



Interval and polyhedral analysis

Thomas Jensen



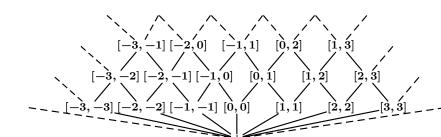
Plan

1 Interval analysis

- Widening and narrowing
- 3 Polyhedral abstract interpretation



The lattice of intervals





The lattice of intervals

Elements:

Itv
$$\stackrel{\text{def}}{=} \{ [a, b] \mid a, b \in \overline{\mathbb{Z}}, \ a \leqslant b \} \cup \{\bot\} \text{ with } \overline{\mathbb{Z}} = \mathbb{Z} \cup \{-\infty, +\infty\}$$

Order:

$$\underline{I \in Itv} \atop \bot \sqsubseteq_{Itv} I \qquad \underline{c \leqslant a \quad b \leqslant d \quad a, b, c, d \in \overline{\mathbb{Z}}} \atop [a, b] \sqsubseteq_{Itv} [c, d]$$

Lattice operations :

$$\begin{array}{ccc} I \sqcup_{\operatorname{Itv}} \bot & \stackrel{\operatorname{def}}{=} & I, \ \forall I \in \operatorname{Itv} \\ \bot \sqcup_{\operatorname{Itv}} I & \stackrel{\operatorname{def}}{=} & I, \ \forall I \in \operatorname{Itv} \\ [a,b] \sqcup_{\operatorname{Itv}} [c,d] & \stackrel{\operatorname{def}}{=} & [\min(a,c),\max(b,d)] \end{array}$$

$$I \sqcap_{\operatorname{Itv}} \bot \stackrel{\text{def}}{=} \bot, \ \forall I \in \operatorname{Itv}$$

$$\bot \sqcap_{\operatorname{Itv}} I \stackrel{\text{def}}{=} \bot, \ \forall I \in \operatorname{Itv}$$

$$[a,b] \sqcap_{\operatorname{Itv}} [c,d] \stackrel{\text{def}}{=} \rho_{\operatorname{Itv}} ([\max(a,c),\min(b,d)])$$



Normalizer : $\rho_{Itv} \in (\overline{\mathbb{Z}} \times \overline{\mathbb{Z}}) \to Itv$ defined by

$$\rho_{\mathrm{Itv}}(a,b) = \begin{cases} [a,b] & \text{if } a \leq b, \\ \bot & \text{otherwise} \end{cases}$$

Least and greatest element:

$$\begin{array}{ccc} \bot_{Itv} & \stackrel{\text{def}}{=} & \bot \\ \top_{Itv} & \stackrel{\text{def}}{=} & [-\infty, +\infty] \end{array}$$

Abstraction and concretisation:

$$\begin{array}{lll} \alpha_{Itv}(S) & \stackrel{\text{def}}{=} & \bot & \text{if } S = \emptyset \\ \alpha_{Itv}(S) & \stackrel{\text{def}}{=} & [min(S), max(S)] & \text{otherwise} \end{array}$$

$$\gamma_{\mathrm{Itv}}(\bot) \stackrel{\mathrm{def}}{=} \emptyset$$
 $\gamma_{\mathrm{Itv}}([a,b]) \stackrel{\mathrm{def}}{=} \{z \in \mathbb{Z} \mid a \leqslant z \text{ and } z \leqslant b \}$



Abstraction of basic functions

All operators are *strict* : they return \bot if one of their arguments is \bot .

$$\begin{array}{rcl}
+^{\sharp} ([a,b],[c,d]) & = & [a+c,b+d] \\
-^{\sharp} ([a,b],[c,d]) & = & [a-d,b-c] \\
\times^{\sharp} ([a,b],[c,d]) & = & [\min(ac,ad,bc,bd),\max(ac,ad,bc,bd)] \\
& & \text{const}(n)^{\sharp} & = & [n,n]
\end{array}$$

Example:

$$+^{\sharp}([2,\infty],[3,4])=[5,\infty]$$



Abstract comparison operators

Update knowledge about the value of variables.

