 org.graalvm.compiler.truffle.runtime.OptimizedCallTarget.executeRootNode(OptimizedCallTarget.java:632)
2021-07-28 00:50:31 org.graalvm.compiler.truffle.runtime.OptimizedCallTarget.profiledPERoot(OptimizedCallTarget.java:603)
2021-07-28 00:50:31
2021-07-28 00:50:31 [bpfnative:21454] [total]: 102,365.07 ms, 2.09 GB
2021-07-28 00:50:31 # Printing build artifacts to: /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/BPF-Graal-Truffle/bpf-graal-truffle-master_gcc/native/bpfnative.build_artifacts.txt
2021-07-28 00:50:31 [ERROR] Command execution failed.
2021-07-28 00:50:31 org.apache.commons.exec.ExecuteException: Process exited with an error: 1 (Exit value: 1)
2021-07-28 00:50:31 at org.apache.commons.exec.DefaultExecutor.executeInternal (DefaultExecutor.java:404)

```

```

    ■ ■ ■
2021-07-28 00:50:31 [INFO] -----
2021-07-28 00:50:31 [INFO] Reactor Summary for bpflanguage-parent 20.1.0:
2021-07-28 00:50:31 [INFO] -----
2021-07-28 00:50:31 [INFO] bpflanguage-parent ..... SUCCESS [ 0.006 s]
2021-07-28 00:50:31 [INFO] bpflanguage ..... SUCCESS [01:33 min]
2021-07-28 00:50:31 [INFO] launcher ..... SUCCESS [ 2.089 s]
2021-07-28 00:50:31 [INFO] bpflanguage-graalvm-native ..... FAILURE [01:46 min]
2021-07-28 00:50:31 [INFO] bpflanguage-graalvm-component ..... SKIPPED
2021-07-28 00:50:31 [INFO] -----
2021-07-28 00:50:31 [INFO] BUILD FAILURE
2021-07-28 00:50:31 [INFO] -----
2021-07-28 00:50:31 [INFO] Total time: 03:22 min
2021-07-28 00:50:31 [INFO] Finished at: 2021-07-28T00:50:31-07:00
2021-07-28 00:50:31 [INFO] -----
2021-07-28 00:50:31 [ERROR] Failed to execute goal org.codehaus.mojo:exec-maven-plugin:3.0.0:exec (make_native) on project bpflanguage-graalvm-native: Command execution failed.: Process exited with an error: 1 (Exit value: 1) -> [Help 1]
2021-07-28 00:50:31 [ERROR]
2021-07-28 00:50:31 [ERROR] To see the full stack trace of the errors, re-run Maven with the -e switch.
2021-07-28 00:50:31 [ERROR] Re-run Maven using the -X switch to enable full debug logging.
2021-07-28 00:50:31 [ERROR]
2021-07-28 00:50:31 [ERROR] For more information about the errors and possible solutions, please read the following articles:
2021-07-28 00:50:31 [ERROR] [Help 1] http://cwiki.apache.org/confluence/display/MAVEN/MojoExecutionException
2021-07-28 00:50:31 [ERROR]
2021-07-28 00:50:31 [ERROR] After correcting the problems, you can resume the build with the command
2021-07-28 00:50:31 [ERROR] mvn <args> -rf :bpflanguage-graalvm-native

```

- Even modified the GraalVM version in the configuration files...
- Got the similar failure when built with GraalVM CE Java11-20.1.0

Successfully built with GraalVM CE Java8-20.1.0

```

2021-07-29 03:43:55 [bpfnative:573102] classlist: 4,872.47 ms, 1.16 GB
2021-07-29 03:43:59 [bpfnative:573102] (cap): 2,838.47 ms, 1.58 GB
2021-07-29 03:44:01 [bpfnative:573102] setup: 6,170.50 ms, 1.58 GB
2021-07-29 03:44:53 [bpfnative:573102] (clinit): 860.72 ms, 1.78 GB
2021-07-29 03:44:54 [bpfnative:573102] (typeflow): 28,649.97 ms, 1.78 GB
2021-07-29 03:44:54 [bpfnative:573102] (objects): 16,728.91 ms, 1.78 GB
2021-07-29 03:44:54 [bpfnative:573102] (features): 2,404.48 ms, 1.78 GB
2021-07-29 03:44:54 [bpfnative:573102] analysis: 49,877.24 ms, 1.78 GB
2021-07-29 03:44:55 [bpfnative:573102] universe: 1,739.80 ms, 1.78 GB
2021-07-29 03:44:55 1355 method(s) included for runtime compilation
2021-07-29 03:45:05 [bpfnative:573102] (parse): 8,905.54 ms, 1.70 GB
2021-07-29 03:45:12 [bpfnative:573102] (inline): 6,844.52 ms, 1.78 GB
2021-07-29 03:46:00 [bpfnative:573102] (compile): 48,052.51 ms, 1.81 GB
2021-07-29 03:46:02 [bpfnative:573102] compile: 66,525.10 ms, 1.81 GB
2021-07-29 03:46:06 [bpfnative:573102] image: 4,153.54 ms, 1.84 GB
2021-07-29 03:46:08 [bpfnative:573102] write: 1,601.17 ms, 1.84 GB
2021-07-29 03:46:08 [bpfnative:573102] [total]: 137,624.98 ms, 1.84 GB
2021-07-29 03:46:09 [INFO]
2021-07-29 03:46:09 [INFO] -----< com.oracle:bpflanguage-graalvm-component >-----
2021-07-29 03:46:09 [INFO] Building bpflanguage-graalvm-component 20.1.0 [5/5]
2021-07-29 03:46:09 [INFO] -----[ pom ]-----
2021-07-29 03:46:09 [INFO]
2021-07-29 03:46:09 [INFO] --- exec-maven-plugin:3.0.0:exec (make_component) @ bpflanguage-graalvm-component ---
2021-07-29 03:46:17 [INFO]
2021-07-29 03:46:17 [INFO] Reactor Summary for bpflanguage-parent 20.1.0:
2021-07-29 03:46:17 [INFO]
2021-07-29 03:46:17 [INFO] bpflanguage-parent ..... SUCCESS [ 0.003 s]
2021-07-29 03:46:17 [INFO] bpflanguage ..... SUCCESS [ 13.998 s]
2021-07-29 03:46:17 [INFO] launcher ..... SUCCESS [ 1.164 s]
2021-07-29 03:46:17 [INFO] bpflanguage-graalvm-native ..... SUCCESS [02:22 min]
2021-07-29 03:46:17 [INFO] bpflanguage-graalvm-component ..... SUCCESS [ 7.593 s]
2021-07-29 03:46:17 [INFO]
2021-07-29 03:46:17 [INFO] BUILD SUCCESS
2021-07-29 03:46:17 [INFO]
2021-07-29 03:46:17 [INFO] Total time: 02:45 min
2021-07-29 03:46:17 [INFO] Finished at: 2021-07-29T03:46:17-07:00
2021-07-29 03:46:17 [INFO] -----
```

```

[mydev@myfedora component]$ gu -L install bpf-component.jar
Processing Component archive: bpf-component.jar
Installing new component: BPF Language (com.oracle.truffle.bpf, version 20.1.0)

IMPORTANT NOTE:
-----
Set of GraalVM components that provide language implementations have changed. The Polyglot native image and polyglot native C library may be out of sync:
- new languages may not be accessible
- removed languages may cause the native binary to fail on missing resources or libraries.
To rebuild and refresh the native binaries, use the following command:
  /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java8-20.1.0/bin/gu rebuild-images
```

