

Jena, Winter Semester 2015/2016

Introduction to Optical Modeling and Design

Prof. Dr. Frank Wyrowski

Jena, Germany



My Three Teams at ...

- **Applied Computational Optics Group** at Friedrich Schiller University of Jena
 - R&D in optical modeling and design with emphasis on physical optics
- **Wyrowski Photonics**
 - Development of software VirtualLab Fusion



My Three Teams at ...

- **Applied Computational Optics Group** at Friedrich Schiller University of Jena
 - R&D in optical modeling and design with emphasis on physical optics.
- **Wyrowski Photonics**
 - Development of software VirtualLab Fusion
- **LightTrans**
 - Distribution of VirtualLab, together with distributors worldwide
 - Service, technical support, seminars, and trainings
 - Complete optical solutions, including fabrication of micro-optics and diffractive elements (DOEs).

Historical Retrospective

Geometrical Optics

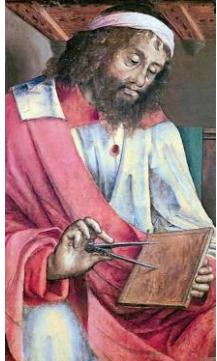


Light appears
in form of rays.



Investigation of light propagation by
geometrical rules has very long history.

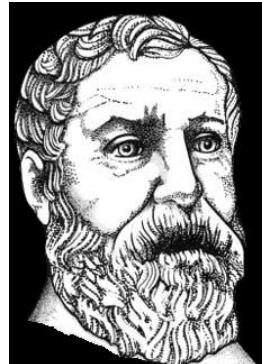
Geometrical Optics



Euclid of Alexandria
(c. 325 BC – 265 BC)

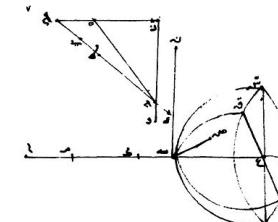
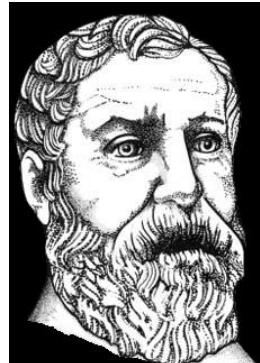
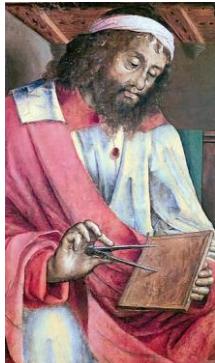
Geometric considerations
of light ray propagation

Geometrical Optics



Geometric considerations
of light ray propagation

Geometrical Optics



وَلِمَنْجِلَةٍ مُّبَرِّجَةٍ فَالآنَ هَذَا الْمُلْكُ يُحْلَى بِعِلْمٍ وَأَنْ

Euclid of Alexandria Hero of Alexandria

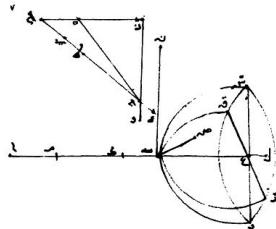
(c. 325 BC – 265 BC) (c. 10 – c. 70 AD)

Ibn Sahl (ابن سهل) (c. 940–1000)

Geometric considerations of light ray propagation

- Law of refraction
 - Early theory of aspherical lenses!

Geometrical Optics



ابن سهل اخترع مبدأ الاربطة في الضوء
الذي يمر بالسائل والهواء والزجاج والفضاء
حيث ان السرعة تختلف في كل واحد من هذه المedia
فإذا مر الضوء من المedia الأولى إلى المedia الثانية
فإن السرعة تغيرت ولهذا فالوقت الذي يستغرقه
الضوء في المedia الأولى يختلف عن الوقت الذي يستغرقه
في المedia الثانية



Ibn Sahl (ابن سهل)
(c. 940–1000)

Pierre de Fermat
(1601 - 1665)

1660: Fermat's variation principle of least time:
Ray path determination

Ray Optics = Geometrical Optics



Ray optics:

- Deals with position and direction of rays
- Ray propagation is described by Fermat's principle



Pierre de Fermat
(1601 - 1665)

Geometrical optics propagation laws

- Straight lines in homogeneous media
- Laws of refraction and reflection

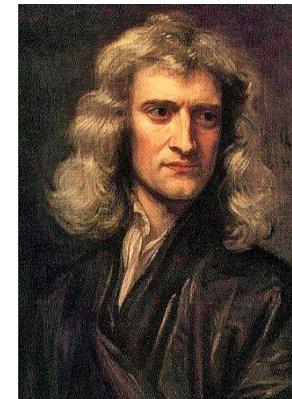
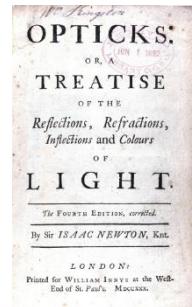
Physical reason for propagation laws?

Historical Retrospective



Pierre de
Fermat
(1601 - 1665)

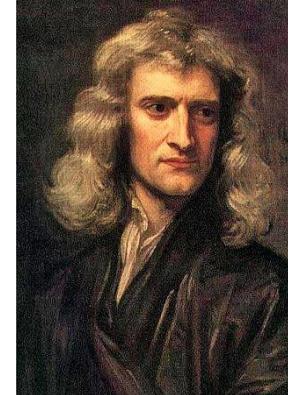
1704



Isaac Newton
(1642–1727)

Explanation of various optical effects by a **particle** model of light.

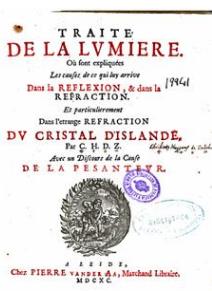
Historical Retrospection



Pierre de
Fermat

(1601 - 1665)

1690



Christiaan Huygens
(1629–1695)

Some first ideas on
wave model of light.

Particle versus Wave Model of Light



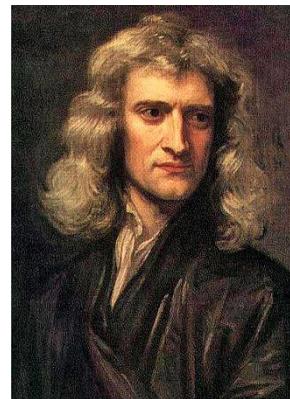
Euclid of Alexandria
(c. 325 BC – 265 BC)



Wave model of light:
Rays are local normal
vectors of wavefronts



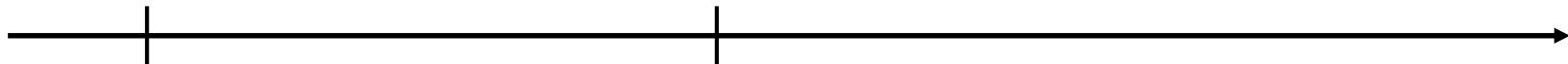
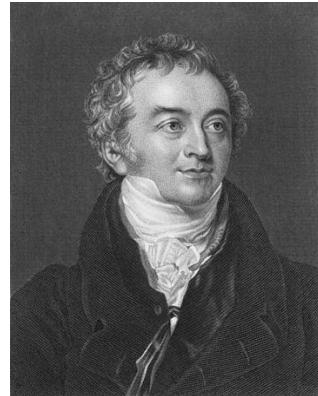
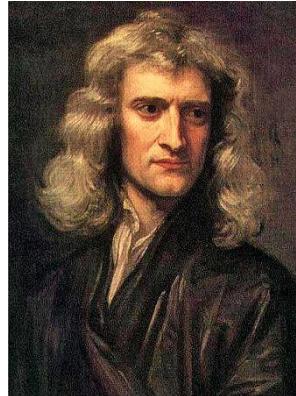
Christiaan Huygens
(1629–1695)



Particle model of light:
Rays represent local
direction of particles

Isaac Newton
(1642–1727)

Historical Retrospective

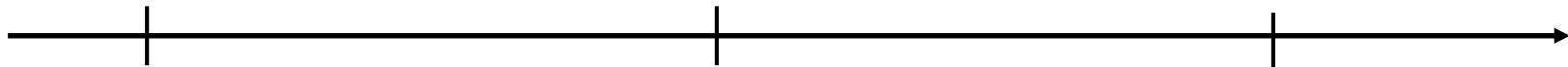
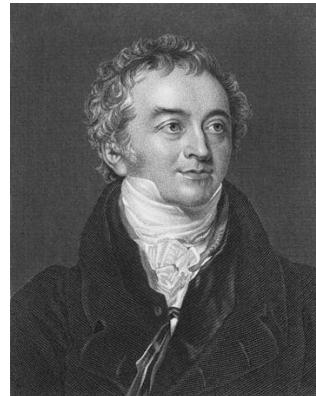
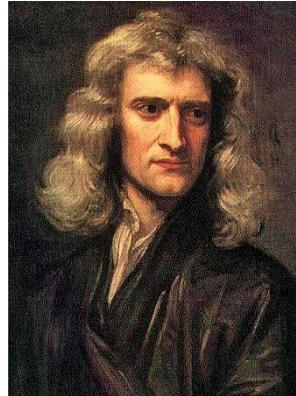


Isaac Newton
(1642–1727)

Thomas Young
(1773-1829)

1804 Young's double slit
 experiemt: **Wave optical
 light model** was supported!

Historical Retrospective



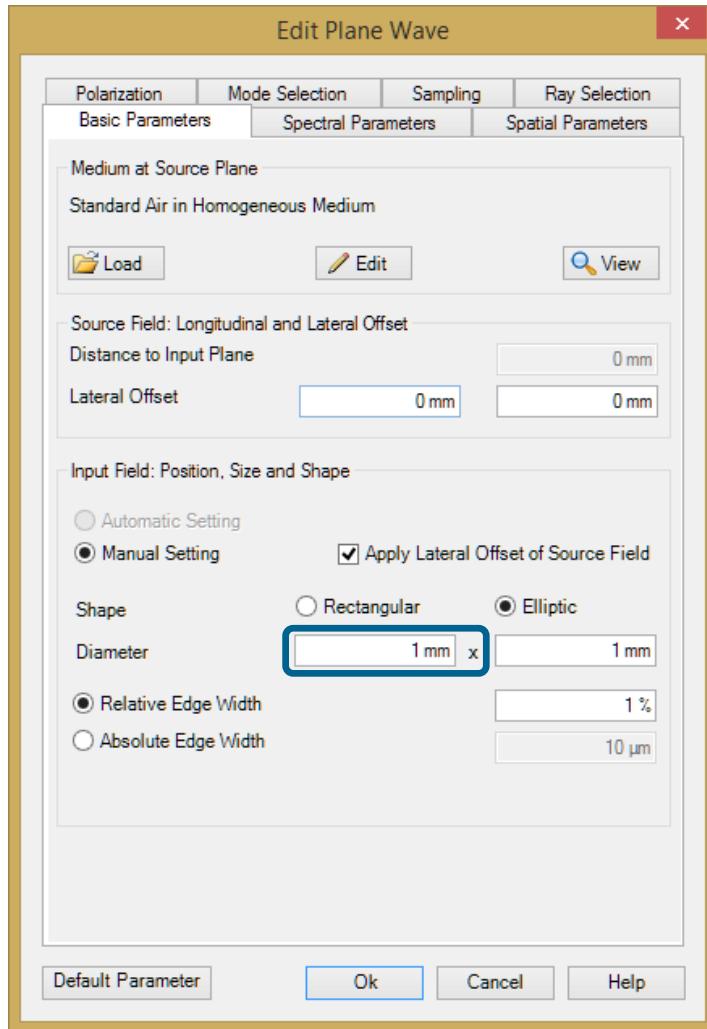
Isaac Newton
(1642–1727)

Thomas Young
(1773-1829)

Augustin-Jean Fresnel
(1788-1827)

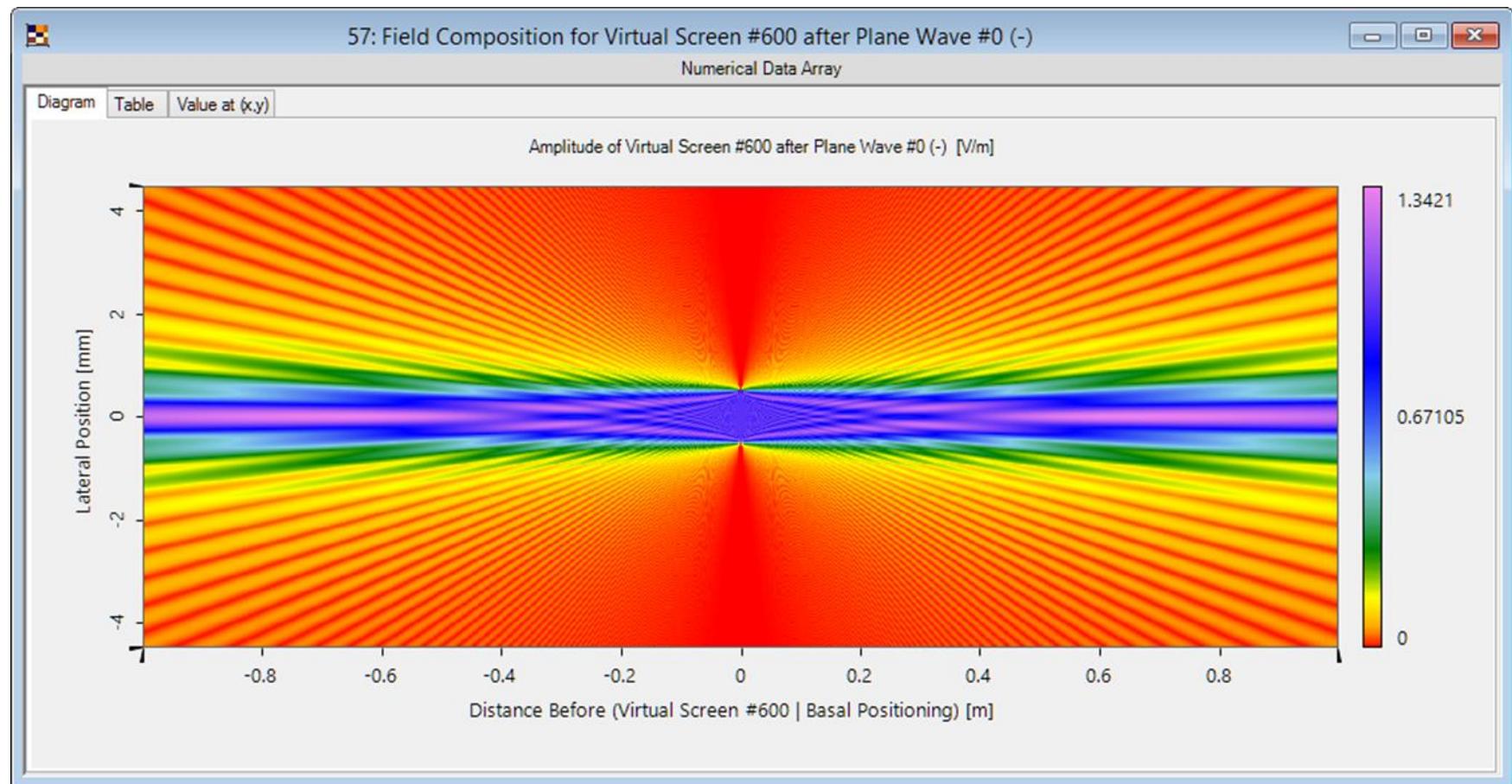
- 1818 • Paraxial diffraction theory
• Poisson spot

Plane Wave: Diameter 1 mm

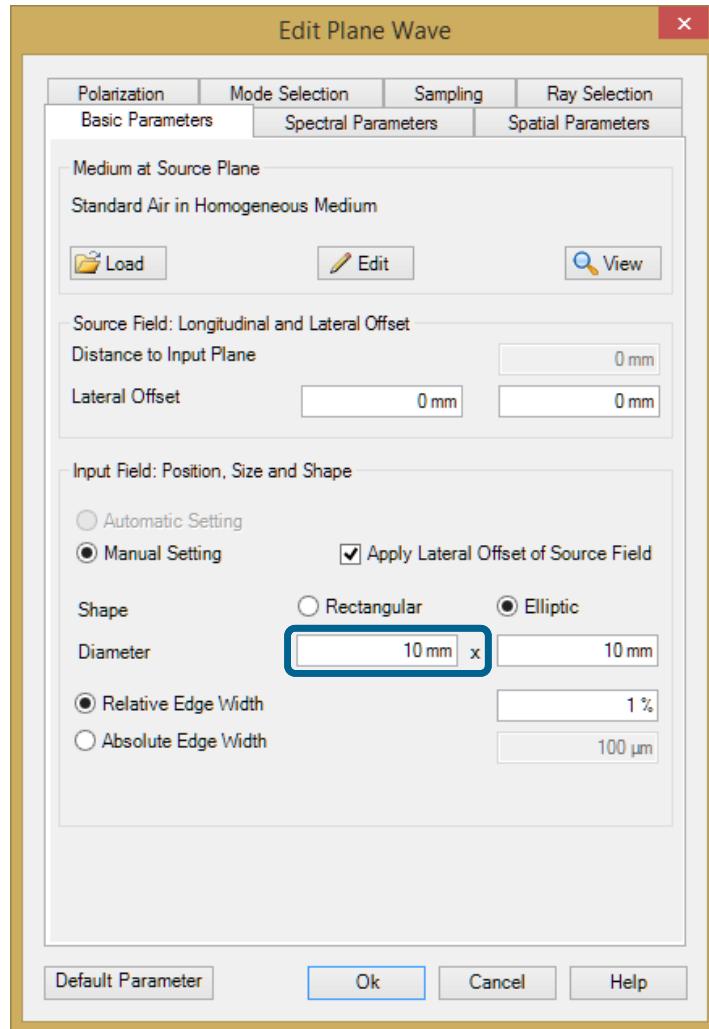


- First we consider a plane wave of 1 mm diameter.
- The edge sharpness is 10 μm .
- It is propagated from -1 m to 1 m, that is we consider a section of 2 m on the z axis.
- In all following examples the field tube is shown in logarithmic color coding.

