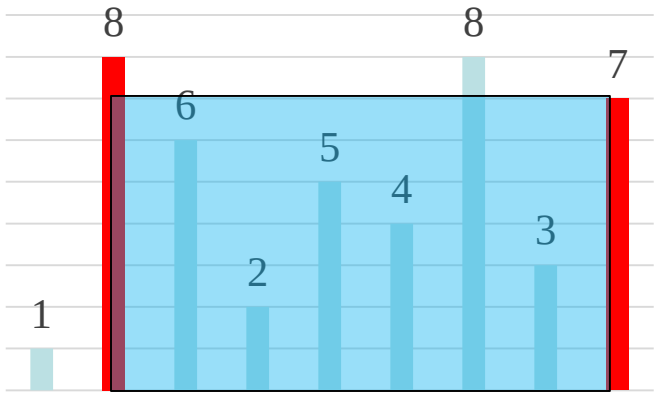
1. Problem

- Container with Most Water

Input: A non-negative integers array.

Output: An integer which corresponds to the maximum area of water that can be contained.

Example: Input: A = [1, 8, 6, 2, 5, 4, 8, 3, 7]
Output: Area of blue section: 49



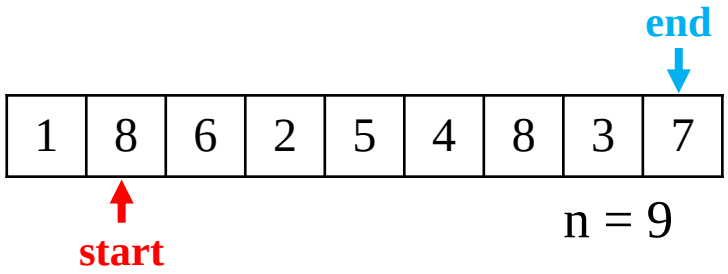
	Time complexity	Space complexity
Naive brute force	O(n^2)	O(1)
Two pointer	O(n)	O(1)

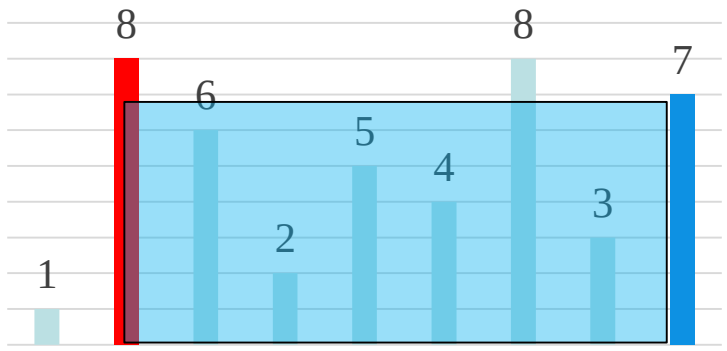
1) Naive approach (Brute Force)

Pseudocode:

```
maxArea (A[0..(n - 1)])
Input: A non-negative integers array: A
Output: The max area that can be contained.
1.  area_max ← 0
2.  for start ← 0 to n - 2 do
3.      for end ← start + 1 to n - 1 do
4.          height_curr ← min(A[start], A[end])
5.          area_curr ← height_curr * (end – start)
6.          area_max ← max(area_max, area_curr)
7.  return area_max
```

Visualization:





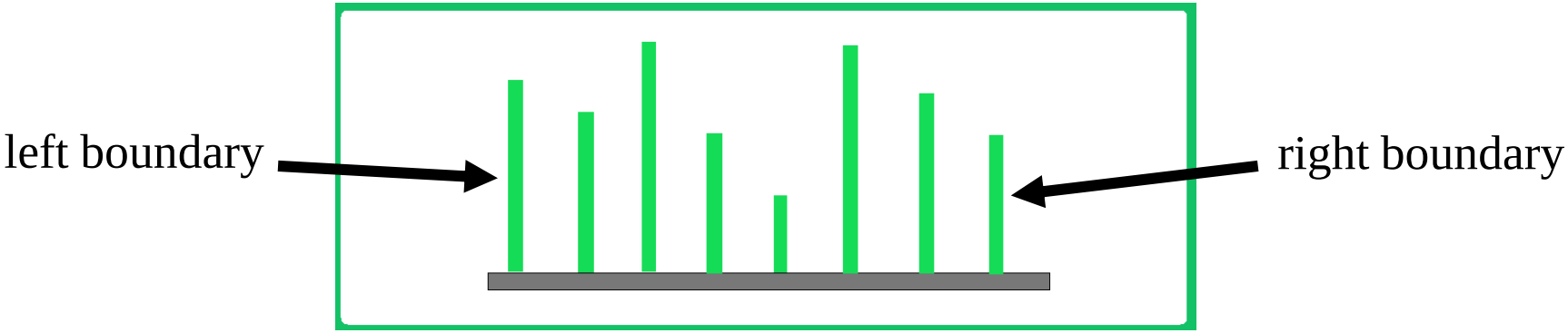
Area_curr = 7 * (8 - 1) = 49

Time complexity: $O(n^2)$

Space complexity: O(1)

