

ximera — Simultaneously write print and online interactive materials.*

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Abstract

“Ximera begins where \TeX ends.” The `ximera` class aids in the creation of hand-outs, worksheets, exercises, and sections of textbooks to be used either individually or “glued” together via a `xourse` file. All `ximera` documents can be deployed in an online interactive form via `xake`. See: [Ximera Project](#) and the source code on [GitHub](#).

1 Introduction

Ximera, pronounced “chimera,” (**X**imera: **I**nteractive, **M**athematics, **E**Resources, for **A**ll) is an open-source platform that provides tools for authoring and publishing (PDF and Online), open-source, interactive educational content, such as textbooks, assessments, and online courses. The Ximera document class provides the following features:

Formatting for different domains The Ximera document class provides built-in support for formatting documents in both PDF and online formats, which can be a big time-saver for authors. Additionally, it allows for the simultaneous creation of solution manuals and teaching editions, which can be especially useful for educators.

Compiling individually or as a whole With the Ximera document class, authors can easily compile individual documents or an entire collection of documents. This flexibility can be helpful when making changes to specific documents without having to re-compile the entire collection. Moreover, this allows an author to share large portions of a text with another, with minimal changes.

Interactive content The Ximera document class allows for the inclusion of interactive content, such as answer boxes that are validated by a client-side computer algebra system. Additionally, it allows for the embedding of YouTube videos, Desmos graphs, and GeoGebra interactives.

All content displayed By default, the Ximera document class displays all content to the author. This means the author sees what the students see, along with answers and solutions, and links (that can be checked) to various interactive elements (when deployed, the interactive elements are truly embedded). This can be especially helpful for catching errors or inconsistencies in the content.

Online examples can be found at

<https://go.osu.edu/ximera-examples>

*This file describes version v1.5.1, last revised 2024/05/12.

2 ximera.cls

```
1 \classXimera
2 \newif\ifnumberedProblems
3 \numberedProblemsfalse% Default to no numbers, as that was previous behavior.
4 \DeclareOption{onlineProblemNumbers}{\numberedProblemstrue}
5 \endclassXimera
```

2.1 Options for the class

We start by listing the options for the ximera document class. Note, since the xourse class is based on the ximera class, all listed options are available there too.

```
6 \classXimera
```

The default behavior of the class is to display **all** content. This means that if any questions are asked, all answers are shown. Moreover, some content will only have a meaningful presentation when displayed online. When compiled without any options, this content will be shown too. This option will suppress such content and generate a reasonable printable “handout.”

```
7 \newif\ifhandout
8 \handoutfalse
9 \DeclareOption{handout}{\handouttrue}
```

By default, authors are listed at the bottom of the first page of a document. This option will suppress the listing of the authors.

```
10 \newif\ifnoauthor
11 \noauthorfalse
12 \DeclareOption{noauthor}{\noauthortrue}
```

By default, learning outcomes are listed at the bottom of the first page of a document. This option will suppress the listing of the learning outcomes.

```
13 \newif\ifnooutcomes
14 \nooutcomesfalse
15 \DeclareOption{nooutcomes}{\nooutcomestru}
```

instructornotes This option will turn on (and off) notes written for the instructor.

```
16 \newif\ifinstructornotes
17 \instructornotesfalse
18 \DeclareOption{instructornotes}{\instructornotestru}
```

noinstructornotes This option will turn off (and on) notes written for the instructor.

```
19 \DeclareOption{noinstructornotes}{\instructornotestru}
```

hints When the `handout` options is used, hints are not shown. This option will make hints visible in handout mode.

```
20 \newif\ifhints
21 \hintsfalse
22 \DeclareOption{hints}{\hintstrue}
```

newpage This option will start each problem-like environment (`exercise`, `question`, `problem`, and `exploration`) start on a new page.

```
23 \newif\ifnewpage
24 \newpagefalse
25 \DeclareOption{newpage}{\newpagetrue}
```

numbers This option will number the titles of the activity. By default the activities are unnumbered.

```
26 \newif\ifnumbers
27 \numbersfalse
28 \DeclareOption{numbers}{\numberstrue}
```

`wordchoicegiven` This option will replace the choices shown by `wordChoice` with the correct choice. No indication of the `wordChoice` environment will be shown.

```

29 \newif\ifwordchoicegiven
30 \wordchoicegivenfalse
31 \DeclareOption{wordchoicegiven}{\wordchoicegiventrue}
32 \newif\iffirstinlinechoice% Support for other wordchoice command contents.
33 \firstinlinechoicetrue

34
35 \newif\ifxake
36 \xakefalse
37 \DeclareOption{xake}{\xaketrue}
38
39 \newif\iftikzexport
40 \tikzexportfalse
41 \DeclareOption{tikzexport}{%
42   \tikzexporttrue%
43   \handoutfalse%
44   \numbersfalse%
45   \newpagefalse%
46   \hintsfalse%
47   \nooutcomesfalse%
48 }
49
50 \DeclareOption*{%
51   \PassOptionsToClass{\CurrentOption}{article}%
52 }
53 \ProcessOptions\relax
54 \LoadClass{article}
55
56 \ifdefined\HCode
57   \xaketrue%
58   \tikzexporttrue%
59   \handoutfalse%
60   \numbersfalse%
61   \newpagefalse%
62   \hintsfalse%
63   \nooutcomesfalse%
64 \fi

65 </classXimera>
66 <*classXimera>

```

2.2 Loading packages

Since we want `\cancel` to work, we load it here to avoid polluting the `.jax` output.

```
67 \RequirePackage[makeroom]{cancel}
```

Quite a few packages are required by the document class. This is a list of required packages. As packages are added to this list, we should include a comment as to where they are being utilized. This will help keep this list from being redundant and/or outdated.

```

68 \RequirePackage[inline]{enumitem}
69 \RequirePackage[pagestyles]{titlesec}
70 \RequirePackage{titletoc}
71 \RequirePackage{titling}
72 \RequirePackage{url}
73 \RequirePackage[table]{xcolor}
74 \RequirePackage{tikz}
75 \RequirePackage{pgfplots}
76 \usepgfplotslibrary{groupplots}
77 \usetikzlibrary{calc}
78 \RequirePackage{fancyvrb}

```

Load `forloop` for the problem environment dynamic naming and building.

```
79 \RequirePackage{forloop}
```

Now we load even more packages.

```
80 \RequirePackage{environ}% Included to allow saving of environment contents. This does *not* p
81 \RequirePackage{amssymb}% Included to have access to math typeset.
82 \RequirePackage{amsmath}% Included to have access to math typeset.
83 \RequirePackage{amsthm}% Included to have access to math typeset.
84 \RequirePackage{xifthen}% http://ctan.org/pkg/xifthen
85 \RequirePackage{multido}% http://ctan.org/pkg/multido
86 \RequirePackage{listings} %% is this required???
87
88 \RequirePackage{xkeyval}
89
90 \RequirePackage{currfile}
91 \RequirePackage{comment}
92 \end{classXimera}
```

Various packages must be loaded early to avoid polluting the `.jax` file.

```
93 \begin{classXimera}
94 \RequirePackage{getttitlestring}
95 \RequirePackage{nameref}
96 \RequirePackage{epstopdf}
97 \end{classXimera}
```

2.3 Page setup

We want non-indented spaced-out paragraphs.

```
98 \begin{classXimera}
99 \setlength{\parindent}{0pt}
100 \setlength{\parskip}{5pt}
101 \end{classXimera}
```

To avoid weird margins in 2-sided mode, change the margins.

```
102 \begin{classXimera}
103 \oddsidemargin 62pt
104 \evensidemargin 62pt
105 \textwidth 345pt
106 \headheight 14pt
107 \end{classXimera}
```

On the HTML side, there is more complicated page setup to perform.

```
108 \begin{cfgXimera}
109 \Preamble{xhtml,mathjax}
110
111 % We don't want to translate font suggestions with ugly wrappers like
112 % <span class="cmti-10"> for italic text
113 \NoFonts
114
115 % Don't output xml version tag
116 % \Configure{VERSION}{\HCode{}}
117
118 % Output HTML5 doctype instead of the default for HTML4
119 % \Configure{DOCTYPE}{\HCode{<!doctype html>\Hnewline}}
120
121 % Custom page opening
122 % \Configure{HTML}{\HCode{<html lang="en">\Hnewline}}{\HCode{\Hnewline</html>}}
123
124 % Reset <head>, aka delete all default boilerplate; alternatively set up new content
125 % \Configure{@HEAD}{\HCode{<meta name="generator" content="TeX4ht (http://www.cse.ohio-state.edu/~dpc/TeX4ht/)>\Hnewline}}
126 \Configure{@HEAD}{\HCode{<meta name="ximera" content="version 2.5.1" />\Hnewline}}
127 \Configure{@HEAD}{\HCode{<link href="https://ximera.osu.edu/public/stylesheets/standalone.css" />\Hnewline}}
128 \Configure{@HEAD}{\HCode{<script type="text/javascript" async src="https://ximera.osu.edu/public/js/ximera.js">\Hnewline}}
129
```

```

130 % OVERWRITE css in ximera-server (to be removed whenever this has been fixed in the server;
131 \catcode'\%=11
132 \Configure{@BODY}{\HCode{<style>
133 .activity-body pre {
134     white-space: pre;
135     background-color: lightgray;
136 }
137 .xmyoutube {
138     aspect-ratio: 16/9;
139     min-width: 75%;
140 }
141 .image-environment img {
142     width: unset;
143 }
144 </style>\Hnewline}}
145 \catcode'\%=14
146
147 </cfgXimera>

```

Disable certain ligatures in HTML.

```

148 <*htXimera>
149 \usepackage{microtype}
150 \DisableLigatures[f]{encoding=*}
151 </htXimera>

```

I am not sure what this does.

```

152 <*htXimera>
153 \NewEnviron{html}{\HCode{\BODY}}
154 </htXimera>

```

2.4 Structure

2.4.1 Macros

Makes everymath display style even when inline, could be optional.

```

155 <*classXimera>
156 \everymath{\displaystyle}
157 </classXimera>

```

Ok not everything, we also need to configure “display style” limits.

```

158 <*classXimera>
159 \let\prelim\lim
160 \renewcommand{\lim}{\displaystyle\prelim}
161 </classXimera>

```

2.4.2 Theorem and theorem-like environments

On the web, a theorem is emitted as a special <div>.

```

162 <*htXimera>
163 \newcommand{\ConfigureTheoremEnv}[1]{%
164 \renewenvironment{#1}[1][\refstepcounter{problem}%
165 \ifthenelse{\equal{##1}{}}{}{}{%
166   \HCode{<span class="theorem-like-title">##1\HCode{</span>}}%
167 }}{}
168 \ConfigureEnv{#1}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div class=
169 }
170 </htXimera>
171 <classXimera>\theoremstyle{definition} % No italic (because this makes also text in TikZ italic

```

The key is to make sure that the theorem environments are defined in a corresponding fashion on the web and on paper.

```

theorem (env.)   Theorem
172 <classXimera>   \newtheorem{theorem}{\GetTranslation{theorem}}
173 <htXimera>      \ConfigureTheoremEnv{theorem}

