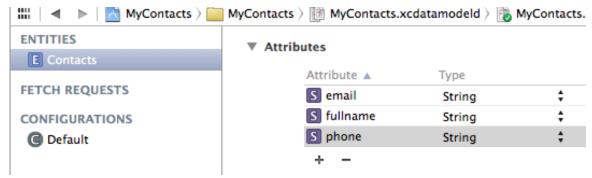
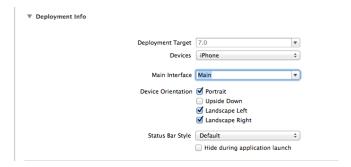
- 1) Create New Empty Application name MyContacts and check Use Core Data
- 2) Select CoreData MyContacts.xcdatamodeld from the Project Navigator
- 3) Add Entity to Core Data
 - a. Click the + Add Entity button
 - b. Double click Entity under Entities and rename to Contacts
- 4) Add Attributes to Entity Contacts
 - a. Click the + symbol under **Attributes** and add the following attribute, type

Attribute, Type

- b. fullname, string
- c. email, string
- d. phone, string



- 5) Add StoryBoard
 - a. Right-click on MyContacts project name
 - b. Select **New File > User Interface**
 - c. Select Storyboard
 - d. Save as Main
 - e. Select Create
- 6) Select Main Interface
 - a. Select **MyContacts** under project navigator
 - b. Select under **Deployment Info** the dropdown **Main Interface** and select **Main.storyboard**

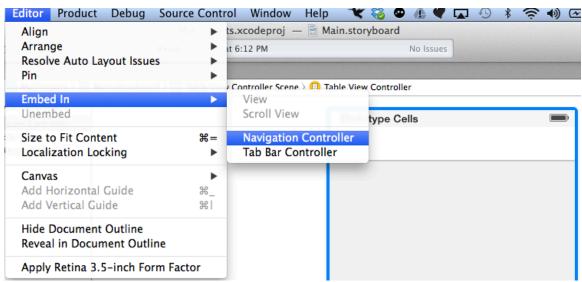


7) Select **MyContactsAppDelegate.m** and edit **launchOptions**

```
- (BOOL)application:(UIApplication *)application didFinishLaunchingWithOptions:(NSDictionary *)launchOptions
{
    // self.window = [[UIWindow alloc] initWithFrame:[[UIScreen mainScreen] bounds]];
    // Override point for customization after application launch.
    // self.window.backgroundColor = [UIColor whiteColor];
    // [self.window makeKeyAndVisible];
    return YES;
}
```

- 8) Add TableViewController
 - a. Select Main.storyboard

- b. Add TableViewController
- c. Select TableViewController
- d. Embed in Navigation Controller
 - i. Editor > Embed In > Navigation Controller
 - ii. Save
- e. Save



- 9) Add New File > Objective-C Class > Next
 - a. Name Class: MyContactsViewController
 - b. Select Subclass: UITableViewController
 - c. Select Next
 - d. Select Create
- 10)Add class to MyContactsViewController
 - a. Select Main.storyboard
 - b. Select TableViewController
 - c. Select **Identity Inspector**
 - i. Select Dropdown
 - ii. Select class MyContactsViewController
 - iii. Save
- 11)Add new ViewController
 - a. Select Main.storvboard
 - b. Add ViewController
- 12)Add New File > Objective-C Class > Next
 - a. Name Class: MyDetailViewController
 - b. Select Subclass: **UIViewController**
 - c. Select Next
 - d. Select **Create**
- 13)Add class to MyDetailViewController
 - a. Select Main.storyboard
 - b. Select ViewController
 - c. Select **Identity Inspector**
 - i. Select Dropdown
 - ii. Select class MyDetailViewController
 - iii. Save

