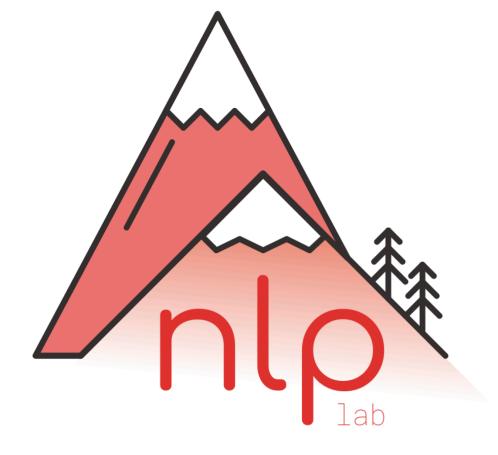
Recurrent Neural Networks

Antoine Bosselut





Announcements

- Assignment 1 Released: Due March 17, 2024
 - Q&A Sessions:
 - Wednesday, March 6th, 2024 1 PM (STCC)
 - ► Thursday, March 14th, 2024 1 PM (CE 1 6)

Project Update:

- Groups of 4 are allowed.
- There will however be an added component for Groups of 4,
- Your project output will be evaluated on multiple languages rather than only English.

Section Outline

- Fixing the context bottleneck: recurrent neural networks
- Training recurrent neural networks: backpropagation through time
- Training Challenges: Vanishing Gradients
- Mitigations: LSTMs, GRUs

Sequences are not of consistent length

The cat chased the mouse

The starving cat chased the mouse

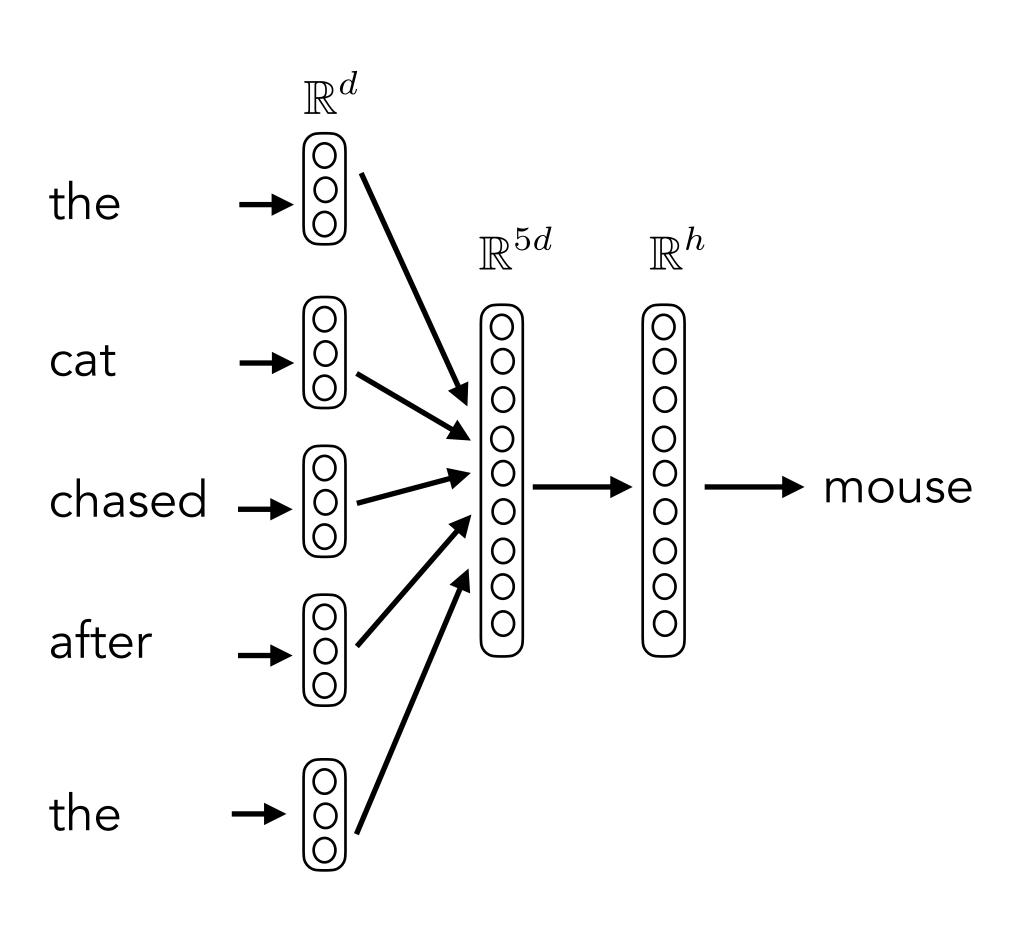
The starving cat fanatically chased the mouse



The starving cat fanatically chased the elusive mouse

The starving **cat**, who had not eaten in six days, fanatically chased the elusive **mouse**

Fixed-context Neural Language Models



P(mouse | the cat chased the)



P(mouse | the starving cat chased the)



P(mouse | starving cat chased after the)



P(mouse | cat fanatically chased after the)

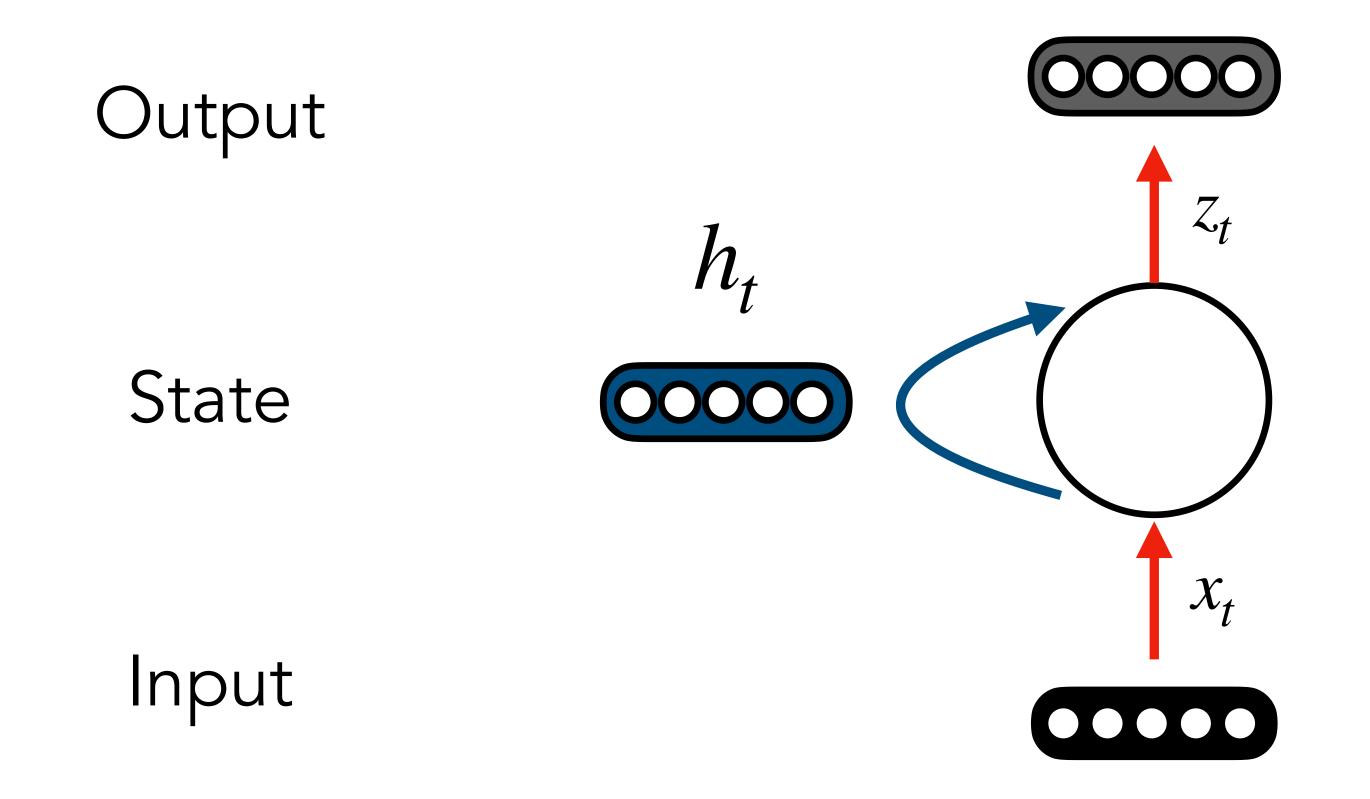


P(mouse | fanatically chased after the elusive)



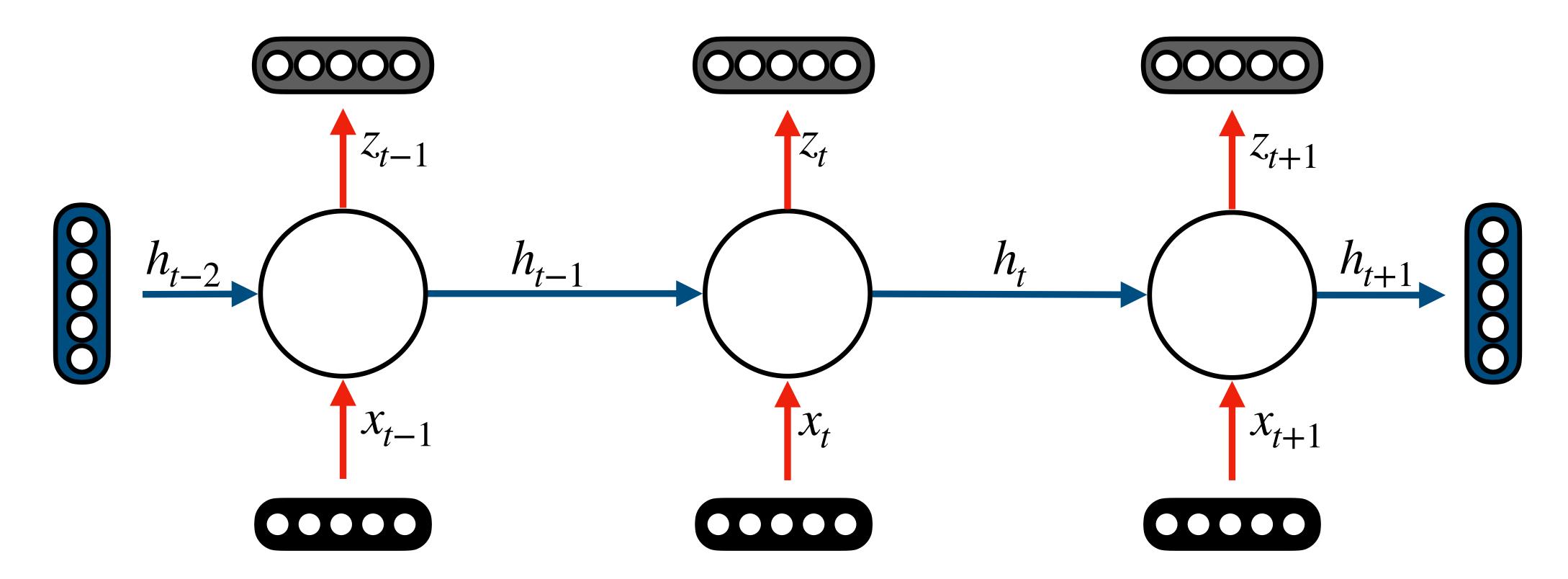
Recurrent Neural Networks

• Solution: Recurrent neural networks — NNs with feedback loops

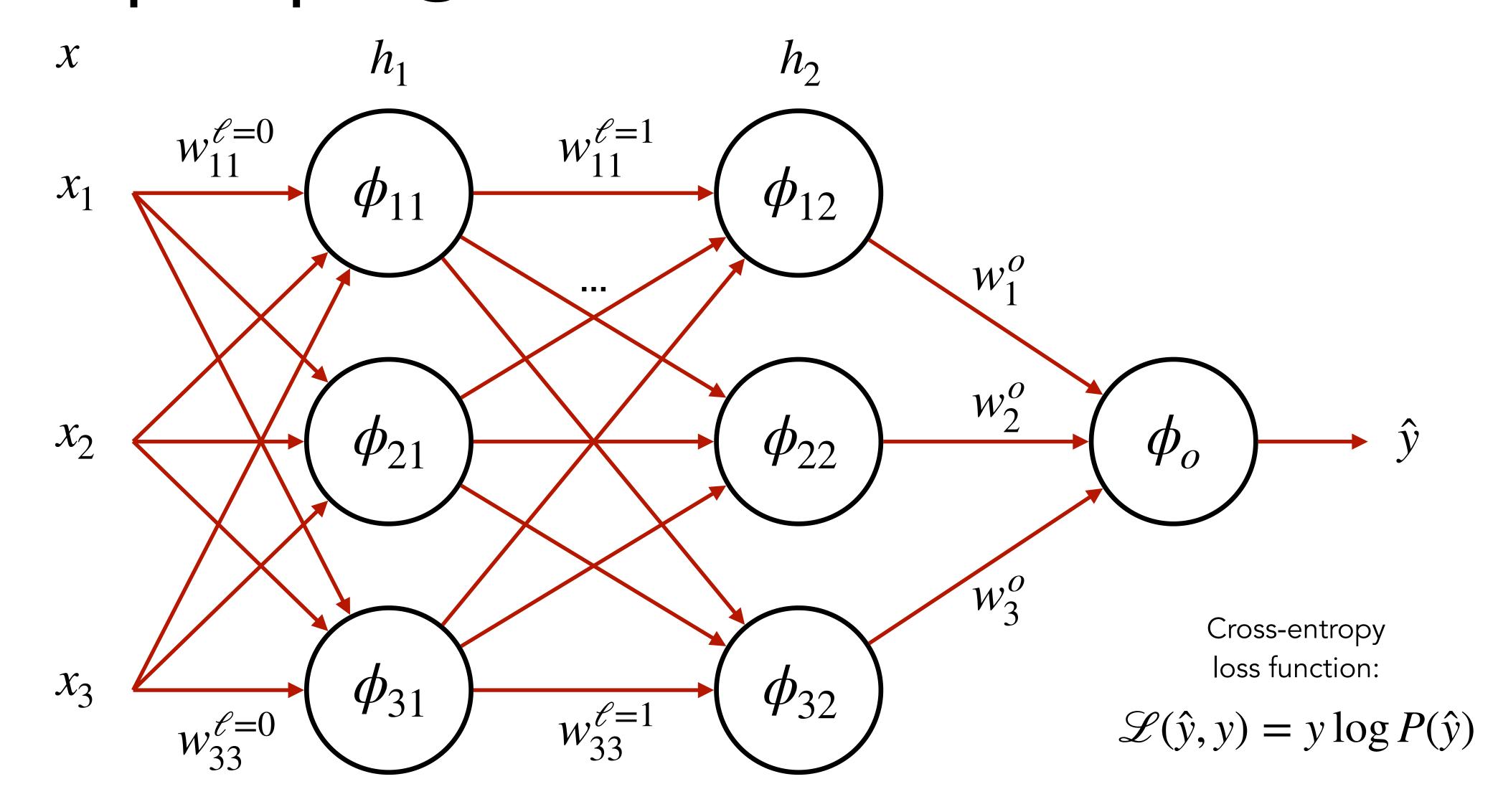


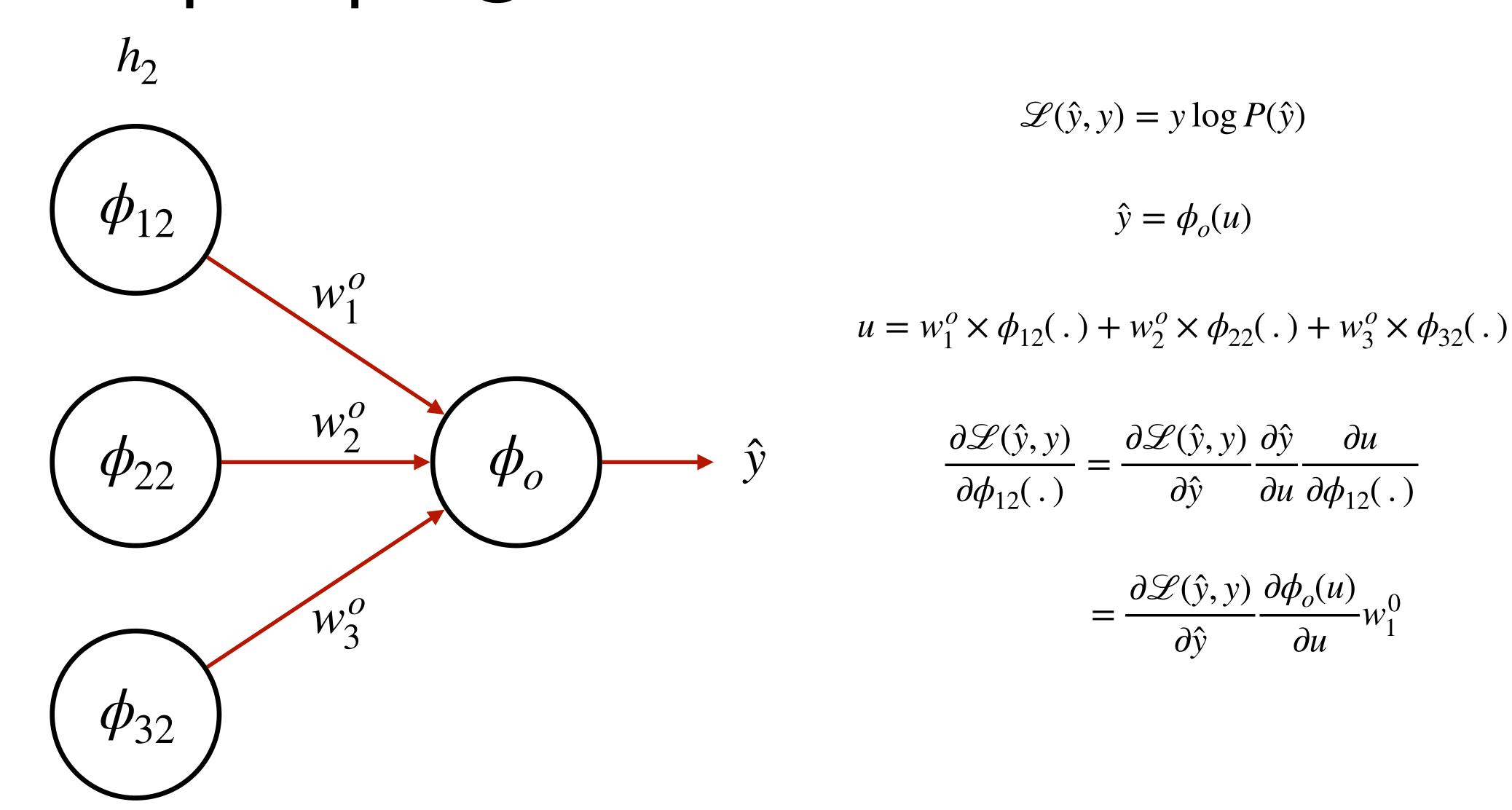
Recurrent Neural Networks

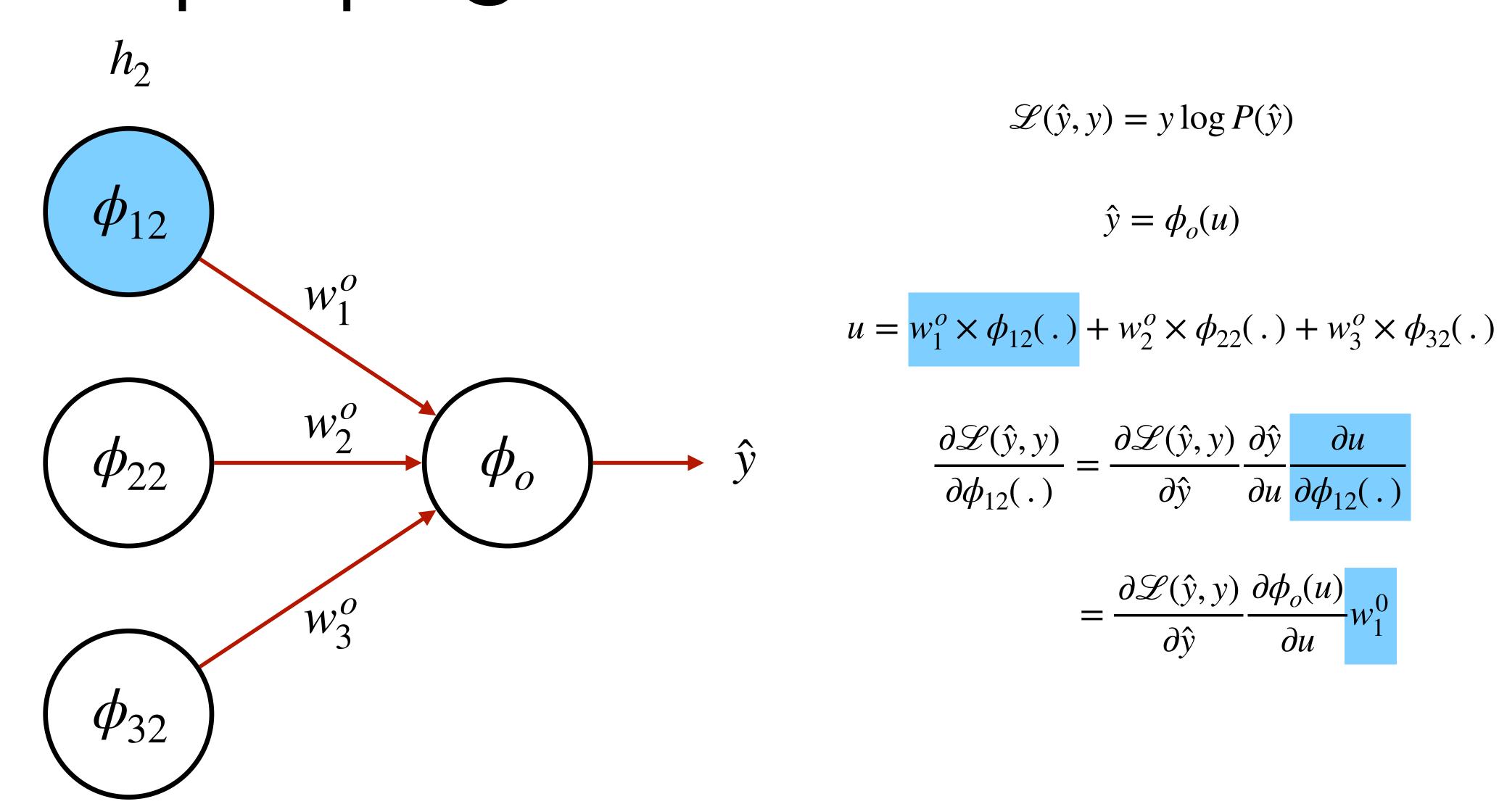
Unrolling the RNN across all time steps gives full computation graph

