ITU-ML5G-PS-007: LIGHTNING-FAST MODULATION CLASSIFICATION WITH HARDWARE-EFFICIENT NEURAL NETWORKS

Aaronica team

Mohammad Chegini – Shahid Beheshti University (Mohammad.chegini@hotmail.com)

Pouya Shiri – University of Victoria (pouyashiri@gmail.com)

International Telecommunication Union

Organized by Xilinx

Possible Solutions

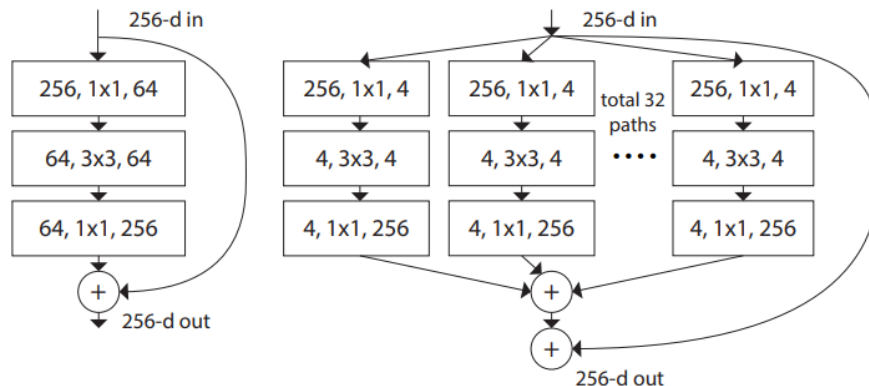| Input	Operator	t	c	n	s
$224^2 \times 3$	conv2d	-	32	1	2
$112^2 \times 32$	bottleneck	1	16	1	1
$112^2 \times 16$	bottleneck	6	24	2	2
$56^2 \times 24$	bottleneck	6	32	3	2
$28^2 \times 32$	bottleneck	6	64	4	2
$14^2 \times 64$	bottleneck	6	96	3	1
$14^2 \times 96$	bottleneck	6	160	3	2
$7^2 \times 160$	bottleneck	6	320	1	1
$7^2 \times 320$	conv2d 1x1	-	1280	1	1
$7^2 \times 1280$	avgpool 7x7	-	-	1	-
$1 \times 1 \times 1280$	conv2d 1x1	-	k	-	