Plane wave 1 mm diameter: $z= -1, \dots, 1$ m

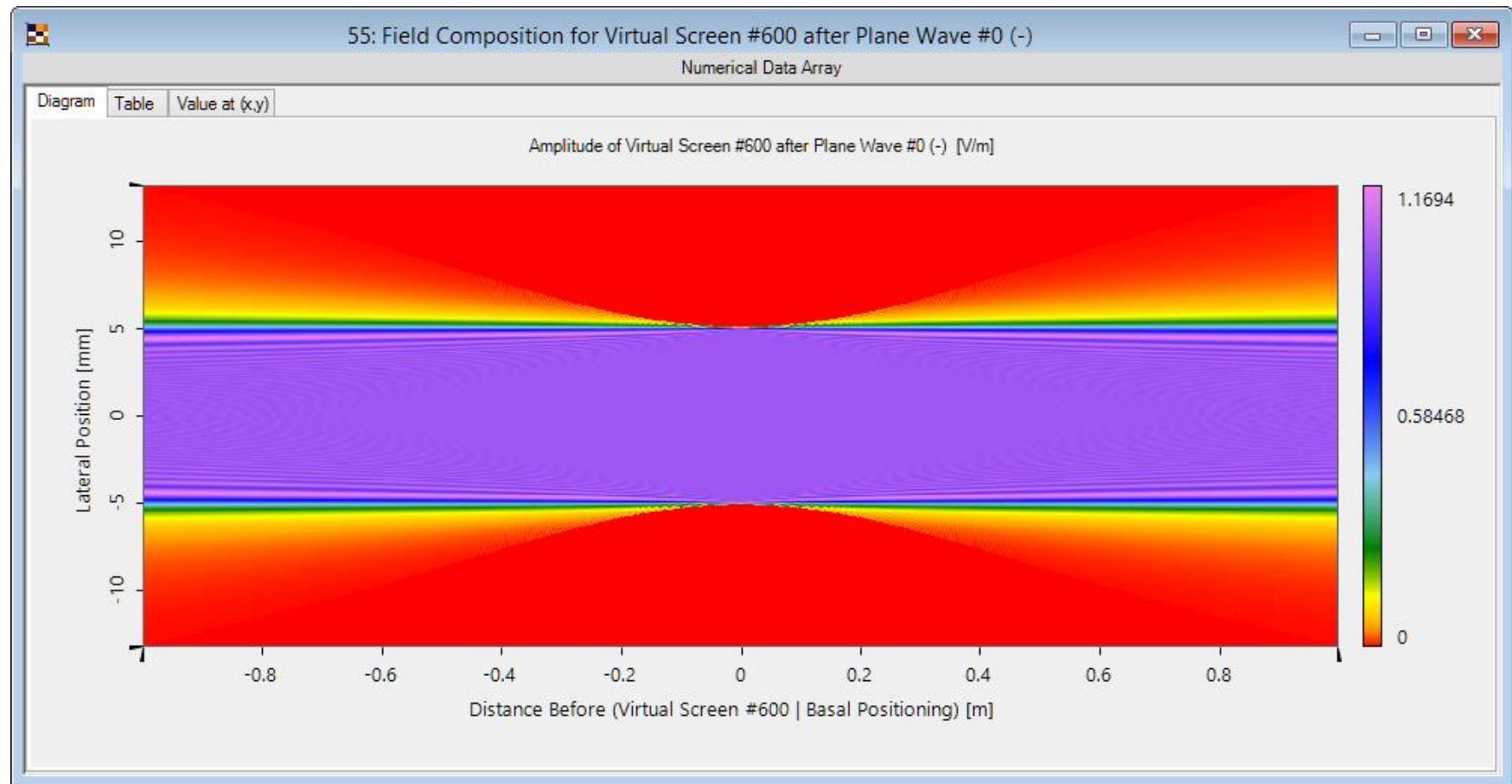


Plane Wave: Diameter 10 mm

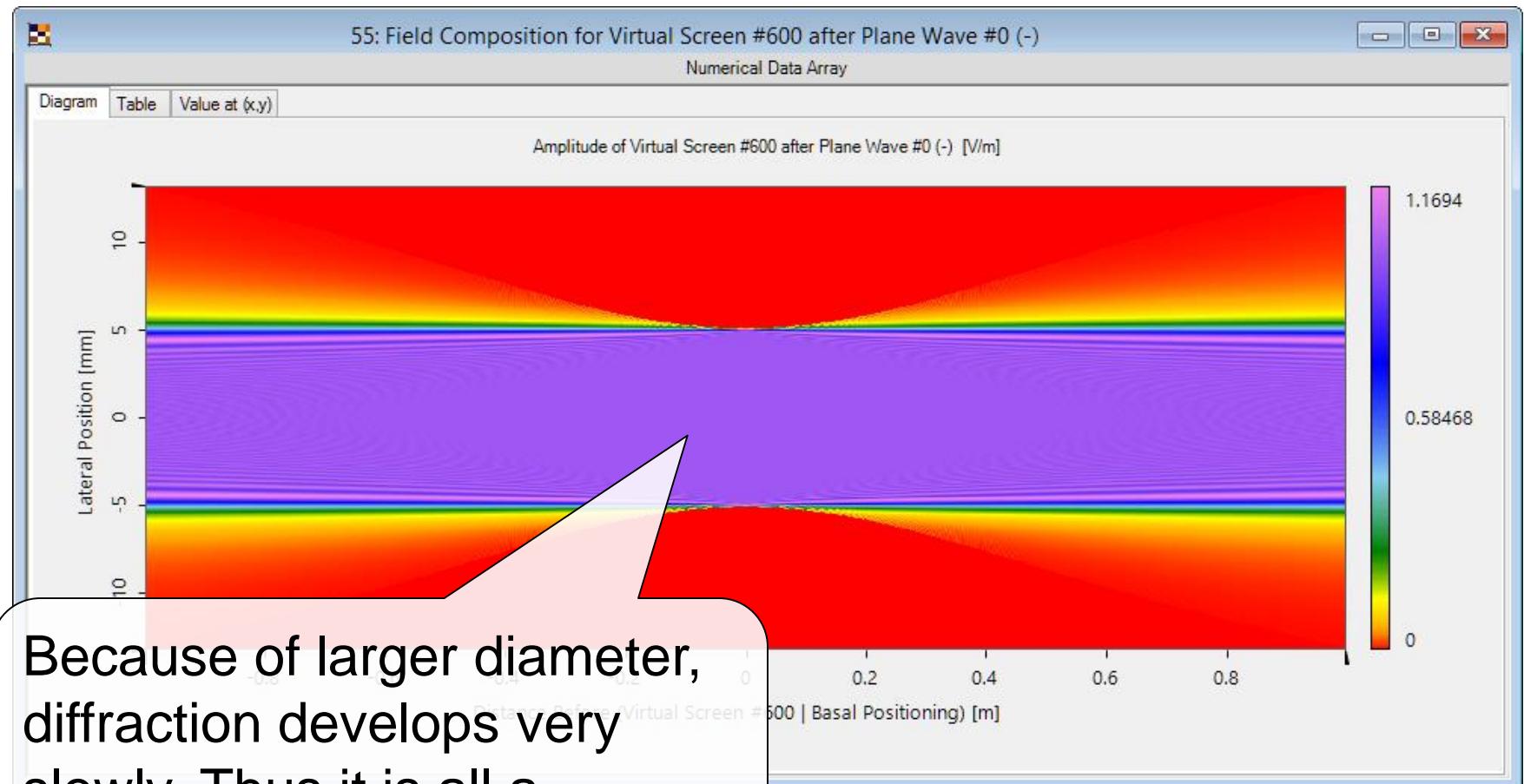


- Next we consider a plane wave of 10 mm diameter.
- The edge sharpness is 100 μm .
- It is propagated from -1 m to 1 m, that is we consider a section of 2 m on the z axis.

Plane wave 10 mm diameter: $z = -1, \dots, 1$ m

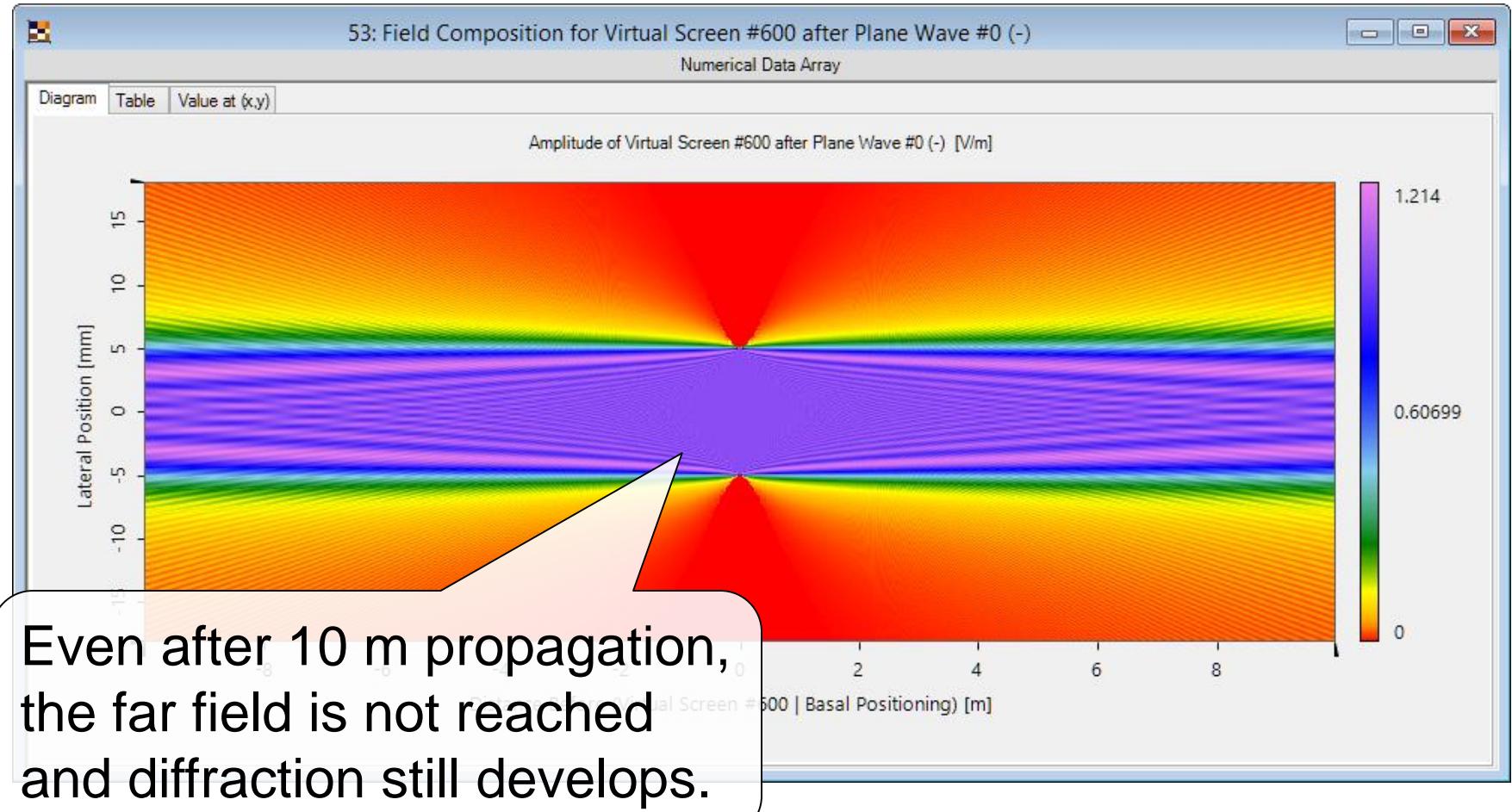


Plane wave 10 mm diameter: $z = -1, \dots, 1$ m

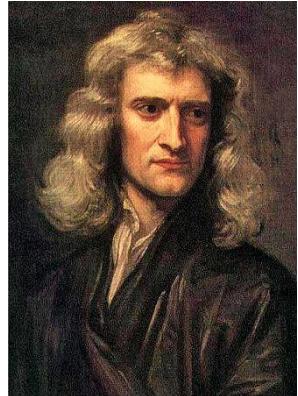


Because of larger diameter, diffraction develops very slowly. Thus it is all a diffractive region.

Plane wave 10 mm diameter: $z = -10, \dots, 10$ m



Physical Optics



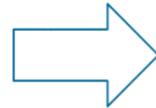
Isaac Newton
(1642–1727)

Augustin-Jean Fresnel
(1788-1827)

James Clerk Maxwell
(1831-1879)

1865

Name	Integral equations	Differential equations
Gauss's law	$\oint_{\partial\Omega} \mathbf{E} \cdot d\mathbf{S} = \frac{1}{\epsilon_0} \iiint_{\Omega} \rho dV$	$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$
Gauss's law for magnetism	$\oint_{\partial\Omega} \mathbf{B} \cdot d\mathbf{S} = 0$	$\nabla \cdot \mathbf{B} = 0$
Maxwell-Faraday equation (Faraday's law of induction)	$\oint_{\partial\Sigma} \mathbf{E} \cdot d\ell = -\frac{d}{dt} \iint_{\Sigma} \mathbf{B} \cdot d\mathbf{S}$	$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$
Ampère's circuital law (with Maxwell's addition)	$\oint_{\partial\Sigma} \mathbf{B} \cdot d\ell = \mu_0 \iint_{\Sigma} \mathbf{J} \cdot d\mathbf{S} + \mu_0 \epsilon_0 \frac{d}{dt} \iint_{\Sigma} \mathbf{E} \cdot d\mathbf{S}$	$\nabla \times \mathbf{B} = \mu_0 \left(\mathbf{J} + \epsilon_0 \frac{\partial \mathbf{E}}{\partial t} \right)$



Electromagnetic field model of light was born!

Conclusion

Fermat's principle



Maxwell's equations



Ray or
geometrical optics



Physical or
electromagnetic optics

Optical Design



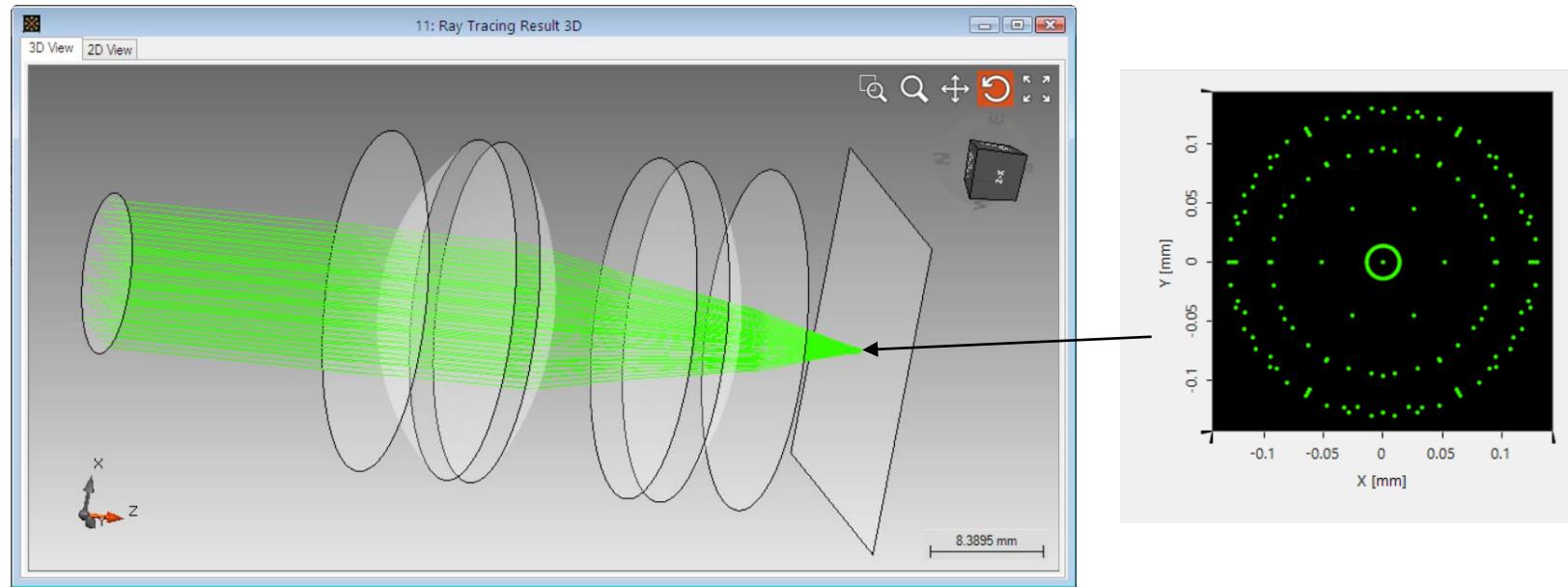
Light appears
in form of rays.



Design of optical instruments was based on
geometrical optics and that has not changed
a lot since then!

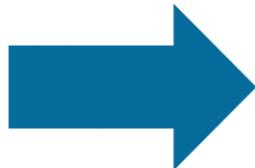
Geometrical Optics and Ray Tracing

- Geometrical optics is the basic approach in optical design.
- Ray Tracing, the geometrical-optics based modeling algorithm, is the most often used tool in optical design.



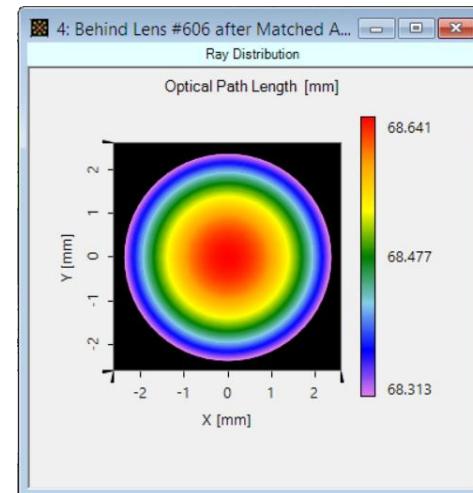
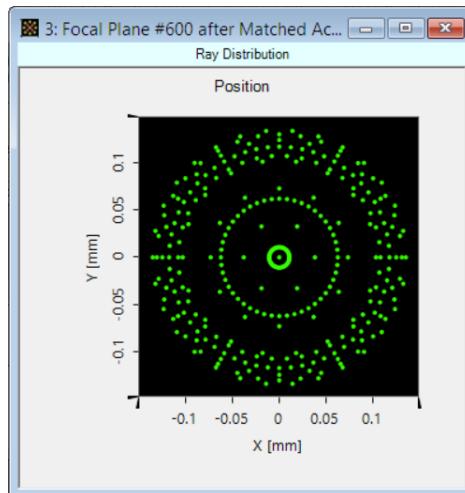
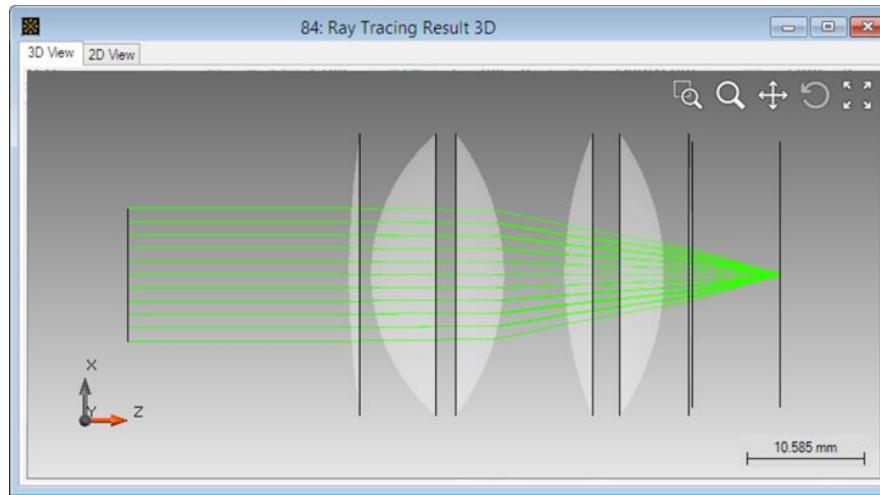
Geometrical Optics and Ray Tracing

- Geometrical optics is the basic approach in optical design.
- Ray Tracing, the geometrical-optics based modeling algorithm, is the most often used tool in optical design.