```

[mydev@myfedora component]$ 
[mydev@myfedora /]$ gu list
ComponentId      Version      Component name      Origin
-----           -----
com.oracle.truffle.bpf 20.1.0      BPF Language
graalvm          20.1.0      GraalVM Core
llvm-toolchain    20.1.0      LLVM.org toolchain
native-image      20.1.0      Native Image
wasm             20.1.0      GraalWasm
[mydev@myfedora /]$
```

Disable Native(AOT)

Retried with GraalVM CE Java11-21.2.0 and build pass

```
[mydev@myfedora bpf-graal-truffle-master_gcc]$ git diff
diff --git a/pom.xml b/pom.xml
index 163d459..4670a05 100755
--- a/pom.xml
+++ b/pom.xml
@@ -41,7 +41,6 @@
 <modules>
   <module>language</module>
   <module>launcher</module>
-  <module>native</module>
   <module>component</module>
 </modules>
</project>
```

2021-07-31 08:55:58 [INFO] Building bpflanguage-graalvm-component 20.1.0 [4/4]
2021-07-31 08:55:58 [INFO] -----
2021-07-31 08:55:58 [INFO] -----
2021-07-31 08:55:58 [INFO] --- exec-maven-plugin:3.0.0:exec (make_component) @ bpflanguage-graalvm-component ---
2021-07-31 08:56:06 [INFO] -----
2021-07-31 08:56:06 [INFO] Reactor Summary for bpflanguage-parent 20.1.0:
2021-07-31 08:56:06 [INFO] -----
2021-07-31 08:56:06 [INFO] bpflanguage-parent SUCCESS [0.004 s]
2021-07-31 08:56:06 [INFO] bpflanguage SUCCESS [13.504 s]
2021-07-31 08:56:06 [INFO] launcher SUCCESS [0.876 s]
2021-07-31 08:56:06 [INFO] bpflanguage-graalvm-component SUCCESS [8.465 s]
2021-07-31 08:56:06 [INFO] -----
2021-07-31 08:56:06 [INFO] BUILD SUCCESS
2021-07-31 08:56:06 [INFO] -----
2021-07-31 08:56:06 [INFO] Total time: 23.038 s
2021-07-31 08:56:06 [INFO] Finished at: 2021-07-31T08:56:06-07:00
2021-07-31 08:56:06 [INFO] -----

```
[mydev@myfedora bpf-graal-truffle-master_gcc]$ gu -L install component/bpf-component.jar
Processing Component archive: component/bpf-component.jar
Installation of component/bpf-component.jar failed: Component BPF Language requires older GraalVM 20.1.0, the current version is 21.2.0. Component cannot be installed.
Error: Component BPF Language requires older GraalVM 20.1.0, the current version is 21.2.0. Component cannot be installed.
[mydev@myfedora bpf-graal-truffle-master_gcc]$
```

```
[mydev@myfedora bpf-graal-truffle-master_gcc]$
```

Repatched:

```
[mydev@myfedora bpf-graal-truffle-master_gcc]$ git diff
diff --git a/Polyglot Support Tutorial/simplelanguage-master/pom.xml b/Polyglot Support Tutorial/simplelanguage-master/pom.xml
index 6dca779..9e22a4f 100755
--- a/Polyglot Support Tutorial/simplelanguage-master/pom.xml
+++ b/Polyglot Support Tutorial/simplelanguage-master/pom.xml
@@ -48,7 +48,7 @@
   <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
   <m2e.apt.activation>jdt_apt</m2e.apt.activation>
   <!-- If you update this number make sure the VERSION value in ./sl matches -->
-  <graalvm.version>20.1.0</graalvm.version>
+  <graalvm.version>21.2.0</graalvm.version>
 </properties>
 <packaging:pom</packaging>
 <modules>
diff --git a/Polyglot Support Tutorial/simplelanguage-master/sl b/Polyglot Support Tutorial/simplelanguage-master/sl
index 81f7c39..cadfd49 100755
--- a/Polyglot Support Tutorial/simplelanguage-master/sl
+++ b/Polyglot Support Tutorial/simplelanguage-master/sl
@@ -41,7 +41,7 @@
 #
 # If you update this number make sure the graalvm.version value in ./pom.xml matches
-VERSION="20.1.0"
+VERSION="21.2.0"

 MAIN_CLASS="com.oracle.truffle.sl.launcher.SLMMain"
 SCRIPT_HOME="$(cd "$(dirname "$0")" && pwd -P)"
diff --git a/bpf/b/bpf
index 90227a5..9199137 100755
--- a/bpf
+++ b/bpf
@@ -41,7 +41,7 @@
 #
 # If you update this number make sure the graalvm.version value in ./pom.xml matches
-VERSION="20.1.0"
+VERSION="21.2.0"

 MAIN_CLASS="com.oracle.truffle.bpf.launcher.VM"
 SCRIPT_HOME="$(cd "$(dirname "$0")" && pwd -P)"
```

```

diff --git a/language/.factorypath b/language/.factorypath
index 3ae1be5..b74d55 100644
--- a/language/.factorypath
+++ b/language/.factorypath
@@ -1,8 +1,8 @@
<factorypath>
- <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/truffle/truffle-api/20.1.0/truffle-api-20.1.0.jar" enabled="true" runInBatchMode="false"/>
- <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/sdk/graal-sdk/20.1.0/graal-sdk-20.1.0.jar" enabled="true" runInBatchMode="false"/>
- <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/truffle/truffle-tck/20.1.0/truffle-tck-20.1.0.jar" enabled="true" runInBatchMode="false"/>
- <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/sdk/polyglot-tck/20.1.0/polyglot-tck-20.1.0.jar" enabled="true" runInBatchMode="false"/>
+ <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/truffle/truffle-api/21.2.0/truffle-api-21.2.0.jar" enabled="true" runInBatchMode="false"/>
+ <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/sdk/graal-sdk/21.2.0/graal-sdk-21.2.0.jar" enabled="true" runInBatchMode="false"/>
+ <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/truffle/truffle-tck/21.2.0/truffle-tck-21.2.0.jar" enabled="true" runInBatchMode="false"/>
+ <factorypathentry kind="VARJAR" id="M2_REPO/org/graalvm/sdk/polyglot-tck/21.2.0/polyglot-tck-21.2.0.jar" enabled="true" runInBatchMode="false"/>
</factorypath>
diff --git a/pom.xml b/pom.xml
index 163d459..ed1884 100755
--- a/pom.xml
+++ b/pom.xml
@@ -35,13 +35,12 @@
     <project.build.sourceEncoding=UTF-8</project.build.sourceEncoding>
     <m2e.apt.activation>dt_apt</m2e.apt.activation>
     <!-- If you update this number make sure the VERSION value in .sl matches -->
-     <graalvm.version>20.1.0</graalvm.version>
+     <graalvm.version>21.2.0</graalvm.version>
     <!-- GraalVM version 21.2.0 -->
     <properties>
         <packaging>pom</packaging>
     </properties>
     <modules>
         <module>language</module>
         <module>launcher</module>
         <module>nativve</module>
-        <module>component</module>
     </modules>
</project>
[mydev@myfedora bpf-graal-truffle-master_gcc]$ 

```

Rebuild:

```

2021-07-31 09:25:25 [INFO] -----< com.oracle:bpflanguage-graalvm-component >-----
2021-07-31 09:25:25 [INFO] Building bpflanguage-graalvm-component 21.2.0 [4/4]
2021-07-31 09:25:25 [INFO] -----[ pom ]-----
2021-07-31 09:25:25 [INFO] --- exec-maven-plugin:3.0.0:exec (make_component) @ bpflanguage-graalvm-component ---
2021-07-31 09:25:34 [INFO] -----
2021-07-31 09:25:34 [INFO] [INFO] Reactor Summary for bpflanguage-parent 21.2.0:
2021-07-31 09:25:34 [INFO] -----
2021-07-31 09:25:34 [INFO] bpflanguage-parent ..... SUCCESS [ 0.005 s]
2021-07-31 09:25:34 [INFO] bpflanguage ..... SUCCESS [ 9.329 s]
2021-07-31 09:25:34 [INFO] launcher ..... SUCCESS [ 1.005 s]
2021-07-31 09:25:34 [INFO] bpflanguage-graalvm-component ..... SUCCESS [ 8.670 s]
2021-07-31 09:25:34 [INFO] -----
2021-07-31 09:25:34 [INFO] BUILD SUCCESS
2021-07-31 09:25:34 [INFO] -----
2021-07-31 09:25:34 [INFO] Total time: 19.207 s
2021-07-31 09:25:34 [INFO] Finished at: 2021-07-31T09:25:34-07:00
2021-07-31 09:25:34 [INFO] -----

```

Successfully install bpf-component.jar to GraalVM CE Java11-21.2.0

```

[mydev@myfedora bpf-graal-truffle-master_gcc]$ gu -L install component/bpf-component.jar
Processing Component archive: component/Bpf-component.jar
Installing new component: BPF Language (com.oracle.truffle.bpf, version 21.2.0)

IMPORTANT NOTE:
-----
Set of GraalVM components that provide language implementations have changed. The Polyglot native image and polyglot native C library may be out of sync:
- new languages may not be accessible
- removed languages may cause the native binary to fail on missing resources or libraries.
To rebuild and refresh the native binaries, use the following command:
    /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/gu rebuild-images

[mydev@myfedora bpf-graal-truffle-master_gcc]$ gu list
ComponentId      Version      Component name      Stability      Origin
-----           -----
com.oracle.truffle.bpf  21.2.0      BPF Language      -
graalvm          21.2.0      GraalVM Core      -
js                21.2.0      Graal.js          Supported
llvm-toolchain   21.2.0      LLVM.org toolchain  Supported
native-image     21.2.0      Native Image       Early adopter
python            21.2.0      Graal.Python      Experimental
wasm              21.2.0      GraalWasm         Experimental
[mydev@myfedora bpf-graal-truffle-master_gcc]$ 

```

Failed to start:

```
[mydev@myfedora /]$ which bpf
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/bpf
[mydev@myfedora /]$ bpf
Error parsing Graal options: Could not find option Vectorization
Error: A fatal exception has occurred. Program will exit.
[mydev@myfedora /]$ █
```

Patched again:

```
[mydev@myfedora bpf-graal-truffle-master_gcc]$ git diff bpf
diff --git a/bpf b/bpf
index 90227a5..d1f5f62 100755
--- a/bpf
+++ b/bpf
@@ -41,7 +41,7 @@
#
# If you update this number make sure the graalvm.version value in ./pom.xml matches
-VERSION="20.1.0"
+VERSION="21.2.0"

MAIN_CLASS="com.oracle.truffle.bpf.launcher.VM"
SCRIPT_HOME="$(cd "$(dirname "$0")" && pwd -P)"
@@ -109,7 +109,7 @@ if [[ "$GRAALVM_VERSION" != "" ]]; then
    ##ADD ON FOR PROFILING
    #
    JAVA_ARGS+=("-XX:+PreserveFramePointer")
-   ##ADD ON FOR VECTORIZATION
-   JAVA_ARGS+=("-Dgraal.Vectorization=true")
+   #JAVA_ARGS+=("-Dgraal.Vectorization=true")
    ##ADD ON FOR EXAMINING GRAAL'S COMPILATION ACTIONS
    #
    JAVA_ARGS+=("-Dgraal.PrintCompilation=true" "-Dgraal.LogFile=/Users/mattmurante/Desktop/GraalOut.txt")
    ##ADD ON FOR EXAMINING COMPILED CODE
[mydev@myfedora bpf-graal-truffle-master_gcc]$ █
```

Successfully run the “calculate the 10000th prime” test case:

```
[mydev@myfedora /]$ bpf /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/BPF-Graal-Truffle/bpf-graal-truffle-master_gcc/samples/primes_10000.bpf
104729
```

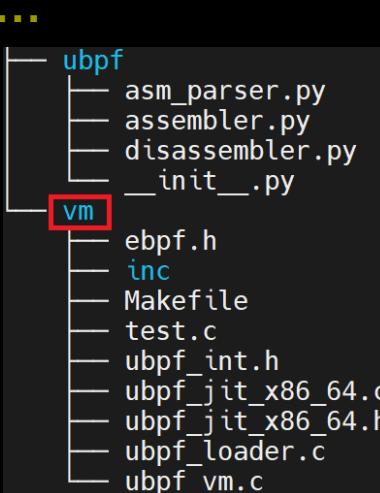
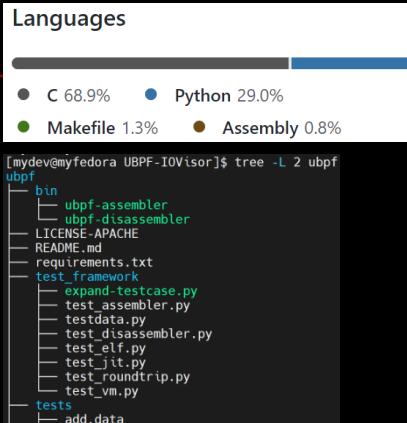
Not passed all the test cases at:

<https://github.com/mattmurante/bpf-graal-truffle/tree/master/samples>

Under investigation...

2.2 uBPF from IOVisor

- Userspace eBPF VM
- <https://github.com/iovisor/ubpf>



- X64 only

Build

■ make -C vm

<https://github.com/iovisor/ubpf/blob/master/vm/Makefile>

```
15  CFLAGS := -Wall -Werror -Iinc -O2 -g -Wunused-parameter
16  LDLIBS := -lm
17
18  INSTALL ?= install
19  DESTDIR =
20  PREFIX ?= /usr/local
21
22  ifeq ($(COVERAGE),1)
23  CFLAGS += -fprofile-arcs -ftest-coverage
24  LDFLAGS += -fprofile-arcs
25  endif
26
27  ifeq ($(ASAN),1)
28  CFLAGS += -fsanitize=address
29  LDFLAGS += -fsanitize=address
30  endif
31
32  all: libubpf.a test
33
34  ubpf_jit_x86_64.o: ubpf_jit_x86_64.c ubpf_jit_x86_64.h
35
36  libubpf.a: ubpf_vm.o ubpf_jit_x86_64.o ubpf_loader.o
37          ar rc $@ $^
38
39  test: test.o libubpf.a
40
41  install:
42          $(INSTALL) -d $(DESTDIR)$(PREFIX)/lib
43          $(INSTALL) -m 644 libubpf.a $(DESTDIR)$(PREFIX)/lib
44          $(INSTALL) -d $(DESTDIR)$(PREFIX)/include
45          $(INSTALL) -m 644 inc/ubpf.h $(DESTDIR)$(PREFIX)/include
46
47  clean:
48          rm -f test libubpf.a *.o
```

Samples

https://klyr.github.io/posts/playing_with_ubpf/