Example : if $x \mapsto [2,5]$ and $y \mapsto [3,7]$ and we know that the test x = y succeeds then we can refine our description of x and y:

$$[=] \downarrow_{\text{comp}}^{\sharp} ([2,5],[3,7]) = ([3,5],[3,5])$$

In general:



Abstract interpretation with intervals

$$x := 100;$$
while $0 < x$ {
 $x := x - 1;$
}
$$0 < x := 100$$

$$0 < x > 0 > x$$

$$2 > 3$$

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 - ^{\sharp} [1, 1])$$
 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\mathrm{Itv}} X_1$



Example: fixpoint iteration

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 -^{\sharp} [1, 1])$$

 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\mathrm{Itv}} X_1$

$$\begin{array}{ll} X_1^0 = \bot & X_1^{n+1} = [100,100] \sqcup_{\mathrm{Itv}} \left(X_2^n - ^{\sharp} [1,1] \right) \\ X_2^0 = \bot & X_2^{n+1} = [1,+\infty] \sqcap_{\mathrm{Itv}} X_1^{n+1} \\ X_3^0 = \bot & X_3^{n+1} = [-\infty,0] \sqcap_{\mathrm{Itv}} X_1^{n+1} \end{array}$$



Example: fixpoint iteration

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 -^{\sharp} [1, 1])$$

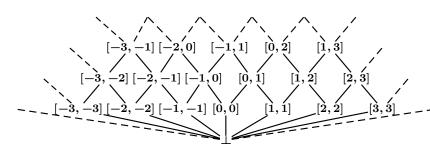
 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\mathrm{Itv}} X_1$

$$\begin{array}{ll} X_1^0 = \bot & X_1^{n+1} = [100,100] \sqcup_{\mathrm{Itv}} \left(X_2^n - ^{\sharp} [1,1] \right) \\ X_2^0 = \bot & X_2^{n+1} = [1,+\infty] \sqcap_{\mathrm{Itv}} X_1^{n+1} \\ X_3^0 = \bot & X_3^{n+1} = [-\infty,0] \sqcap_{\mathrm{Itv}} X_1^{n+1} \end{array}$$

| X_1 | 1 | [100, 100] | [99, 100] | [98, 100] | [97, 100] | [1, 100] | [0, 100] |
|-------|---|------------|-----------|-----------|-----------|--------------|----------|
| X_2 | 1 | [100, 100] | [99, 100] | [98, 100] | [97, 100] | [1, 100] | [1, 100] |
| X_3 | 1 | \perp | \perp | \perp | \perp | \perp | [0, 0] |



Convergence problem



The lattice of intervals has infinite ascending chains.

$$\perp \sqsubset [0,0] \sqsubset [0,1] \sqsubset \cdots \sqsubset [0,n] \sqsubset \cdots$$
.

Solution : dynamic approximation

• we extrapolate the limit thanks to a widening operator ∇

$$\perp \sqsubset [0,0] \sqsubset [0,1] \sqsubset [0,2] \sqsubset [0,+\infty] = [0,2] \triangledown [0,3]$$



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Fixpoint approximation

Lemma

Let $(A, \sqsubseteq, \sqcup, \sqcap)$ be a complete lattice and f a monotone operator on A. If a is a post-fixpoint of f (i.e. $f(a) \sqsubseteq a$), then

$$lfp(f) \sqsubseteq a$$

We may want to over-approximate lfp(f) when :

- The lattice does not satisfies the ascending chain condition, the iteration \perp , $f(\perp)$, ..., $f^n(\perp)$, ... may never terminate.
- The ascending chain condition is satisfied but the iteration chain is too long to allow an efficient computation.
- The underlying lattice is not complete, so the limits of the ascending iterations do not necessarily belong to the abstraction domain.



Widening

Idea: the standard iteration is of the form

$$x^{0} = \bot$$
, $x^{n+1} = F(x^{n}) = x^{n} \sqcup F(x^{n})$

We will replace it by something of the form

$$y^0 = \bot, \quad y^{n+1} = y^n \nabla F(y^n)$$

such that

- (i) (y^n) is increasing,
- (ii) $x^n \sqsubseteq y^n$, for all n,
- (iii) and (y^n) stabilizes after a finite number of steps.