14) Add Button to right side of Navigation item bar

a. Select Bar Button item from outline view

b. Select Attribute **Type**

i. Style: **Bordered** ii. Identifier: **Add**



15) Add Navigation Bar to MyDetailViewController under battery icon

16) Add 2 buttons Navigation Bar

a. Left button title Back

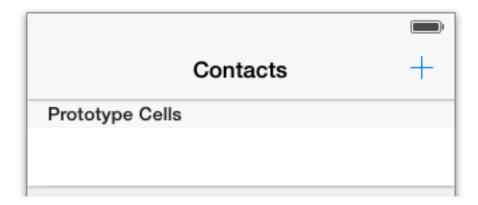
i. Style: **Bordered**

ii. Identifier: Add

b. Right button title **Save**

i. Style: Borderedii. Identifier: Add

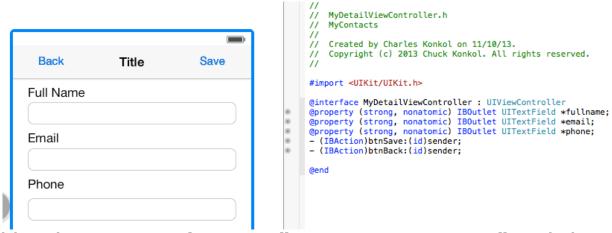
17)Select MyContactsViewController from StoryBoard and set Title of Navigation item bar Contacts



18) Add controls to **MyDetailViewController** (make look like below)

