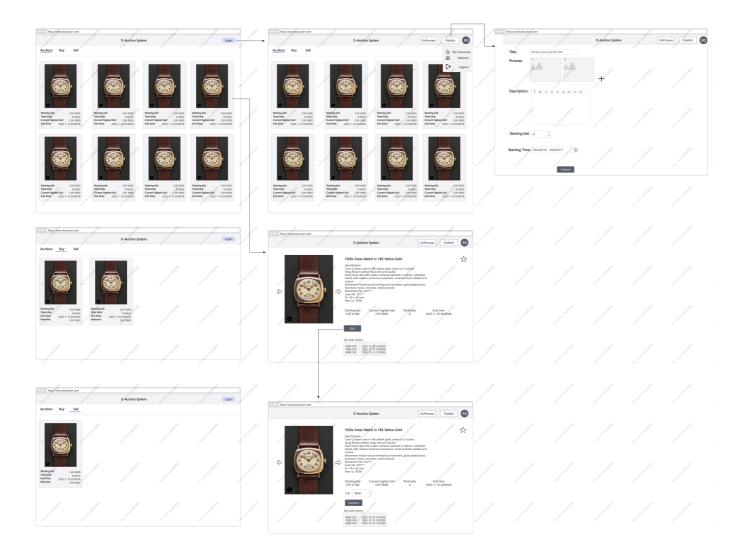
APP theme: Auction System

- 1. User Registration and Identity
- 2. Auction Creation Include details like:
 - o Item description.
 - o Starting price.
 - Auction duration (start and end times).
 - Reserve price (optional minimum acceptable price).
- 3. Bidding
 - o Place Bid:
 - Allow users to submit bids higher than the current bid.
 - Track Highest Bid:
 - Ensure the highest bid is updated in real time.
 - Refund Outbid Users:
 - Automatically return funds (or placeholders) to bidders who were outbid.
 - Bid History (Optional):
 - Display a list of all bids for transparency.
- 4. Auction Lifecycle Management
 - Start Auction:
 - Activate an auction at the specified start time.
 - End Auction:
 - Automatically or manually close the auction when the duration ends.
 - Determine the winner (highest bidder).
 - Handle unsold items if no bids meet the reserve price.
- 5. Payments and Funds Management
 - o Escrow System:
 - Lock the highest bid funds during the auction.
 - Hold funds until the auction is successfully completed.
 - o Transfer Funds:
 - Release funds to the seller after the auction ends.
 - Refund Mechanism:
 - Refund all other bidders except the highest one.
 - o Fees (Optional):
 - Deduct platform or transaction fees if applicable.

Prototype



project structure

contracts: smart contract code

frontend: frontend code

scripts: smart contract code deploying scripts

hardhat.config.js: framework for compiling, testing and deploying on a local

package.json: package management / project config

others: compiling / running artifacts

Develop progress:

开发规则:

- 1. 代码不要直接合并到main分支,应该合并到dev
- 2. 可以从dev分支拉个自己的分支
- 3. 先pull,本地解决完冲突,自己验证通过,再push到远程