

Documentation

1 CODE OUTLINE:

```
class Deque {
private:
    string *queue, remove;
    int num_elements, size_of_queue, head, tail, previousHead, previousTail, minSize;
public:
    Deque();//Default constructor
    void grow(int, T*); //Doubles the size of the queue when needed, this method is wrapped
    around a try/catch structure to catch unexpected error(i.e out of memory and etc). More
    specifically I threw an OUT_OF_RANGE exception.
    void shrink(int, T*); //Halves the size of the queue when needed this method is wrapped
    around a try/catch structure to catch unexpected error(i.e out of memory and etc). More
    specifically I threw an OUT_OF_RANGE exception.—Altho it might never happen when calling
    shrink method...
    ~Deque(); //Destructor, deletes T *queue when program terminates
    void push_front(T); //adds elements to the front of the queue, calls grow when queue is full,
    and copied content from the old array to the new array in the following manner: copied the
    element from previousTail(of the old array) as the 1st element of the new array, and tail++ until
    it wraps around and copied every element from the old array to the new array.(essentially
    when tail and head meet)
    void push_back(T); //adds elements to the back of the queue, calls shrink when queue is less
    than ¼ full, and copied content from the old array to the new array in the following manner:
    copied the element from previousTail(of the old array) as the 1st element of the new array, and
    tail++ until it wraps around and copied every element from the old array to the new
    array.(essentially when tail and head meet)
    string pop_front();//removes the element at the front of the queue—1)Fixed bug found in
    this method from previous submission of part a, made sure it didn't shrink when the head
    happens to be @ index 0 and ¼ full when the queue is @ min. size 8,(like it would shrink if
    there's only 2 element left in size 8 queue) this caused problem when it called the shrink
    method, and when it called pop_front again, it returned an empty string.---so fixed. 2) Checks
    and handles the error if the queue happens to be empty.
    string pop_back();//removes the element at the back of the queue. Checks and handles the
    error if the queue happens to be empty.
    int size();//returns the size_of_queue , or the size of my array
    bool empty();//returns true if the queue is empty
    string toStr(); //the toStr() method the professor wants
    void print_queue();//prints the queue in another way—this method is commented out
```

2 GENERAL DESCRIPTION

For this part of the project, I implemented a double ended queue that grows when the array is full, and shrinks when it's $\frac{1}{4}$ full using Templates. I initialized the "head" on the left end of the array, and "tail" on the right end of the array. (They change obviously as user push/pop accordingly) Handles the 2 errors the professor specified, handle errors when popping front and back of an empty array, as well as trying to catch out_of_memory errors.

3 TEST CASES:

TEST CASE	TEST DESCRIPTION	EXPECTED RESULT	ACTUAL RESULT	PASS/FAIL
1	push element into an empty queue	Element gets pushed	Element gets pushed	Passed
2	pop an element from an empty queue	Nothing happens/throw exception	Code cout a line saying there's nothing to pop	Passed
3	push element to a full queue(using push_front)	Element gets pushed and queue size doubles	Element gets pushed and queue size doubles	Passed
4	Element gets popped and queue size shrinks by half(both front and back tested)	Element gets popped and queue size shrinks by half	Element gets popped and queue size shrinks by half	Passed
5	Pushing in front the front 6 elements, and pushing front back 3 elements	Elements gets push and doubled bc it reached capacity	Same as expected	Passed
6	Popping from back from the populated array in test case 5	Items get pop out in the order they should be	Same as expected	Passed
7	Pushing 9 elements from front and pop 6 of them from back	Array should populate and double after it gotten to 9, and shrinks after popping so many elements	Same as expected	Passed
8	Populated 17 elements randomly, and popped out from the front continuously until there is only 8 elements in the array	Should expect growing and shrinking of array respectively.	Same as expected	Passed
9	Continue to pop things randomly from front and back from the remaining of above array until its empty, and pop front and back couple times more	To throw some sort of exceptions or error	I wrote my code to catch this in if/else statements, so cout statements was throwed, and suggested the user to put in more stuff before they can pop anymore.	passed
10	Randomly push and pop	Print out accordingly	Same as expected	Passed

4 SAMPLE OUTPUT SCREENSHOTS:

Sample output 1

```
/cygdrive/c/Users/Xiaoxi/Dropbox/cop530/Deque

Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
1
eighth
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
1
ninth
realizes its full
initialized new array with x2 the space
successfully called grow
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
4
fifth
fourth
third
second
first
sixth
seventh
eighth
ninth

Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
```

Sample output 2

```
/cygdrive/c/Users/Xiaoxi/Dropbox/cop530/Deque

Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
You just removed: fifth
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
You just removed: ninth
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
You just removed: fourth
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
rightMost of the array
You just removed: eighth
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
third
second
first
sixth
seventh
Welcome to the program,
```

```
The size_of_queue size of the queue is: 8
There are 0 elements in the array
Index position 1 is empty.
Index position 2 is empty.
Index position 3 is empty.
Index position 4 is empty.
Index position 5 is empty.
Index position 6 is empty.
Index position 7 is empty.
Index position 8 is empty.
```

```
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
2
You have popped everything out of your array!!consider pushing in some new stuff
Welcome to the program,
Please enter your option
|| 0--push_front || 1--push back || 2--pop front || 3--pop back ||
|| 4--toStr() method|| 5--print your final queue ||
3
You have popped everything out of this queue...considering pushing in something?
```

Sample output 3