

DTS203TC

Design and Analysis of Algorithms

Lecture 15: Maximum Flow

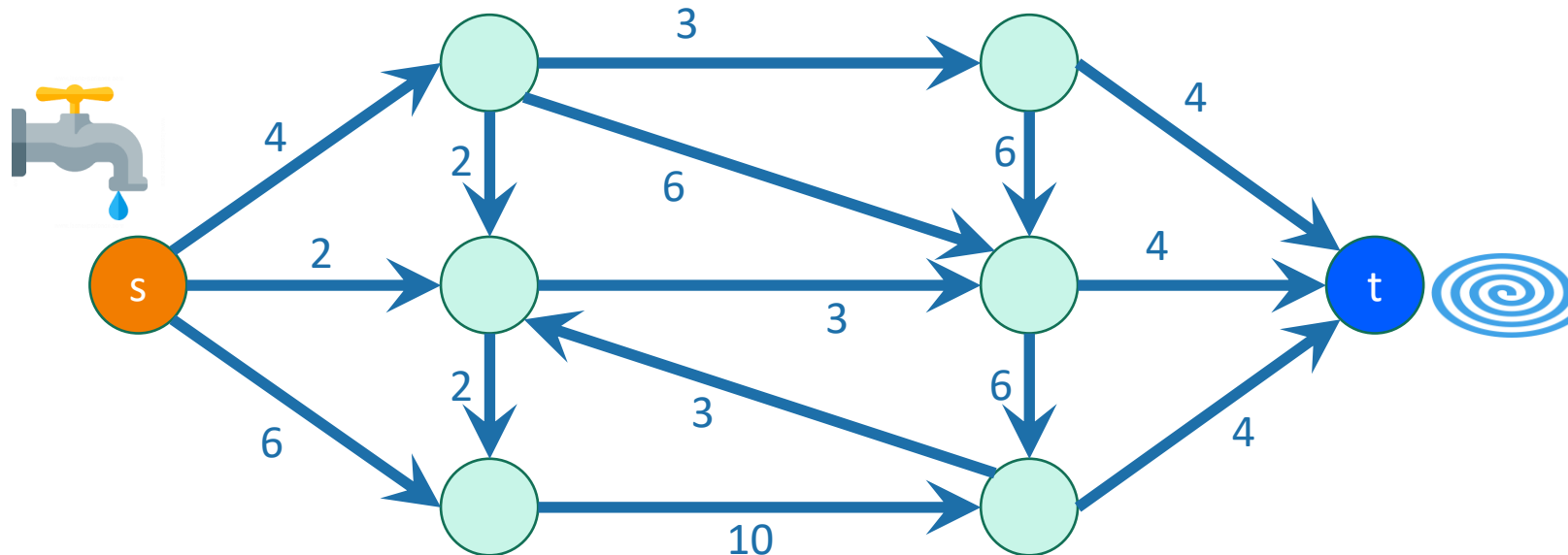
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School of AI and Advanced Computing

Learning Outcome

- Flow networks
- Maximum Flow
- Ford-Fulkerson Method
- Minimum cut
- Maximum bipartite matching

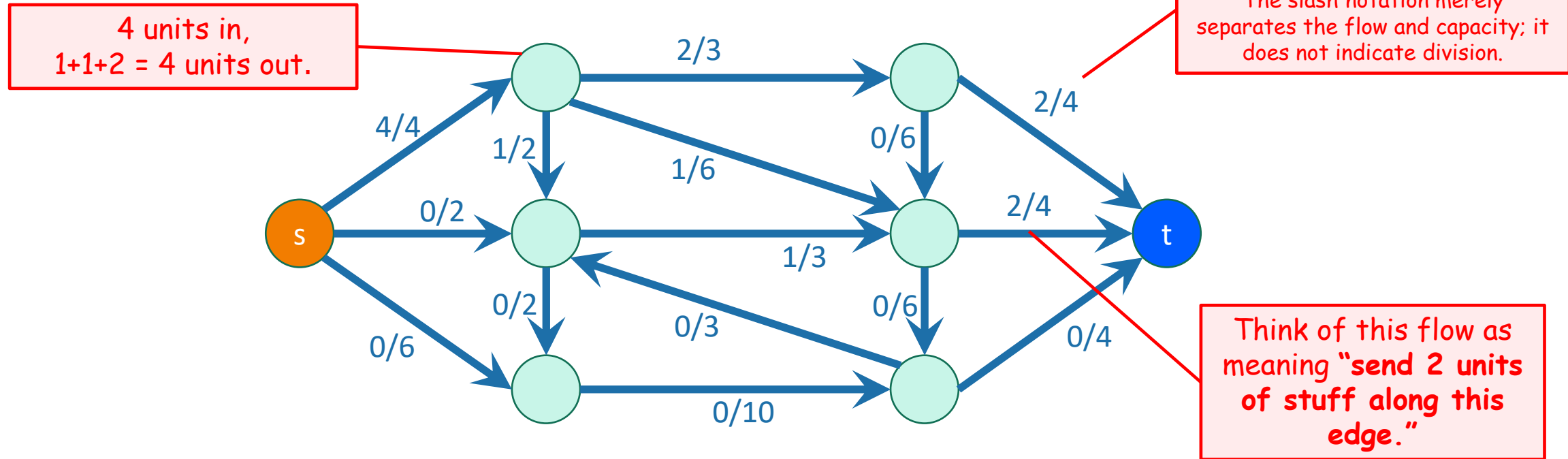
Flow Network

- Flow Network:
 - Graphs are directed
 - Edges have "capacities" (weights)
 - Two distinguished vertices, namely
 - "source" vertex s has only outgoing edges
 - "sink" vertex t has only incoming edges



Flow

- In addition to a capacity, each edge has a flow.
- The flow on an edge must be less than its capacity.
- At each vertex (except **s** and **t**), the incoming flows must equal the outgoing flows.



Flow

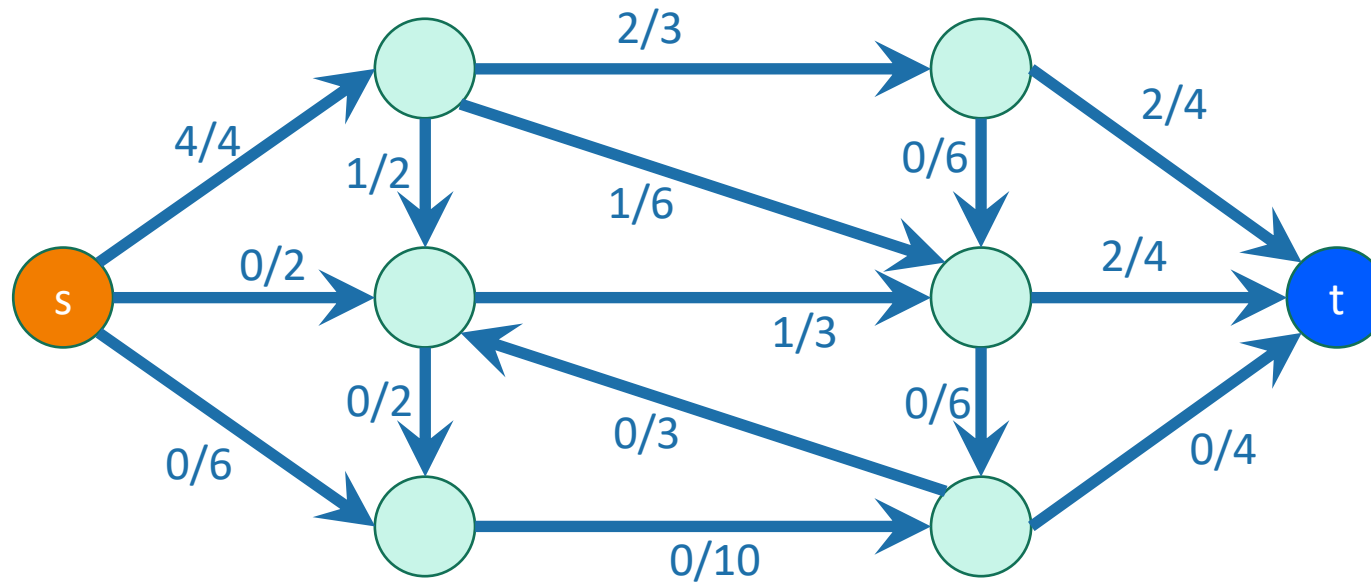
- The value of a flow is:
 - The amount of stuff coming out of s
 - The amount of stuff flowing into t

$$|f| = \sum_{w \in \text{out}(s)} \text{flow}(s, w) = \sum_{u \in \text{in}(t)} \text{flow}(u, t)$$

- $\text{out}(s)$ is the set of vertices w such that there is an edge from s to w
- $\text{in}(t)$ is the set of vertices u such that there is an edge from u to t

Flow

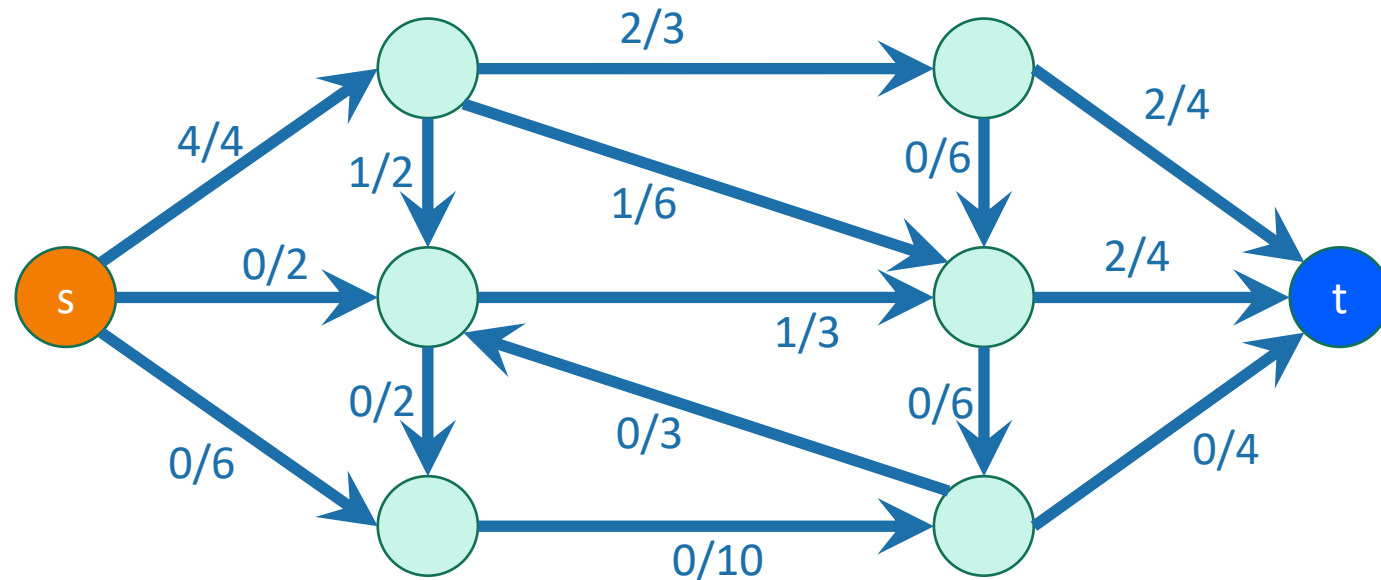
- What is the value of this flow?



**The value
of this flow
is 4.**

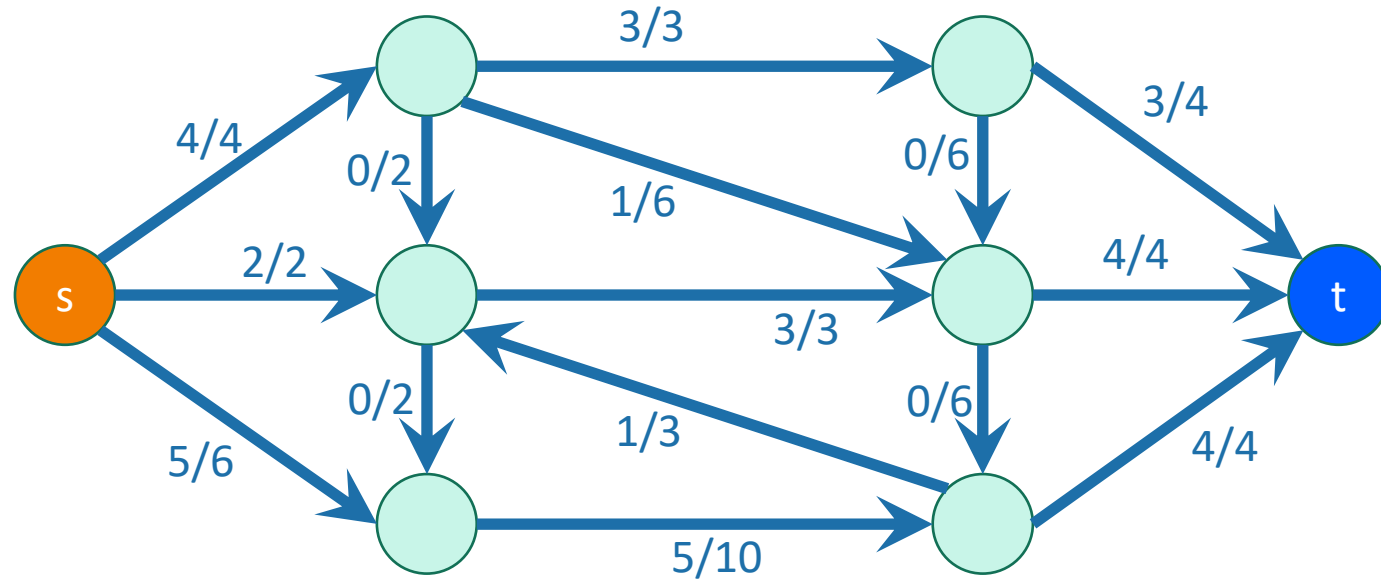
Maximum Flow Problem

- "Given a network N , find a flow f of maximum value."
- This example is **NOT** maximum flow. Why?
 - Not utilizing the capacities very well.