Widening: definition

A widening is an operator $\nabla : L \times L \to L$ such that

- $\forall x, x' \in L, x \sqcup x' \sqsubseteq x \nabla x'$ (implies (i) & (ii))
- If $x^0 \subseteq x^1 \subseteq ...$ is an increasing chain, then the increasing chain $y^0 = x^0$, $y^{n+1} = y^n \nabla x^{n+1}$ stabilizes after a finite number of steps (implies (iii)).

Usage : we replace
$$x^0 = \bot, x^{n+1} = F(x^n)$$

by $y^0 = \bot, y^{n+1} = y^n \nabla F(y^n)$



Widening: theorem

Theorem

Let

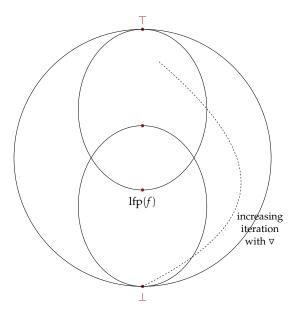
- *L* be a complete lattice,
- $F: L \to L$ be a monotone function and
- $\nabla: L \times L \to L$ a widening operator.

Then, the chain $y^0 = \bot, y^{n+1} = y^n \nabla F(y^n)$ stabilizes after a finite number of steps at a post-fixpoint y of F.

Corollary : $lfp(F) \sqsubseteq y$.



Scheme



Example: widening on intervals

Idea : as soon as a bound is not stable, we extrapolate it by $+\infty$ (or $-\infty$).

After such an extrapolation, the bound can't move any more.

Definition:

$$\begin{array}{lcl} [a,b] \nabla_{\mathrm{Itv}}[a',b'] & = & [& \mathrm{if} \ a' < a \ \mathrm{then} \ -\infty \ \mathrm{else} \ a, \\ & & \mathrm{if} \ b' > b \ \mathrm{then} \ +\infty \ \mathrm{else} \ b \,] \\ \bot \nabla_{\mathrm{Itv}}[a',b'] & = & [a',b'] \\ I \ \nabla_{\mathrm{Itv}} \ \bot & = & I \end{array}$$

Examples:

$$[-3,4]\nabla_{\text{Itv}}[-3,2] = [-3,4]$$

 $[-3,4]\nabla_{\text{Itv}}[-3,5] = [-3,+\infty]$



Example

$$x := 100;$$
while $0 < x$ {
 $x := x - 1;$
}
$$0 < x > 0 > x$$

$$2 > x > 3$$

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 - ^{\sharp} [1, 1])$$
 $X_2 = [1, +\infty] \sqcap_{\text{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\text{Itv}} X_1$



Example: without widening

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 - ^{\sharp} [1, 1])$$

 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
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$$\begin{array}{ll} X_1^0 = \bot & X_1^{n+1} = [100,100] \sqcup_{\mathrm{Itv}} \left(X_2^n - ^{\sharp} [1,1] \right) \\ X_2^0 = \bot & X_2^{n+1} = [1,+\infty] \sqcap_{\mathrm{Itv}} X_1^{n+1} \\ X_3^0 = \bot & X_3^{n+1} = [-\infty,0] \sqcap_{\mathrm{Itv}} X_1^{n+1} \end{array}$$



Example: without widening

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 -^{\sharp} [1, 1])$$

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| X_1 | 1 | [100, 100] | [99, 100] | [98, 100] | [97, 100] | [1, 100] | [0, 100] |
|-------|---|------------|-----------|-----------|-----------|--------------|----------|
| X_2 | 1 | [100, 100] | [99, 100] | [98, 100] | [97, 100] | [1, 100] | [1, 100] |
| X_3 | 1 | \perp | \perp | \perp | \perp | \perp | [0, 0] |



Example: with widening at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 -^{\sharp} [1, 1])$$

