

## Guide Chapter 5 Objects Revisited

1. Sending an Object to a Method
  - Passing an object as a parameter
2. Returning an Object from a Method
  - Returning something other than int or double
3. Overloaded Constructors and Methods
  - Having multiple methods with same name
4. Use of the Reserved Word this
  - Implied object
5. Class Constants, Variables, and Methods
  - Proper use of static keyword
  - Types of variables: local, parameter, instance, class
6. Complete Programs: Implementing Objects
7. Summary

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- Discuss problems at end of chapter
  - 1, 2, 3
  - 6

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