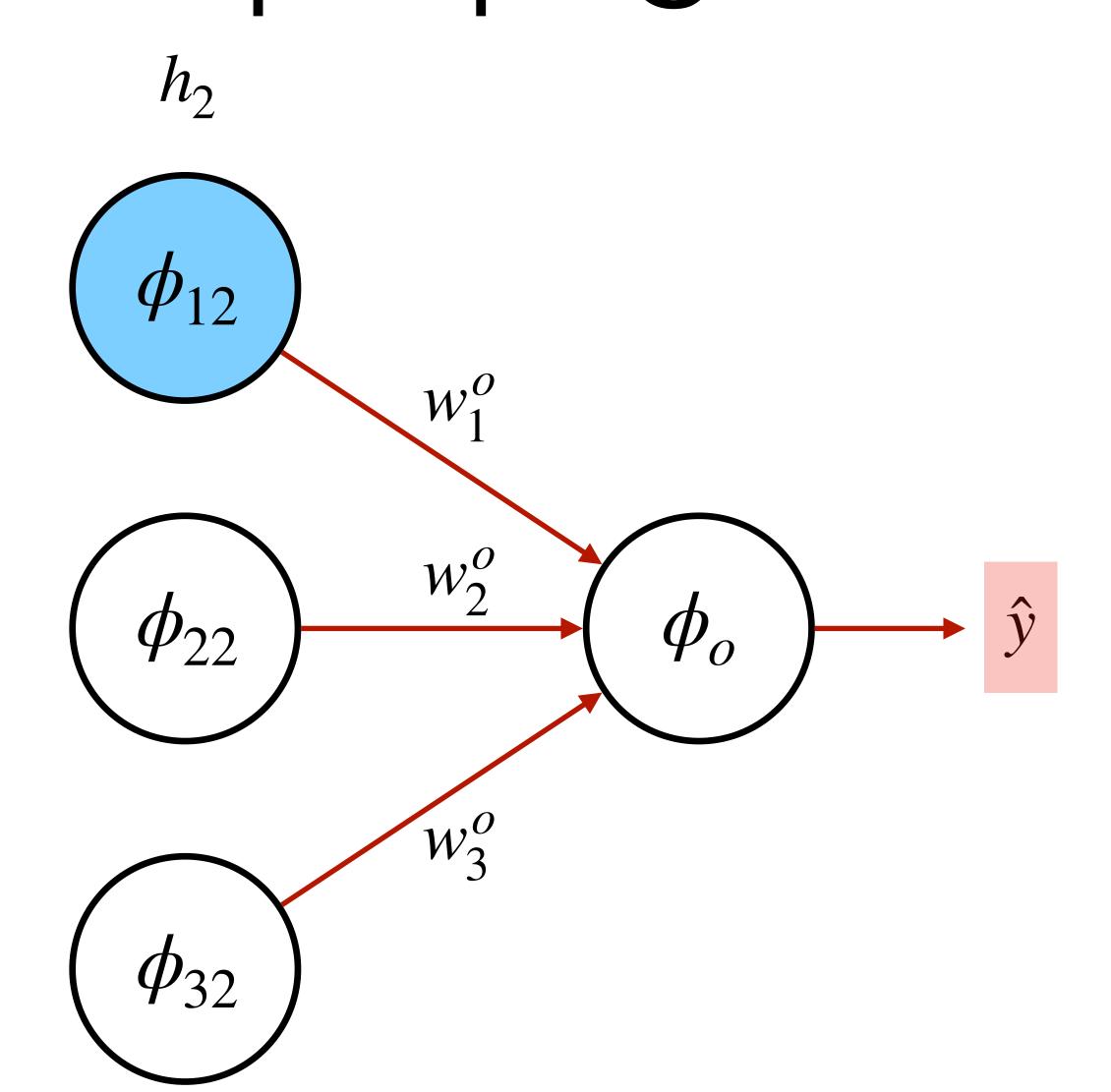


Allows for learning from entire sequence history, regardless of length









$$\mathcal{L}(\hat{y}, y) = y \log P(\hat{y})$$

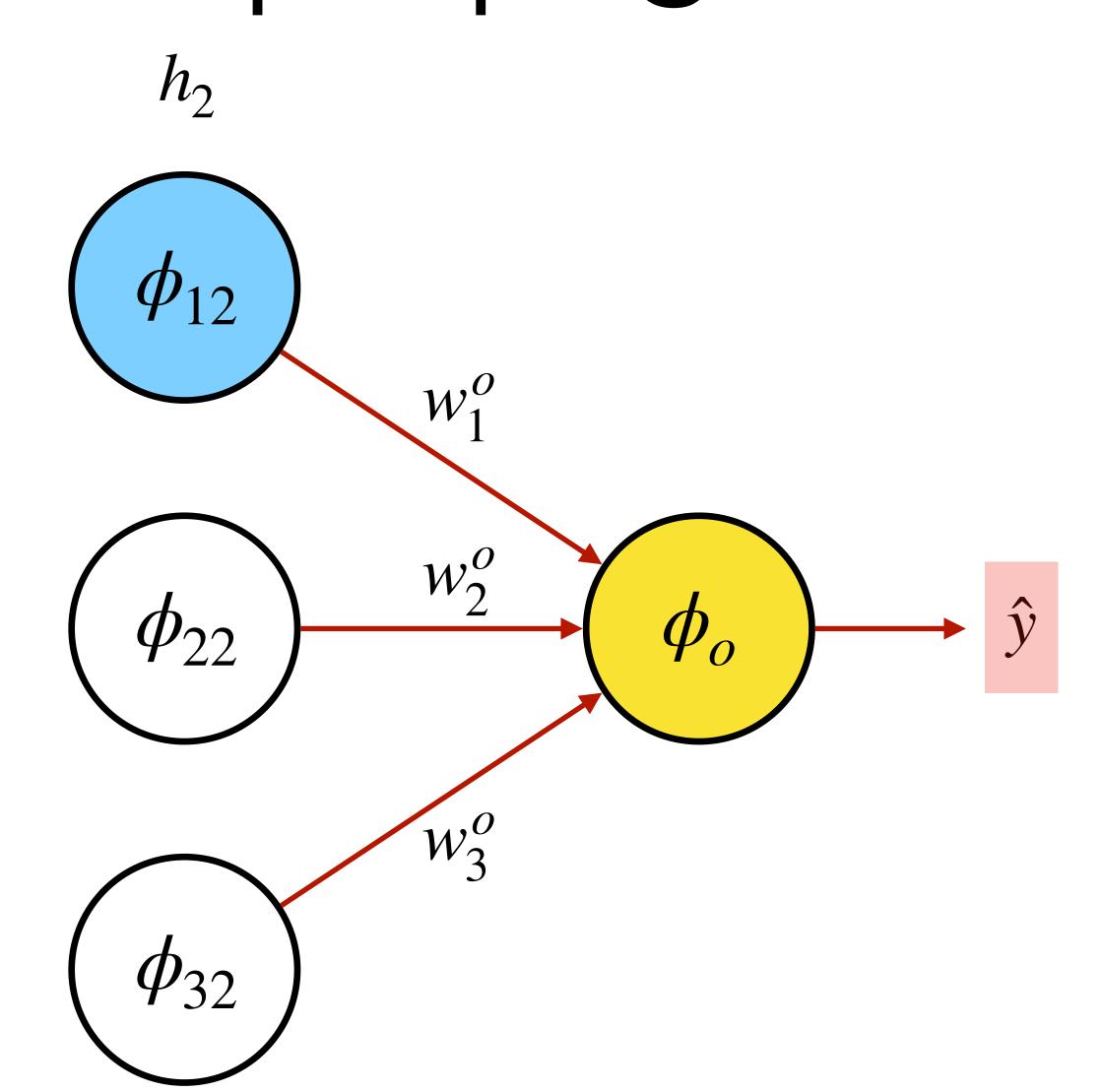
$$\hat{y} = \phi_o(u)$$

$$u = w_1^o \times \phi_{12}(.) + w_2^o \times \phi_{22}(.) + w_3^o \times \phi_{32}(.)$$

$$\frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \phi_{12}(.)} = \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial u} \frac{\partial u}{\partial \phi_{12}(.)}$$

$$= \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \phi_o(u)}{\partial u} w_1^0$$

Depends on label y



$$\mathcal{L}(\hat{y}, y) = y \log P(\hat{y}) + (1 - y) \log P(1 - \hat{y})$$

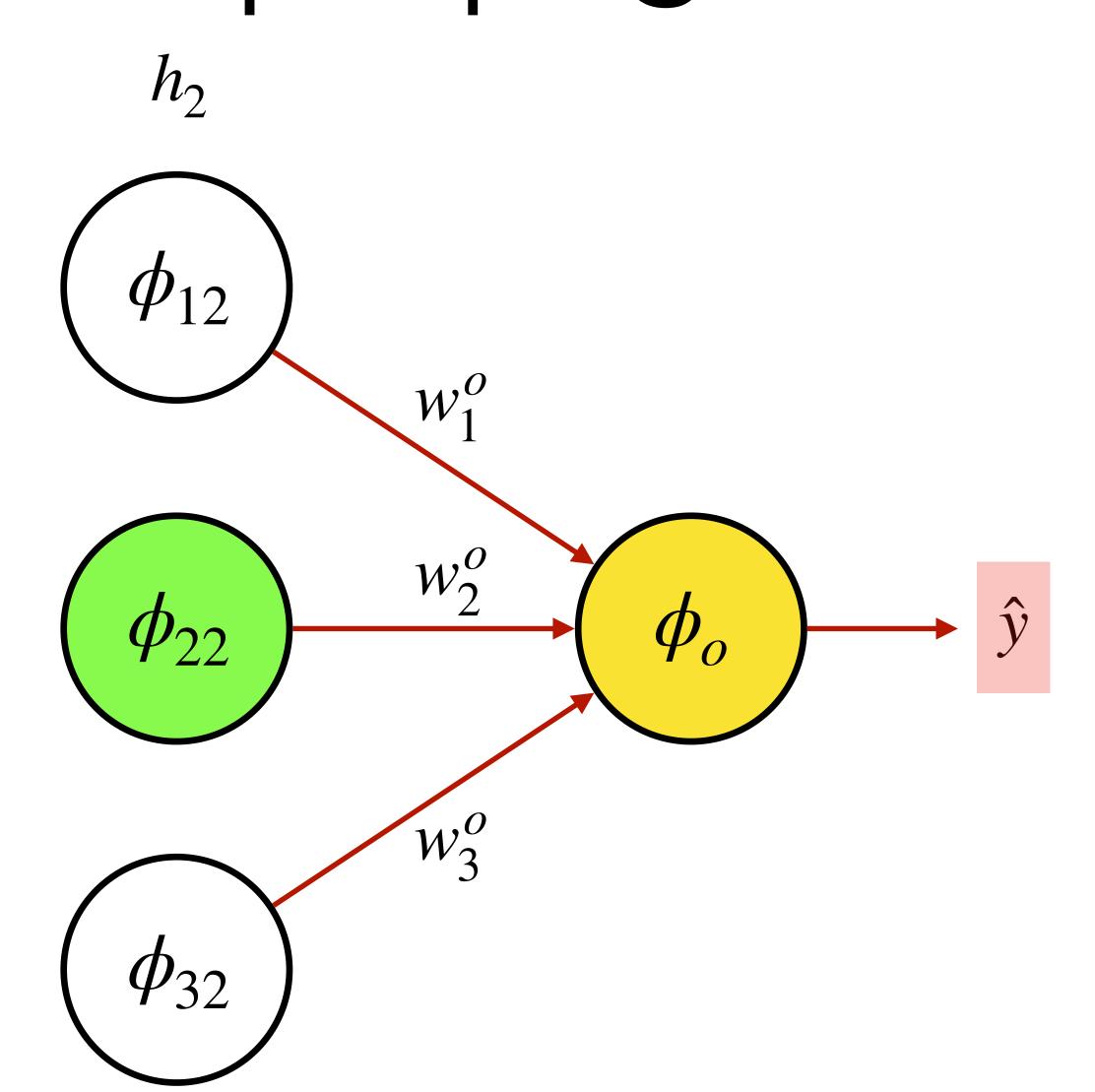
$$\hat{y} = \phi_o(u)$$

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$$\frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \phi_{12}(.)} = \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial u} \frac{\partial u}{\partial \phi_{12}(.)}$$

$$= \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \phi_o(u)}{\partial u} w_1^0$$

Depends on label y



$$\mathcal{L}(\hat{y}, y) = y \log P(\hat{y}) + (1 - y) \log P(1 - \hat{y})$$

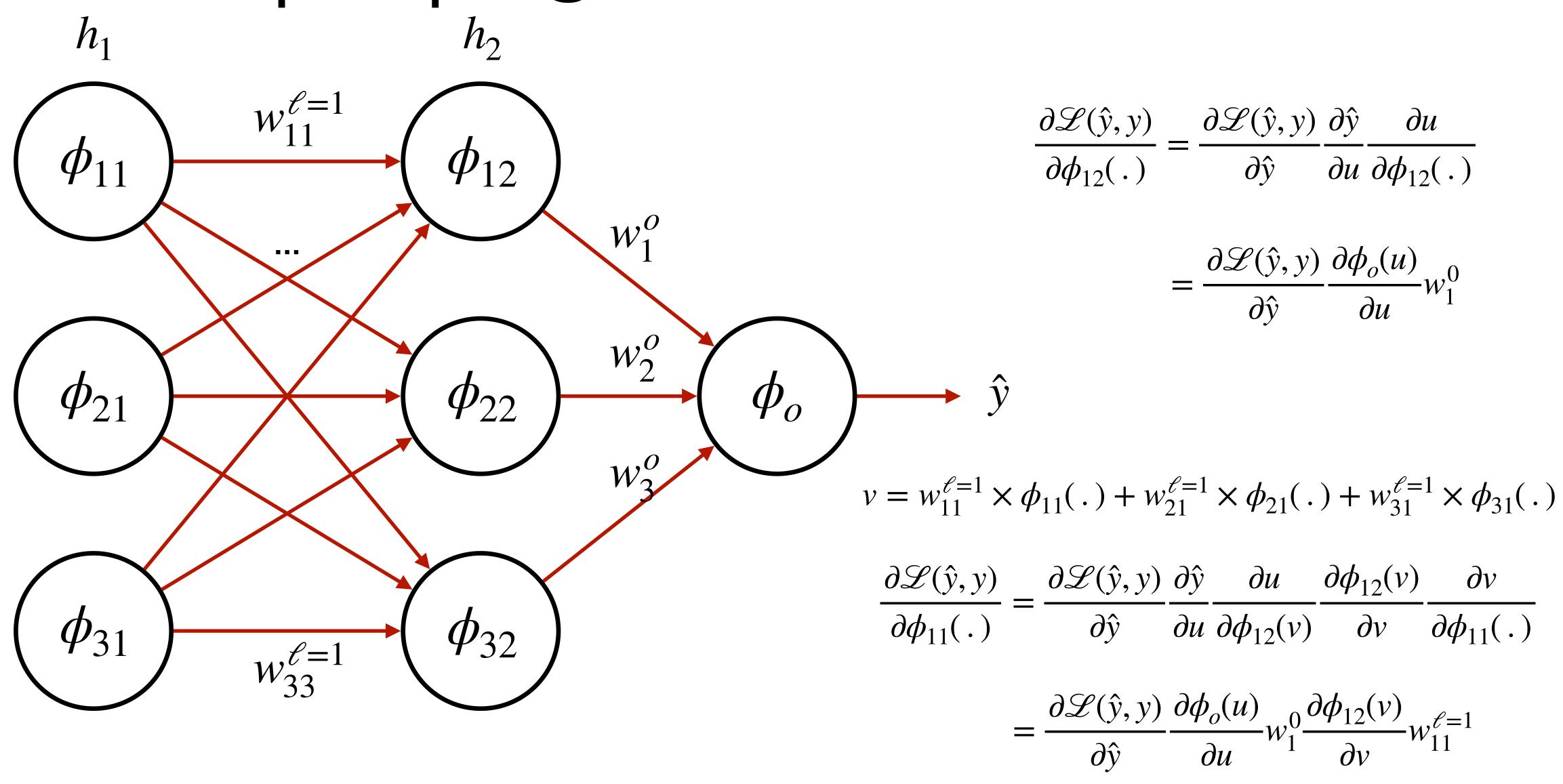
$$\hat{y} = \phi_o(u)$$

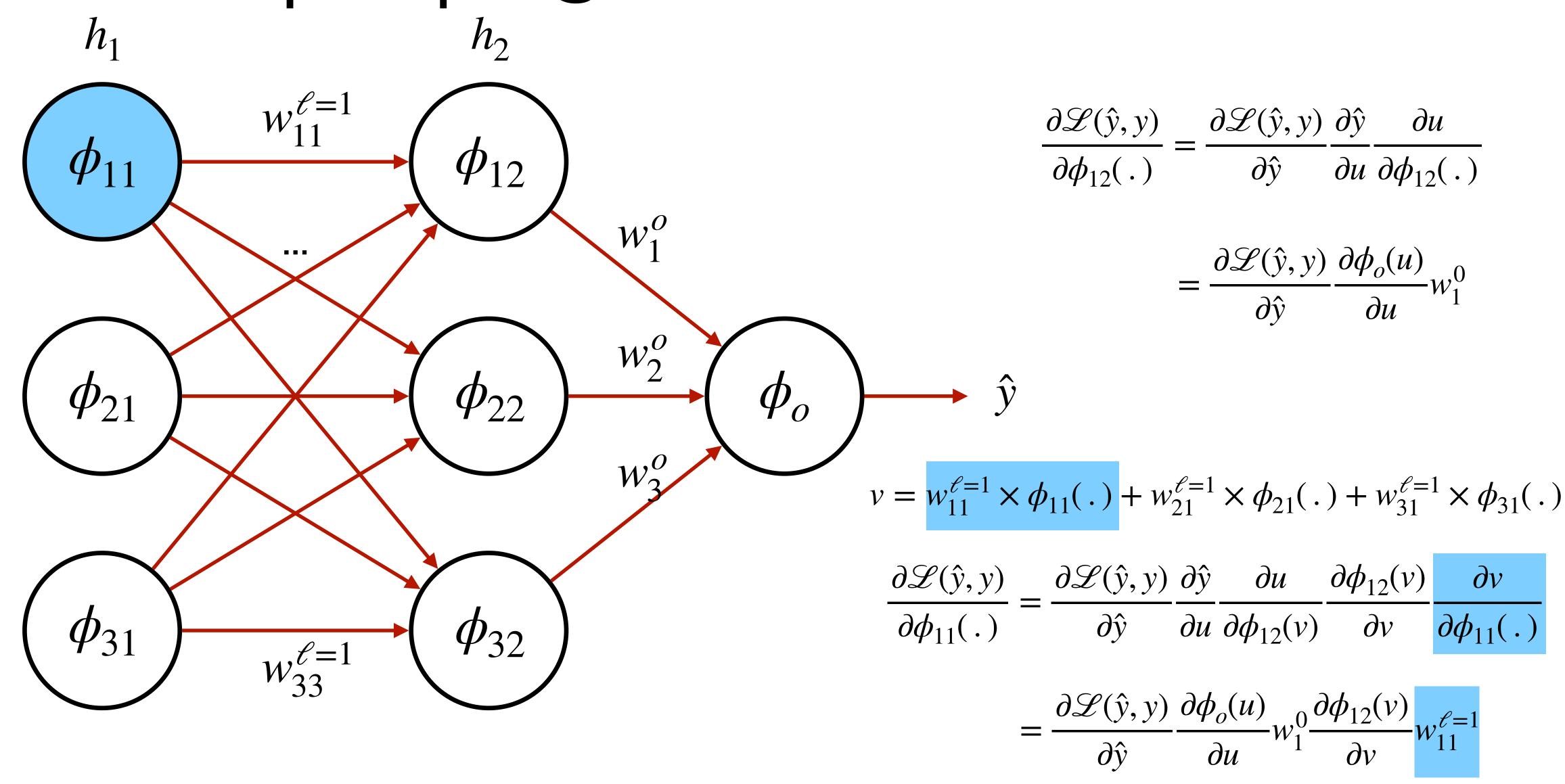
$$u = w_1^o \times \phi_{12}(.) + w_2^o \times \phi_{22}(.) + w_3^o \times \phi_{32}(.)$$

