Investigation of WLAN throughput

Pre-laboratory exercises

As an introduction to IEEE 802.11 WLANs and supplementary standards are available in background material for the laboratory works.

Questions:

- 1. What are the main differences between IEEE 802.11, 802.11a, 802.11b, 802.11n, 802.11ac? Hint: Concentrate on the physical layer differences, bandwidths, modulations, and other physical layer processing methods.
- 2. Find out the frequency range of IEEE 802.11 in 2.4 and 5.8 GHz in Europe. How many WLAN channels are available in these frequencies? How the 802.11n can create the channels in 5.8 GHz?
- 3. Explain using the spectrum mask shown in Figure 1, how IEEE 802.11 radio channels should be used to have as many channels at (2.4 GHz bandwidth) as possible operating at the same time without causing interference to each other.

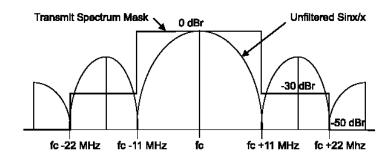


Figure 1 The transmit spectrum mask of a single channel in IEEE 802.11b [IE³99a, pp. 219].

- 4. What are the structures of the following frames: MAC data, ACK, RTS and CTS frames?
- 5. Explain the different parts of the DSSS physical layer in IEEE 802.11. Present the PPDU frame structure.
- 6. Explain how the CSMA/CA channel sharing scheme works.
- 7. Consider that STA A wants to transmit a single frame to STA B. Present the frame exchange between STAs A and B when RTS/CTS is used/not used. Calculate the maximum throughput (use UDP SDU length 1470) achieved for UDP traffic using the information presented in Table 1. Calculate the throughput using both long and short preambles. Remember to take into account the time needed for the frame exchange (Table 2). Hint: for throughput computation you packet transmission time, that is time for transmitting 1470 bytes together with all the headers and to this

Version 27.01.2022 1

value you ass SIFS, ACK, DIFS and back off times. The resulting value is total time for transmitting 1470 bytes.

Table 1 Header information for an UDP packet in IEEE 802.11b.

Protocol		Overhead in bytes	Transmitted with data rate [Mbit/s]
UDP		8	11
IP		20	11
LLC		4	11
802.11b MAC	MAC	34	11
802.11b PHY	with short	9 in preamble	1
	preamble	6 in header	2
	with long	18 in preamble	1
	preamble	6 in header	1

Table 2 The most common interframe spaces in IEEE 802.11.

Interframe space	Time [μs]
DIFS	50
SIFS	10

8. Assume a voice is compressed to 64 kbit/s and a voice packet is created from the samples collected over 20 *ms*. How many bits are in one voice packet? How many packets a voice packet buffer may have if it has to comply with good, medium, or bad voice quality?

References

[Bin99] Bing Benny, Measured Performance of the IEEE 802.11 Wireless LAN, 24th Conference on Local Computer Networks, October 17-20, 1999

[Gas02] Gast, Matthew S., 802.11 Wireless Networks, The Definitive Guide, O'Reilly & Associates, 2002

[IE³99a] IEEE Standard 802.11, 1999

[IE³99b] IEEE 802.11 Handbook A designer's Companion

[IE³99c] IEEE Standard 802.11b, 1999

[IE³99d] IEEE Standard 802.11d, 2001

[IE³99e] IEEE Standard 802.11f, 2003

[IE³99f] IEEE Standard 802.11g, 2003

[ISO94] ISO/IEC 7498-1:1994 Information technology -- Open Systems Interconnection -- Basic Reference Model: The Basic Model

[Kan04] Kantanen J., Investigation of Voice Traffic in Wi-Fi Environment, Master's thesis 2004

Version 27.01.2022 2

ABBREVIATIONS

ACK Acknowledgement AP Access Point

CSMA/CA Collision Sense Multiple Access with Collision Avoidance

CTS Clear to Send

DIFS DCF Interframe Space

DSSS Direct Sequence Spread Spectrum

IP Internet Protocol
LAN Local Area Network
LED Light Emitting Diode
LLC Logical Link Control
MAC Medium Access Control

PCMCIA Personal Computer Memory Card International Association

PDU Protocol Data Unit

PPDU PLCP PDU
RTS Request to Send
SDU Service Data Unit
SIFS Short Interframe Space
SNR Signal to Noise Ratio

STA Station

UDP User Datagram Protocol WLAN Wireless Local Area Network

Version 27.01.2022 3