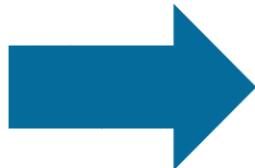
VirtualLab Fusion includes a full ray tracing engine for modeling and optimization.

Ray Tracing in VirtualLab Fusion



Geometrical Optics and Ray Tracing

- Geometrical optics is the basic approach in optical design.
- Ray Tracing, the geometrical-optics based modeling algorithm, is the most often used tool in optical design.



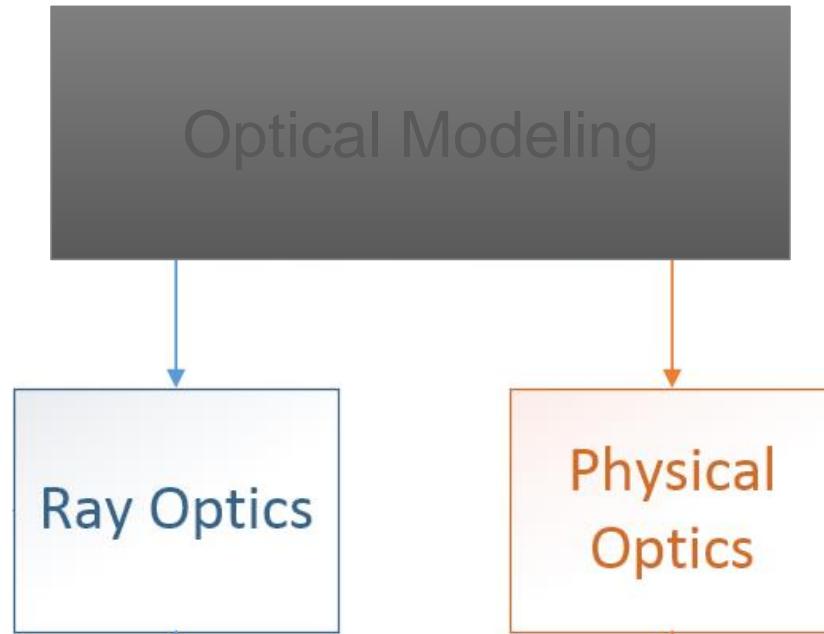
VirtualLab Fusion includes a full ray tracing engine for modeling and optimization.