```
[mydev@myfedora Test1]$ ccat hello.c
static int idouble(int a) {
    return (a * 2);
}

int bpf_prog(void *ctx) {
    int a = 1;
    a = idouble(a);

    return (a);
}
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ clang -O2 -target bpf -c hello.c -o hello.o
[mydev@myfedora Test1]$ file hello.o
hello.o: ELF 64-bit LSB relocatable, eBPF, version 1 (SYSV), not stripped
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ llvm-objdump --disassemble hello.o

hello.o:      file format elf64-bpf

Disassembly of section .text:
0000000000000000 <bpf_prog>:
 0:   b7 00 00 00 02 00 00 00 r0 = 2
 1:   95 00 00 00 00 00 00 00 exit
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/UBPF-I0Visor/ubpf-master_gcc/vm/test hello.o
0x2
[mydev@myfedora Test1]$ 

[mydev@myfedora Test1]$ ccat ./hello2.c
#include <stdint.h>

static uint32_t idouble(uint32_t a) {
    return (a * 2);
}

uint32_t bpf_prog(int32_t *arg) {
    uint32_t result = 0;
    result = idouble(*arg);

    return result;
}
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ clang -O2 -target bpf -c hello2.c -o hello2.o
[mydev@myfedora Test1]$ printf "%b" '\x03\x00\x00\x00' > integer_3.mem
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/UBPF-I0Visor/ubpf-master_gcc/vm/test hello2.o
ubPF error: out of bounds memory load at PC 0, addr (nil), size 4
mem (nil)/0 stack 0x7fffeb29a4b0/512
0xffffffffffffffff
[mydev@myfedora Test1]$ /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/UBPF-I0Visor/ubpf-master_gcc/vm/test hello2.o --mem integer_3.mem
0x6
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ llvm-objdump --disassemble hello2.o

hello2.o:      file format elf64-bpf

Disassembly of section .text:
0000000000000000 <bpf_prog>:
 0:   61 10 00 00 00 00 00 00 r0 = *(u32 *)(r1 + 0)
 1:   67 00 00 00 01 00 00 00 r0 <= 1
 2:   95 00 00 00 00 00 00 00 exit
[mydev@myfedora Test1]$
```

Run the uBPF IOVisor run on GraalVM

- Method: convert uBPF(IOVisor) to LLVM bitcode
- installed GraalVM LLVM toolchain

```
[mydev@myfedora /]$ lli --print-toolchain-path  
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/native/bin  
[mydev@myfedora /]$  
[mydev@myfedora /]$ tree -L 1 /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/native/bin  
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/native/bin  
├── ar -> graalvm-native-binutil  
├── c++ -> graalvm-native-clang++  
├── cc -> graalvm-native-clang  
├── clang -> graalvm-native-clang  
├── clang++ -> graalvm-native-clang++  
├── g++ -> graalvm-native-clang++  
├── gcc -> graalvm-native-clang  
├── graalvm-clang -> graalvm-native-clang  
├── graalvm-clang++ -> graalvm-native-clang++  
├── graalvm-native-binutil  
├── graalvm-native-clang  
├── graalvm-native-clang++  
└── graalvm-native-ld  
    ├── ld -> graalvm-native-ld  
    ├── ld64 -> graalvm-native-ld  
    ├── ld.lld -> graalvm-native-ld  
    └── lld -> graalvm-native-ld  
    └── llvm-ar -> graalvm-native-binutil  
    └── llvm-nm -> graalvm-native-binutil  
    └── llvm-objcopy -> graalvm-native-binutil  
    └── llvm-objdump -> graalvm-native-binutil  
    └── llvm-ranlib -> graalvm-native-binutil  
    └── llvm-readelf -> graalvm-native-binutil  
    └── llvm-readobj -> graalvm-native-binutil  
    └── llvm-strip -> graalvm-native-binutil  
    └── nm -> graalvm-native-binutil  
    └── objcopy -> graalvm-native-binutil  
    └── objdump -> graalvm-native-binutil  
    └── ranlib -> graalvm-native-binutil  
    └── readelf -> graalvm-native-binutil  
    └── readobj -> graalvm-native-binutil  
    └── strip -> graalvm-native-binutil  
  
[mydev@myfedora /]$ /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/native/bin/clang -v  
GraalVM wrapper script for clang  
GraalVM version: 21.2.0  
running: /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/lib/llvm/bin/clang -v  
clang version 10.0.0 (GraalVM.org llvmmorg-10.0.0-6-gad4288df64-bg263fb7a415 ad4288df6481f1720dc2b90495fa3cba4296f904)  
Target: x86_64-unknown-linux-gnu  
Thread model: posix  
InstalledDir: /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/lib/llvm/bin  
Found candidate GCC installation: /usr/lib/gcc/x86_64-redhat-linux/11  
Selected GCC installation: /usr/lib/gcc/x86_64-redhat-linux/11  
Candidate multilib: .;@m64  
Candidate multilib: 32;@m32  
Selected multilib: .;@m64  
[mydev@myfedora /]$
```

Initial build result:

```
export GRAALVM_LLVM_TOOLCHAIN=$(lli --print-toolchain-path)
export PATH=$GRAALVM_LLVM_TOOLCHAIN:$PATH
[mydev@myfedora vm]$ file ./libubpf.a
./libubpf.a: current ar archive
[mydev@myfedora vm]$
[mydev@myfedora vm]$ file ./test.o
./test.o: LLVM IR bitcode
[mydev@myfedora vm]$ file ./test
./test: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.2, for GNU/Linux 3.2.0, with debug_info, not stripped
[mydev@myfedora vm]$
```

Something wrong with the linker in current GraalVM LLVM toolchain? My workaround(patched Makefile):

```
[mydev@myfedora ubpf-master_graalvm2]$ git diff
diff --git a/vm/Makefile b/vm/Makefile
index ee45188..5bb8e86 100644
--- a/vm/Makefile
+++ b/vm/Makefile
@@ -17,7 +17,7 @@ LDLIBS := -lm

INSTALL ?= install
DESTDIR =
-PREFIX ?= /usr/local
+PREFIX ?= /usr/local/ubpf/iovvisor

ifeq ($(COVERAGE),1)
CFLAGS += -fprofile-arcs -ftest-coverage
@@ -29,20 +29,23 @@ CFLAGS += -fsanitize=address
LDFLAGS += -fsanitize=address
endif

-all: libubpf.a test
+all: ubpf-iovvisor-graalvm

ubpf_jit_x86_64.o: ubpf_jit_x86_64.c ubpf_jit_x86_64.h

-libubpf.a: ubpf_v_m.o ubpf_jit_x86_64.o ubpf_loader.o
-    ar rc $@ $^
+ubpf_v_m.o: ubpf_v_m.c

