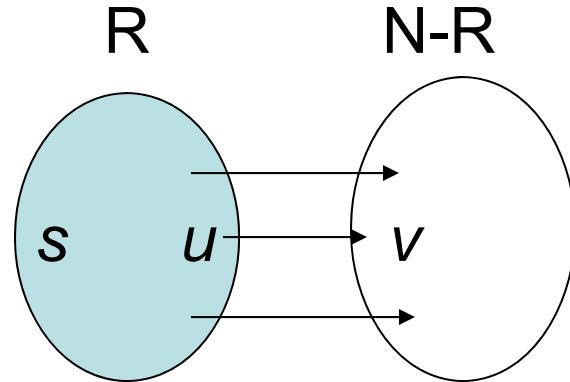


Depth First Search Acyclicity Graph Components

CS 4231, Fall 2020

Mihalis Yannakakis

Depth-First Search from a source s



- **Policy:** Choose edge (u,v) from R (reached nodes) to $N-R$ (unreached) where u is **latest** node added to reachable set R
- Can write as a recursive algorithm, or implement using a stack S for nodes that have been reached and are not completely processed.

Depth-First Search from a source s

Simple version of DFS:

Depth-First-Search(G, s)

for each $u \in N$ do $\{\text{mark}[u]=0; p[u]=\perp\}$

$\text{DFS}(s)$

DFS(u)

$\text{mark}[u]=1;$

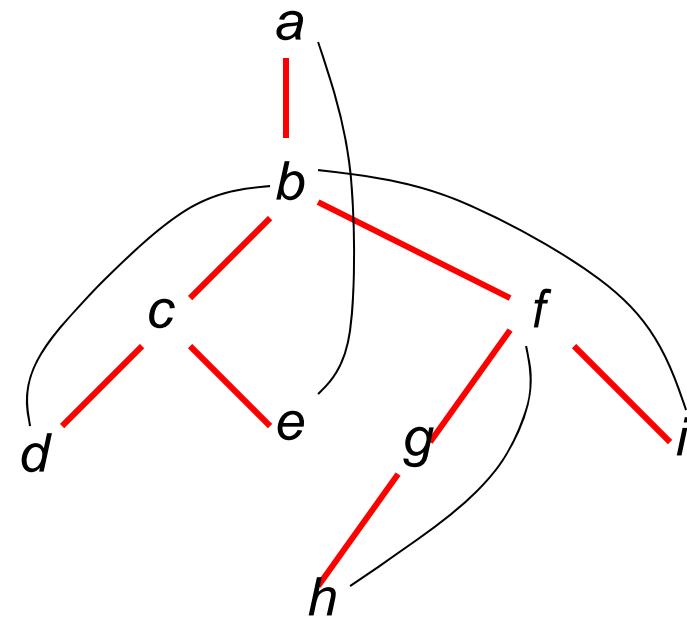
for each $v \in \text{Adj}[u]$ do

if $\text{mark}[v]=0$ then $\{ p[v]=u; \text{DFS}(v) \}$

Can keep track of other information for various purposes

Time Complexity: $O(n+e)$

DFS Example



DFS Tree = Recursion Tree

Connected Components of an Undirected Graph

- $\text{Connected}(u,v) = \exists$ path connecting u,v
- Equivalence relation between nodes
 - reflexive, symmetric, transitive
- Equivalence classes = connected components

Computing Connected Components of an Undirected Graph

COMP(G)

c=0

for each $u \in N$ do {mark[u]=0; p[u]= \perp }

for each $u \in N$ do

if mark[u]=0 then { c=c+1; DFSC(u)}

DFSC(u)

mark[u]=1; comp[u]=c;

for each $v \in \text{Adj}[u]$ do

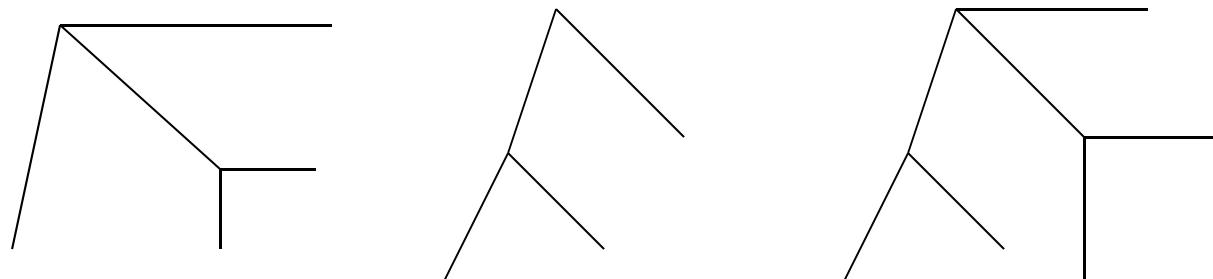
if mark[v]=0 then { p[v]=u; DFSC(v)}

Time Complexity: $O(n+e)$

Instead of DFS, could use BFS or any other Search

Spanning Forest

- One tree for every connected component
- Forest has $n-c$ edges, where $c = \# \text{components}$