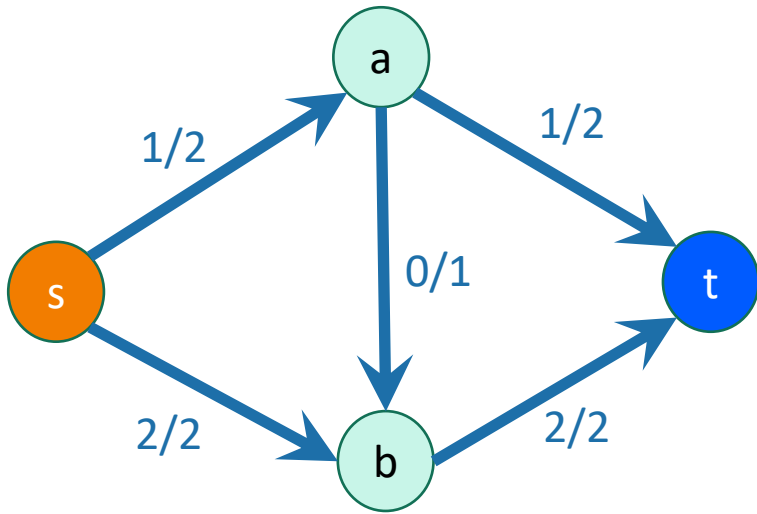


Maximum Flow

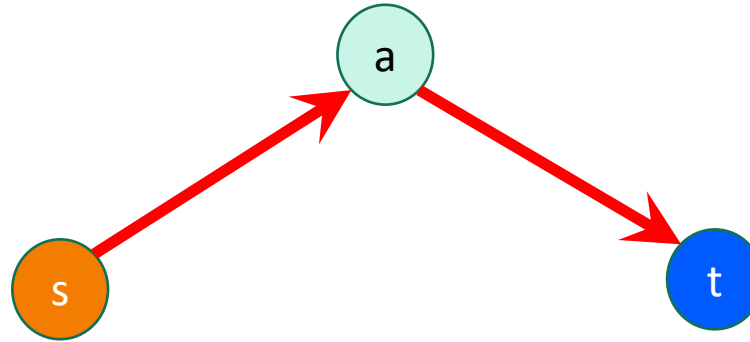
- This one is maximal; it has value 11.



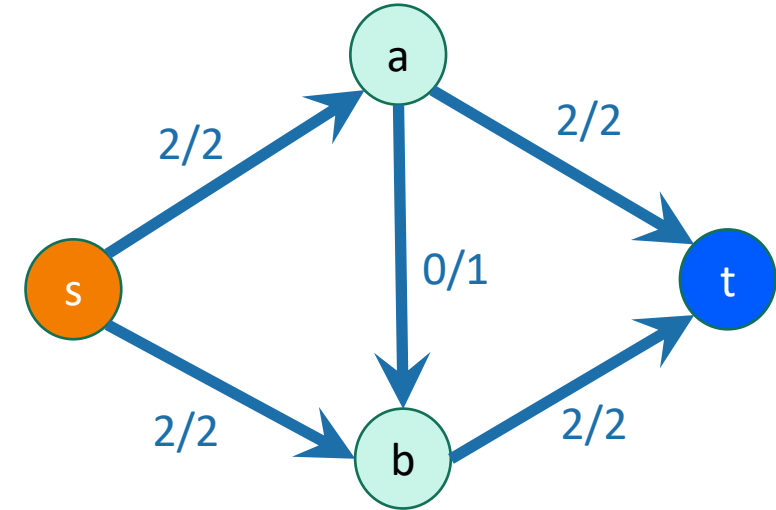
Augmenting Path



A network with a flow of value 3



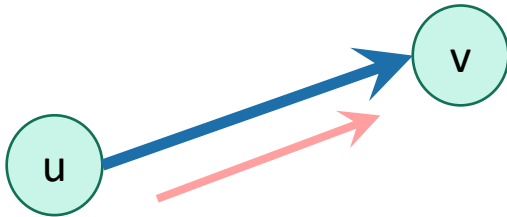
Augmenting path



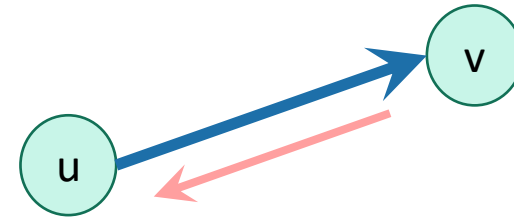
The flow value is increased to 4

Augmenting Path

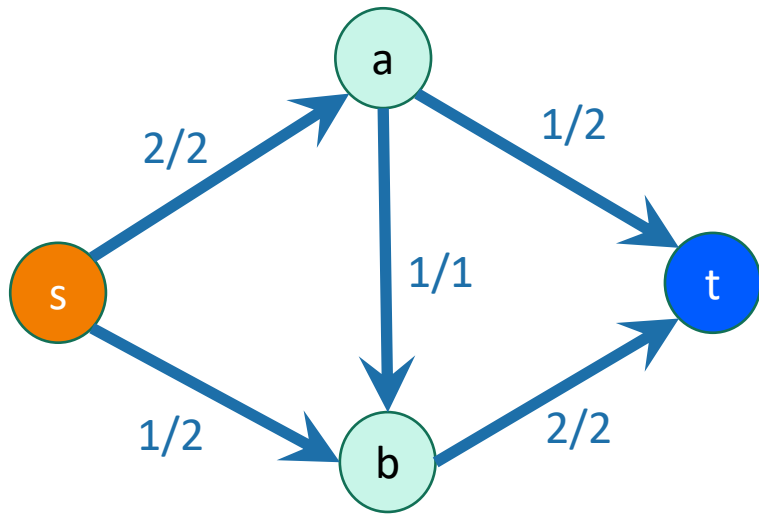
- Forward Edges
 $\text{Flow}(u,v) < \text{capacity}(u,v)$
Flow can be increased



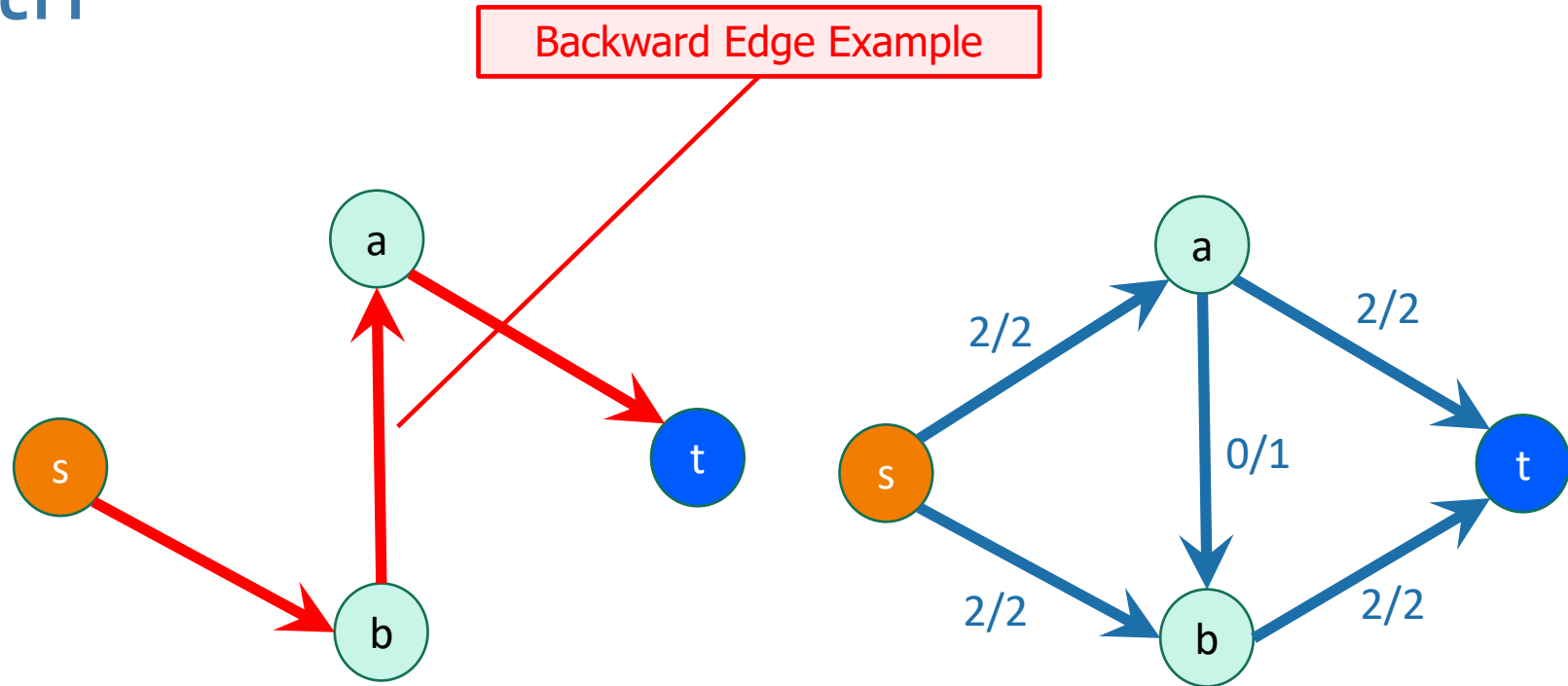
- Backward Edges
 $\text{Flow}(u,v) > 0$
Flow can be decreased



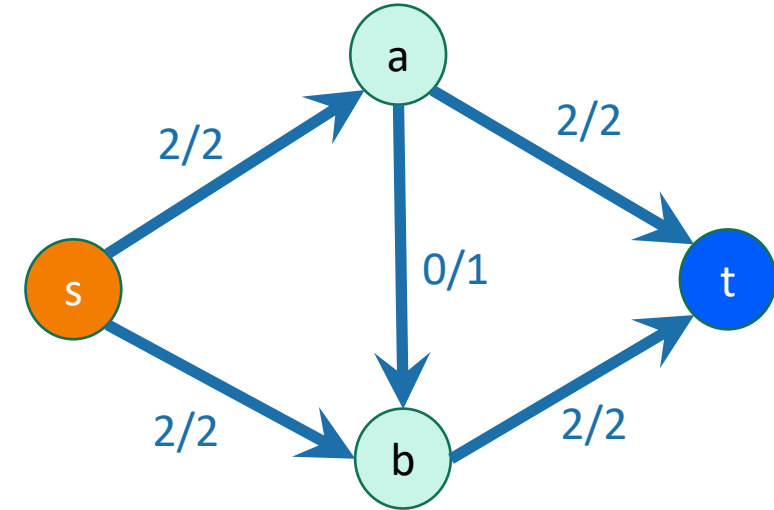
Augmenting Path



A network with a flow of value 3



Augmenting path



The flow value is increased to 4

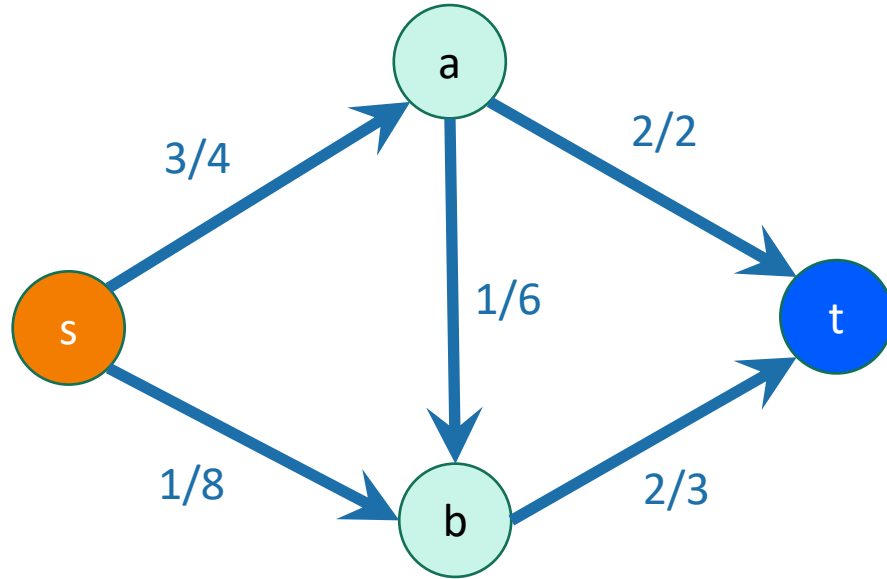
Maximum Flow Theorem

- A flow has maximum value if and only if it has no augmenting path.

Ford-Fulkerson Algorithm

- Outline of algorithm:
 - Start with zero flow
 - We will maintain a “residual network” G_f
 - if augmenting paths exist in G_f , then find augmenting path and increase flow
 - Continue until there are no augmenting paths left.

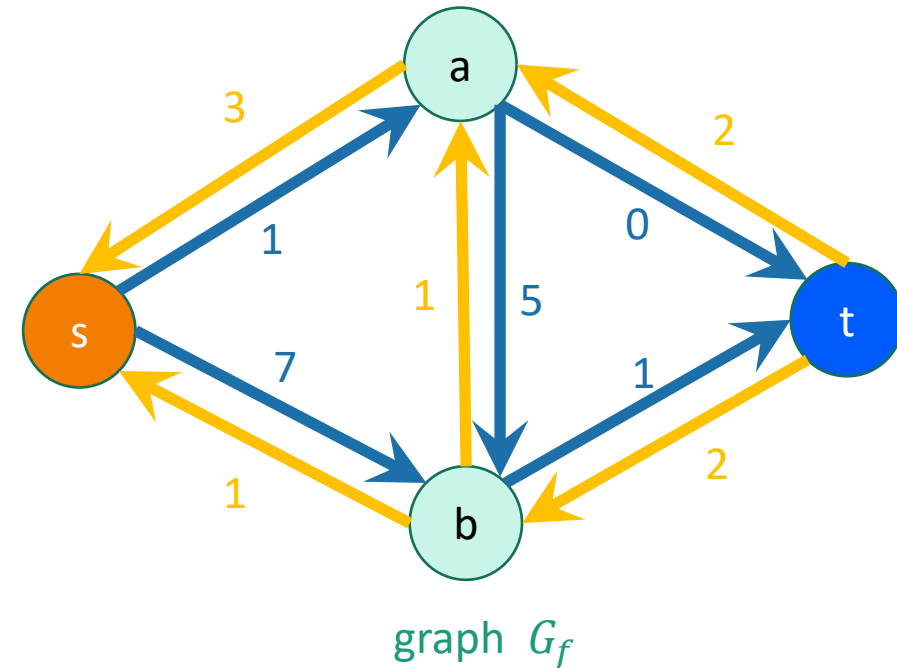
Residual network



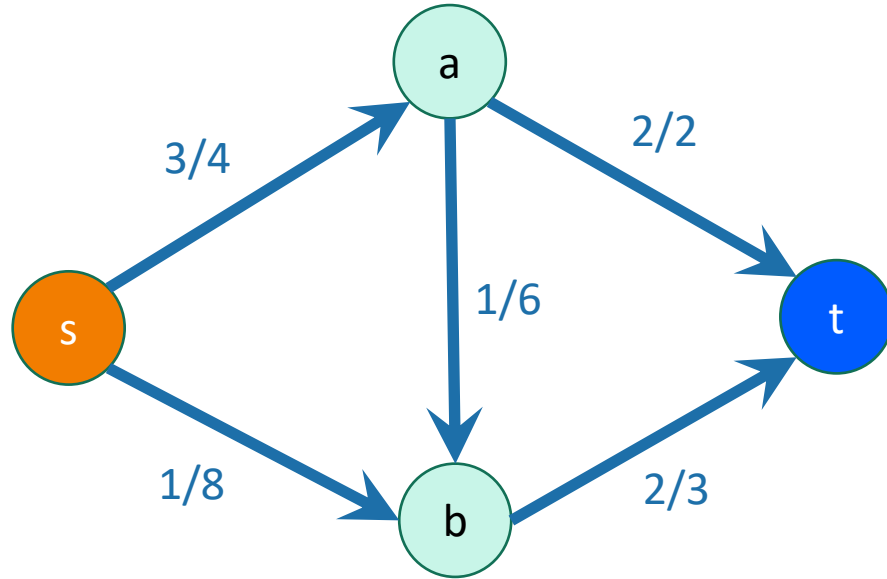
Create a new **residual network** from this flow:

$$c_f(u, v) = \begin{cases} c(u, v) - f(u, v) & \text{if } (u, v) \in E \\ f(v, u) & \text{if } (v, u) \in E \\ 0 & \text{else} \end{cases}$$