-test: test.o libubpf.a
+ubpf_loader.o: ubpf_loader.c
+
+test.o: test.c
+
+ubpf-iovvisor-graalvm: test.o ubpf_v_m.o ubpf_jit_x86_64.o ubpf_loader.o
+    lldm-link test.o ubpf_v_m.o ubpf_jit_x86_64.o ubpf_loader.o -o ubpf-iovvisor-graalvm

install:
-    $(INSTALL) -d $(DESTDIR)$(PREFIX)/lib
-    $(INSTALL) -m 644 libubpf.a $(DESTDIR)$(PREFIX)/lib
+    $(INSTALL) -d $(DESTDIR)$(PREFIX)/bin
    $(INSTALL) -d $(DESTDIR)$(PREFIX)/include
    $(INSTALL) -m 644 inc/ubpf.h $(DESTDIR)$(PREFIX)/include

clean:
-    rm -f test libubpf.a *.o
+    rm -f ubpf-iovvisor-graalvm test *.o
```

■ Rebuild and run the previous samples:

```
[mydev@myfedora ubpf-master_graalvm2]$ tree -L 1 vm
vM
└── ebpf.h
   └── inc
      ├── Makefile
      ├── test.c
      ├── test.o
      ├── ubpf_int.h
      └── ubpf iovisor-graalvm
          ├── ubpf_jit_x86_64.c
          ├── ubpf_jit_x86_64.h
          ├── ubpf_jit_x86_64.o
          ├── ubpf_loader.c
          ├── ubpf_loader.o
          ├── ubpf_vm.c
          └── ubpf_vm.o
```

```
[mydev@myfedora vm]$ file ./test.o
./test.o: LLVM IR bitcode
[mydev@myfedora vm]$
```

```
[mydev@myfedora vm]$ file ./ubpf iovisor-graalvm
./ubpf iovisor-graalvm: LLVM IR bitcode
```

```
[mydev@myfedora vm]$ /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/lli ./ubpf iovisor-graalvm
usage: /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/eBPF/uBPF/UBPF-IOVisor/ubpf-master_graalvm2/vm/ubpf iovisor-graalvm [-h] [-j|--jit] [-m|--mem PATH] BINARY
```

```
Executes the eBPF code in BINARY and prints the result to stdout.
If --mem is given then the specified file will be read and a pointer
to its data passed in r1.
If --jit is given then the JIT compiler will be used.
```

```
Other options:
  -r, --register-offset NUM: Change the mapping from eBPF to x86 registers
[mydev@myfedora vm]$
```

```
[mydev@myfedora vm]$ /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/bin/lli ./ubpf iovisor-graalvm /opt/MyWorkSpace/MyTest/eBPF/uBPF/Test1/hello.o
0x2
```

```
[mydev@myfedora vm]$ [mydev@myfedora vm]$ /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/languages/llvm/bin/lli ./ubpf iovisor-graalvm /opt/MyWorkSpace/MyTest/eBPF/uBPF/Test1/hello2.o --mem /opt/MyWorkSpace/MyTest/eBPF/uBPF/Test1/integer_3.mem
0x6
[mydev@myfedora vm]$
```

Successfully run the samples with the built uBPF(IOVisor) with the GraalVM!

<https://github.com/oracle/graal/blob/master/docs/reference-manual/llvm/README.md>

2.3 Summary

Two ways to run uBPF with GraalVM:

GraalVM-native implementation via Truffle/Graal

- working on porting project **bpf-graal-truffle** to the latest GraalVM CE for AArch64 with the re-implemented eBPF call instruction and so on
- keep the pace with the latest Linux Kernel 5.13+

Convert uBPF VM to LLVM bitcode

- working on a new version of GraalVM LLVM toolchain
- try to make **Rust**-based uBPF implementation run on GraalVM

III. WASM on GraalVM

Dev Env(on X64 Laptop)

- https://emscripten.org/docs/getting_started/downloads.html

```
/opt/MyWorkSpace/MyProjs/Toolchain/WASM/EMSDK/emsdk-main/upstream/emscripten
├── AUTHORS
├── cache
├── ChangeLog.md
├── cmake
├── CONTRIBUTING.md
├── docs
├── em++
├── emar
├── emar.bat
├── emar.py
├── em++.bat
├── embuilder
├── embuilder.bat
├── embuilder.py
├── emcc
├── emcc.bat
├── emcc.py
├── emcmake
├── emcmake.bat
├── emcmake.py
├── em-config
├── em-config.bat
├── em-config.py
├── emconfigure
├── emconfigure.bat
├── emconfigure.py
└── emdump
    ├── emdump.bat
    ├── em-dwp
    ├── emdwp
    ├── em-dwp.bat
    └── emdwp.bat

/opt/MyWorkSpace/MyProjs/Toolchain/WASM/EMSDK/emsdk-main/upstream/bin
├── clang -> clang-13
├── clang++ -> clang
├── clang-13
├── lld
├── lld
├── llvm-addr2line -> llvm-symbolizer
├── llvm-ar
├── llvm-cxxfilt
├── llvm-dwarfdump
├── llvm-dwp
├── llvm-nm
├── llvm-objcopy
├── llvm-objdump
├── llvm-ranlib -> llvm-ar
├── llvm-readobj
├── llvm-size
├── llvm-strings
├── llvm-symbolizer
├── opt
├── wasm2js
├── wasm32-clang -> clang
├── wasm32-clang++ -> clang++
├── wasm32-wasi-clang -> clang
├── wasm32-wasi-clang++ -> clang++
├── wasm-as
├── wasm-ctor-eval
├── wasm-dis
├── wasm-emscripten-finalize
├── wasm-ld -> lld
├── wasm-metadce
├── wasm-opt
├── wasm-reduce
└── wasm-shell
    └── wasm-split
```

- **sudo dnf install wabt**

■ mx

<https://github.com/graalvm/mx>

Command-line tool used for the development of Graal projects.

```
[mydev@myfedora /]$ mx --help
usage: mx [-h] [-v] [-V] [--no-warning] [--quiet] [-y] [-n] [-p <path>] [--dbg <address>] [-d] [--attach <address>]
           [--backup-modified] [--exec-log <path>] [--cp-pfx <arg>] [--cp-sfx <arg>] [-J <arg> | --J @<args>]
           [-P <arg> | --Jp @<args>] [-A <arg> | --Ja @<args>] [--user-home <path>] [--java-home <path>]
           [--jacoco {off,on,append}] [--jacoco-whitelist-package <package>] [--jacoco-exclude-annotation <annotation>]
           [--jacoco-dest-file <path>] [--extra-java-homes <path>] [--strict-compliance] [--ignore-project <name>]
           [--kill-with-sigquit] [--suite <name>] [--suitemodel <arg>] [--primary] [--dynamicimports <name>]
           [--no-download-progress] [--version] [--mx-tests] [--jdk <tag:compliance>] [--jmods-dir <path>]
           [--version-conflict-resolution {suite,none,latest,latest_all,ignore}] [-c <cpus>] [--proguard-cp PROGUARD_CP]
           [--strip-jars] [--env <name>] [--trust-http] [--multiarch] [--dump-task-stats <path>] [--compdb <file>]
           [--timeout <secs>] [--ptimeout <secs>] [--vm VM] [--vmbuild VMBUILD]
           ...
...
[mydev@myfedora /]$
```

for GraalVM development, pls refer to:

<https://github.com/oracle/graal/tree/master/vm>

```
[mydev@myfedora graal-master]$ find . -name "suite.py"
./vm/mx.vm/suite.py
./java-benchmarks/mx.java-benchmarks/suite.py
./sulong/mx.sulong/suite.py
./regex/mx.regex/suite.py
./wasm/mx.wasm/suite.py
./examples/mx.examples/suite.py
./substratevm/mx.substratevm/suite.py
./tools/mx.tools/suite.py
./compiler/mx.compiler/suite.py
./espresso/mx.espresso/suite.py
./truffle/mx.truffle/suite.py
./sdk/mx.sdk/suite.py
[mydev@myfedora graal-master]$
```

1) GraalVM-native Implementation

1.1 GraalWasm

- The official solution

[**https://github.com/oracle/graal/tree/master/wasm**](https://github.com/oracle/graal/tree/master/wasm)

GraalWasm is a WebAssembly engine implemented in the GraalVM. It can interpret and compile WebAssembly programs in the binary format, or be embedded into other programs.

We are working hard towards making GraalWasm more stable and more efficient, as well as to implement various WebAssembly extensions. Feedback, bug reports, and open-source contributions are welcome!

