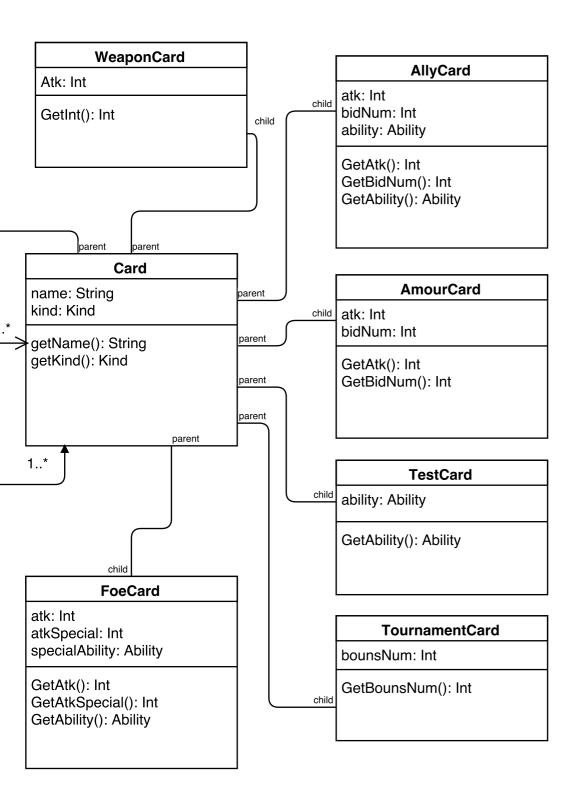


ability: Ability

getAbility(): Ability



<<Enumeration>> Kind

FOE

QUEST

ALLY

AMOUR

TEST

**TOURNAMENT** 

WEAPON

<<Enumeration>>
Ability

+ field: type + field: type + field: type

Rank
name: String atk: Int
returnAtk(): Int

Shield
name: String
+ method(type): type