Ray and Field Tracing

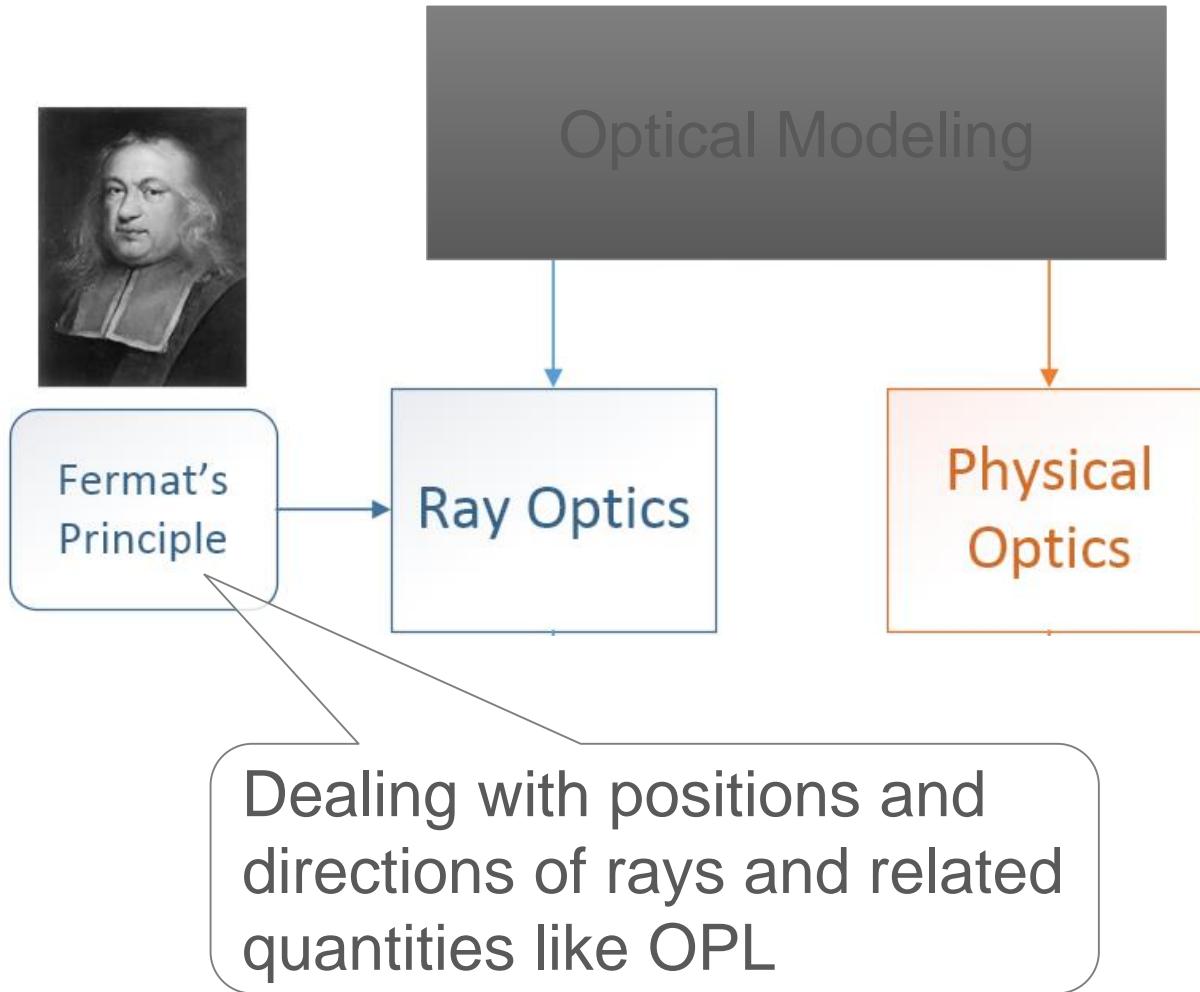


Optical Modeling

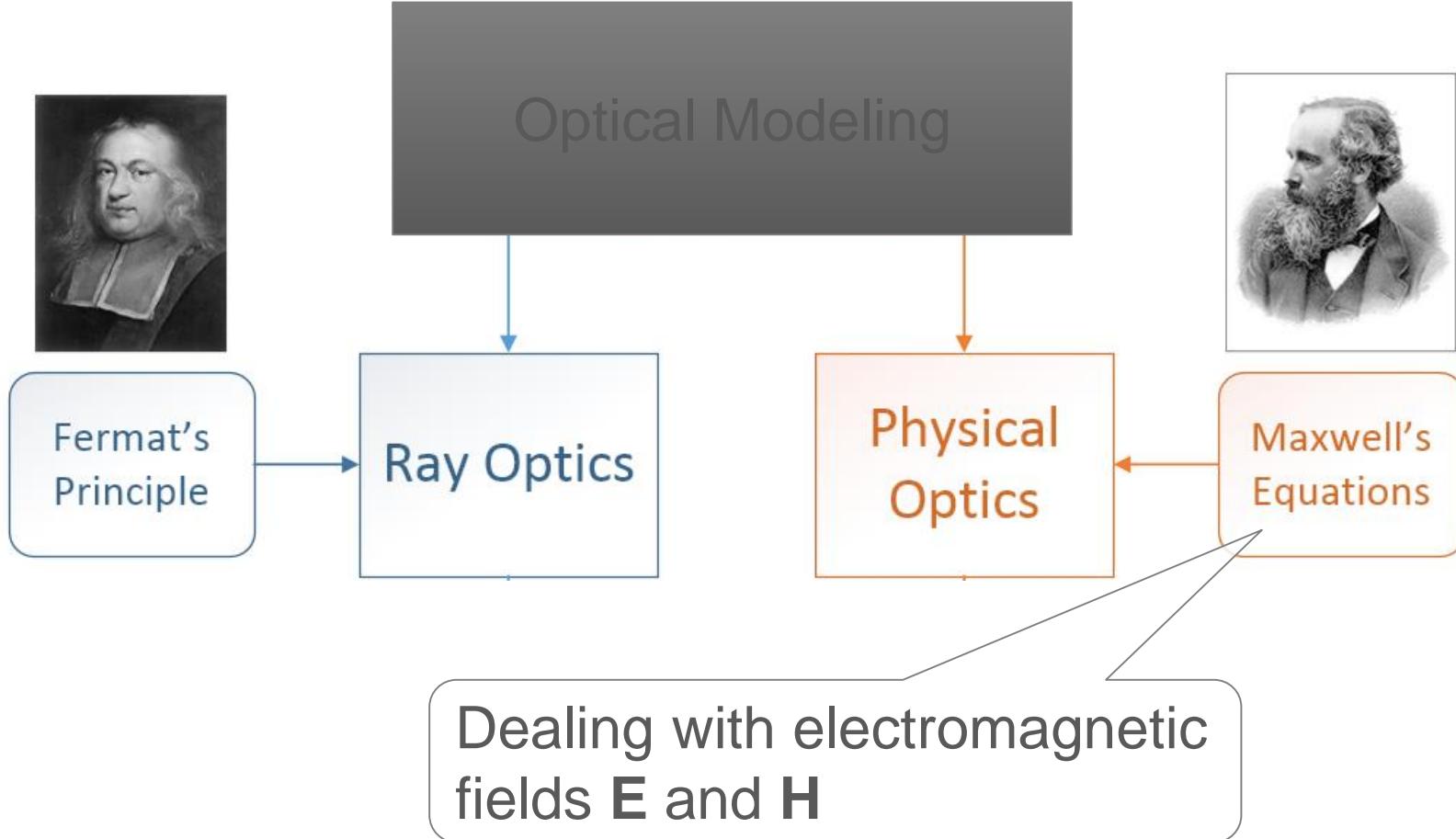
Ray and Field Tracing



Ray and Field Tracing



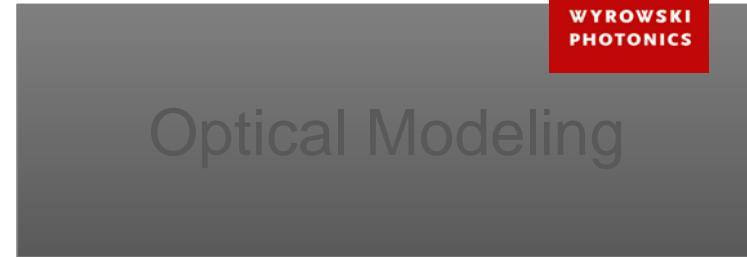
Ray and Field Tracing



Ray and Field Tracing



Fermat's
Principle



Ray Optics

Physical
Optics



Maxwell's
Equations

Ray and Field Tracing



Fermat's
Principle



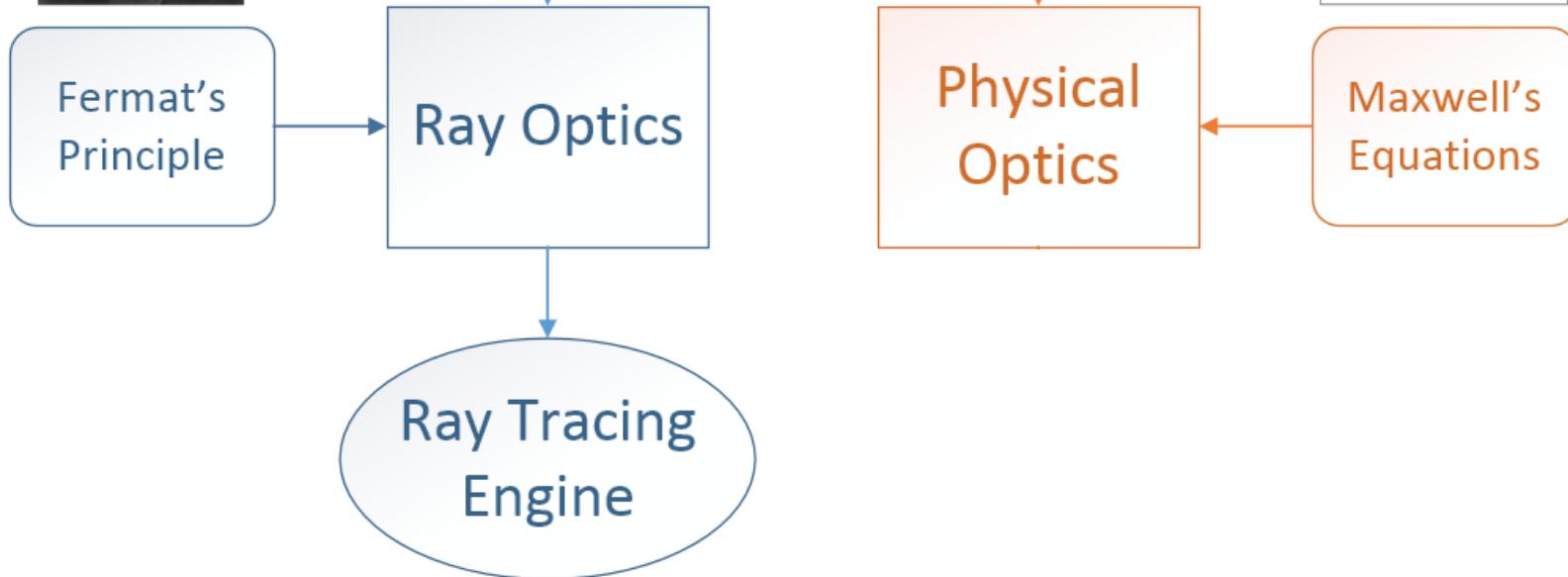
Ray Optics



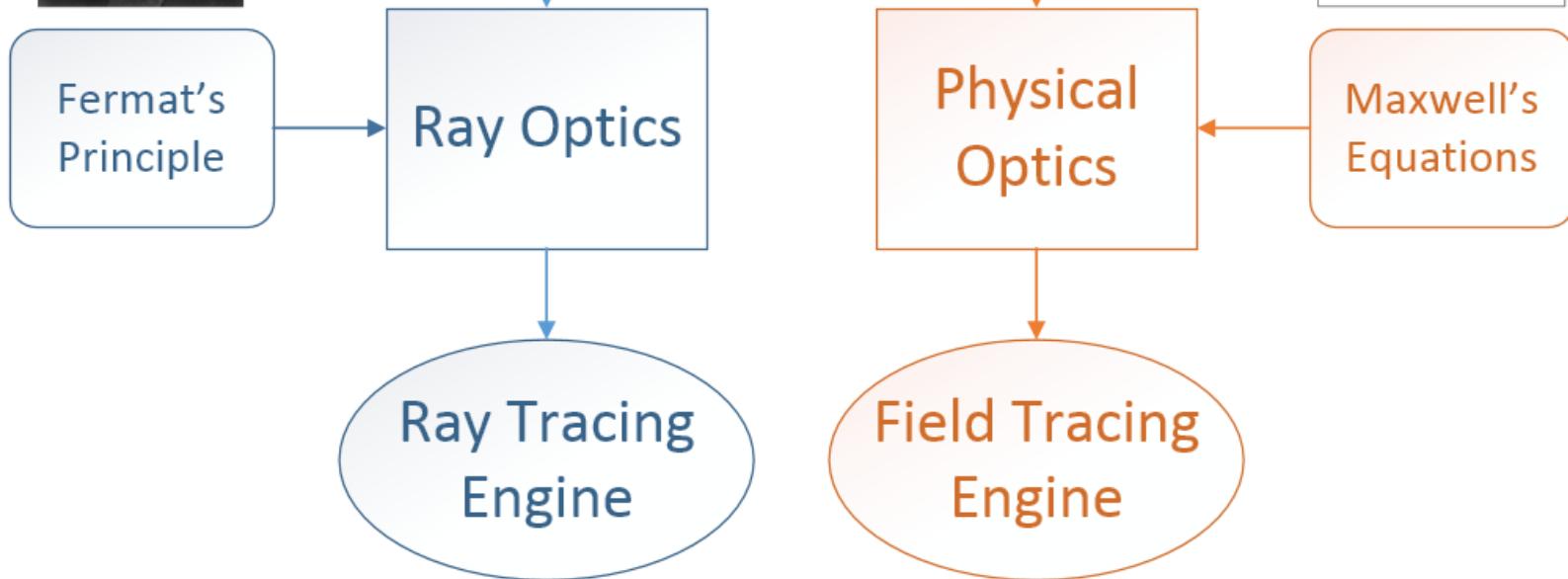
Physical
Optics

Maxwell's
Equations

Ray and Field Tracing



Ray and Field Tracing



Ray and Field Tracing



Fermat's Principle

Ray Optics

Powerful basis of
optical design

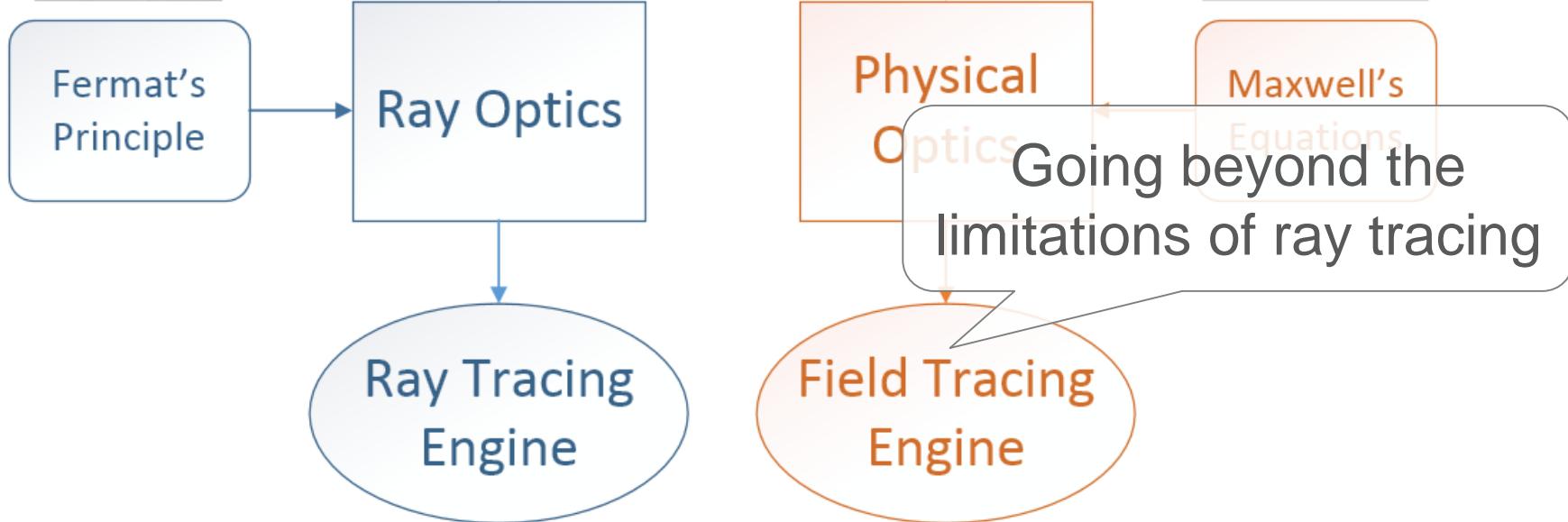
Ray Tracing
Engine

Physical
Optics

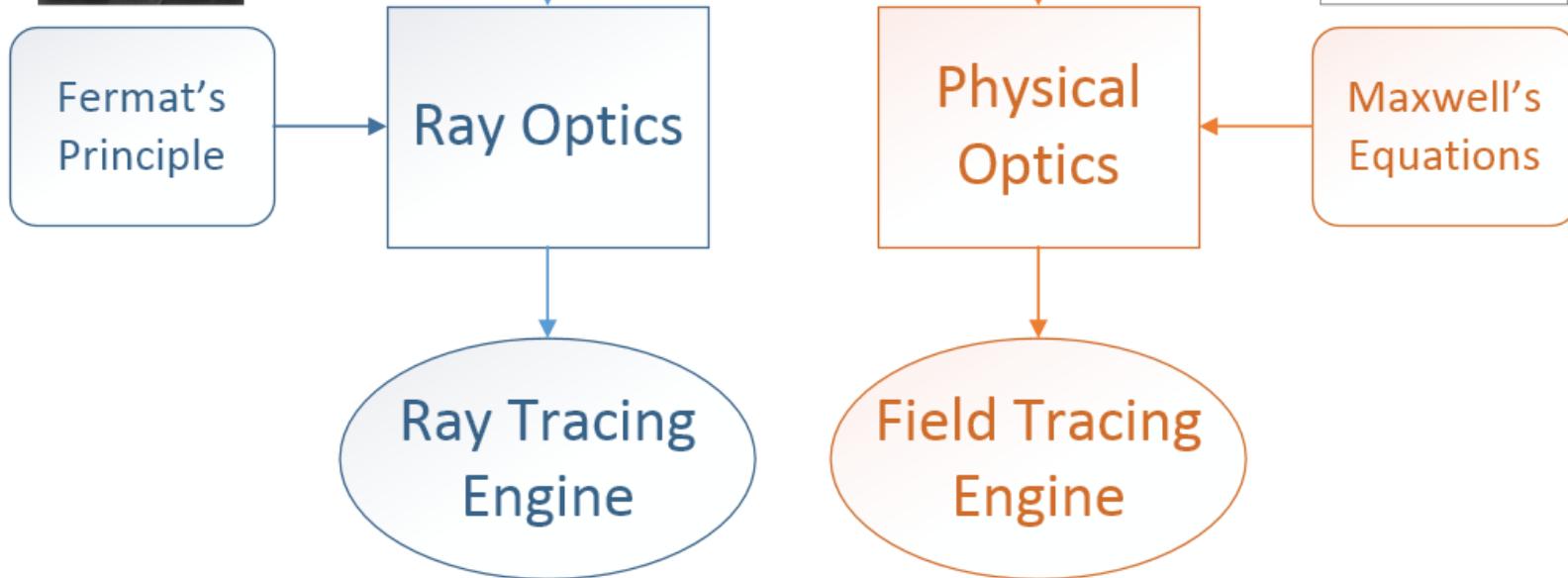
Maxwell's
Equations

Field Tracing
Engine

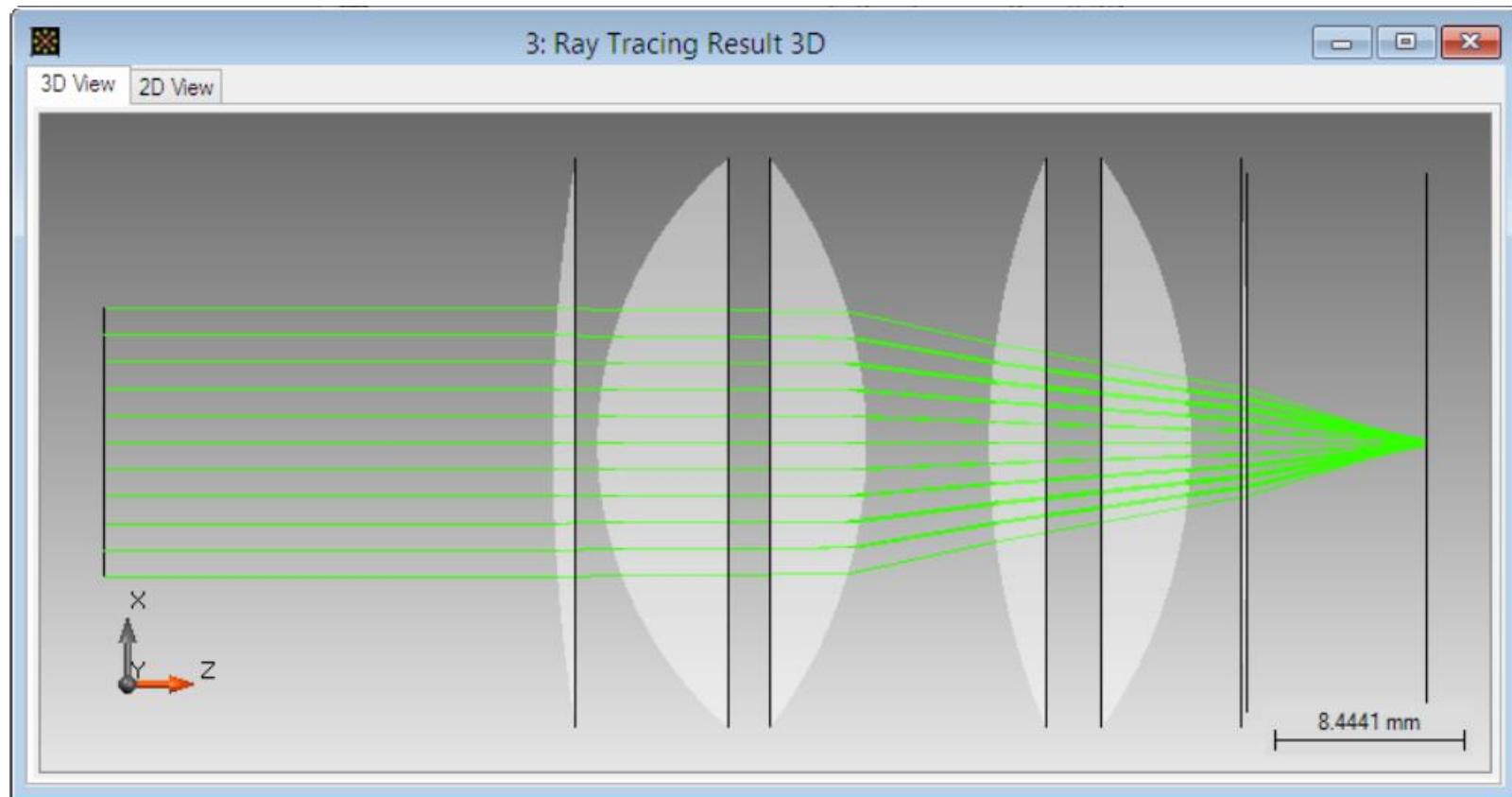
Ray and Field Tracing



Ray and Field Tracing

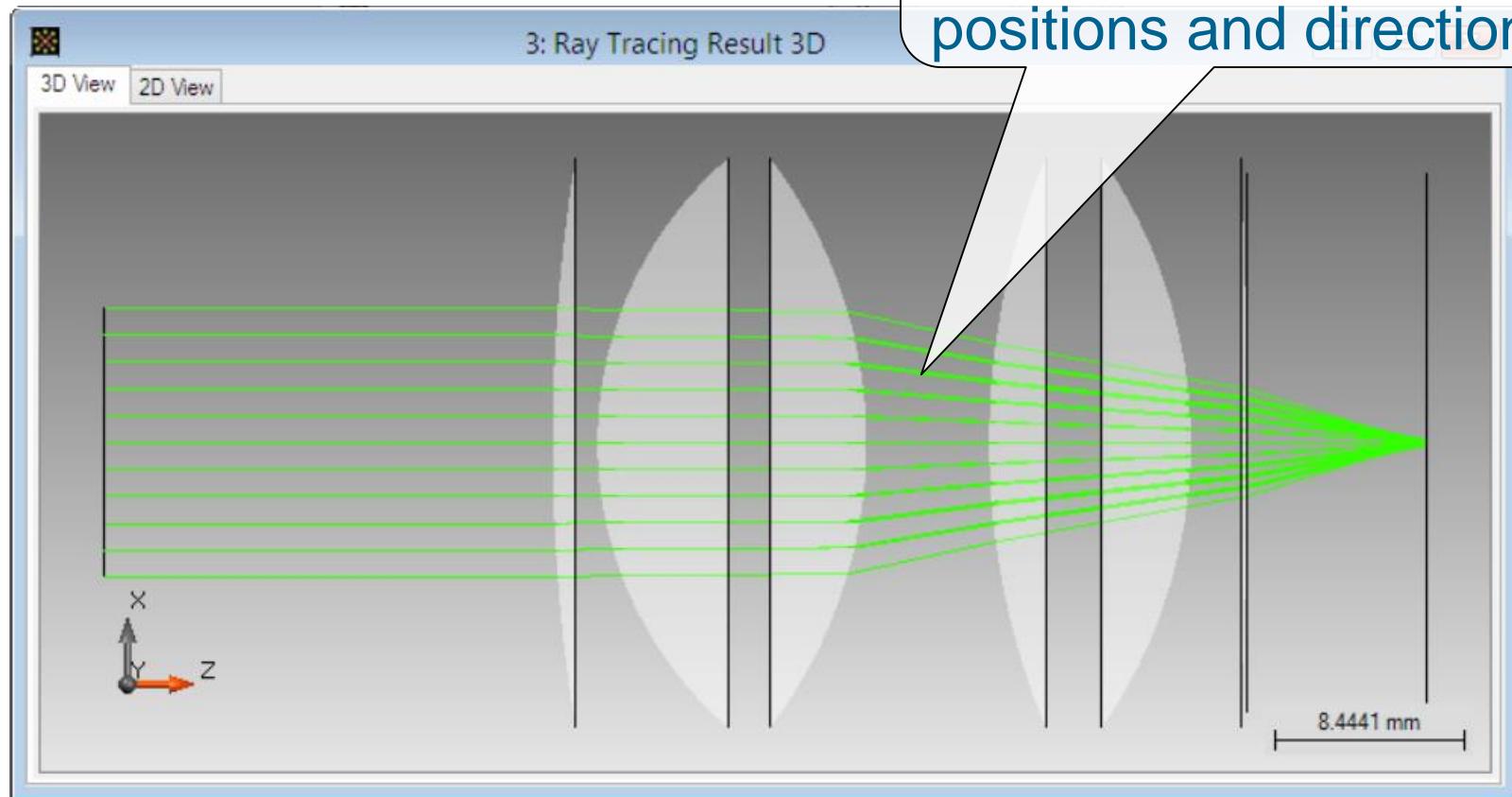


Ray Tracing Concept and Limitations

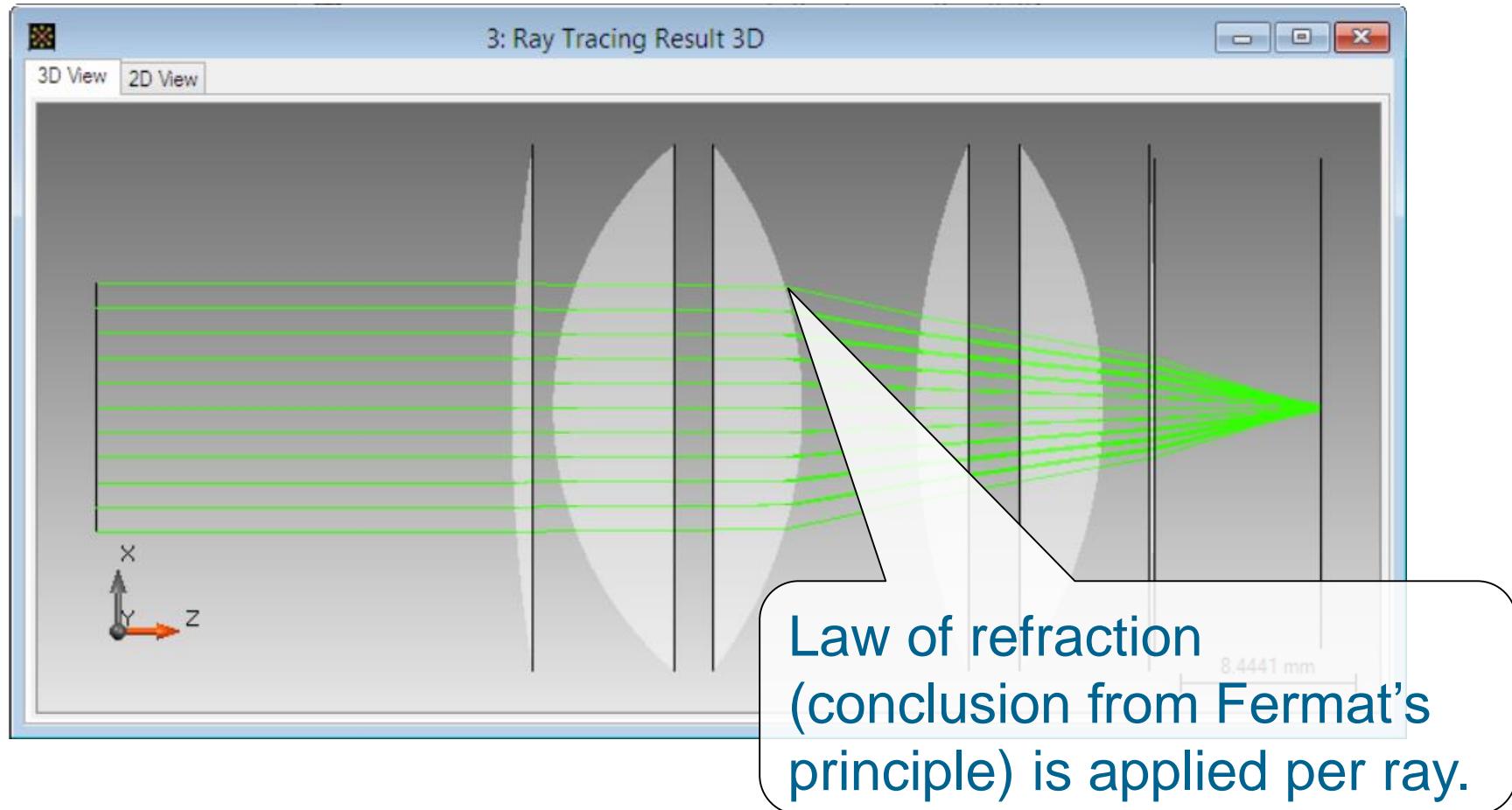


Ray Tracing Concept and Limitations

Rays are traced by determining their positions and directions.

