GitHub

LinkedIn

Summary

Front-end Software Developer in Melbourne. I love developing high-quality software solutions with great accessibility and UX/UI design. I enjoy working in teams and communicating with people from different fields. I am passionate about tech trends and enjoy documenting and organizing the knowledge acquired in daily life. I have successfully delivered multiple React and TypeScript projects with positive user feedback and am capable of full-stack development. I have a strong passion and interest in working more with DevOps and cloud technologies as the next stage of my career.

Technical Skills

- 🛕 Core Programming Language: TypeScript, JavaScript, Python, SQL
- 🖴 Frameworks: Next.js, React.js, AngularJS, Node.js, Express.js, Flask, Django, Spring Boot
- Databases: PostgreSQL, MySQL, CouchDB, MongoDB
- Months Operating Systems: macOS, Windows, Linux, Ubuntu
- X Others: Git, Bitbucket, Docker, Figma, Postman, Bootstrap, HTML/CSS/SASS/LESS, R, C, Java, Matlab, Swift, ReSTful APIs, Unit Testing, Agile, etc...

Professional Experience

Frontend Engineer, IPIC Pty Ltd, George & Matilda

Sep 2021 - Current

Front-end Engineer responsible for developing and troubleshooting the system. Developing software solutions aligned with the company's vision, conducting code reviews, and performing testing. The major projects include:

- Finance Report Application: Maintained and implemented new features to AngularJS application, including UI design, API design, and frontend development and optimize system speed. Implemented new data investigation and monitoring tool enabled faster access to finance data, achieved reducing financial report errors.
- Appointment Booking System: Developed clinical appointments management system React application.
- React Migration Project: Built AngularJS and React hybrid system management web application.

Achievements:

- Implementing new finance data investigation and monitoring tool feature helps detect potential data issues. Reduced 80% unresolved issues, and shortened issue date from 8 month to 3 weeks.
- Engaged with customer and faciliated project from planning to successful delivery. And receiving 100% positive user feedback, and result in more beneficial user after the project accomplishment, features enabled 80+ clinics.
- · Built react design system to achieve more customized and efficient development process.
- Component architecture designs, developing microservices and project denpencies management
- Implemented caching mechanisums and restrucutre code to reduce API calls, improved overall system performance, optimized ui rendering and enhanced UX.

Technical Skills:



Engineer Intern, Rose Plastic

Sep 2018 - Sep 2019

• Conduct market data analysis and gather requirements to inform project direction. Manage client communication to ensure project success.

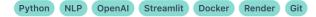
• Support Tech Lead in developing solutions aligned with company vision and maintaining data systems. Planned, tested, and maintained web applications.

Projects

Personal - Legal Policy Project

2023

• **Full Stack Developer** responsible for developing AI policy structure generatator web application based on existing policy documents for legal use in Python with GPT.



Melbourne University - Cluster Cloud Computing Data Analytic Project

2023

• Full Stack Developer, Project Manager responsible for designing and developing responsive data visualization web application to analyze data from multisourced social media platforms.



Personal - Keyboard Commercial Website

2022

• **Full Stack Developer** responsible for developing a commercial web application that can process payment transactions for trading keyboards, with the love of keyboard.



Monash University - BARD AI Automatic APIs Creation & Deployment Project

2021

• Frontend Developer responsible for developing a web application to automatically create and deploy APIs based on user input on the dashboard.



Monash University - Comfort Lens contact lens management iOS application)

2021

• Full Stack Developer, UI/UX Designer responsible for designing and developing interactive iOS mobile contactlens management mobile iOS application. Implement real-time geolocation and notifications.



Education

Master of Data Science, The University of Melbourne

Mar 2022 - Expected Dec 2025 (part-time 16hr/wk)

Bachelor of Software Engineering (Honours), Monash University

Mar 2018 - Oct 2021

Academic research for designing non-biased, highly accessible software applications. Published in 2022 IEEE 46th Annual Computers, Software, and Applications Conference (COMPSAC) "A Curated Personas and Design Guidelines Tool for Better Supporting Diverse End-users."

Extra-Curricular Activities

2023 Global Game Jam March 2023

Achieved Challenge Accomplishment Certificate. 2023 GGJ is a 3-day game development hackathon.

NexStar Melbourne-Nanjing Sprint Pitch Competition,

April 2022

Achieved Second Prize Award & Startup's Choice Award Certificate. Performed comprehensive business and market analysis and develop a go-to-market pitch for startup companies.

Additional Information

Additional Skills: Keyboards Building and keymap coding, GitHub open source project studing, Technical video and blog reading and summarizing

Language: English (Bilingual Proficiency), Chinese Mandarin (Native, Bilingual Proficiency), Chinese Shanghainese

Last updated on May 31, 2023