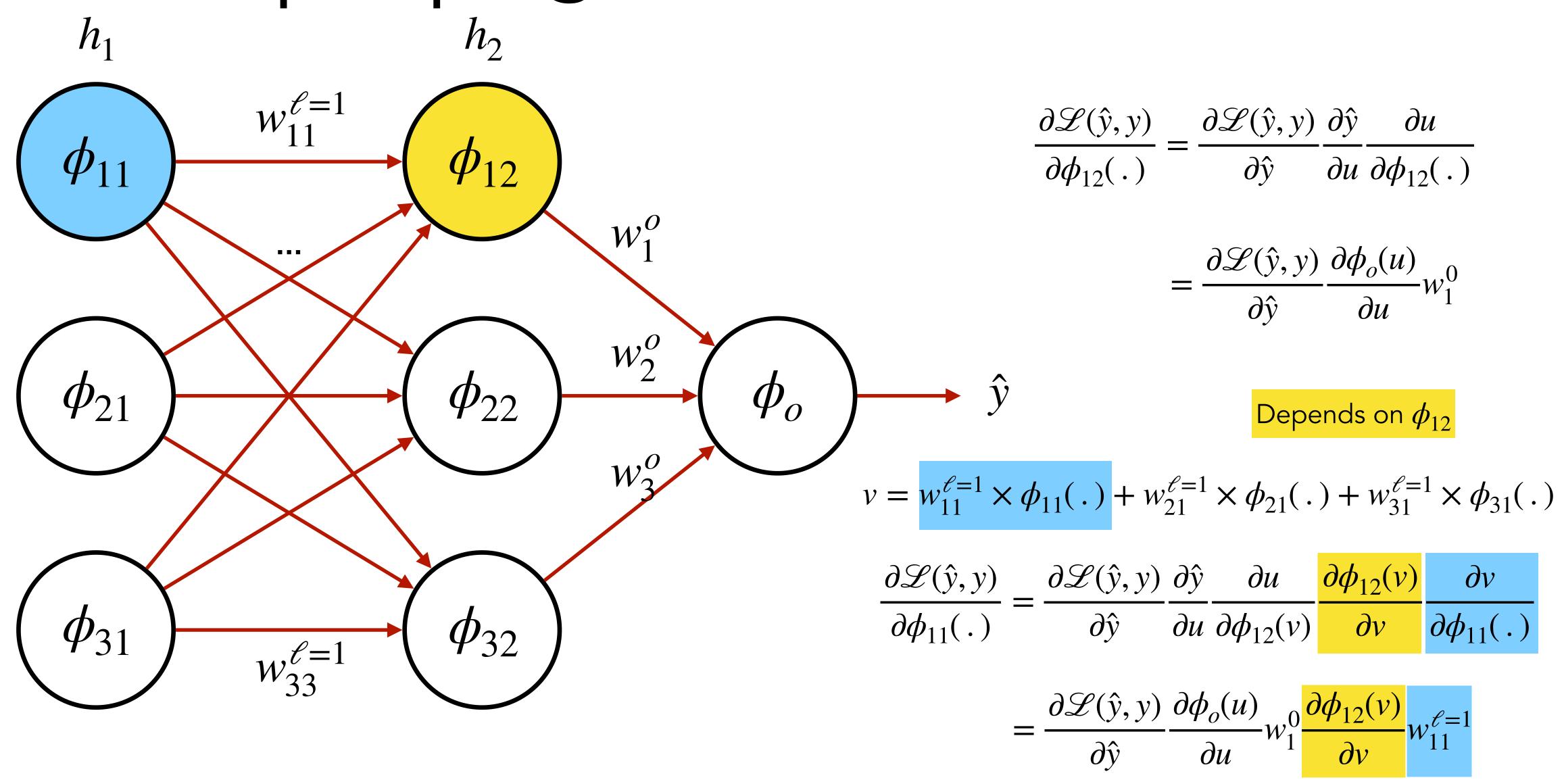
$$\frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \phi_{22}(.)} = \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \hat{y}}{\partial u} \frac{\partial u}{\partial \phi_{22}(.)}$$

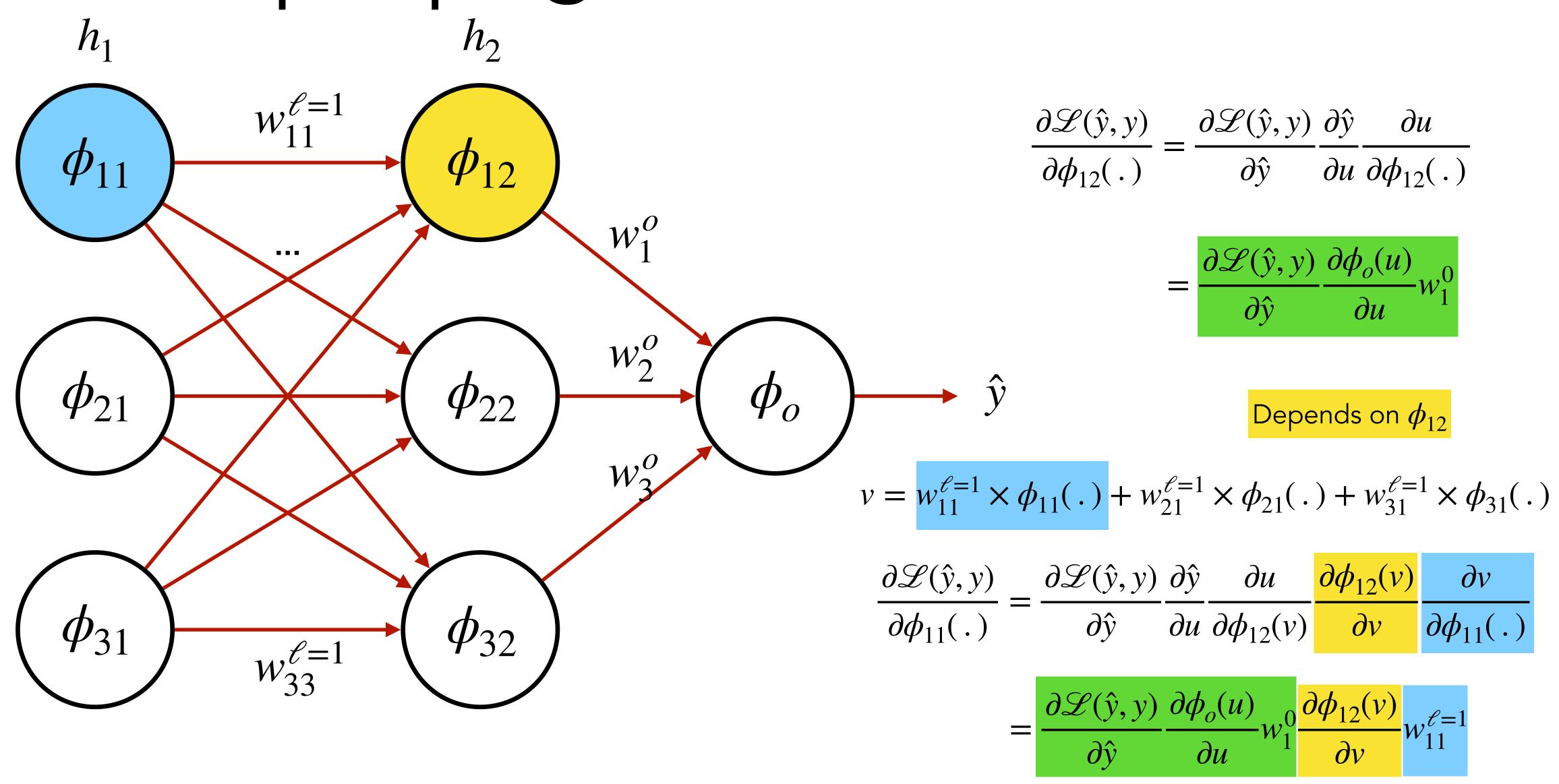
$$= \frac{\partial \mathcal{L}(\hat{y}, y)}{\partial \hat{y}} \frac{\partial \phi_o(u)}{\partial u} w_2^0$$

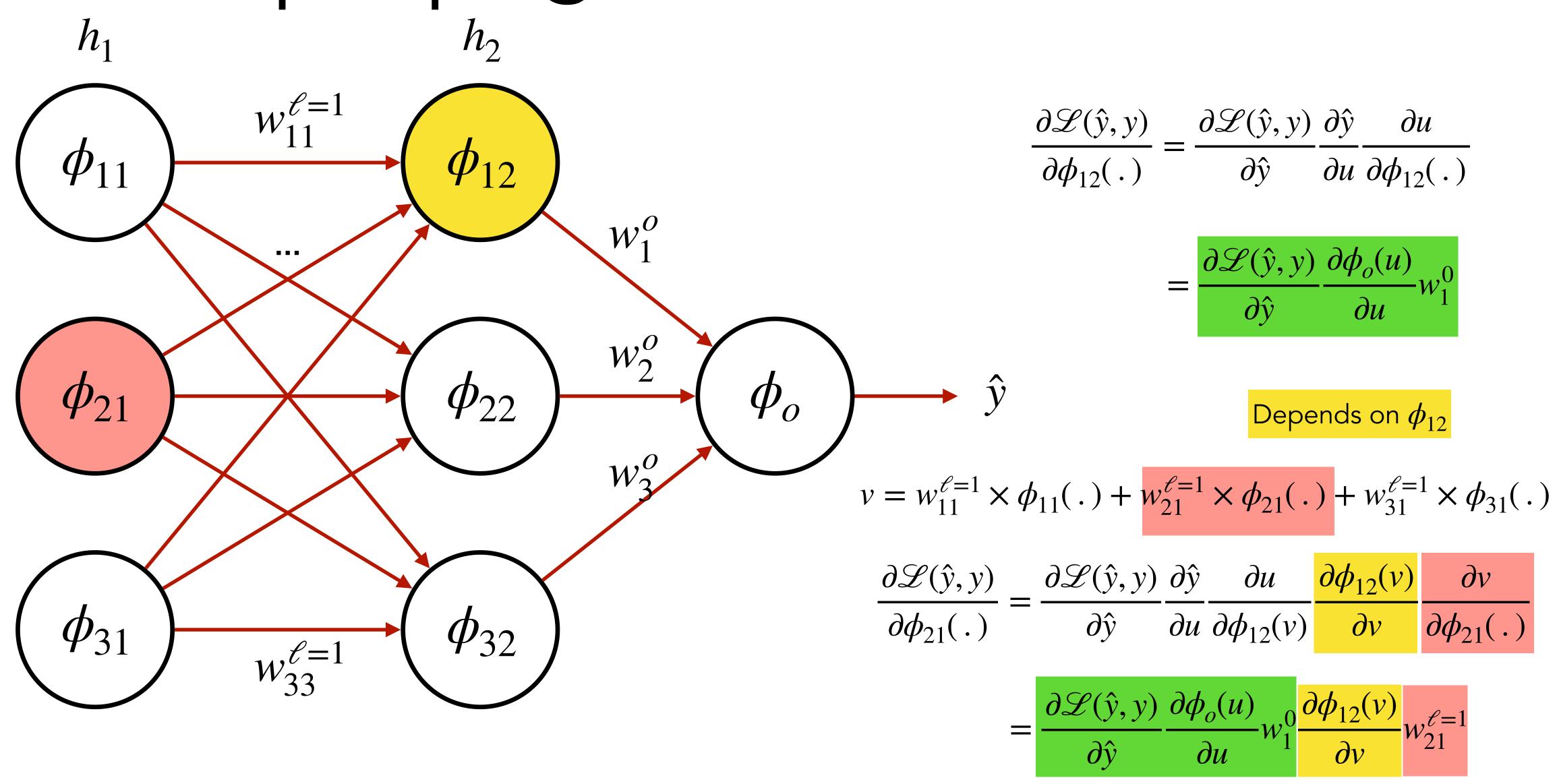
Depends on label y









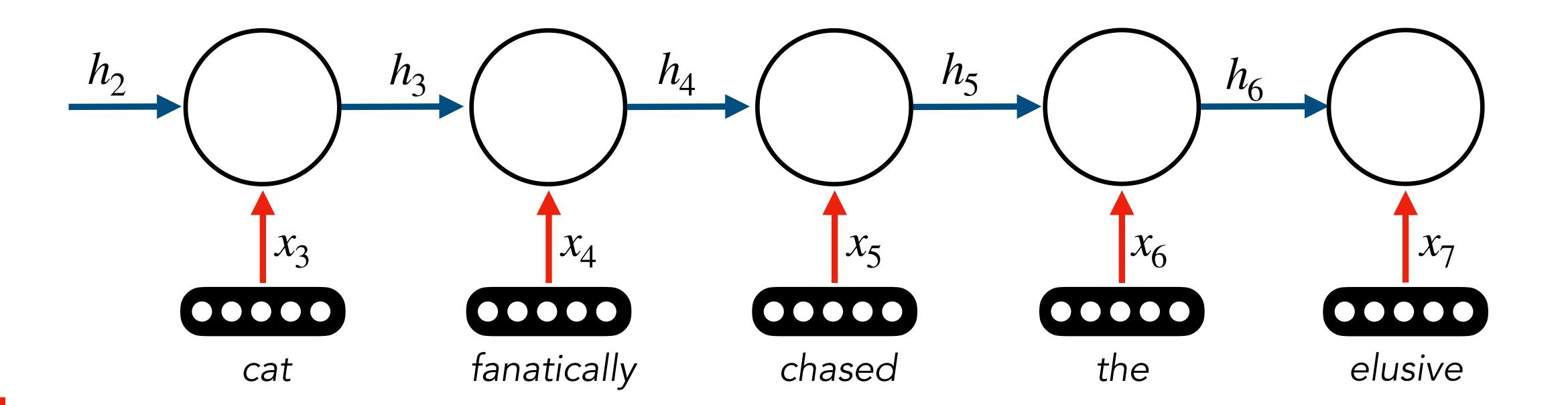


Question

How would we extend backpropagation to a recurrent neural network?

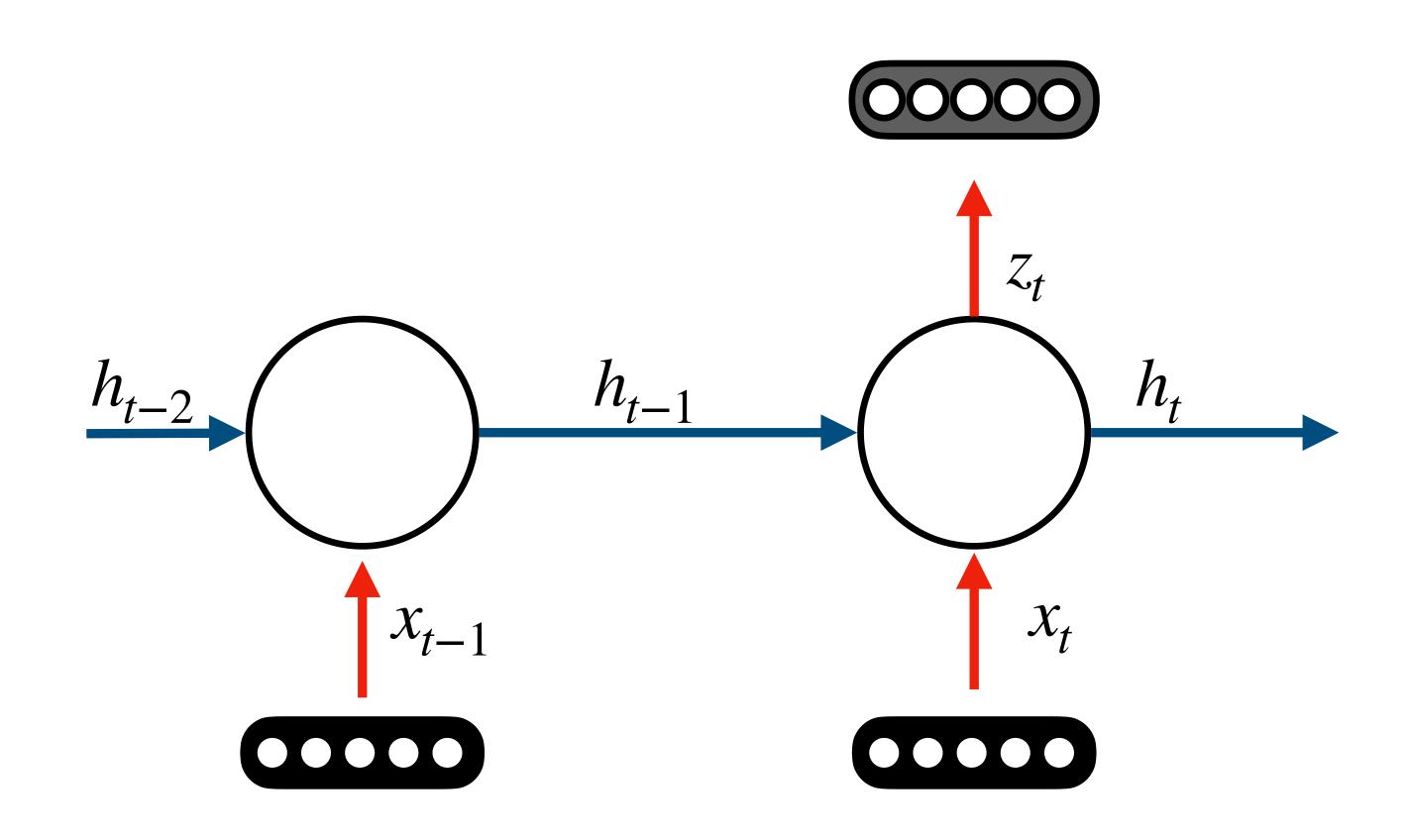
Recall

- RNN can be unrolled to a feedforward neural network
- Depth of feedforward neural network depends on length of the sequence



$$z_{t} = \sigma(W_{zh}h_{t} + b_{z})$$

$$h_{t} = \sigma(W_{hx}x_{t} + W_{hh}h_{t-1} + b_{h})$$



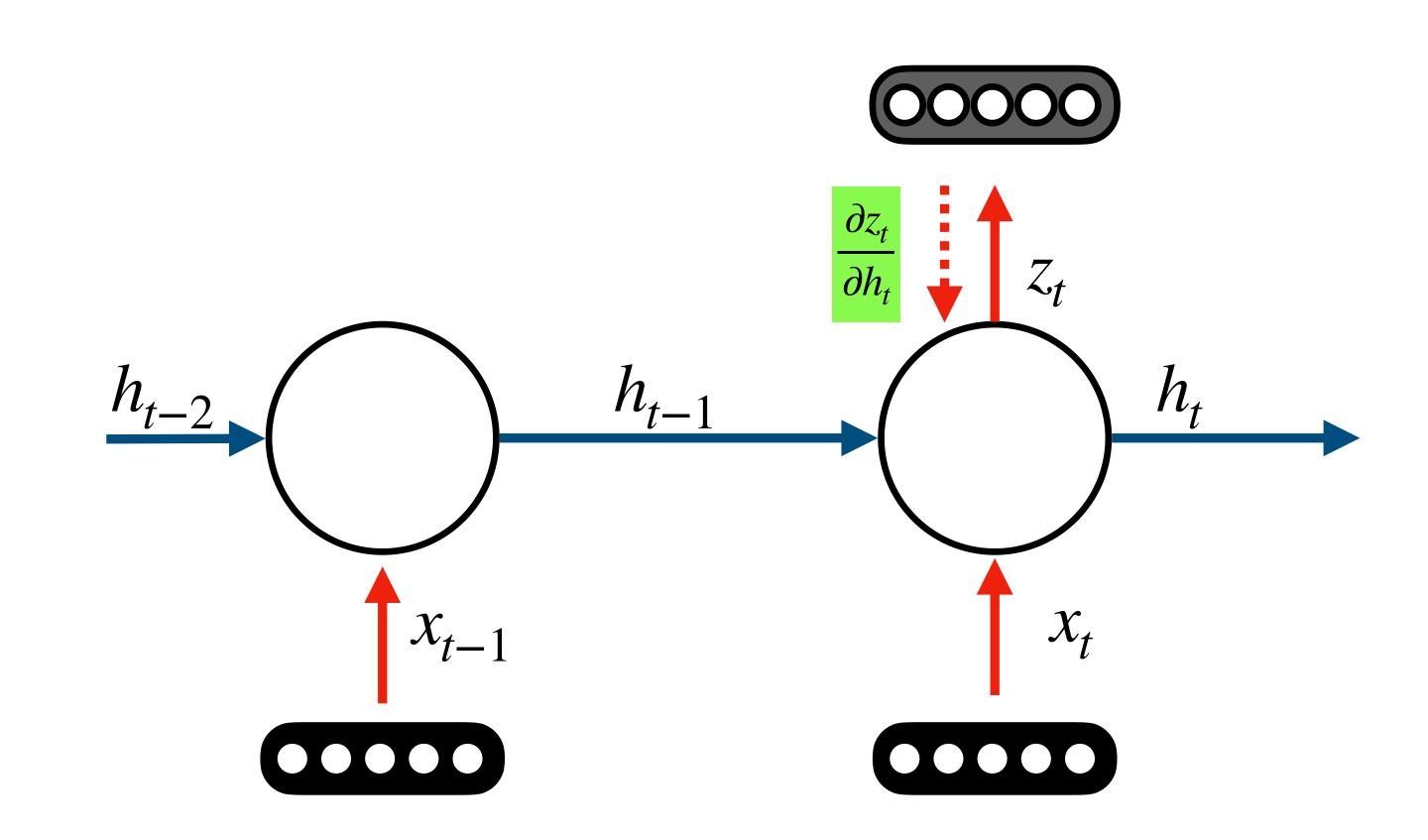
$$z_t = \sigma(W_{zh}h_t + b_z)$$

$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

$$v = W_{zh}h_t + b_z z_t = \sigma(v)$$

$$u = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial v}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} W_{zh}$$