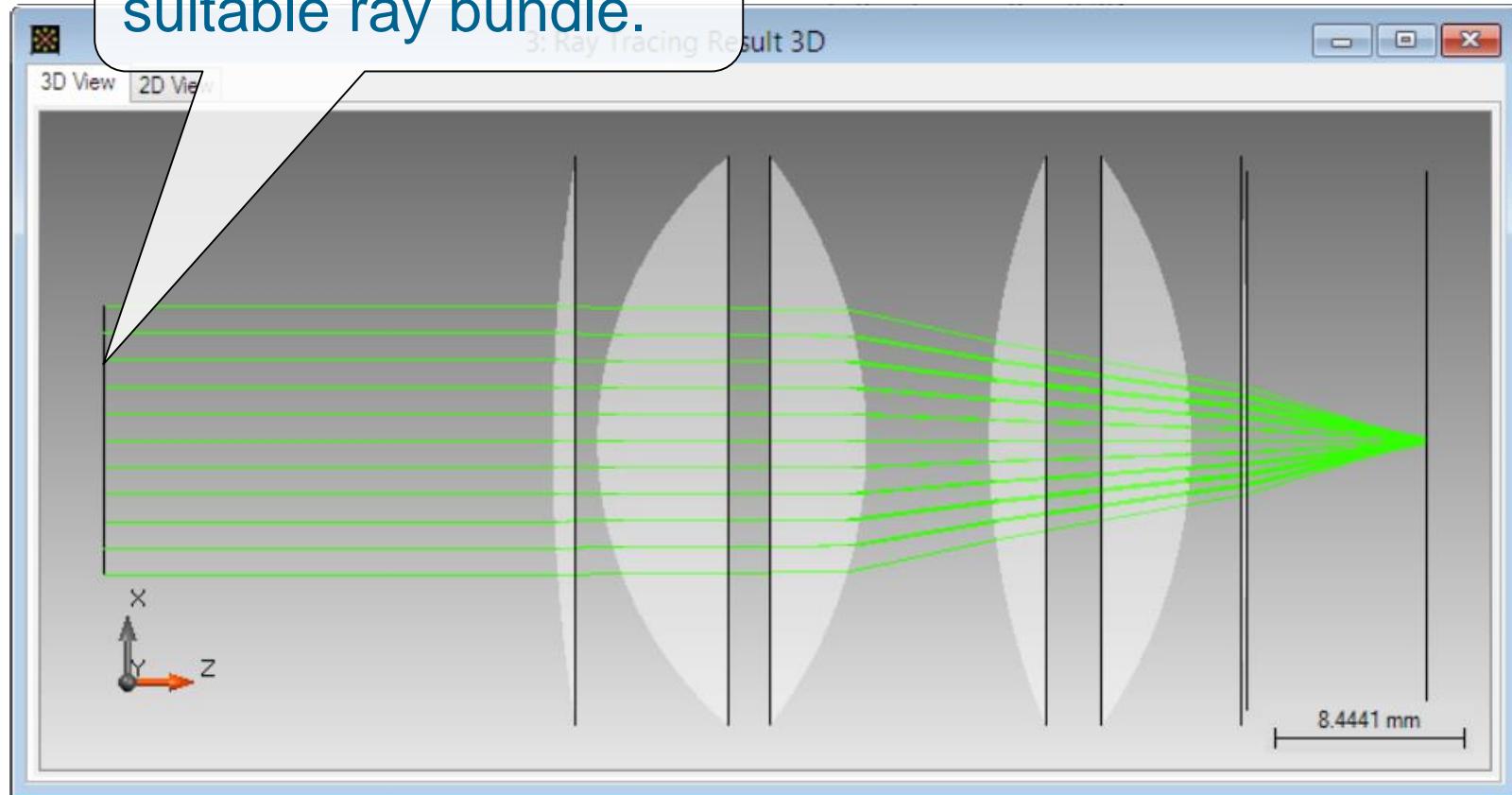


Ray Tracing Concept and Limitations

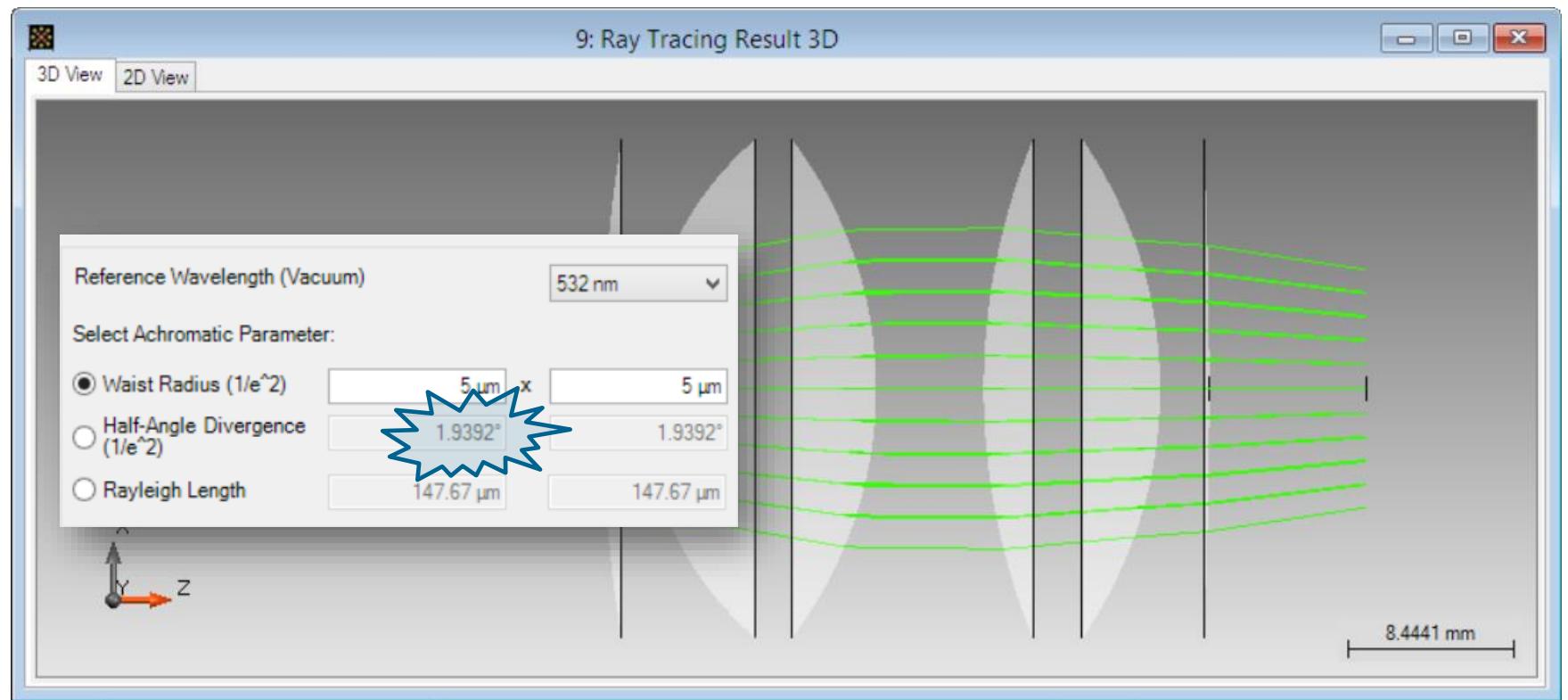


Ray Tracing Concept and Limitations

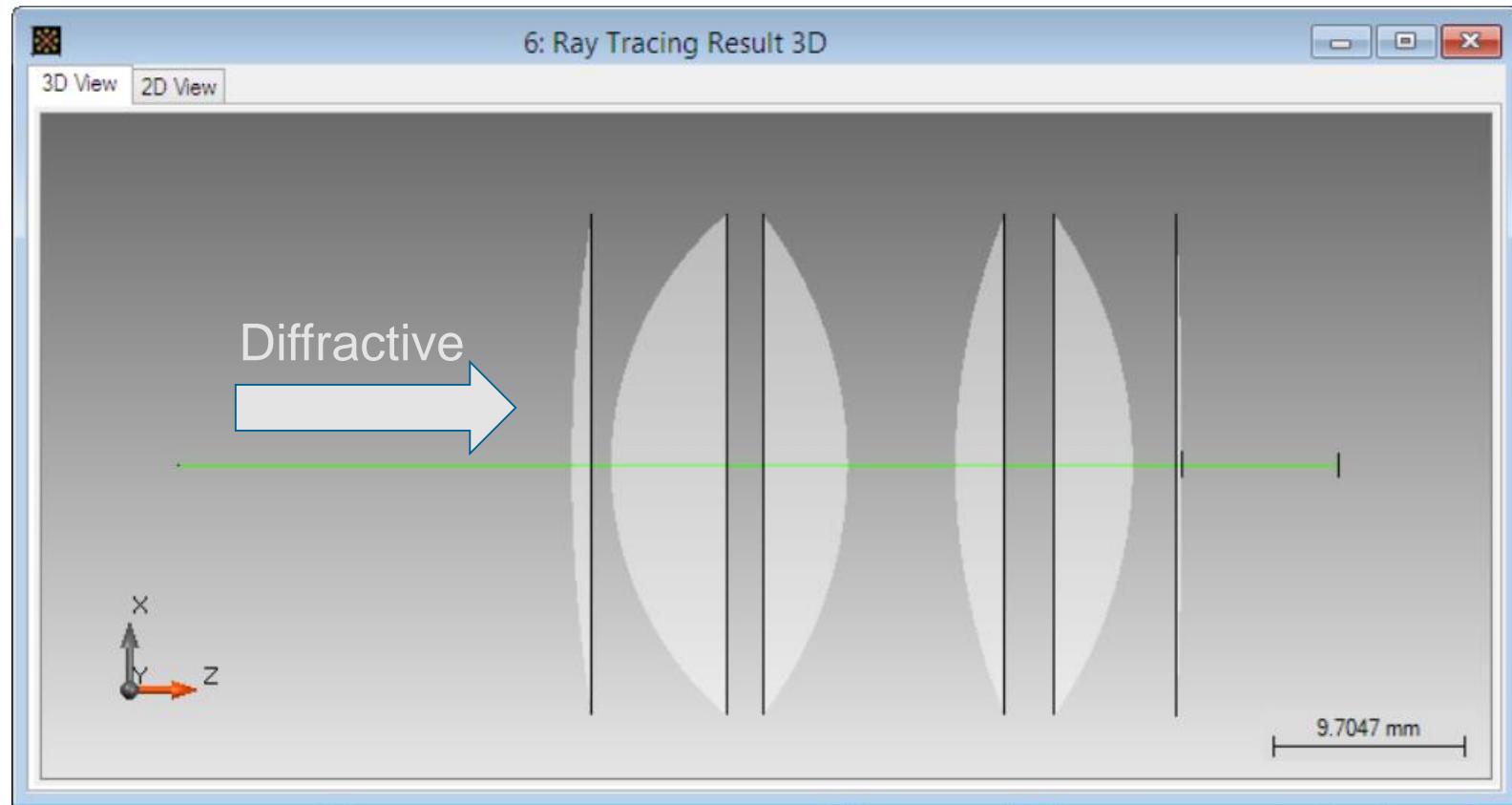
Source modeled by a suitable ray bundle.



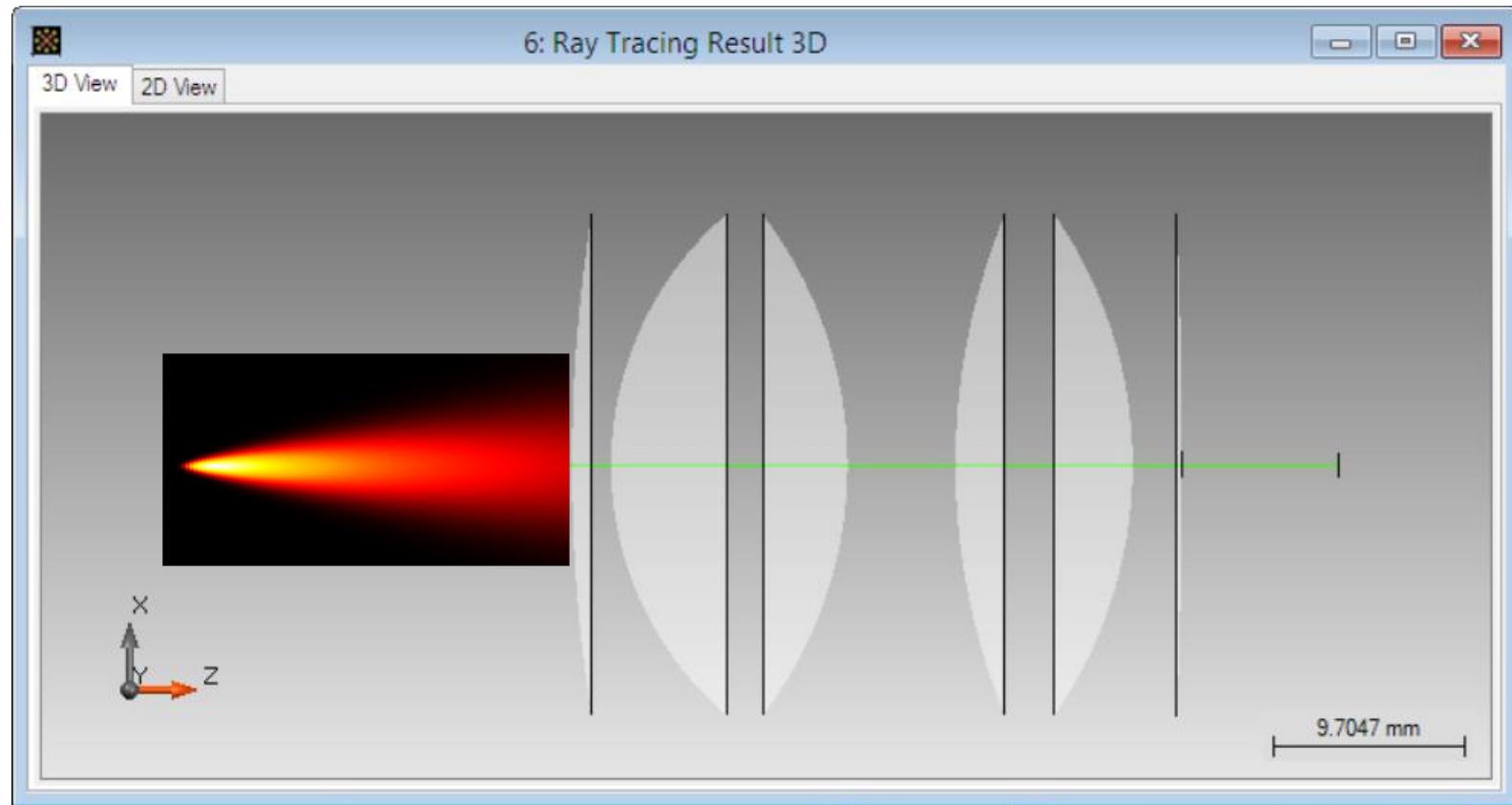
Ray Tracing Limitations: Gaussian Source



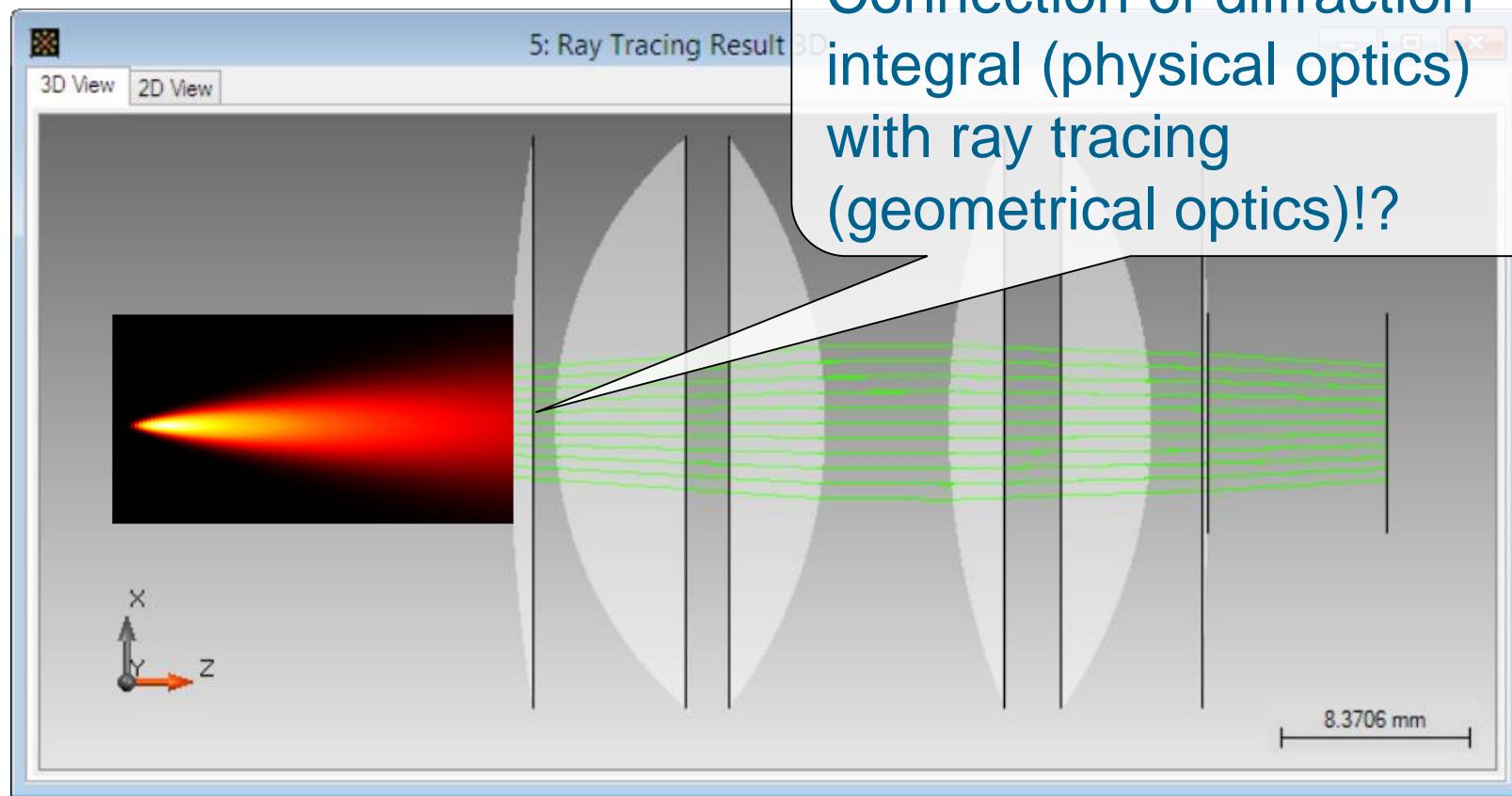
Ray Tracing Limitations: Gaussian Source



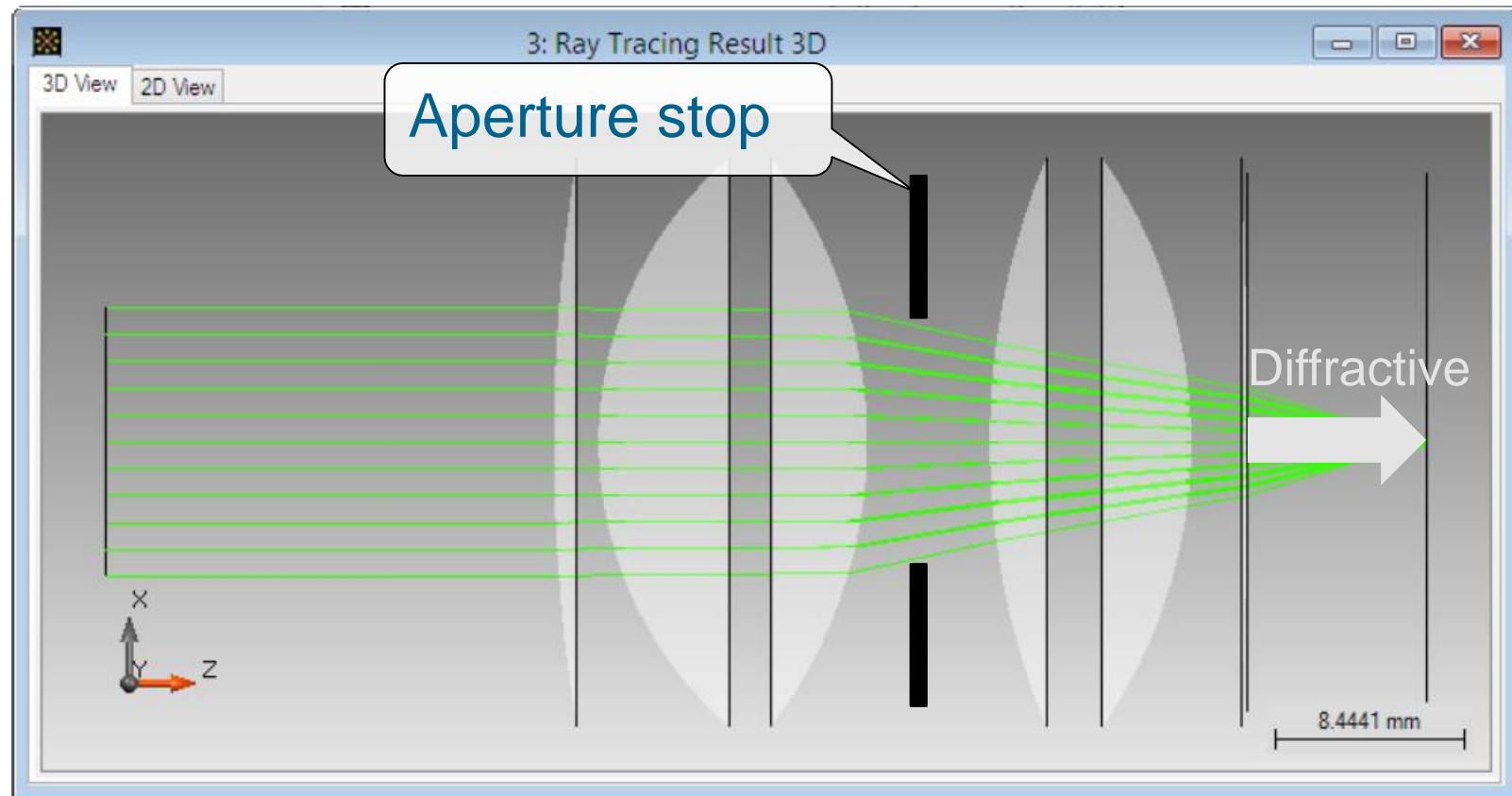
Ray Tracing Limitations: Gaussian Source