- $f(u, v)$ is the flow on edge (u, v) .
- $c(u, v)$ is the capacity on edge (u, v)



Residual network

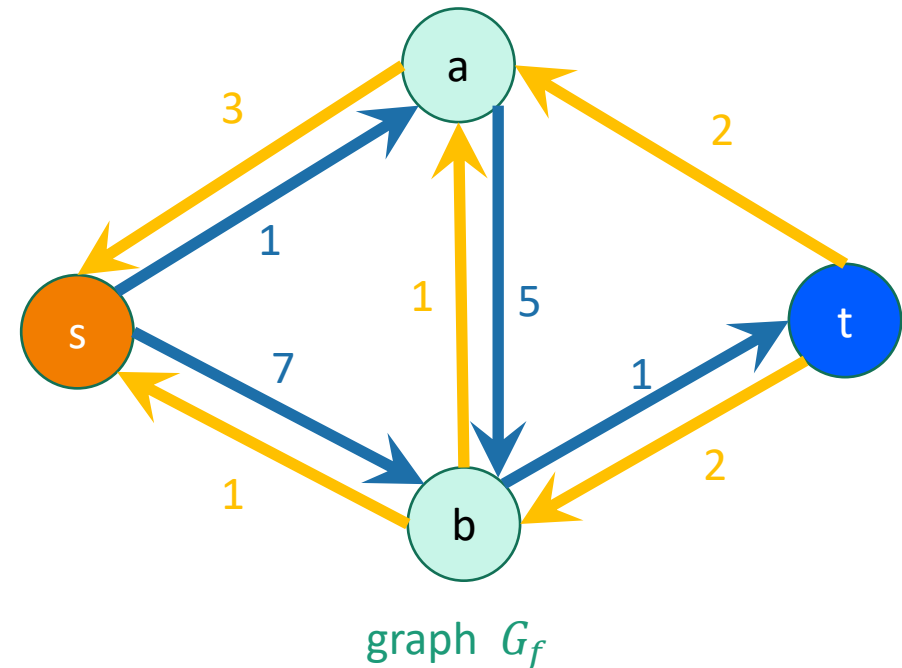


Create a new **residual network** from this flow:

Forward edges are the amount that's left.

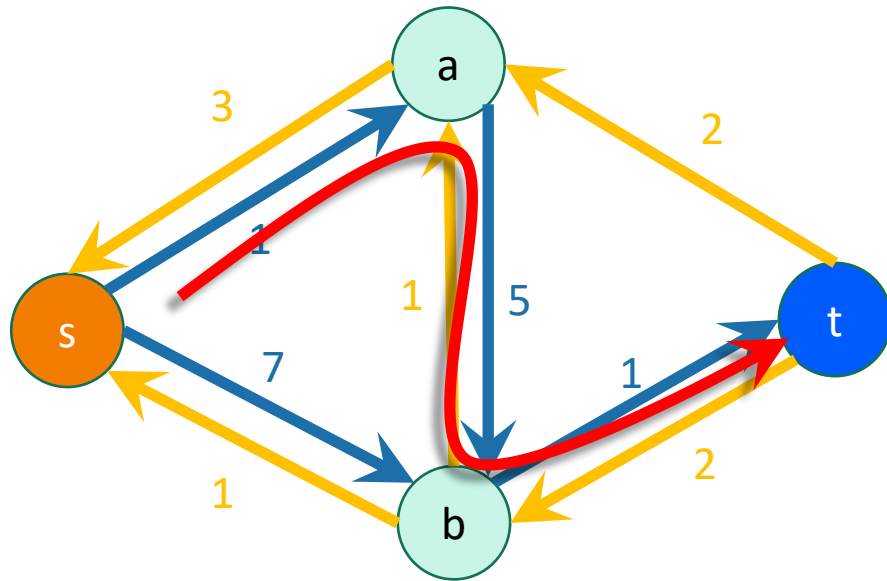
Backwards edges are the amount that's been used.

Edges with capacity $c_f(u, v)=0$ are removed

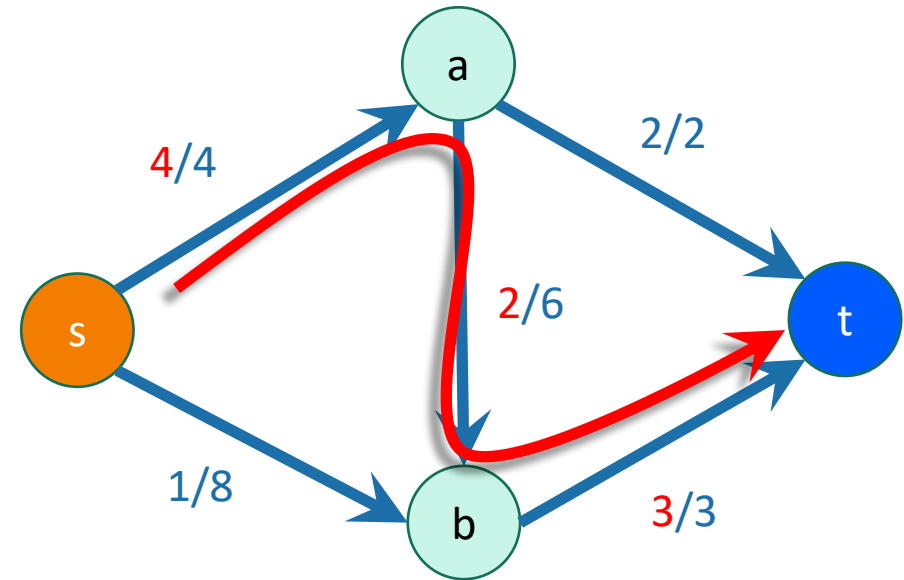


Residual network

- t is not reachable from s in $G_f \Leftrightarrow f$ is a max flow.

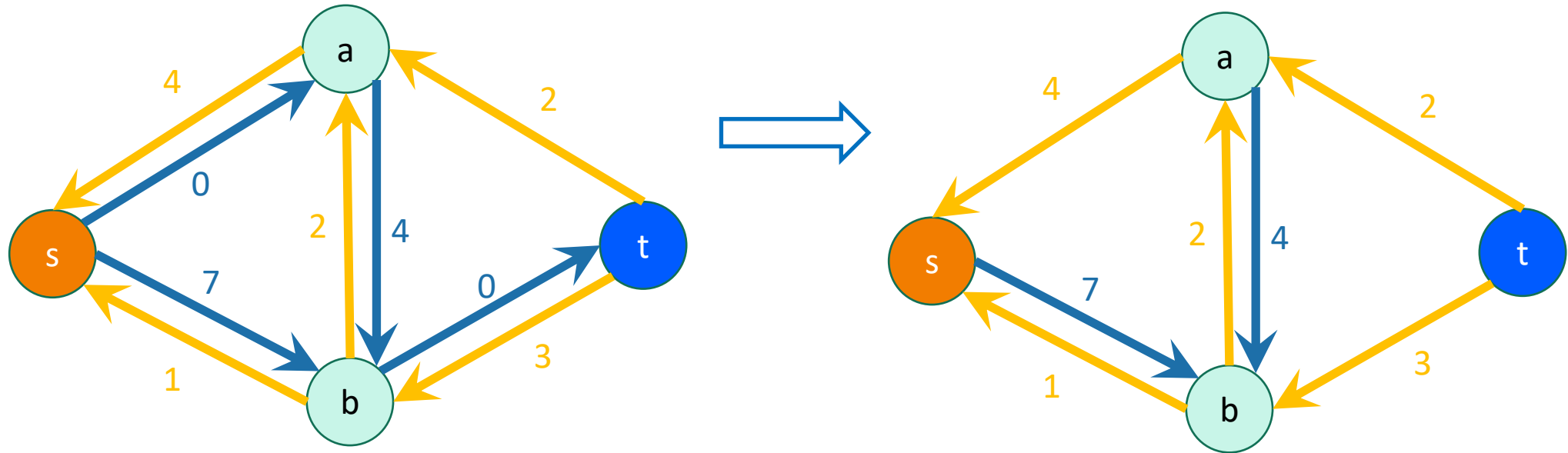


s is reachable from t in this example, so not a max flow.



Residual network

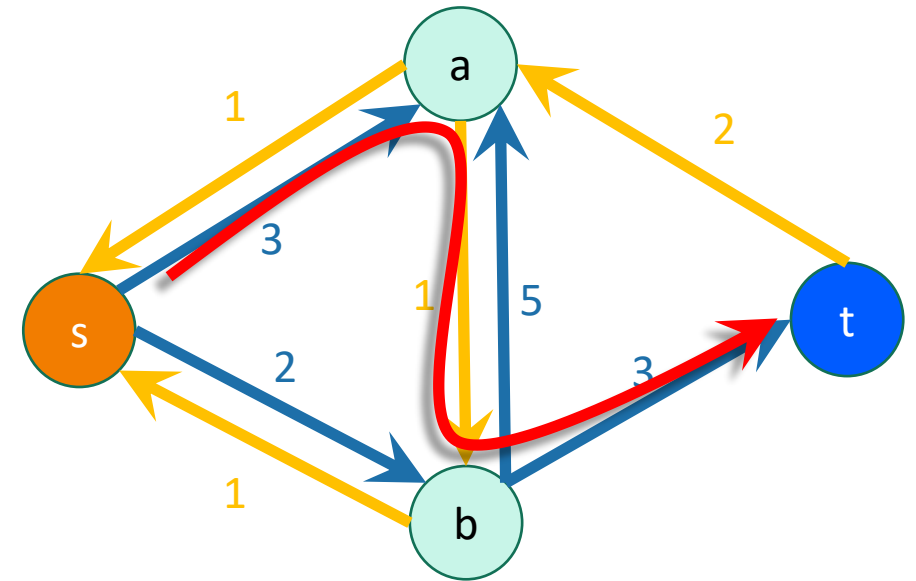
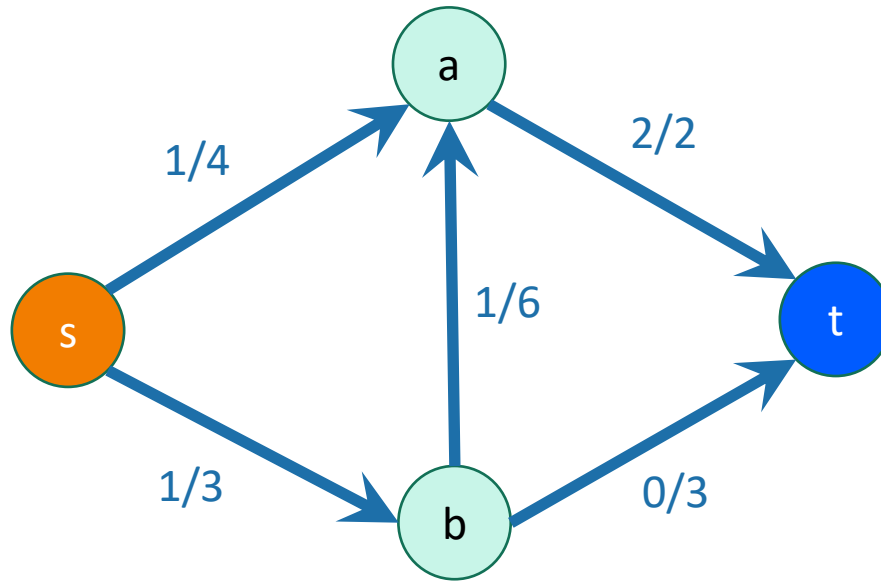
- Now update the residual network



Now we can't reach t from s .
 f is a max flow.

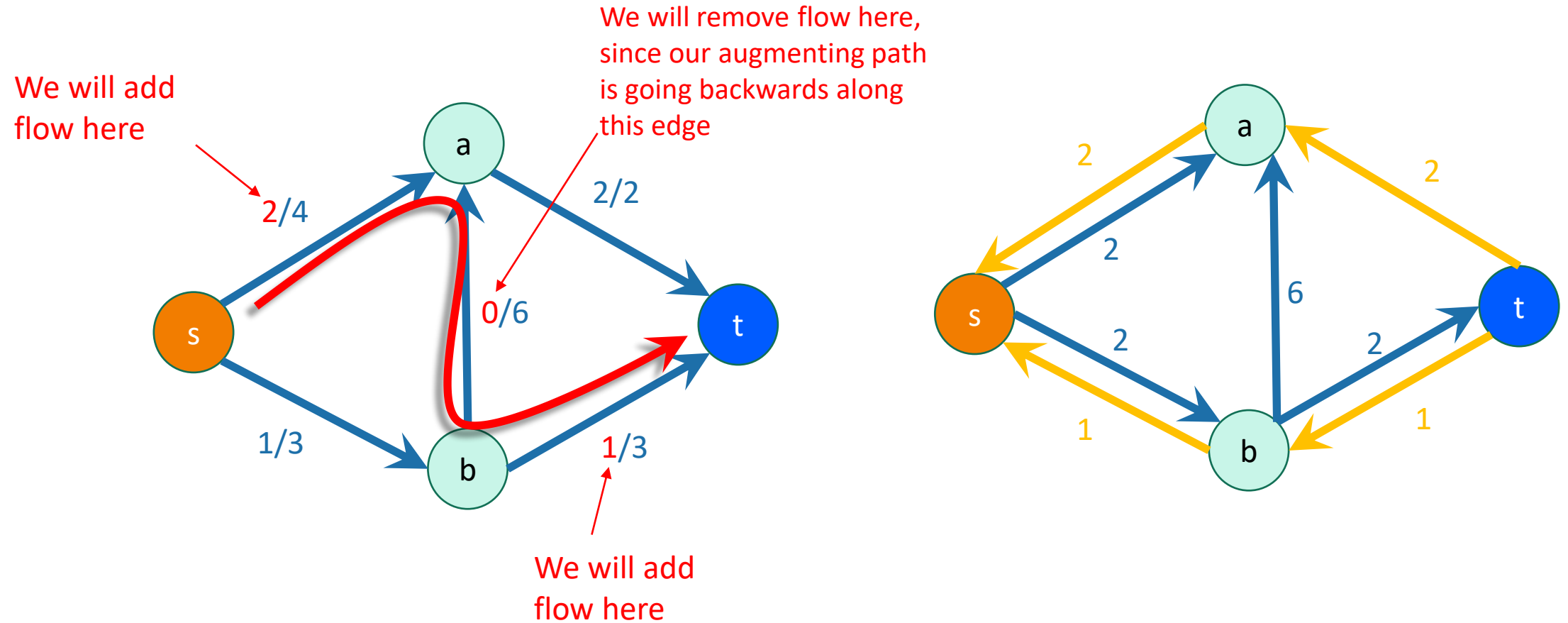
Residual Network

- Maybe there are backward edges in the path.