 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\mathrm{Itv}} X_1$

$$\begin{array}{ll} X_1^0 = \bot & X_1^{n+1} = X_1^n \triangledown_{\mathrm{Itv}} \left([100, 100] \sqcup_{\mathrm{Itv}} \left(X_2^n - ^{\sharp} [1, 1] \right) \right) \\ X_2^0 = \bot & X_2^{n+1} = X_2^n \triangledown_{\mathrm{Itv}} \left([1, + \infty] \sqcap_{\mathrm{Itv}} X_1^{n+1} \right) \\ X_3^0 = \bot & X_3^{n+1} = X_3^n \triangledown_{\mathrm{Itv}} \left([-\infty, 0] \sqcap_{\mathrm{Itv}} X_1^{n+1} \right) \end{array}$$

$$egin{array}{|c|c|c|c|}\hline X_1 & \bot & & & \\ X_2 & \bot & & & \\ X_3 & \bot & & & \\ \hline \end{array}$$



Example: with widening at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 - ^{\sharp} [1, 1])$$

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Improving fixpoint approximation

Idea: iterating a little more may help...

Theorem

Let $(A, \sqsubseteq, \sqcup, \sqcap)$ be a complete lattice, f a monotone operator on A and a a post-fixpoint of f.

The chain $(x_n)_n$ defined by

$$\begin{cases} x_0 = a \\ x_{k+1} = f(x_k) \end{cases}$$

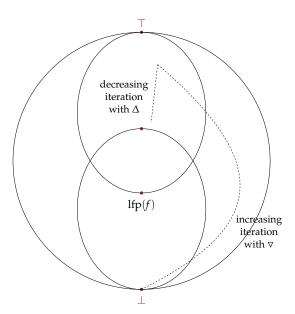
admits for limit ($\bigcap \{x_n\}$) the greatest fixpoint of f smaller than a (written $gfp_a(f)$).

- $lfp(f) \sqsubseteq \bigcap \{x_n\}.$
- Each intermediate step is a correct approximation :

$$\forall k$$
, $lfp(f) \sqsubseteq gfp_a(f) \sqsubseteq x_k \sqsubseteq a$



Scheme



Narrowing on intervals

Intuition: improve infinite bounds.

```
[a,b]\Delta_{\mathrm{Itv}}[c,d] = [\text{if } a = -\infty \text{ then } c \text{ else } a \text{ ; if } b = +\infty \text{ then } d \text{ else } b]
I \Delta_{\mathrm{Itv}} \perp = \perp \perp \Delta_{\mathrm{Itv}} I = \perp
```

In practice: a few standard iterations already improve a lot the result that has been obtained after widening.

 Assignments by constants and conditional guards make the decreasing iterations efficient: they *filter* the (too big) approximations computed by the widening



Example: with narrowing at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\mathrm{Itv}} (X_2 - ^{\sharp} [1, 1])$$

 $X_2 = [1, +\infty] \sqcap_{\mathrm{Itv}} X_1$
 $X_3 = [-\infty, 0] \sqcap_{\mathrm{Itv}} X_1$

$$\begin{array}{ll} X_1^0 = [-\infty, 100] & X_1^{n+1} = X_1^n \Delta_{\mathrm{Itv}} \left([100, 100] \sqcup_{\mathrm{Itv}} \left(X_2^n - ^{\sharp} [1, 1] \right) \right) \\ X_2^0 = [-\infty, 100] & X_2^{n+1} = X_2^n \Delta_{\mathrm{Itv}} \left([1, +\infty] \sqcap_{\mathrm{Itv}} X_1^{n+1} \right) \\ X_3^0 = [-\infty, 0] & X_3^{n+1} = X_3^n \Delta_{\mathrm{Itv}} \left([-\infty, 0] \sqcap_{\mathrm{Itv}} X_1^{n+1} \right) \end{array}$$

$$egin{array}{|c|c|c|c|} \hline X_1 & [-\infty, 100] \\ X_2 & [-\infty, 100] \\ X_3 & [-\infty, 0] \\ \hline \end{array}$$



Example: with narrowing at each node of the cfg

$$X_1 = [100, 100] \sqcup_{\text{Itv}} (X_2 - ^{\sharp} [1, 1])$$

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| X_1 | $[-\infty, 100]$ | $[-\infty, 100]$ | [0, 100] |
|-------|------------------|------------------|----------|
| X_2 | $[-\infty, 100]$ | [1, 100] | [1, 100] |
| X_3 | $[-\infty,0]$ | $[-\infty,0]$ | [0, 0] |