If there is only one connected component →
Spanning Tree: a tree that spans all the nodes

Testing Undirected Graph Acyclicity

- Graph acyclic \Leftrightarrow no other edges besides the spanning forest
- Modification to algorithm:
if Search finds an edge (u,v) with $\text{mark}[v]=1$ and $v \neq p[u]$ then stop and return “cyclic”
- $O(n)$ time
- Can trace the cycle using the parent information

Depth-First Search of a Graph

Depth-First-Search(G)

for each $u \in N$ do $\{\text{mark}[u]=0; p[u]=\perp; \text{color}[u]=\text{white}\}$

$\text{time}=0$

for each $u \in N$ do if $\text{mark}[u]=0$ then $\text{DFS}(u)$

$\text{DFS}(u)$

$\text{mark}[u]=1; \text{color}[u] = \text{gray};$

$\text{time}=\text{time}+1; d[u]=\text{time};$ [discovery time of u]

for each $v \in \text{Adj}[u]$ do

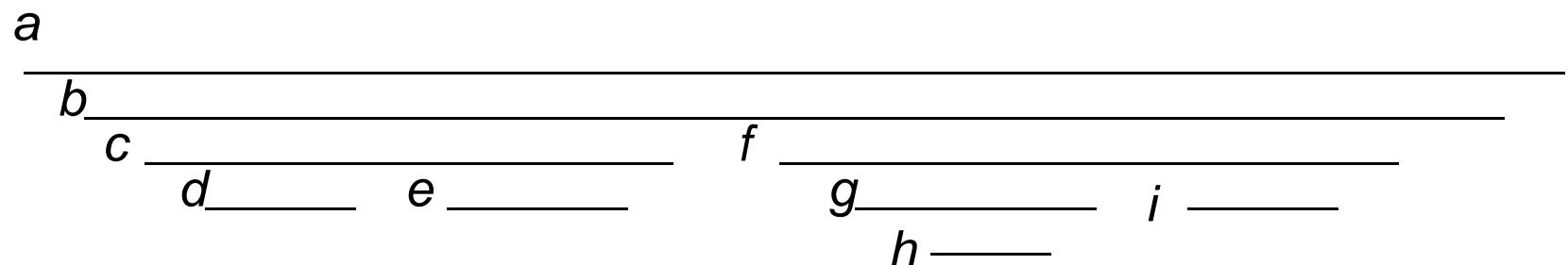
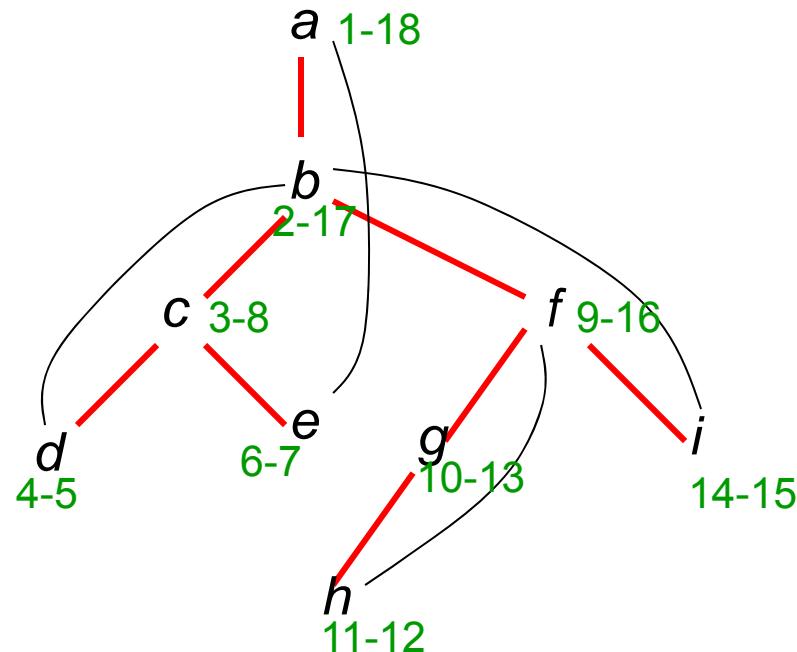
if $\text{mark}[v]=0$ then $\{ p[v]=u; \text{DFS}(v) \}$