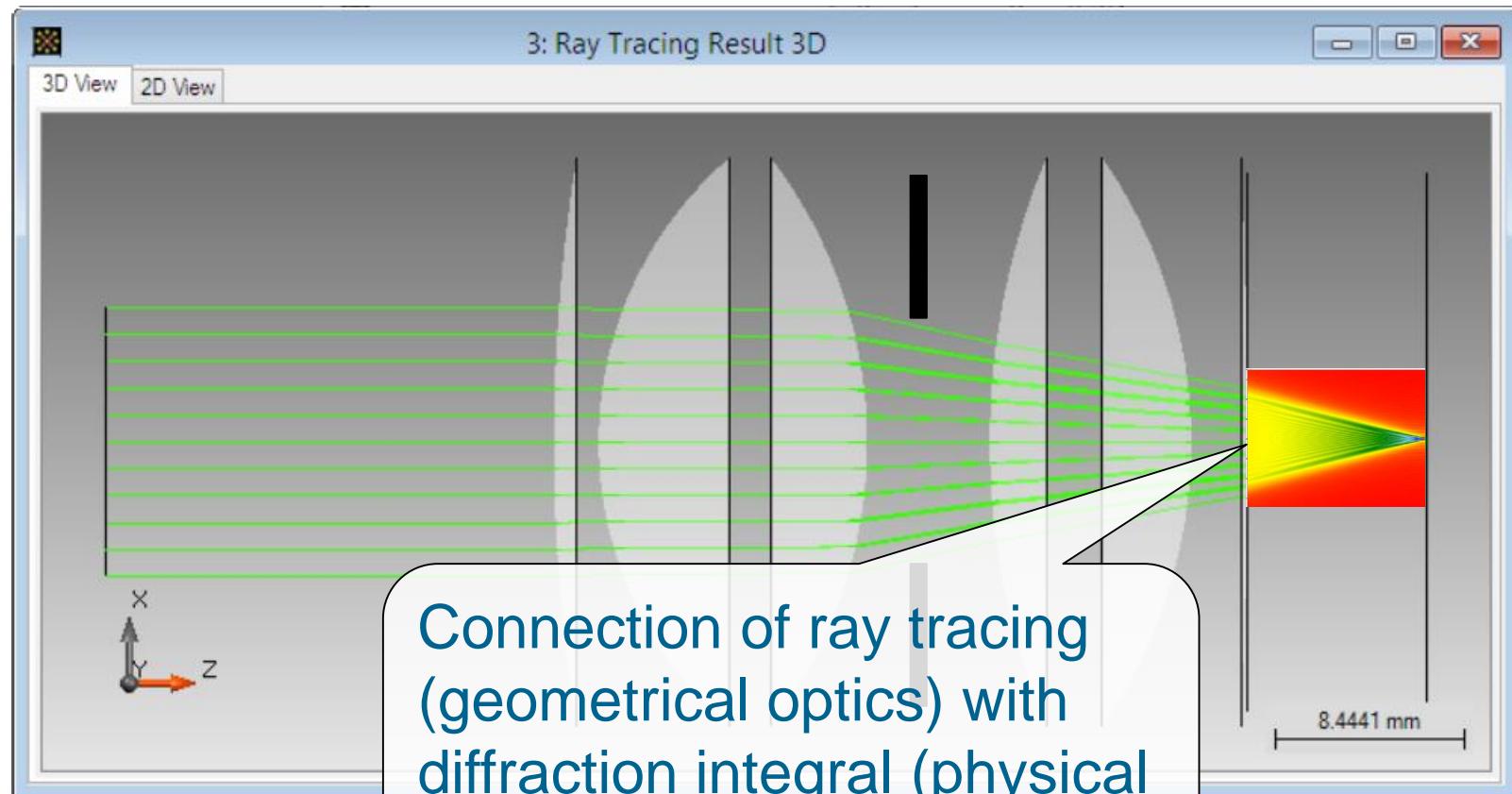
Ray Tracing Limitations: Gaussian Source