The particular case of an equation system Consider a system with f_1, \ldots, f_n monotone.

$$\begin{cases} x_1 &= f_1(x_1, \dots, x_n) \\ \vdots \\ x_n &= f_n(x_1, \dots, x_n) \end{cases}$$

Standard iteration:

$$\begin{array}{rcl} x_1^{i+1} & = & f_1(x_1^i, \dots, x_n^i) \\ x_2^{i+1} & = & f_2(x_1^i, \dots, x_n^i) \\ & \vdots \\ x_n^{i+1} & \stackrel{\vdots}{=} & f_n(x_1^i, \dots, x_n^i) \end{array}$$

Standard iteration with widening:

$$\begin{array}{rcl} x_1^{i+1} & = & x_1^i \nabla f_1(x_1^i, \dots, x_n^i) \\ x_2^{i+1} & = & x_2^i \nabla f_2(x_1^i, \dots, x_n^i) \\ & \vdots \\ x_n^{i+1} & = & x_n^i \nabla f_n(x_1^i, \dots, x_n^i) \end{array}$$



The particular case of an equation system

$$\begin{cases} x_1 &= f_1(x_1, \dots, x_n) \\ \vdots \\ x_n &= f_n(x_1, \dots, x_n) \end{cases}$$

It is sufficient (and generally more precise) to use \triangledown for a selection of index W provided that each cycle in the system has at least one point in W.

$$\forall k = 1..n, \ x_k^{i+1} = \ x_k^i \nabla f_k(x_1^i, \dots, x_n^i) \quad \text{if } k \in W$$
$$f_k(x_1^i, \dots, x_n^i) \quad \text{otherwise}$$

Chaotic iteration: at each step, we use only one equation, without forgetting one for ever.

Beware: this time the iteration strategy may affect the precision of the obtained post-fixpoint!

Delayed widening: It is generally better to wait a few standard iterations before launching the widenings.



Plan

• Interval analysis

Widening and narrowing

3 Polyhedral abstract interpretation



The need for relational program analysis

Consider the program

```
\begin{split} &i := 1; \\ &t := 0; \\ &\text{while} \ i < 100 \, \{ \\ &t := t+1; \\ &i := i+2; \\ \} \end{split}
```

where t is inserted to argue termination of the loop.

Interval analysis with widening and narrowing will

- find precise bounds for i ([1, 100]
- but not for t (only finds $[0, \infty]$).

Need to know that the two variables are related : i = 2t + 1.

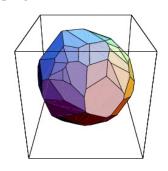


Polyhedral abstract interpretation

Polyhedral analysis seeks to discover invariants of **linear equality and inequality** relations (such as x = y or $x \le 2y + z$) among the variables of an imperative program.

A convex polyhedron can be defined

- algebraically as the set of solutions of a system of linear inequalities.
- geometrically, as a finite intersection of half-spaces.



The classical reference:

Automatic discovery of linear restraints among variables of a program. P. Cousot and N. Halbwachs. POPL'78.



Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

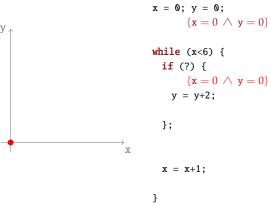
x = 0; y = 0;

```
while (x<6) {
 if (?) {
   y = y+2;
  };
 x = x+1;
```



Polyhedral analysis

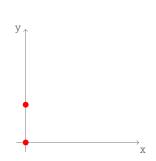
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Polyhedral analysis

State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

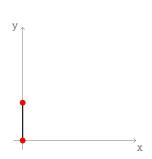


At junction points, we over-approximates union by a convex union.

```
x = 0: v = 0:
       \{x = 0 \land y = 0\}
while (x<6) {
  if (?) {
       \{x = 0 \land v = 0\}
    y = y+2;
       \{x = 0 \land y = 2\}
  };
        \{x = 0 \land y = 0\} \uplus \{x = 0 \land y = 2\}
  x = x+1:
```