$\text{color}[u]=\text{black};$

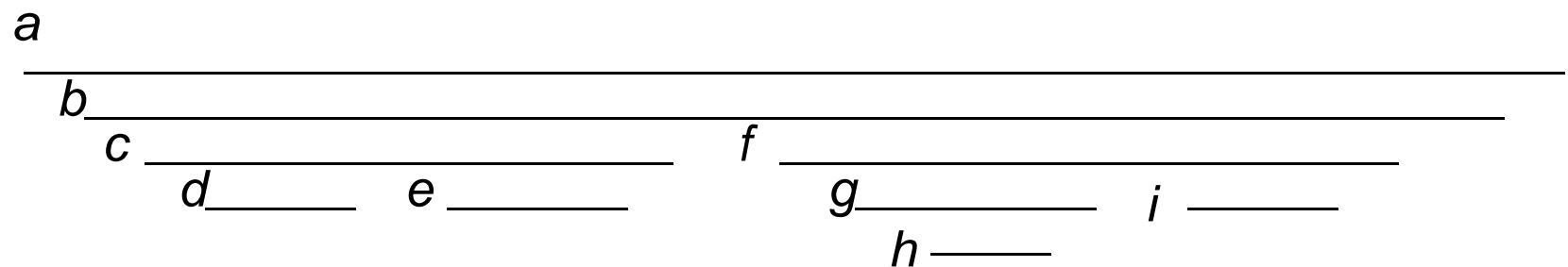
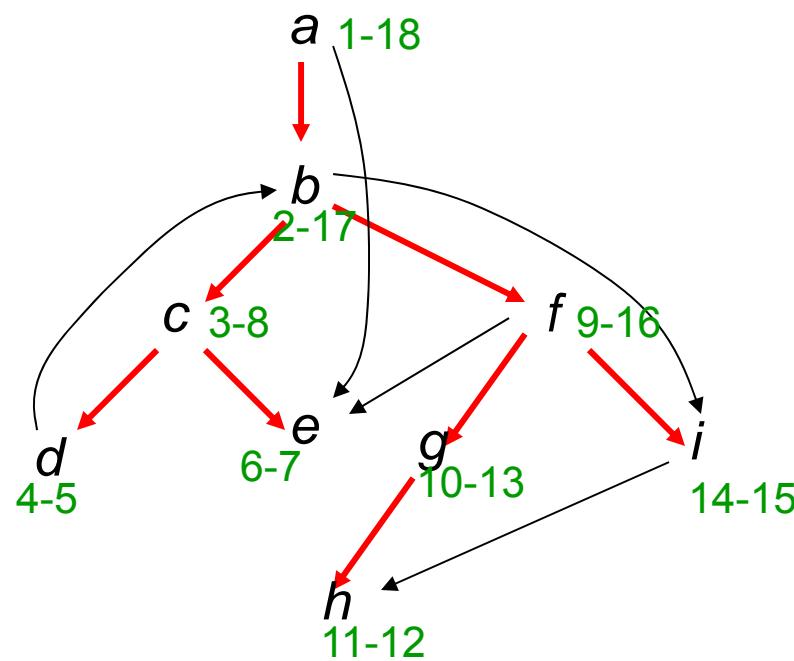
$\text{time}=\text{time}+1; f[u]=\text{time}$ [finish time of u]

Time Complexity: $O(n+e)$

DFS Example

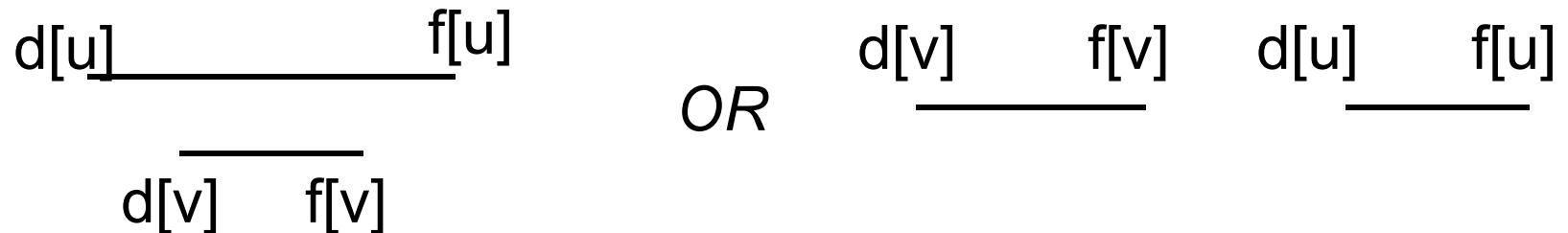


Example



DFS TREE = Recursion Tree

- Preorder $\leftrightarrow d[.]$ discovery times of nodes
- Postorder $\leftrightarrow f[.]$ finish times of nodes
- u ancestor of v $\Rightarrow d[u] < d[v] < f[v] < f[u]$
- u unrelated, after v $\Rightarrow d[v] < f[v] < d[u] < f[u]$
- Intervals $(d[.], f[.])$ nested or disjoint:

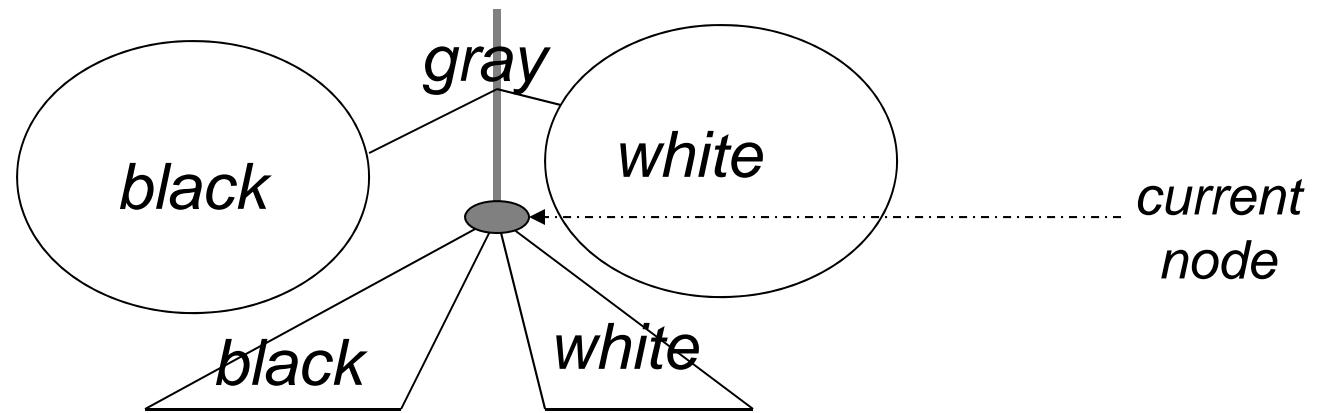


Edge Classification

- Tree edge (u,v): u parent of v
 - Forward edge: u ancestor of v
 - Back edge: u descendant of v
 - Cross edge: u unrelated to v
-
- Directed Graphs
 - Cross edges $u \rightarrow v$ go right to left:
 $d[v] < f[v] < d[u] < f[u]$
 - Undirected Graphs:
 - No cross edges
 - every edge is either tree edge or back edge

DFS Invariants

- At each point, nodes partitioned into *white* (unreached: N-R), *gray* (reached active: stack S), *black* (Done: R-S)
- Current stack S (gray nodes) = path of tree from root to current node
- Done (black) nodes: left of path
- Unreached (white) nodes: below and right of path in final DFS tree



DFS Invariants (ctd.)

- At each point:
- No black→white edges
- Every black \longrightarrow white path has to go through a gray node, i.e., gray (active) nodes separate Done nodes from Unreached nodes
- White Path Theorem: u is ancestor of $v \Leftrightarrow$ at time $d[u]$, \exists white path from u to v
Proof: Color changes from time $d[u]$ to $f[u]$:
Descendants of u change from white to black
Other nodes stay same color

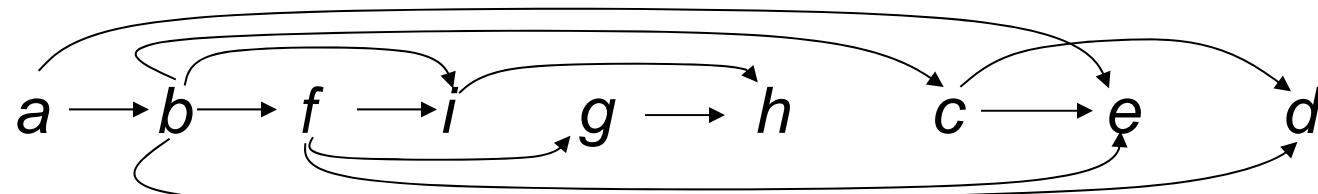
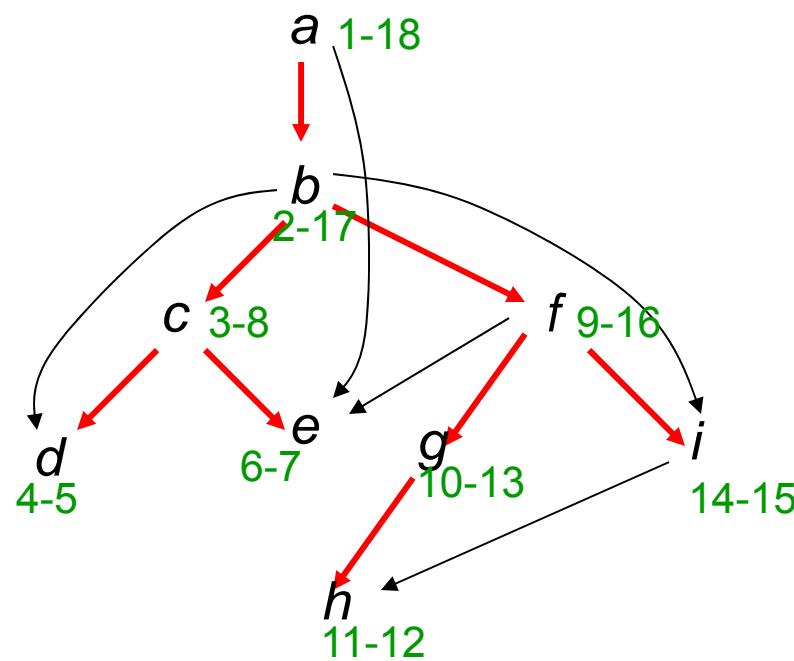
Directed Acyclic Graphs (DAG)

