

Bretagne-Pays de la Loire École Mines-Télécom

c2w protocol

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CHAPITRE 1: FORMAT OF MESSAGE

```
A
                     Text Length
       Type
K
                   Text (variable length)
```



CHAPITRE 1: FORMAT OF MESSAGE

- * ACK field(1 bit): This field is set to 1 to acknowledge a previous message, the default value is 0.
- * R field (2 bits) : This field indicates the type of corresponding room.

00 : main room

01 : movie room

11 : other case

- * Type field (4 bits): This field indicates the type of each message (refer to a table (definition of the type) for more details).
- * Text Length field (16 bits): This field specifies the total length in bytes of the Text. The user must ensure that this field contains the correct value.
- * Text field (variable length): This field contains the contente that is the object of the message, encoded in ASCII.



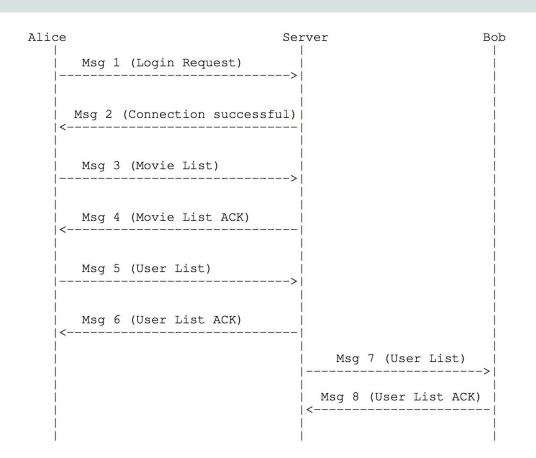
CHAPITRE 1: FORMAT OF MESSAGE

++ Type	+ Message Name
0000 0001 0010 0110 0111 1000 1010 1111	Connection To Main Room Connection Successful Connection Failed List of All Users In Main Room List of All Movies In Main Room User Sends Message to Server Server Sends Message to All Users Enter One Movie Room List of All Users in Movie Room Leave the Movie Room Leave the Main Room Error
++	+

Table 1: Definition of the Type



CHAPITRE 2: EXEMPLE







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Merci beaucoup!