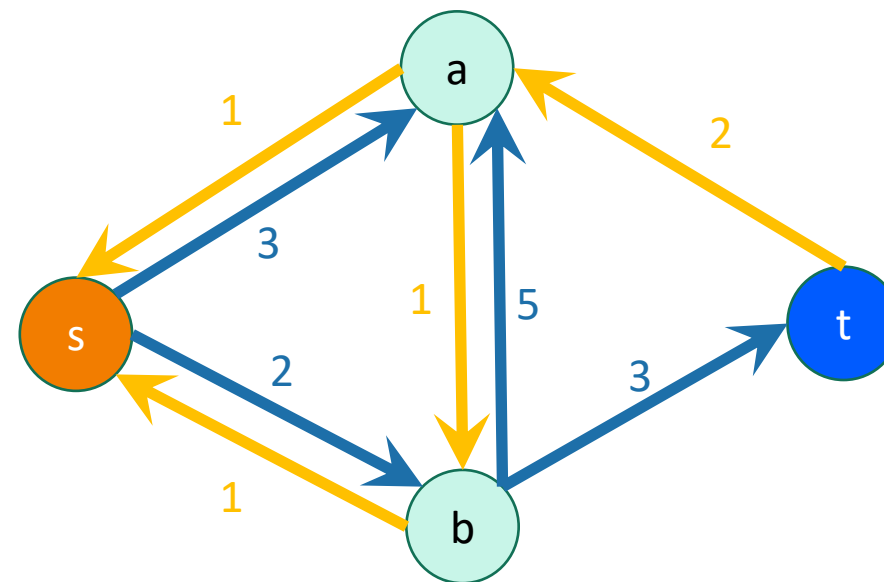
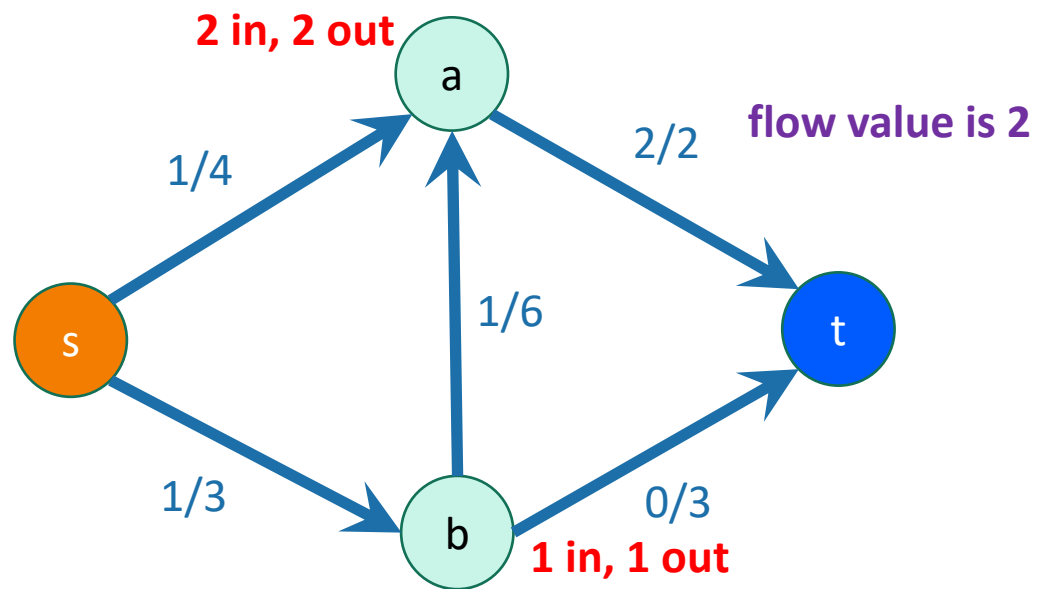


Residual Network

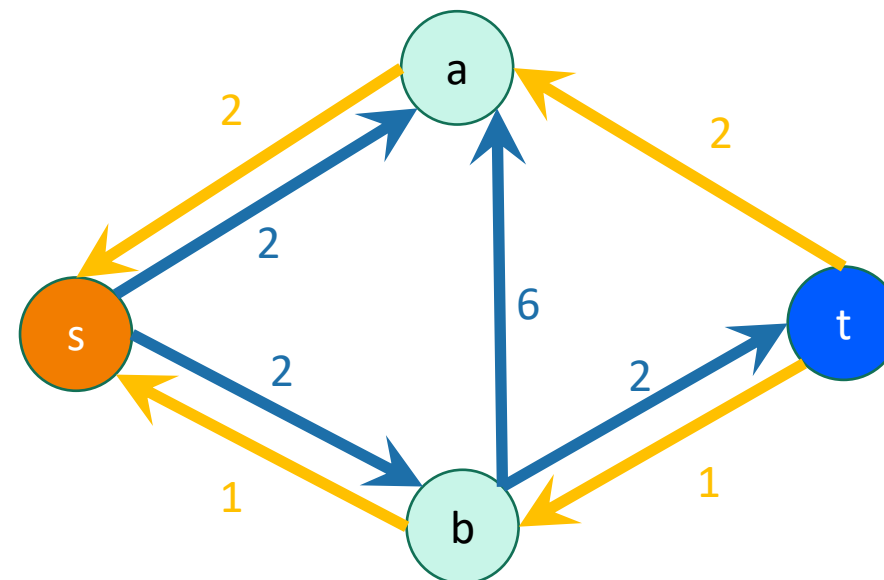
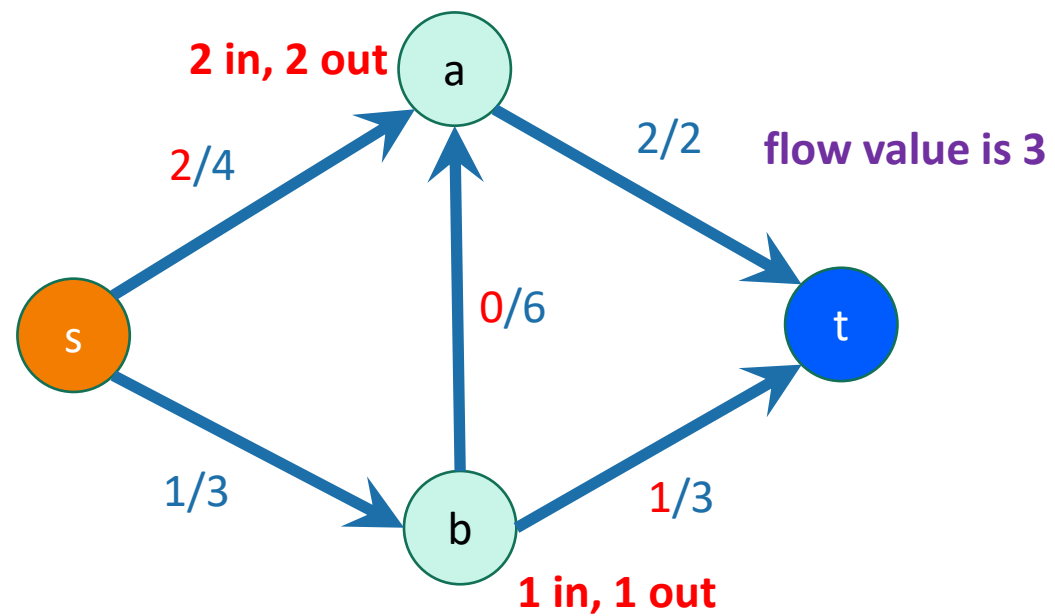
- Maybe there are backward edges in the path.



before



After



Increase flow

increaseFlow(path P in G_f , flow f):

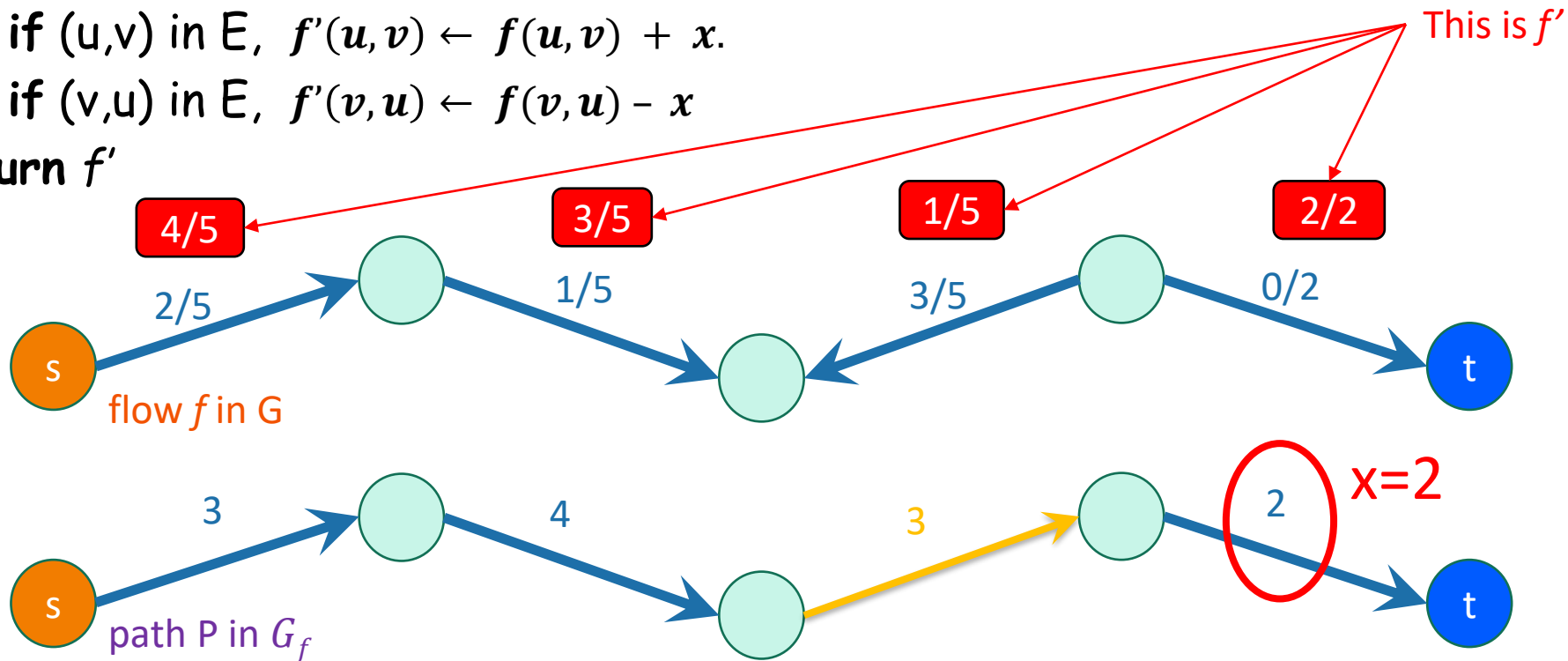
$x = \min$ weight on any edge in P

for (u,v) in P :

if (u,v) in E , $f'(u,v) \leftarrow f(u,v) + x$.

if (v,u) in E , $f'(v,u) \leftarrow f(v,u) - x$

return f'



Ford-Fulkerson

Ford-Fulkerson(G):

$f \leftarrow$ all zero flow.

$G_f \leftarrow G$

while t is reachable from s in G_f

 Find a path P from s to t in G_f

$f \leftarrow \text{increaseFlow}(P, f)$

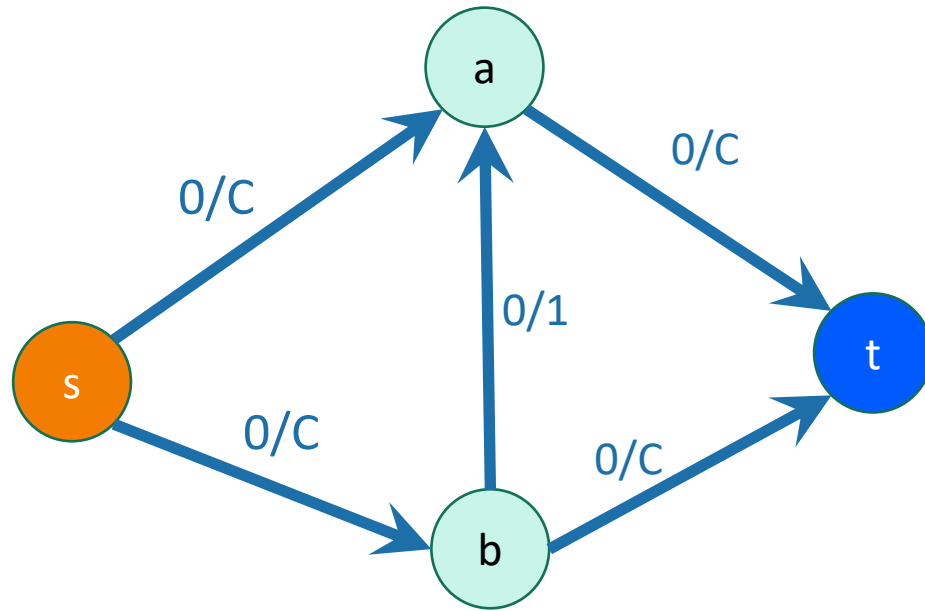
 update G_f

return f

// eg, use BFS

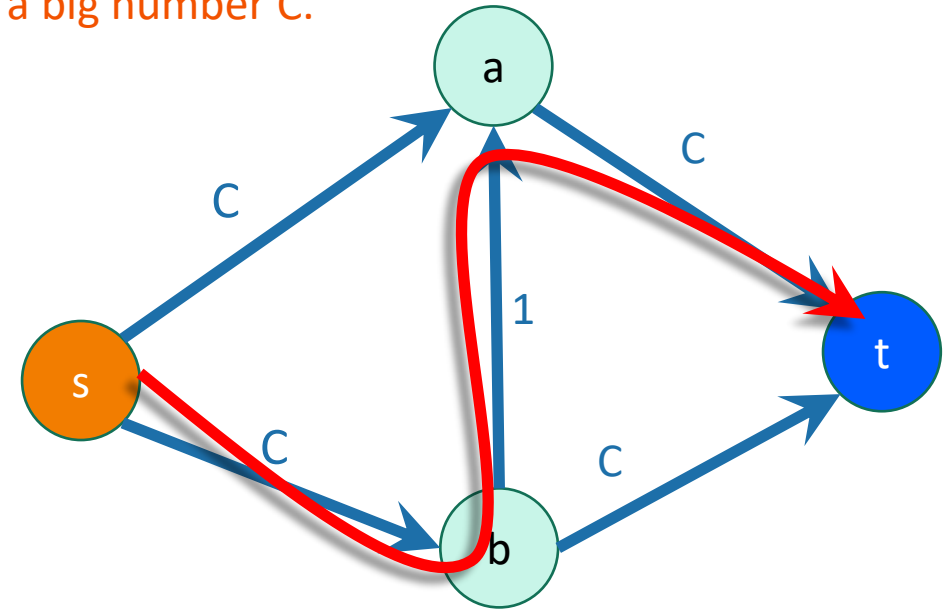
Running Time?