$$z_t = \sigma \big(W_{zh} h_t + b_z \big)$$

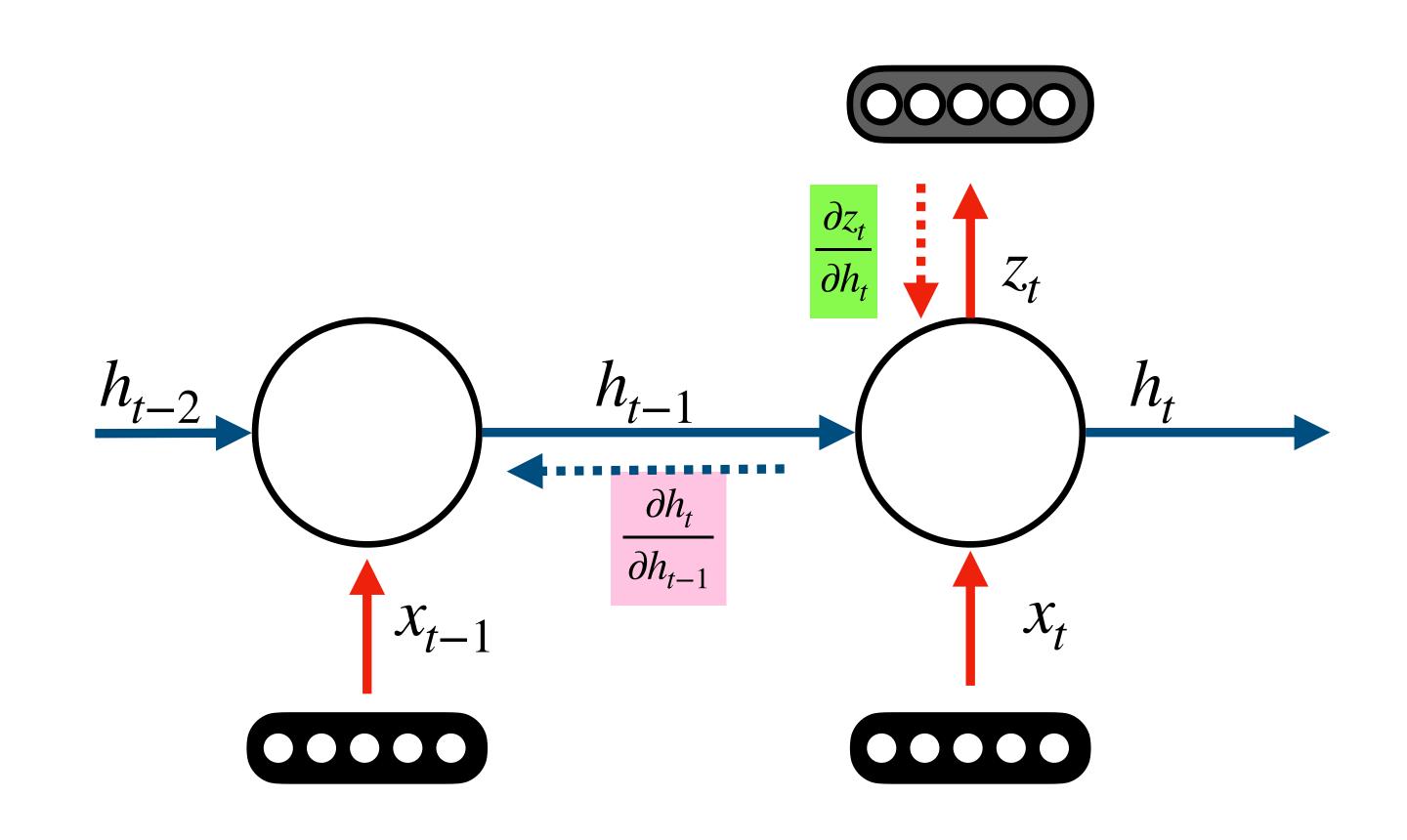
$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

$$v = W_{zh}h_t + b_z \qquad z_t = \sigma(v)$$

$$u = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial v}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} W_{hh}$$



$$z_t = \sigma \big(W_{zh} h_t + b_z \big)$$

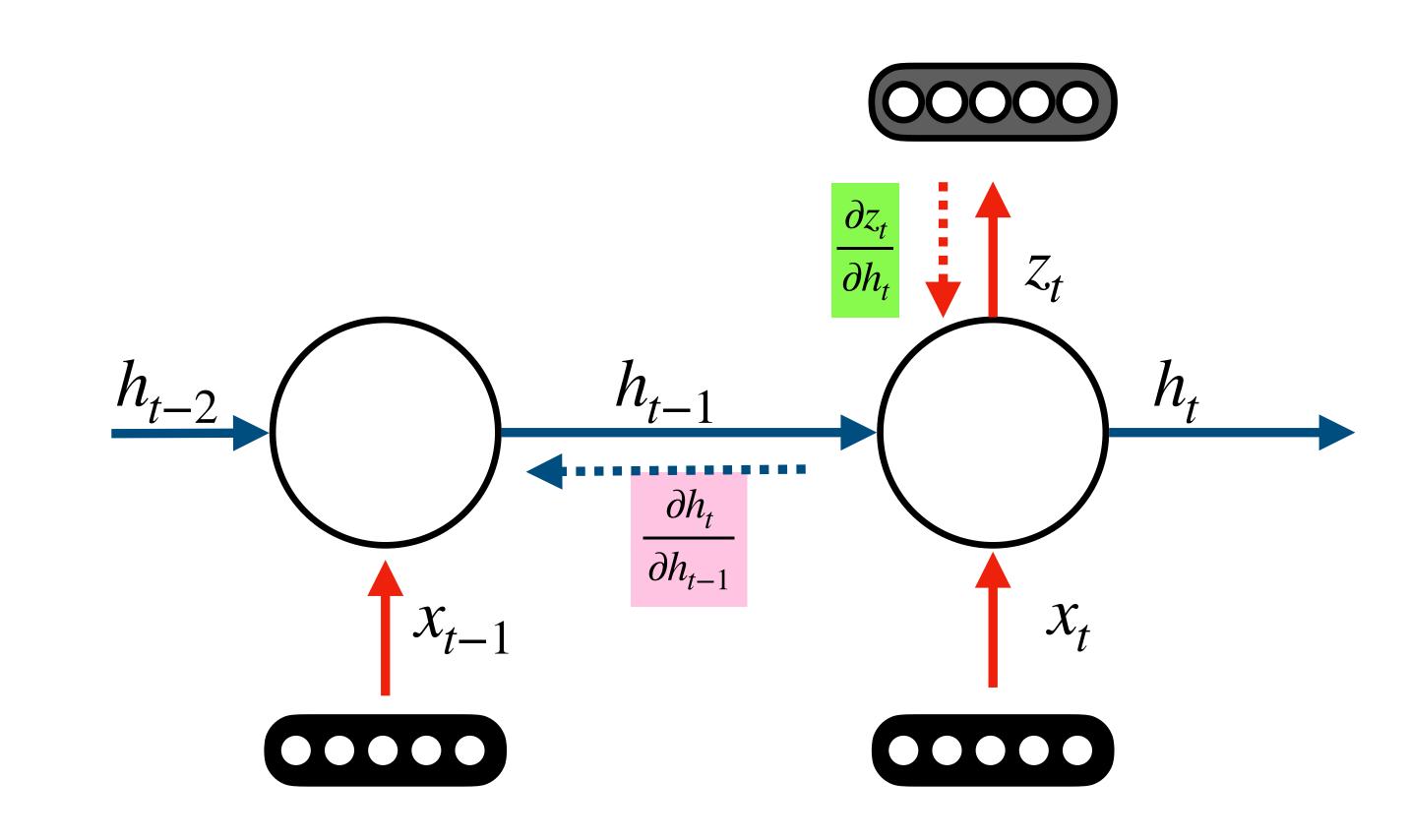
$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

$$v = W_{zh}h_t + b_z z_t = \sigma(v)$$

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$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial v}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} W_{hh}$$



$$\frac{\partial z_t}{\partial h_{t-1}} = \frac{\partial z_t}{\partial h_t} \frac{\partial h_t}{\partial h_{t-1}}$$

$$z_t = \sigma(W_{zh}h_t + b_z)$$

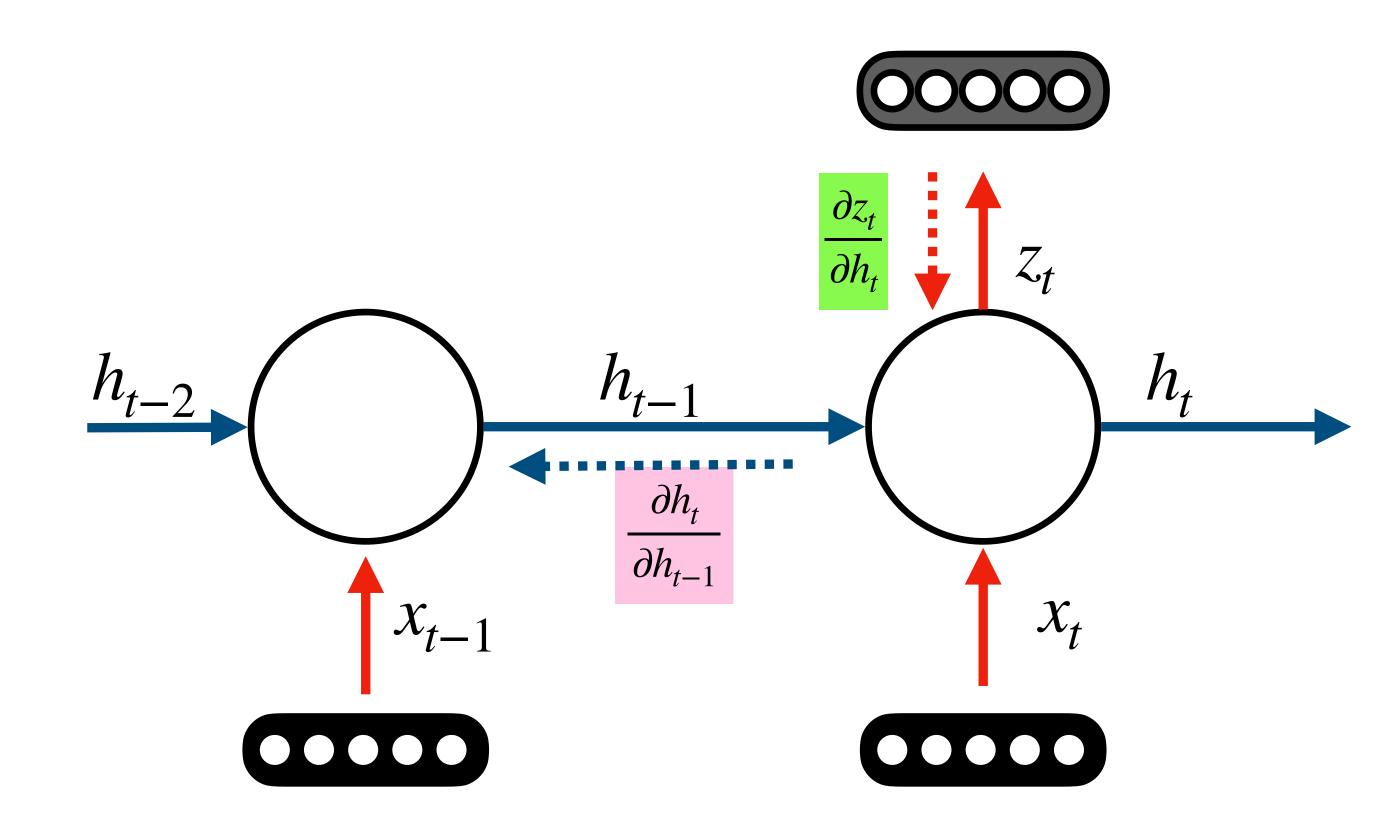
$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

$$v = W_{zh}h_t + b_z z_t = \sigma(v)$$

$$u = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial v}{\partial h_t} = \frac{\partial \sigma(v)}{\partial v} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} W_{hh}$$



$$\frac{\partial z_{t}}{\partial h_{t-1}} = \frac{\partial z_{t}}{\partial h_{t}} \frac{\partial h_{t}}{\partial h_{t-1}} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial v}{\partial h_{t}} \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = \frac{\partial \sigma(v)}{\partial v} \frac{\partial \sigma(u)}{\partial u} \frac{\partial \sigma(u)}{u} \frac{\partial \sigma(u)}{\partial u} \frac{\partial \sigma(u)}{\partial u} \frac{\partial \sigma(u)}{\partial u} \frac{\partial \sigma(u)}{\partial u} \frac{$$

$$z_t = \sigma(W_{zh}h_t + b_z)$$

$$h_t = \sigma (W_{hx} x_t + W_{hh} h_{t-1} + b_h)$$

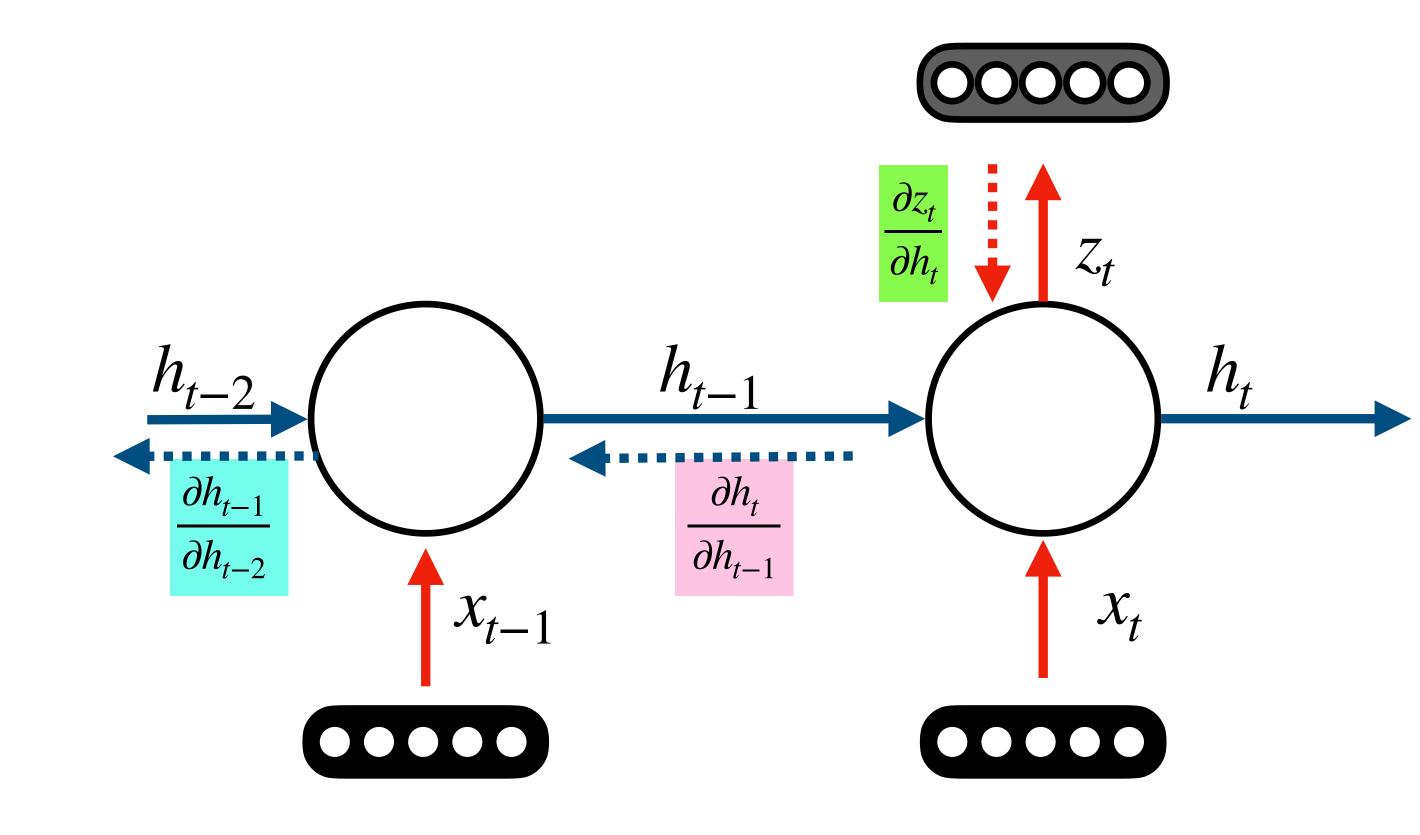
$$v_t = W_{zh}h_t + b_z \qquad z_t = \sigma(v_t)$$

$$u_t = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u_t)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} \frac{\partial v_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} \frac{\partial u_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} W_{hh}$$

$$\frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{\partial u_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$



$$\frac{\partial z_t}{\partial h_{t-1}} = \frac{\partial z_t}{\partial h_t} \frac{\partial h_t}{\partial h_{t-1}} \frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(v_t)}{\partial v_t} \frac{W_{zh}}{\partial v_t} \frac{\partial \sigma(u_t)}{\partial u_t} W_{hh} \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$

$$z_t = \sigma(W_{zh}h_t + b_z)$$

$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

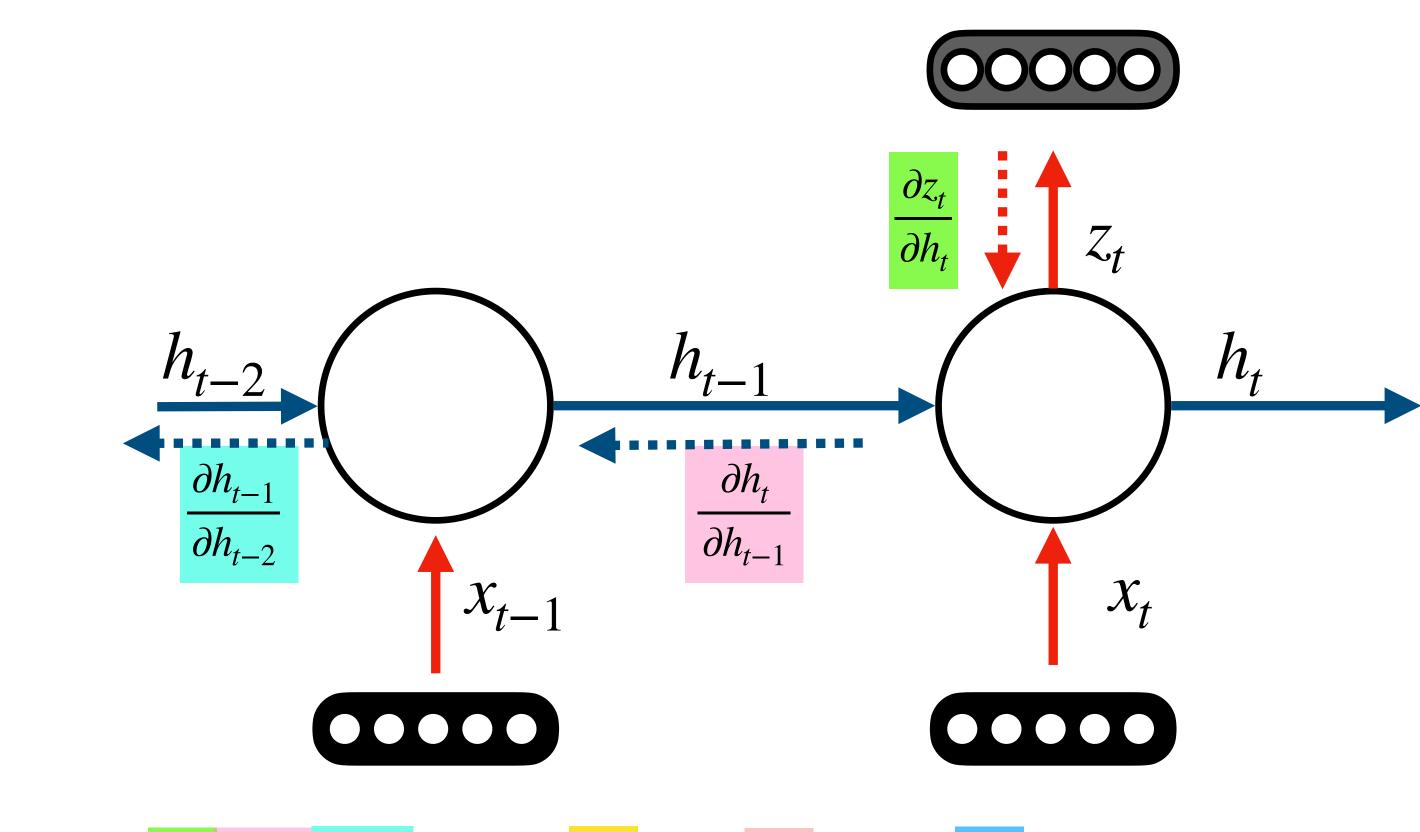
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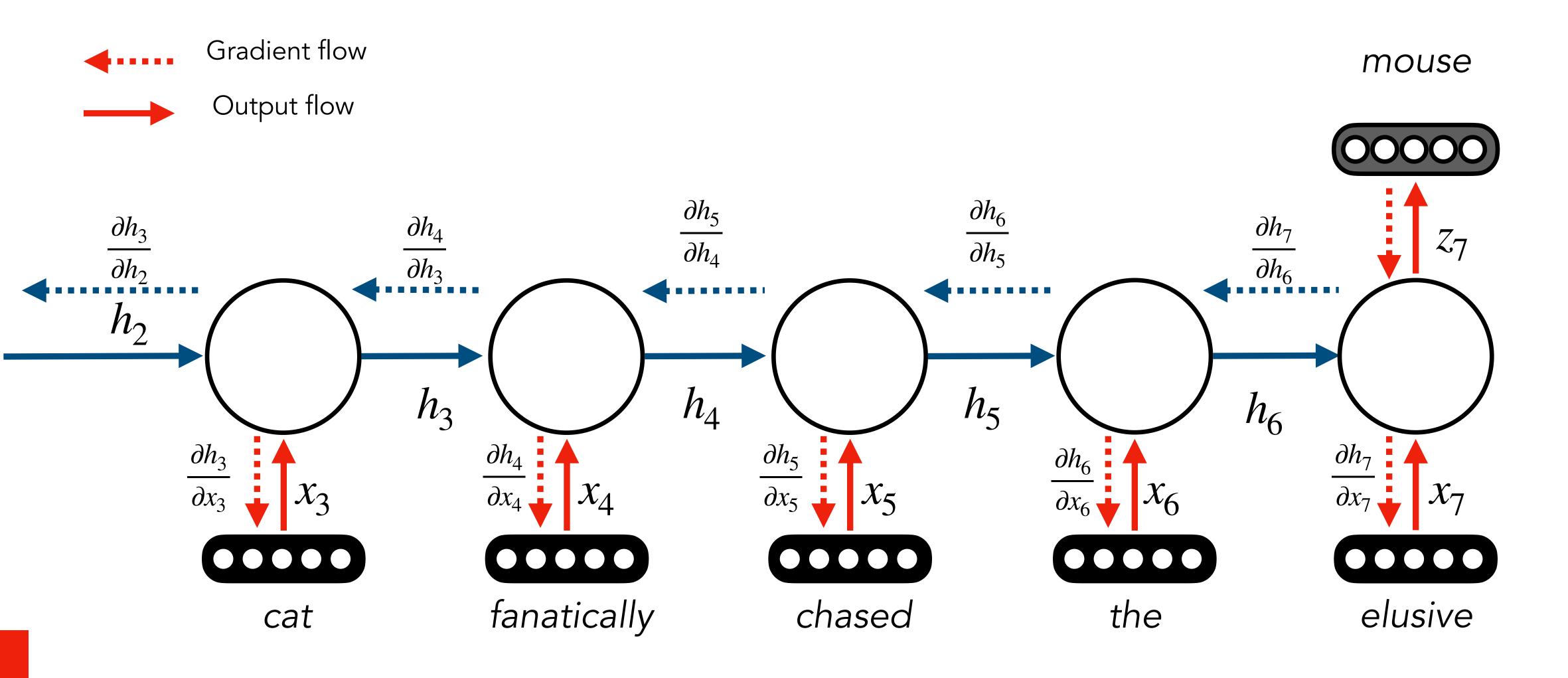
$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} \frac{\partial u_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} W_{hh}$$