2) Two pointers

Intuition:



area = min(height_left, height_right) * (index_right – index_left)

limit 1: height limit 2: width

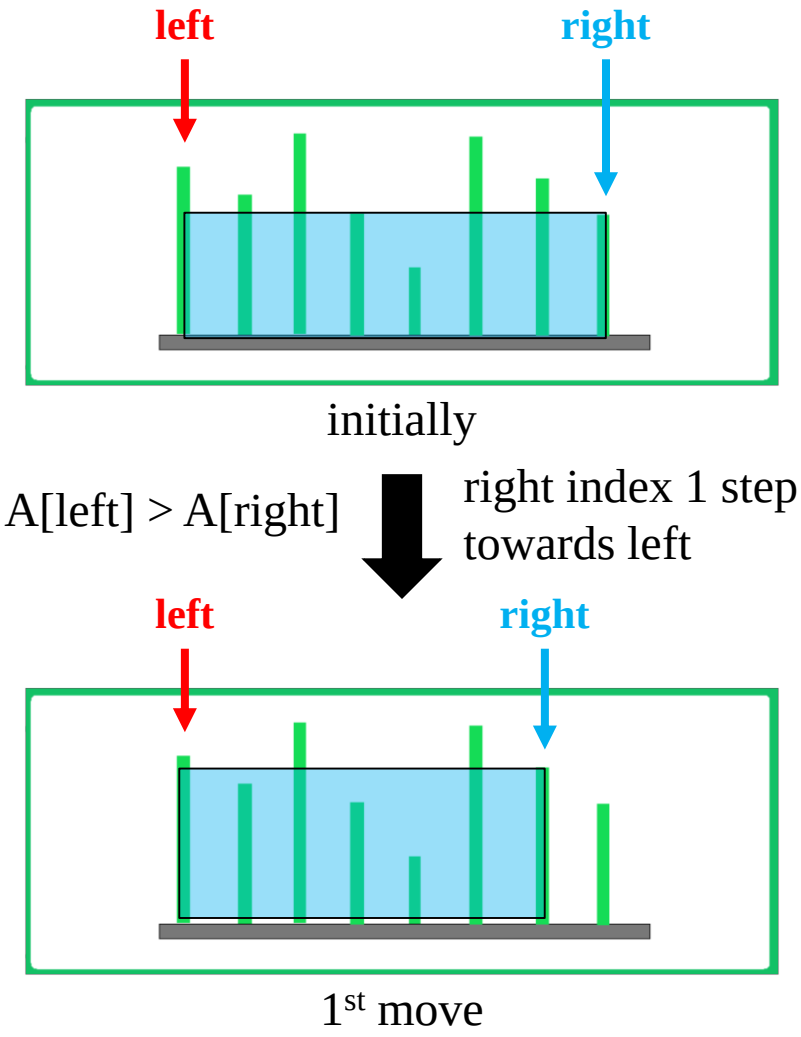
Get started with **maximum width**: take 2 pointers at the **left and right boundary**

https://www.geeksforgeeks.org/container-with-most-water/

2) Two pointers

Pseudocode:

```
maxArea (A[0..(n - 1)])
Input: A non-negative integers array: A
Output: The max area that can be contained.
1.  area_max ← 0; left ← 0; right ← n - 1
2.  while left < right do
3.      height_curr ← min(A[left], A[right])
4.      area_curr ← height_curr * (right – left)
5.      area_max ← max(area_max, area_curr)
6.      if A[left] <= A[right] do
7.          left = left + 1
8.      else
9.          right = right - 1
10. return area_max
```



Time complexity: O(n) Space complexity: O(1)

	Time complexity	Space complexity
Naive brute force	O(n^2)	O(1)
Two pointer	O(n)	O(1)

- Trapping Rainwater

Input: A non-negative integers array.

Output: The maximum area the given structure can trap.

Example: Input:

3	0	2	0	4

Output: Area of blue section: 7