

Xiaoxi Zheng

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Objective

Seeking full-time employment to utilize creativity, understandings of user needs and knowledge in computer science.

Education

Bachelor of Science in Digital Art and Sciences (Engineering in Computer Science) May 2017
Minor in Business Administration and Studio Art GPA: 3.49
University of Florida, Gainesville, FL
Current courses: Integrated Product & Process Design || Sensors and Electronics || Business Finance

Experience

Software Engineering Intern, Voalte May 2016 - August 2016

- Implemented UI changes and performed bug fixes on the IOS team using [Objective-C]
- Wrote iOS demo app to demonstrate libVoalte framework for third party developers
- Evaluated Voalte Platform UI/UX and presented findings to engineering and product management based on usability evaluation

Mobile Apps Services Intern, Atmosphere Apps, May 2015 - Present

- Lead a team of interns to create and implement marketing strategies and product positioning for Skywave.io – a SASS product developed by Atmosphere Apps
- Created unique designs based on strategic client goals and exploring consumer needs through effective communication and iteration

Projects

EOC Practice Exam Portal for P.K-Yonge Development School

- Developed an End-to-End Web app using MEAN Stack with an agile scrum team
- Overlooked the overall UI/UX using HTML and CSS to create intuitive testing platform
- Implemented client specific features using AngularJS and ensured the overall momentum of teamwork

Tech Lead, Dogtective

- Lead a small team to develop an interactive storytelling game using Unity3D, Maya3D and followed waterfall methodology

Scrum Master, CityLifestyle, Human Computer Interaction

- Serve as the scrum master for a small team that practiced iterative design for best HCI practices

Involvement/Affiliations

Undergraduate Researcher, LearnDialogue UF September 2016 - Present

- A member on the research effort that focuses on how language dialogue and intelligent systems can support human learning across educational context

Webmaster, Institute of Industrial System Engineers September 2016 - Present

- Architected, designed and created the South Eastern Region Conference website for IISE

Promotion Director, Photographer, Sparks Magazine December 2013 - May 2016

- Promoted *Sparks* on and off campus and raised awareness of Asian American social issues
- Created and organized photo and digital assets for aesthetic/promotion usages

Computer Literacy Skills/Language Proficiencies

- Languages: Fluent in Chinese Mandarin, Fuzhounese dialect and Cantonese (Conversational)
- Software and programming languages:
 - *Unity3D, Adobe Photoshop, inVision Prototype, Autodesk Maya, Processing*
 - Working knowledge with JAVA, Objective-C, C++ HTML, CSS and JavaScript