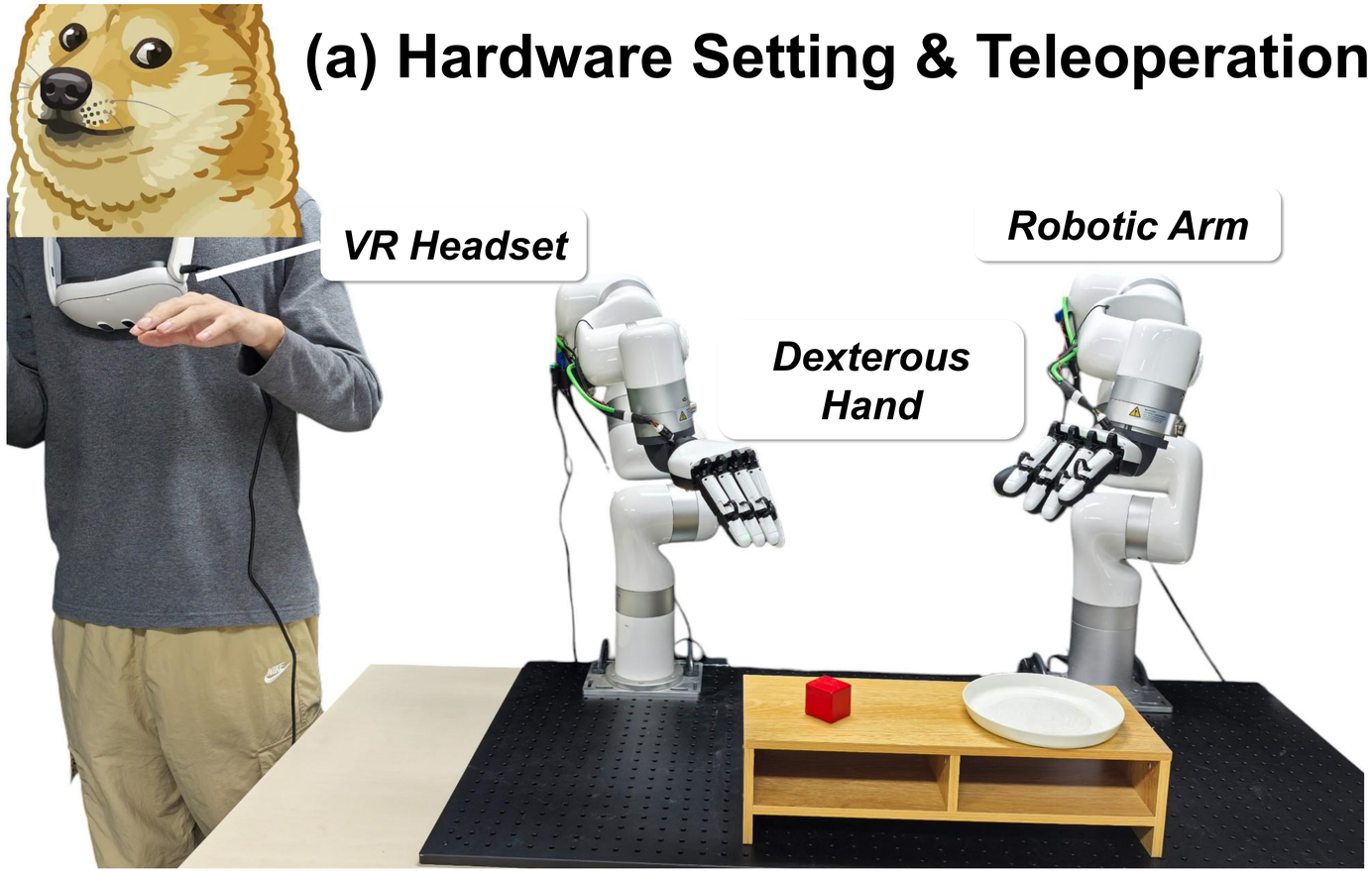
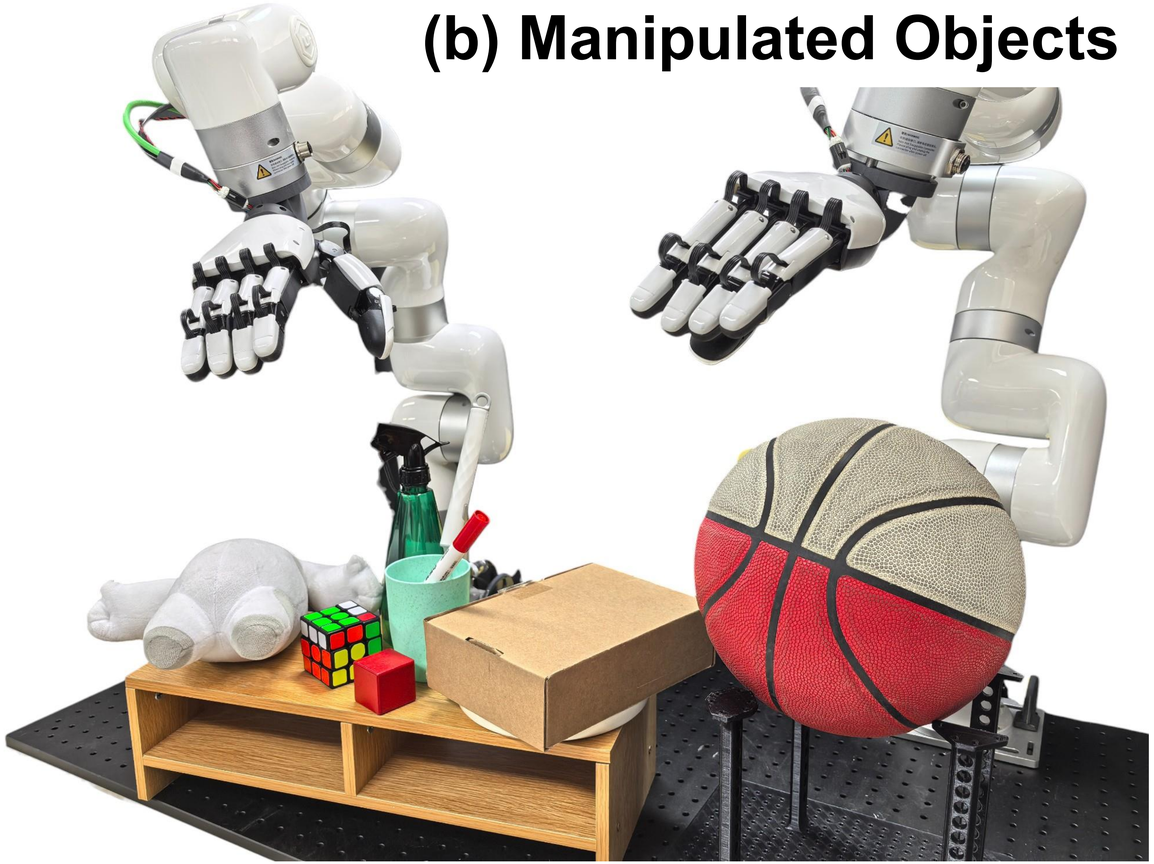

(a) Hardware Setting & Teleoperation
VR Headset
Robotic Arm
Dexterous Hand


(b) Manipulated Objects