- ```
[mydev@myfedora java11-21.2.0]$ find . -name "*.jar" |grep -i wasm
./lib/graalvm/wasm-launcher.jar
./languages/wasm/wasm.jar
```

## Samples

- <https://www.graalvm.org/reference-manual/wasm/floyd.c>:

```
#include <stdio.h>

int main() {
 int number = 1;
 int rows = 10;
 for (int i = 1; i <= rows; i++) {
 for (int j = 1; j <= i; j++) {
 printf("%d ", number);
 ++number;
 }
 printf("\n");
 }
 return 0;
}
```

```
[mydev@myfedora Test1]$ emcc -o floyd.wasm floyd.c
shared:INFO: (Emscripten: Running sanity checks)
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ which wasm
/opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0/bin/wasm
[mydev@myfedora Test1]$
[mydev@myfedora Test1]$ wasm --Builtins=wasi_snapshot_preview1 floyd.wasm
1 .
2 3 .
4 5 6 .
7 8 9 10 .
11 12 13 14 15 .
16 17 18 19 20 21 .
22 23 24 25 26 27 28 .
29 30 31 32 33 34 35 36 .
37 38 39 40 41 42 43 44 45 .
46 47 48 49 50 51 52 53 54 55 .
[mydev@myfedora Test1]$
```

## ■ Embedding WebAssembly Program

<https://www.graalvm.org/reference-manual/wasm/>

<https://github.com/oracle/graal/tree/master/wasm>

<https://medium.com/graalvm/announcing-graalwasm-a-webassembly-engine-in-graalvm-25cd0400a7f2>

**prepare WasmPolyglotTest1.java(patched for above sample code):**

```
[mydev@myfedora Polyglot]$ colordiff WasmPolyglotTest1.java.orgi WasmPolyglotTest1.java
5a6,7
> import java.io.File;
> import java.nio.file.Files;
9a12,13
> File file = new File("main.wasm");
> byte[] binary = Files.readAllBytes(file.toPath());
[mydev@myfedora Polyglot]$
```

```
import org.junit.Test;
import static org.junit.Assert.*;
import org.graalvm.polyglot.*;
import org.graalvm.polyglot.io.ByteSequence;
import java.io.IOException;
import java.io.File;
import java.nio.file.Files;

public class WasmPolyglotTest1 {
 @Test
 public void test() throws IOException {
 File file = new File("main.wasm");
 byte[] binary = Files.readAllBytes(file.toPath());
 Context.Builder contextBuilder = Context.newBuilder("wasm");
 Source.Builder sourceBuilder = Source.newBuilder("wasm",
 ByteSequence.create(binary),
 "main");
 Source source = sourceBuilder.build();
 Context context = contextBuilder.build();
 context.eval(source);
 Value mainFunction = context.getBindings("wasm").getMember("main");
 Value result = mainFunction.execute();
 assertEquals(42, result.asInt());
 }
}
```

## prepare main.c and main.wasm:

```
[mydev@myfedora Polyglot]$ ccat main.c
#define WASM_EXPORT __attribute__((visibility("default")))

WASM_EXPORT
int main() {
 return 42;
}

[mydev@myfedora Polyglot]$
```

```
[mydev@myfedora Polyglot]$ emcc -o main.wasm main.c
```

---

**put main.wasm and WasmPolyglotTest1.java to \$GRAALVM\_SRC/wasm**

```
[mydev@myfedora wasm]$ git status
On branch master
Your branch is up to date with 'origin/master'.

Untracked files:
 (use "git add <file>..." to include in what will be committed)
 src/org.graalvm.wasm.test/src/org/graalvm/wasm/test/WasmPolyglotTest1.java
 src/org.graalvm.wasm.test/src/org/graalvm/wasm/test/main.wasm
```

**at \$GRAALVM\_SRC/wasm, run “mx --dy /truffle,/compiler build”  
build pass! (GraalVM Java11-21.2.0)  
then run “mx --dy /compiler/truffle --jdk jvmci unittest WasmPolyglotTest1”**

