

# XIANPENG LIU

+1 (984) 218-7386 | xliu59@ncsu.edu | <https://xianpeng919.github.io/>

## EDUCATION

North Carolina State University, Raleigh, NC

Aug. 2018 - Dec. 2023

Ph.D. in Electrical Engineering

Harbin Institute of Technology, Harbin, China

Aug. 2012 - June 2018

M.S. in Materials Processing Engineering

B.Eng. in Welding Science and Technology, Honors School (top 5%)

## EXPERIENCES

Machine Learning Engineer, Bytedance Inc.

Bellevue, WA

Team: E-Commerce Knowledge Graph

Feb. 2024 - Present

Research Intern in Machine Learning, OPPO Seattle Research Center (OSRC)

Bellevue, WA

Mentor: Dr. Guojun Qi (*IEEE Fellow*)

Summer, Fall 2022

◦ **Focus:** Deep Learning projects for 3D Object Detection and Human Mesh Recovery.

Research Assistant, Interpretable Visual Modeling, Computing and Learning (iVMCL) Lab

Raleigh, NC

Advisor: Prof. Tianfu Wu

Jan. 2020 - Dec. 2023

◦ **Research Focus:** Computer vision and Deep learning, especially on 2D/3D Object Recognition (classification, detection, segmentation, etc.) and 3D Reconstruction (NeRF).

Research Assistant, Multimedia and Forensic (MF) Lab

Raleigh, NC

Mentor: Prof. Chau-Wai Wong

Aug. 2018 - Dec. 2019

◦ **Research Focus:** Machine learning on Video Data Analysis/Forensics and Social Media Data analysis.

## SKILLS

Programming:

Python, SQL, C/C++, JavaScript, PHP, HTML/CSS

Libraries:

Machine Learning & Data Science: Numpy, Scipy, Pandas, Matplotlib, Seaborn

Deep Learning: Pytorch, Tensorflow, Keras

Computer Vision: OpenCV, MMDetection, MMDetection3D, Detectron2, Nerfstudio

Tools:

Matlab, Git, L<sup>A</sup>T<sub>E</sub>X, Vim

## PUBLICATIONS

◦ **X. Liu**, C. Zheng, M. Qian, N. Xue, C. Chen, Z. Zhang, C. Li and T. Wu. “Multi-View Attentive Contextualization for Multi-View 3D Object Detection.” in *Proceedings of the IEEE/CVF International Conference on Computer Vision (CVPR)*, 2024.

◦ **X. Liu**, C. Zheng, K. Cheng, N. Xue, G. Qi and T. Wu. “Monocular 3D Object Detection with Bounding Box Denoising in 3D by Perceiver.” in *Proceedings of the IEEE/CVF International Conference on Computer Vision (ICCV)*, 2023.

◦ C. Zheng, **X. Liu**, G. Qi and C. Chen. “POTTER: Pooling Attention Transformer for Efficient Human Mesh Recovery.” in *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, 2023.

◦ **X. Liu**, N. Xue and T. Wu. “Learning Auxiliary Monocular Contexts Helps Monocular 3D Object Detection.” in *Proceedings of the AAAI Conference on Artificial Intelligence (AAAI)*, 2022.

◦ J. Wu, C. Wong, X. Zhao and **X. Liu**. “Toward Effective Automated Content Analysis via Crowdsourcing.” in *IEEE International Conference on Multimedia and Expo (ICME)*, pp. 1-6, held virtually, July 2021.

◦ **X. Liu** and C. Wong. “Video-based Wetting Detection for Blended Fabrics.” in *IEEE Asilomar Conference on Signals, Systems, and Computers (ACSSC)*, pp. 89-93, Pacific Grove, USA, November 2019.

## ACADEMIC SERVICES

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### **Journal and Conference Reviewer:**

**Journal:** Image and Vision Computing, Neurocomputing, Neural Networks, IEEE/CAA Journal of Automatica Sinica, Frontiers of Computer Science  
**Conference:** CVPR, ICCV, ECCV

### **Open Source Projects:**

**CVPR'24 Paper:** <https://xianpeng919.github.io/mvacon>  
**ICCV'23 Paper:** <https://xianpeng919.github.io/monoxiver>  
**AAAI'22 Paper:** <https://github.com/Xianpeng919/MonoCon>