- Applications:
- Scheduling tasks with precedence constraints in an order consistent with constraints
- Recursive calls (incl. arguments): will they run forever?
- Deadlock detection
- Circular definitions (for example in spreadsheet)

Directed Acyclic Graphs (DAG)

- **Topological Sort:** linear ordering of nodes so that all edges go left to right - in same direction
- **Graph acyclic $\Leftrightarrow \exists$ topological sort**
- Proof:
- topological sort \Rightarrow acyclic
(cycle must use a right to left edge)
- acyclic \Rightarrow top sort: will give algorithmic proof with DFS

Example



Directed Acyclic Graphs (DAG)

Thm: Directed graph is acyclic \Leftrightarrow no back edges in DFS

Proof:

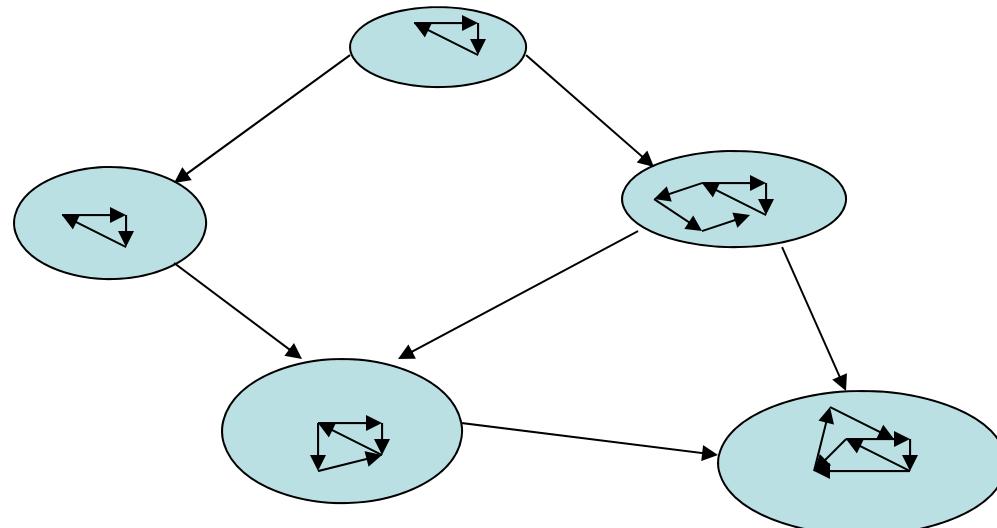
- If back edge then cycle
- Suppose no back edge in DFS of graph.
- Reverse finishing (post) ordering of nodes in DFS of graph is a topological sort :
 $(u \rightarrow v \Rightarrow f[u] > f[v]$ for tree, forward, cross edges)
=> acyclic
- Detection of back edges: Back edge = edge to a gray node
 \Rightarrow Can test if a directed graph is acyclic and compute a topological sort in $O(n+e)$ time

Strongly Connected Directed Graph

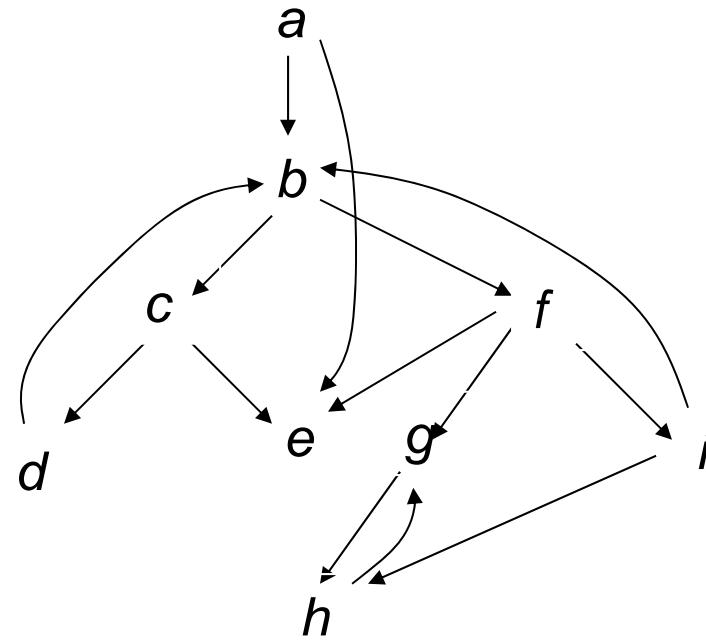
- “mutually reachable” relation: $u - \dashrightarrow v$ and $v - \dashrightarrow u$
- Strongly connected graph: All nodes mutually reachable
- Testing for strong connectivity:
 1. Pick any source node s and $\text{Search}(G,s)$
 2. Construct reverse graph G_r
 3. $\text{Search}(G_r,s)$
- Graph G is strongly connected iff s reaches all nodes in both G and G_r