```

<code>algorithm (env.)</code>	Algorithm	
	174 <code><classXimera></code>	<code>\newtheorem{algorithm}{\GetTranslation{algorithm}}</code>
	175 <code><htXimera></code>	<code>\ConfigureTheoremEnv{algorithm}</code>
<code>axiom (env.)</code>	Axiom	
	176 <code><classXimera></code>	<code>\newtheorem{axiom}{\GetTranslation{axiom}}</code>
	177 <code><htXimera></code>	<code>\ConfigureTheoremEnv{axiom}</code>
<code>claim (env.)</code>	Claim	
	178 <code><classXimera></code>	<code>\newtheorem{claim}{\GetTranslation{claim}}</code>
	179 <code><htXimera></code>	<code>\ConfigureTheoremEnv{claim}</code>
<code>conclusion (env.)</code>	Conclusion	
	180 <code><classXimera></code>	<code>\newtheorem{conclusion}{\GetTranslation{conclusion}}</code>
	181 <code><htXimera></code>	<code>\ConfigureTheoremEnv{conclusion}</code>
<code>condition (env.)</code>	Condition	
	182 <code><classXimera></code>	<code>\newtheorem{condition}{\GetTranslation{condition}}</code>
	183 <code><htXimera></code>	<code>\ConfigureTheoremEnv{condition}</code>
<code>conjecture (env.)</code>	Conjecture	
	184 <code><classXimera></code>	<code>\newtheorem{conjecture}{\GetTranslation{conjecture}}</code>
	185 <code><htXimera></code>	<code>\ConfigureTheoremEnv{conjecture}</code>
<code>corollary (env.)</code>	Corollary	
	186 <code><classXimera></code>	<code>\newtheorem{corollary}{\GetTranslation{corollary}}</code>
	187 <code><htXimera></code>	<code>\ConfigureTheoremEnv{corollary}</code>
<code>criterion (env.)</code>	Criterion	
	188 <code><classXimera></code>	<code>\newtheorem{criterion}{\GetTranslation{criterion}}</code>
	189 <code><htXimera></code>	<code>\ConfigureTheoremEnv{criterion}</code>
<code>definition (env.)</code>	Definition	
	190 <code><classXimera></code>	<code>\newtheorem{definition}{\GetTranslation{definition}}</code>
	191 <code><htXimera></code>	<code>\ConfigureTheoremEnv{definition}</code>
<code>example (env.)</code>	Example	
	192 <code><classXimera></code>	<code>\newtheorem{example}{\GetTranslation{example}}</code>
	193 <code><htXimera></code>	<code>\ConfigureTheoremEnv{example}</code>
<code>explanation (env.)</code>	Explanation	
	194 <code><classXimera></code>	<code>\newtheorem*{explanation}{\GetTranslation{explanation}}</code>
	195 <code><htXimera></code>	<code>\ConfigureTheoremEnv{explanation}</code>
<code>fact (env.)</code>	Fact	
	196 <code><classXimera></code>	<code>\newtheorem{fact}{\GetTranslation{fact}}</code>
	197 <code><htXimera></code>	<code>\ConfigureTheoremEnv{fact}</code>
<code>lemma (env.)</code>	Lemma	
	198 <code><classXimera></code>	<code>\newtheorem{lemma}{\GetTranslation{lemma}}</code>
	199 <code><htXimera></code>	<code>\ConfigureTheoremEnv{lemma}</code>
<code>formula (env.)</code>	Formula	
	200 <code><classXimera></code>	<code>\newtheorem{formula}{\GetTranslation{formula}}</code>
	201 <code><htXimera></code>	<code>\ConfigureTheoremEnv{formula}</code>
<code>idea (env.)</code>	Idea	
	202 <code><classXimera></code>	<code>\newtheorem{idea}{\GetTranslation{idea}}</code>
	203 <code><htXimera></code>	<code>\ConfigureTheoremEnv{idea}</code>
<code>notation (env.)</code>	Notation	
	204 <code><classXimera></code>	<code>\newtheorem{notation}{\GetTranslation{notation}}</code>
	205 <code><htXimera></code>	<code>\ConfigureTheoremEnv{notation}</code>
<code>model (env.)</code>	Model	
	206 <code><classXimera></code>	<code>\newtheorem{model}{\GetTranslation{model}}</code>
	207 <code><htXimera></code>	<code>\ConfigureTheoremEnv{model}</code>
<code>observation (env.)</code>	Observation	
	208 <code><classXimera></code>	<code>\newtheorem{observation}{\GetTranslation{observation}}</code>
	209 <code><htXimera></code>	<code>\ConfigureTheoremEnv{observation}</code>

proposition (<i>env.</i>)	Proposition	
	210 <code><classXimera></code>	<code>\newtheorem{proposition}{\GetTranslation{proposition}}</code>
	211 <code><htXimera></code>	<code>\ConfigureTheoremEnv{proposition}</code>
paradox (<i>env.</i>)	Paradox	
	212 <code><classXimera></code>	<code>\newtheorem{paradox}{\GetTranslation{paradox}}</code>
	213 <code><htXimera></code>	<code>\ConfigureTheoremEnv{paradox}</code>
procedure (<i>env.</i>)	Procedure	
	214 <code><classXimera></code>	<code>\newtheorem{procedure}{\GetTranslation{procedure}}</code>
	215 <code><htXimera></code>	<code>\ConfigureTheoremEnv{procedure}</code>
remark (<i>env.</i>)	Remark	
	216 <code><classXimera></code>	<code>\newtheorem{remark}{\GetTranslation{remark}}</code>
	217 <code><htXimera></code>	<code>\ConfigureTheoremEnv{remark}</code>
summary (<i>env.</i>)	Summary	
	218 <code><classXimera></code>	<code>\newtheorem{summary}{\GetTranslation{summary}}</code>
	219 <code><htXimera></code>	<code>\ConfigureTheoremEnv{summary}</code>
template (<i>env.</i>)	Template	
	220 <code><classXimera></code>	<code>\newtheorem{template}{\GetTranslation{template}}</code>
	221 <code><htXimera></code>	<code>\ConfigureTheoremEnv{template}</code>
warning (<i>env.</i>)	Warning	
	222 <code><classXimera></code>	<code>\newtheorem{warning}{\GetTranslation{warning}}</code>
	223 <code><htXimera></code>	<code>\ConfigureTheoremEnv{warning}</code>

2.4.3 Enumerate fixes

Make enumerate use a letter

```

224 <*classXimera>
225 \renewcommand{\theenumi}{\textup{(\alph{enumi})}}
226 \renewcommand{\labelenumi}{\theenumi}
227 \renewcommand{\theenumii}{\textup{(\roman{enumii})}}
228 \renewcommand{\labelenumii}{\theenumii}
229 </classXimera>

```

2.4.4 Proofs

proof (*env.*) A mathematical proof environment.

```

230 <*classXimera>
231 \renewcommand{\qedsymbol}{\blacktriangle}
232 \renewenvironment{proof}[1][\proofname]
233 {
\begin{trivlist}
\item[\hspace{1em}\labelsep \itshape \bfseries #1]{\hspace{2ex}}
234 {\qed\end{trivlist}}
235 </classXimera>
236 <*htXimera>
237 % Mmm, (why) do we want/need this ...?
238 \ConfigureTheoremEnv{proof}
239 \ConfigureEnv{proof}{\ifvmode\IgnorePar\fi\EndP\HCode{<div class="proof">}
240 \ConfigureList{trivlist}{\ifvmode\IgnorePar\fi\EndP}{\}{\}{}
241 }{\ifvmode\IgnorePar\fi\EndP\HCode{</div>}}{\}{}
242 </htXimera>

```

2.4.5 Problem environments

These are problem environment decorations (these should be user invoked, not default). The decoration for these environments were inspired by <http://tex.stackexchange.com/questions/11098/nice-formatting-for-theorems>

```

243 <*classXimera>

```

```

244 \newcommand{\hang}{% top theorem decoration
245   \begin{group}%
246   \setlength{\unitlength}{.005\linewidth}% \linewidth/200
247   \begin{picture}(0,0)(1.5,0)%
248     \linethickness{1pt} \color{black!50}%
249     \put(-3,2){\line(1,0){206}}% Top line
250     \multido{\iA=2+-1,\iB=50+-10}{5}{% Top hangs
251       \color{black!\iB}%
252       \put(-3,\iA){\line(0,-1){1}}% Top left hang
253       \put(203,\iA){\line(0,-1){1}}% Top right hang
254     }%
255   \end{picture}%
256   \end{group}%
257 }%
258 \newcommand{\hung}{% bottom theorem decoration
259   \nobreak
260   \begin{group}%
261   \setlength{\unitlength}{.005\linewidth}% \linewidth/200
262   \begin{picture}(0,0)(1.5,0)%
263     \linethickness{1pt} \color{black!50}%
264     \put(60,0){\line(1,0){143}}% Bottom line
265     \multido{\iA=0+1,\iB=50+-10}{5}{% Bottom hangs
266       \color{black!\iB}%
267       \put(-3,\iA){\line(0,1){1}}% Bottom left hang
268       \put(203,\iA){\line(0,1){1}}% Bottom right hang
269       \put(\iB,0){\line(60,0){10}}% Left fade out
270     }%
271   \end{picture}%
272   \end{group}%
273 }%

```

Configure environment configuration commands

The command `\problemNumber` contains all the format code to determine the number (and the format of the number) for any of the problem environments.

```

274 \MakeCounter{Iteration@probCnt}
275 \MakeCounter{problem}
276 \newcommand{\problemNumber}{
277 % First we determine if we have a counter for this question depth level.
278 \ifcsname c@depth\Roman{problem@Depth}Count\endcsname% Check to see if counter exists
279 %If so, do nothing.
280 \else
281 %If not, create it.
282 \expandafter\newcounter{depth\Roman{problem@Depth}Count}
283 \expandafter\setcounter{depth\Roman{problem@Depth}Count}{0}
284 \fi
285
286 \expandafter\stepcounter{depth\Roman{problem@Depth}Count}
287 \arabic{depthICount}% The first problem depth, what use to be |\theproblem|.
288
289 \forloop{Iteration@probCnt}{2}{\arabic{Iteration@probCnt} < \numexpr \value{problem@Depth} +
290   \expandafter\arabic{depth\Roman{Iteration@probCnt}Count}}% Get the problem number of the n
291 }
292 }
293 %%%% Configure various problem environment commands
294 \Make@Counter{problem@Depth}
295 %%% Configure environments start content
296 \newcommand{\problemEnvironmentStart}[2]{%
297 % This takes in 2 arguments.
298 % The first is optional and is the old optional argument from existing environments.
299 % This is passed down to the associated problem environment name in case you want a global v
300 % The second argument is mandatory and is the name of the 'problem' environment,
301 % such as problem, question, exercise, etc.
302 % It then configures everything needed at the start of that environment.
303

```



```

304 \stepcounter{problem@Depth}% Started a problem, so we've sunk another problem layer.
305 \def\spaceatend{#1}%
306 \begin{trivlist}%
307 \item%
308   [%
309     \hskip\labelsep\sffamily\bfseries
310     #2 \problemNumber% Determine the correct number of the problem, and the format of that number.
311   ]%
312 \slshape
313 }
314 %%%% Configure environments end content
315 \newcommand{\problemEnvironmentEnd}{%This configures all the end content for a problem.
316 \stepcounter{problem@Depth}
317 \ifcsname c@depth\Roman{problem@Depth}Count\endcsname
318 \expandafter\ifnum\expandafter\value{depth\Roman{problem@Depth}Count}>0
319 \expandafter\setcounter{depth\Roman{problem@Depth}Count}{0}
320 \fi
321 \fi
322 \addtocounter{problem@Depth}{-2}% Exited a problem so we've exited a problem layer. Need -2 here.
323 \ifhandout
324   \ifnewpage
325     \newpage
326   \fi
327 \fi
328 \end{trivlist}
329 }
330
331
332
333 %%%% Now populate the old environment names
334 %
335 % Old environments were "problem", "exercise", "exploration", and "question".
336 % Note that you can add content to the start/end code on top of these base code pieces if you want.
337 %
338 % These definitions will be overwritten in ximera.4ht !
339
340
341 \newenvironment{problem}[1][2in]%
342 {%Env start code
343 \problemEnvironmentStart{#1}{Problem}
344 }
345 {%Env end code
346 \problemEnvironmentEnd
347 }
348
349 \newenvironment{exercise}[1][2in]%
350 {%Env start code
351 \problemEnvironmentStart{#1}{Exercise}
352 }
353 {%Env end code
354 \problemEnvironmentEnd
355 }
356
357 \newenvironment{exploration}[1][2in]%
358 {%Env start code
359 \problemEnvironmentStart{#1}{Exploration}
360 }
361 {%Env end code
362 \problemEnvironmentEnd
363 }
364
365 \newenvironment{question}[1][2in]%
366 {%Env start code

