

## Lecture 2. Lossless Source Coding

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## 1. Asymptotic Equipartition Property (AEP)

Law of Large Number and AEP

Typicality

Properties of Typical Sequences and Typical Sets

## 2. Fixed-length coding theorem

Source Coding Theorem

## 3. Entropy rate

## 4. Variable-length coding

Kraft inequality

Optimal coding theorem

Huffman coding and its optimality

## 5. Summary of Lecture 2

# Outline

## 1. Asymptotic Equipartition Property (AEP)

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# The definition of AEP

- **Theorem 2.1** If  $X_1, X_2, \dots, X_n$  are i.i.d random variables, generated by the distribution of  $p(x)$ , then

$$-\frac{1}{n} \log p(X_1, X_2, \dots, X_n) \longrightarrow H(X) \quad (1)$$

in probability.

- The empirical mean converges to the expected value of  $-\log p(x)$ , i.e.,  $H(X) = \mathbb{E} \left[ \log \frac{1}{p(x)} \right]$ .

# Typical sequence

- **Definition 2.1** A sequence  $(x_1, x_2, \dots, x_n) \in \mathcal{X}^n$  generated by  $X \sim p(x)$ , the typical set  $\mathcal{A}_\epsilon^n$  is a collection of sequences  $x_1, x_2, \dots, x_n$  on the condition that

$$2^{-n(H(X)+\epsilon)} \leq p(x_1, x_2, \dots, x_n) \leq 2^{-n(H(X)-\epsilon)}. \quad (2)$$

- The sequences belonging to the typical set  $\mathcal{A}_\epsilon^{(n)}$  are typical sequences.
- There are other definitions of typicality, including Strong Typicality, and Robust Typicality.

# Properties of a typical sequence

- **Theorem 2.2** The properties of a typical sequence are listed as follows
  1. If  $\mathbf{x} \in \mathcal{A}_\epsilon^n$ , then  $H(X) - \epsilon \leq -\frac{1}{n} \log p(x_1, x_2, \dots, x_n) \leq H(X) + \epsilon$ .
  2.  $Pr\{\mathcal{A}_\epsilon^{(n)}\} > 1 - \epsilon$ , if  $n$  is sufficiently large.
  3.  $|\mathcal{A}_\epsilon^{(n)}| \leq 2^{n(H(X) + \epsilon)}$ .
  4.  $|\mathcal{A}_\epsilon^{(n)}| \geq (1 - \epsilon)2^{n(H(X) - \epsilon)}$
- Note that  $|A|$  denotes the cardinality of the set  $A$ , i.e, the number of elements in this set.

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1. Asymptotic Equipartition Property (AEP)
2. Fixed-length coding theorem  
Source Coding Theorem
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# Shannon Coding with AEP

- **Theorem 2.3** A sequence  $X^n$  is generated by i.i.d discrete probability distribution  $X \sim p(x)$ .  $\forall \epsilon \geq 0$ , there exists  $n$  and a mapping from  $X^n$  to a binary code, satisfying

$$\mathbb{E} \left[ \frac{1}{n} l(X^n) \right] \leq H(X) + \epsilon, \quad (3)$$

where  $l(X^n)$  is the length of the binary codewords for  $X^n$ .



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# The definition

- **Definition 2.2** The entropy rate of a random process  $\{X_i\}_{i=1}^n$  is defined as

$$H(\mathcal{X}) = \lim_{n \rightarrow \infty} \frac{1}{n} H(X_1, X_2, \dots, X_n), \quad (4)$$

when the limit exists.

- An alternative definition is

$$H'(\mathcal{X}) = \lim_{n \rightarrow \infty} H(X_n | X_{n-1}, X_{n-2}, \dots, X_1). \quad (5)$$

# The entropy rate of stationary sources

- **Theorem 2.5** For stationary sources, the conditional entropy  $H(X_n | X_{n-1}, X_{n-2}, \dots, X_1)$  is monotonically non-increasing function of  $n$ , and the limit  $H'(\mathcal{X})$  exists when  $n$  goes to infinity.
- **Theorem 2.6** The two definitions of entropy rate are equivalent for stationary sources.

# Discrete markov process

- **Definition 2.3**  $\forall x_1, x_2, \dots, x_n \in \mathcal{X}$ , a discrete stochastic process  $X_1, X_2, \dots, X_n$  forms a markov chain on the condition that

$$\Pr(X_{n+1} = x_{n+1} | X_n = x_n, \dots, X_1 = x_1) = \Pr(X_{n+1} = x_{n+1} | X_n = x_n). \quad (6)$$

- **Definition 2.4** The markov process is time-invariant, which implies the transition probability

$$\Pr(X_{n+1} = b | X_n = a) = \Pr(X_2 = b | X_1 = a) \quad (7)$$

holds for  $\forall n = 1, 2, \dots$  and  $\forall a, b$ .

# The entropy rate of Markovian processes

- **Theorem 2.7** The entropy rate of a stationary markov process equals

$$H(\mathcal{X}) = H'(\mathcal{X}) = \lim_{n \rightarrow \infty} H(X_n | X_{n-1}, \dots, X_1) = H(X_2 | X_1). \quad (8)$$

# The redundancy of sources

- The maximum entropy  $H(\mathcal{X}) \leq \log K$  holds, where  $K$  is the number of alphabets.
- **Definition 2.5** The redundancy of sources is defined as  $\log K - H(X)$ , and the relative redundancy equals  $1 - \frac{H(X)}{\log K}$ .