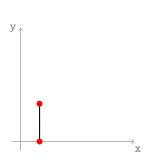
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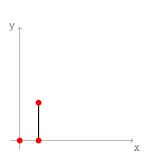
```
x = 0: v = 0:
          \{x = 0 \land y = 0\}
while (x<6) {
   if (?) {
         \{x = 0 \land y = 0\}
     y = y+2;
         \{\mathbf{x} = 0 \land \mathbf{y} = 2\}
   };
         \{\mathbf{x} = 0 \land 0 \leqslant \mathbf{y} \leqslant 2\}
  x = x+1:
```





```
x = 0; y = 0;
          \{x = 0 \land y = 0\}
while (x<6) {
   if (?) {
          \{x = 0 \land y = 0\}
      y = y+2;
         \{\mathbf{x} = 0 \land \mathbf{y} = 2\}
   };
          \{\mathbf{x} = 0 \land 0 \leq \mathbf{y} \leq 2\}
   x = x+1:
          \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```



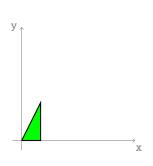


```
x = 0: v = 0:
            \{\mathbf{x} = 0 \land \mathbf{y} = 0\} \uplus \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
while (x<6) {
   if (?) {
            \{x = 0 \land y = 0\}
       y = y+2;
           \{\mathbf{x} = 0 \land \mathbf{y} = 2\}
   };
            \{\mathbf{x} = 0 \land 0 \leq \mathbf{y} \leq 2\}
   x = x+1:
            \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```



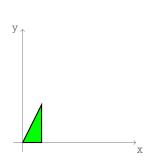
State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

x = 0: v = 0:



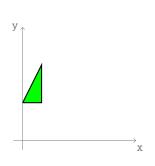
```
\{\mathbf{x} \leq 1 \land 0 \leq \mathbf{y} \leq 2\mathbf{x}\}\
while (x<6) {
   if (?) {
            \{x = 0 \land y = 0\}
       y = y+2;
           \{\mathbf{x} = 0 \land \mathbf{y} = 2\}
   };
            \{\mathbf{x} = 0 \land 0 \leq \mathbf{y} \leq 2\}
   x = x+1:
            \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```





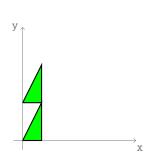
```
x = 0: v = 0:
           \{x \le 1 \land 0 \le y \le 2x\}
while (x<6) {
  if (?) {
          \{x \le 1 \land 0 \le y \le 2x\}
      y = y+2;
         \{\mathbf{x} = 0 \land \mathbf{y} = 2\}
   };
          \{\mathbf{x} = 0 \land 0 \leq \mathbf{y} \leq 2\}
  x = x+1:
          \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```





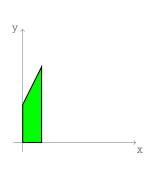
```
x = 0: v = 0:
            \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
while (x<6) {
   if (?) {
           \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
       y = y+2;
           \{x \leqslant 1 \land 2 \leqslant y \leqslant 2x + 2\}
   };
           \{\mathbf{x} = 0 \land 0 \leq \mathbf{y} \leq 2\}
   x = x+1:
            \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```





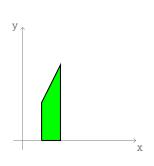
```
x = 0: v = 0:
           \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
while (x<6) {
   if (?) {
           \{x \le 1 \land 0 \le y \le 2x\}
      y = y+2;
           \{x \leqslant 1 \land 2 \leqslant y \leqslant 2x + 2\}
   };
           \{\mathbf{x} \leq 1 \land 0 \leq \mathbf{y} \leq 2\mathbf{x}\}\
                                      \oplus \{x \leq 1 \land 2 \leq v \leq 2x + 2\}
   x = x+1:
           \{\mathbf{x} = 1 \land 0 \leq \mathbf{v} \leq 2\}
```