```

```

367 \problemEnvironmentStart{#1}{Question}
368 }
369 {%Env end code
370 \problemEnvironmentEnd
371 }
372 </classXimera>

373 <(*htXimera>
374 \newcounter{identification}
375 \setcounter{identification}{0}
376 \newcommand{\ConfigureQuestionEnv}[2]{%
377 % refstepcounter ensures that labels get updated within these environments
378 \renewenvironment{#1}{\refstepcounter{problem}}{}}%
379 \ConfigureEnv{#1}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div role="
380 }
381
382 \ConfigureQuestionEnv{problem}{problem}
383 \ConfigureQuestionEnv{exercise}{exercise}
384 \ConfigureQuestionEnv{question}{question}
385 \ConfigureQuestionEnv{exploration}{exploration}
386
387 \ifdefined\xmNotHintAsExpandable
388 \ConfigureQuestionEnv{hint}{hint} % 2024: hint is no longer a 'question-environment'.
389 \fi
390 %%%\ConfigureQuestionEnv{shuffle}{shuffle}
391 </htXimera>

```

2.4.6 Hints

`hint (env.)` Hint environments can be embedded inside problems.

```

392 <(*classXimera>

```

Create a counter that will track how deeply nested the current hint is

```

393 \newcounter{hintLevel}
394 \setcounter{hintLevel}{0}

```

Create an empty shell to renew

```

395 \newenvironment{hint}{}{}

```

Now we renew the environment as needed, this should allow support for any transition code that treats some parts as a "handout" and some parts as non-handout. renewing the environment on the fly is a bit hacky.

```

396 \renewenvironment{hint}
397 {
398 \ifhandout
399 \setbox0\vbox\bgroup
400 \else
401 \begin{trivlist}\item[\hskip \labelsep\small\slshape\bfseries \GetTranslation{hint}:\hspace
402 \small\slshape
403 \fi
404 \stepcounter{hintLevel}
405 }
406 {
407 \ifhandout
408 \egroup\ignorespacesafterend
409 \else
410 \end{trivlist}
411 \fi
412 \addtocounter{hintLevel}{-1}
413 }
414
415 \ifhints
416 \renewenvironment{hint}{
417 \begin{trivlist}\item[\hskip \labelsep\small\slshape\bfseries \GetTranslation{hint}:\hspace
418 \small\slshape

```

```

419 }
420 {
421   \end{trivlist}
422 }
423 \fi
424
425 \end{classXimera}

```

2.4.7 Solution

`solution (env.)` The solution to a problem.

```

426 \begin{classXimera}
427 %% solution environment
428 \ifhandout % what follows is handout behavior
429 \newenvironment{solution}%
430   {%
431     \setbox0\vbox\bgroup
432     }
433   {%
434     \egroup
435     }
436 \else
437 \newenvironment{solution}%
438   {%
439     \begin{trivlist}
440     \item[\hspace{1cm}\labelsep\bfseries \GetTranslation{Solution}:\hspace{2cm}]
441     }
442     % %% line at the bottom}
443     {
444     \end{trivlist}
445     % (202410: no longer \par\addvspace{.5ex}\nobreak\noindent\hung
446     }
447 \fi
448
449
450
451 \end{classXimera}

```

2.4.8 Code listing environments

`code (env.)` A code answer environment You cannot use `Environ` with the `fancyvrb`/`listings` package if you want nested environments.

```

452 \begin{classXimera}
453 \DefineVerbatimEnvironment{code}{Verbatim}{numbers=left,frame=lines,label=Code,labelposition=left}
454 \end{classXimera}

```

`python (env.)` A python answer environment You cannot use `Environ` with the `fancyvrb`/`listings` package if you want nested environments

```

455 \begin{classXimera}
456 \DefineVerbatimEnvironment{python}{Verbatim}{numbers=left,frame=lines,label=Python,labelposition=left}
457 \end{classXimera}

```

`javascriptCode (env.)` A JavaScript answer environment Unfortunately the name `javascript` is already used for the actual, executed (!) JavaScript interactive. environments

```

458 \begin{classXimera}
459 \DefineVerbatimEnvironment{javascriptCode}{Verbatim}{numbers=left,frame=lines,label=JavaScript,labelposition=left}
460 \end{classXimera}
461 \begin{classXimera}
462 \renewenvironment{javascriptCode}{\NoFonts}{\EndNoFonts}
463 \ScriptEnv{javascriptCode}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div>
464 \end{classXimera}

```

On the web, translate verbatim and `lstlisting` blocks into `<pre>` elements.

```

465 %%%\begin{classXimera}

```

```

466 %%\ConfigureEnv{verbatim}{\ifvmode\IgnorePar\fi\EndP\HCode{<pre style="white-space: pre; back
467 %%\ConfigureEnv{lstlisting}{\ifvmode\IgnorePar\fi\EndP\HCode{<pre>}}{\ifvmode\IgnorePar\fi\End
468 %%}%</cfgXimera>
469 %%

```

2.4.9 Dialogues

`dialogue` (*env.*) A dialogue between people.

```

470 \*classXimera
471 \newenvironment{dialogue}{%
472   \renewcommand\descriptionlabel[1]{\hspace{\labelsep}\textbf{##1:}}
473   \begin{description}%
474 }{%
475   \end{description}%
476 }
477 \*classXimera

```

On the web, the resulting `<dl>` should have an appropriate `class` set.

```

478 \*htXimera
479 \renewenvironment{dialogue}{\begin{description}}{\end{description}}
480
481 \ConfigureList{dialogue}%
482   {\EndP\HCode{<dl \a:LRdir class="dialogue">}}%
483   \PushMacro\end:itm
484 \global\let\end:itm=\empty
485   {\PopMacro\end:itm \global\let\end:itm \end:itm
486 \EndP\HCode{</dd></dl>}}\ShowPar}
487   {\end:itm \global\def\end:itm{\EndP\Tg</dd>}\HCode{<dt
488     class="actor">}\bgroup \bf}
489   {\egroup\EndP\HCode{</dt><dd\Hnewline class="speech">}}
490 \*htXimera

```

2.4.10 Instructor notes

```

491 \*classXimera
492
493 %% instructor intro/instructor notes
494 %%
495 \ifhandout % what follows is handout behavior
496   \ifinstructornotes
497     \newenvironment{instructorIntro}%
498       {%
499       \begin{trivlist}
500       \item[\hskip \labelsep\bfseries \GetTranslation{Instructor Introduction}:\hspace{2ex}]
501       }
502       % %% line at the bottom}
503       {
504       \end{trivlist}
505       \par\addvspace{.5ex}\nobreak\noindent\hung
506       }
507   \else
508     \newenvironment{instructorIntro}%
509       {%
510       \setbox0\vbox\bgroup
511       }
512       {%If this mysteriously starts breaking
513       % remove \ignorespacesafterend
514       \egroup\ignorespacesafterend
515       }
516       \fi
517   \else% for handout, so what follows is default
518     \ifinstructornotes
519       \newenvironment{instructorIntro}%
520       {%

```

```

521         \setbox0\vbox\bgroup
522     }
523     {%
524     \egroup
525     }
526         \else
527         \newenvironment{instructorIntro}%
528     {%
529         \begin{trivlist}
530         \item[\hskip \labelsep\bfseries \GetTranslation{Instructor Introduction}:\hspace{2ex}]
531         }
532         % %% line at the bottom}
533         {
534         \end{trivlist}
535         \par\addvspace{.5ex}\nobreak\noindent\hung
536         }
537         \fi
538 \fi
539
540
541
542
543 %% instructorNotes environment
544 \ifhandout % what follows is handout behavior
545 \ifinstructornotes
546 \newenvironment{instructorNotes}%
547     {%
548     \begin{trivlist}
549     \item[\hskip \labelsep\bfseries \GetTranslation{Instructor Notes}:\hspace{2ex}]
550     }
551     % %% line at the bottom}
552     {
553     \end{trivlist}
554     \par\addvspace{.5ex}\nobreak\noindent\hung
555     }
556     \else
557 \newenvironment{instructorNotes}%
558     {%
559     \setbox0\vbox\bgroup
560     }
561     {%
562     \egroup
563     }
564     \fi
565 \else% for handout, so what follows is default
566 \ifinstructornotes
567 \newenvironment{instructorNotes}%
568     {%
569     \setbox0\vbox\bgroup
570     }
571     {%
572     \egroup
573     }
574     \else
575     \newenvironment{instructorNotes}%
576     {%
577     \begin{trivlist}
578     \item[\hskip \labelsep\bfseries \GetTranslation{Instructor Notes}:\hspace{2ex}]
579     }
580     % %% line at the bottom}
581     {
582     \end{trivlist}
583     \par\addvspace{.5ex}\nobreak\noindent\hung

```

```

584             }
585             \fi
586         \fi
587
588 \end{classXimera}

```

2.4.11 Foldable

The package `mdframed` is used to make pretty foldable, but the `amsthm/mdframed` conflict also messes up the `.jax` file so we don't load `mdframed` when performing the `xake` step. But even the below isn't enough to fix this.

```

589 %\iftikzexport\else\RequirePackage[framemethod=TikZ]{mdframed}\fi
foldable (env.) Does it fold?
590 \begin{classXimera}
591
592 \colorlet{textColor}{black} % since textColor is referenced below
593 \colorlet{background}{white} % since background is referenced below
594
595 % The core environments. Find results in 4ht file.
596 %% pretty-foldable
597 %\iftikzexport
598 \newenvironment{foldable}{%
599 }{%
600 }
601 %\else
602 %\renewmdenv[
603 %   font=\upshape,
604 %   outerlinewidth=3,
605 %   topline=false,
606 %   bottomline=false,
607 %   leftline=true,
608 %   rightline=false,
609 %   leftmargin=0,
610 %   innertopmargin=0pt,
611 %   innerbottommargin=0pt,
612 %   skipbelow=\baselineskip,
613 %   linecolor=textColor!20!white,
614 %   fontcolor=textColor,
615 %   backgroundcolor=background
616 %]{foldable}%
617 %\fi
618
619 %% pretty-expandable
620 %\iftikzexport
621 %% Overwritten in .4ht, but probably also in accordion!
622 \ifdefined\xmNotExpandableAsAccordion
623 \newenvironment{expandable}{}{}
624 \else
625 \newenvironment{expandable}[2]{}{}
626 \fi
627 %\else
628 %\newmdenv[
629 %   font=\upshape,
630 %   outerlinewidth=3,
631 %   topline=false,
632 %   bottomline=false,
633 %   leftline=true,
634 %   rightline=false,
635 %   leftmargin=0,
636 %   innertopmargin=0pt,
637 %   innerbottommargin=0pt,
638 %   skipbelow=\baselineskip,
639 %   linecolor=black,

```

```

640 %]{expandable}%
641 %\fi
642
643 \newcommand{\unfoldable}[1]{#1}
644
645 \end{classXimera}

```

On the web, these foldable elements could be HTML5 details and summary.

```

646 \begin{htXimera}
647 \renewenvironment{foldable}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;">}}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{</div>}}
648
649 \ifdefined\xmNotExpandableAsAccordion
650 \renewenvironment{expandable}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;">}}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{</div>}}
651 \fi
652
653 \renewcommand{\unfoldable}[1]{\HCode{<span class="unfoldable">#1\HCode{</span>}}}
654 \end{htXimera}

```

2.4.12 Leashes

leash (*env.*) Put content inside a scrollable box.

```

655 \begin{classXimera}
656
657 \newenvironment{leash}[1]{%
658 }{%
659 }
660
661
662 \end{classXimera}

```

```

663 \begin{htXimera}
664 \renewenvironment{leash}[1]{\ifvmode \IgnorePar\fi \EndP\HCode{<div style="overflow: auto; height: 100px; border: 1px solid black; padding: 5px;">}}{\ifvmode \IgnorePar\fi \EndP\HCode{</div>}}
665 \end{htXimera}

```

2.5 Document metadata

2.5.1 Metadata

To encourage authors to include relevant parseable metadata in the preamble, we define some currently ignored commands.

