



Final Exam, Advanced Algorithms 2020-2021

- You are only allowed to have a handwritten A4 page written on both sides.
- Communication, calculators, cell phones, computers, etc... are not allowed.
- Your explanations should be clear enough and in sufficient detail that a fellow student can understand them. In particular, do not only give pseudo-code without explanations. A good guideline is that a description of an algorithm should be such that a fellow student can easily implement the algorithm following the description.
- **You are allowed to use any result stated in class with proving it.**
- **Problems are not necessarily ordered by difficulty.**
- **Do not touch until the start of the exam.**

Good luck!

Name: _____

N° Sciper: _____

Problem 1	Problem 2	Problem 3	Problem 4	Problem 5
/ 12 points	/ 34 points	/ 14 points	/ 26 points	/ 14 points

Total / 100

- 1 (12 pts) **Simplex method.** Suppose we use the Simplex method to solve the following linear program:

$$\begin{array}{ll}\text{minimize} & -x_1 - 4x_2 + 4x_3 \\ \text{subject to} & 2x_1 - 5x_2 + 2x_3 \leq 5 \\ & x_2 \leq 1 \\ & x_1 - 3x_2 + 3x_3 \leq 3 \\ & x_1, x_2, x_3 \geq 0.\end{array}$$

At the current step, we have the following Simplex tableau:

$$\begin{array}{l} s_1 = 10 - 2x_1 - 2x_3 \\ x_2 = 1 - s_2 \\ s_3 = 6 - x_1 - 3x_3 \\ \hline z = -4 - x_1 + 4x_3 \end{array}$$

Write the tableau obtained by executing one iteration (pivot) of the Simplex method starting from the above tableau.

- 2 (34 pts) **Hypergraph cuts.** Let $G = (V, E)$ be a hypergraph with vertex set V and hyperedge set E (every hyperedge $e \in E$ is a subset of V ; see Fig. 1 for an illustration). For $S \subseteq V$ the set of hyperedges crossing the cut $(S, V \setminus S)$ is defined as

$$E(S, V \setminus S) = \{e \in E : e \cap S \neq \emptyset \text{ and } e \cap V \setminus S \neq \emptyset\},$$

and the size of the cut $(S, V \setminus S)$ as $|E(S, V \setminus S)|$.

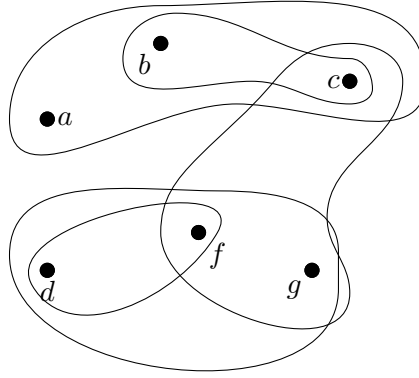


Figure 1. A hypergraph $G = (V, E)$ with $V = \{a, b, c, d, f, g\}$ and hyperedge set $E = \{e_1, e_2, e_3, e_4, e_5\}$, where $e_1 = \{a, b, c\}$, $e_2 = \{b, c\}$, $e_3 = \{d, f\}$, $e_4 = \{c, f, g\}$ and $e_5 = \{d, f, g\}$.

- 2a (20 pts) Give an algorithm that finds the size of the minimum cut in a given hypergraph G , i.e. outputs

$$\min_{S \subseteq V, S \neq \emptyset} |E(S, V \setminus S)|.$$

For example, the size of the minimum cut in the hypergraph G in Fig. 1 is 1. There are two minimum cuts: $(\{a\}, \{b, c, d, f, g\})$ and $(\{a, b, c\}, \{d, f, g\})$.

Your algorithm should run in time polynomial in the number of vertices and hyperedges in G .

Hint: use submodularity.

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- 2b** (14 pts) Give a randomized polynomial time algorithm that outputs, given a hypergraph G where every hyperedge contains three vertices, a cut $(S, V \setminus S)$ such that

$$\mathbb{E}[|E(S, V \setminus S)|] \geq (3/4)OPT, \quad (*)$$

where

$$OPT = \max_{S \subseteq V} |E(S, V \setminus S)|.$$

Note that unlike **2a**, here we are interested in the **maximum** cut. Your algorithm should run in time polynomial in the number of vertices and hyperedges in G , and you should prove that the expected size of the cut that it outputs satisfies (*).

Hint: consider a random cut.

