

DiscardDeck
+ field: type
+ method(type): type

QuestCard
stageNum: Int ability: Ability
GetStageNum(): Int GetAbility(): Ability

child

Deck
name: String
shuffle(): void

1..3

1

Player
atk: Int name: String shieldNumber: Int rank: String
upgradeRank(): void

1..4

have

EventCard
ability: Ability
getAbility(): Ability

Rank
name: String atk: Int
returnAtk(): Int

Shield
name: String
+ method(type): type