Suppose we just picked paths arbitrarily.



graph G

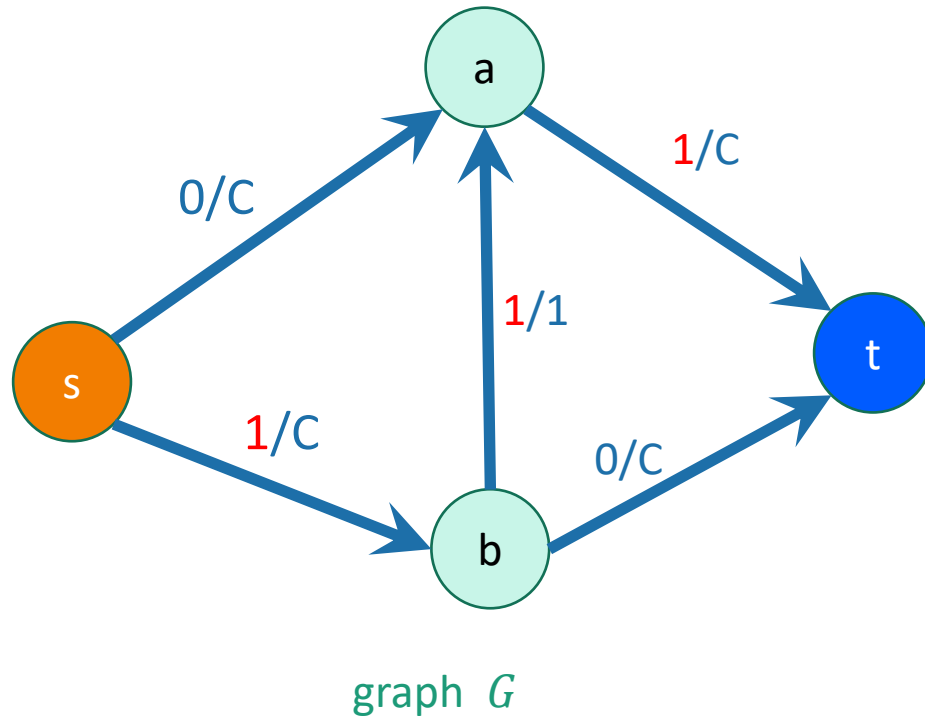
Choose a big number C .



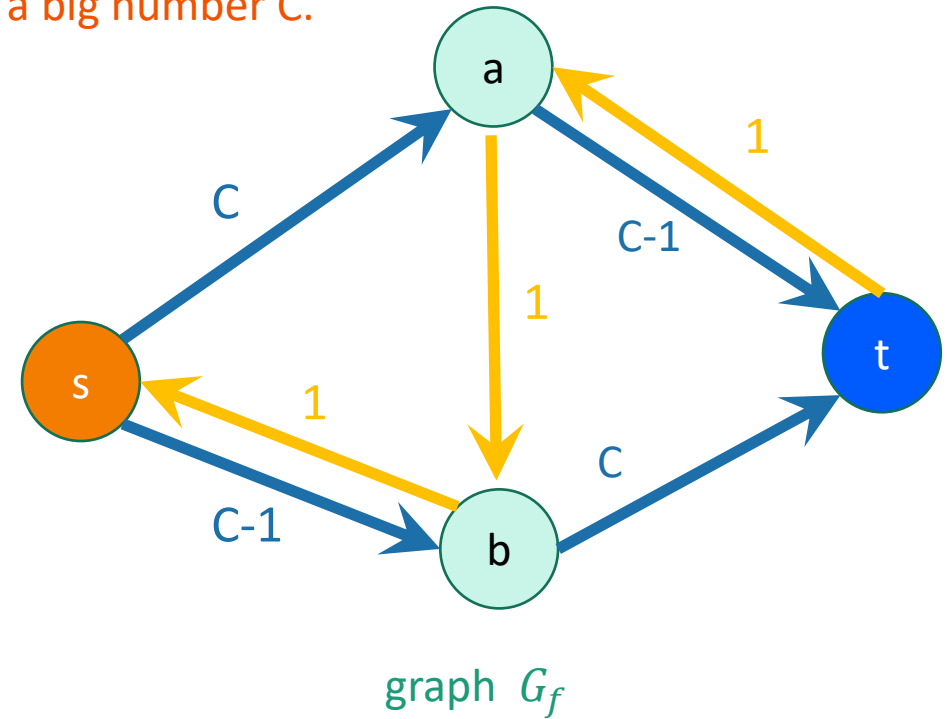
graph G_f

Running Time?

Suppose we just picked paths arbitrarily.

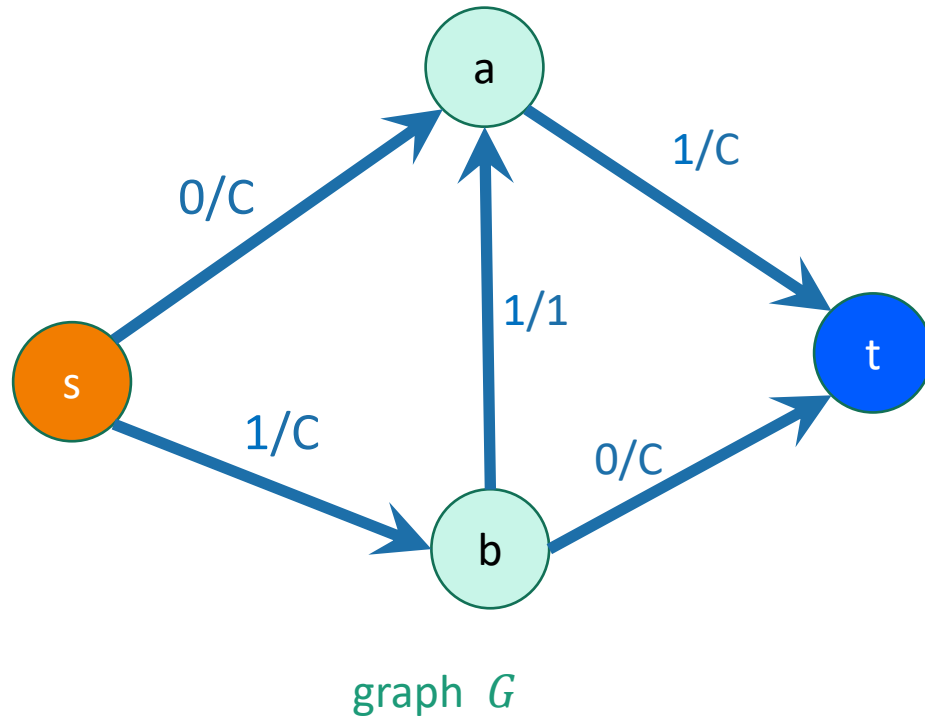


Choose a big number C .

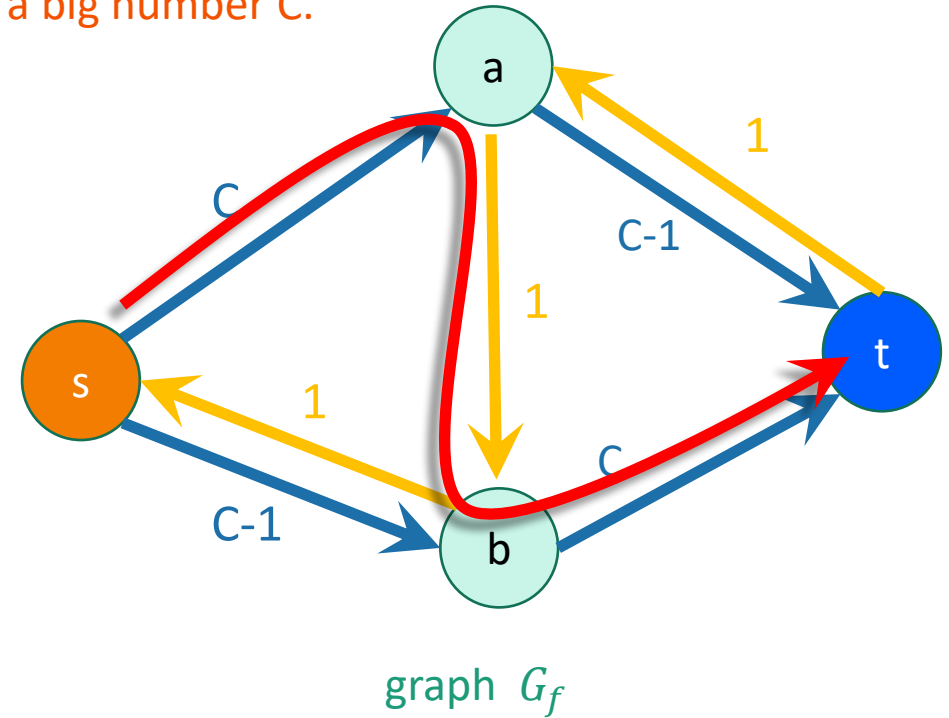


Running Time?

Suppose we just picked paths arbitrarily.

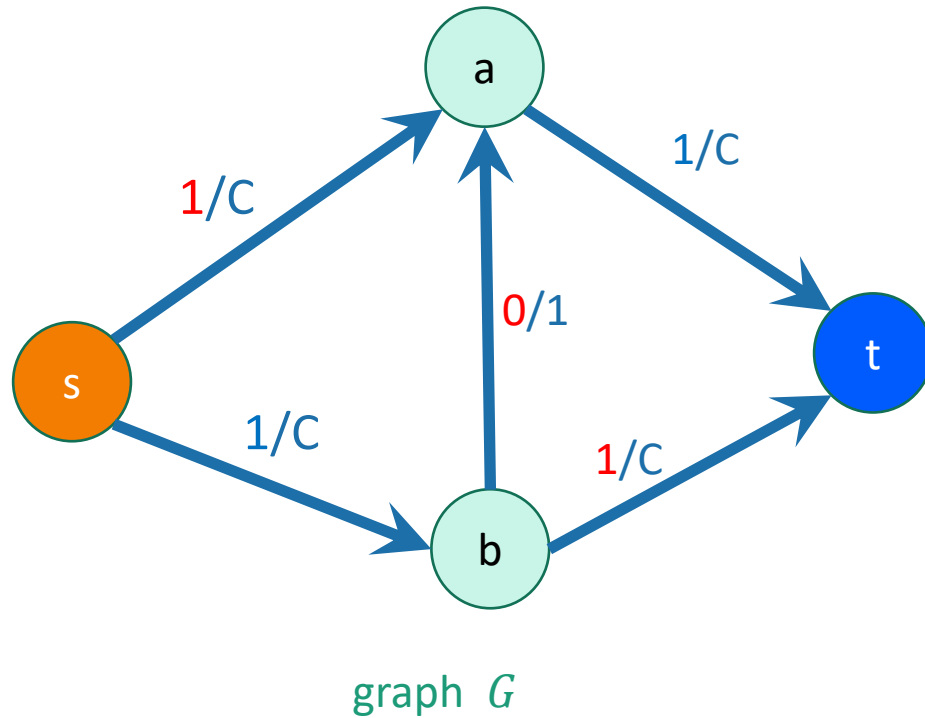


Choose a big number C .

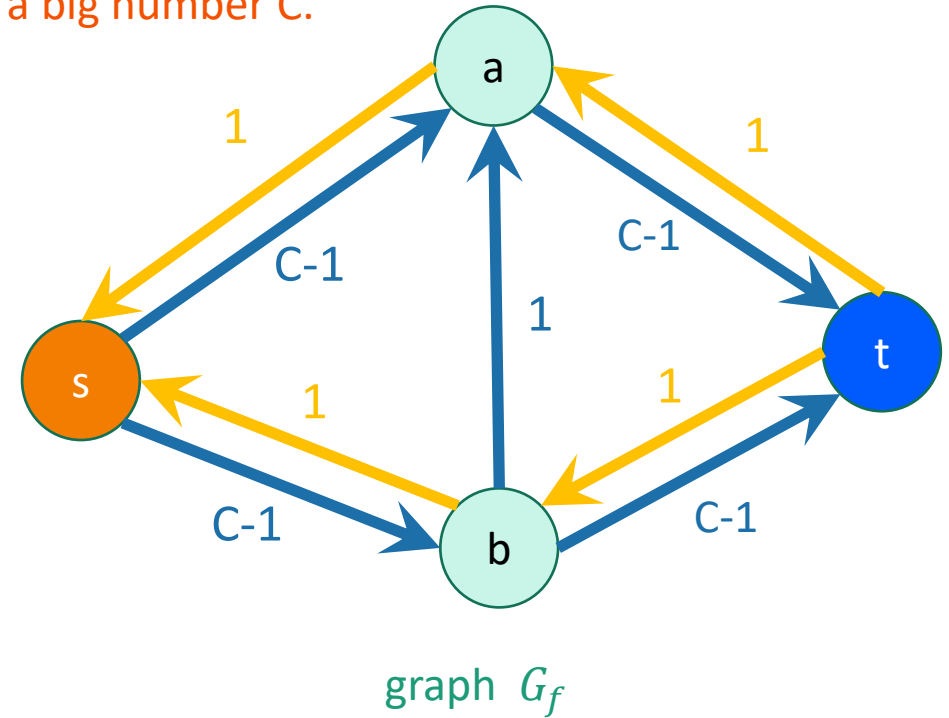


Running Time?

Suppose we just picked paths arbitrarily.



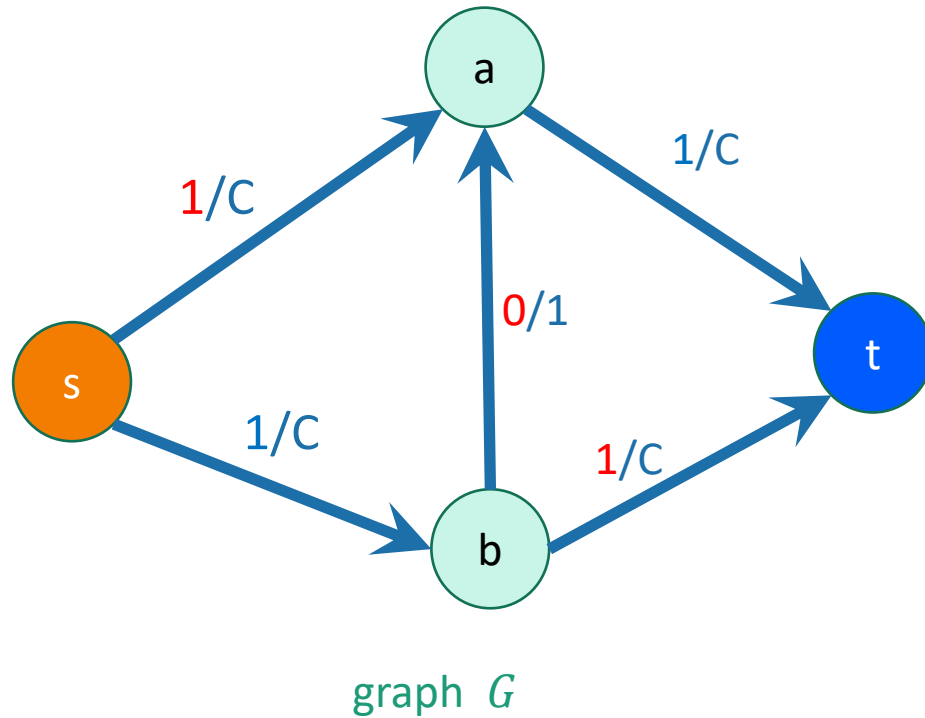
Choose a big number C .



