Chapter 3 (3.5): Probability

QUESTION 1

```
1. (i) Let P(C) = Probability of chamary books
 Let P(M) = Probability of math books
let P(B) = Probability of brokeny books
 let P(P) = Probability of physics books
Assume P(B) and P(1) = X
Since P(c) is 2 times P(b); P(c) = 2x
since P(M) is 3 times P(C); P(M) = 3(DX) = 6X
 P(C)+P(M)+P(B)+P(P)=1
  2x+6x+x+x =1
                10x = 1
                 X = 1
                 1=0.1
  P(b) = 0.1
  P(P) = 0.1
  P(C) = 2 (0·1)
       = 0.5
   P(M) = 3(2(0.1))
        = 3(0.7)
        20.6
: P(b) =01, P(P) =0.1, P(C) =0.2, P(M) =0.6
(i) P(MUB) = P(M) + P(B)
           = 0.6 + 0.1
           -0.7
```

2. (i)
$$P(AUB) = P(A) + P(B)$$

= 0.4 + 0.5
= 0.9
(ii) $P(A^c) = 1 - P(A)$
= 1 - 0.4
= 0.6
(iii) $P(A^c \cap B) - Since A$ and B are mutually exclusive, $P(A^c \cap B) = P(B) = 0.5$

QUESTION 3

Question 4

Let PCP) = Probability a mandomly chosen male has pneumonia = 0.40

P(s) = Imbability a male is smoker

P(s1P) = Probability a male is smoker given he have pneumonia = 0.80

P(s1-P) = Probability a male is smoker given he doesn? have pneumona = 0.30

ii)
$$P(P|S) = \frac{P(P \cap S)}{P(S)}$$

$$P(S|P) = \frac{P(S \cap P)}{P(P)} = 0.80$$

$$\frac{P(S \cap P)}{0.40} = 0.80 \times 0.40$$

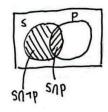
$$= 0.32$$

$$P(S|TP) = \frac{P(S|TP)}{P(TP)} = 0.30$$

$$\frac{P(S|TP)}{0.60} = 0.30$$

$$P(S|TP) = 0.60 \times 0.30$$

$$= 0.18$$



$$P(P|S) = P(P|S)$$

$$= \frac{0.32}{0.50}$$

$$= 0.64$$

Question 5

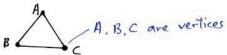
$$P(Black) = \frac{1}{3}$$

Probability choosing black boots both time:

Chapter 4 (4.1 to 4.6): Graph Theory QUESTION 1

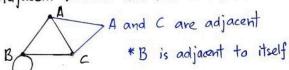
Chapter 4 Question 1

1a) Vertices are the nodes or dots in a graph.



b) Edges are the line connecting two vertices in a graph.

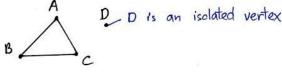
c) Adjacent vertices are two vertices (dots) connected by an edge (line).



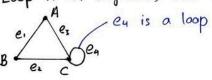
- d) An edge is said to be incident to a vertex if it connects to that vertex

 Becce, is incident on A and C
- e) Isolated vertex is a vertex with no edges (lines) connected to it.

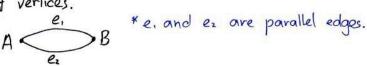
 A
 D
 D is an isolated vertex



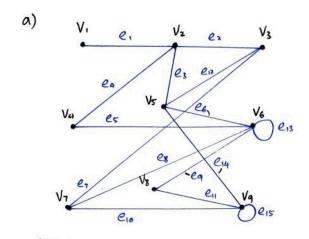
f) Loop is an edge (line) that starts and ends at the same vertex.



g) Parallel edges are two or more edges that connect the same pair of vertices.