```
[mydev@myfedora wasm]$ mx --dy /compiler/truffle --jdk jvmci unittest WasmPolyglotTest1
Updating/creating /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mxbuild/linux-amd64/graaljdeps/jdk11-cmp from /opt/MyWorkSpace/DevSW/Java/JDK/GraalVM/CE/java11-21.2.0 using
intermediate directory /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mxbuild/linux-amd64/graaljdeps/tmpppJH4qj/jdk11-cmp since /opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Offici
al/graal-master/compiler/mxbuild/linux-amd64/graaljdeps/jdk11-cmp does not exist
TraceBack (most recent call last):
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 1770, in <module>
 main()
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 17670, in main
 d.post_init()
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx_jardistribution.py", line 137, in post_init
 self._path = mx._make_absolute(self._default_path(), self.suite.dir)
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 5375, in _default_path
 self._extra_artifact_discriminants(), self.default_filename())
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx_jardistribution.py", line 154, in _extra_artifact_discriminants
 compliance = self._compliance_for_build()
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx_jardistribution.py", line 164, in _compliance_for_build
 jdk9 = mx.get_jdk('9+', cancel='No module-info will be generated for modular JAR distributions')
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 12473, in get_jdk
 jdk = factory.getJDKConfig()
 File "/opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mx.compiler.mx_compiler.py", line 1019, in getJDKConfig
 return GraalJVMCIJDKConfig()
 File "/opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mx.compiler.mx_compiler.py", line 1004, in __init__
 mx.JDKConfig.__init__(self.jdk.home, tag=JVMCI_JDK_TAG)
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 13400, in __init__
 self.jar = self.exe_path('jar')
 File "/opt/MyWorkSpace/DevSW/Tools/Build/MX/mx.py", line 13490, in exe_path
 return exec_suffix(join(self.home, sub_dir_name))
 File "/opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mx.compiler.mx_compiler.py", line 1011, in home
 return get_graaljdk().home
 File "/opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mx.compiler.mx_compiler.py", line 901, in get_graaljdk
 graaljdk_dir, = _update_graaljdk(jdk)
 File "/opt/MyWorkSpace/MyProjs/Runtime/GraalVM/Official/graal-master/compiler/mx.compiler.mx_compiler.py", line 1467, in _update_graaljdk
 fp.write(unstrip_map)
```

...

try to run other tests and even without our new test case also got the same failure.

and build failed when switching to GraalVM Java8-21.2.0.

should be a JDK compliance issue, something wrong with the mx or my dev env? Still working on **dig out the root cause...**

---

...

- <https://www.graalvm.org/reference-manual/polyglot-programming/>  
**not mature yet...**

## 2) Sulong-based Implementation

### 2.1 XX

- Working on rebuild some awesome WASM implementations with GraalVM LLVM toolchain
-

# IV. Unified eBPF & WASM runtime for Cloud Native

## 1) Rethinking for Cloud Native

### 1.1 Replace docker with WASM?

- 



Solomon Hykes  
@solomonstre

If WASM+WASI existed in 2008, we wouldn't have needed to created Docker. That's how important it is. Webassembly on the server is the future of computing. A standardized system interface was the missing link. Let's hope WASI is up to the task!

Lin Clark @linclark

WebAssembly running outside the web has a huge future. And that future gets one giant leap closer today with...

📢 Announcing WASI: A system interface for running WebAssembly outside the web (and inside it too)

<https://t.co/HdEAZAyqYu>

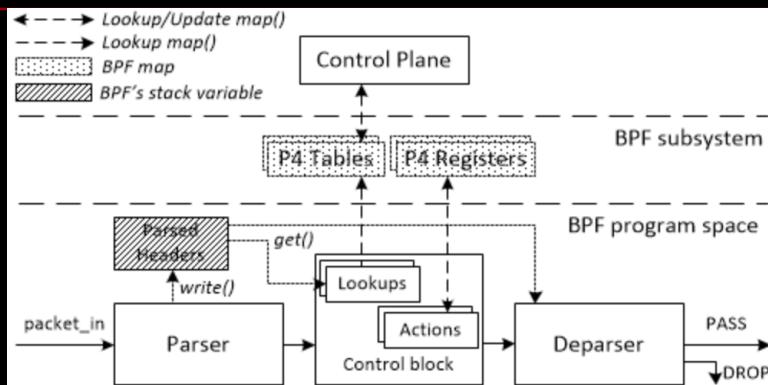
March 27th 2019

- **<https://krustlet.dev/>  
run WASM workloads in your Kubernetes cluster**
- ...

## 1.2 DSLs

### P4

- <https://opennetworking.org/news-and-events/blog/p4c-ubpf-a-new-back-end-for-the-p4-compiler/>



- <https://github.com/p4lang/p4c/tree/main/backends/ubpf>

The p4c-ubpf compiler allows to translate P4 programs into the uBPF programs. We use the uBPF implementation provided by the P4rt-OVS switch. The uBPF VM is based on the open-source implementation provided by IOVisor.

The P4-to-uBPF compiler accepts only the P4\_16 programs written for the [ubpf\\_model.p4](#) architecture model.

The backend for uBPF is mostly based on [P4-to-eBPF compiler](#). In fact, it implements the same concepts, but generates C code, which is compatible with the user space BPF implementation.

```
P4_16 ---> | p4c-ubpf | ---> C -----> | clang | --> uBPF
```

- <https://github.com/p4lang/p4c/blob/main/backends/eBPF/README.md>