\license In the preamble, use **\license** with an SPDX license expression.

```

666 \begin{classXimera}
667 \newcommand{\license}{\excludecomment}
668 \end{classXimera}

```

\acknowledgement In the preamble, use **\acknowledgement** to credit others who contributed to the intellectual content beside the author.

```

669 \begin{classXimera}
670 \newcommand{\acknowledgement}{\excludecomment}
671 \end{classXimera}

```

\tag In the preamble, a **\tag** provides a free-form taxonomy.

```

672 \begin{classXimera}
673 \renewcommand{\tag}{\excludecomment}
674 \end{classXimera}

```

On the HTML side, we mark the file as the appropriate kind of object—either activity or xourse.

```

675 \begin{htXourse}
676 % Mark this as a xourse file
677 \Configure{@HEAD}{\HCode{<meta name="description" content="xourse" />\Hnewline}}
678 \end{htXourse}

```

2.5.2 Abstract

`abstract (env.)` Every activity should include a short abstract.

```
679 <*classXimera>
680 \let\abstract\relax
681 \let\endabstract\relax
682 % Use of environ package, may want to find a better way.
683 % see the messing around with \theabstract in title.dtx ... Is this really needed/wanted?
684 \NewEnviron{abstract}{\protected@xdef\theabstract{\BODY}}
685 </classXimera>
```

The abstract has been stored in `\theabstract` and should be emitted as a div. The code below is required for the abstract to show online.

```
686 <*cfgXimera>
687 \ifvmode\IgnorePar\fi\EndP
688 \ConfigureEnv{abstract}{\ifvmode\IgnorePar\fi\EndP\HCode{\Hnewline<div class="abstract">}\par}
689 </cfgXimera>

690 <*htXimera>
691 \RenewEnviron{abstract}{\BODY}
692 <*htXimera>
```

2.5.3 Titles and authors

2.5.4 Authors

`\author` Activities have authors. Warn the user if no author is provided.

```
693 <*classXimera>
694 \let\emptyauthor\@author
695 \def\author#1{\gdef\@author{#1}}
696 \def\@author{\@latex@warning@no@line{No \noexpand\author given}}
697 </classXimera>
```

Include author name in meta tags

```
698 <*htXimera>
699 \Configure{@HEAD}{\HCode{<meta name="author" content="}\@author\HCode{" />\Hnewline}}
700 </htXimera>
```

The `\and` command would emit tabular environments which really should not appear in a meta tag.

```
701 <htXimera | classXimera>\def\and{and }
```

2.5.5 Title

`\title` Activities have titles.

```
702 <*classXimera>
703 \let\title\relax
704 \newcommand{\title}[1][ ]{\protected@xdef\prettitle{#1}}\protected@xdef\@title{
705
706 \title{
707
708 \newcounter{titlenumber}
709 \renewcommand{\thetitlenumber}{\arabic{titlenumber}}
710 %\renewcommand{\thesection}{\arabic{titlenumber}} %% Makes section numbers work
711 \setcounter{titlenumber}{0}
712
713 \newpagestyle{main}{
714 \sethead[\textsl{\ifnumbers\thetitlenumber\hspace{1em}\fi\@title}][ ] % even
715 {}{\textsl{\ifnumbers\thetitlenumber\hspace{1em}\fi\@title}} % odd
716 \setfoot[\thepage][ ] % even
717 {}{\thepage} % odd
718 }
719 \pagestyle{main}
```


\maketitle In a ximera document, redefine \maketitle and put them in a table of contents. The \phantomsection is to fix the hrefs.

```

720 \renewcommand\maketitle{%
721   \addtocounter{titlenumber}{1}%
722   {\flushleft\large\bfseries \@pretitle\par\vspace{-1em}}
723   {\flushleft\LARGE\bfseries {\ifnumbers\thetitle\fi}{\ifnumbers\hspace{1em}\else\hspa
724   \phantomsection%
725   \ifnumbers\addcontentsline{toc}{section}{\thetitle\fi}\else\addcontentsline{toc
726   \vskip .6em\noindent\textit{theabstract}\setcounter{problem}{0}\setcounter{section}{0}\setco
727   %\ifnooutcomes\else\let\thefootnote\relax\footnote{Learning outcomes: \theoutcomes}\fi% Dep
728   \ifnoauthor\else\let\thefootnote\relax\footnote{Author(s):~\@author}\fi
729   \aftergroup\@afterindentfalse
730   \aftergroup\@afterheading}
731
732 \ifnumbers
733 \setcounter{secnumdepth}{2}
734 \renewcommand{\thesection}{\arabic{titlenumber}.\arabic{section}}
735 \renewcommand{\thesubsection}{\arabic{titlenumber}.\arabic{section}.\arabic{subsection}}
736 \else
737 \setcounter{secnumdepth}{-2}
738 \fi
739
740 \def\activitystyle{}
741 \newcounter{sectiontitlenumber}
742 \setcounter{secnumdepth}{2}
743 \setcounter{tocdepth}{2}
744 \newcommand\chapterstyle{%
745   \def\activitystyle{activity-chapter}
746   \def\maketitle{%
747     \addtocounter{titlenumber}{1}%
748     {\flushleft\small\sffamily\bfseries\@pretitle\par\vspace{-1.5em}}%
749     {\flushleft\LARGE\sffamily\bfseries\thetitle\hspace{1em}\@title \par
750     {\vskip .6em\noindent\textit{theabstract}\setcounter{problem}{0}\setcount
751     \par\vspace{2em}
752     \phantomsection\addcontentsline{toc}{section}{\textbf{\thetitle\hspa
753   }}
754
755
756 \newcommand\sectionstyle{%
757   \def\activitystyle{activity-section}
758   \def\maketitle{%
759     \addtocounter{section}{1}
760     \setcounter{sectiontitlenumber}{\value{section}}
761     {\flushleft\small\sffamily\bfseries\@pretitle\par\vspace{-1.5em}}%
762     {\flushleft\Large\sffamily\bfseries\thetitle\hspace{1em}\@title \par
763     {\vskip .6em\noindent\textit{theabstract}\setcounter{subsection}{0}}%
764     \par\vspace{2em}
765     \phantomsection\addcontentsline{toc}{section}{\thetitle\hspace{1em}\@title \par
766   \renewcommand\section{\@startsection{subsection}{2}{\z@}%
767     {-3.25ex\@plus -1ex \@minus -.2ex}%
768     {1.5ex \@plus .2ex}%
769     {\normalfont\large\bfseries}}
770
771   \renewcommand\subsection{\@startsection{subsubsection}{3}{\z@}%
772     {-3.25ex\@plus -1ex \@minus -.2ex}%
773     {1.5ex \@plus .2ex}%
774     {\normalfont\normalsize\bfseries}}
775
776 }}
777
778
779 \iftikzexport%% allows xake to handle \chapterstyle and \sectionstyle
780 \renewcommand\chapterstyle{\def\activitystyle{chapter}}

```

```

781 \renewcommand\sectionstyle{\def\activitystyle{section}}
782 \else
783 \fi
784
785 \endclassXimera

```

Eliminate some formatting that we'll handle later with CSS

```

786 \beginhtXimera
787 \renewcommand\maketitle{}
788 \endhtXimera

```

2.5.6 Only in HTML or PDF

Ximera provides several techniques to display some content only in the PDF, or only online. The `prompt` environment can be used to hide the data-entry part of a problem from the PDF: it's contents only get displayed online.

The lower level commands `\pdfOnly` and `\htmlOnly` also limit the output to either PDF or online, similarly to the environments `onlyPdf` and `onlyHtml`.

If `\xmPrintHtmlOnlyAlsoInPdf` is set, the online/html only things are printed in the PDF anyway (e.g. for review).

Unfortunately it is not possible in \LaTeX to have a command and an environment with the same name. We opted for the above (confusing...) names.

For backward compatibility, the deprecated environment `onlineOnly` is identical to `onlyHtml`.

For more advanced usage also commands `\ifonline` and `ifonlineTF` are provided.

The technique used to distinguish between the PDF-version and the online HTML-version is always the existence of the `TeX4ht` macro `\HCode`. Older distinctions such as `\ifxake`, `ifhandout` or `\iftikzexport` should no longer be used for this purpose.

`prompt (env.)` The prompt part for mathmode

```

789 \beginclassXimera
790 \ifxake
791 \newenvironment{prompt}{}{}
792 \else
793 \ifhandout
794 \NewEnviron{prompt}{}
795 % Breaks when put in mathmode ?
796 % \newenvironment{prompt}{\suppress}{\endsuppress}
797 \else
798 \newenvironment{prompt}{\bgroup\color{gray!50!black}}{\egroup}
799 \fi
800 \fi

```

`onlyHtml (env.)` Only display online

`onlyPdf (env.)` Only display in the PDF

`onlineOnly (env.)` Only display online (deprecated: use `onlyHtml` instead)

```

801 \ifdefined\HCode
802 \newenvironment{onlyPdf}{\setbox0\vbox\bgroup}{\egroup}
803 \newenvironment{onlyHtml}{\bgroup}{\egroup}
804 \newenvironment{onlineOnly}{\bgroup}{\egroup}
805 \else
806 \newenvironment{onlyPdf}{\bgroup}{\egroup}
807 \ifdefined\xmPrintHtmlOnlyAlsoInPdf
808 \newenvironment{onlyHtml}{\bgroup\color{red!50!black}}{\egroup}
809 \newenvironment{onlineOnly}{\bgroup\color{red!50!black}}{\egroup}
810 \else
811 \newenvironment{onlyHtml}{\setbox0\vbox\bgroup}{\egroup}
812 \newenvironment{onlineOnly}{\setbox0\vbox\bgroup}{\egroup}
813 \fi
814 \fi
815

```

`\htmlOnly` Only display online

`\pdfOnly` Only display in the PDF

```

816
817 \ifdefined\HCode
818 \newcommand{\pdfOnly}[1]{
819 \newcommand{\htmlOnly}[1]{#1}
820 \else
821 \ifdefined\xmPrintHtmlOnlyAlsoInPdf
822 \newcommand{\pdfOnly}[1]{#1}
823 \newcommand{\htmlOnly}[1]{\bgroup\color{red!50!black}#1\egroup}
824 \else
825 \newcommand{\pdfOnly}[1]{#1}
826 \newcommand{\htmlOnly}[1]{
827 \fi
828 \fi
829
\ifonline Only execute online (ie in HTML version)
\ifonlineTF Different output online vs PDF
830 % An alternative for \pdfOnly/\begin{htmlOnly} :
831 % Usage: Hello \ifonlineTF{online reader}{PDF reader}
832 \providecommand{\ifonlineTF}[2]{\htmlOnly{#1}\pdfOnly{#2}}
833 \newif{\ifonline}
834 \ifdefined\HCode
835 \onlinetrue
836 \else
837 \onlinefalse
838 \fi
839 \end{classXimera}

```

2.5.7 Learning Outcomes

```

840 \classXimera
841 \newcommand{\preOutputLine}{\item }
842 \newcommand{\postOutputLine}{}
843 \newcommand{\preOutputBlock}{After completing this content, students should be able to: \beg
844 \newcommand{\postOutputBlock}{\end{itemize} So go forth and learn!}
845
846 \newcommand{\outcomeHeader}{Goals for this Section}
847 \htmlOnly{
848 \newcommand{\outcomeBlock}{\ifvmode\IgnorePar\fi\EndP\HCode{<div class="outcomeHead">} \out
849 }
850
851
852 \newwrite\outcomefile
853 \immediate\openout\outcomefile=\jobname.oc
854 \newcommand{\outcome}[1]{%
855 \immediate\write\outcomefile{\expandafter\unexpanded\expandafter{\preOutputLine #1} \expa
856 }
857
858 \newcommand{\displayOutcomes}[1][1]{%
859 \immediate\closeout\outcomefile
860 \IfFileExists{\currfiledir\currfilebase.oc}{
861 \htmlOnly{\outcomeBlock}
862 \expandafter\preOutputBlock
863 \input{\currfiledir\currfilebase.oc}
864 \postOutputBlock
865 \htmlOnly{\ifvmode\IgnorePar\fi\EndP\HCode{</div>}}
866 }
867 {
868 \IfFileExists{\currfilebase.oc}{
869 \htmlOnly{\outcomeBlock}
870 \expandafter\preOutputBlock
871 \input{\currfilebase.oc}
872 \postOutputBlock
873 \htmlOnly{\ifvmode\IgnorePar\fi\EndP\HCode{</div>}}

