INFO 6205

Program Structures & Algorithms Fall 2020

Assignment No.4

Task

We mentioned two alternatives for implementing Union-Find:

- 1. For weighted quick union, store the depth rather than the size;
- 2. For weighted quick union with path compression, do two loops, so that all intermediate nodes point to the root, not just the alternates.

For both of these, code the alternative and benchmark it against the implementation in the repository. You have all of that available from a previous assignment.

If you can explain why alternative #1 is unnecessary to be benchmarked, you may skip benchmarking that one.

Output (few outputs to prove relationship)

```
<terminated> WQUPC [Java Application] /Library/Java/JavaVirtualMa
                                                                                <terminated> WQUPC [Java Application] /Library/Java/JavaVirtualMachine
(WQUPC_Simpler:20000):3.1678148
                                                                                WQUPC_Simpler Depth(n = 20000): 1.66
(WQUPC:20000):3.37362908
(WQU SIZE:20000):4.42756689
                                                                                WQUPC_Simpler Depth(n = 40000): 1.73
                                                                               WQUPC_Simpler Depth(n = 80000): 1.75
WQUPC_Simpler Depth(n = 160000): 1.67
WQUPC_Simpler Depth(n = 320000): 1.76
WQUPC_Simpler Depth(n = 640000): 1.77
(WQU_DEPTH: 20000):5.16603422
(WOUPC Simpler: 40000):6.88529325
(WQUPC:40000):7.159335680000001
                                                                                WQUPC_Simpler Depth(n = 1280000): 1.78
(WQU_SIZE:40000):9.56462217
                                                                                WQUPC\_Simpler Depth(n = 2560000): 1.73
(WQU_DEPTH: 40000):10.04929838
                                                                                WQUPC Depth(n = 20000): 1.73
                                                                               WQUPC Depth(n = 40000): 1.76
WQUPC Depth(n = 80000): 1.8
(WQUPC_Simpler:80000):15.891704460000001
(WQUPC:80000):16.45149367
(WQU_SIZE:80000):22.91139275
                                                                               WQUPC Depth(n = 160000): 1.75
WQUPC Depth(n = 320000): 1.74
(WQU_DEPTH: 80000): 24.70012419
                                                                                WQUPC Depth(n = 640000): 1.72
(WQUPC_Simpler:160000):37.13039862
                                                                                WQUPC Depth(n = 1280000): 1.65
(WQUPC:160000):37.749463139999996
(WQU SIZE:160000):56.65309271
                                                                                WQUPC Depth(n = 2560000): 1.76
                                                                                WQU_SIZE Depth(n = 20000): 6.42
(WQU_DEPTH: 160000):59.620989030000004
                                                                                WQU\_SIZE Depth(n = 40000): 6.89
                                                                               WQU_SIZE Depth(n = 80000): 7.25
WQU_SIZE Depth(n = 160000): 7.68
WQU_SIZE Depth(n = 320000): 7.94
(WOUPC Simpler: 320000):84.6383249
(WQUPC:320000):85.81148189
(WQU_SIZE:320000):130.82446331
                                                                                WQU_SIZE\ Depth(n = 640000):\ 8.39
(WOU DEPTH: 320000):136.86854213
                                                                                WQU_SIZE Depth(n = 1280000): 8.78
(WQUPC_Simpler:640000):219.36851959
(WQUPC:640000):224.15948909
                                                                                WQU_SIZE Depth(n = 2560000): 9.16
                                                                               WQU_DEPTH Depth(n = 20000): 6.06
WQU_DEPTH Depth(n = 40000): 6.37
WQU_DEPTH Depth(n = 80000): 6.83
(WQU_SIZE:640000):327.67834418
(WQU_DEPTH:640000):350.28712767999997
                                                                               WQU_DEPTH Depth(n = 160000): 7.15
WQU_DEPTH Depth(n = 320000): 7.45
(WQUPC_Simpler:1280000):632.96354711
(WQUPC:1280000):634.11949851
(WQU_SIZE:1280000):973.48090254
                                                                                WQU_DEPTH Depth(n = 640000): 7.81
                                                                                WQU_DEPTH Depth(n = 1280000): 8.15
(WQU_DEPTH: 1280000):986.81565245
                                                                                WQU_DEPTH Depth(n = 2560000): 8.4
(WQUPC Simpler:2560000):1818.99150803
(WQUPC:2560000):1803.2719407900001
(WQU_SIZE:2560000):3008.53117654
(WOU DEPTH: 2560000):3054.02199536
```

Relationship conclusion

According to output and graph, I found that:

For weighted quick union, no matter we store the depth or the size, there is no obvious difference in running time(graph 1 in evidence).

For weighted quick union with path compression, no matter we do two loops or implement the grandparent fix, there is no obvious difference in running time(graph 1 in evidence).

For weighted quick union, if we store the depth, the average depth of tree is smaller than the average depth of tree when we store the size.(graph 2 in evidence).

For weighted quick union with path compression, no matter we do two loops or implement the grandparent fix, there is no obvious difference in the average depth of tree(graph 2 in evidence).

Evidence to support relationship (screen shot and/or graph and/or spreadsheet)

n	WQUPC_Simpler	WQUPC	WQUPC_SIZE	WQUPC_DEPTH			
20000	3.1678148	3.37362908	4.42756689	5.16603422			
40000	6.88529325	7.15933568	9.56462217	10.04929838			
80000	15.89170446	16.45149367	22.91139275	24.70012419			
160000	37.13039862	37.74946314	56.65309271	59.62098903			
320000	84.6383249	85.81148189	130.8244633	136.8685421			
640000	219.3685196	224.1594891	327.6783442	350.2871277			
1280000	632.9635471	634.1194985	973.4809025	986.8156525			
2560000	1818.991508	1803.271941	3008.531177	3054.021995			
Running time(millisecond) 2500 1500 1000 1000 1000 1000 1000 1000							
500							
0 500000 1000000 1500000 2000000 2500000 3000000 The number of objects							
── WQUPC_Simpler ── WQUPC ── WQUPC_SIZE ── WQUPC_DEPTH							

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n	WQUPC_Simpler	WQUPC	WQUPC_SIZE	WQUPC_DEPTH
20000	1.66	1.73	6.42	6.06
40000	1.73	1.76	6.89	6.37
80000	1.83	1.8	7.25	6.83
160000	1.67	1.75	7.68	7.15
320000	1.76	1.74	7.94	7.45
640000	1.77	1.72	8.39	7.81
1280000	1.78	1.65	8.78	8.15
2560000	1.73	1.76	9.16	8.4

