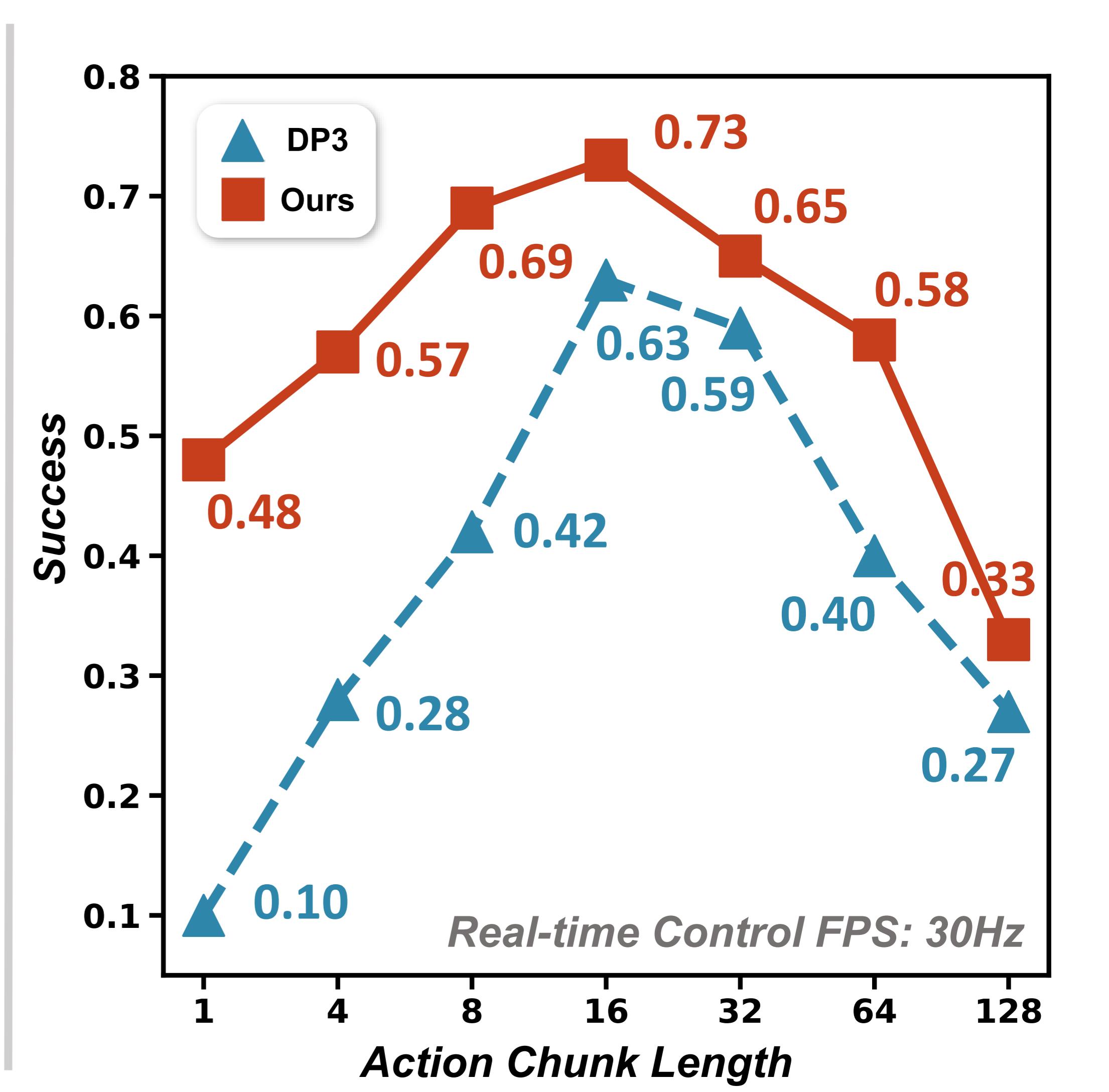


(a) Primary Mode Clustering



(b) Speed-Accuracy Trade-off

(c) Action-Chunk Length vs. Reactivity