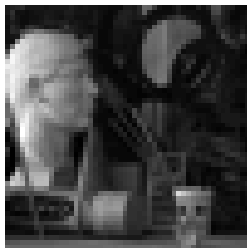


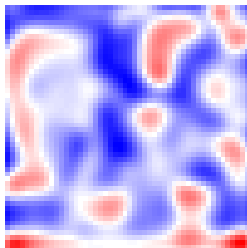
C Original image



D True depth map



E Bright/dark image



F Decoded depth map