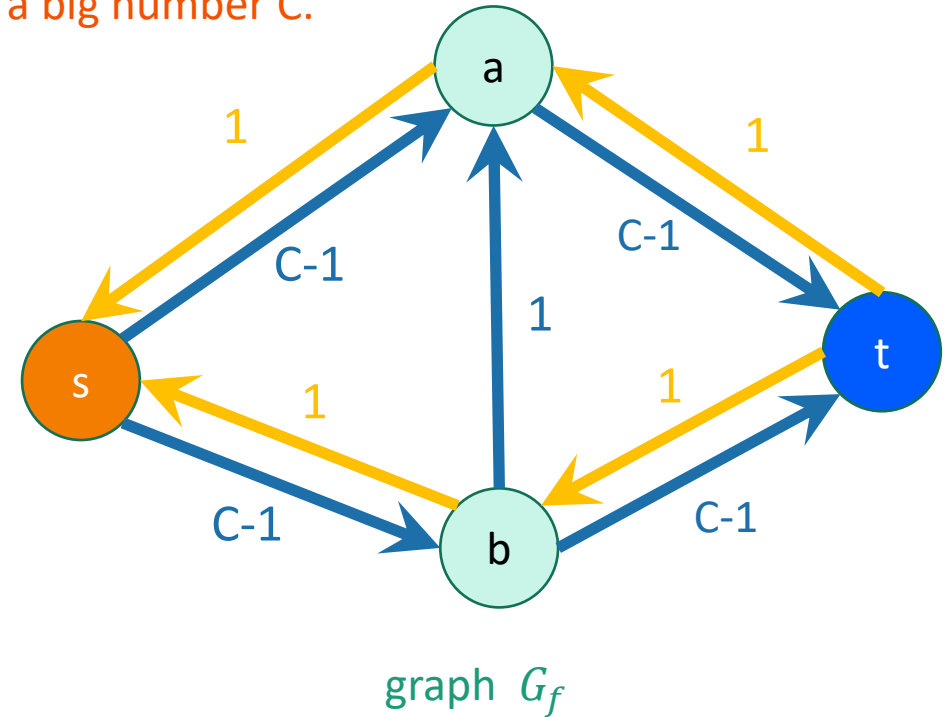
Running Time?

Suppose we just picked paths arbitrarily.

This will go on for $O(C)$ steps, adding flow along (b,a) and then subtracting it again.



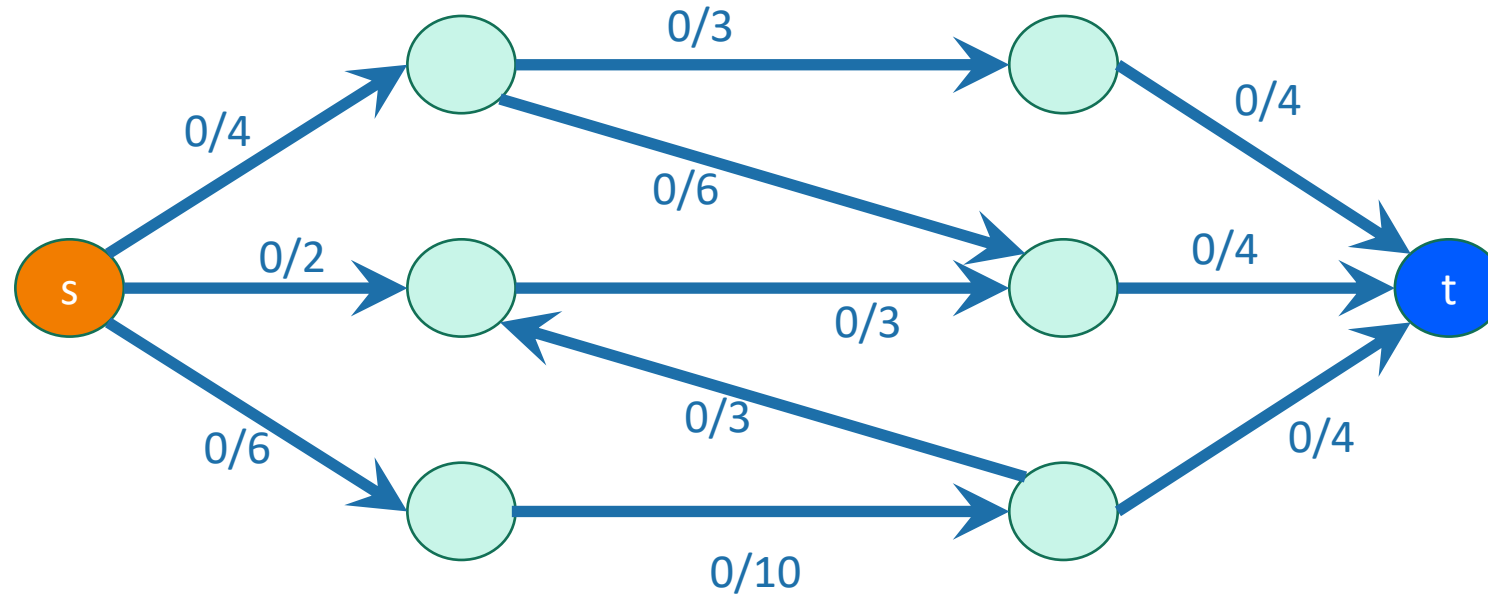
Choose a big number C .



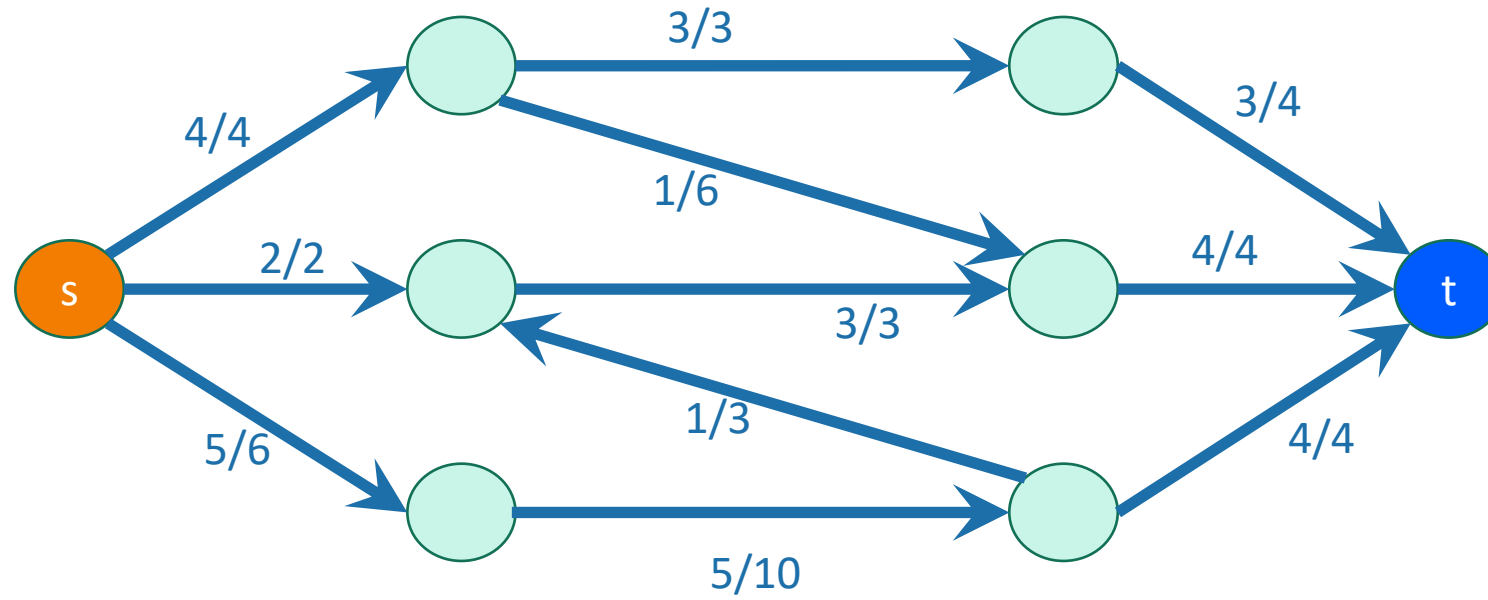
Time Complexity

- Ford-Fulkerson algorithm: $O(Cm)$
 - C is the maximum flow value
- Doing Ford-Fulkerson with BFS is called the Edmonds-Karp algorithm. The Edmonds-Karp algorithm runs in $O(nm^2)$.
 - Please refer to the textbook for proof.

Exercise

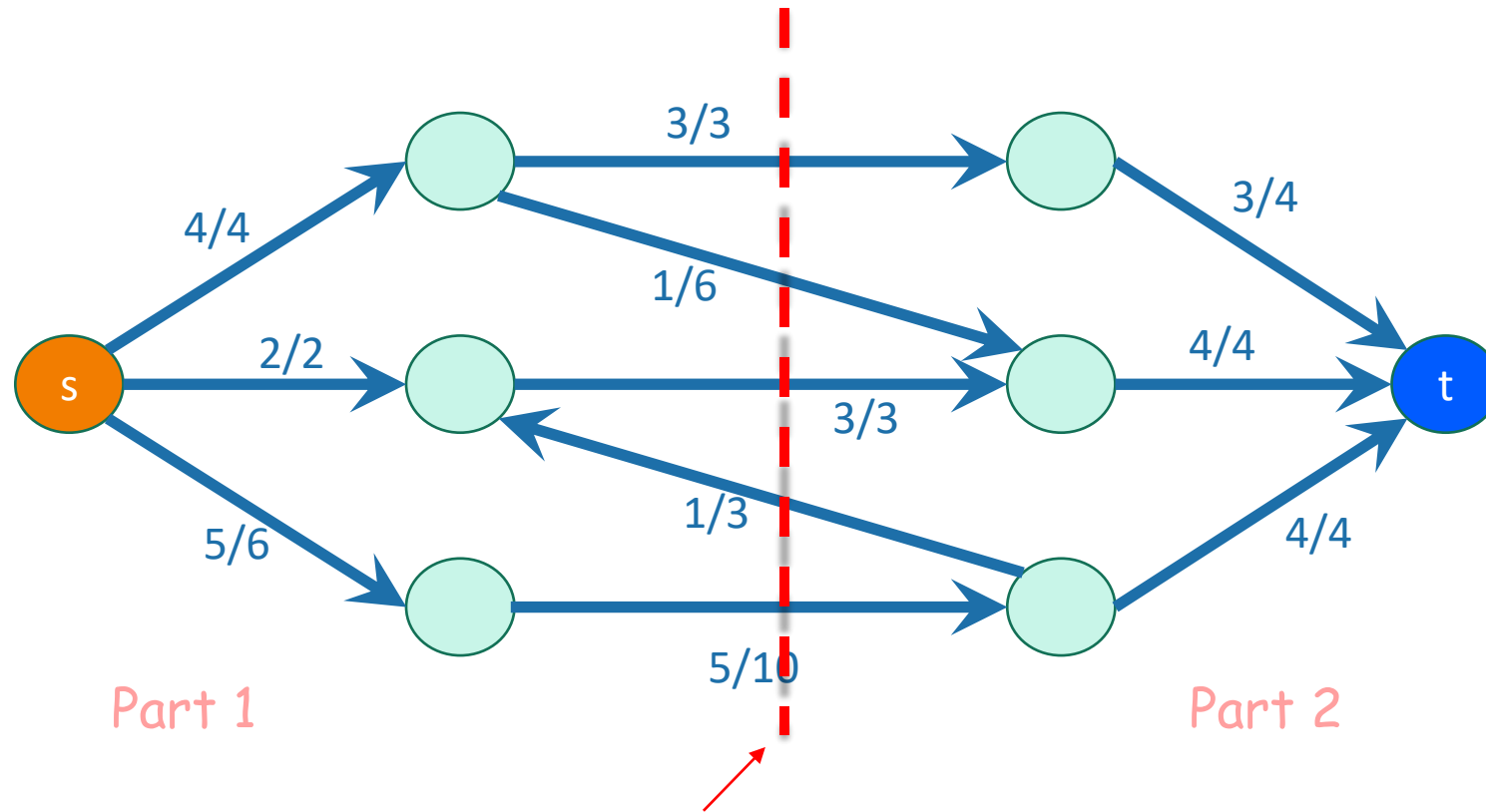


Exercise



What is a Cut?

- A cut is a partition of the vertices into two nonempty parts.

