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EECS 445 - Introduction to Machine Learning
Fall 2022 - Project 2
Script to create an augmented dataset.
from PIL import Image
from array import array
import numpy
import tensorflow as tf
import argparse
import csv
import glob
import os
import sys
import numpy as np
from scipy.ndimage import rotate
from imageio import imread, imwrite
IMAGE SIZE = 64
def Rotate(deg=20):
    """Return function to rotate image."""
    def _rotate(img):
        """Rotate a random integer amount in the range (-deg, deg).
        Keep the dimensions the same and fill any missing pixels with black.
        :img: H x W x C numpy array
        :returns: H x W x C numpy array
        # TODO
        angle = np.random.randint(-deg, deg)
        img = rotate(img, angle, reshape=False)
        return img
    return rotate
def Grayscale():
    """Return function to grayscale image."""
    # def getRed(redVal):
         return '#%02x%02x%02x' % (redVal, 0, 0)
    # def getGreen(greenVal):
    # return '#%02x%02x%02x' % (0, greenVal, 0)
    # def getBlue(blueVal):
         return '#%02x%02x%02x' % (0, 0, blueVal)
    \# Grayscale = (R + G + B / 3)
    # For each pixel,
    # 1- Get pixels red, green, and blue
    # 2- Calculate the average value
    # 3- Set each of red, green, and blue values to average value
    def _grayscale(img):
    """Return 3-channel grayscale of image.
        Compute grayscale values by taking average across the three channels.
        Round to the nearest integer.
        :img: H x W x C numpy array
        :returns: H x W x C numpy array
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        # TODO
        # for p in img:
             red = getRed(p[0])
              green = getGreen(p[1])
           blue = getBlue(p[2])
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average = (red + green + blue) / 3
             p[0] = average
             p[1] = average
             p[2] = average
        # for p in img:
             gray = sum(p)/3
             for i in range(3):
                 p[i] = gray
       average = np.mean(img, axis=2)
       out = np.stack((average, average, average), axis=2)
       out = np.rint(out)
       out = out.astype(np.uint8)
       # img = color.rgb2gray(img)
       return out
   return _grayscale
def flip images horiz():
    def _flip_images_horiz(img):
       original_img = Image.fromarray(img)
       horz img = original img.transpose(method=Image.FLIP LEFT RIGHT)
       return horz img
   return flip images horiz
    # X flip = []
    # tf.compat.v1.disable eager execution()
    # tf.compat.v1.reset_default_graph()
    # image = cv2.imread(img)
    # flippedimage = cv2.flip(image, 0)
    # horz img.save("horizontal.png")
    # X = tf.compat.v1.placeholder(
          tf.float32, shape=(IMAGE_SIZE, IMAGE_SIZE, 3))
    # tf_img1 = tf.compat.v1.image.flip_left_right(img)
    # tf_img2 = tf.compat.v1.image.flip_up_down(X)
    # tf_img3 = tf.compat.v1.image.transpose_image(X)
    # with tf.compat.v1.Session() as sess:
         sess.run(tf.compat.v1.global variables initializer())
         np.ndarray.resize(img, (64, 64, 3))
         img = np.ndarray.reshape(img, (64, 64, 3))
    # tf_img1 = tf.compat.v1.image.flip_left_right(img)
         resized = np.resize(img, (64, 192))
         img = np.reshape(resized, (64, 64, 3))
    # X flip.extend(tf img1)
    # X_flip.extend(tf_img2)
    # X_flip.extend(tf_img3)
    # X flip = np.array(X flip, dtype=np.float32)
def flip_images_vertical():
    def _flip_images_vertical(img):
       original_img = Image.fromarray(img)
       vertical img = original img.transpose(method=Image.FLIP TOP BOTTOM)
       return vertical img
    return _flip_images_vertical
def add salt pepper noise():
    def _add_salt_pepper_noise(X_imgs):
        # Need to produce a copy as to not modify the original image
       X_imgs_copy = X_imgs.copy()
       row, col, _ = X_imgs_copy[0].shape
       salt_vs_pepper = 0.2
       amount = 0.004
       num_salt = np.ceil(amount * X_imgs_copy[0].size * salt_vs_pepper)
       num_pepper = np.ceil(
            amount * X_imgs_copy[0].size * (1.0 - salt_vs_pepper))
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for X img in X imgs_copy:
            # Add Salt noise
            coords = [np.random.randint(0, i - 1, int(num_salt))
                      for i in X imq.shape]
            X img[coords[0], coords[1], :] = 1
            # Add Pepper noise
            coords = [np.random.randint(0, i - 1, int(num_pepper))
                      for i in X_img.shape]
            X \text{ img}[\text{coords}[0], \text{coords}[1], :] = 0
        return X_imgs_copy
   return add salt pepper noise
def augment(filename, transforms, n=1, original=True):
    """Augment image at filename.
   :filename: name of image to be augmented
    :transforms: List of image transformations
    :n: number of augmented images to save
    :original: whether to include the original images in the augmented dataset or not
   :returns: a list of augmented images, where the first image is the original
   print(f"Augmenting {filename}")
   img = imread(filename)
   res = [img] if original else []
   for i in range(n):
       new = img
       for transform in transforms:
           new = transform(new)
       res.append(new)
    return res
def main(args):
    """Create augmented dataset."""
   reader = csv.DictReader(open(args.input, "r"), delimiter=",")
    writer = csv.DictWriter(
        open(f"{args.datadir}/augmented dogs.csv", "w"),
        fieldnames=["filename", "semantic_label",
                    "partition", "numeric label", "task"],
   augment_partitions = set(args.partitions)
    # TODO: change `augmentations` to specify which augmentations to apply
    # Rotate() Grayscale() flip_images() add_salt_pepper_noise()
    # augmentations = [Grayscale()]
# augmentations = [Rotate()] flip_images_vertical(),flip_images_horiz()
   augmentations = [Rotate(), Grayscale(), flip images horiz()]
   writer.writeheader()
    os.makedirs(f"{args.datadir}/augmented/", exist ok=True)
    for f in glob.glob(f"{args.datadir}/augmented/*"):
       print(f"Deleting {f}")
       os.remove(f)
    for row in reader:
        if row["partition"] not in augment partitions:
            imwrite(
                f"{args.datadir}/augmented/{row['filename']}",
                imread(f"{args.datadir}/images/{row['filename']}"),
            writer.writerow(row)
            continue
        imgs = augment(
           f"{args.datadir}/images/{row['filename']}",
            augmentations,
            n=1,
            original=True, # TODO: change to False to exclude original image.
        for i, img in enumerate(imgs):
            fname = f"{row['filename'][:-4]}_aug_{i}.png"
            imwrite(f"{args.datadir}/augmented/{fname}", img)
            writer.writerow(
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{
    "filename": fname,
        "semantic_label": row["semantic_label"],
        "partition": row["partition"],
        "numeric_label": row["numeric_label"],
        "task": row["task"],
    }
}

if __name__ == "__main__":
    parser = argparse.ArgumentParser()
    parser.add_argument("input", help="Path to input CSV file")
    parser.add_argument("datadir", help="Data directory", default="./data/")
    parser.add_argument(
        "-p",
        "--partitions",
        nargs="+",
        help="Partitions (train|val|test|challenge|none)+ to apply augmentations to. Defaults to train",
        default=["train"],
    )
    main(parser.parse_args(sys.argv[1:]))
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