Figure 1. **Left**: A block of ResNet [14]. **Right**: A block of ResNeXt with cardinality = 32, with roughly the same complexity. A layer is shown as (# in channels, filter size, # out channels).
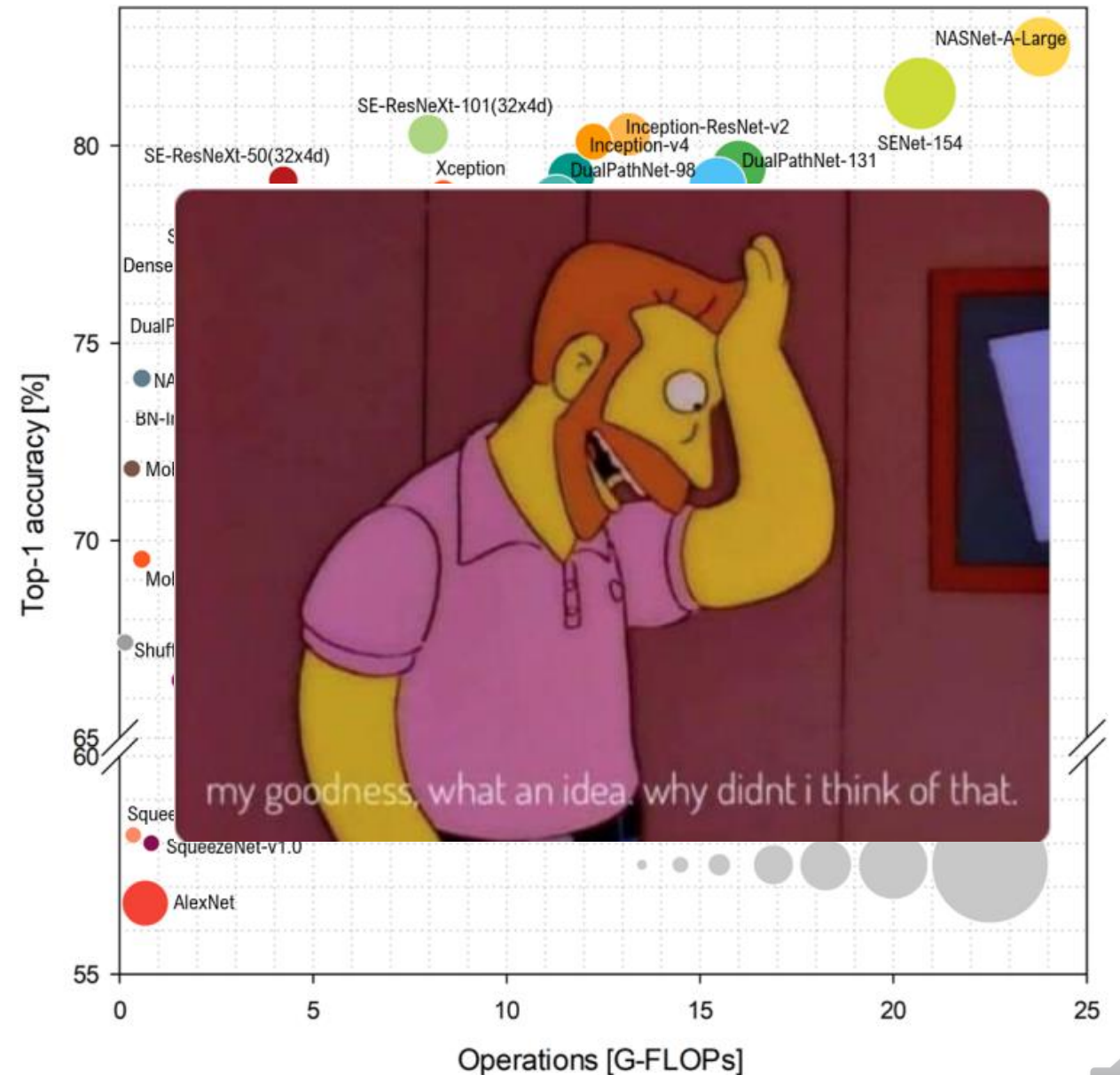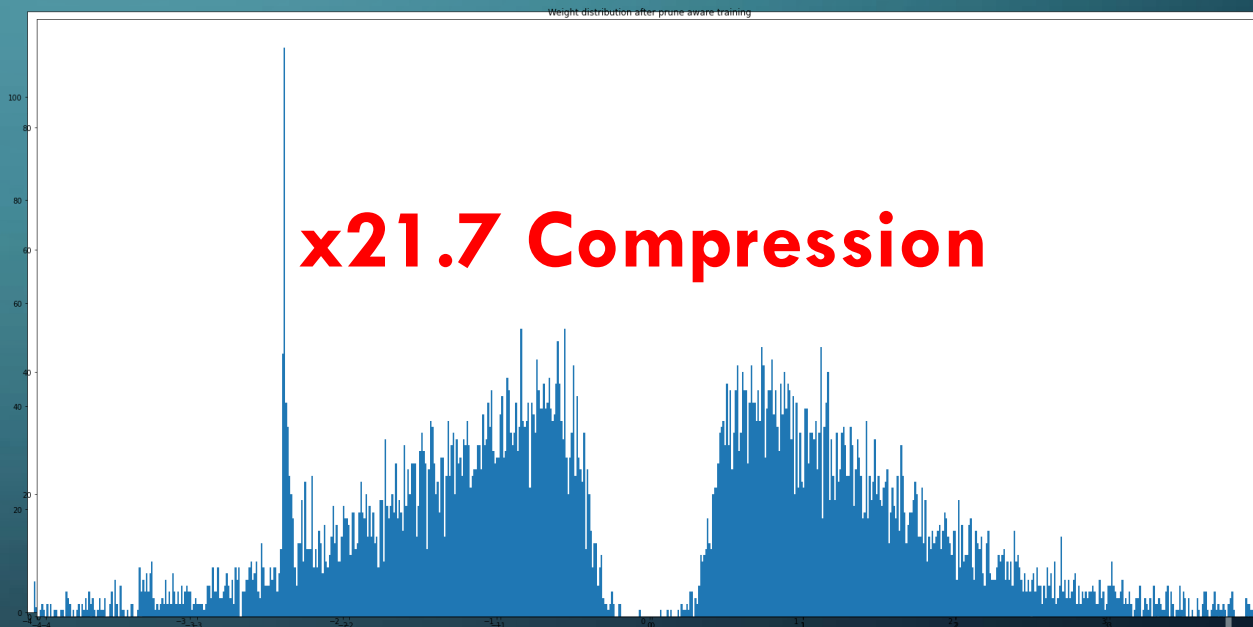