- 3 (14 pts) Finding heavy elements in data streams.** Consider a data stream $\sigma = (a_1, \dots, a_m)$, with $a_j \in [n]$ for every $j = 1, \dots, m$, where we let $[n] := \{1, 2, \dots, n\}$ to simplify notation. For $i \in [n]$ let f_i denote the number of times element i appeared in the stream σ .

We say that a stream σ is *approximately sparse* if there exists $i^* \in [n]$ such that $f_{i^*} = \lceil n^{1/4} \rceil$ and for all $i \in [n] \setminus \{i^*\}$ one has $f_i \leq 10$. We call i^* the *dominant* element of σ . Give a single pass streaming algorithm that finds the dominant element i^* in the input stream as long as the stream is approximately sparse. Your algorithm should succeed with probability at least $9/10$ and use $O(n^{1/2} \log^2 n)$ bits of space. You may assume knowledge of n .

Hint: use $O(n^{1/2})$ AMS sketches.

4 (26 pts) **Spectral graph theory.** For a d -regular graph $G = (V, E)$, $|V| = n$, let $1 = \lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_n$ be the eigenvalues of its normalized adjacency matrix $M = \frac{1}{d}A$.

4a (8 pts) Let $G = (V, E)$ be a cycle graph: $V = \{0, 1, 2, \dots, n-1\}$, $n \geq 3$, and there is an edge between vertex $a \in V$ and vertex $b \in V$ if and only if $a \equiv b \pm 1 \pmod{n}$. Prove that $\lambda_2 = 1 - O(1/n)$.

4b (10 pts) Let $G = (V, E)$ be a cycle graph: $V = \{0, 1, 2, \dots, n-1\}$, $n \geq 3$, and there is an edge between vertex $a \in V$ and vertex $b \in V$ if and only if $a \equiv b \pm 1 \pmod{n}$. Prove that $\lambda_n = -1$ when n is even and $\lambda_n = -1 + O(1/n)$ when n is odd. For the latter you may use the fact that $\lambda_n = \min_{x \in \mathbb{R}^n \setminus \{0\}} \frac{x^T M x}{x^T x}$.

- 4c** (8 pts) Let $G = (V, E)$ be the hypercube graph: $V = \{0, 1\}^d$ for some integer $d \geq 1$, $n = 2^d$, and there is an edge between vertex $x \in V$ and vertex $y \in V$ if and only if the Hamming distance between x and y is exactly one (recall that the Hamming distance between x and y is the number of coordinates on which they differ). Prove that $\lambda_n = -1$.

- 5 (14 pts) **Approximate k -center.** In the k -center problem you are given n points $P = \{p_1, \dots, p_n\} \subset \mathbb{R}^d$, and your task is to find k centers $C = \{c_0, c_1, \dots, c_{k-1}\} \subset \mathbb{R}^d$ that best summarize the dataset in the following formal sense. For a collection C of centers and $p \in P$ we first define

$$d(p, C) = \min_{c \in C} \|p - c\|_2,$$

where $\|\cdot\|_2$ stands for the Euclidean norm. Then we define the cost of a collection C of centers as

$$\text{cost}(C) = \max_{p \in P} d(p, C).$$

In this problem you will analyze the approximation ratio of a natural algorithm for the k -center problem:

Algorithm 1 Approximate k -center.

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1: procedure APPROXKCENTER( $P, k$ )
2:    $c_0 \leftarrow$  arbitrary point in  $P$ 
3:   for  $i = 1$  to  $k$  do
4:      $c_i \leftarrow$  a point in  $P$  furthest from  $\{c_0, \dots, c_{i-1}\}$  ▷ Breaking ties arbitrarily
5:                                     ▷ Formally,  $c_i = \operatorname{argmax}_{p \in P} d(p, \{c_0, \dots, c_{i-1}\})$ 
6:   end for
7:   return  $\{c_0, \dots, c_{k-1}\}$  ▷ Note that  $c_k$  is not returned
8: end procedure

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Let $C = \{c_0, \dots, c_{k-1}\}$ denote the collection of centers returned by APPROXKCENTER, and note that $\text{cost}(C) = d(c_k, C)$. Prove that

$$\text{cost}(C) \leq 2 \cdot \text{OPT},$$

where OPT is the cost of the optimal solution, i.e.,

$$\text{OPT} = \min_{C' = \{c'_0, \dots, c'_{k-1}\} \subset \mathbb{R}^d} \text{cost}(C').$$

Hint: note that at least two of $\{c_0, \dots, c_k\}$ must be closest to the same center in the optimal solution, and derive a lower bound on OPT based on this observation.

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