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Date: 1/24/2020

Assignment: A1 PART 1

Description:

This code could be separated into four parts: 1) reading command flags
2) reading sor file 3) detect data type 4) output answers.

In part one & part two, We created Hashmap Class to store command flags and data value. They are called `command_map` and `data_map`. The `command_map` stores flags' name as key and flags' value as value. The `data_map` stores row's index as key and the list of fields in that row as value. Each field has been filtered out empty space and invalid fields will be REPLACED BY "<>". We don't ignore anything during reading file. You can find the code of reading command in `helper1.h` and the code of reading file in `helper1.h` and `helper2.h`

In part three, we get the longest row in `data_map` and detect data type for each column. We use 1 as STRING, 2 as FLOAT, 3 as INT, 4 as BOOL, 5 as MISSING VALUE. Thus, you may see those representation in `column_type` string list. You can find the code of identifying data type in `helper3.h`

Having stored and identified all relevant information, we can simply output the answer. You can find the code of this part in `main.cpp`