ENSC 2113 Engineering Mechanics: Statics

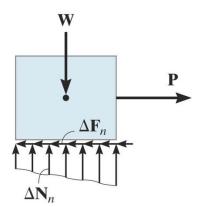
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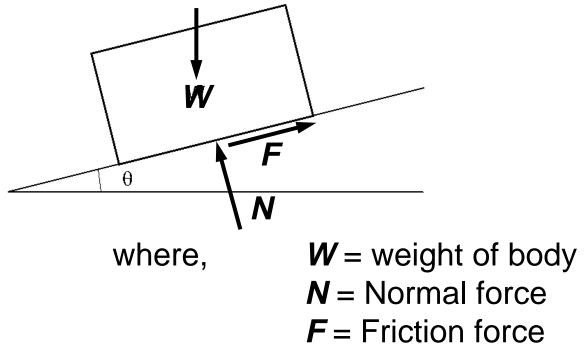


8.1 - 8.2: Friction

<u>Friction</u>: Force of resistance on a body which prevents (**static**) or impedes (**kinetic**) motion.

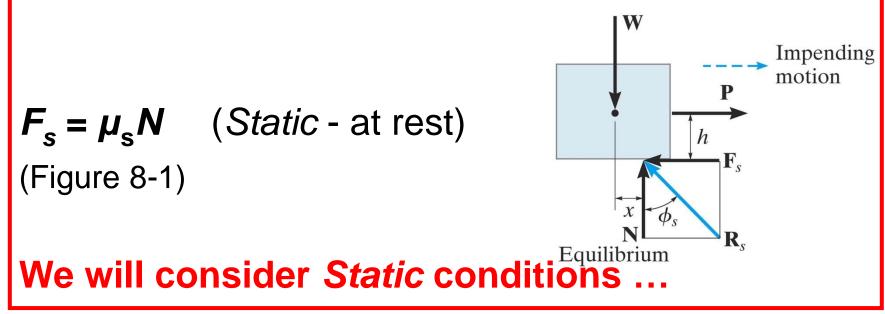
Friction acts parallel to the contact surface.



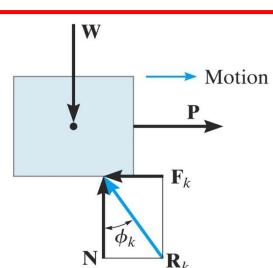


Friction Equations:

The general eqns of *Static* and *Kinetic* friction are a follows:



$$F_k = \mu_k N$$
 (Kinetic - in motion)



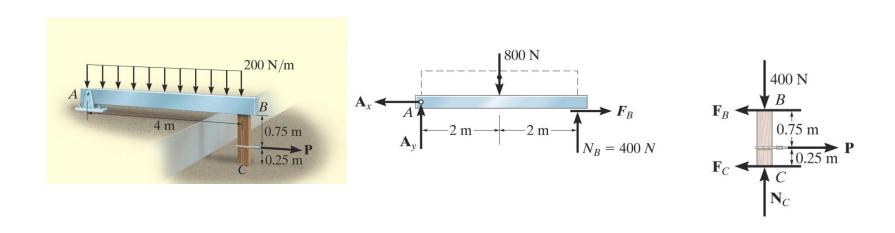
Coefficient of Friction - Two Conditions:

Static coefficient of friction resists initial movement of a body.

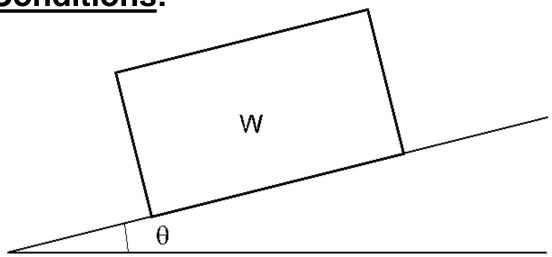
Kinetic coefficient of friction impedes movement once begun.

Typically, the static coefficient of friction is about 25% more than the kinetic coefficient of friction.

Friction <u>always</u> works in a direction opposite that of impending motion of a rigid body.



Friction Conditions:



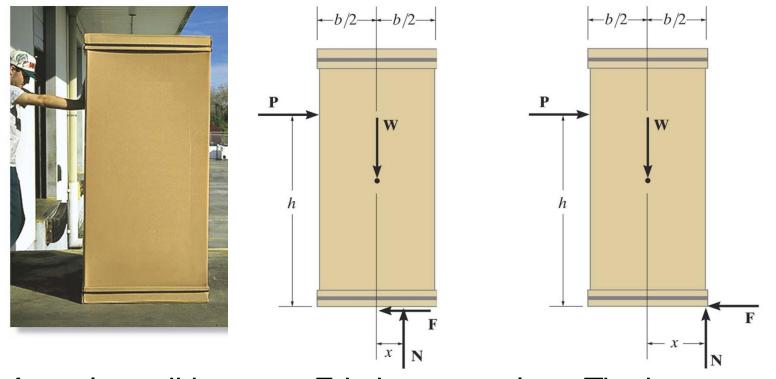
There are 3 possibilities for the condition shown:

- 1. Body is in equilibrium and does not move.
- 2. Maximum possible friction force is exceeded and box will slide down the incline.
- 3. Center of gravity is located such that the box will tip.

For all friction problems, draw the **FBD** and apply the equilibrium equations

Tipping Condition:

Similar to the overturning problems we saw when dealing with water pressure.



Actual condition

Friction controls

Tipping controls

If normal force **N** moves to corner of object, tipping will occur.

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