

Christian Valera

github.com/cjvalera

linkedin.com/in/cjvalera

cjvalera@hotmail.com

https://cjvalera.github.io/

408-917-0370

EDUCATION

- California State Polytechnic University, Pomona** Pomona, CA
Bachelors of Science in Computer Science; GPA: 3.01 Sept 2012 – Dec 2016

EXPERIENCE

- ISBX** Los Angeles, CA
Full Stack Developer May 2017 - Present
 - Create reusable components and services using Angular's Component based architecture.
 - Back-end Javascript/Typescript developer building RESTful APIs. Worked with different frameworks such as Angular for front-end, Express and Loopback in the back-end and Mocha for testing.
 - Develop new features and designs and responsible for bug-fixes for an internal Redbull iOS app. Collaborate closely with Redbull team in sprint planning, discuss app related issues, and develop robust solutions.
 - Tech lead in implementing the redesign of Ribbon, a social networking app based on events. Integrated Foursquare and Facebook APIs.
 - Migrated QT application to a native Android using MVVM architecture and Data Binding. Ensured compatibility with newer devices while supporting older ones.
 - Implemented redesign for The Queen Mary's website and improved their existing CMS built in Processwire, a PHP open source CMS framework.
 - Lead developer for multiple iOS projects. Maintained development practices through code review and provide mentorship to other developers.
 - Collaborate closely with designers, clients, project managers and developers to build a production ready web and mobile applications in an Agile environment.
- ISBX** Los Angeles, CA
Software Developer Intern Feb 2017 - May 2017
 - Developed single page application using Angular. Built RESTful APIs using LoopBack framework.
 - Worked with Android Data Binding, Retrofit and RxJava libraries in implementing new features to an existing project.
 - Participate in daily scrums with in-office and overseas coworkers. Maintained project timelines and developed assigned tasks of current sprint.
- California Association Of Realtors** Los Angeles, CA
IT Intern Sept 2016 - Dec 2016
 - Responds to troubleshooting/tickets and assisted in installation of new hardware.
 - Assisted IT Manager through documented reports of web applications design issues and development errors. Contributed to the evaluation of products UI and UX through test cases and interoperability.

PROJECTS

- Edelbrock:** An android app that communicates to a proprietary ECU device via bluetooth. Implemented the UI to show data and controls from/to the ECU.
- The Queen Mary (*queenmary.com*):** An iconic ship attraction website redesign using PHP. Key member in building the CMS using Processwire.
- MexCocina Cafe (*mexcocinacafe.com*):** Responsive and mobile-friendly website built using Wordpress.
- Asteriods Clone:** An arcade shooter game made with Unity engine using C# for Windows.
- Minecraft World:** Developed a Minecraft like environment using OpenGL with Lightweight Java Game Library(LWJGL). Rendering a random textured cube world using Simplex Noise.

PROGRAMMING SKILLS

- Programming Languages:** Java, Swift, JavaScript, TypeScript, PHP, SQL
- Tools, Libraries & Frameworks:** Angular, Bootstrap, NodeJS, Postgres, Processwire

ACTIVITIES

- INSAN Foundation Volunteer:** An organization that is dedicated to alleviate hunger and poverty in our communities.