Alice Zhang

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Summary

Software Developer based in Melbourne. I love developing high-quality software solutions with great accessibility and UX/UI design. I enjoy working in teams and communicating with people from different fields. I am passionate about tech trends and enjoy documenting and organizing the knowledge acquired in daily life. I have successfully delivered multiple React and Javascript/TypeScript projects with positive user feedback. I have a strong passion and interest in working more with DevOps and cloud technologies in the next stage of my career.

Professional Experience

Frontend Engineer, IPIC Pty Ltd, George & Matilda (Eyewear Conglomerate)

Sep 2021 - Current

Front-end Engineer responsible for developing and maintaining the system. Developing software solutions aligned with the company's vision, conducting code reviews, and performing testing.

Achievements:

- Developed a finance investigation portal using Javascript, TypeScript, AngularJS, and Bootstrap. Responsible for UI design, API design, and front-end development. The portal reduced unresolved issues by 80% and shortened issue resolution time from 8 months to 3 weeks.
- Collaborated with the finance team to gather requirements, project planning, and deliver software solutions.
- Engaged with customers from planning to successful delivery in an agile environment. Received positive user feedback and improved user experience for over 80 clinics.
- Conducted code reviews, solved problems through technical research, experiments, and peer coding discussions.
- Troubleshoot bugs reported by a user using Postman, developer tools, and communicating with the back-end team.
- Implement unit testing for functions using Jest, and component testing using Storybook.
- DevOps practices using Bitbucket Pipelines CI/CD and Docker.
- Developed a clinical appointments React application.
- Built company styled React design system with headless components and Tailwind CSS, organized the components in Storybook for a more customized and efficient development process.
- Designed component architecture, developed microservices, and managed project dependencies.
- Researched and implemented caching mechanisms, refactored code to reduce API calls, improved system performance, optimized UI rendering, and enhanced UX.

Technical Skills:



Engineer Intern, Rose Plastic

Sep 2018 – Sep 2019

- Conduct market data analysis and gather requirements to inform project direction. Manage client communication to ensure project success.
- Support Tech Lead in developing solutions aligned with company vision and maintaining data systems. Planned, tested, and maintained web applications.

Technical Skills

- 🚨 Core Programming Language: Javascript, TypeScript, JavaScript, HTML/CSS/SASS/LESS, Python, SQL
- **Example 1** Frameworks: Next.js, React.js, Bootstrap, AngularJS, Node.js, Express.js, Flask, Django, Tauri(Desktop), Spring Boot

- 🖥 Databases: PostgreSQL, MySQL, CouchDB, MongoDB
- MacOS, Windows, Linux, Ubuntu
- X Others: Git, Bitbucket, Docker, RESTful APIs, Jest, Vitest, Cypress, Agile, Prisma, Postman, GitHub Actions, Jenkins, tRPC, Figma, R, C, Java, Matlab, Swift

Projects

Personal - Legal Policy Project

2023

• **Full Stack Developer** responsible for developing Al policy structure generatator web application based on existing policy documents for legal use in Python with GPT.



Melbourne University - Cluster Cloud Computing Data Analytic Project

2023

• Full Stack Developer, Project Manager responsible for designing and developing responsive data visualization React web application to analyze data from multisourced social media platforms.



Personal - Keyboard Commercial Website

2022

• **Full Stack Developer** responsible for developing a commercial web application that can process payment transactions for trading keyboards, with the love of keyboard.



Monash University - BARD AI Automatic APIs Creation & Deployment Project

2021

• **Frontend Developer** responsible for developing a web application to automatically create and deploy APIs based on user input on the dashboard.



Monash University - Comfort Lens contact lens management iOS application)

2021

• Full Stack Developer, UI/UX Designer responsible for designing and developing interactive iOS mobile contact-lens management mobile iOS application. Implement real-time geolocation and notifications.



Education

Master of Data Science, The University of Melbourne

Mar 2022 - Expected Dec 2024

Part time 16hr/wk

Bachelor of Software Engineering (Honours), Monash University

Mar 2018 - Oct 2021

Academic research for designing non-biased, highly accessible software applications. Published in 2022 IEEE 46th Annual Computers, Software, and Applications Conference (COMPSAC)"A Curated Personas and Design Guidelines Tool for Better Supporting Diverse End-users."

Extra-Curricular Activities

2023 Global Game Jam March 2023

Achieved Challenge Accomplishment Certificate. 2023 GGJ is a 3-day game development hackathon.

NexStar Melbourne-Nanjing Sprint Pitch Competition,

April 2022

Achieved Second Prize Award & Startup's Choice Award Certificate. Performed comprehensive business and market analysis and develop a go-to-market pitch for startup companies.

Additional Information

Additional Skills: Building personal knowledgebase blogs, GitHub open source project studing, Technical video and blog reading and summarizing, Keyboards Building and keymap coding

Language: English (Bilingual Proficiency), Chinese Mandarin (Native, Bilingual Proficiency), Chinese Shanghainese