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# Average coding length

- **Definition 2.6** The assigned codeword  $C$  representing a random variable  $X$  is considered as a mapping from the set  $\mathcal{X}$  to  $\mathcal{C}$ , where  $\mathcal{C}$  is a collection of  $D$ -ary codewords with finite-length. Note that  $C(x)$  is the codeword assigned to  $x$  and  $l(x)$  is the length of this codeword.
- The average length of codewords  $C(x)$  for a random variable  $X$  is defined as

$$L(C) = \sum_{x \in \mathcal{X}} p(x)l(x), \quad (9)$$

i.e., the expected code length.



# Non-singular codes and unique decoding

- **Definition 2.7 Non-singular code** is the code that the codeword  $C$  maps from the set  $\mathcal{X}$  to the codeword space  $\mathcal{C}$  on the condition that

$$x \neq x' \Rightarrow C(x) \neq C(x'). \quad (10)$$

- **Definition 2.8 Extension of code.** As a mapping to a finite-length  $D$ -ary sequence, the codeword  $C^*$  is the extension of  $C$  on the condition that

$$C(x_1, x_2, \dots, x_n) = C(x_1)C(x_2) \cdots C(x_n). \quad (11)$$

- **Definition 2.9 Uniquely decodable codes** The codeword  $C$  is uniquely decodable when its extension is non-singular.
- **Definition 2.10 Prefix code** is a code set that there does not exist a codeword that is the prefix of others.

# Kraft inequality

- **Theorem 2.8** The  $D$ -ary prefix codes satisfies

$$\sum_i D^{-l_i} \leq 1 \quad (12)$$

with lengths  $l_1, l_2, \dots, l_m$ .

- Conversely, there exists such prefix codes if the code lengths satisfies the inequality above.

# The length of prefix codes

- **Theorem 2.9** The average code length of  $D$ -ary prefix codes for a random variable  $X$  satisfies

$$L \geq H_D(X), \quad (13)$$

and the equality holds if and only if  $D^{-l_i} = p_i$ .

- **Theorem 2.10** To encode a random variable  $X$  using  $D$ -ary prefix codes, the optimal coding length satisfies

$$H_D(X) \leq L^* < H_D(X) + 1. \quad (14)$$

# Coding length using large blocks

- **Theorem 2.11** The minimum expected coding length per symbol satisfies

$$\frac{H(X_1, X_2, \dots, X_n)}{n} \leq L_n^* < \frac{H(X_1, X_2, \dots, X_n)}{n} + \frac{1}{n}. \quad (15)$$

- If the source is a stationary random process, the minimum expected length  $L_n^* \rightarrow H(\mathcal{X})$  as  $n \rightarrow \infty$ .
- **Theorem 2.12** If the codeword length obeys  $l(x) = \lceil \log \frac{1}{q(x)} \rceil$  to encode  $X \sim p(x)$ , the average codeword length satisfies

$$H(p) + D(p\|q) \leq E_p l(x) < H(p) + D(p\|q) + 1. \quad (16)$$

# The length constraint on uniquely decodable codewords

- **Theorem 2.13** The codeword length  $l_1, l_2, \dots, l_m$  satisfies the Kraft inequality

$$\sum_i D^{-l_i} \leq 1 \quad (17)$$

for any  $D$ -ary codes that are uniquely decodable.

- Conversely, there exists such a code with codeword length  $l_1, l_2, \dots, l_m$  that satisfies Kraft inequality.

# Huffman coding

- Shannon codes with  $l_i = \lceil \log \frac{1}{p_i} \rceil$  is not optimal.
- Huffman codes proposed by David A. Huffman is optimal with the minimum average coding length, provided with the prior distribution of sources.
- **Lemma 2.14** There exists an optimal prefix code for a given probability distribution, which satisfies the following conditions.
  1. If  $p_j > p_k$ , then  $l_j \leq l_k$ .
  2. The lengths of the longest codewords are the same.
  3. There is only one-digit difference at last between the longest codewords, corresponding to the symbols with the minimum probabilities.

# The optimality of Huffman coding

- **Theorem 2.15** Huffman coding is optimal, i.e., if  $C^*$  is a Huffman code and there exists  $C'$  that is uniquely decodable, the average coding length

$$L(C^*) \leq L(C') \quad (18)$$

holds given prior distribution of sources.

- Remarks:
  1. Huffman coding is a greedy algorithm, constructing the Huffman tree.
  2. Luckily and interestingly, the local optimality leads to the global optimal solution.

# Shannon-Fano-Elias codes

- **Theorem 2.16** The average coding length of Shannon-Fano-Elias codes is greater than  $H(X) + 1$  and less than  $H(X) + 2$ .
- S-F-E codes can be applied to encode sequences. The key ingredient is to calculate the c.d.f and assign proper codewords.
- Arithmetic coding is the extension of S-F-E codes and is well-known for its practical applications in FAX, JPEG and JPEG 2000, etc.



# Lempel-Ziv coding

- Due to the difficulties to obtain the prior distribution of sources as Huffman coding, Lempel-Ziv coding, e.g., LZ-78, is proposed to address this issue.
- **Theorem 2.20** Let  $\{X_i\}_{i=1}^n$  be an ergodic binary sequence with entropy rate  $H(\mathcal{X})$ , LZ-78 satisfies

$$\limsup_{n \rightarrow \infty} \frac{c(n) \log c(n)}{n} \leq H(\mathcal{X}) \quad (19)$$

with probability one, where  $c(n)$  is the number of partitions of sequence  $\{X_i\}_{i=1}^n$ .

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# Summary

- Asymptotic equipartitioning property (AEP)
- Typical sequences and typical set
- Fixed-length coding theorem
- Types of codes
- Kraft inequality
- Shannon codes and the optimal coding theorem
- Huffman coding and its optimality
- Shannon-Fano-Elias codes and LZ-78 universal coding.

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