Lecture 2 : Sounds / Audio & Music

## **Basics**

- Sound: a pressure wave that moves through a compressible medium.
  - Amplitude: Using voltage levels.
  - Frequency
- Audio: 20Hz 20kHz
- Speech: the sounds human can utter

# Digitize

- Time: Sampling for frequency response
  - Discrete time domain
- Amplitude: Magnitude range
  - Discrete sample values

# Sampling Rate

### **Nyquist Sampling Theorem**

Sampling Rate: 2 \* maximum frequency response

#### Example:

- 1. 8kHz for speech (Voice: 300-3400Hz)
- 2. 44.1kHz for CD-audio (Hearing: 22050Hz)

#### **Determination of Quantization Value**

Discrete: bits of data

8 bits for telephone

Quantization \* sample rate = required bit per second (Data rate)

E.g. telephone: 8 \* 8000 = 64kb/s

# **Encoding**

#### **PCM** (Pulse Code Modulation)

PCM describes how a digital signal can be formed from a series of pulses.

Uncompressed samples for reference.

### Number of channels (tracks)

- Mono: 1 channel
- Stereo: 2 channels
- Professional: up to 32 channels
- Interleaving channel samples

#### Music

- Music representation: a means of specifying the information needed to produce a piece of music.
- Operational representation: the exact structures, timings and sounds to be produced.
- Symbolic representation: the form of the music and allows for interpretation.

#### Speech

- 600 6000 Hz
- Periodic Behavior: during certain time interval.
- Frequency Bands: the spectrum shows characteristic maxima, mostly 3-5 frequency bands.

# **Speech Analysis**

- Speech recognition
  - Speech preprossing
  - Feature extraction
  - Matching and decision
  - o 2 Systems:
    - Verification System (1-to-1 matching)
    - Identification System (1-to-many matching)

# **Speech Features**

- Features:
  - Frequency-Ban: Filter band system -> produce spectrum information for comparison
  - Spectrogram: time-varying spectral representation showing the spectral density
    - Energy distribution (Pitch lines)
    - Visual comparison
  - o Formant (共振峰) Frequencies (Using resonances; different position)
  - Coarticulation (协同发音)
    - Some traces of the old sound will retain.
  - Pitch Contours (fundamental frequency)
  - Linear Prediction

#### **Performance Evaluation**

- 1. Intra-class variability
  - i. Train more voices of an individual.
- 2. Inter-class similarity
  - i. Remove the common features and remain the unique.