```

```

874     }
875     {
876         No outcome file found.
877     }
878 }
879 }
880 %
881 </classXimera>

```

These can appear in either the preamble or in problem environments. with pdf_latex, we produce the .oc file which includes ALL the outcomes; in the tex4ht world, we just produce spans for the specific outcomes.

```

882 <*cfgXimera>
883 \renewcommand{\outcome}[1]{
884     \Configure{@HEAD}{\HCode{<meta name="learning-outcome" content="#1"/>\Hnewline}}
885 }
886 % Sometimes there are no outcomes at all
887 \IfFileExists{\jobname.oc}{\input{\jobname.oc}}{}
888
889 \renewcommand{\outcome}[1]{%
890     \HCode{<span class="learning-outcome">#1</span>}}
891 }
892 </cfgXimera>

```

2.5.8 Labels and references

\label Labels and refs both generate anchors. A **\label** can be referenced from any file in the xourse.

```

893 <*htXimera>
894 \let\oldlabel\label
895 \renewcommand{\label}[1]{\oldlabel{#1}\HCode{<a class="ximera-label" id="#1"></a>}}
896 </htXimera>

```

\ref A **\ref** can connect one T_EX file to another if they are in the same xourse.

```

897 <*htXimera>
898 \renewcommand{\ref}[1]{\HCode{<a class="reference" href="#1">#1</a>}}
899 </htXimera>

```

2.6 Images

2.6.1 Images

image (env.) Place images inside an **image** environment. On paper, this centers the image. On the web, this provides additional benefits. Base graphicspath, default '/xmPictures'. Can only be changed BEFORE loading ximera.cls!

```

900 <*classXimera>
901 % Provide a default graphicspath
902 % (somewhat tricky: an activity can be included in a xourse in a wildly different path !)
903 % Suggested convention: put all images in i /pictures folder in the root of your project
904 \providecommand{\xmDefaultGraphicsPath}{/xmPictures}
905 \graphicspath{ %% When looking for images,
906 {./} %% look here first,
907 {.\xmDefaultGraphicsPath/} %% then look for a pictures folder,
908 {..\xmDefaultGraphicsPath/} %% then look for a pictures folder,
909 {../../xmDefaultGraphicsPath/} %% then look for a pictures folder,
910 {../../../../xmDefaultGraphicsPath/} %% then look for a pictures folder,
911 }
912 %\newenvironment{image}[1][\begin{center}]{\end{center}}
913 \NewEnviron{image}[1][3in]{%
914     \begin{center}\resizebox{#1}{!}{\BODY}\end{center}% resize and center
915 }
916 </classXimera>

```

\alt Inside an **image** environment, **\alt** provides alt-text for assistive technology like screen-readers.

```

917 < *classXimera>
918 \newcommand{\alt}[1]{ }
919 < /classXimera>

```

The `image` environment doesn't actually work in `tex4ht` as defined with `NewEnviron`; so this `renewenvironment` is needed. `image`-environment also gets formatted in a well, and when the user clicks on the image, it zooms in.

```

920 < *htXimera>
921 \newcounter{imagealt}
922 \setcounter{imagealt}{0}
923 \renewenvironment{image}[1][ ]{\stepcounter{imagealt}%
924   \ifvmode \IgnorePar\fi \EndP%
925   \HCode{<div class="image-environment" role="img" aria-labelledby="image-alt-\arabic{imagealt}">}}
926 }{\HCode{</div>}}
927 \renewcommand{\alt}[1]{\HCode{<div style="display: none;" id="image-alt-\arabic{imagealt}">}}
928 < /htXimera>
929 < *cfgXimera>
930 %% Although we accept many formats, SVG is preferred on the web.
931 %% Since we have a different mechanism for producing |alt| text, we
932 %% want to ignore tex4ht's own method fo producing alt text.
933 %% 2024: is now in TeX4ht ...
934 % \DeclareGraphicsExtensions{.jpg,.png,.gif,.svg}
935 % \Configure{graphics*}
936 % {svg}{
937 %   {\Configure{Needs}{File: \Gin@base.svg}\Needs{}}
938 %   \Picture[ ]{\csname Gin@base\endcsname.svg \csname a:Gin-dim\endcsname}%
939 % }
940 < /cfgXimera>

```

This is a hack to kill `includegraphics` commands in `\documentclass{standalone}` files

```

941 < *cfgXimera>
942 \ifcsname ifstandalone\endcsname
943   \ifstandalone
944     \renewcommand\includegraphics[2][ ]{ }
945   \fi
946 < /cfgXimera>

```

PGF sometimes causes trouble, but we simply don't care in `tex4ht` mode.

```

947 < *htXimera>
948 \providecommand{\pgfsyspdfmark}[3]{ }
949 < /htXimera>

```

2.6.2 TikZ export

2024: We DON NOT ANYMORE generate SVGs and PNGs for any TikZ images, via the “externalize” feature of TikZ.

Previously TikZ didn't compile natively into the website because of how the `xake` bake compilation works. In order to make Tikz work, you need to get the tool `mutool` on the machine that is performing `xake bake`.

```

950 < *classXimera>
951 % everything skipped, assume TeX4ht does the jjb now
952 \ifdefined\reallyneverever
953
954 \ifdefined\HCode
955   \tikzexporttrue
956 \fi
957
958 \iftikzexport
959   \usetikzlibrary{external}
960
961 \ifdefined\HCode
962   % in htlatex, just include the svg files
963   \def\pgfsys@imagesuffixlist{.svg}

```

```

964
965 \tikzexternalize[prefix=./,mode=graphics if exists]
966 \else
967 % in pdflatex, actually generate the svg files
968 \tikzset{
969 /tikz/external/system call={
970 pdflatex \tikzexternalcheckshellescape
971 -halt-on-error -interaction=batchmode
972 -jobname "\image" "\PassOptionsToClass{tikzexport}{ximera}\texsource";
973 mutool draw -F svg \image.pdf > \image.svg ; % mutool adds "1" to filename ???
974 mutool draw -o \image.svg \image.pdf ;
975 mutool draw -r 150 -c rgbalpha -o \image.png \image.pdf ;
976 ebb -x \image.png
977 }
978 }
979 \tikzexternalize[optimize=false,prefix=./]
980 \fi
981
982 \fi
983 \fi
984 \end{classXimera}

```

2.6.3 XKCD

`\xkcd` Reference an XKCD cartoon.

```

985 \begin{classXimera}
986 \newcommand{\xkcd}[1]{#1}
987 \end{classXimera}

```

On the web, this should be an image linked to the actual XKCD website.

```

988 \begin{htXimera}
989 \renewcommand{\xkcd}[1]{\ifvmode \IgnorePar\fi \EndP\HCode{

```

2.8.3 Geogebra

`\geogebra` Geogebra command. Requires id, width, and height as arguments.

```

1028 <*classXimera>
1029 %Geogebra link
1030 \newcommand{\geogebra}[3]{GeoGebra link: \url{https://www.geogebra.org/m/#1}}
1031 </classXimera>

```

Define keys for answer geogebra key=value pairs.

```

1032 <*htXimera>
1033 \define@key{geogebra}{rc}[true]{\def\geo@rc{#1}}
1034 \define@key{geogebra}{sdz}[true]{\def\geo@sdz{#1}}
1035 \define@key{geogebra}{smb}[true]{\def\geo@smb{#1}}
1036 \define@key{geogebra}{stb}[true]{\def\geo@stb{#1}}
1037 \define@key{geogebra}{stbh}[true]{\def\geo@stbh{#1}}
1038 \define@key{geogebra}{ld}[true]{\def\geo@ld{#1}}
1039 \define@key{geogebra}{sri}[true]{\def\geo@sri{#1}}
1040 %set default key values
1041 \setkeys{geogebra}{rc=false,sdz=false,smb=false,stb=false,stbh=false,ld=false,sri=false}
1042 %command definition
1043 \renewcommand{\geogebra}[4][\def\geo@rc{#1}]{%
1044   \setkeys{geogebra}{#1}% Set new keys
1045   \HCode{<iframe scrolling="no" src="https://www.geogebra.org/material/iframe/id/#2/width/#3/height/#4"}
1046 </htXimera>

```

2.8.4 Desmos

`\desmos` Desmos command. Requires id, width, and height as arguments.

```

1047 <*classXimera>
1048 \newcommand{\desmos}[3]{Desmos link: \url{https://www.desmos.com/calculator/#1}}
1049 \newcommand{\desmosThreeD}[3]{Desmos3D link: \url{https://www.desmos.com/3d/#1}}
1050 </classXimera>
1051 <*htXimera>
1052 \catcode'\% =11
1053 \renewcommand{\desmos}[3]{\HCode{<iframe src="https://www.desmos.com/calculator/#1" width="#2px" height="#3px"}
1054 \catcode'\% =14
1055 \renewcommand{\desmosThreeD}[3]{\HCode{<iframe src="https://www.desmos.com/3d/#1" width="#2px" height="#3px"}
1056 </htXimera>

```

2.8.5 Graphs

`\graph` An embedded graph (in math mode).

```
1057 \classXimera
1058 \newcommand{\graph}[2][]{\text{Graph of $#2$}}
1059 \endclassXimera

1060 \htXimera
1061 \renewcommand{\graph}[2][]{\HCode{<div class="graph" data-options="#1">#2\HCode{</div>}}
1062 \endhtXimera
```

2.8.6 Video

`\youtube` Youtube command. Requires id.

```
1063 \classXimera
1064 \newcommand{\youtube}[1]{YouTube link: \url{https://www.youtube.com/watch?v=#1}}
1065 \endclassXimera

1066 \htXimera
1067 %% \renewcommand{\youtube}[1]{\ifvmode \IgnorePar\fi \EndP\HCode{<div class="video youtube-p
1068 % Fixes no-youtube-when-no-cookies-accepted. Class xmyoutube allows for css customization.
1069 \renewcommand{\youtube}[1]{\ifvmode \IgnorePar\fi \EndP\HCode{<iframe class="xmyoutube" src=
1070
1071 \endhtXimera
```

Video commands are also emitted, slightly differently, when placed at top-level in a xourse file.

```
1072 \htXourse
1073 \renewcommand\youtube[1]{%
1074 \ifvmode \IgnorePar\fi \EndP\HCode{<a class="youtube" href="https://www.youtube.com/watch?v=
1075 }
1076 \endhtXourse
```

2.8.7 JavaScript

`javascript (env.)` Code inside a javascript environment is printed on paper, but executed on the web.

```
1077 \classXimera
1078 \DefineVerbatimEnvironment{javascript}{Verbatim}{numbers=left,frame=lines,label=JavaScript,la
1079 \endclassXimera

1080 \htXimera
1081 % for programming javascript
1082 \renewenvironment{javascript}{\NoFonts}{\EndNoFonts}
1083 \ScriptEnv{javascript}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div c
1084 \endhtXimera
```

`\js` Code inside a `\js` macro is evaluated and replaced with its value.

```
1085 \classXimera
1086 \def\js#1{\mbox{\texttt{\detokenize{#1}}}}
1087 \endclassXimera

1088 \htXimera
1089 \def\js#1{\stepcounter{identification}\HCode{<span class="inline-javascript" id="javascript\
1090 \endhtXimera
```

2.9 SageMath support

Load SageTeX if it exists.

```
1091 \classXimera
1092 \IfFileExists{sagetex.sty}{\RequirePackage{sagetex}}{}
1093 \endclassXimera
```