```
P4 ---> | P4-to-eBPF | ---> C -----> | clang/BCC | --> eBPF
```

...

## How about a GraalVM-native implementation of P4-like DSL?

- ...
-

## 1.3 EDA in the Cloud

- <https://www.arm.com/company/news/2020/12/arm-moves-production-level-electronic-design-automation-to-the-cloud-with-the-help-of-aws>
- FOSS EDA tools are written in various languages

you may refer to my previous talks as below:

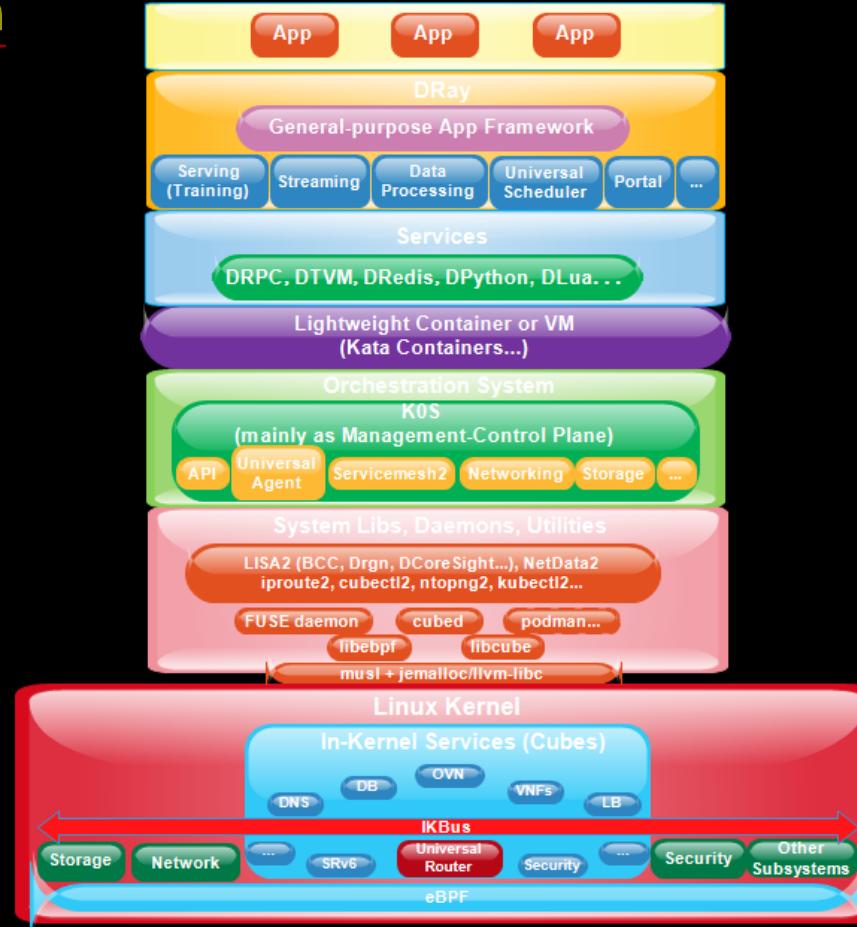
"Scala-based FOSS EDA on ARM" at the 5th China Functional Programming Meetup(Shanghai 2021)

"Python-based Open Source Toolchain for RISC-V Development" at the 1st RISC-V World Conference China(Shanghai 2021)

...

## 1.4 eBPF-centric infrastructure for edge computing

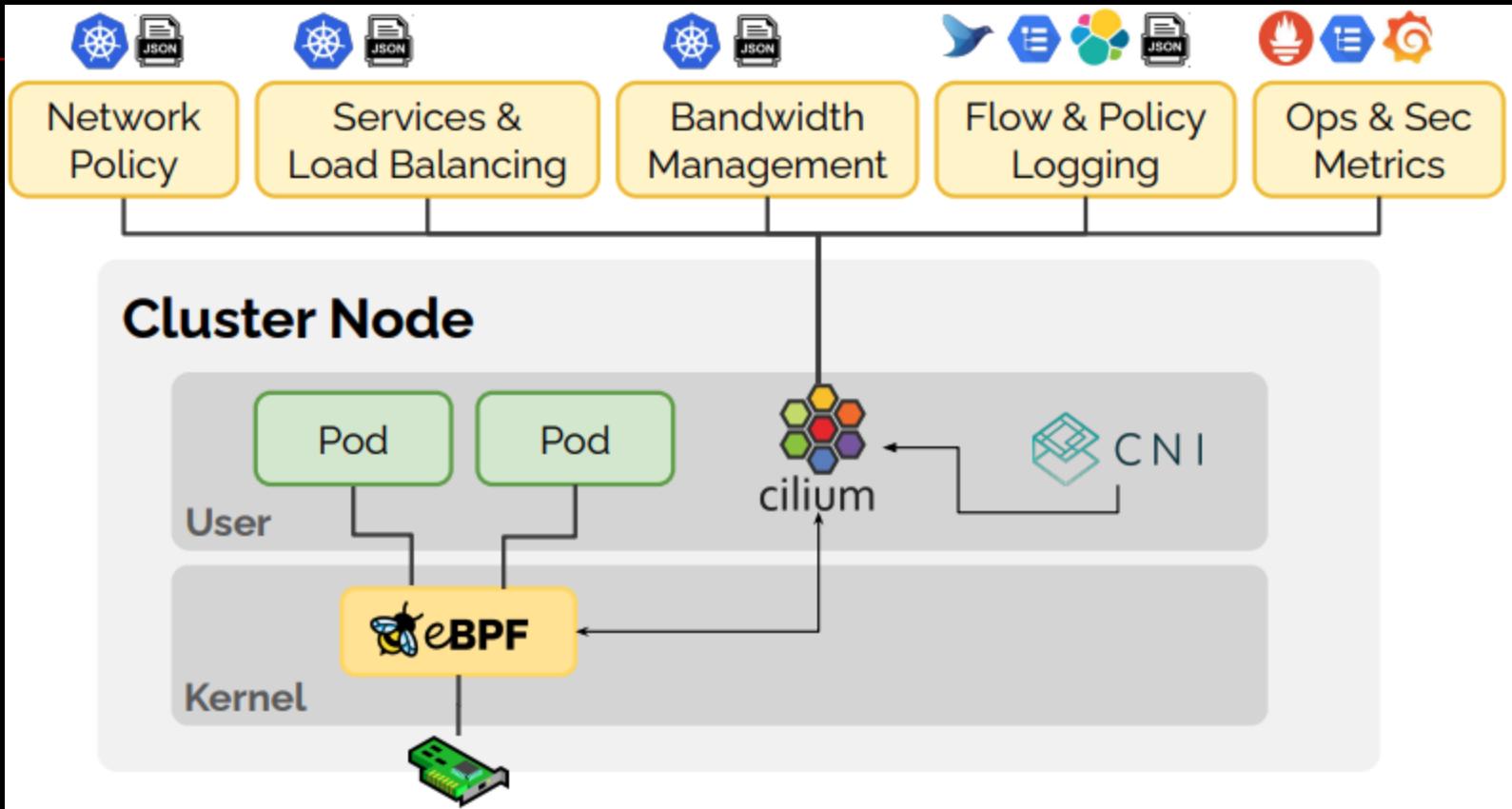
- Reconstructing nearly every aspect of Linux Kernel Networking & Security subsystem and much more.
- A new design



Source: “Rethinking Hyper-Converged Infrastructure for Edge Computing”, Feng Li, OpenInfra Days 2019(Shanghai)

## Cilium

- <https://cilium.io/>
- eBPF-based Networking, Security, and Observability



- <https://cilium.io/blog/2021/05/11/cni-benchmark>

## Rethinking Cilium, Kubernetes, Service Mesh(Istio/Linkerd, Envoy)...

- More and more **lightweight Kubernetes**
- **Krustlet-like new projects**
- Extending **Envoy** with **WASM**

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<https://thenewstack.io/wasm-modules-and-envoy-extensibility-explained-part-1/>

- Cilium's ambition



...

## 2) Why is GraalVM

*Best choice in current stage*

- higher productivity for customizing a VM
  - a more mature ecosystem
  - many language implementations for reference
  - official support for WASM
  - less fragmentation and more sustainability
  - “one VM to rule them all”
  - how about a re-implementation of BCC by leveraging GraalVM?  
<https://github.com/remkop/picocli>
- ...

### **Still need to be further perfected**

- further optimize code base
  - e.g., OpenJDK 17
- further reduce the consumption of system resources

---
- further improve GraalVM LLVM toolchain
  - e.g., enhance the linker and add more tools
- provide a toolkit like VM generator for convenience
  - e.g., automated generate a base VM according to an user defined configuration file

...

### 3) Ideas for Unified eBPF & WASM runtime

#### SuperVM(Register-based)

- A “superset” of eBPF & WASM
  - 1. backward compatible with eBPF bytecode
  - 2. WASM bytecode could be converted to (similar to convert Java bytecode for Dalvik VM)
  - 3. hardware-friendly
  - ...
- A superset of WASI
  - 1. extended system interface for both uBPF & WASM
  - 2. better support heterogeneous parallel computing
  - ...
- New DSLs for Super VM
  - ...

## In-Kernel Super VM

- One VM to run both eBPF and WASM program in Linux Kernel
- Written in Rust?

<https://lwn.net/Articles/853423/> //Rust heads into the kernel?

~~<https://lwn.net/Articles/852704/>~~ //Rust in the Linux kernel

<https://lwn.net/Articles/849849/> //Rust support hits linux-next

<https://lwn.net/Articles/829858/> //Supporting Linux kernel development in Rust

...

<https://www.zdnet.com/article/rust-in-the-linux-kernel-why-it-matters-and-whats-happening-next/>

<https://blogs.gartner.com/manjunath-bhat/2021/01/03/why-2021-will-be-a-rusty-year-for-system-programmers/>

<https://developers.slashdot.org/story/21/04/17/009241/linus-torvalds-says-rust-closer-for-linux-kernel-development-calls-c-a-crap-language>

<https://www.infoq.com/news/2021/04/rust-linux-kernel-development/>

<https://itwire.com/open-source/rust-support-in-linux-may-be-possible-by-5-14-release-torvalds.html>

...

<https://github.com/Rust-for-Linux>

...

<https://github.com/libbpf/libbpf-rs> //Idiomatic rust wrapper around libbpf

<https://github.com/foniod/redbpf> //A Rust eBPF toolchain

# V. Wrap-up

- **DSLs** are becoming increasingly more important.
- ~~GraalVM, WASM and .Net are the key players to future of Polyglot Runtimes.~~
- **eBPF** is the key point in the infrastructure of tomorrow's edge computing.
- How about unified runtime for **eBPF & WASM**?
- Project like **OVS(Open vSwitch)** that code need to be run both in the user space and kernel space may adopt “a new design”.
- Make the things above work on **ARM & RISC-V**.

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# Q & A

# Thanks!



# Reference

**Slides/materials from many and varied sources:**

- <http://en.wikipedia.org/wiki/>
- <http://www.slideshare.net/>
- <https://dotnet.microsoft.com/>
- <https://llvm.org/Users.html>
- <https://plvision.eu/expertise/sdn-nfv/p4>
- <https://stackoverflow.com/questions/68485302/is-ebpf-really-a-virtual-machine>
- <https://www.infoq.com/news/2020/05/java-leyden/>
- <https://www.infoq.cn/article/c6t2IL23O6EbdQgUpQhb>
- <https://cloudblogs.microsoft.com/opensource/2021/05/10/making-ebpf-work-on-windows/>
- <https://github.com/qmonnet/rbpf>
- [https://doc.dpdk.org/guides/prog\\_guide/bpf\\_lib.html](https://doc.dpdk.org/guides/prog_guide/bpf_lib.html)
- <https://www.infoq.com/articles/java-native-cli-graalvm-picocli/>
- ...