Lecture 2: R Basics

Peng Chap 4-6

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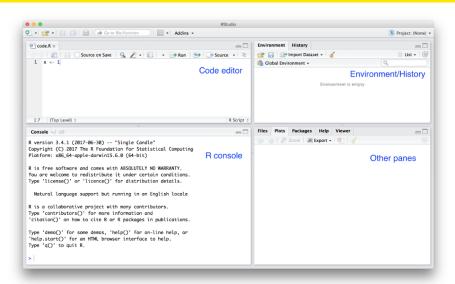
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Agenda

- R Studio
- Basic Operations and Data Type
- Input/ Output

Quick Survey: Have you installed RStudio?

RStudio Interface



RStudio Basics

- Key binding: to start a new script, Ctrl+Shift+N on Windows and command+shift+N on the Mac
- RStudio IDE cheatsheet: Help-> Cheatsheets -> RStudio IDE cheatsheet
- Load Libraries: library()
- Install packages:

Type in the console: install.packages("name of the package")

```
install.packages("tidyverse")
# install more than one package
install.packages(c("tidyverse", "ggplot2"))
# check all installed packages
installed.packages()
```

Basics: value assignment

```
We use assignment operator: <-
x <- 1 # Input
x = 1
msg <- "hello"
Question: Can we use <- and = interchangeably?
# Equal sign specifying parameters in function
mean(a, na.rm=FALSE)
# Creating a function
sqroot <- function(n) sqrt(1:n)</pre>
```

Now, to check your understanding, what will happen to following lines?

system.time(result <- sqroot(1000))

system.time(result = sqroot(1000))

Printing

[1] 5

```
x <- 5 ## nothing printed
x ## auto-printing occurs

## [1] 5
print(x) ## explicit printing</pre>
```

- Auto-print: easier for interactive work.
- Explicit-print: more convenient when writing scripts, functions, or longer programs.

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R Objects

R has five basic objects (Everything you see in R!):

- character
- numeric (real numbers)
 - L suffix to specify integer: 1L
 - Inf represents infinity, 1 / Inf is 0.
 - NaN: undefined value ("not a number") or missing value.
- integer
- complex
- logical (True/False)

The most basic type of R object is a vector.

- A vector can only contain objects of the same class.
- Empty vectors can be created with the vector() function.

```
x <- vector("numeric", length = 10)</pre>
```

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Vector

The c() function can be used to create vectors of objects by concatenating things together.

```
x <- c(0.5, 0.6)  ## numeric
x <- c(TRUE, FALSE)  ## logical
x <- c(T, F)  ## logical
x <- c("a", "b", "c")  ## character
x <- 9:29  ## integer
x <- c(1+0i, 2+4i)  ## complex</pre>
```

Question: what happens to the following code?

```
y <- c(1.7, "a")
y
```

[1] "1.7" "a"

Coercion

When different objects are mixed in a vector, **coercion** occurs so that every element in the vector is of the same class.

In the example above, we see the effect of implicit coercion. What R tries to do is find a way to represent all of the objects in the vector in a reasonable fashion.

Sometimes, it could violate your expectation.

Objects can be explicitly coerced from one class to another using the as.* functions, if available.

```
as.numeric(x)
```

Warning: imaginary parts discarded in coercion

[1] 1 2

as.logical(x)

Attribute

- Attributes are metadata for the object (to describe the object). Some examples of R object attributes are
 - names, dimnames
 - dimensions (e.g. matrices, arrays)
 - class (e.g. integer, numeric)
 - length
 - other user-defined attributes/metadata
- Attributes of an object (if any) can be accessed using the attributes() function.
- Not all R objects contain attributes: attributes() function returns NULL.

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Matrices

There are several options to create a matrix

```
m \leftarrow matrix(nrow = 2, ncol = 3)
\mathbf{m}
## [,1] [,2] [,3]
## [1,] NA NA NA
## [2,] NA NA NA
dim(m)
## [1] 2 3
attributes(m)
## $dim
```

[1] 2 3

Matrices

Constructed from vector: start from upper left corner, column-wise.

```
m <- matrix(1:6, nrow = 2, ncol = 3)
m</pre>
```

```
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
```

Or create directly from vectors by adding a dimension attribute.

```
m <- 1:10
dim(m) <- c(2, 5)
m
```

```
## [,1] [,2] [,3] [,4] [,5]
## [1,] 1 3 5 7 9
## [2,] 2 4 6 8 10
```

Matrices

```
 \begin{tabular}{lll} Column-binding or row-binding with the \\ \begin{tabular}{lll} cbind() \\ \begin{tabular}{lll} and \\ \begin{tabular}{lll} rbind() \\ \begin{tabular}{lll} functions. \\ \begin{tabular}{lll} cbind() \\ \begin{tabular}{lll} cbind()
```

Missing Values

- Missing values are denoted by NA or NaN.
- is.na() is used to test objects if they are NA
- is.nan() is used to test for NaN
- NA values have a class also, so there are integer NA, character NA, etc.
 (More general)
- A NaN value is also NA but the converse is not true

Question: What is the output of following code?

```
x <- c(1, 2, NA, 10, 3)
is.na(x)
is.nan(x)</pre>
```

Search for documentation

If you ever want to use a new function and would like to check its documentation

- ?pattern
- ??pattern
- help.search(pattern)

Reading Data

There are a few principal functions reading data into R.