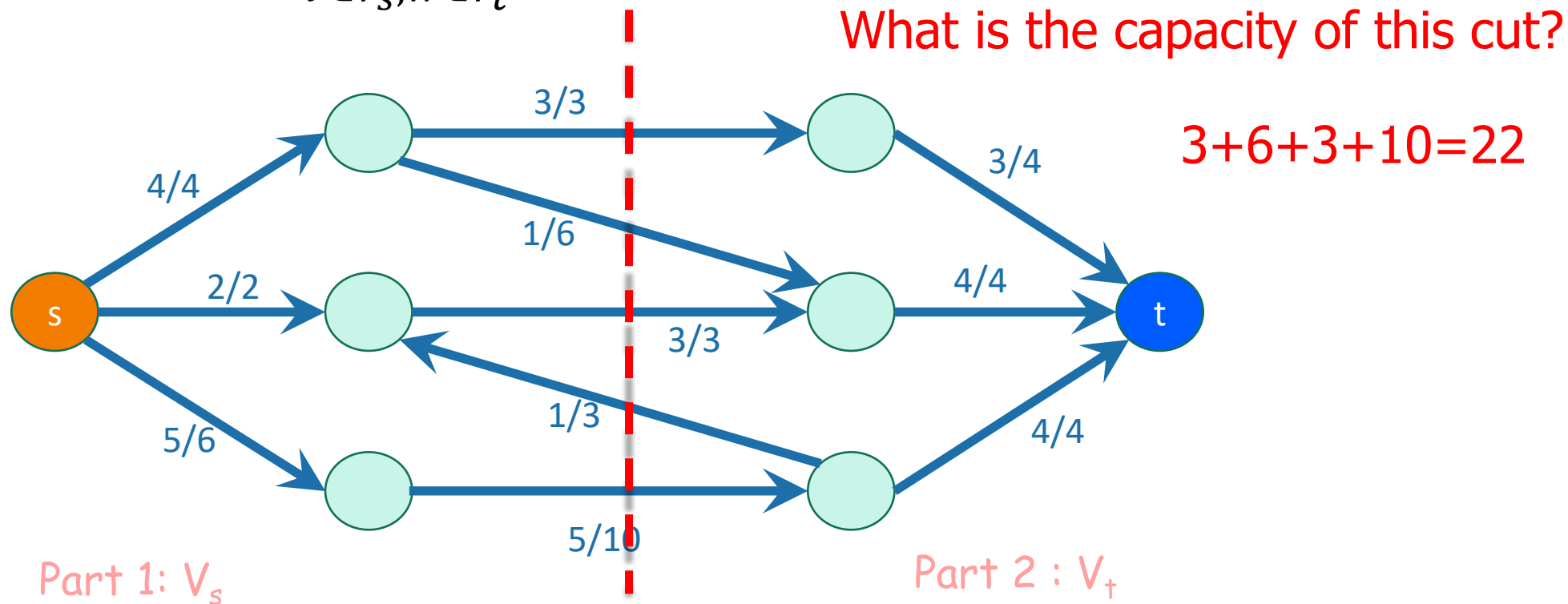


s-t cut that separate s from t

Cut

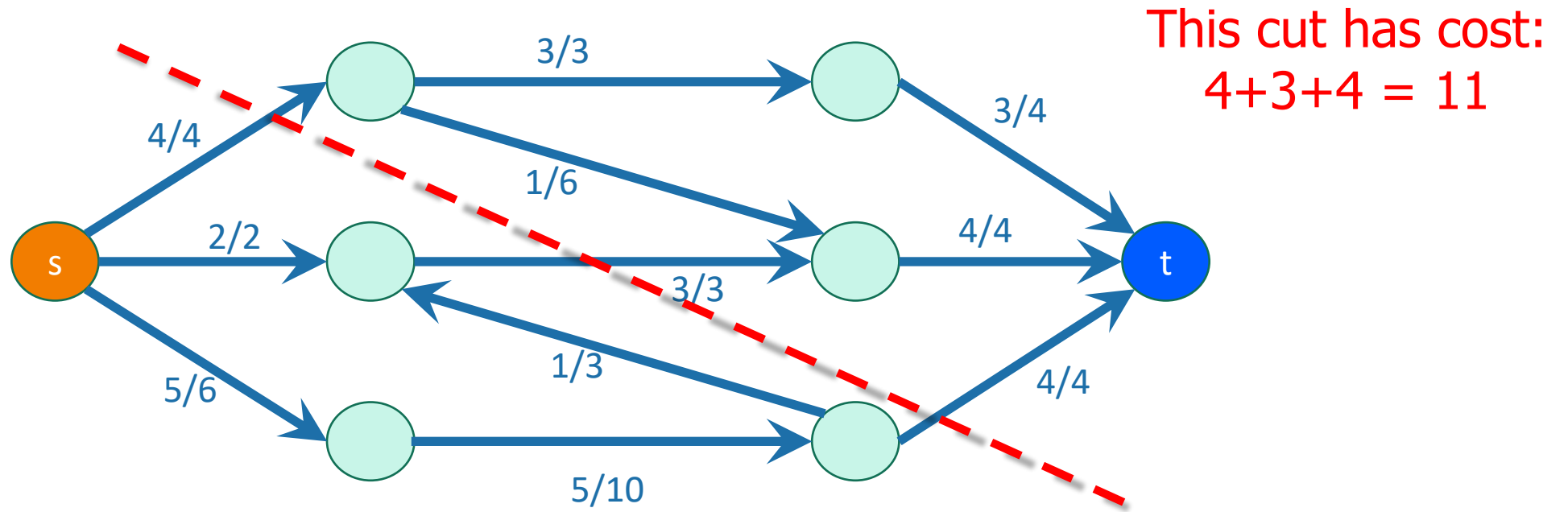
- Capacity of a Cut:

$$\sum_{v \in V_s, w \in V_t} \text{capacity}(v, w)$$



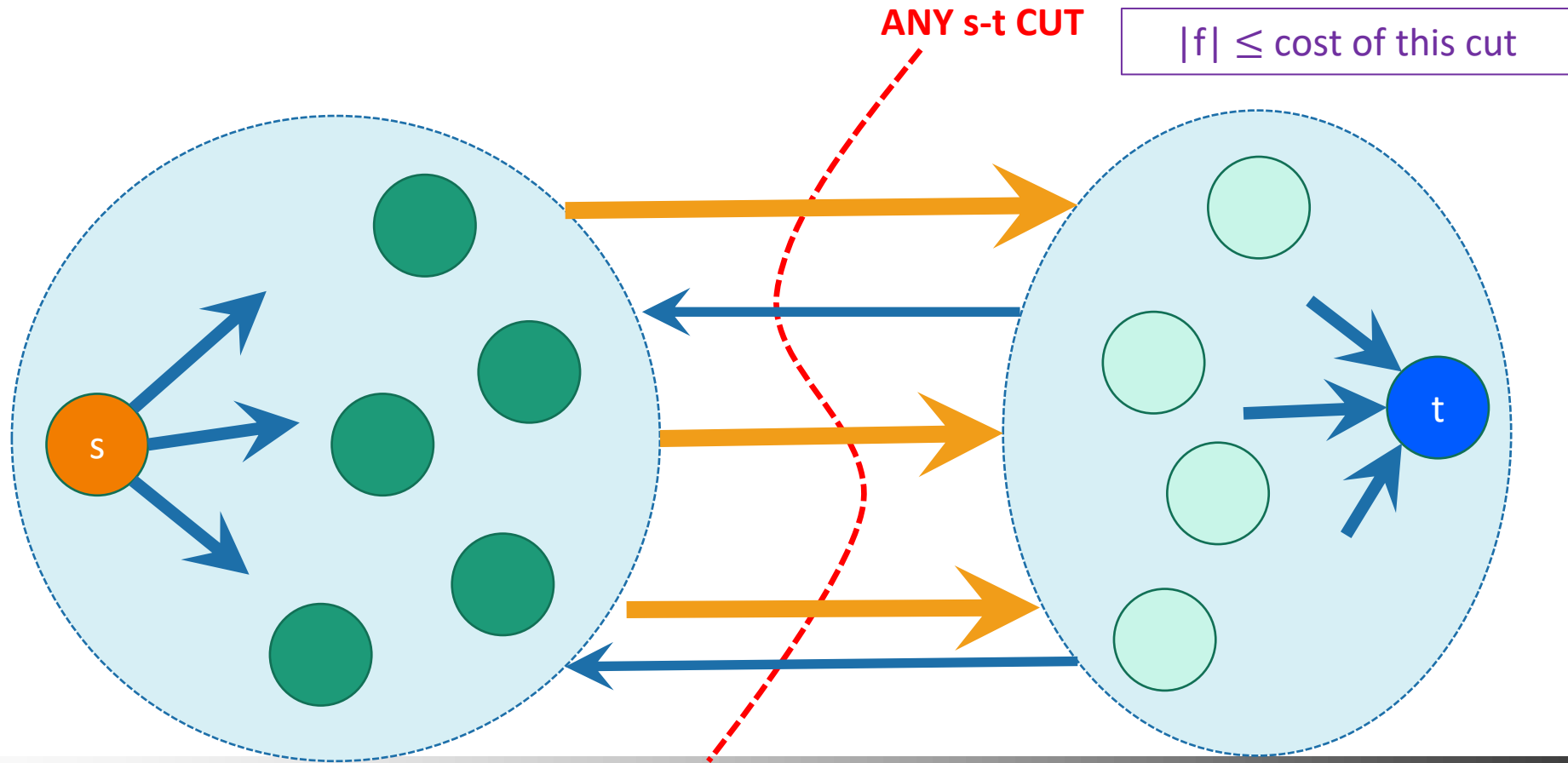
Minimum cut

- Minimum cut has minimum capacity.
- Question: how to find a minimum cut?



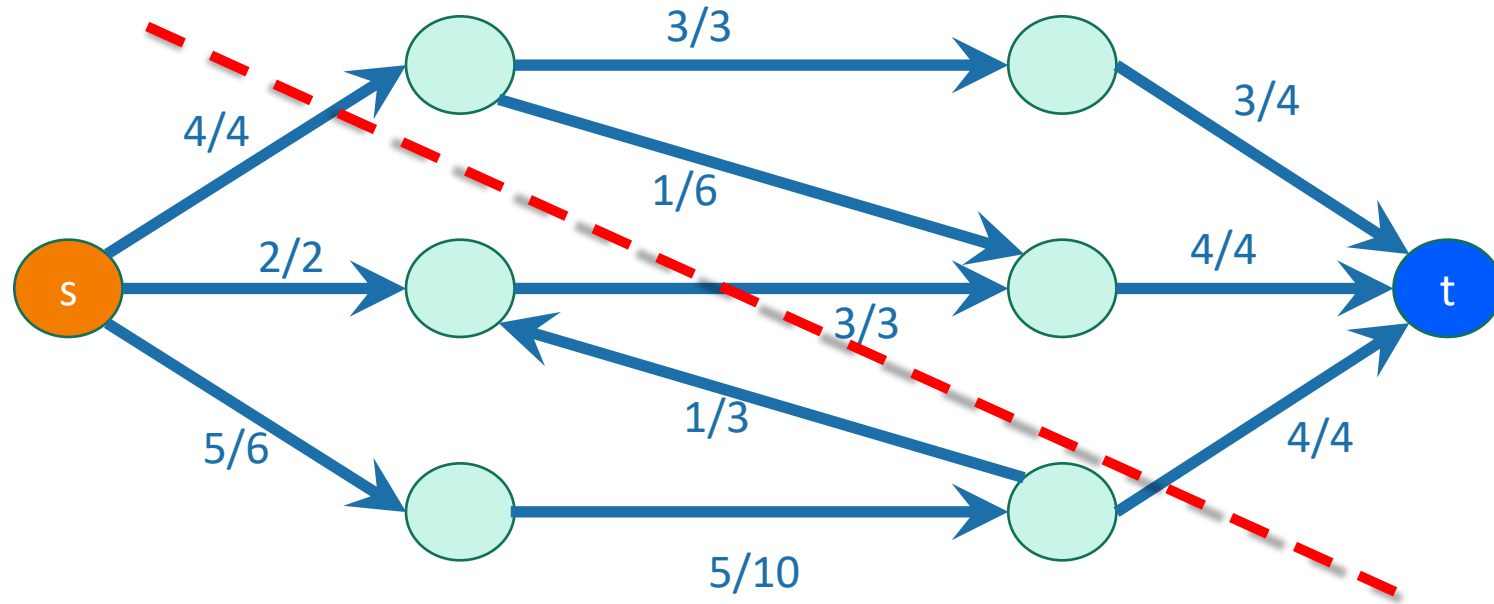
Maximum Flow Minimum Cut theorem

Value of maximum flow = capacity of minimum cut



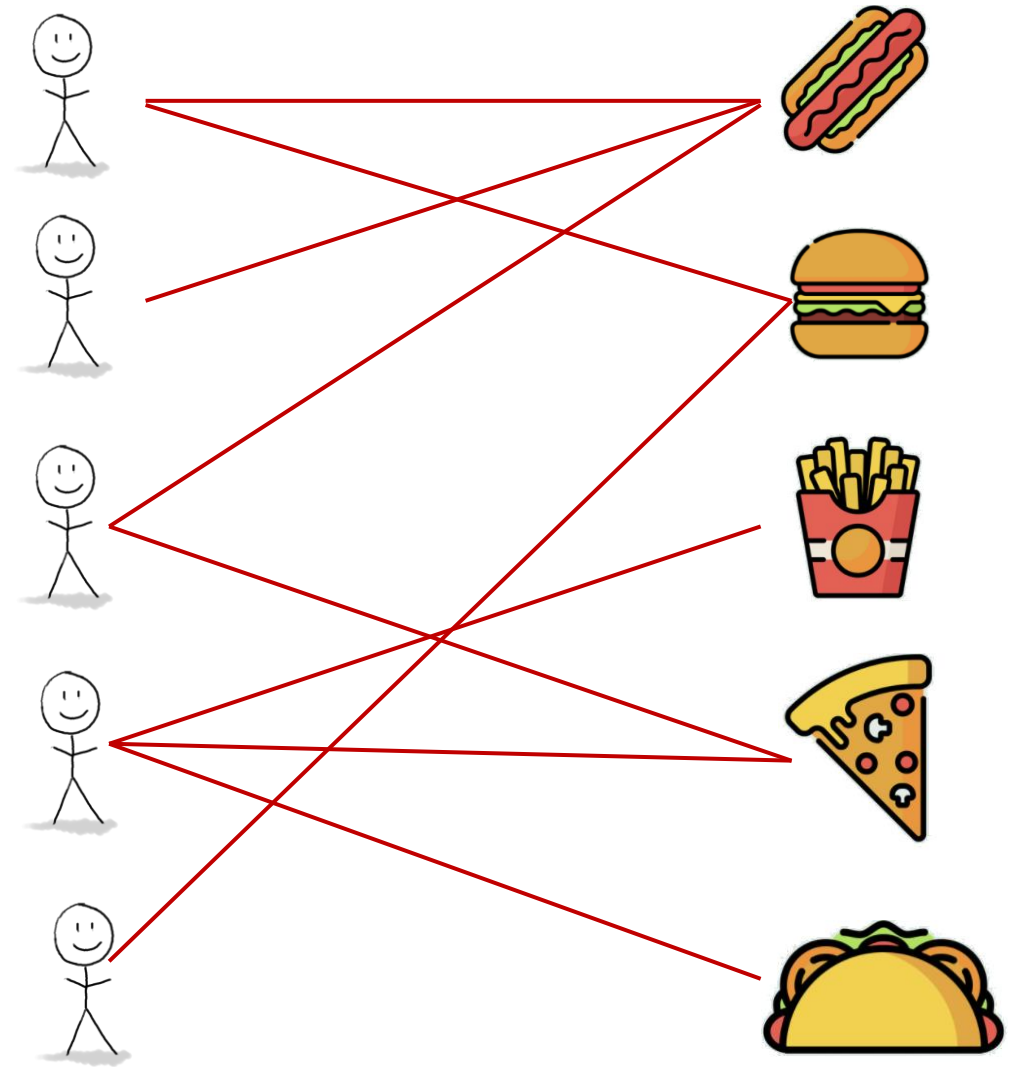
Maximum Flow Minimum Cut theorem

- Minimum cut cost: 11
- Maximum flow: 11



Maximum Bipartite Matching Example

- Different students want different types of food
- How can we make as many students as possible happy?