$$\frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{\partial u_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$



$$\frac{\partial z_{t}}{\partial h_{t-1}} = \frac{\partial z_{t}}{\partial h_{t}} \frac{\partial h_{t}}{\partial h_{t-1}} \frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(v_{t})}{\partial v_{t}} \frac{W_{zh}}{W_{zh}} \frac{\partial \sigma(u_{t})}{\partial u_{t}} \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{W_{hh}}{W_{hh}}$$

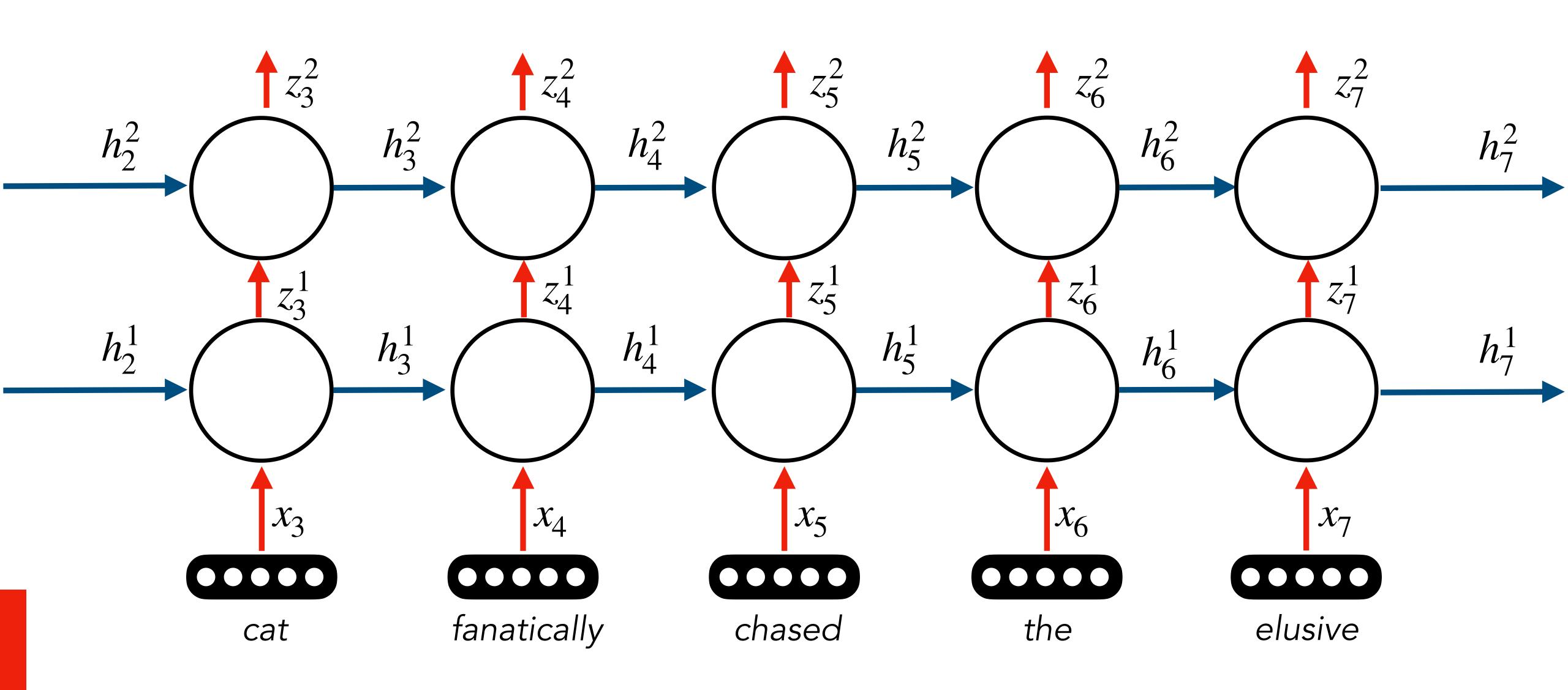
Note that these are actually the same matrix

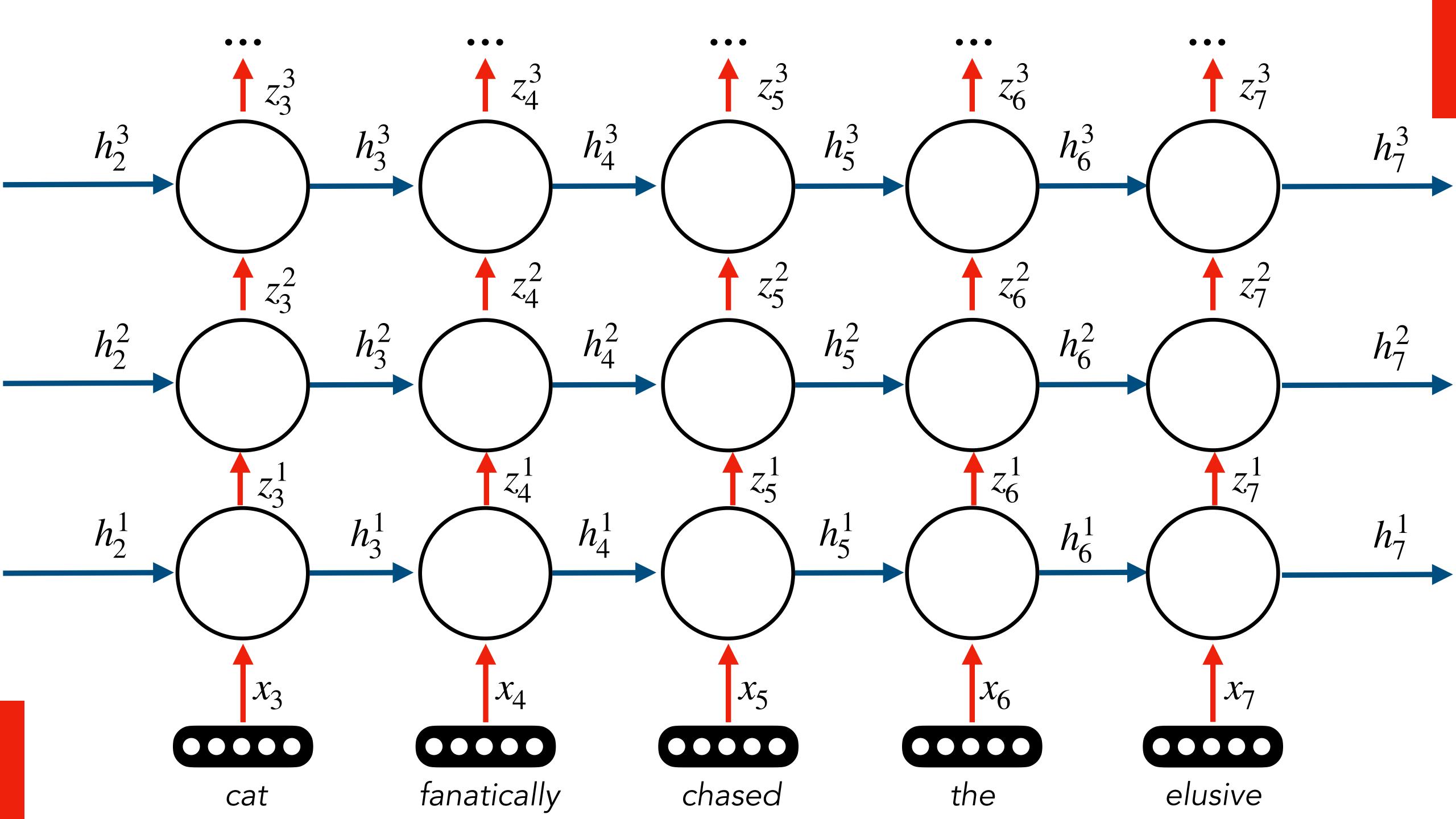


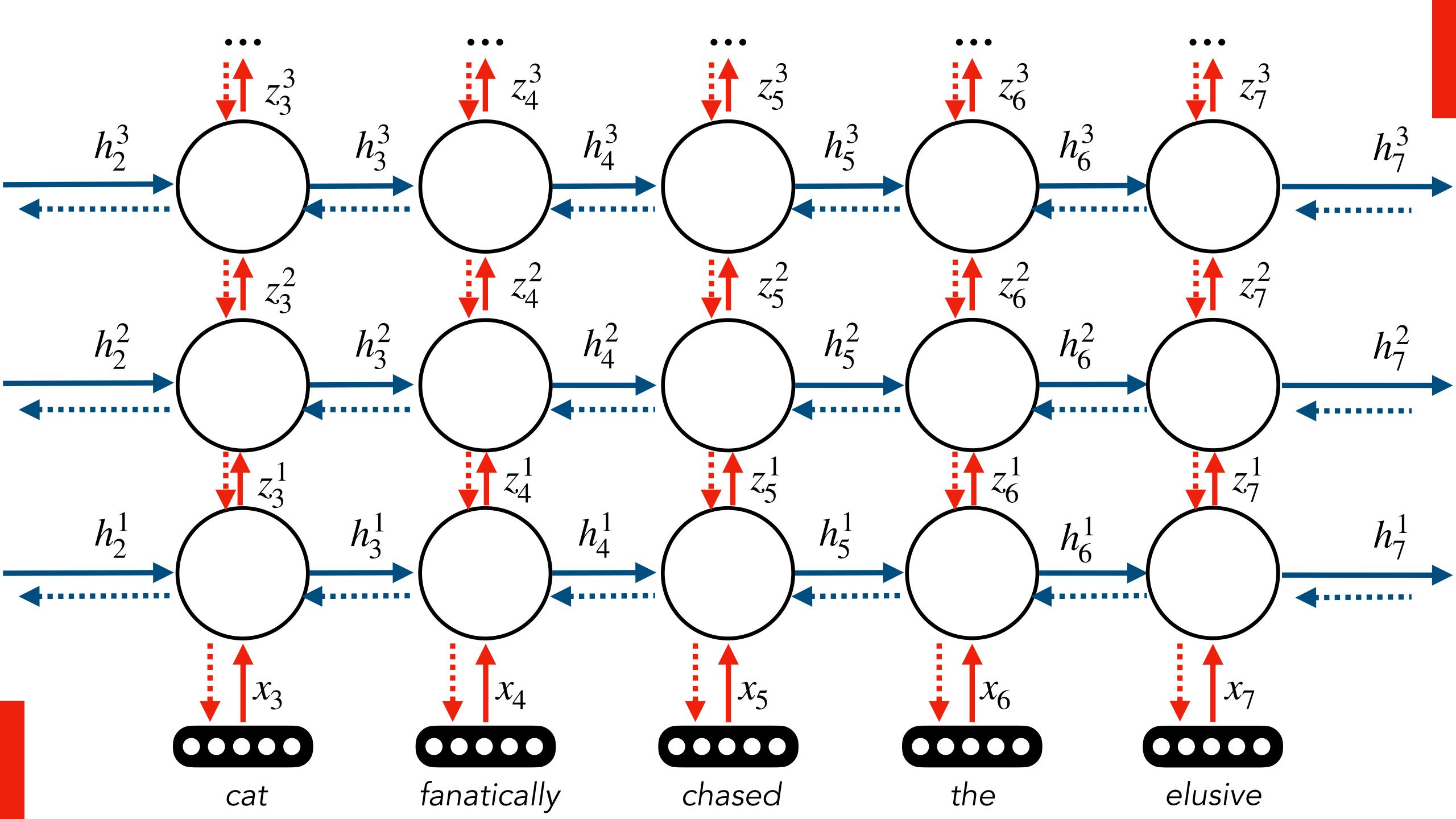
RNNs In Practice

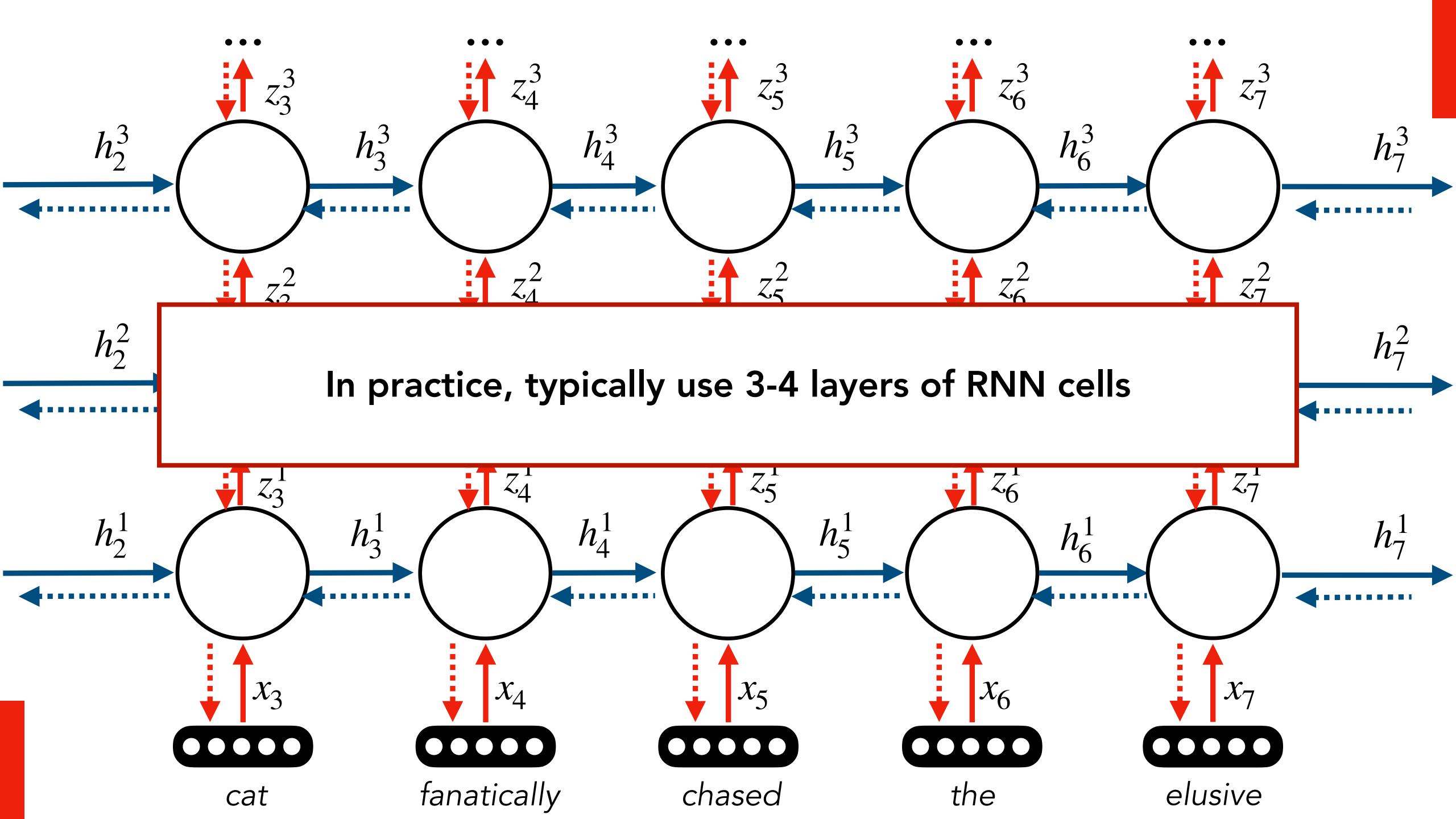
- Computing gradients by hand is hard!
 - Though potentially a good way to sanity check whether you network behaves the way you expect
- Most modern software packages for deep learning use automatic
 differentiation to compute gradients automatically from the forward pass
- Only need to define the forward pass of your model (much easier!)
- You'll use PyTorch in this class! You won't have to compute gradients by hand:)