`sageCell (env.)` Create an interactive SageMath widget.

```
1094 \classXimera
1095 \DefineVerbatimEnvironment{sageCell}{Verbatim}{numbers=left,frame=lines,label=SAGE,labelposi
1096 \endclassXimera
```



```

1097 <*htXimera>
1098 \renewenvironment{sageCell}{\NoFonts}{\EndNoFonts}
1099 \ScriptEnv{sageCell}{\ifvmode \IgnorePar\fi \EndP\HCode{<div class="sage"><script type="text/
1100 </htXimera>

sageOutput (env.)    Execute SageMath code and output the result.
1101 <*classXimera>
1102 \DefineVerbatimEnvironment{sageOutput}{Verbatim}{numbers=left,frame=lines,label=SAGE-Output,
1103 </classXimera>

1104 <*htXimera>
1105 \renewenvironment{sageOutput}{\NoFonts}{\EndNoFonts}
1106 \ScriptEnv{sageOutput}{\ifvmode \IgnorePar\fi \EndP\HCode{<div class="sageOutput"><script ty
1107 </htXimera>

sageSilent (env.)    Execute SageMath code without outputting the result.
1108 <*htXimera>
1109 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
1110 \ifdefined\sagesilent
1111 \renewenvironment{sagesilent}{\NoFonts}{\EndNoFonts}
1112 \fi
1113 \ScriptEnv{sagesilent}{\ifvmode \IgnorePar\fi \EndP\HCode{<script type="text/sagemath">}\Htm
1114 </htXimera>

```

2.10 Answerables

2.10.1 Answers

```

\answer A math answer
1115 <*classXimera>
1116
1117 \ifdefined\HCode
1118 \newcommand{\recordvariable}[1]{
1119 \else
1120 \newwrite\idfile
1121 \immediate\openout\idfile=\jobname.ids
1122 \newcommand{\recordvariable}[1]{\ifthenelse{\equal{#1}{}}{\immediate\write\idfile{var #1};}
1123 \fi

Determines if answer is shown in handout mode. when given=true, show answer in
handout mode, show answer in “given box” outside handout mode. When given=false,
do not show answer in handout mode, show answer outside handout mode
1124 \define@key{answer}{given}[true]{\def\ans@given{#1}}

Used for setting numeric answer tolerance for online student input.
1125 \define@key{answer}{tolerance}{\def\ans@tol{#1}}

Used to run dynamic js code on student provided answers. Note: currently pdf outputs
the validator code itself.
1126 \define@key{answer}{validator}{}

Used for assigning a js ID to answer for dynamic code (eg validators).
1127 \define@key{answer}{id}{\def\ans@id{#1}}

Used to set anticipated input format; eg “string”.
1128 \define@key{answer}{format}{}

Used to hide the answer input box on the web.
1129 \define@key{answer}{onlinenoinput}[false]{}

Used to add a ‘show answer’ button to the answer blank.
1130 \define@key{answer}{onlineshowanswerbutton}[false]{}

Set default values for \answer command key=value pairs. Default values are given = false.
1131 \setkeys{answer}{id=,given=false,onlinenoinput=false,onlineshowanswerbutton=false}

```

Basic code for `\answer`.

```

1132
1133 % Options for handout
1134 \newcommand{\answerFormatLength}{2cm}
1135
1136 \newcommand{\answerFormatDots}[1]{\ldots\ldots}
1137 \newcommand{\answerFormatLine}[1]{\protect\rule{\answerFormatLength}{0.4pt}}
1138 \newcommand{\answerFormatFlexibleLine}[1]{\protect\rule{\widthof{${\#1}$}*2}{0.4pt}}
1139 \newcommand{\answerFormatFlexibleBox}[1]{\fbox{\scalebox{2}{\phantom{${\#1}$}}}}
1140
1141 % options for default (i.e with answers filled in)
1142 \newcommand{\answerFormatPlain}[1]{\ensuremath{#1}}
1143 \newcommand{\answerFormatBlue}[1]{\color{blue}\ensuremath{#1}}
1144 \newcommand{\answerFormatBoxed}[1]{\fbox{\ensuremath{#1}}}
1145 \newcommand{\answerFormatBoxedGiven}[1]{\underset{\scriptstyle\mathrm{given}}{\fbox{\ensuremath{#1}}}}
1146
1147 % defaults for handout and default mode, and for \answer[given]
1148 \let\handoutAnswerFormat\answerFormatDots
1149 \let\defaultAnswerFormat\answerFormatBlue
1150 \let\givenAnswerFormat\answerFormatBoxedGiven
1151
1152 \newcommand{\answer}[2][{}]{%
1153   \ifmode%
1154     \setkeys{answer}{#1}%
1155     \recordvariable{\ans@id}
1156     \ifthenelse{\boolean{\ans@given}}{
1157       {% Start then statement
1158         \ifhandout
1159           #2
1160         \else
1161           \givenAnswerFormat{#2} %% in case the argument helps formatting
1162         \fi
1163       }% End then statement
1164     }{% Start else statement
1165       \ifhandout
1166         \handoutAnswerFormat{#2} %% in case the argument helps formatting
1167       \else% show answer in box outside handout mode
1168         \defaultAnswerFormat{#2} %% in case the argument helps formatting
1169       \fi
1170     }% End else statement
1171   \else%
1172     \GenericError{\space\space\space\space}% Throw an error based on... something? -- Jason
1173     {Attempt to use \@backslashchar answer outside of math mode}
1174     {See https://github.com/ximeraProject/ximeraLatex for explanation.}
1175     {Need to use either inline or display math.}%
1176   \fi
1177 }
1178 \end{classXimera}

```

On the HTML side, `\answer` emits spans—but it is usually just handled directly by MathJax.

```

1179 \begin{Ximera}
1180 \renewcommand{\answer}[2][false]{\HCode{<span class="answer_respondable">}#2\HCode{</span>}}
1181
1182 \def\validator[#1]{\stepcounter{identification}\HCode{<div class="validator" id="validator">}#1\HCode{</div>}}
1183 \def\endvalidator{\HCode{</div>}}
1184
1185 \end{Ximera}

```

2.10.2 Multiple choice and the like

`multipleChoice (env.)` Multiple choice

```

1186 \begin{Ximera}

```

```

1187 % Jim: Originally this was \renewcommand{\theenumi}{$(\mathrm{\alph{enumi}})$}
1188 % but that breaks tex4ht because mathmode can only be processed by mathjax.
1189 % so now I made this just italicized.

```

2.10.3 Options

```

1190 \define@key{choice}{value}[]{\def\choice@value{#1}}

```

This flags the answer as the correct answer

```

1191 \define@boolkey{choice}{correct}[true]{\def\choice@correct{#1}}

```

Use an ID to refer to the choice.

```

1192 \define@key{multipleChoice}{id}{\def\mc@id{#1}}

```

\otherchoice outputs the item if correct and nothing if incorrect.

```

1193 \define@key{otherchoice}{value}[]{\def\otherchoice@value{#1}}

```

```

1194 \define@boolkey{otherchoice}{correct}[true]{\def\otherchoice@correct{#1}}

```

Default key choices for multiple choice options. Default for choice pairs. Default: answers without the option "correct=true" is "incorrect".

```

1195 \setkeys{choice}{correct=false,value=}

```

Defaults for multipleChoice pairs. Default to no id? – Jason

```

1196 \setkeys{multipleChoice}{id=}

```

Defaults for otherchoice pairs. Default "otherchoice" to behave like "choice" for error checking.

```

1197 \setkeys{otherchoice}{correct=false,value=}

```

```

1198 \endclassXimera

```

2.10.4 Choices

\choice Like \item but for choice environments. choice command denotes a possible answer choice for the multiple choice question.

```

1199 \classXimera

```

```

1200 \newcommand{\choice}[2][]{%

```

```

1201 \setkeys{choice}{#1}%

```

```

1202 \item{#2}

```

```

1203 \ifthenelse{\boolean{\choice@correct}}{

```

```

1204   {% Begin then result

```

```

1205   \ifhandout% if it's a handout do nothing.

```

```

1206   \else% otherwise place a checkmark when you select the "correct choice"... maybe? -- Jason

```

```

1207     \,\checkmark\,\setkeys{choice}{correct=false}

```

```

1208   \fi

```

```

1209   }% End then result

```

```

1210   }% Begin/End else result.

```

```

1211 }

```

```

1212

```

```

1213 %Define an expandable version of choice Not really meant to be used outside this package (use

```

```

1214 % Is there a reason we can't just always use this as default? -- Jason

```

```

1215 \newcommand{\choiceEXP}[2][]{%

```

```

1216 \expandafter\setkeys\expandafter{choice}{#1}%

```

```

1217 \item{#2}

```

```

1218 \ifthenelse{\boolean{\choice@correct}}{

```

```

1219   {% Begin then result

```

```

1220   \ifhandout

```

```

1221   \else

```

```

1222     \,\checkmark\,\setkeys{choice}{correct=false}

```

```

1223   \fi

```

```

1224   }% End then result

```

```

1225   }% Begin/End else result.

```

```

1226 } %% note all the {} are needed in case the choice has [] in it.

```

```

1227

```

```

1228 % \otherchoice is the \choice used in wordChoice command.

```

```

1229 \newcommand{\otherchoice}[2][]{%

```

```

1230 \ignorespaces%

```

```

1231 \setkeys{otherchoice}{#1}%

```

```

1232 \ifthenelse{\boolean{\otherchoice@correct}}{

```

```

1233 {% Start then result
1234 #2\ignorespaces\setkeys{otherchoice}{correct=false}\ignorespaces%
1235 }% End then result
1236 {}% Start/End else result
1237 \ignorespaces%
1238 }%
1239 \newcommand{\inlinechoice}[2][{}]{%
1240 \setkeys{choice}{#1}%
1241 \iffirstinlinechoice
1242 (\hspace{-.25em}
1243 \firstinlinechoicetrue
1244 \else
1245 /
1246 \fi
1247 #2
1248 \ifthenelse{\boolean{choice@correct}}{%
1249 {% Start then result
1250 \ifhandout\else\checkmark\ignorespaces\setkeys{choice}{correct=false}\ignorespaces\fi%
1251 }% End then result
1252 {}% Start/End else result
1253 \hspace{-.25em}\ignorespaces%
1254 }
1255
1256 \end{classXimera}

```

On the HTML side, `\choice` emits `s`.

```

1257 (*htXimera)
1258 \newcounter{choiceId}
1259 \renewcommand{\choice}[2][{}]{%
1260 \setkeys{choice}{correct=false}%
1261 \setkeys{choice}{#1}%
1262 \stepcounter{choiceId}\IgnorePar%
1263 \HCode{<span class="choice }%
1264 \ifthenelse{\boolean{choice@correct}}{\HCode{correct}}{}%
1265 \HCode{" }
1266 \ifthenelse{\equal{\choice@value}{}}{\HCode{data-value="\choice@value" }}%
1267 \HCode{id="choice\arabic{choiceId}">}%
1268 #2\HCode{</span>}%
1269 \let\inlinechoice\choice
1270 \end{htXimera}

```

2.10.5 Environment(s)

`multipleChoice (env.)` The environment `multipleChoice@` is for internal use only. Wrap `\choices` in a `multipleChoice` environment to make a multiple choice question.

```

1271 (*classXimera)
1272 \newenvironment{multipleChoice}[1][{}]{%
1273 {% Environment Start Code
1274 \setkeys{multipleChoice}{#1}%
1275 \recordvariable{mc@id}%
1276 \begin{trivlist}
1277 \item[\hspace{.5em}\labelsep\small\bfseries \GetTranslation{Multiple Choice}:]\hfil
1278 \begin{enumerate}
1279 }% Note this means that \item has to be the first line after \begin{multipleChoice}.
1280 {% Environment End Code
1281 \end{enumerate}
1282 \end{trivlist}
1283 }
1284
1285 %multipleChoice@ is for internal use only! (used in wordChoice)
1286 %this is simply a wrapper for the sole showing (other)choice.
1287 \newenvironment{multipleChoice@}[1][{}]{%
1288 \end{classXimera}