Strongly Connected Components of a Directed Graph

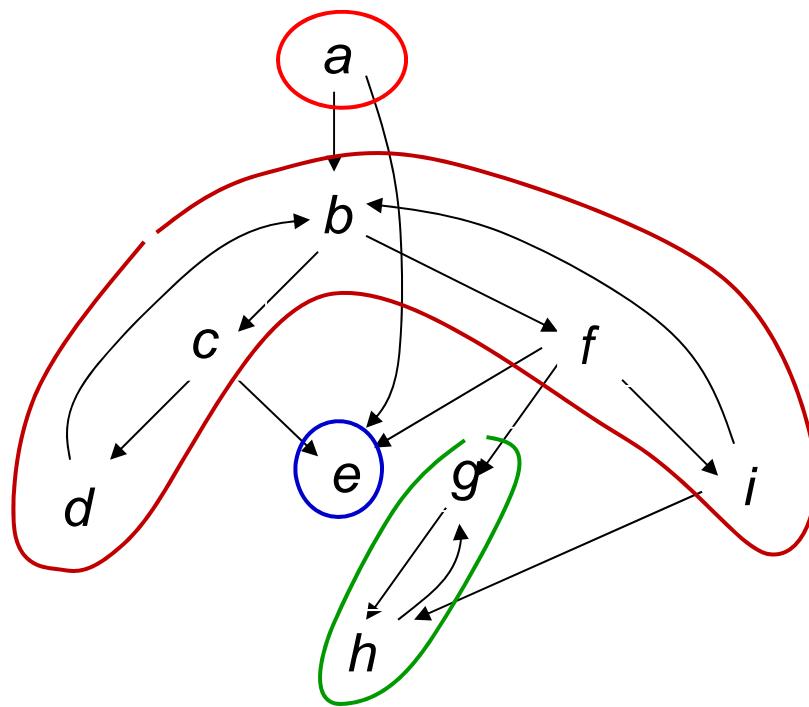
- “mutually reachable” relation is an equivalence relation
- Strongly Connected Components (SCC’s) = equivalence classes
- Every cycle is contained in some SCC
- Structure of a Digraph: DAG of SCC’s



Example

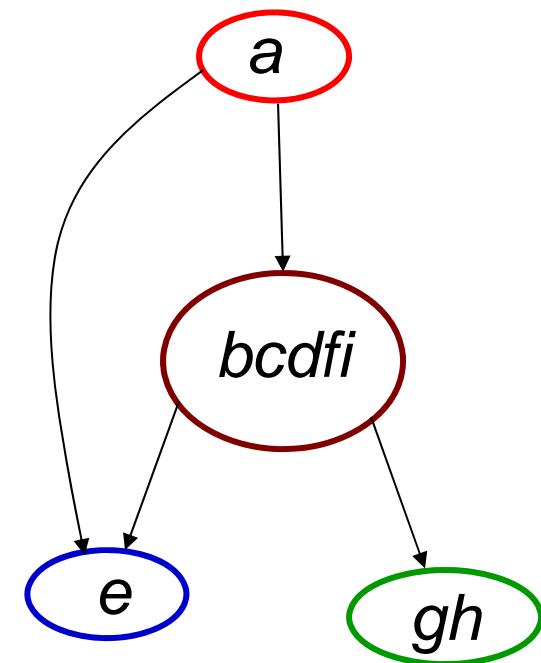
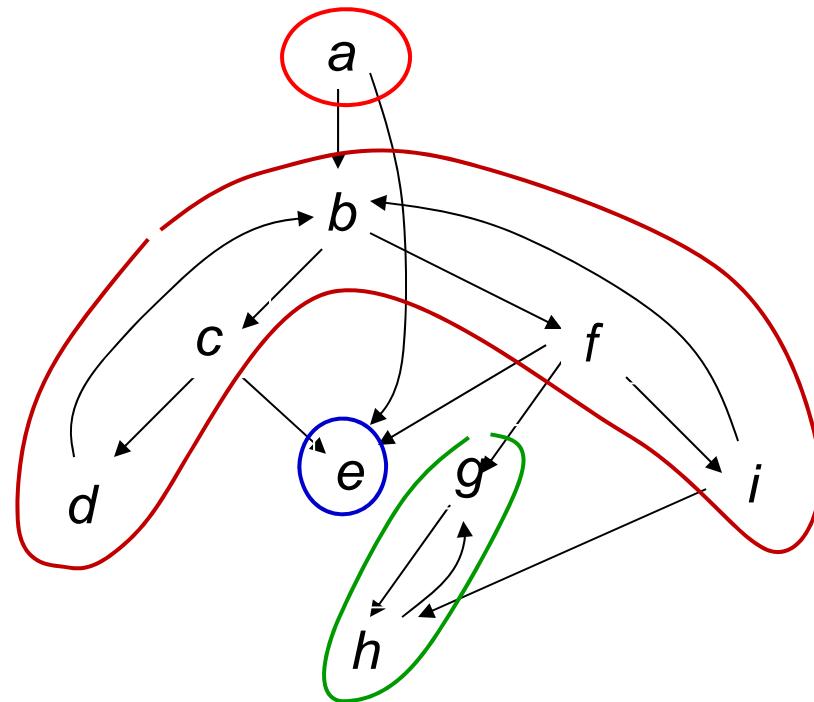