- a. 3 Labels
- b. 3 TextFields

c. Add **outlets** and **actions**



- 19)Control drag + button on **MyDetailViewController** to **MyContactsViewController** and select Modal 20)Select **Table View Cell** from **MyContactsViewController**
 - a. Style: **Right Detail**
 - b. Identifier: Cell
 - c. Click on the Modal segue from Cell to My Detail
 - d. Change identifier to **UpdateContacts**
- 21) Modify MyDetailViewController.h Add before @end @property (strong) NSManagedObject *contactdb;

```
22) Modify MyDetailViewController.m
Replace code from @implementation MyDetailViewController to @end
@synthesize contactdb;
- (void)viewDidLoad
    [super viewDidLoad];
 // Do any additional setup after loading the view.
    if (self.contactdb) {
        [self.fullname setText:[self.contactdb valueForKey:@"fullname"]];
        [self.email setText:[self.contactdb valueForKey:@"email"]];
        [self.phone setText:[self.contactdb valueForKey:@"phone"]];
    }
- (NSManagedObjectContext *)managedObjectContext {
    NSManagedObjectContext *context = nil;
    id delegate = [[UIApplication sharedApplication] delegate];
    if ([delegate performSelector:@selector(managedObjectContext)]) {
        context = [delegate managedObjectContext];
    }
    return context;
}
(void)didReceiveMemoryWarning
    [super didReceiveMemoryWarning];
    // Dispose of any resources that can be recreated.
}
- (IBAction)btnsave:(id)sender {
    NSManagedObjectContext *context = [self managedObjectContext];
    if (self.contactdb) {
        // Update existing device
        [self.contactdb setValue:self.fullname.text forKey:@"fullname"];
        [self.contactdb setValue:self.email.text forKey:@"email"];
        [self.contactdb setValue:self.phone.text forKey:@"phone"];
    } else {
        // Create a new device
        NSManagedObject *newDevice = [NSEntityDescription
insertNewObjectForEntityForName:@"Contacts" inManagedObjectContext:context];
        [newDevice setValue:self.fullname.text forKey:@"fullname"];
        [newDevice setValue:self.email.text forKey:@"email"];
        [newDevice setValue:self.phone.text forKey:@"phone"];
   NSError *error = nil;
    // Save the object to persistent store
    if (![context save:&error]) {
        NSLog(@"Can't Save! %@ %@", error, [error localizedDescription]);
    }
    [self dismissViewControllerAnimated:YES completion:nil];
- (IBAction)btnCancel:(id)sender {
    [self dismissViewControllerAnimated:YES completion:nil];
}
```

```
23)Modify MyDetailViewController.h Add after @interface
           @property (strong) NSMutableArray *contactarray;
  24)Modify MyDetailViewController.m
        a. #import "MyDetailViewController.h"
        b. Replace code below @implementation MyContactsViewController to @end
- (NSManagedObjectContext *)managedObjectContext
    NSManagedObjectContext *context = nil;
    id delegate = [[UIApplication sharedApplication] delegate];
    if ([delegate performSelector:@selector(managedObjectContext)]) {
        context = [delegate managedObjectContext];
    }
    return context;
- (id)initWithStyle:(UITableViewStyle)style
    self = [super initWithStyle:style];
    if (self) {
        // Custom initialization
    return self;
}
- (void)viewDidLoad
    [super viewDidLoad];
- (void)viewDidAppear:(B00L)animated
    [super viewDidAppear:animated];
    // Fetch the devices from persistent data store
    NSManagedObjectContext *managedObjectContext = [self managedObjectContext];
    NSFetchRequest *fetchRequest = [[NSFetchRequest alloc]
initWithEntityName:@"Contacts"];
    self.contactarray = [[managedObjectContext executeFetchRequest:fetchRequest
error:nil] mutableCopy];
    [self tableView reloadData];
}
- (void)didReceiveMemoryWarning
    [super didReceiveMemoryWarning];
    // Dispose of any resources that can be recreated.
#pragma mark - Table view data source
- (NSInteger)numberOfSectionsInTableView:(UITableView *)tableView
    return 1;
```

```
- (NSInteger)tableView:(UITableView *)tableView
numberOfRowsInSection: (NSInteger) section
    return self contactarray count;
- (UITableViewCell *)tableView:(UITableView *)tableView
cellForRowAtIndexPath:(NSIndexPath *)indexPath
    static NSString *CellIdentifier = @"Cell";
    UITableViewCell *cell = [tableView
dequeueReusableCellWithIdentifier:CellIdentifier forIndexPath:indexPath];
    // Configure the cell...
    NSManagedObject *device = [self.contactarray objectAtIndex:indexPath.row];
    [cell.textLabel setText:[NSString stringWithFormat:@"%@ %@", [device
valueForKey:@"fullname"], [device valueForKey:@"email"]]];
    [cell.detailTextLabel setText:[device valueForKey:@"phone"]];
    return cell;
// Override to support conditional editing of the table view.
- (BOOL)tableView:(UITableView *)tableView canEditRowAtIndexPath:(NSIndexPath
*)indexPath
    // Return NO if you do not want the specified item to be editable.
    return YES:
// Override to support editing the table view.
- (void)tableView:(UITableView *)tableView
commitEditingStyle:(UITableViewCellEditingStyle)editingStyle
forRowAtIndexPath:(NSIndexPath *)indexPath
    NSManagedObjectContext *context = [self managedObjectContext];
    if (editingStyle == UITableViewCellEditingStyleDelete) {
        // Delete object from database
        [context deleteObject:[self.contactarray objectAtIndex:indexPath.row]];
        NSError *error = nil;
        if (![context save:&error]) {
            NSLog(@"Can't Delete! %@ %@", error, [error localizedDescription]);
            return:
        }
        // Remove device from table view
        [self.contactarray removeObjectAtIndex:indexPath.row];
        [self.tableView deleteRowsAtIndexPaths:[NSArray arrayWithObject:indexPath]
withRowAnimation:UITableViewRowAnimationFadel:
- (void)prepareForSeque:(UIStoryboardSeque *)seque sender:(id)sender
    if ([[seque identifier] isEqualToString:@"UpdateContacts"]) {
        NSManagedObject *selectedDevice = [self.contactarray
objectAtIndex:[[self.tableView indexPathForSelectedRow] row]];
        MyDetailViewController *destViewController = seque.destinationViewController;
        destViewController.contactdb = selectedDevice;
    }
}
```

25)

- Ready to Test!
 a. Add Contacts by clicking on + symbol
 b. Edit Contact by selecting row with data, make edits, save
 c. Delete Contact by Swipe Left on row and select Delete