```

On the web, you might also expect these to be "problem environments" but they aren't – they're responsables. You might expect a `\setcounter{choiceId}{0}` here — that would be wrong, because then the generated IDs would no longer be unique.

```

1289 <*htXimera>
1290 \renewenvironment{multipleChoice}[1][
1291 {\setkeys{multipleChoice}{#1}%
1292 \stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div class="multiple-choice"
1293 \ifthenelse{\equal{\mc@id}{}}{\}\HCode{data-id="\mc@id" }}%
1294 \HCode{id="problem\arabic{identification}" titletext=" \GetTranslation{Multiple Choice}">}%
1295 }\HCode{</div>}\IgnoreIndent}
1296 \ConfigureEnv{multipleChoice}{\}\{\}\{\}
1297 </htXimera>

```

2.11 Word choice

`\wordChoice` An in-line version of `multipleChoice`: uses `enumitem` package note, it is coded as a single line to avoid unwanted spaces in "given" mode.

```

1298 <*classXimera>
1299 \newcommand{\wordChoice}[1]{%
1300 \let\choicetemp\choice% Assign a "choicetemp" command to duplicate choice.
1301 \ifwordchoicegiven% If wordchoice option is on, we need to juggle around some definitions.
1302 \let\choice\otherchoice%
1303 %\begin{multipleChoice@}% -unnecessary (REMOVE THIS LINE IF THE YEAR IS 2019 or Beyond)
1304 #1
1305 %\end{multipleChoice@}% -unnecessary (REMOVE THIS LINE IF THE YEAR IS 2019 or Beyond)
1306 \else% If it isn't the regular "choice" command should work.
1307 \let\choice\inlinechoice%
1308 \begin{multipleChoice@}%
1309 #1%
1310 \end{multipleChoice@}%
1311 \fi%
1312 \let\choice\choicetemp% Now that choicetmp has been manipulated to what we want, replace choi
1313 }%
1314
1315
1316 </classXimera>

```

This is actually just word choice

```

1317 <*htXimera>
1318 \renewenvironment{multipleChoice@}{\refstepcounter{problem}}{\}%
1319 \ConfigureEnv{multipleChoice@}{\stepcounter{identification}\IgnorePar\HCode{<span class="word
1320 </htXimera>

```

2.12 Select all

`selectAll (env.)` A multiple-multiple choice question

```

1321 <*classXimera>
1322 \newenvironment{selectAll}[1][
1323 {\begin{trivlist}\item[\hspace{\labelsep}\small\bfseries \GetTranslation{Select All Correct Ans
1324 {\end{enumerate}}\end{trivlist}}
1325 </classXimera>

```

In the future we need this to (optionally) be displayed in the problem, while the actual code lives in the solution. Here is how this could be implemented: Like the `title/maketitle` commands, the `multiple-choice` could be stored in `\themultiplechoice`, flip a boolean, and execute `\makemultiplechoice` at the `\end` of the problem. We should also make a command called `\showchoices` that will show choices in the handout.

On the web, `selectAll` is handled just like `multipleChoice`.

```

1326 <*htXimera>
1327 \renewenvironment{selectAll}{\refstepcounter{problem}}{\}%
1328 \ConfigureEnv{selectAll}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<div
1329 </htXimera>

```

2.12.1 Free response

freeResponse (*env.*) A freeform input box.

```

1330 <*classXimera>
1331 \newboolean{given} %% required for freeResponse
1332 \setboolean{given}{true} %% could be replaced by a key=value pair later if needed
1333
1334 \ifhandout
1335 \newenvironment{freeResponse}[1][false]%
1336 {%
1337 \def\givenatend{\boolean{#1}}
1338 \ifthenelse{\boolean{#1}}
1339 {% Begin then result
1340 \begin{trivlist}
1341 \item
1342 }% End then result
1343 {% Begin else result
1344 \setbox0\vbox\bgroup
1345 }% End else result
1346 % {}% Don't think this is doing anything? -- Jason
1347 }
1348 {%
1349 \ifthenelse{\givenatend}
1350 {% Begin then result
1351 \end{trivlist}
1352 }% End then result
1353 {% Begin else result
1354 \egroup
1355 }% End else result
1356 % {}% Don't think this is doing anything? -- Jason
1357 }
1358 \else
1359 \newenvironment{freeResponse}[1][false]%
1360 {% Environment Beginning Code
1361 \ifthenelse{\boolean{#1}}%% Could probably change this with just putting the (given) in t
1362 {% Begin then result
1363 \begin{trivlist}
1364 \item[\hspace{1cm}\labelsep\bfseries \GetTranslation{Free Response (Given)}:\hspace{2ex}]
1365 }% End then result
1366 {% Begin else result
1367 \begin{trivlist}
1368 \item[\hspace{1cm}\labelsep\bfseries \GetTranslation{Free Response}:\hspace{2ex}]
1369 }% End else result
1370 }
1371 {% Environment Ending Code
1372 \end{trivlist}
1373 }
1374 \fi
1375
1376 </classXimera>
1377 <*htXimera>
1378
1379 \renewenvironment{freeResponse}{\refstepcounter{problem}}{}%
1380 \ConfigureEnv{freeResponse}{\stepcounter{identification}\ifvmode \IgnorePar\fi \EndP\HCode{<
1381
1382 </htXimera>

```

2.12.2 Feedback

feedback (*env.*) An initially hidden environment that uncovers itself at an appropriate time. New Validator rewrite code added by Jason Nowell. Original code provided by Jim Fowler Validator is an environment designed to run a custom check on answers (usually) using javascript code.

Define a placeholder command for validator and feedback.

```

1383 \classXimera)
1384 \newcommand{\PH@Command}{}

Validator should take an argument and detokenize it and display it at the start of the
environment. The original Validator environment had everything framed in an mbox;
presumably to make the text look a bit nicer, although this seems redundant with texttt.
It shouldn't cause any harm so I have left it in for now.

1385 \newenvironment{validator}[1][]{
1386 \def\PH@Command{#1}% Use PH@Command to hold the content and be a target for "\expandafter"
1387 \mbox{\texttt{\detokenize\expandafter{\PH@Command}}}% Now expand PH@Command once and then d
1388 }{}

```

First, if it's a handout, we want feedback to eat everything and then disappear entirely. So we do this:

```

1389 \ifhandout%
1390 \newenvironment{feedback}
1391     {%
1392     \setbox0\vbox\bgroup
1393     }
1394     {%
1395     \egroup
1396     }

If this isn't a handout, then we want to display the Feedback by using a label, positioned
and formatted as a \item in a trivlist. It is important that we also detokenize the content
of the optional argument, as it is likely to contain javascript or other code that latex
won't be able to make sense of.

1397 \else

1398 \newenvironment{feedback}[1][attempt]{
1399
1400 \edef\PH@Command{\GetTranslation{#1}}% Use PH@Command to hold the content and be a target for
1401
1402 \begin{trivlist}% Begin the trivlist to use formatting of the "Feedback" label.
1403 \item[\hspace{1em}\labelsep\small\slshape\bfseries \GetTranslation{feedback}% Format the "Feedback
1404 (\texttt{\expandafter\detokenize\expandafter{\PH@Command}}):% Format (and detokenize) the con
1405 \hspace{2ex}]\small\slshape% Insert some space before the actual feedback given.
1406 }{
1407 \end{trivlist}
1408 }
1409
1410 \fi
1411 \end{classXimera}

```

Feedback environments take an optional parameter (which describes when the feedback is to be provided)

```

1412 \classXimera)
1413 \def\feedback{\ifnextchar[{\@feedbackcode}{\@feedbackattempt}}
1414 \def\@feedbackattempt{\@feedbackcode[attempt]}
1415 \def\@feedbackcode[#1]{\stepcounter{identification}%
1416 \ifvmode \IgnorePar\fi \EndP%
1417 \ifthenelse{\equal{#1}{attempt}}{\HCode{<div class="feedback" data-feedback="attempt" id="fe
1418 {\ifthenelse{\equal{#1}{correct}}{\HCode{<div class="feedback" data-feedback="correct" id="f
1419 {\HCode{<div class="feedback" data-feedback="script" id="feedback\arabic{identification}" ti
1420 \def\endfeedback{\HCode{</div>}\IgnoreIndent}
1421 \end{classXimera}

```

2.12.3 Ungraded activities

ungraded (*env.*) The **ungraded** environment is used to record that certain parts of activities should not be worth points. For example, if you want to use a `multipleChoice` as a survey question, you can place it inside an **ungraded** environment. On the \LaTeX side, the **ungraded** environment does nothing.

```

1422 <*classXimera>
1423 \newenvironment{ungraded}{\}{}
1424 </classXimera>

```

But on the html side, `ungraded` wraps the activities in a `div` in order to assign some weight to them for grading.

```

1425 <*htXimera>
1426 \renewenvironment{ungraded}{%
1427 \ifvmode \IgnorePar\fi \EndP\HCode{<div class="ungraded">}\IgnoreIndent%
1428 }{
1429 \ifvmode \IgnorePar\fi \EndP\HCode{</div>}\IgnoreIndent%
1430 }
1431 </htXimera>

```

2.13 Support for the web

2.13.1 MathJax support

When using `mathjax`, dump all the `\newcommands` to a `.jax` file.

First, create the `.jax` file. Redefine newcommand appropriately.

```

1432 <*classXimera>
1433 %% Pre-202412: .jax file written in non-\HCode, and in a next run inserted by ximera.cfg in .
1434 %% Post-202501: .mjax file written only in \HCode, and in luaxake post-processing inserted in
1435 %% ( used luaxake rather than sed ...)
1436 \newwrite\myfile
1437 \ifdefined\HCode
1438 \immediate\openout\myfile=\jobname.xmjax
1439
1440 %% From |only.dtx| we must also create |prompt| on the MathJax side.
1441 \immediate\write\myfile{\unexpanded{\newenvironment}{\prompt}}{\}{}
1442
1443 %% Write all newcommands to .xmjax file, that will be included in the .html via luaxake
1444 \let\@oldargdef\@argdef
1445 \long\def\@argdef#1[#2]#3{%
1446 \immediate\write\myfile{\unexpanded{\newcommand}{\unexpanded{#1}}[\unexpanded{#2}]{\unexpanded{#3}}}
1447 \@oldargdef#1[#2]#3}%
1448 }
1449
1450 %% Same for \DeclareMathOperator
1451 \let\@OldDeclareMathOperator\DeclareMathOperator
1452 \renewcommand{\DeclareMathOperator}[2]{\@OldDeclareMathOperator{#1}{#2}\immediate\write\myfile{\unexpanded{\newcommand}{\unexpanded{#1}}[\unexpanded{#2}]{\unexpanded{#3}}}}
1453
1454 \fi
1455
1456
1457 </classXimera>

```

Include the `jax`'ed newcommands (pre-202412 versions)

```

1458 <*cfgXimera>
1459
1460 % 202501: removed sed-manipulation of .jax file; see luaxake now
1461
1462 \Configure{BVerbatimInput}{\}{}{}
1463
1464 \Configure{verbatiminput}{\}{}{}
1465
1466 % Instead of a nonbreaking space, use a standard space
1467 \makeatletter
1468 \def\FV@Space{\space}
1469 \makeatother
1470
1471 % Include the (problem-?) .ids in a text/javascript script right at the beginning of the body
1472 \Configure{BODY}{%
1473 \HCode{<body>\Hnewline}%

```



```

1474 \Tg<div class="preamble">%
1475 %% 202501: removed .jax inclusion (see luaxake)
1476
1477 %% Include the .ids file
1478 \IfFileExists{\jobname.ids}{\HCode{<script type="text/javascript">\Hnewline}%
1479 \VerbatimInput{\jobname.ids}%
1480 \HCode{</script>\Hnewline}%
1481 }{}
1482 \Tg</div>%
1483 }{}%
1484 \ifvmode\IgnorePar\fi\EndP\HCode{</body>\Hnewline}%
1485 }
1486
1487 % 202501: removed 'prevent spaces as in "\begin {align}": this is done in luaxake now
1488
1489 % This is a fix for the LAODE book, which uses matlabEquation as if it were an equation
1490 \ScriptEnv{matlabEquation}{\ifvmode \IgnorePar\fi \EndP\HCode{<script type="math/tex; mode=d
1491
1492 </cfgXimera>