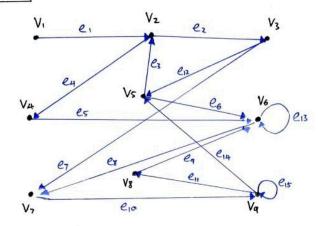
Question 2



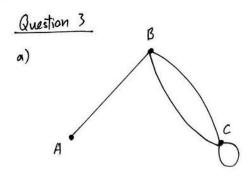
i)	Vertex	Degree
	Vi	1
	٧ ₂	4
	V ₃	3
	V4	2
	V ₅	4
	Ve	6
	V7	3
	V ₃	2
	Vq	5

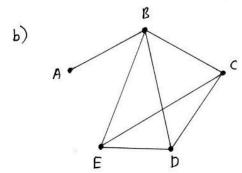
ii) Incident

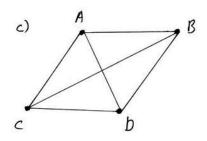
b)

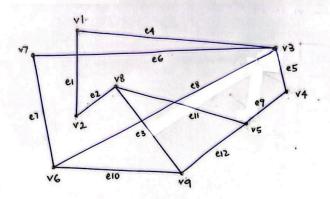


Vertex	In degree	Out degree
V۱	0	1
Va	2	2
V ₃	1	2
V ₄	ı	ı
Vs	2	2
Ve	4	2
V7	2)
٧g	1	1
Vq	2	3









i. Find all possible path from v1 to v9?
Path #1: (v1, e1, v2, e2, v8, e3, v9)

Path #2: (v1, e1, v2, ez, v8, e1, v5, e12, v9)

Path #3 = (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, c6, v7, e7, v6, c10, v9)

Path #4: (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, e8, v6, e10, v9)

Path #5: (v1, e4, v3, e6, v7, e7, v6, e10, v9)

Path 46: (v1, e4, v3, e8, v6, e10, v9)

Path #7: (v1, e4, v3, e5, v4, e9, v5, e12, v9)

Path #8: (v1, e4, v3, e5, v4, e9, v5, e1, v8, e3, v9)

ii Find all possible trails from v1 to v9?

Trail #1: (VI, el, v2, e2, v8, e3, v9)

Trail #2: (v1, e1, v2, e2, v8, e1, v5, e12, v9)

Trail #3: (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, e6, v7, e7, v6, e10, v9)

Trail #4: (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, e8, v6, e10, v9)

Trail #5: (ul, e4 , v3 , e6 , v7 , e7 , v6 , e10 , v9)

Trail #6: (v1, e4, v3, e8, v6, e10, v9)

Trail #7: (v1, e4, v3, e5, v4, e9, v5, e12, v9)

Trail #8: (v1, e4, v3, e5, v4, e9, v5, e11, v8, e3, v9)

Trail #9: (VI, e4, v3, e8, v6, e7, v7, e6, v3, e5, v4, e9, v5, e12, v9)

Trail #10: (v1, e4, v3, e6, v7, e7, v6, e8, v3, e5, v4, e9, v5, e12, v9)

iii. Find the longest path and the shortest path from v1 to v9?

Shortest path: (v1, e1, v2, e2, v8, e3, v9) / (v1, e4, v3, e8, v6, e10, v9)

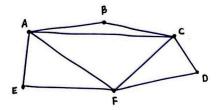
Longest path: (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, e6, v7, e7, v6, e10, v9)

iv. Find the shortest and logest trail from v1 to v9?

Shortest: (v1, e1, v2, e2, v8, e3, v9)/(v1, e4, v3, e8, v6, e10, v9)

Longest: (v1, e1, v2, e2, v8, e11, v5, e9, v4, e5, v3, e6, v7, e7, v6, e10, v9)

5



i. Find the possible Euler path for the path?

ii. Find the possible Euler Circuit for the map? (F,E,A,B,C,D,F,A,G,F)

iii, find the Hamiltonian Circuit for this map? 4(D,C,B,A,E,F,D)

iv. Differences between Guler & Hamiltonian Circuit.

Euler Circuit

- Visits every edge exactly once

- tvery vertex must be visted at least once.

Hamiltonian Circuit

- Visit every vertex exactly once.

- Every edge doesn't need to be visted at least once.