CSC 276 Rubric Contract Grading: Design

The following rubric is used to assess the level of student learning in CSC 276 as it relates to creating a software design. See the class syllabus for details on how this rubric is used. For purposes of computing an assignment grade, any criteria deemed unacceptable shall have a numeric value of (50%). All criteria are weighted equally when averaging for an assignment grade.

Criteria	Acceptable (C=75%)	Better (B=85%)	Best (A=100%)
Modeling techniques	 Two or more notations are not valid (not part of the modeling technique). Two or more notations not used properly. 	 One notation is not valid (not part of the modeling technique). One notation not used properly. 	 All notations on a diagram come from same modeling technique. All notations on a diagram are used properly based on the semantics of the modeling technique.
Design artifacts	Two major inconsistencies in the design artifacts (or one major inconsistency and lots of small inconsistencies).	One major inconsistency in the design artifacts (or lots of small inconsistencies).	All design artifacts are consistent with each other (or have a few small inconsistencies).
Model-View-Controller	 Two major errors in how MVC is described in the design artifacts. Two major flaws in how MVC is implemented in code. 	 One major error in how MVC is described in the design artifacts. One major flaw in how MVC is implemented in code. 	 All three components are described correctly in design artifacts. All three components are implemented correctly in code.
Design elements	 Architecture description is not clear/concise, not clear/complete, xor not concise/complete. Data description is not clear/concise, not clear/complete, xor not concise/complete. 	 Architecture description is not clear, not concise, xor not complete. Data description is not clear, not concise, xor not complete. 	 Architecture description is clear, concise, and complete. Data description is clear, concise, and complete.
	 Interface description is not clear/concise, not clear/complete, xor not concise/complete. Components description not clear/concise, not clear/complete, xor not concise/complete. 	 Interface description is not clear, not concise, xor not complete. Components description not clear, not concise, xor not complete. 	 Interface description is clear, concise, and complete. Components description is clear, concise, and complete.
Design Criteria	 Simplicity: One major (or many minor) adjustment(s) to the design would make the design simpler. Coupling: One major (or many minor) adjustment(s) to the design would result in lower coupling. Cohesion: One major (or many minor) adjustment(s) to the design would result in higher cohesion. Information hiding: One major (or many minor) adjustment(s) to the design will improve information hiding. Performance: One major (or many minor) adjustment(s) to the design will improve the performance. Security: One major (or many minor) adjustment(s) to the design will improve the security of your app. 	 Simplicity: A few minor adjustments to the design would make the design simpler. Coupling: A few minor adjustments to the design would result in lower coupling. Cohesion: A few minor adjustments to the design would result in higher cohesion. Information hiding: A few minor adjustments to the design will improve information hiding. Performance: A few minor adjustments to the design will improve the performance. Security: A few minor adjustments to the design will improve the security of your app. 	 Simplicity: Zero or one minor adjustment to the design would make the design simpler. Coupling: Zero or one minor adjustment to the design would result in lower coupling. Cohesion: Zero or one minor adjustment to the design would result in higher cohesion. Information hiding: Zero or one minor adjustment to the design will improve information hiding. Performance: Zero or one minor adjustment to the design will improve the performance. Security: Zero or one minor adjustment to the design will improve the security of your app.
Implementation	Two major inconsistencies between the design artifacts/elements and the code.	One major inconsistency between the design artifacts/elements and the code.	All design artifacts/elements are correctly implemented in the code.

Last Updated: January 22, 2015