Multiple Layers

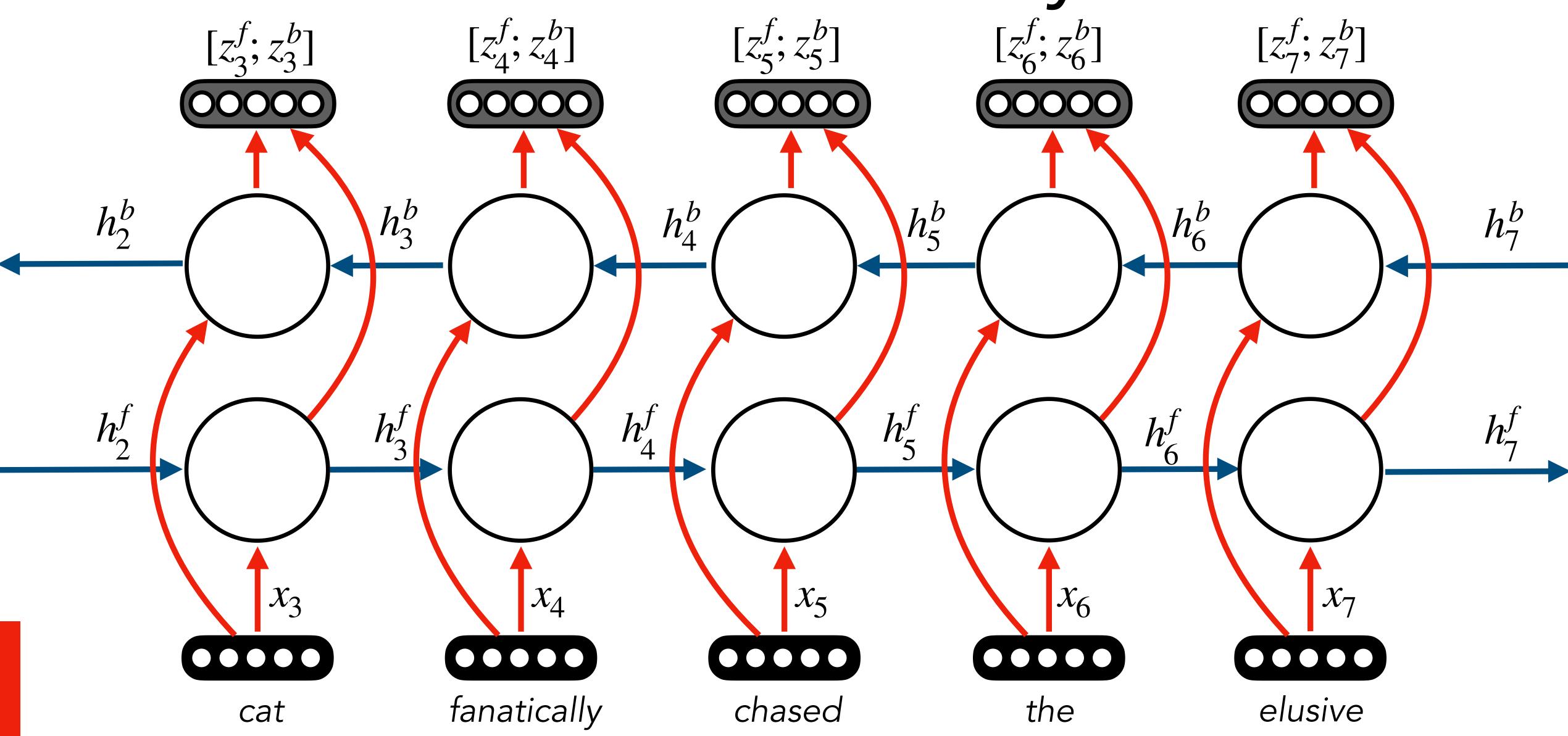




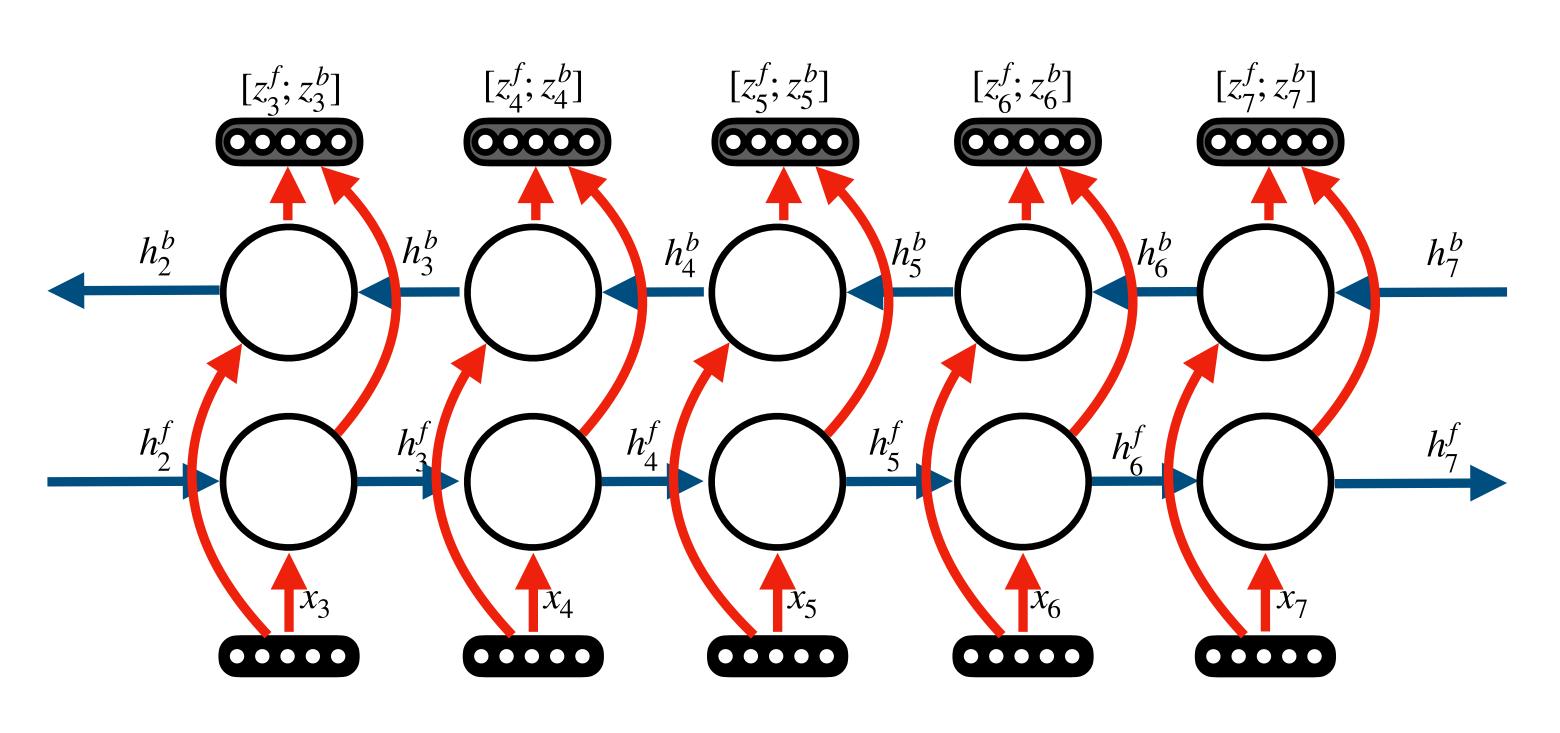




Bidirectionality



Bidirectionality



- Concatenate the output states for final representation at each step
 - Can also do mean / max
- Separate parameters for forward and backward RNNs
- If you can use the future text for the task, then you should use bidirectionality

Question

For which of the following task types can we use a bidirectional RNN?

- (a) Classification
- (b) Sequence labelling
- (c) Text Generation

Recap

- Neural language models allow us to *share information* among similar sequences by learning neural representations that similarly represent them
- **Problem:** Fixed context language models can only process a limited window of the word history at a time
- Solution: recurrent neural networks can theoretically learn to model an unbounded context length

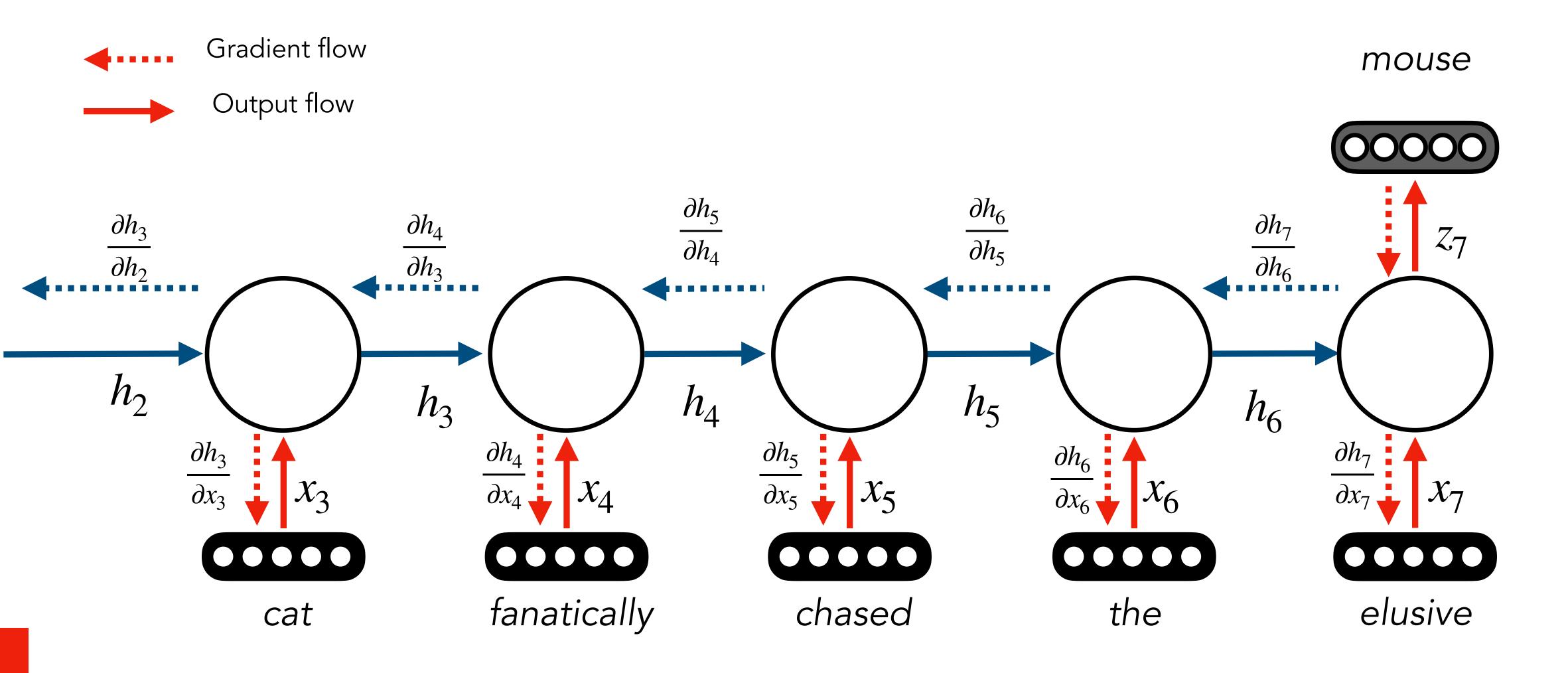
Issue with Recurrent Models

 Multiple steps of state overwriting makes it challenging to learn longrange dependencies.

They tuned, discussed for a moment, then struck up a lively jig. Everyone joined in, turning the courtyard into an even more chaotic scene, people now dancing in circles, swinging and spinning in circles, everyone making up their own dance steps. I felt my feet tapping, my body wanting to move. Aside from writing, I 've always loved dancing.

 Nearby words should affect each other more than farther ones, but RNNs make it challenging to learn <u>any</u> long-range interactions

Backpropagation through time



$$z_{t} = \sigma(W_{zh}h_{t} + b_{z})$$

$$h_{t} = \sigma(W_{hx}x_{t} + W_{hh}h_{t-1} + b_{h})$$

$$v_t = W_{zh}h_t + b_z \qquad z_t = \sigma(v_t)$$

$$u_t = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u_t)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} \frac{\partial v_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} \frac{\partial u_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} W_{hh}$$

$$\frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{\partial u_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$

$$\frac{\partial z_{t}}{\partial h_{t-2}} = \frac{\partial z_{t}}{\partial h_{t}} \frac{\partial h_{t}}{\partial h_{t-1}} \frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(v_{t})}{\partial v_{t}} \frac{W_{zh}}{W_{zh}} \frac{\partial \sigma(u_{t})}{\partial u_{t}} W_{hh} \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$

Generalising this:

$$\frac{\partial h_t}{\partial h_{t-T}} = \prod_{i=t-T}^{i=t} \frac{\partial h_i}{\partial h_{i-1}} = \prod_{i=t-T}^{i=t} \frac{\partial \sigma(u_i)}{\partial u_i} W_{hh}$$

$$z_t = \sigma(W_{zh}h_t + b_z)$$

$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

$$v_t = W_{zh}h_t + b_z \qquad z_t = \sigma(v_t)$$

$$u_t = W_{hx}x_t + W_{hh}h_{t-1} + b_h \qquad h_t = \sigma(u_t)$$

$$\frac{\partial z_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} \frac{\partial v_t}{\partial h_t} = \frac{\partial \sigma(v_t)}{\partial v_t} W_{zh}$$

$$\frac{\partial h_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} \frac{\partial u_t}{\partial h_{t-1}} = \frac{\partial \sigma(u_t)}{\partial u_t} W_{hh}$$

$$\frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} \frac{\partial u_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$

$$\frac{\partial z_{t}}{\partial h_{t-2}} = \frac{\partial z_{t}}{\partial h_{t}} \frac{\partial h_{t}}{\partial h_{t-1}} \frac{\partial h_{t-1}}{\partial h_{t-2}} = \frac{\partial \sigma(v_{t})}{\partial v_{t}} \frac{W_{zh}}{W_{zh}} \frac{\partial \sigma(u_{t})}{\partial u_{t}} W_{hh} \frac{\partial \sigma(u_{t-1})}{\partial u_{t-1}} W_{hh}$$

Generalising this:

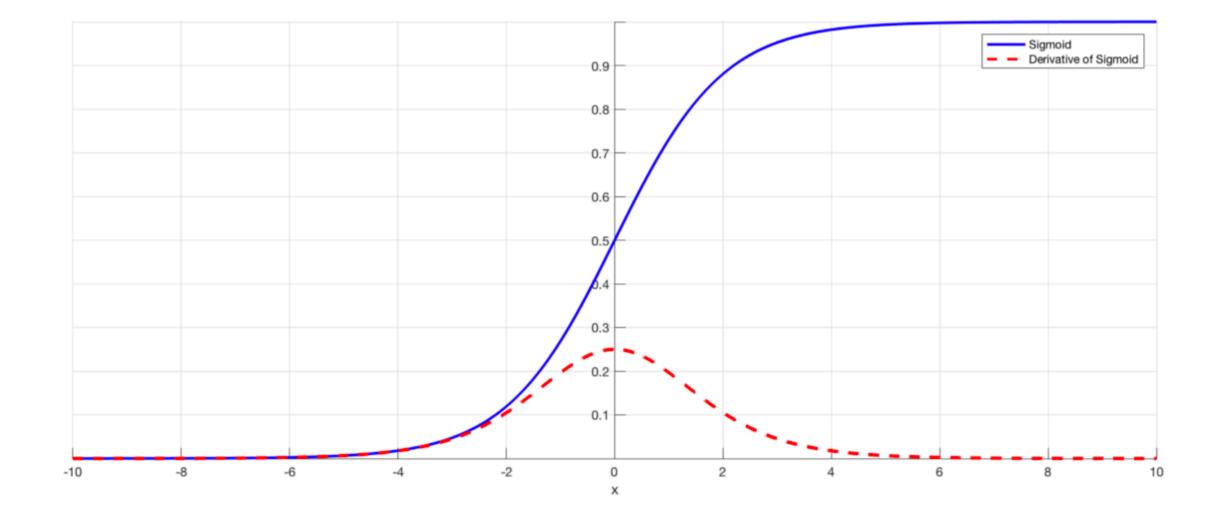
$$\frac{\partial h_t}{\partial h_{t-T}} = \prod_{i=t-T}^{i=t} \frac{\partial h_i}{\partial h_{i-1}} = \prod_{i=t-T}^{i=t} \frac{\partial \sigma(u_i)}{\partial u_i} W_{hh}$$
< 1 for many
Typically small activation fxns
(Regularisation)

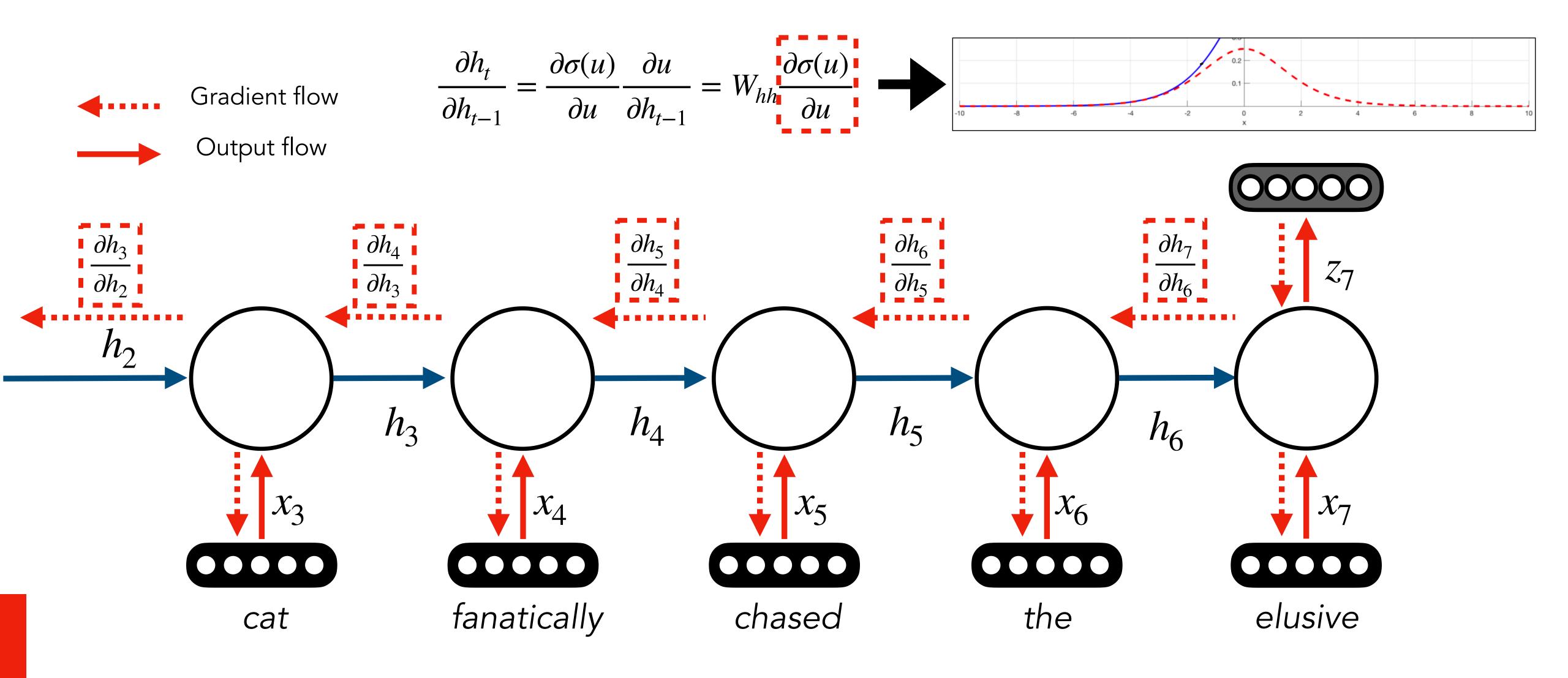
• Learning Problem: Long unrolled networks will crush gradients that backpropagate to earlier time steps

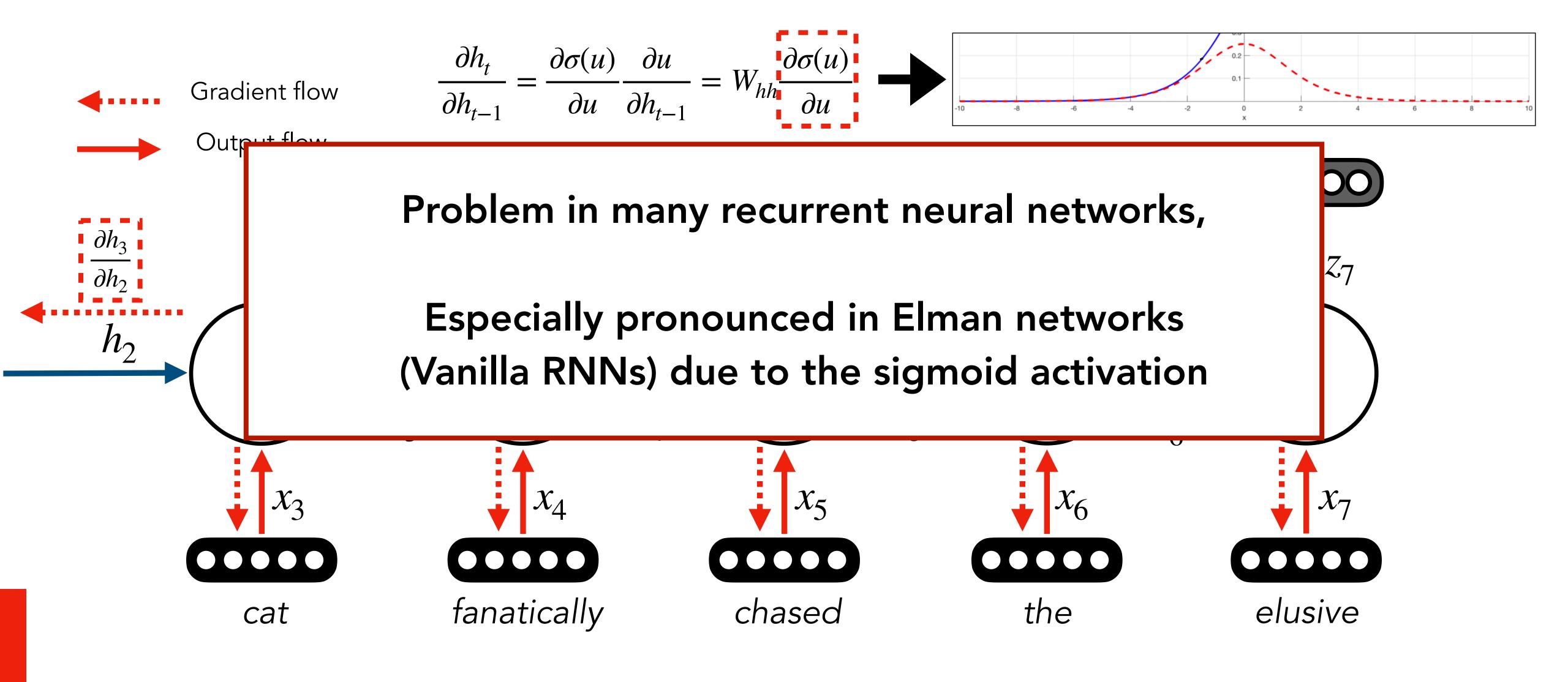
$$h_{t} = \sigma \left(W_{hx} x_{t} + W_{hh} h_{t-1} + b_{h} \right) \qquad \frac{\partial h_{t}}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = W_{hh} \frac{\partial \sigma(u)}{\partial u}$$

$$u = W_{hx} x_{t} + W_{hh} h_{t-1} + b_{h}$$

$$\frac{\partial h_{t}}{\partial h_{t-1}} = \frac{\partial \sigma(u)}{\partial u} \frac{\partial u}{\partial h_{t-1}} = W_{hh} \frac{\partial \sigma(u)}{\partial u}$$







How could we fix this vanishing gradient problem?

