



SPECORA

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Spectrum + Aura (Full range of options, tailored to your vibe)

Team:

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The Problem SPECORA solves:

- One sized gadgets dominate the current market in terms of tech, but they don't match individual users' style or needs due **lack of personalisation**, which is where **SPECORA** enters the market gap.
- Current users are very much frustrated with **limited choices** in device features, aesthetics, and performance. Existing companies only offer a very few options to customise their gadget and for a premium price, and high-end models only.
- **Distinct user groups** (e.g., gamers vs. students vs. professionals) have specific tech needs that are not met by standard off-the-shelf devices that are currently available in today's market.





Market Research:

- **Target Demographics:** Tech-savvy **Gen Z** (late teens ~ 20's) and **Millennials** (20's ~ 30's), early adopters who highly value personalised tech and stylish gadgets.
- **Customer Behavior:** These days, consumers demand **tailored experiences**. They prefer gadgets that reflect their identity and will pay for customisation over generic products that come as standard to everyone.
- **Competitive Landscape:** Dominated by big brands (Apple, Samsung, Xiaomi, etc.), rivalry is moderate to high. They are established companies that have loyal customer bases, but few offer deep personalization like **SPECORA**. And the threat of new entrants is low as (high barriers: cost, partnerships needed)
- **Trends, Personalization & Modular Tech:** Growing consumer demand for **upgradable, custom-tailored gadgets**. Modern tech trends (e.g., modular phones, DIY laptops) show that users want devices they can **upgrade, repair, and customize**, which aligns with **SPECORA's** concept.

Solution: The SPECORA Product.

Feature	Specora	Apple	Samsung	Other Brands
Full Device Customization	✔ Yes	✗ No	✗ No	✗ No
Lifetime Warranty Option	✔ Yes	✗ No (AppleCare+)	✗ No (Samsung Care)	✗ No
Modular Upgrades	✔ Yes	✗ No	✗ No	✗ Rare
Ultra-Luxury Material Choices	✔ Yes	⚠ Limited	⚠ Limited	⚠ Limited
Artisan/Limited Collaboration	✔ Yes	✗ Rare	✗ Rare	✗ Rare
Eco-Friendly, Repairable Design	✔ Yes	⚠ Partial	⚠ Partial	⚠ Partial
Open Ecosystem Compatibility	✔ Yes	✗ No	⚠ Partial	⚠ Varies
AI Device Performance Tuning	✔ Advanced	⚠ Basic	✔ Some models	⚠ Varies

- **Customisable Gadget Platform:** Customers can design each and every aspect of their device (from **hardware modules to aesthetic design**) before purchase, delivering a **unique gadget for each unique personality!**
- **Modular Architecture:** Devices built with interchangeable modules (e.g., display, camera, battery, and back panel). Customers can **upgrade or swap components easily** instead of replacing the whole device, making our gadgets **future-proof** for our users
- **Creative Tech Expression:** SPECORA's platform enables **deep personalization and creative expression**, and each device reflects the owner's style, taste, and unique mindset. This unique value proposition sets us apart, as no major brand currently offers such creative freedom
- **Sustainability:** Modular, repairable design means less **e-waste**, aligning with growing consumer demand for sustainable tech.

Business Model:

- **Value Proposition:** Each customer gets a **one-of-a-kind gadget** that matches their personality and needs. High **value-for-money** through customisation and the Aura of owning a unique device. Virtually **no direct competition** is offering this level of personalisation.
- **Customer Segments:** Currently focusing on **premium tech enthusiasts**, the individuals willing to invest in bespoke gadgets. Includes people with specific performance needs (gamers, creators) and those who crave exclusivity.
- **Key Partnerships:** Partner with top **component suppliers** (for CPUs, displays, camera modules, etc.) to source quality parts. Collaboration with advertising & media partners for promotion.
- **Revenue Streams:** Primarily, the revenue is dependent on **device sales** (each custom device sold at a profitable margin of 30% to 40% markup on component costs). Additional revenue from **premium add-ons** (e.g., offering a **lifetime warranty** or support package at extra cost for high-end devices).
- **Cost Structure:** Significant upfront **infrastructure costs** (manufacturing setup, a 10,000 sq ft+ assembly facility). Ongoing costs in **skilled labor** (engineers, assembly technicians) and **component procurement**. Marketing and partner contracts also form part of the cost base



Marketing and Sales Strategy:



- **Branding & Awareness:** Build a strong **brand identity** centered on creativity and quality. Launch broad marketing campaigns, from **social media buzz to traditional ads** in each target market, to maximise our visibility
- **Stores (Online & Offline):** Utilise **multi-channel sales**, a slick e-commerce website for direct online sales, complemented by selective **offline experiences** (pop-up kiosks or partner retail stores for hands-on demos).
- **Strategic Partnerships:** Collaborate with top tech brands for credibility and co-marketing. **For example**, Form partnerships with leading component makers (Snapdragon, Sony, etc.) so we can co-brand components and tap into their fan bases. Also, consider alliances with influencers or tech communities to promote SPECORA's customisable gadgets
- **Customer Engagement:** Deliver **personalized customer service** to match our personalized product. Assign each customer a dedicated support representative for one-on-one assistance and after-sales care. Implement a system where each device has a unique ID so that supporting customers can enter their device's ID to get quick, tailored help, ensuring loyal and happy community growth.

Financial Plan:

- **Startup Cost:** Estimated initial **startup cost of ~\$100,000** to get SPECORA off the ground (seed funding target for product development, manufacturing setup, and marketing launch)
- **Revenue Model:** Income primarily from **custom device sales**, each device sold at a profitable margin (we plan roughly a **30–40%** markup on component and assembly costs). Higher-end custom builds yield larger margins. Additional revenue from selling **extended services** (e.g., lifetime warranty plans or premium support for an added fee)
- **Funding Needs:** Seeking **seed funding of \$100K** (via investors or fundraisers) to cover startup expenses. Likely require further funding as we will go into expanding production capacity, R&D for new modules, and marketing.



BUDGET
FINANCE

Timeline:

Implementation Timeline

MONTHS 1–3

Funding & Hiring

Secure capital, recruit co-founder

MONTHS 4–6

Warehouse Setup

Lease & equip facility

MONTHS 7–9

Partnerships

Form branding agreements

MONTHS 10–12

Marketing Launch

Promote products, run ads

Conclusion:



Recap: SPECORA addresses a real market gap by offering **deeply personalized, modular gadgets** that traditional brands don't provide. Our project demonstrated the market demand, a feasible business model, and a clear roadmap for bringing this concept to life.



Differentiation: SPECORA stands out with **customer-centric innovation** (users as co-designers of their tech), a community-driven model, and a blend of creativity + technology that creates value beyond the device itself.



Closing: In summary, SPECORA has the potential to **redefine gadget personalisation** in the consumer tech industry. Thank you for listening. We are happy to discuss further or answer any questions!