Example



SCC's: {a}, {b, c, d, f, i}, {e}, {g, h }

Example



DAG of SCC's

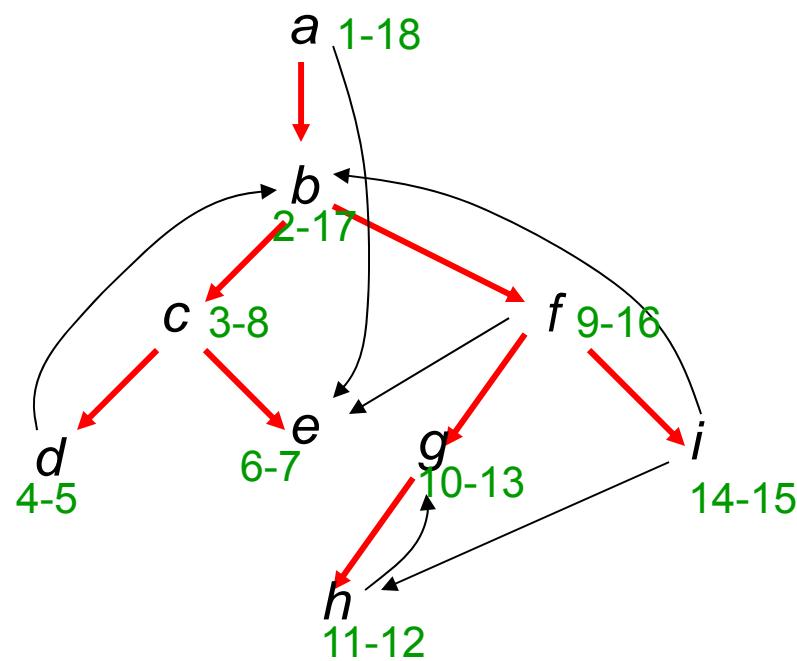
SCC Algorithm

- Call $\text{DFS}(G)$ to compute $f[u]$ for all nodes u
- Reverse the edges \rightarrow digraph G_r
- $\text{DFS}(G_r)$ with $\text{DFS}(u)$ calls initiated in order of decreasing $f[u]$
- Nodes of DFS trees of second DFS = strongly connected components

Time Complexity: $O(n+e)$

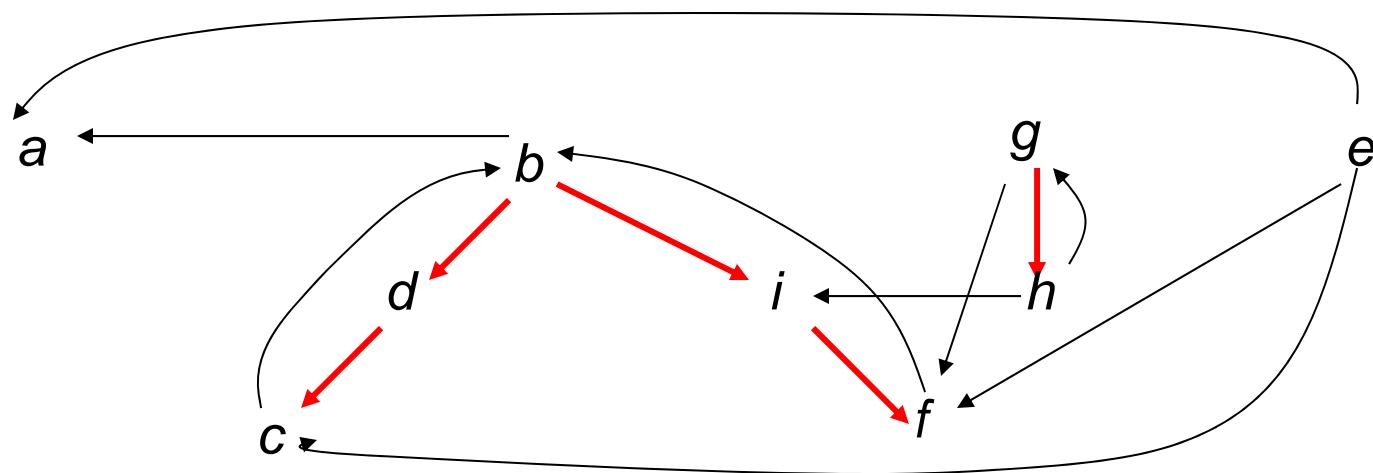
- Once we have computed the strongly connected components, we can “shrink” them and construct the DAG of the scc’s in $O(n+e)$ time