```
x = 0: v = 0:
             \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
while (x<6) {
    if (?) {
             \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
       y = y+2;
            \{x \leqslant 1 \land 2 \leqslant y \leqslant 2x + 2\}
    };
             \{0 \leqslant \mathbf{x} \leqslant 1 \land 0 \leqslant \mathbf{y} \leqslant 2\mathbf{x} + 2\}
   x = x+1:
             \{\mathbf{x} = 1 \land 0 \leqslant \mathbf{y} \leqslant 2\}
```

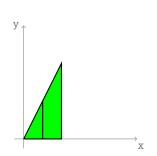




```
x = 0: v = 0:
              \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
while (x<6) {
    if (?) {
             \{x \leqslant 1 \land 0 \leqslant y \leqslant 2x\}
        y = y+2;
             \{x \leqslant 1 \land 2 \leqslant y \leqslant 2x + 2\}
    };
              \{0 \leqslant \mathbf{x} \leqslant 1 \land 0 \leqslant \mathbf{v} \leqslant 2\mathbf{x} + 2\}
   x = x+1:
             \{1 \leqslant \mathbf{x} \leqslant 2 \land 0 \leqslant \mathbf{y} \leqslant 2\mathbf{x}\}\
```



State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

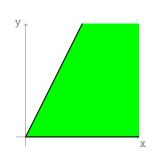


At loop headers, we use heuristics (widening) to ensure finite convergence.

```
x = 0: v = 0:
           \{x \le 1 \land 0 \le y \le 2x\}
                                      \nabla \{ \mathbf{x} \leq 2 \ \land \ 0 \leq \mathbf{y} \leq 2\mathbf{x} \}
while (x<6) {
   if (?) {
           \{x \le 1 \land 0 \le y \le 2x\}
      y = y+2;
           \{x \le 1 \land 2 \le y \le 2x + 2\}
   };
           \{0 \leqslant \mathbf{x} \leqslant 1 \ \land \ 0 \leqslant \mathbf{v} \leqslant 2\mathbf{x} + 2\}
   x = x+1:
           \{1 \le x \le 2 \land 0 \le y \le 2x\}
```



State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .



At loop headers, we use heuristics (widening) to ensure finite convergence.

```
x = 0: v = 0:
         \{0 \le y \le 2x\}
while (x<6) {
  if (?) {
         \{x \le 1 \land 0 \le y \le 2x\}
     y = y+2;
         \{x \le 1 \land 2 \le y \le 2x + 2\}
  };
         \{0 \le \mathbf{x} \le 1 \land 0 \le \mathbf{y} \le 2\mathbf{x} + 2\}
  x = x+1:
         \{1 \le x \le 2 \land 0 \le y \le 2x\}
```



State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

x = 0: v = 0:

$$\{0 \leqslant y \leqslant 2x\}$$
while (x<6) {
 if (?) {
 $\{0 \leqslant y \leqslant 2x \land x \leqslant 5\}$
 $y = y+2;$
 $\{2 \leqslant y \leqslant 2x + 2 \land x \leqslant 5\}$
};

By propagation we obtain a post-fixpoint

$$x = x+1;$$

$$\{0 \le y \le 2x \land 1 \le x \le 6\}$$

$$\{0 \le y \le 2x \land 6 \le x\}$$

 $\{0 \le \mathbf{v} \le 2\mathbf{x} + 2 \land 0 \le x \le 5\}$



State properties are over-approximated by convex polyhedra in \mathbb{Q}^2 .

$$x = 0; y = 0;$$

 $\{0 \le y \le 2x \land x \le 6\}$

By propagation we obtain a post-fixpoint which is enhanced by downward iteration.

