Lec 1. Preface

- 1. Who am I ?
- 2. Introduce our course
- 3. Reference
- 4. What is Software Testing (ST)?
- 5. Views & Discussion
- 6. Question & Answer

Lec2. Introduction

- 1. Necessary of Software Testing
- 2. What is Software Testing?
- 3. Relationship between Testing & Developing
- 4. Relationship between Testing & Quanlity Assurance
- 5. Key of TDD (Testing Driven Developing)
- 6. Question & Answer

Lec3. Preliminary -- Terms & Concepts

- 1. Failure & Bug(Defect, flaw) & error & fault & Vulnerability
- 2. Static & Dynamic Testing
- 3. Black- & White-Box Testing
- 4. Validation & Verification
- 5. Question & Answer

Lec4. Methodology

- 1. Intuition-based ST
- 2. Input Domain-based ST
- 3. Combination test
- 4. Logical Coverage-Based ST
- 5. Pattern-Based ST
- 6. Model-Based ST
- 7. Formal Method-Based ST
- 8. Question & Answer

Lec5. Unit Testing Experiment

- 1. MoocTest Platform
- 2. Unit Testing Introduction
- 3. JUnit
- 4. Experiment 1: Unit Test on MoocTest
- 5. Question & Answer

Lec6. Unit Testing Theory

- 1. Why UnitTesting
- 2. Tasks of UnitTesting?
- 3. Dynamic Testing
- 4. Code Review
- 5. Case studies
- 6. Auto-UnitTesting tools
- 7. Integrete Testing (big Unit Testing)
- 8. Question & Answer

Lec7. System Testing

- 1. Feature Testing
- 2. Performance Testing
- 3. Other Non-Feature Testing
- 4. Regress Testing
- 5. Question & Answer

Lec8. Exp: Feature Testing for Web Application (Remote)

- 1. Usage of Selenium IDE
- 2. Web application
- 3. Case Studies on MoocTest
- 4. Experiment 2: Feature Testing on Web Application
- 5. Question & Answer

Lec9. Acceptance Testing

- 1. UI Testing
- 2. Usability Testing
- 3. Document Testing
- 4. Globalization & Localization Testing
- 5. Question & Answer

NOTE: Ch7 & Ch 8

Lec10. Test Case Specification & Bug Report

- 1. Test Case Spec
- 2. Test Oracle
- 3. Bug Report
- 4. Bug Track
- 5. Question & Answer

NOTE: Ch11 & Ch 13

Lec11. Conclusions

- 1. what does we talk about?
- 2. The Research Questions?
- 3. Challenges in Practice?
- 4. What did you get?
- 5. Any more? Bye!