

New Technology:

It is a consciousness reader device. It is worn on the head and gets brain waves by scanning the brain. It was initially designed to be paired only to read each other's consciousness for a split second. When this product was designed, it attracted a lot of attention. Because nowadays the lack of trust in society makes even the closest people cannot know each other's true thoughts.

Communities:

Since this device can only obtain each other's brain waves with permission, then analyze them, the government cannot use it for espionage or intelligence probing work. The government maintains a wait-and-see status for this device. Citizens, represented by couples, are interested in this because they finally don't have to live with mutual suspicion anymore. Anti-technology people feel scared: if machines can get our brainwaves and interpret them accurately, there will be a lot of data for machines to learn our emotions, eventually generating their own thoughts and replacing humans. Privacy Safety Warriors give a sense of the danger, even our consciousness machine can access, then the secrets of our hearts, some of the last thoughts will not be made public. As the devices were rolled out, there were hacks issues, there were system upgrades, and these groups of people each made out different responses.

Project:

The player is the CEO of Channel, you decided to release your latest technology consciousness reader or not, how much it cost, what to do when you face hackers, how should the company do when there is not enough money, and what should the company do when we earn lots of money. The choice you make will lead the company into different directions. Thumbs up means they support the device as well as the company, thumbs down contrary to that. There are totally 7 endings.

Aesthetic:

I choose purple and blue as the background. Since the 7 endings are mostly pessimistic, at the same time the technology in the future makes me feel mystery and a little unrealistic. I make buttons green and round to enhance the contrast, make it more prominent, so that it will be easier to know what to click. When the mouse hover on the button, it shows what will be the reactions if you choose this choice.