```

2.13.2 Semantic HTML

`\textbf` Using `\textbf` emits a `` tag.

```

1493 (*cfgXimera)
1494 \Configure{textbf}{\ifvmode\ShowPar\fi\HCode{<strong>}}{\HCode{</strong>}}
1495 </cfgXimera>

```

`\textit` Using `\textit` or similar emits an `` tag.

```

1496 (*cfgXimera)
1497 \Configure{textit}{\ifvmode\ShowPar\fi\HCode{<em>}}{\HCode{</em>}}
1498 \Configure{emph}{\ifvmode\ShowPar\fi\HCode{<em>}}{\HCode{</em>}}
1499 </cfgXimera>

```

`\texttt` Using `\texttt` emits a `<code>` tag.

```

1500 (*cfgXimera)
1501 \Configure{texttt}{\ifvmode\ShowPar\fi\HCode{<code>}}{\HCode{</code>}}
1502 </cfgXimera>

```

2.14 Tools

2.14.1 Suppress

suppress (*env.*) The suppress environment is a good way to suppress output without commenting it. This way we can avoid many of the places we use `environ` package and this should also avoid most of the verbatim conflicts. This is code adapted from `syntonly.sty`.

```

1503 (*classXimera)
1504 \font\dummyft@=dummy \relax
1505 \def\suppress{%
1506   \begingroup\par
1507   \parskip\z@
1508   \offinterlineskip
1509   \baselineskip=\z@skip
1510   \lineskip=\z@skip
1511   \lineskiplimit=\maxdimen
1512   \dummyft@
1513   \count@\sixt@@n
1514   \loop\ifnum\count@ >\z@
1515     \advance\count@\m@ne
1516     \textfont\count@\dummyft@
1517     \scriptfont\count@\dummyft@
1518     \scriptscriptfont\count@\dummyft@
1519   \repeat
1520   \let\selectfont\relax
1521   \let\mathversion\@gobble

```

```

1522 \let\getanddefine@fonts\@gobbletwo
1523 \tracinglostchars\z@
1524 \frenchspacing
1525 \hbadness\@M}
1526 \def\endsuppress{\par\endgroup}
1527 \endclassXimera

```

2.14.2 The End

It seems that some of the files need to conclude with something or another.

```

1528 \endhtXimera}
1529 \Hinput{ximera}
1530 \endhtXimera}

1531 \endhtXourse}
1532 \Hinput{xourse}
1533 \endhtXourse}

1534 \endcfgXimera}
1535 \begin{document}
1536 \EndPreamble
1537 \endcfgXimera}

```

3 xourse.cls

```

1538 \classXourse}

```

notoc The default behavior of the class is to provide a table of contents listing all activities in the course. This option will suppress this table of contents.

```

1539 \newif\ifnotoc
1540 \notocfalse
1541 \DeclareOption{notoc}{\notoctrue}

```

nonewpage The default behavior of the class is to start each activity on a new page. This option will start activities without making a new page.

```

1542 \newif\ifnonewpage
1543 \nonewpagefalse
1544 \DeclareOption{nonewpage}{\nonewpagetrue}

1545 \DeclareOption*{\PassOptionsToClass{\CurrentOption}{ximera}}
1546 \ProcessOptions\relax
1547 \LoadClass{ximera}
1548 % \begin{macrocode}
1549 \endclassXourse}

```

3.1 Activities

The core of the `xourse` system. It works by redefining the `document` environment, thus making the `\begin` and `\end{document}` of the subfile ‘transparent’ to the inclusion. The redefinition of `\documentclass` is analogous, just having a required and an optional arguments which mean nothing to `\subfile`.

```

1550 \classXourse}
1551 \newcommand{\skip@preamble}{%
1552 \let\document\relax\let\enddocument\relax%
1553 \newenvironment{document}{\let\input\otherinput}{}%
1554 \renewcommand{\documentclass}[2][subfiles]{}}

```

Note that the new command `\subfile` calls for `\skip@preamble` *within a group*. The changes to `document` and `\documentclass` are undone after the inclusion of the subfile.

Numbering starts a page too soon without this:

```

1555 \let\otherinput\input

Store usual \maketitle as \othermaketitle

1556 \let\othermaketitle\maketitle

```

`\maketitle` In a xourse file, `\maketitle` is redefined to give course packet title page and toc.

```

1557 \renewcommand{\maketitle}{%
1558 \pagestyle{empty}
1559 \begin{center}
1560 ~\% puts space at top of page to move title down.
1561 \vskip .25\textheight
1562 \hrulefill\
1563 \vskip 1em
1564 \bfseries{\Huge \@title} \
1565 \hrulefill\
1566 \vskip 3em
1567 {\Large \@author}
1568 \vskip 2em
1569 {\large \@date}
1570 \end{center}
1571 \clearpage

```

When `notoc` option is used, we do not include a table of contents. Otherwise we include a table of contents in every course packet.

```

1572 \ifnotoc
1573 \else
1574 \tableofcontents\clearpage
1575 \clearpage
1576 \fi

```

Switch to main pagestyle, just like a document with documentclass `ximera`.

```
1577 \pagestyle{main}
```

Renew `\maketitle` to usual definition.

```
1578 \let\maketitle\othermaketitle
```

And we finish with our redefinition of `\maketitle`.

```

1579 }
1580 \relax
1581 \end{classXourse}

```

3.1.1 Regular activities

`\activity` Documents included with `\activity` will be included in the body of the xourse document. Any `\input` commands within included `ximera` documents will be ignored. Any `\usepackage` commands within included `ximera` documents will cause an error. Overlapping `\newcommand` definitions within multiple `ximera` documents included simultaneously will cause an error. The `\activity` command inputs the file name provided without `\documentclass`, without `\begin{document}`/`\end{document}` and without any inputs in the preamble of the included file.

```

1582 \classXourse
1583 \ifnonewpage
1584 \newcommand{\activity}[2][]{%
1585 \setkeys{activity}{#1}
1586 \renewcommand{\input}[1]{
1587 \begin{group}\skip@preamble\otherinput{#2}\end{group}\par\vspace{\topsep}
1588 \let\input\otherinput}
1589 \else
1590 \newcommand{\activity}[2][]{%
1591 \setkeys{activity}{#1}
1592 \renewcommand{\input}[1]{
1593 \begin{group}\skip@preamble\otherinput{#2}\end{group}\clearpage
1594 \let\input\otherinput}
1595 \fi
1596 \relax
1597 \end{classXourse}

```

```

1598 \htXourse
1599 \renewcommand\activity[2][]{%
1600 \ifvmode \IgnorePar\fi \EndP\HCode{<a class="activity card \activitystyle" href="#2" data-op

```

```
1601 }
1602 </htXourse>
```

When running xake, we can just ignore activities

```
1603 <*classXourse>
1604 \ifxake
1605 \renewcommand\activity[2][]{ }
1606 \fi
1607 </classXourse>
```

3.1.2 Practice activities

`\practice` Like `\activity` but not expecting a title.

```
1608 <*classXourse>
1609 \ifhandout
1610 \newcommand\practice[2][]{ }
1611 \setkeys{practice}{#1}%!!!!
1612 \renewcommand\input[1]{ }
1613 \begingroup\skip@preamble\otherinput{#2}\endgroup
1614 \let\input\otherinput
1615 \else
1616 \newcommand\practice[2][]{\texttt{\detokenize{#2}}}% gives file name for practice
1617 \setkeys{practice}{#1}%!!!!
1618 \renewcommand\input[1]{ }
1619 \begingroup\skip@preamble\otherinput{#2}\endgroup
1620 \let\input\otherinput
1621 \fi
1622 \relax
1623 </classXourse>
```

The practice environment does nothing, but will eventually produce exercises at the end of an activity

```
1624 <*classXourse>
1625 \ifxake
1626 \renewcommand\practice[2][]{ }
1627 \fi
1628 </classXourse>
```

I suppose it is reasonable for practice cards to NOT have an `activitystyle`, since the `activitystyle` is basically PRACTICE.

```
1629 <*htXourse>
1630 \renewcommand\practice[2][]{%
1631 \ifvmode\IgnorePar\fi\EndP%
1632 \HCode{<a class="activity card practice" href="#2" data-options="#1">#2</a>}%
1633 \IgnoreIndent%
1634 }
1635 </htXourse>
```

3.2 Sectioning

Makes the table of contents look a bit better. This can be redefined in the preamble if

`\section` you do not like the appearance. The name of a section inside an activity.

```
1636 <*classXourse>
1637 \renewcommand* \l@section{\@dottedtocline{1}{1.5em}{4.2em}}
1638 </classXourse>
```

`\subsection` The name of a subsection inside an activity.

```
1639 <*classXourse>
1640 \renewcommand* \l@subsection{\@dottedtocline{2}{3.8em}{4.2em}}
1641 </classXourse>
```

`\part` Xourse files can have parts. The name of a large part of a xourse.

```
1642 <*htXourse>
1643 \newcounter{ximera@part}
```

```

1644 \setcounter{ximera@part}{0}
1645 \renewcommand\part[1]{%
1646 \stepcounter{ximera@part}%
1647 \ifvmode \IgnorePar\fi \EndP%
1648 %\HCode{<h1 id="part\arabic{ximera@part}" class="card part">}#1\HCode{</h1>}}% makes cards di
1649 \HCode{<h1 id="part\arabic{ximera@part}" class="card part">}#1</h1>}}%
1650 \IgnoreIndent%
1651 }
1652 </htXourse>

\paragraph Paragraph commands emit spans. A small heading.
1653 <*cfgXimera>
1654 \renewcommand{\paragraph}[1]{%
1655 \HCode{<span class="paragraphHead">}}%
1656 #1%
1657 \HCode{</span>}\par\IgnorePar}
1658 </cfgXimera>

\subparagraph An even smaller heading.
1659 <*cfgXimera>
1660 \renewcommand{\subparagraph}[1]{%
1661 \HCode{<span class="subparagraphHead">}}%
1662 #1%
1663 \HCode{</span>}\par\IgnorePar}
1664 </cfgXimera>

```

3.3 Grading by points

graded (*env.*) The **graded** environment does nothing in latex, but in html, it wraps the activities in a div in order to assign some weight to them for grading.

```

1665 <*classXourse>
1666 \newenvironment{graded}[1]{\{}{}
1667 </classXourse>

So indeed this environment in html wraps the activities in a div in order to assign some
number of points to them.

1668 <*htXourse>
1669 \renewenvironment{graded}[1]{%
1670 \ifvmode \IgnorePar\fi \EndP\HCode{<div class="graded" data-weight="#1">}\IgnoreIndent%
1671 }{
1672 \ifvmode \IgnorePar\fi \EndP\HCode{</div>}\IgnoreIndent%
1673 }
1674 </htXourse>

```

3.4 Logos

\logo A logo for the xourse.

```

1675 <*classXourse>
1676 \newcommand*\logo[1]{%
1677 \ifx\@onlypreamble\@notprerr
1678 \ClassError{xourse}{logo can only be used in the preamble}
1679 {Move your logo command to the preamble}
1680 \else %
1681 \IfFileExists{#1}%
1682 {\gdef\xourse@logo{#1}}%
1683 {\ClassError{xourse}{logo file does not exist}
1684 {To use logo, make sure that the referenced image file exists}}%
1685 \fi%
1686 }
1687
1688 </classXourse>

```

The xourse logo is an `og:image` in the `opengraph` taxonomy.

```

1689 <*htXourse>

```

```

1690 \Configure{@HEAD}{%
1691   \HCode{<meta name="og:image" content="}%
1692   \ifdefined\xcourse@logo%
1693     \xcourse@logo%
1694   \fi%
1695   \HCode{" />\Hnewline}}%
1696 \</htXcourse>

```