$$\frac{\partial h_t}{\partial h_{t-T}} = \prod_{i=t-T}^{i=t} \frac{\partial h_i}{\partial h_{i-1}} = \prod_{i=t-T}^{i=t} \frac{\partial \sigma(u_i)}{\partial u_i} W_{hh}$$

$$\text{Typically less than one} \qquad \text{Typically small (Regularisation)}$$

Gated Recurrent Neural Networks

Use gates to avoid dampening gradient signal every time step

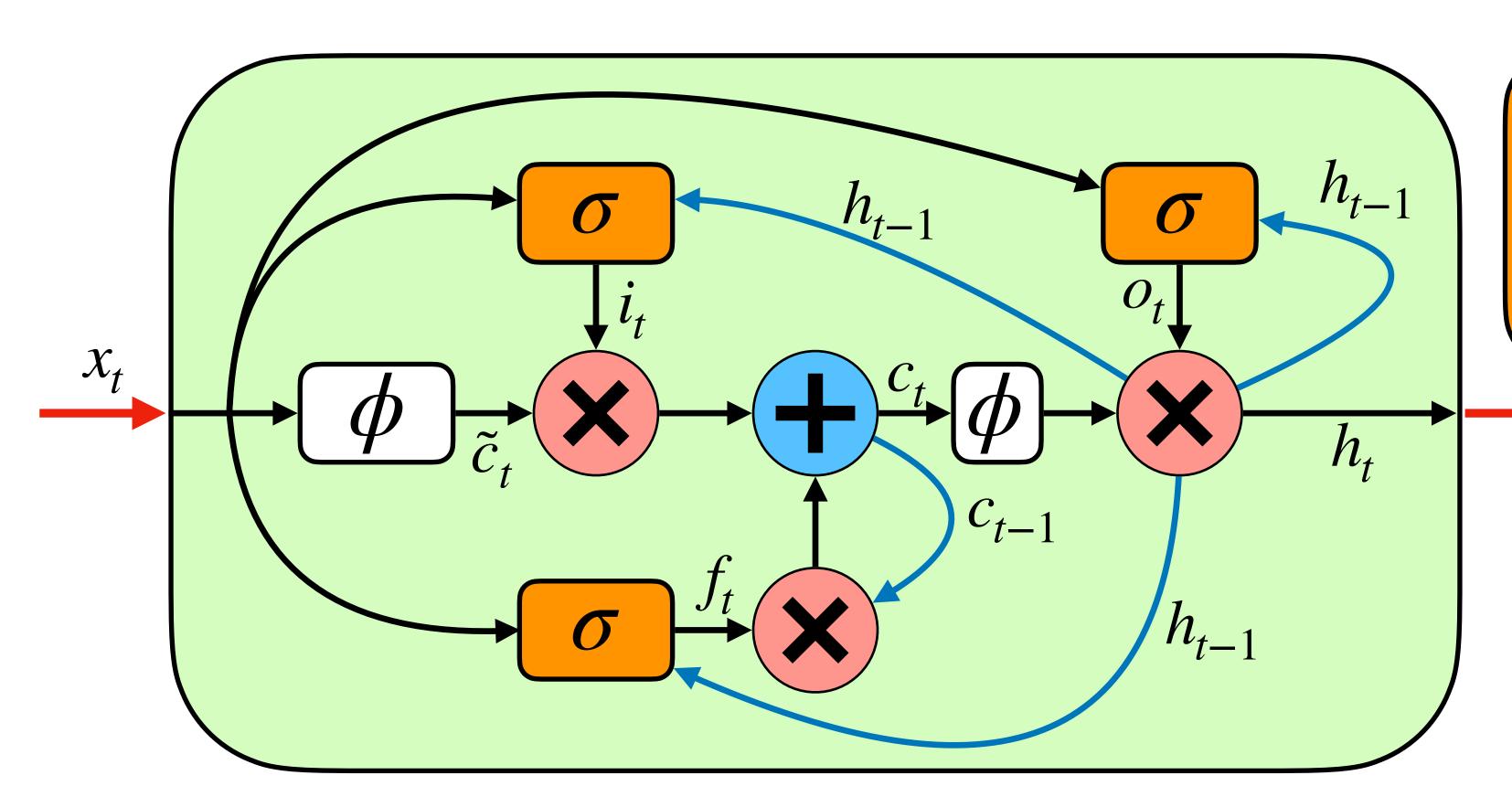
$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$
 $h_t = h_{t-1} \odot \mathbf{f} + \mathbf{func}(x_t)$

Elman Network

Gated Network Abstraction

- Gate value ${\bf f}$ computes how much information from previous hidden state moves to the next time step —> $0 < {\bf f} < 1$
- Because h_{t-1} is no longer inside the activation function, it is not automatically constrained, reducing vanishing gradients!

Long Short Term Memory (LSTM)



Gates:

$$f_{t} = \sigma(W_{fx}x_{t} + W_{fh}h_{t-1} + b_{f})$$

$$i_{t} = \sigma(W_{ix}x_{t} + W_{ih}h_{t-1} + b_{i})$$

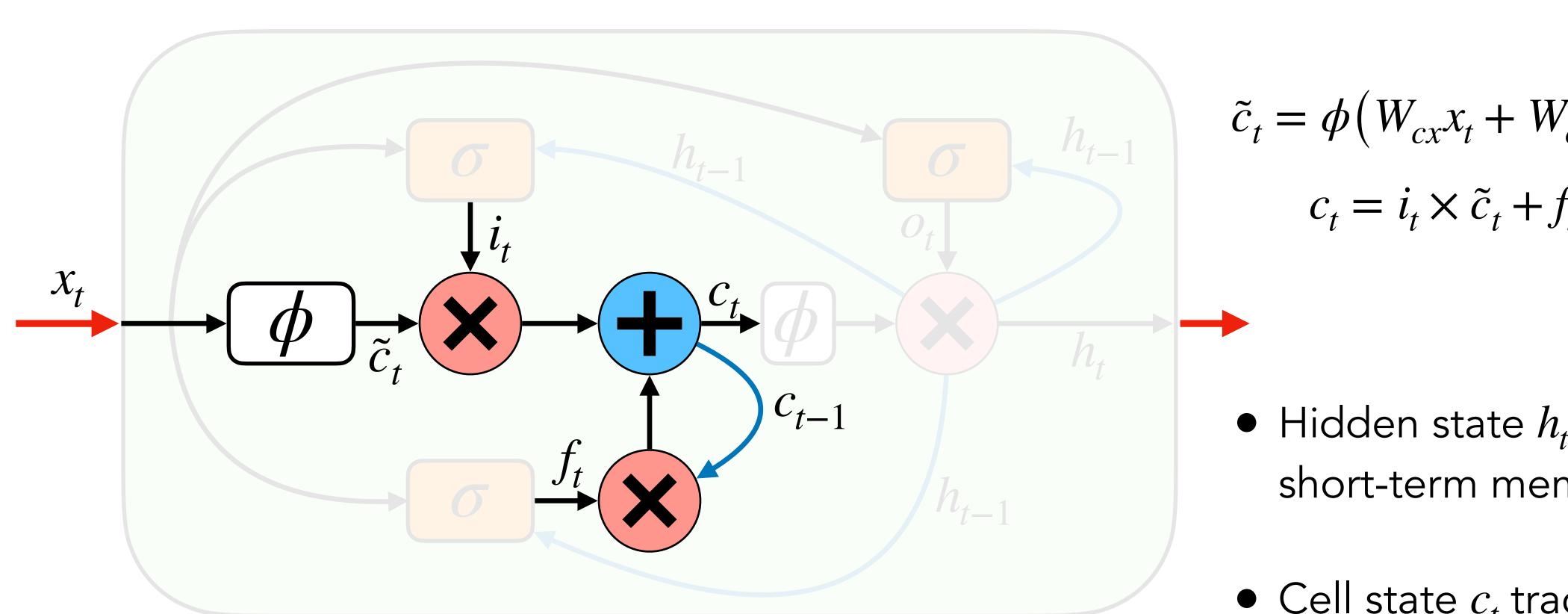
$$o_{t} = \sigma(W_{ox}x_{t} + W_{oh}h_{t-1} + b_{o})$$

$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

$$h_t = o_t \times \phi(c_t)$$

Cell State



 $\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$ $c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$

- Hidden state h_{t-1} is now short-term memory
- ullet Cell state c_t tracks longerterm dependencies

- \bullet Can visualise the activations of cell state (i.e., dimensions of \mathbf{c}) and find semantic behaviour!
- Stack Overflow example:

```
#ifdef CONFIG_AUDITSYSCALL
static inline int audit_match_class_bits(int class, u32 *mask)
{
  int i;
  if (classes[class]) {
   for (i = 0; i < AUDIT_BITMASK_SIZE; i++)
    if (mask[i] & classes[class][i])
      return 0;
}
return 1;
}</pre>
```

- \bullet Can visualise the activations of cell state (i.e., dimensions of \mathbf{c}) and find semantic behaviour!
- Stack Overflow example: track indentation

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War and Peace:

```
"You mean to imply that I have nothing to eat out of.... On the contrary, I can supply you with everything even if you want to give dinner parties," warmly replied Chichagov, who tried by every word he spoke to prove his own rectitude and therefore imagined Kutuzov to be animated by the same desire.

Kutuzov, shrugging his shoulders, replied with his subtle penetrating smile: "I meant merely to say what I said."
```

- \bullet Can visualise the activations of cell state (i.e., dimensions of c) and find semantic behaviour!
- Stack Overflow example: track indentation

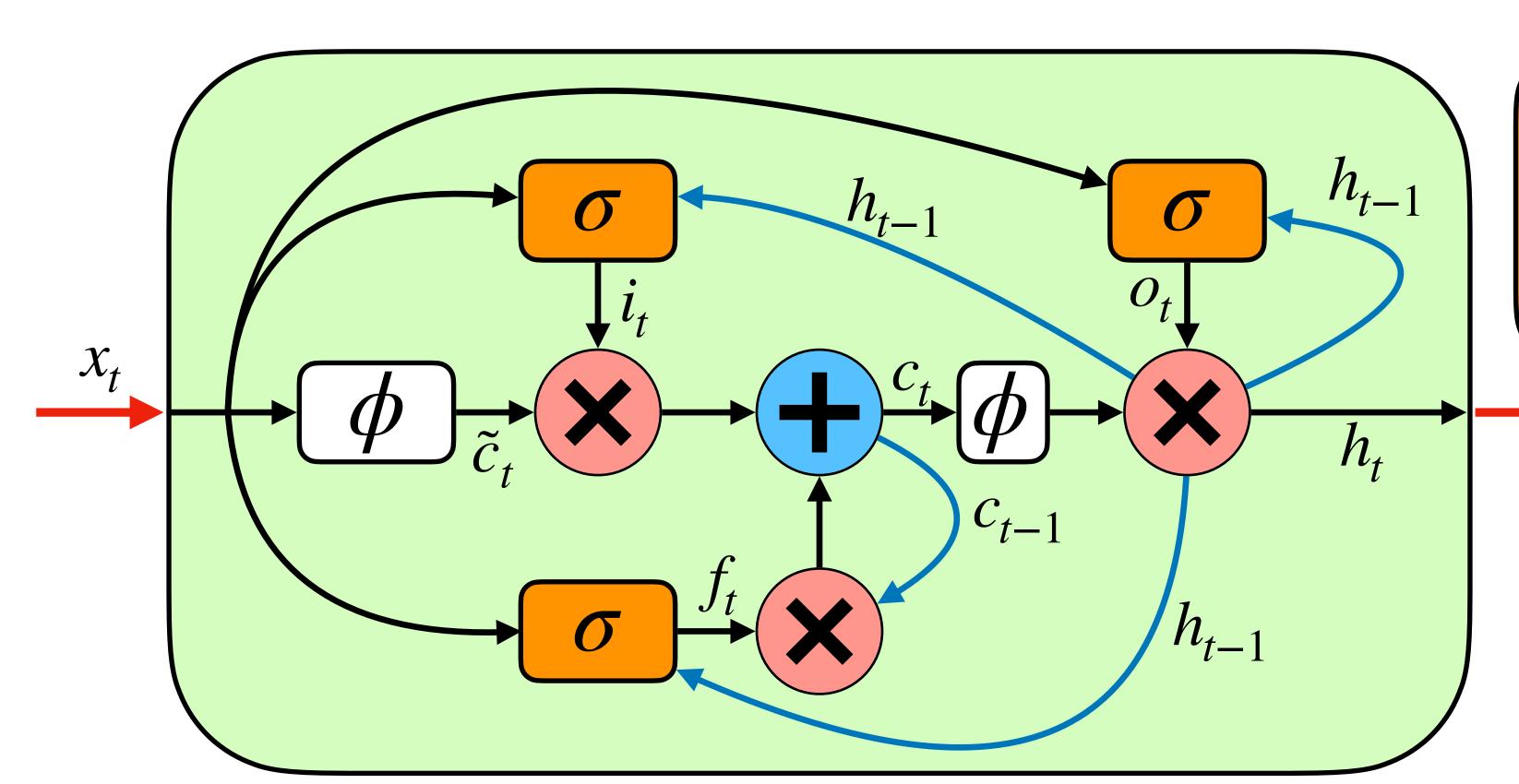
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    if (mask[i] & classes[class][i])
      return 0;
}
return 1;
}</pre>
```

• War and Peace: are we in a quote or not?

```
"You mean to imply that I have nothing to eat out of.... On the contrary, I can supply you with everything even if you want to give dinner parties," warmly replied Chichagov, who tried by every word he spoke to prove his own rectitude and therefore imagined Kutuzov to be animated by the same desire.

