Cubstart Decal IOS - Design Mockup

Basic Info

Tina Chen, czz129@berkeley.edu

Shiqi Zhang, shiqiz@berkeley.edu, 3035916454

Xinyi Guo, xinyiguo@berkeley.edu

Yi Zhuang, yt_zl0@berkeley.edu, 3036985380

Project Name

What to Eat @ Berkeley

Problem Domain

Berkeley students, residents near Berkeley

Problem Overview

Berkeley students find it hard to decide what to eat everyday

- 1. Berkeley students are tired of going to dining halls.
- 2. A group of students cannot decide where to eat together with different preferences.
- 3. People have no hard preferences for where to eat.
- 4. Need a mega-list of restaurants with cuisine type, location, pickup time, price range being marked to help with decision making.

Solution Overview

Narrow down possible choices by filtering time, locations, cuisine type, and price range to randomly generate a result for students.

Timeline

- 4/9 First meeting
- 4/15 Design mockup deadline
- 4/22 Wrap up backend logic
- 4/29 Wrap up frontend UI
- 5/5 Final deadline

Plan of Attack

- Add, delete, edit functionality for each item
- Input fields: name of the restaurant, cuisine type, price range, location, prep time
- Figure out how to store the data permanently instead of just locally
- UI design

Breakdown of Responsibilities

Shiqi & Xinyi backend Yi & Tina - UI

Figma Design

https://www.figma.com/file/pfq5PvKfoh3Ve4sMmLluNv/Where-to-Eat-%40-Berkeley?node-id=0%3Al