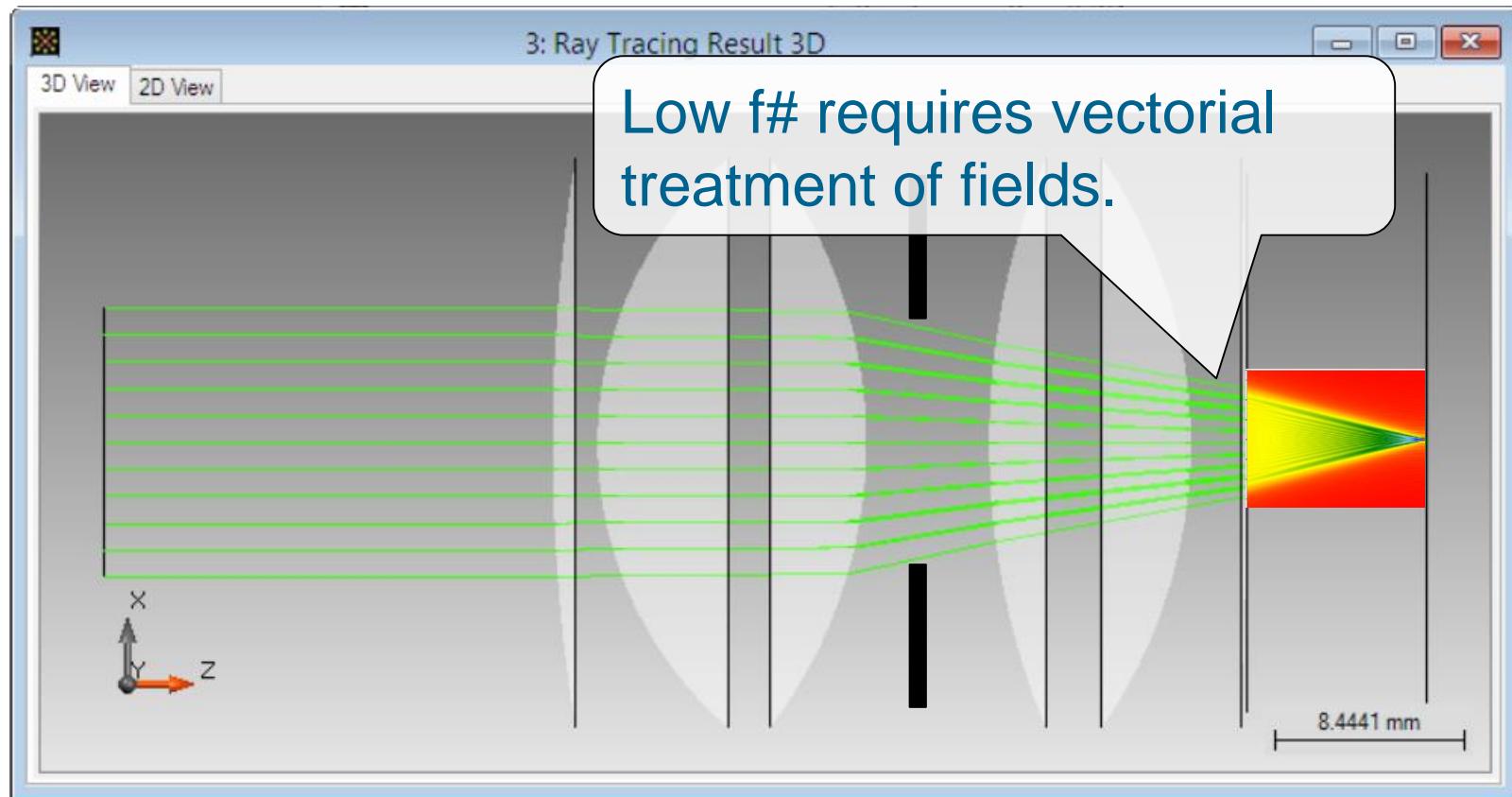
Ray Tracing Limitations: Focusing



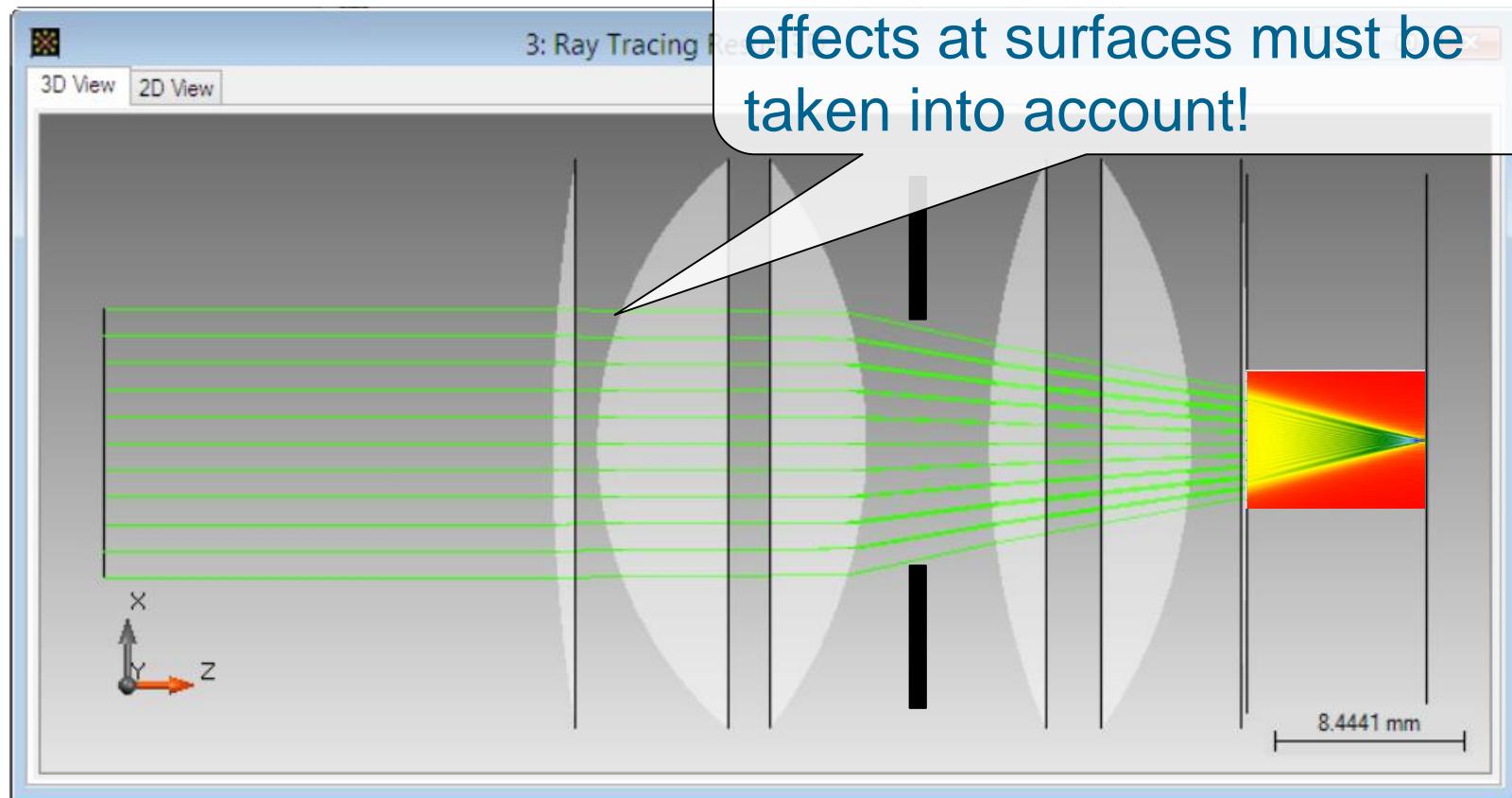
Ray Tracing Limitations: Focusing



Ray Tracing Limitations: Vectorial Modeling

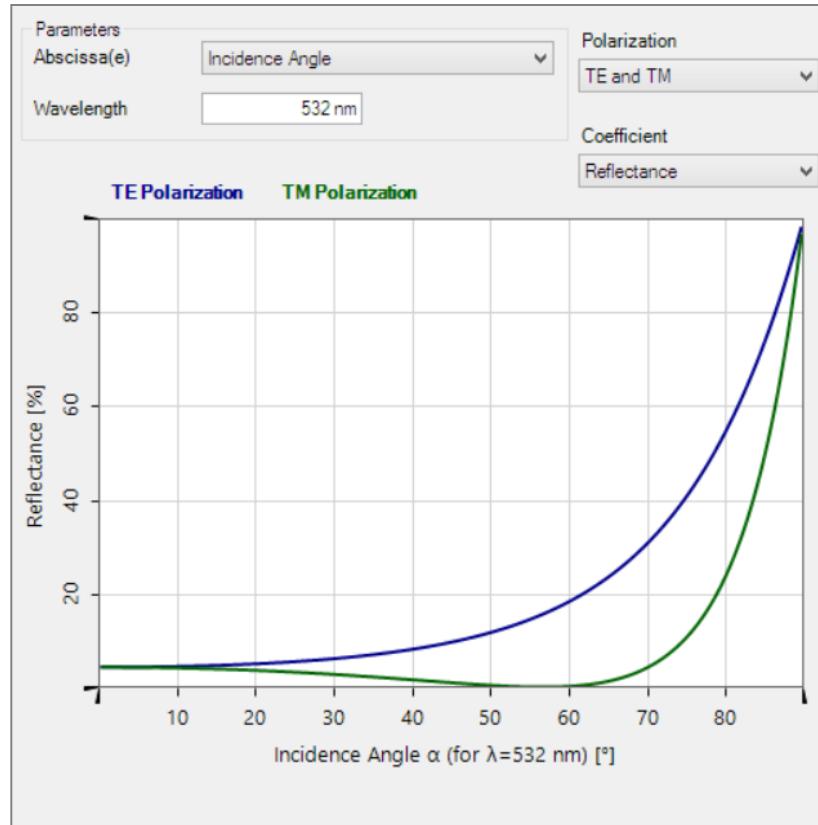


Ray Tracing Limitations: Vectorial Modeling

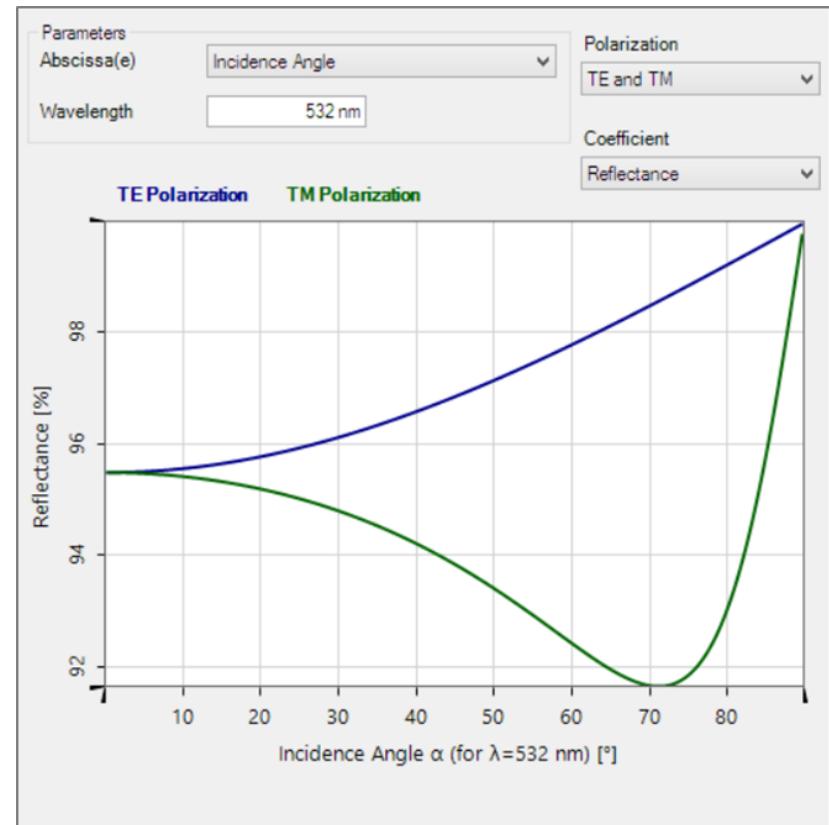


Fresnel Effect: Reflectance for TE/TM

Air vs. BK7 glass

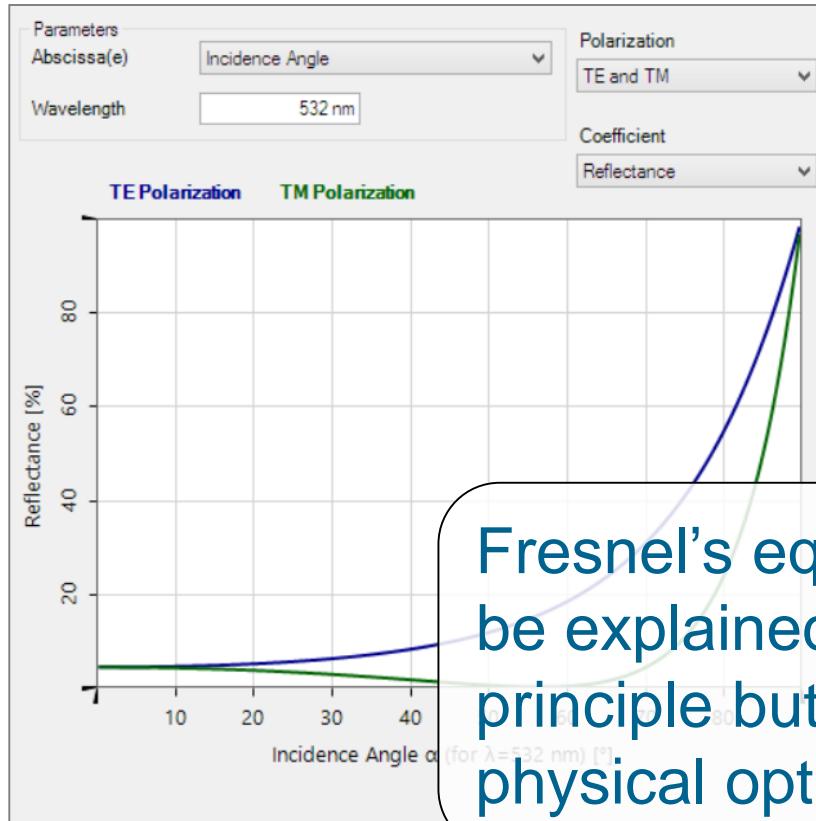


Air vs. silver

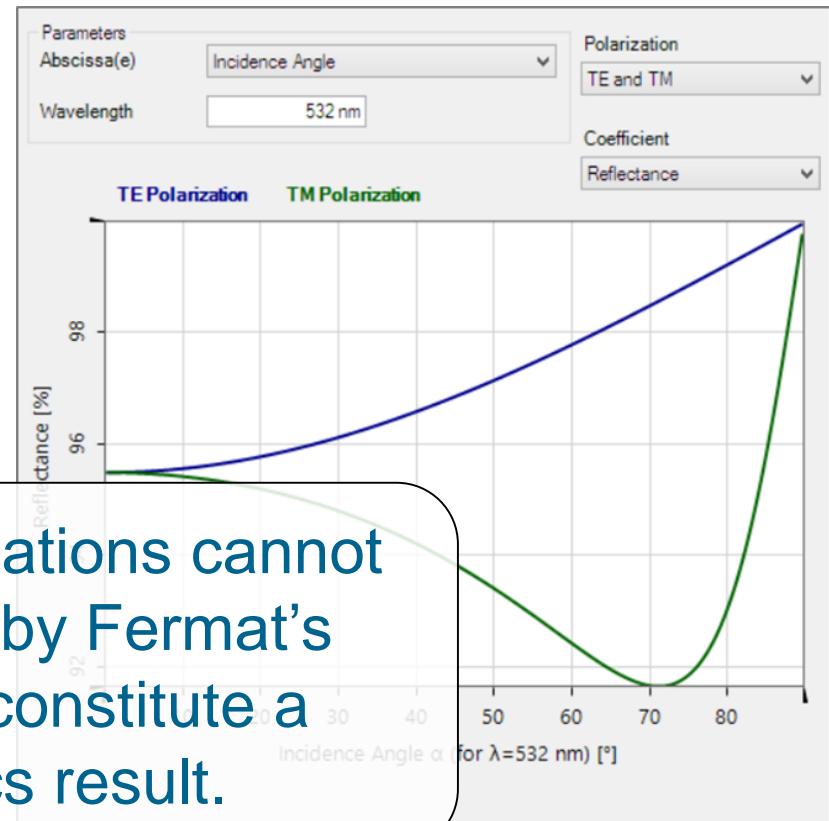


Fresnel Effect: Reflectance for TE/TM

Air vs. BK7 glass

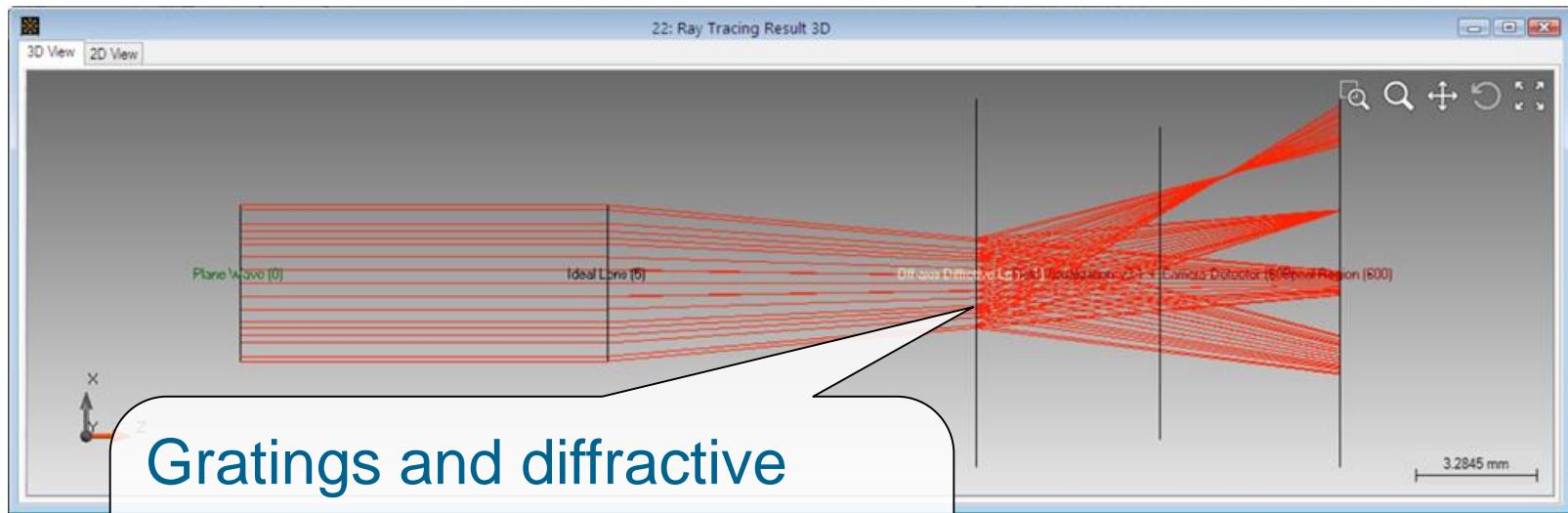


Air vs. silver



Fresnel's equations cannot be explained by Fermat's principle but constitute a physical optics result.

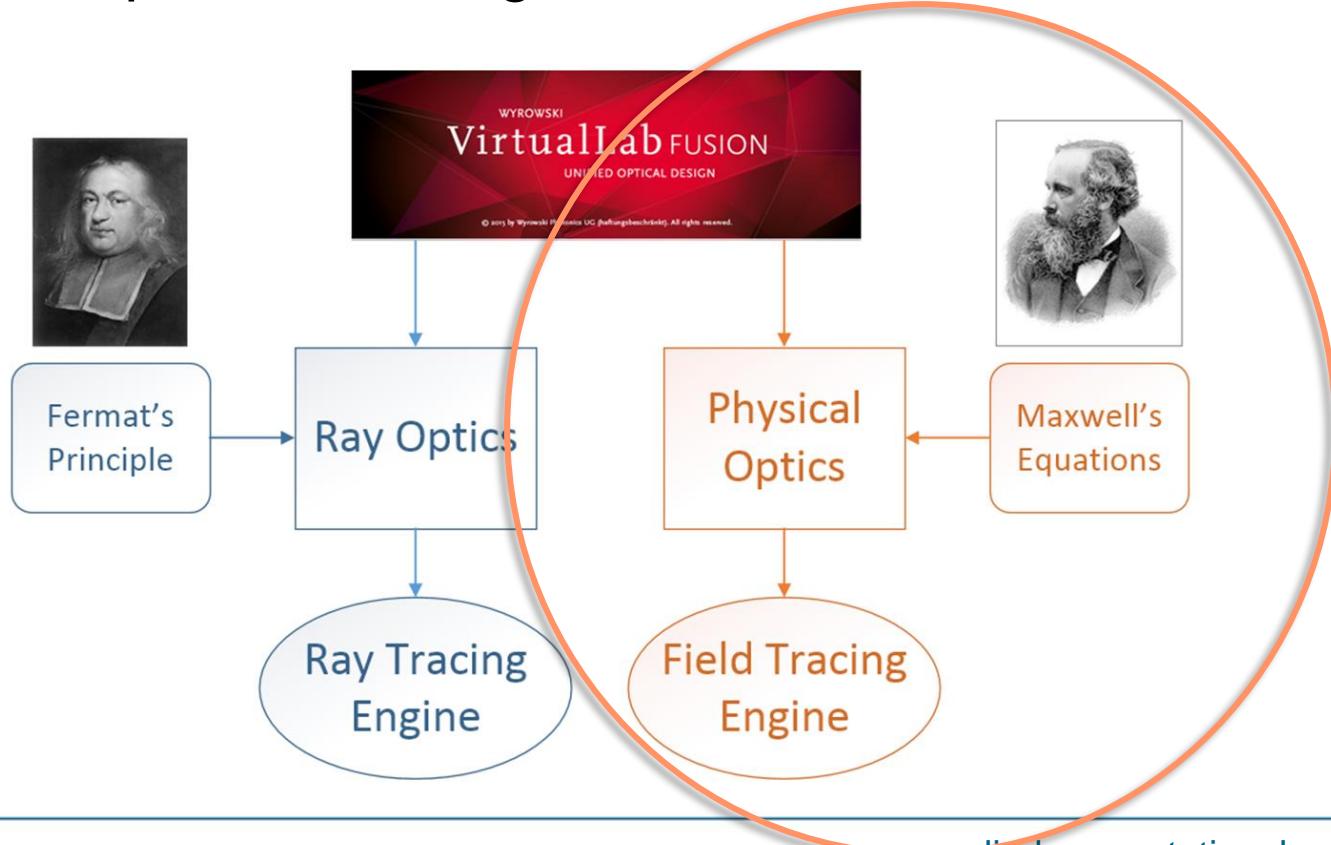
Ray Tracing Limitations: Gratings



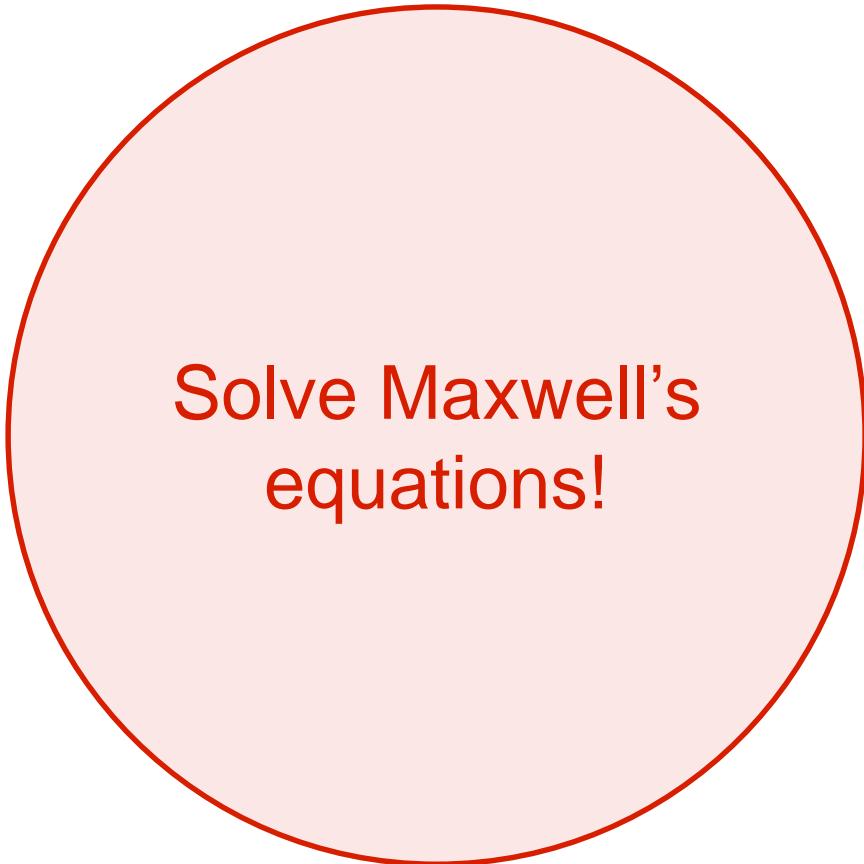
Gratings and diffractive lenses: Local application of vectorial grating response by grating theory.

Physical Optics Modeling

- Ray tracing is far too be restricted for ultrafast optics modeling.
- Physical optics modeling is demanded!



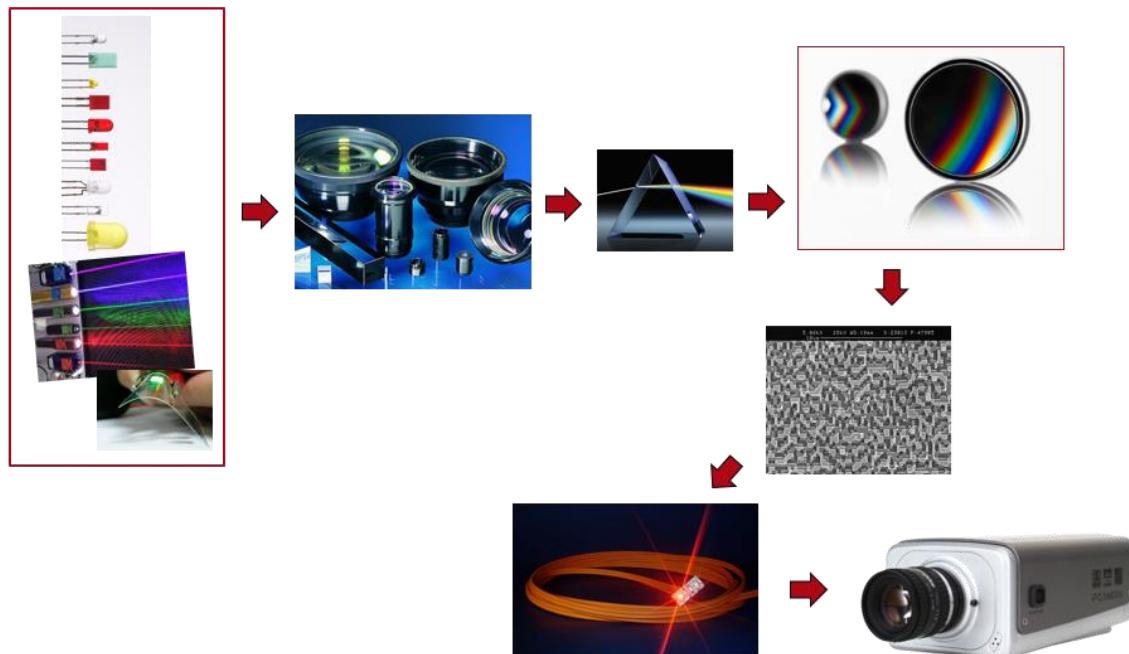
Modeling by Field Tracing



Solve Maxwell's
equations!

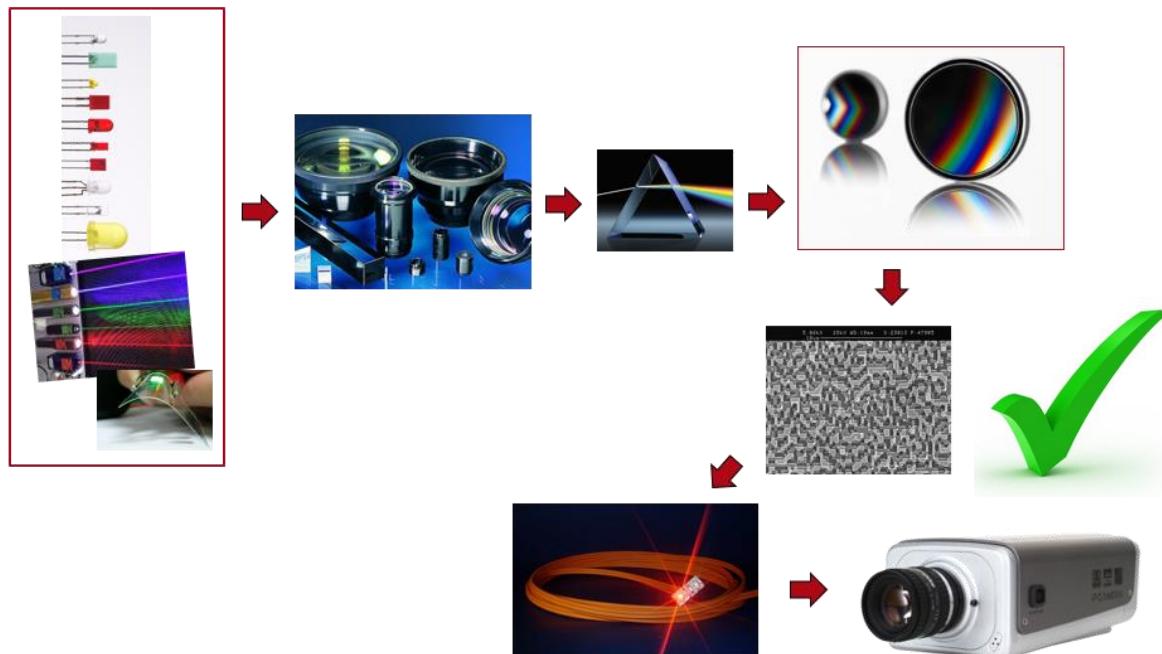
But ...

- We all know, **universal and rigorous** Maxwell Solver like FDTD and FEM, are typically not practical beyond nanooptics and special effects simulation.



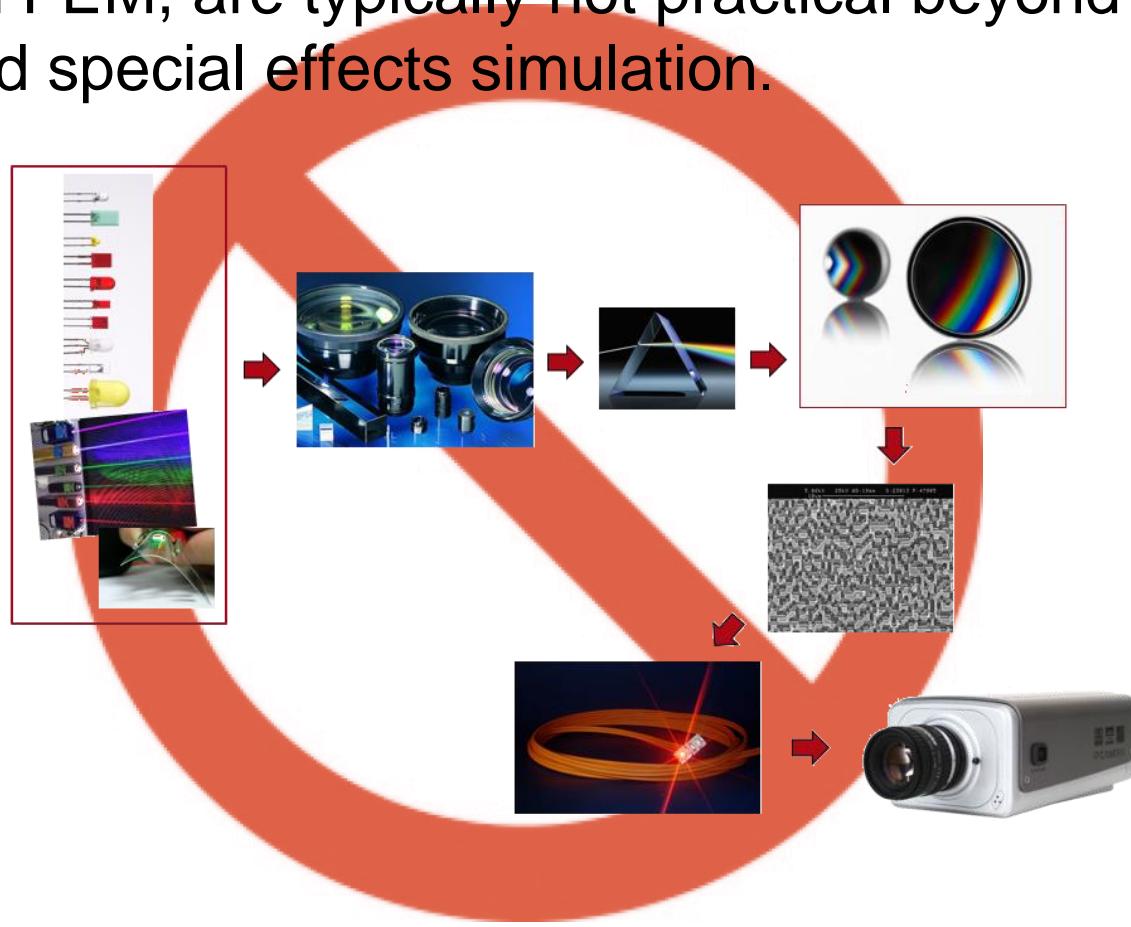
But ...