Inference Cost
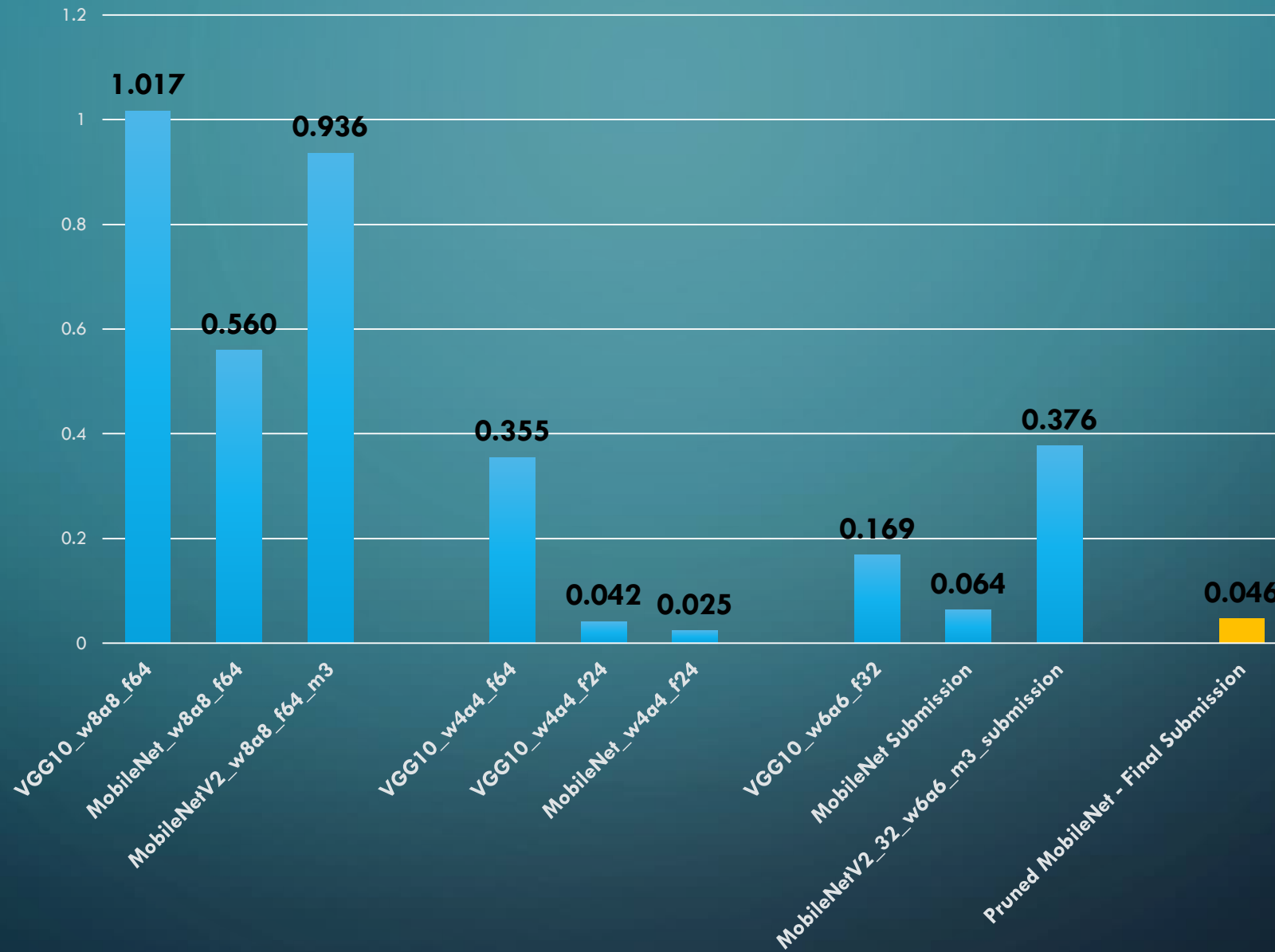
Training

Trained for 24+3 epochs (which took ~54 hours on a Nvidia Tesla P100, provided by Kaggle)

Pruning

x21.7 Compression

Thank you for listening!