

## EDUCATION

**B.A. | Computer Science**  
Grinnell College | May 2020

- Major GPA: 3.81

## COURSEWORK

### Computation


Computation theory (ongoing)  
Analysis of algorithms (ongoing)  
Computer vision  
Advanced operating systems  
Computer organization & architecture  
Algorithms & object-oriented design  
Imperative problem solving  
Data structures  
Functional problem solving

### Math



Graph theory  
Linear algebra  
Calc I & II

## SKILLS



### Programming Languages

 C • C++ • JavaScript  
 MATLAB • Java • Bash • Scheme • Python  
 Go • Swift • Objective C

### Frameworks & Models

Deep Learning  
 tensorflow • scikit-learn • Keras  
 Web Dev  
 D3.js • Node.js • HTML • CSS  
 Blockchain  
 Qtum

### General

Software  
ADOBE suite • tableau • stata •  $\LaTeX$   
 OS  
 linux •  mac  
 IDEs  
 vscode • Emacs • IntelliJ • Eclipse • Xcode

### Languages

English • Chinese • German

### Interests

Dance  
Kpop Dance cover & performance 🎭  
 Modern dance composition & performance in social justice theme 🎭  
 Origami 🎭  
 Led a 120-min origami class combining lecture & hands-on activities

## RESEARCH

### Systems and Languages Research Lab | student researcher

June 2018 - Present

ALEX - a software profiler to improve physical resource efficiency through data analysis

- Spearheaded the development of data visualization part using d3.js
- Debugged and streamlined C++ code collecting performance data from the OS
- Designed and standardized the data format for the data analysis in Protocol Buffers
- Followed an Agile flow and acquired good version control

**NEW project** utilizing virtual page aliasing to optimize false sharing

### WashU CSE Department | REU participant

Summer 2019

Understanding the use of blockchain in IoT (Raspberry Pi) from a system perspective

- Conducted a literature review on the use of blockchain in IoT
- Deployed several commercial blockchains to Raspberry Pis and set up private chains
- Implemented blockchain prototypes (PoW PoS) w/ Go as a future benchmark usage
- Developed a GUI for the inspection of different consensus using PyQt5

## CLASS PROJECT

### Queue Size Determination </> | computer vision

A pipeline to calculate the size of a queue in videos using deep learning techniques and heuristics

- Implemented and trained a customized YOLO model w/ Coco dataset using Keras to detect and localize human in video frames
- Designed a lightweight yet effective algorithm for "in queue or not" determination
- Experimented the above two parts w/ different hyper-parameter systematically for analysis

### No Use after Free </> | advanced operating systems

A customized allocator using Heaplayer to prevent all use-after-free and double-free errors in C/C++, which are currently the top root causes of CVE

- Utilized virtual page aliasing and MMU to invalidate freed objects
- Covered corner cases including large objects, interior pointers, parallel programs
- Very low time overhead in the evaluation process (7/10 benchmarks have < 1% overhead)

### Lead Concentration in Drinking Water 🎧 | environmental chemistry

Part of the largest investigation into drinking water lead levels in the local area

- Wrote scientific instructions of sampling and collected 44 water samples in total
- Ran through ICP-MS to measure the lead and iron concentration
- Drew conclusion based on data visualization and stats method, such as ANOVA

**NEW project** developing a web-based data visualization for water management practice research

## TEACHING & EXTRACURRICULAR

### Intro CS Classes & Liberal Arts in Prison | mentor, tutor & grader

Fall 2017 - Present

- Grade homework and labs, hold review sessions once per week, and write worksheets
- Create and maintain the webpage of extra resources for students 🎧
- Emphasize the use of diagram and high-level planning and offer learning strategies
- Lead 1:1 math courses for students in prison w/o concrete math foundation

### Grinnell AppDev iOS Team | developer & group coordinator

Fall 2018 - Present

We develop mobile applications for students, including a handy college directory for search

- Update user interface regularly under Apple guidelines for better user experience
- Coordinate team members for one project and hold weekly meetings