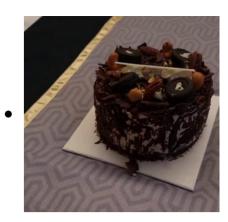(a) Video frames

(b) Predicted alpha mattes

(c) Reconstructed object

(d) 3D Printed object