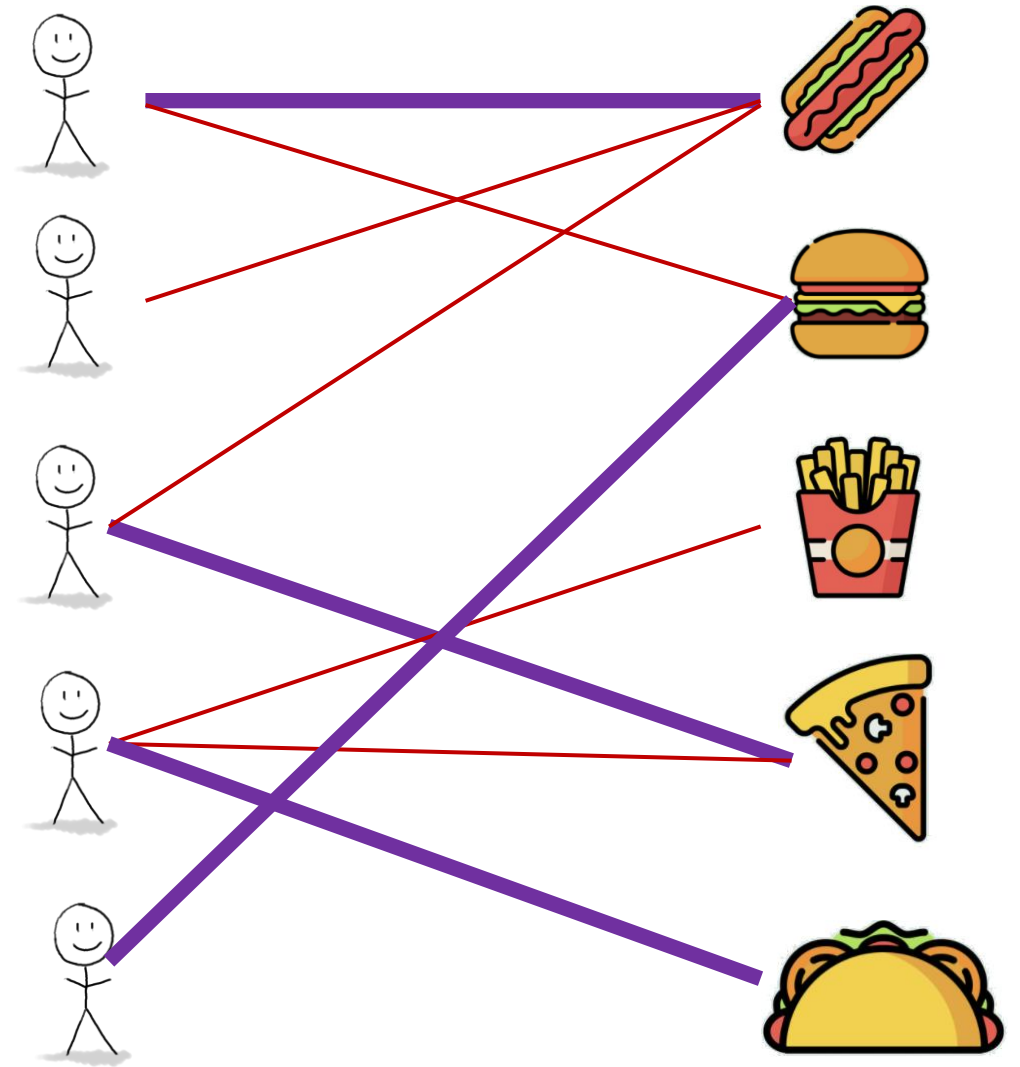


Students

Food

Maximum Bipartite Matching Example

- Different students want different types of food
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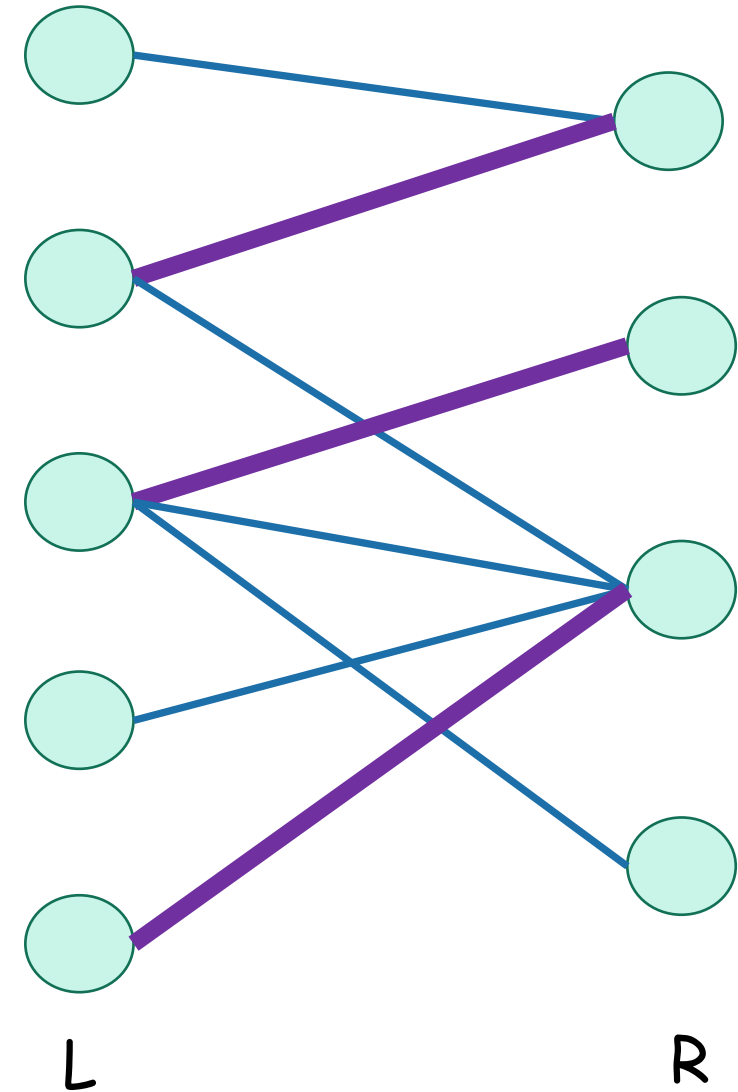


Students

Food

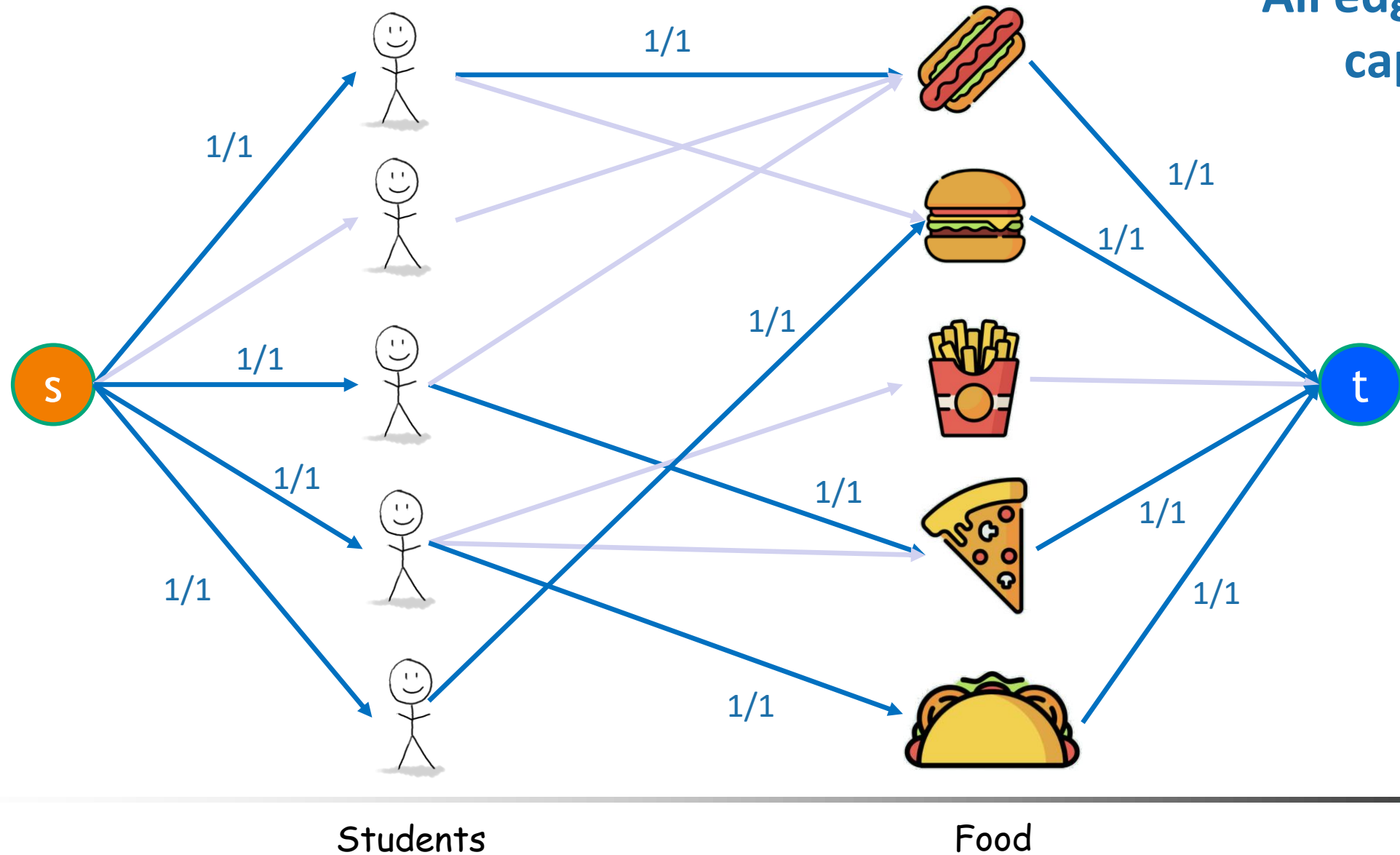
Maximum Bipartite Matching

- An undirected graph G is a bipartite graph if $V = L \cup R$ and all edges are between L and R (no edges within L or within R).
- A matching is a subset of edges $M \subseteq E$ s.t. no two edges share a vertex.
- A maximum matching is a matching with maximum cardinality.



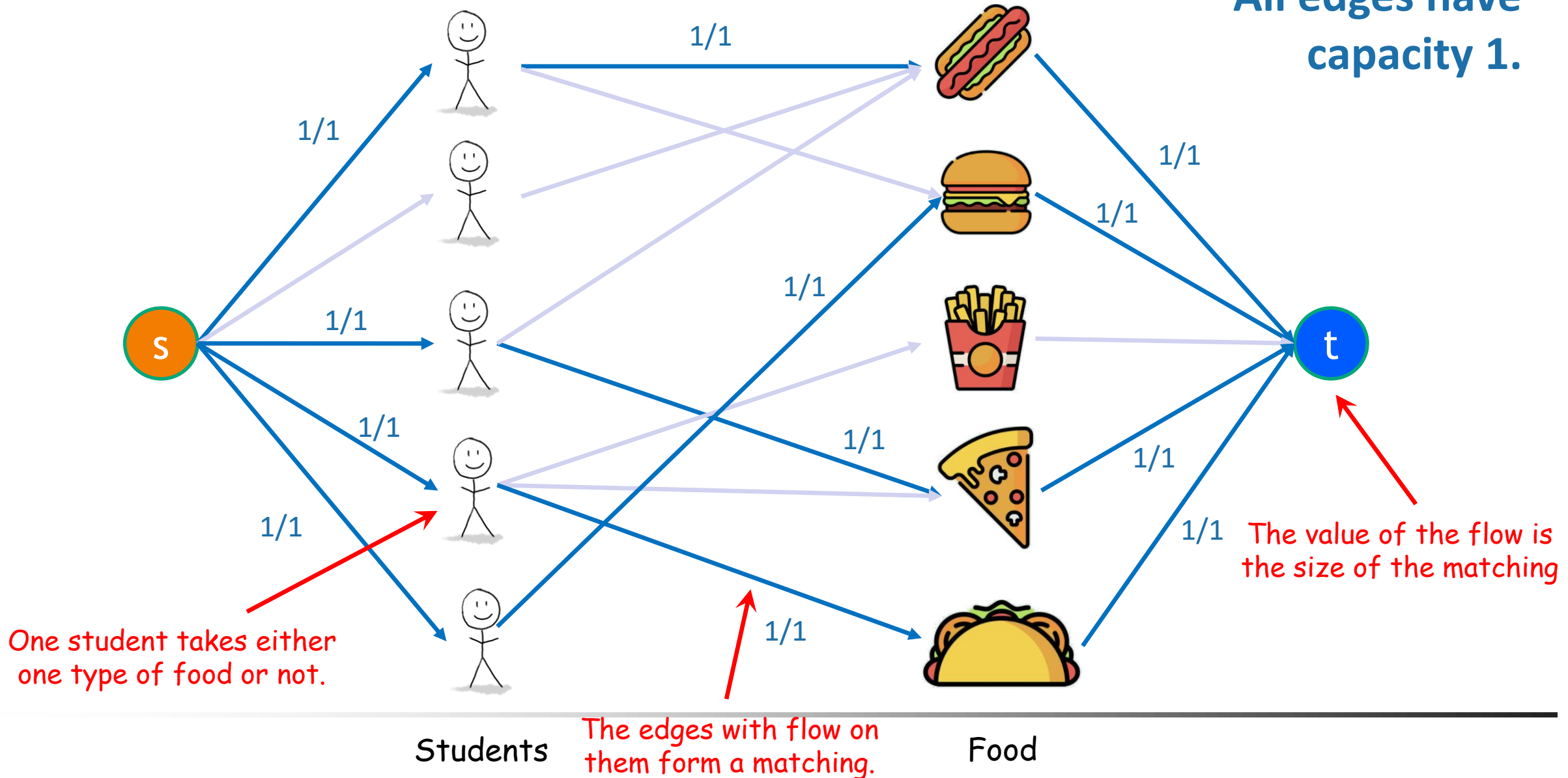
Solution via max flow

All edges have capacity 1.

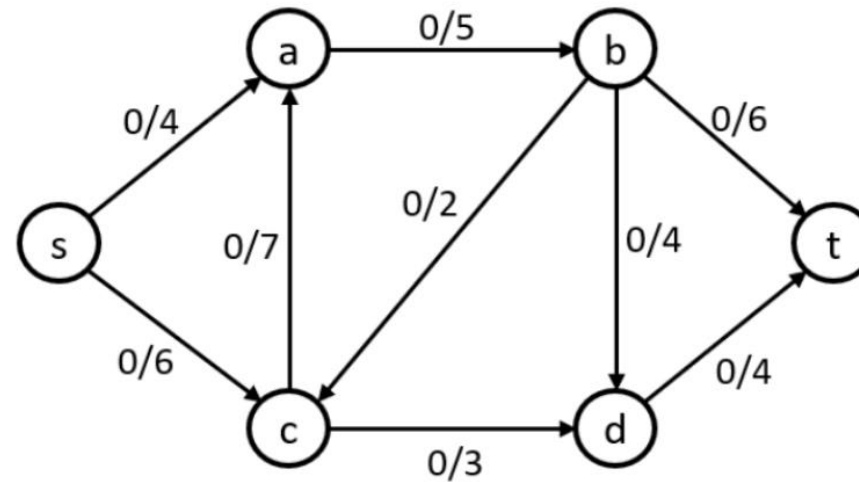


Solution via max flow

All edges have capacity 1.



Exercise



- Use Ford-Fulkerson method to find the maximum flow of the network. For each step of the algorithm, report the augmenting path by listing its vertices, its residual capacity, and the resulting augmented flow on the network. **[9 marks]**
- Show the flow network that gives the maximum flow and draw the minimum cut. **[4 marks]**

Exercise

- Implement Ford-Fulkerson algorithm with Python
- Optional: Maximum Bipartite Matching

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- Maximum bipartite matching