



Anomaly Description (e.g. color defect. hole. black defect. wick hole. spot. )

defect

Object Name (e.g. candle)

carpet

Object Number (e.g. 4)

1

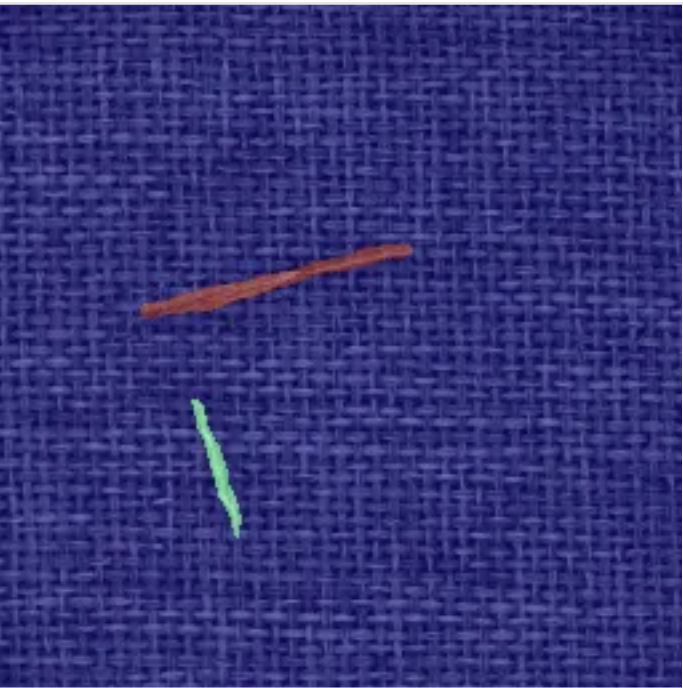
Mask Number (e.g. 1)

2

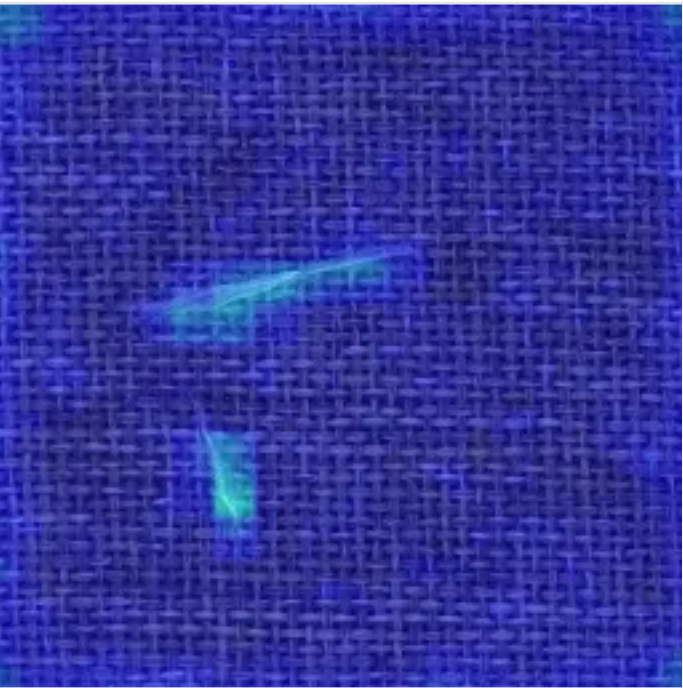
Area Threshold (e.g. 0.3)

0.5

Anomaly Score



Saliency Map



Inference