Example



1st DFS, on original graph G

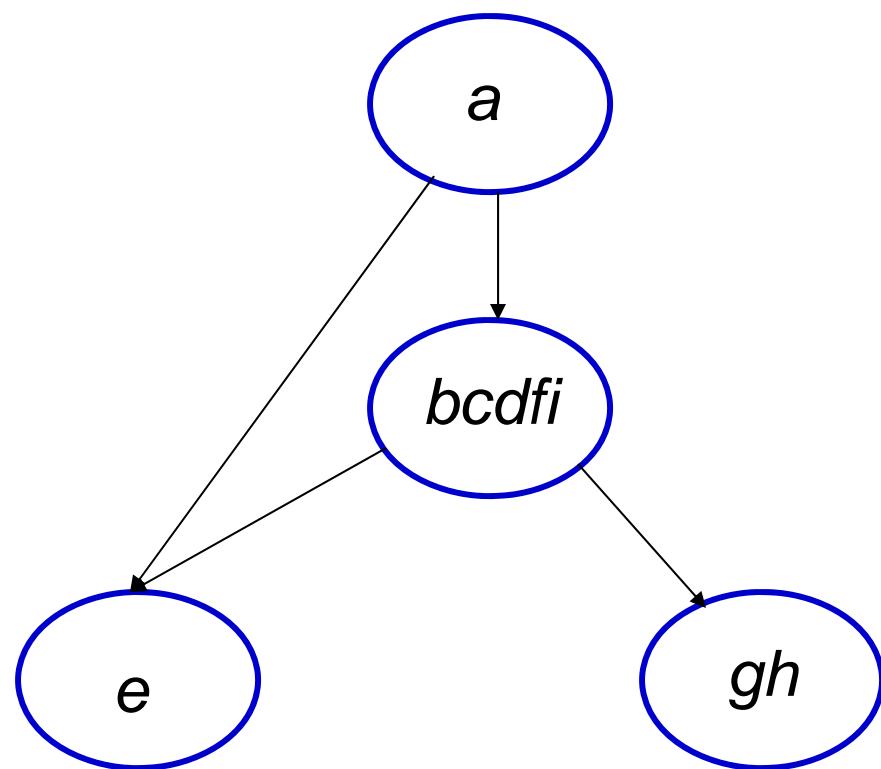
Depth First Search of Graph



Strongly connected components:

{a}, {b,c,d,f,i}, {g,h}, {e}

DAG of SCC's



Correctness Proof

- Must show: for all pairs of nodes u, v
 u, v mutually reachable in $G \Leftrightarrow u, v$ in same DFS tree of G_r
1. Nodes u, v mutually reachable in $G \Rightarrow$
- also mutually reachable in $G_r \Rightarrow$
 - if one of them is in a DFS tree then also the other
 $\Rightarrow u, v$ in same DFS tree of G_r

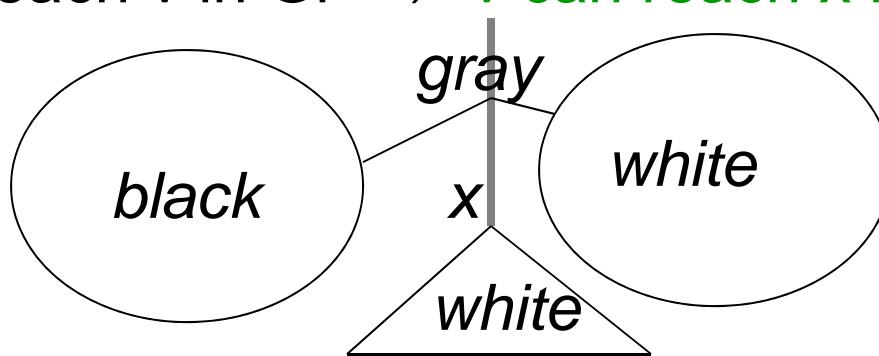
Correctness Proof ctd.

2. Suppose u, v in same DFS tree of G_r with root x

$$\Rightarrow f[x] > f[u], f[v]$$

- x can reach v in $G_r \Rightarrow v$ can reach x in G (1)

*First DFS:
at time $d[x]$*



Where is v ?

- All nodes y that are above or right of x have $f[y] > f[x] \Rightarrow$
 - in 2nd DFS they are all done before $x \Rightarrow$
 - same for all their reachable nodes in G_r , i.e. that can reach them in $G \Rightarrow$
 - $v \rightarrow x$ path does not go through a gray node \Rightarrow
 - v is in the subtree of $x \Rightarrow x$ can reach v in G (2)
 - (1),(2) $\Rightarrow x, v$ mutually reachable
 - Similarly, x, u mutually reachable
- $\Rightarrow u, v$ mutually reachable