```
\{0 \le \mathbf{v} \le 2\mathbf{x} \land \mathbf{x} \le 6\}
while (x<6) {
    if (?) {
             \{0 \le y \le 2x \land x \le 5\}
       v = v+2:
             \{2 \leqslant y \leqslant 2x + 2 \land x \leqslant 5\}
    };
              \{0 \le \mathbf{v} \le 2\mathbf{x} + 2 \land 0 \le \mathbf{x} \le 5\}
    x = x+1:
              \{0 \leqslant \mathsf{y} \leqslant 2\mathsf{x} \land 1 \leqslant \mathsf{x} \leqslant 6\}
             \{0 \leqslant y \leqslant 2x \land 6 = x\}
```



A more complex example.

The analysis accepts to replace some constants by parameters.



The four polyhedra operations

- $\uplus \in \mathbb{P}_n \times \mathbb{P}_n \to \mathbb{P}_n$: convex union
 - over-approximates the concrete union at junction points
- $\cap \in \mathbb{P}_n \times \mathbb{P}_n \to \mathbb{P}_n$: intersection
 - over-approximates the concrete intersection after a conditional instruction
- $[\![\mathbf{x} := e]\!] \in \mathbb{P}_n \to \mathbb{P}_n$: affine transformation
 - over-approximates the assignment of a variable by a linear expression
- $\nabla \in \mathbb{P}_n \times \mathbb{P}_n \to \mathbb{P}_n$: widening
 - ensures (and accelerates) convergence of (post-)fixpoint iteration
 - includes heuristics to infer loop

```
x = 0: v = 0:
           P_0 = [\![ \mathbf{y} := \mathbf{0} ]\!] [\![ \mathbf{x} := \mathbf{0} ]\!] (\mathbb{O}^2) \ \forall \ P_4
while (x<6) {
   if (?) {
           P_1 = P_0 \cap \{x < 6\}
      v = y+2;
           P_2 = [[y := y + 2]](P_1)
   };
           P_3 = P_1 \uplus P_2
   x = x+1:
           P_4 = [\![ \mathbf{x} := \mathbf{x} + 1 ]\!] (P_3)
           P_5 = P_0 \cap \{x \geqslant 6\}
```



More about abstraction of assignments

Distinguish between two types of assignments x := exp

- invertible assignments, where x appears in exp
 Example: x = 2x + y
- non-invertible assignments, when the new value of x does not depend on its old value.

Example: x = y + 42

Invertible assignments can be abstracted precisely in two steps:

express the old value of x as an expression involving the new value (written x')

Example: for x := x + 1, we have x'-1 = x

2 in the constraints, replace all occurrences of x by the inverted expression for x.

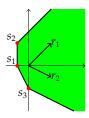
Example : $y \ge 2x$ becomes $y \ge 2(x-1)$.

For non-invertible assignments : all information about old x is lost, so we remove all constraints involving x, and add x = exp.



Library for manipulating polyhedra

- Parma Polyhedra Library ¹ (PPL), NewPolka: complex C/C++ libraries
- They rely on the Double Description Method
 - polyhedra are managed using two representations in parallel



$$P = \left\{ (x,y) \in \mathbb{Q}^2 \mid \begin{array}{c} x \geqslant -1 \\ x - y \geqslant -3 \\ 2x + y \geqslant -2 \\ x + 2y \geqslant -4 \end{array} \right\}$$

by set of generators

$$P = \left\{ \begin{array}{l} \lambda_{1}s_{1} + \lambda_{2}s_{2} + \lambda_{3}s_{3} + \mu_{1}r_{1} + \mu_{2}r_{2} \in \mathbb{Q}^{2} \middle| \begin{array}{l} \lambda_{1}, \lambda_{2}, \lambda_{3}, \mu_{1}, \mu_{2} \in \mathbb{R}^{+} \\ \lambda_{1} + \lambda_{2} + \lambda_{3} = 1 \end{array} \right\}$$

- operations efficiency strongly depends on the chosen representations, so they keep both
- 1. Previous tutorial on polyhedra partially comes from http://www.cs.unipr.it/ppl/ Thomas Jensen — SOS Interval and polyhedral analysis



Other relational domains

Polyhedral analysis uses all linear relations ($\bigwedge_j \sum_i a_{ij} x_i \ge c_j$). It is precise but has exponential complexity.

Other examples of (weakly) relational analyses

- linear equalities $(x = \sum_i a_i x_i)$
- zones and octagons.

Octagons : restrict constraints to be of form $\pm X_1 \pm X_2 \leqslant C$.

- At most two variables are related in one constraint.
- Only allowed coefficients are -1,1.

Efficient polynomial-time operations and good precision.

Example (Miné p. 131) : least upper bound of two boxes with intervals and with octagons :