- read.table , read.csv , for reading tabular data
- readLines , for reading lines of a text file source, for reading in R code files
- dget , for reading in R code files
- load, for reading in saved workspaces.
- unserialize, for reading single R objects in binary form

For small to moderately sized datasets, you can usually call read.table without specifying any other arguments.

```
data <- read.table("foo.txt")</pre>
```

- R automatically figures out how many rows there are (and how much memory needs to be allocated)
- figure what type of variable is in each column of the table.

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Example

```
data <- read.table("baby.csv", sep=",", header=TRUE)</pre>
head(data, n=3L)
##
     Birth.Weight Gestational.Days Maternal.Age Maternal.Heigh
## 1
               120
                                  284
                                                 27
## 2
               113
                                  282
                                                 33
## 3
               128
                                  279
                                                 28
##
     Maternal.Pregnancy.Weight Maternal.Smoker
## 1
                             100
                                             False
                             135
                                             False
## 2
```

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Question:

3

What if the dataset is too large?

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True

Reading in Larger Datasets

Several Suggestions:

- Compare your RAM with memory required to store your dataset.
- Use the colClasses argument.

```
initial <- read.table("bigdata.txt", nrows = 100)
classes <- sapply(initial, class)
tabAll <- read.table("bigdata.txt", colClasses = classes)</pre>
```

 Set nrows. This doesn't make R run faster but it helps with memory usage.

Exercise

dataM

- Write your R code to read the first 100 rows from "baby.csv", skip the headers, and assign it to variable 'data'.
- Check the class type of variable 'data', and print the total number of rows and columns for 'data'. (Hint: nrow(), ncol())
- Onvert variable 'data' to matrix type and assign it to 'dataM'. (Hint: data.matrix())

```
data <- read.table("baby.csv", sep=",", skip=1, nrows=100)
nrow(data)
## [1] 100
ncol(data)
## [1] 6
dataM <- data.matrix(data)</pre>
```

Reading Data Summary

There are of course, many R packages that have been developed to read in all kinds of other datasets, and you may need to resort to one of these packages if you are working in a specific area.

For large dataset:

- How much memory is available on your system?
- What other applications are in use? Can you close any of them?
- Are there other users logged into the same system?
- Operating systems, some limit the amount of memory a single process can access

Writing Data

There are analogous functions for writing data to files

- write.table , write.csv , for writing tabular data to text files (i.e. CSV)
- writeLines, for writing character data line-by-line to a file or connection
- dump, for dumping a textual representation of multiple R objects
- dput, for outputting a textual representation of an R object
- save, for saving an arbitrary number of R objects in binary format (possibly compressed) to a file.
- serialize, for converting an R object into a binary format.

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Writing Data

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```
m \leftarrow matrix(seq(1,100,5),4,5)
\mathbf{m}
        [,1] [,2] [,3] [,4] [,5]
##
## [1,] 1 21 41 61 81
## [2,] 6 26 46 66 86
## [3,] 11 31 51 71 91
## [4,] 16 36 56 76 96
write.table(m, sep=' ',file="output.R")
m1 <- read.table("output.R",sep =' ')</pre>
m1
##
    V1 V2 V3 V4 V5
    1 21 41 61 81
    6 26 46 66 86
  3 11 31 51 71 91
```

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Using the readr Package

The readr package is recently developed by Hadley Wickham to deal with reading in large flat files quickly.

```
library(readr)
read_csv(mtcars_path)
write_csv(mtcars, mtcars_path)
```

Interfaces to the Outside World

Data are read in using connection interfaces. Connections can be made to files (most common) or to other more exotic things.

- file, opens a connection to a file
- gzfile, opens a connection to a file compressed with gzip
- bzfile, opens a connection to a file compressed with bzip2
- url, opens a connection to a webpage

Connect to text files

Connections to text files can be created with the file() function.

```
str(file)
```

```
## function (description = "", open = "", blocking = TRUE, end
## raw = FALSE, method = getOption("url.method", "default")
```

The open argument allows for the following options:

- "r" open file in read only mode
- "w" open a file for writing (and initializing a new file)
- "a" open a file for appending
- "rb", "wb", "ab" reading, writing, or appending in binary mode

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Example - 1

```
## Create a connection to 'foo.txt'
con <- file("foo.txt")

## Open connection to 'foo.txt' in read-only mode
open(con, "r")

## Read from the connection
data <- read.csv(con)

close(con)</pre>
```

Example - 2

Open connection to gz-compressed text file

```
con <- gzfile("words.gz")
x <- readLines(con, 10)</pre>
```

The above example used the <code>gzfile()</code> function which is used to create a connection to files compressed using the <code>gzip</code> algorithm. There is a complementary function writeLines() that takes a character vector and writes each element of the vector one line at a time to a text file.

Example - 3

Open connection to url

```
con <- url("http://www.sjtu.edu.cn", "r")
## Read the web page
x <- readLines(con)
## Print out the first few lines
head(x)</pre>
```

Using URL connections can be useful:

- producing a reproducible analysis
- ② Opening a web browser and downloading a dataset by hand.

Of course, the code you write with connections may not be executable at a later date if things on the server side are changed or reorganized.

Your turn!

Please read chapter 3 of Introduction to Data Science (2020) by Rafael Irizarry. (https://rafalab.github.io/dsbook)

We will ask you to write r code for homework 1 (coming tonight!)

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