Kutuzov, shrugging his shoulders, replied with his subtle penetrating smile: "I meant merely to say what I said."
```

Long Short Term Memory (LSTM)



Gates:

$$f_{t} = \sigma(W_{fx}x_{t} + W_{fh}h_{t-1} + b_{f})$$

$$i_{t} = \sigma(W_{ix}x_{t} + W_{ih}h_{t-1} + b_{i})$$

$$o_{t} = \sigma(W_{ox}x_{t} + W_{oh}h_{t-1} + b_{o})$$

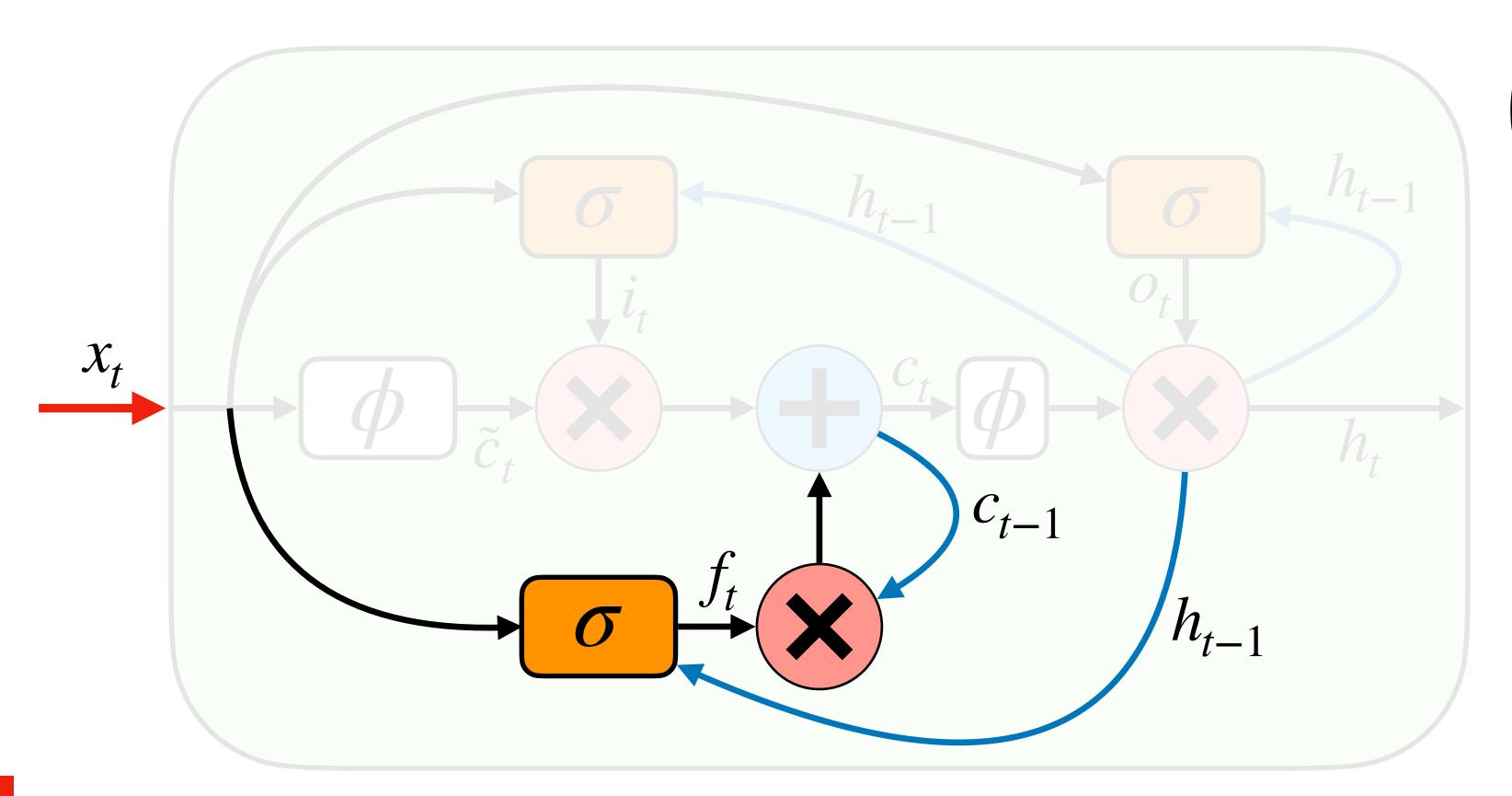
$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

$$h_t = o_t \times \phi(c_t)$$

Forget Gate

I went to the lecture



$$\int_{t} f_{t} = \sigma \left(W_{fx} x_{t} + W_{fh} h_{t-1} + b_{f} \right)$$

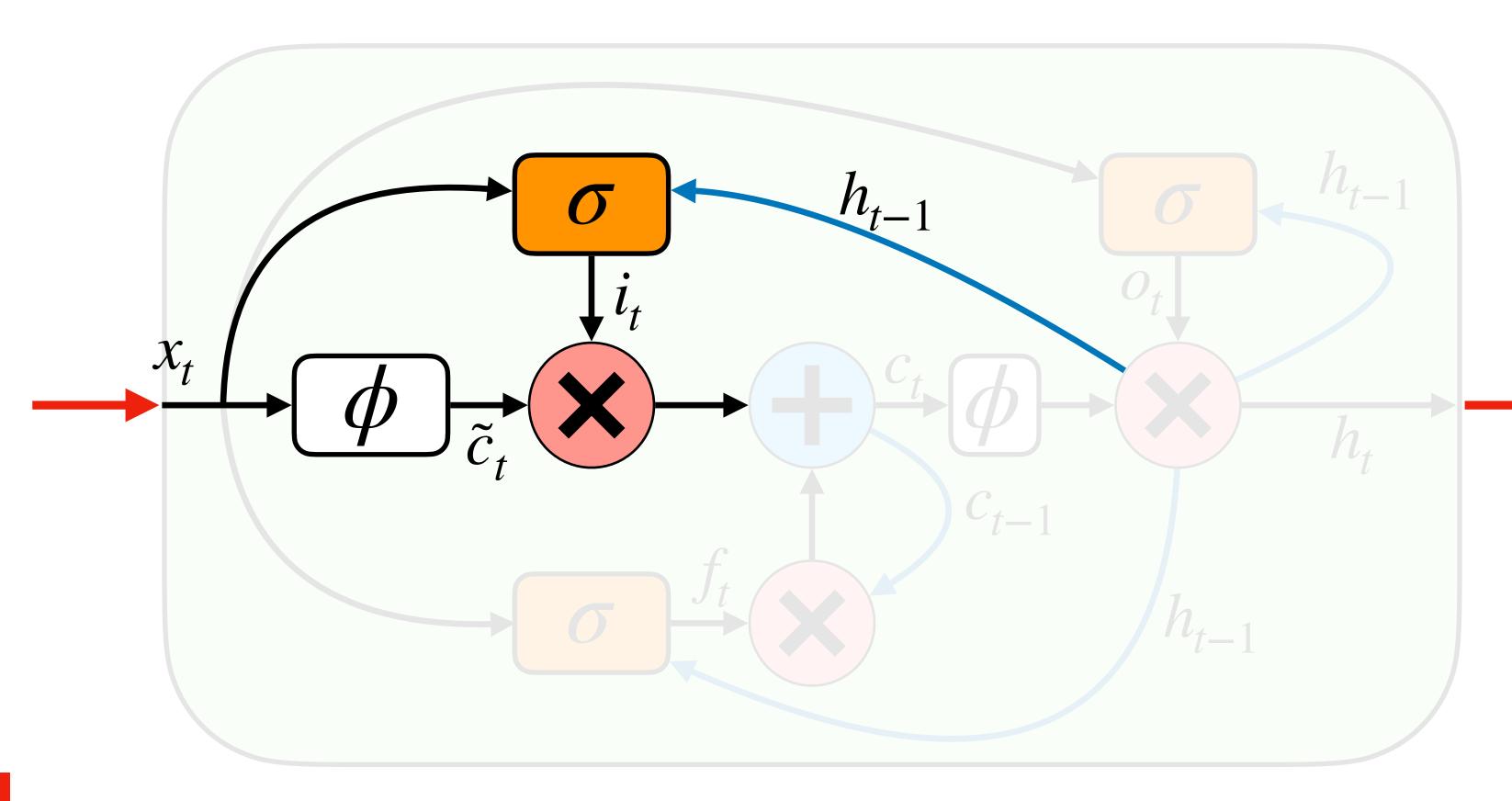
$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

- Forget gate controls how much memory is forgotten
 - 1 -> remember the past
 - 0 -> forget everything up to now

Input Gate

I went to the lecture



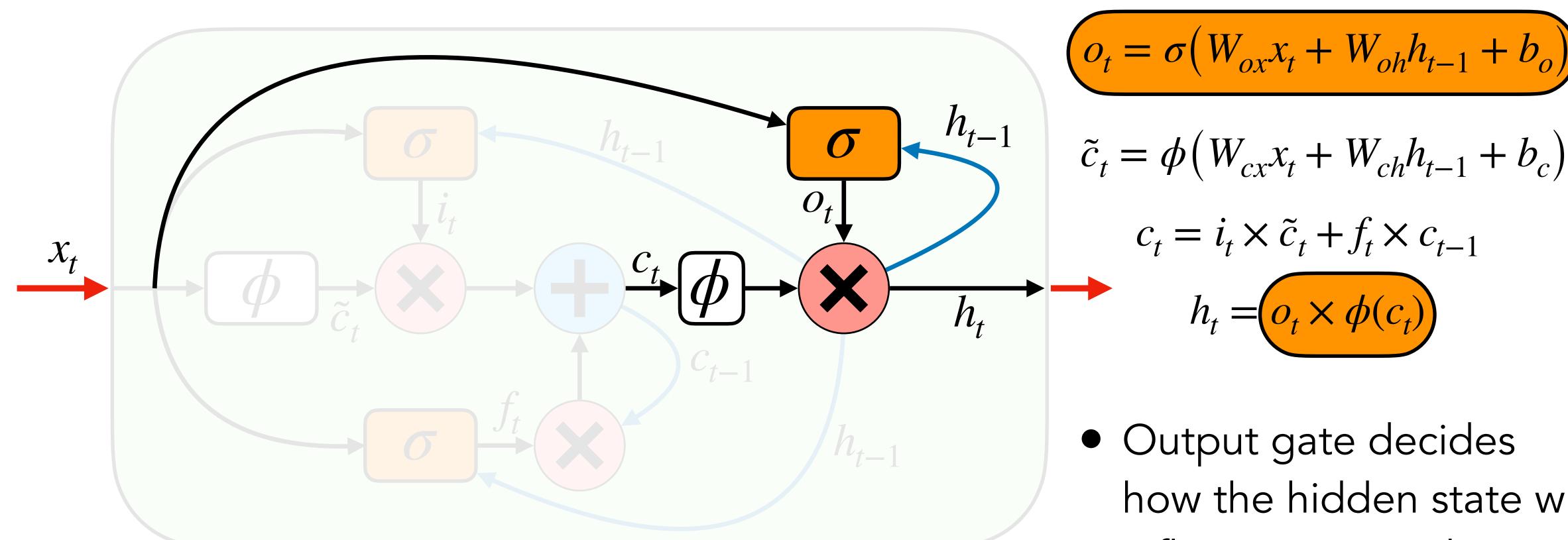
$$\left(i_t = \sigma(W_{ix}x_t + W_{ih}h_{t-1} + b_i)\right)$$

$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = \underbrace{i_t \times \tilde{c}_t}_{t} + f_t \times c_{t-1}$$

- Input gate controls how new info is added to state memory
 - 0 -> ignore current time step
 - What might be ignored?

Output Gate



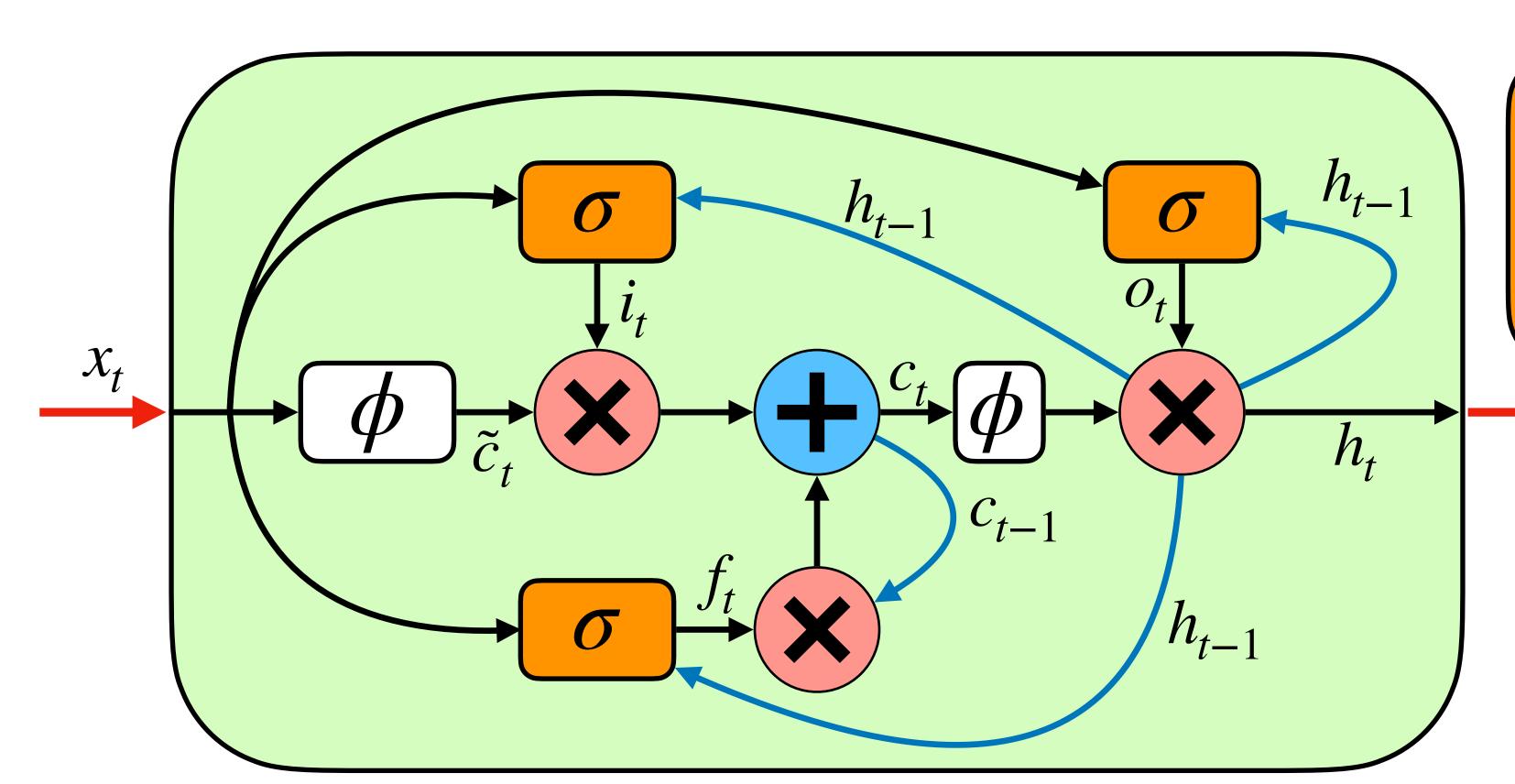
$$\left(o_t = \sigma \left(W_{ox}x_t + W_{oh}h_{t-1} + b_o\right)\right)$$

$$\tilde{c}_t = \phi (W_{cx} x_t + W_{ch} h_{t-1} + c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1} + c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

$$h_t = (o_t \times \phi(c_t))$$

Output gate decides how the hidden state will influence gate values at next time step

Long Short Term Memory (LSTM)



Gates:

$$f_{t} = \sigma(W_{fx}x_{t} + W_{fh}h_{t-1} + b_{f})$$

$$i_{t} = \sigma(W_{ix}x_{t} + W_{ih}h_{t-1} + b_{i})$$

$$o_{t} = \sigma(W_{ox}x_{t} + W_{oh}h_{t-1} + b_{o})$$

$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

$$h_t = o_t \times \phi(c_t)$$

Questions!

- For what type of input might the model learn to make the input gate be 0?
- What happens if the forget gate is 0?
- What happens if both the forget gate and input gate are 0?
- What happens if both the forget gate and input gate are 1?

Gates:

$$f_{t} = \sigma(W_{fx}x_{t} + W_{fh}h_{t-1} + b_{f})$$

$$i_{t} = \sigma(W_{ix}x_{t} + W_{ih}h_{t-1} + b_{i})$$

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$$\tilde{c}_t = \phi \left(W_{cx} x_t + W_{ch} h_{t-1} + b_c \right)$$

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

$$h_t = o_t \times \phi(c_t)$$

Gated Recurrent Unit (GRU)

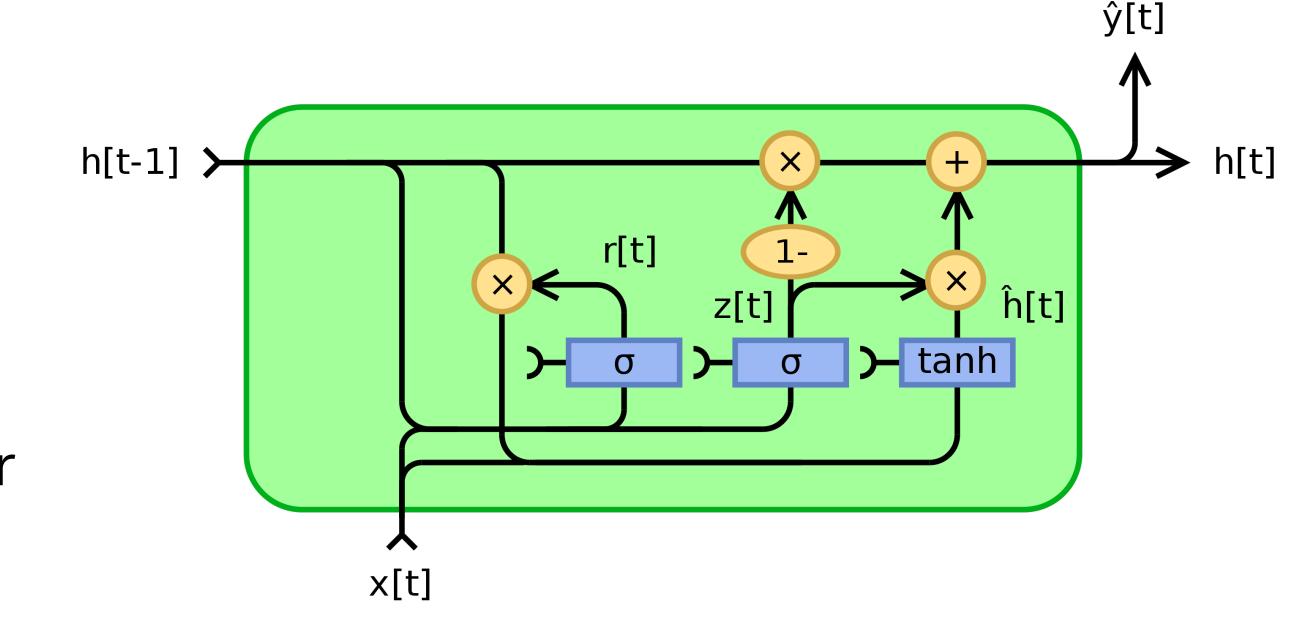
Also uses gates to avoid dampening gradient signal every time step

$$h_t = (1-\mathbf{z}) \odot h_{t-1} + \mathbf{z} \odot \operatorname{func}(x_t, h_{t-1}) \qquad h_t = h_{t-1} \odot \mathbf{f} + \operatorname{func}(x_t)$$
 GRU

- Works similarly to LSTM
 - Theoretically less powerful (find out why tomorrow!)
 - Typically faster to train and sometimes works better than LSTMs

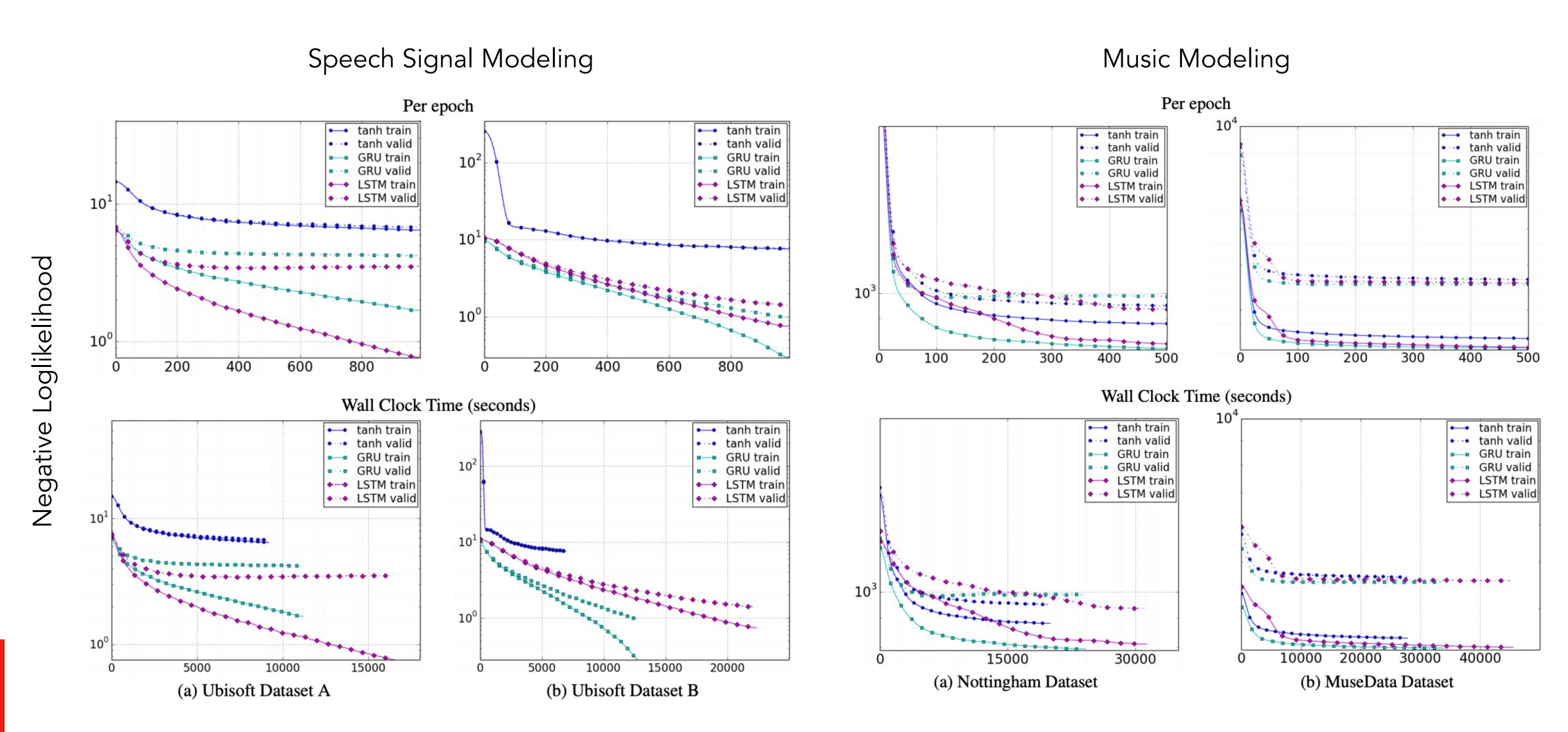
Gated Recurrent Unit (GRU)

- z is update gate (used to update hidden state), r is reset gate (used to reset hidden state)
- The single hidden state and simpler update gate gives simpler mixing algorithm than in LSTMs



$$egin{aligned} z_t &= \sigma_g(W_z x_t + U_z h_{t-1} + b_z) \ r_t &= \sigma_g(W_r x_t + U_r h_{t-1} + b_r) \ h_t &= (1-z_t) \circ h_{t-1} + z_t \circ \sigma_h(W_h x_t + U_h(r_t \circ h_{t-1}) + b_h) \end{aligned}$$

Which is better?



What are the advantages of using LSTMs and GRUs?

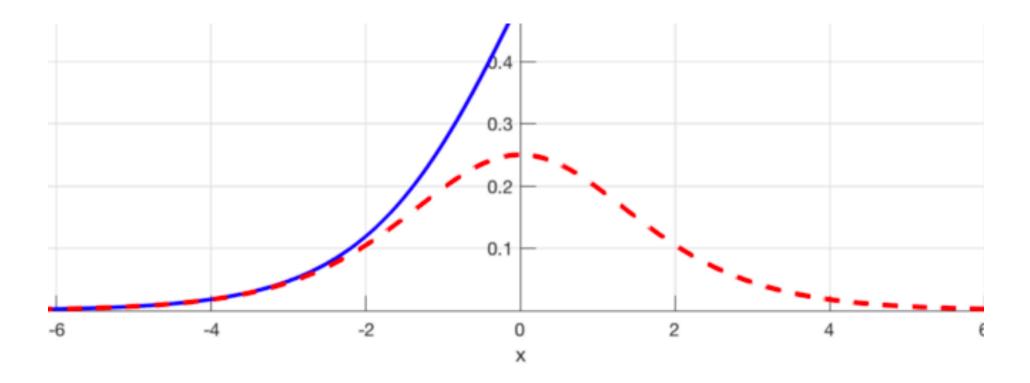
Recurrent Neural Networks

Long Short Term Memory

State maintained by hidden state feedback

$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

Gradient systemically squashed by sigmoid



State maintained by cell value

$$c_t = i_t \times \tilde{c}_t + f_t \times c_{t-1}$$

Gradient set by value of forget gate

$$\frac{\partial c_t}{\partial c_{t-1}} = f_t$$

Can still vanish, but only if forget gate closes!

What's a disadvantages of using a LSTM or GRU?

What's a disadvantages of using a LSTM or GRU?

$$f_{t} = \sigma(W_{fx}x_{t} + W_{fh}h_{t-1} + b_{f})$$

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$$\tilde{c}_{t} = \phi(W_{cx}x_{t} + W_{ch}h_{t-1} + b_{c})$$

$$c_{t} = i_{t} \times \tilde{c}_{t} + f_{t} \times c_{t-1}$$

$$h_{t} = o_{t} \times \phi(c_{t})$$

More parameters!

$$z_t = \sigma(W_{zh}h_t + b_z)$$

$$h_t = \sigma(W_{hx}x_t + W_{hh}h_{t-1} + b_h)$$

Could there be better architectures than GRUs and LSTMs?

Optimal Architectures?

MUT1:

$$z = \operatorname{sigm}(W_{xz}x_t + b_z)$$

$$r = \operatorname{sigm}(W_{xr}x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + \tanh(x_t) + b_h) \odot z$$

$$+ h_t \odot (1 - z)$$

MUT2:

$$z = \operatorname{sigm}(W_{xz}x_t + W_{hz}h_t + b_z)$$

$$r = \operatorname{sigm}(x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z$$

$$+ h_t \odot (1 - z)$$

MUT3:

$$z = \operatorname{sigm}(W_{xz}x_t + W_{hz} \tanh(h_t) + b_z)$$

$$r = \operatorname{sigm}(W_{xr}x_t + W_{hr}h_t + b_r)$$

$$h_{t+1} = \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z$$

$$+ h_t \odot (1 - z)$$

| Arch. | Arith. | XML | PTB |
|--------|---------|---------|---------|
| Tanh | 0.29493 | 0.32050 | 0.08782 |
| LSTM | 0.89228 | 0.42470 | 0.08912 |
| LSTM-f | 0.29292 | 0.23356 | 0.08808 |
| LSTM-i | 0.75109 | 0.41371 | 0.08662 |
| LSTM-o | 0.86747 | 0.42117 | 0.08933 |
| LSTM-b | 0.90163 | 0.44434 | 0.08952 |
| GRU | 0.89565 | 0.45963 | 0.09069 |
| MUT1 | 0.92135 | 0.47483 | 0.08968 |
| MUT2 | 0.89735 | 0.47324 | 0.09036 |
| MUT3 | 0.90728 | 0.46478 | 0.09161 |

| Arch. | 5M-tst | 10M-v | 20M-v | 20M-tst |
|--------|--------|-------|-------|---------------|
| Tanh | 4.811 | 4.729 | 4.635 | 4.582 (97.7) |
| LSTM | 4.699 | 4.511 | 4.437 | 4.399 (81.4) |
| LSTM-f | 4.785 | 4.752 | 4.658 | 4.606 (100.8) |
| LSTM-i | 4.755 | 4.558 | 4.480 | 4.444 (85.1) |
| LSTM-o | 4.708 | 4.496 | 4.447 | 4.411 (82.3) |
| LSTM-b | 4.698 | 4.437 | 4.423 | 4.380 (79.83) |
| GRU | 4.684 | 4.554 | 4.559 | 4.519 (91.7) |
| MUT1 | 4.699 | 4.605 | 4.594 | 4.550 (94.6) |
| MUT2 | 4.707 | 4.539 | 4.538 | 4.503 (90.2) |
| MUT3 | 4.692 | 4.523 | 4.530 | 4.494 (89.47) |

Recap

- Recurrent neural networks can theoretically learn to model an unbounded context length
 - no increase in model size because weights are shared across time steps
- Practically, however, vanishing gradients stop vanilla RNNs from learning useful long-range dependencies
- LSTMs and GRUs are variants of recurrent networks that mitigate the vanishing gradient problem
 - used for for many sequence-to-sequence tasks (up next!)

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