- We all know, **universal and rigorous** Maxwell Solver like FDTD and FEM, are typically not practical beyond nanooptics and special effects simulation.



But ...

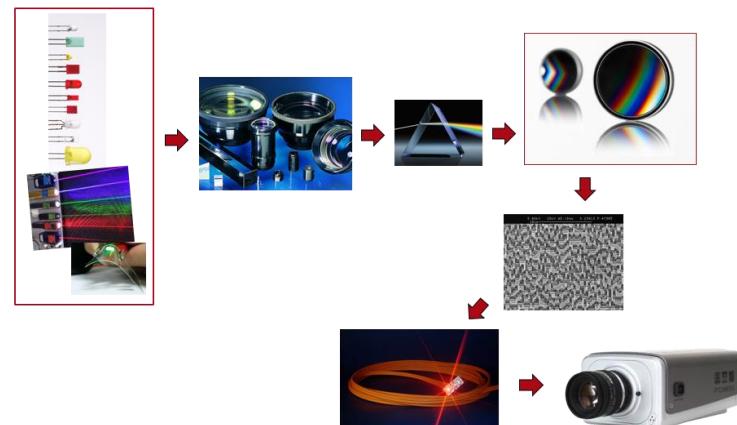
- We all know, **universal and rigorous** Maxwell Solver like FDTD and FEM, are typically not practical beyond nanooptics and special effects simulation.



But ...

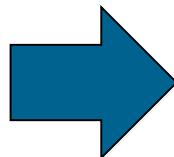
- We all know, **universal and rigorous** Maxwell Solver like FDTD and FEM, are typically not practical beyond nanooptics and special effects simulation.

How to solve this basic problem?

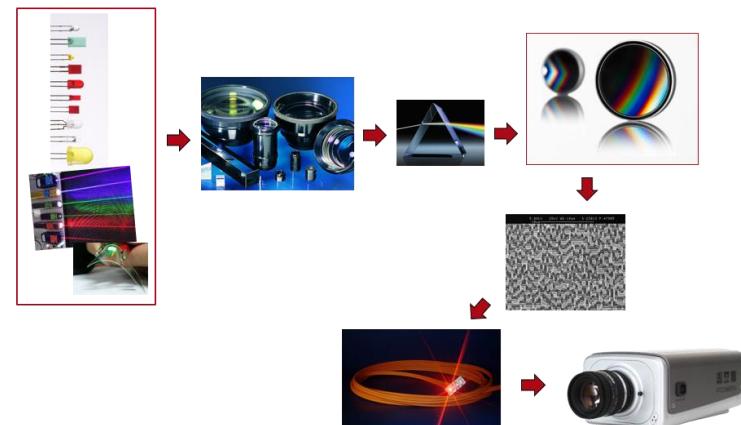


Specialized and/or Approximated Solver

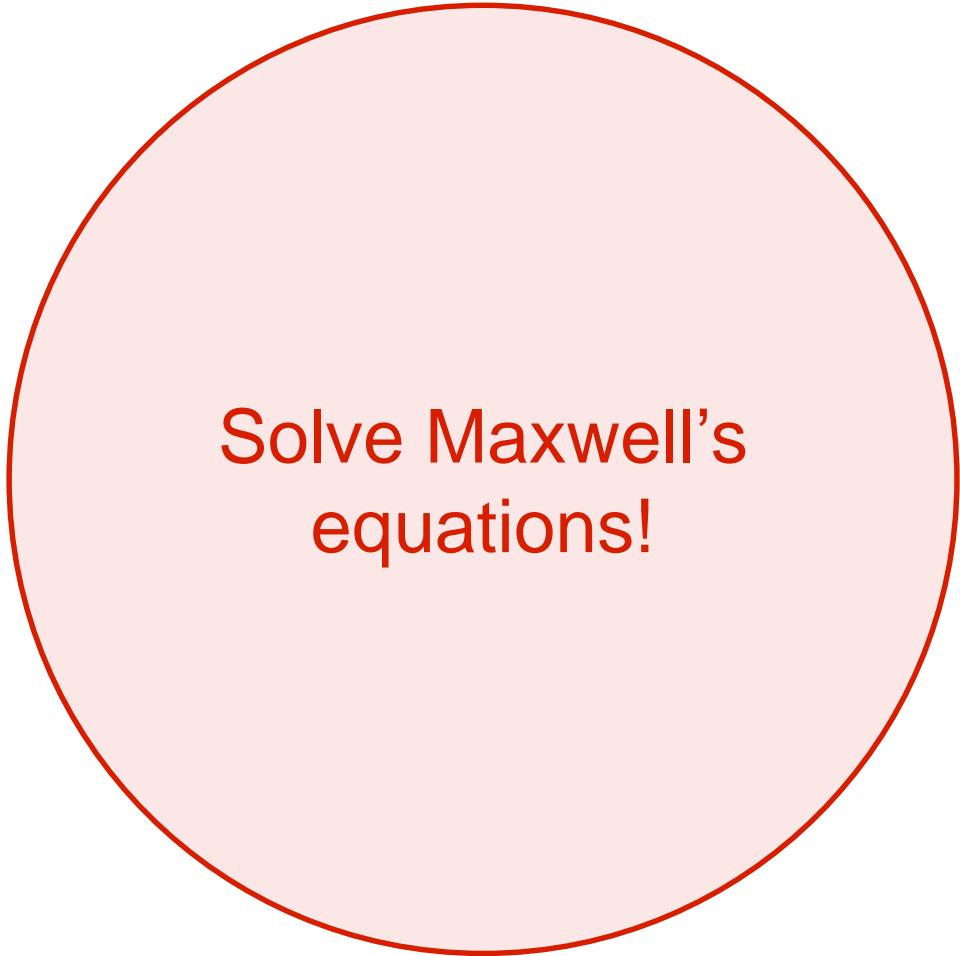
- Instead of one universal and rigorous solver we must combine **specialized** and/or **approximated** solver!



Unified Field Tracing

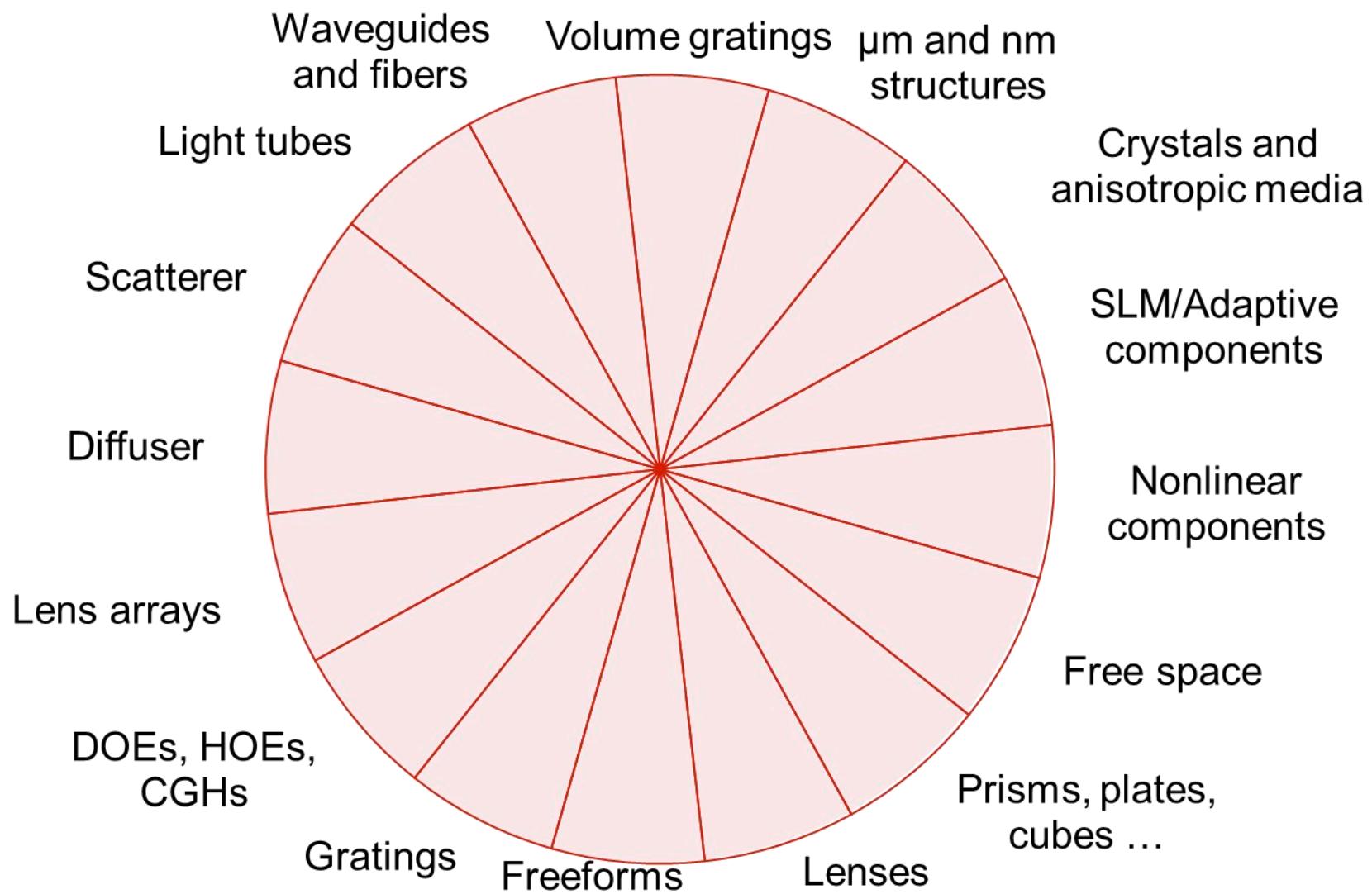


Unified Field Tracing



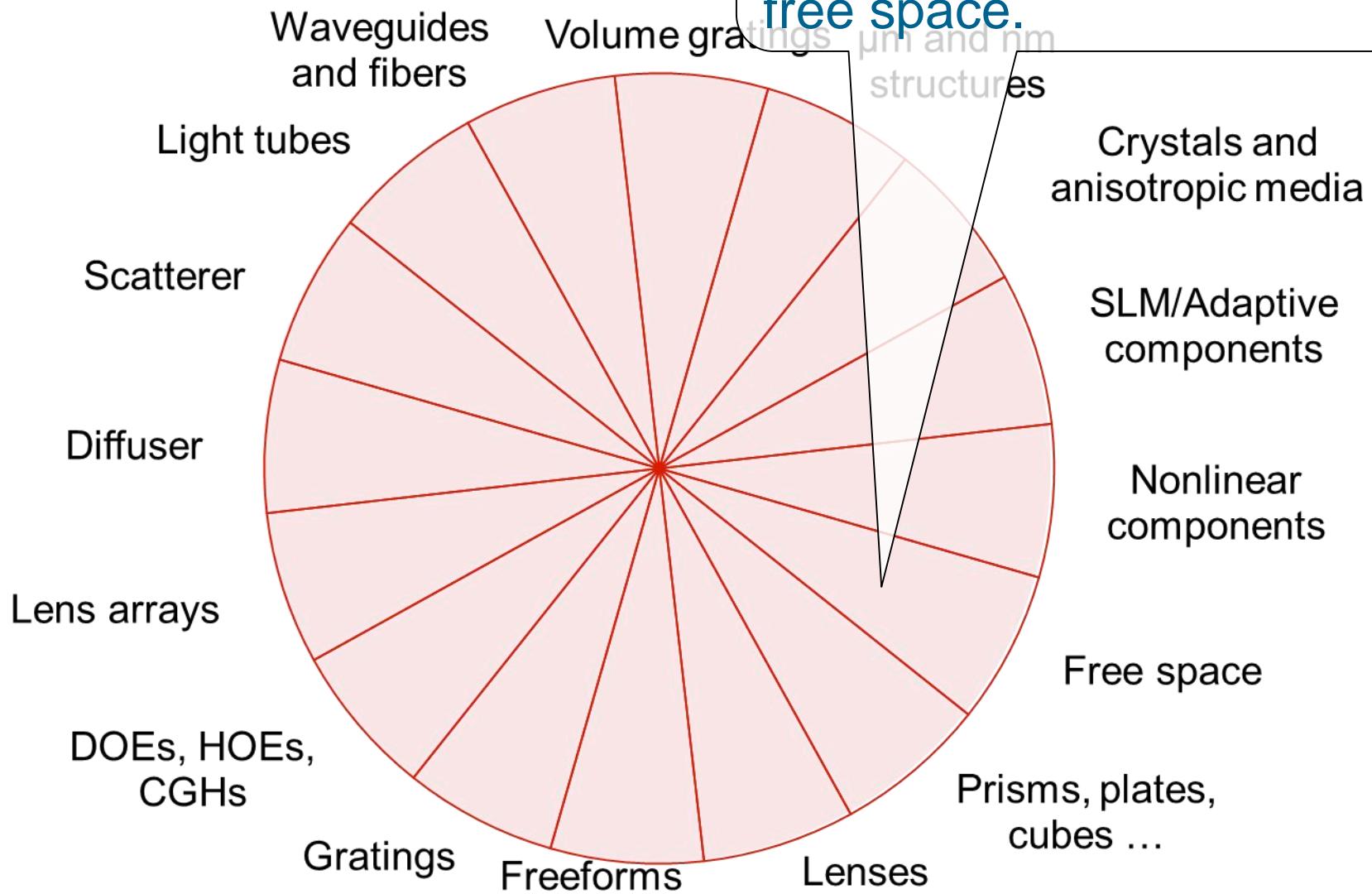
Solve Maxwell's
equations!

Unified Field Tracing



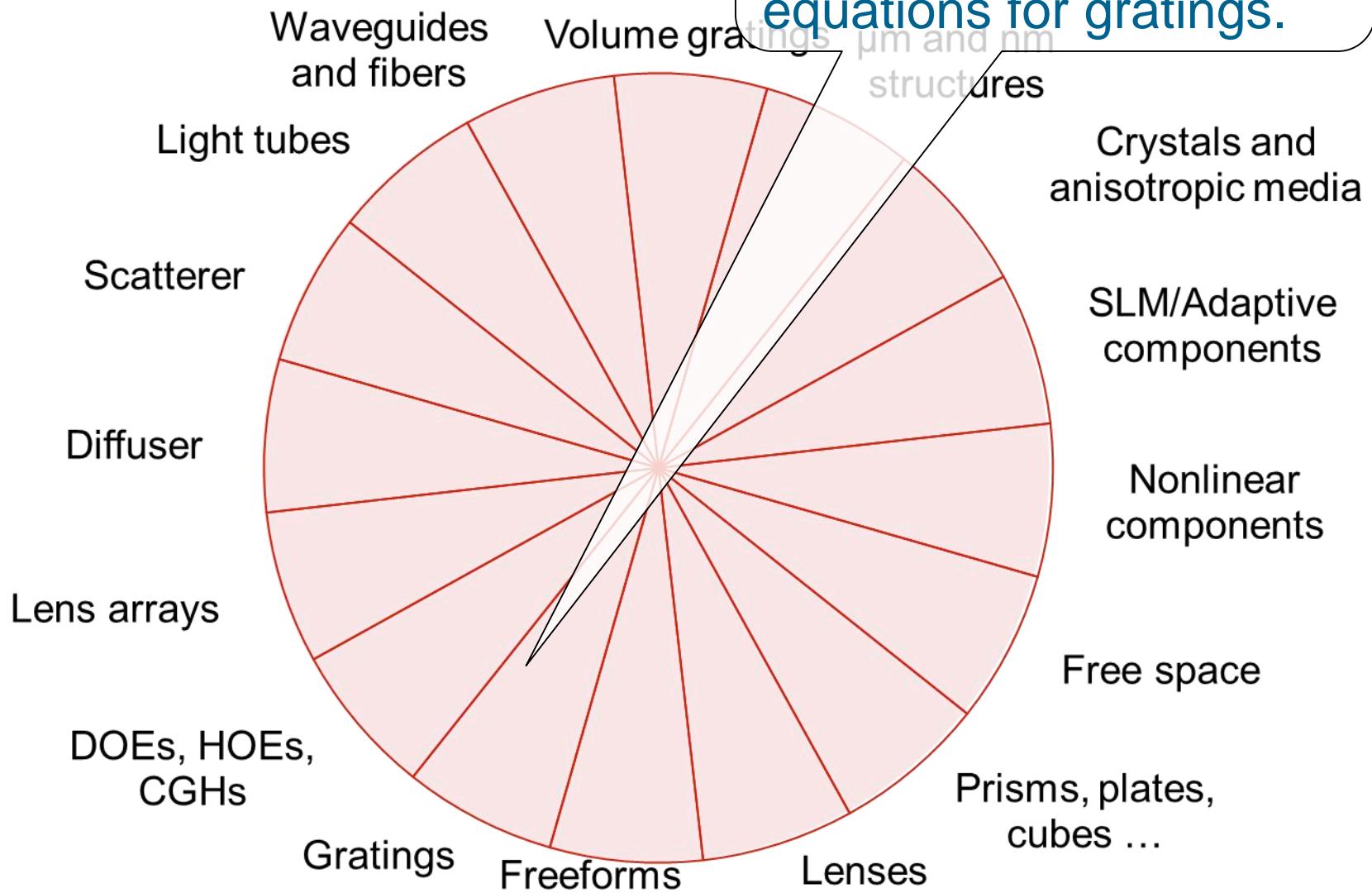
Unified Field Tracing

Special methods to solve
Maxwell's equations in
free space.



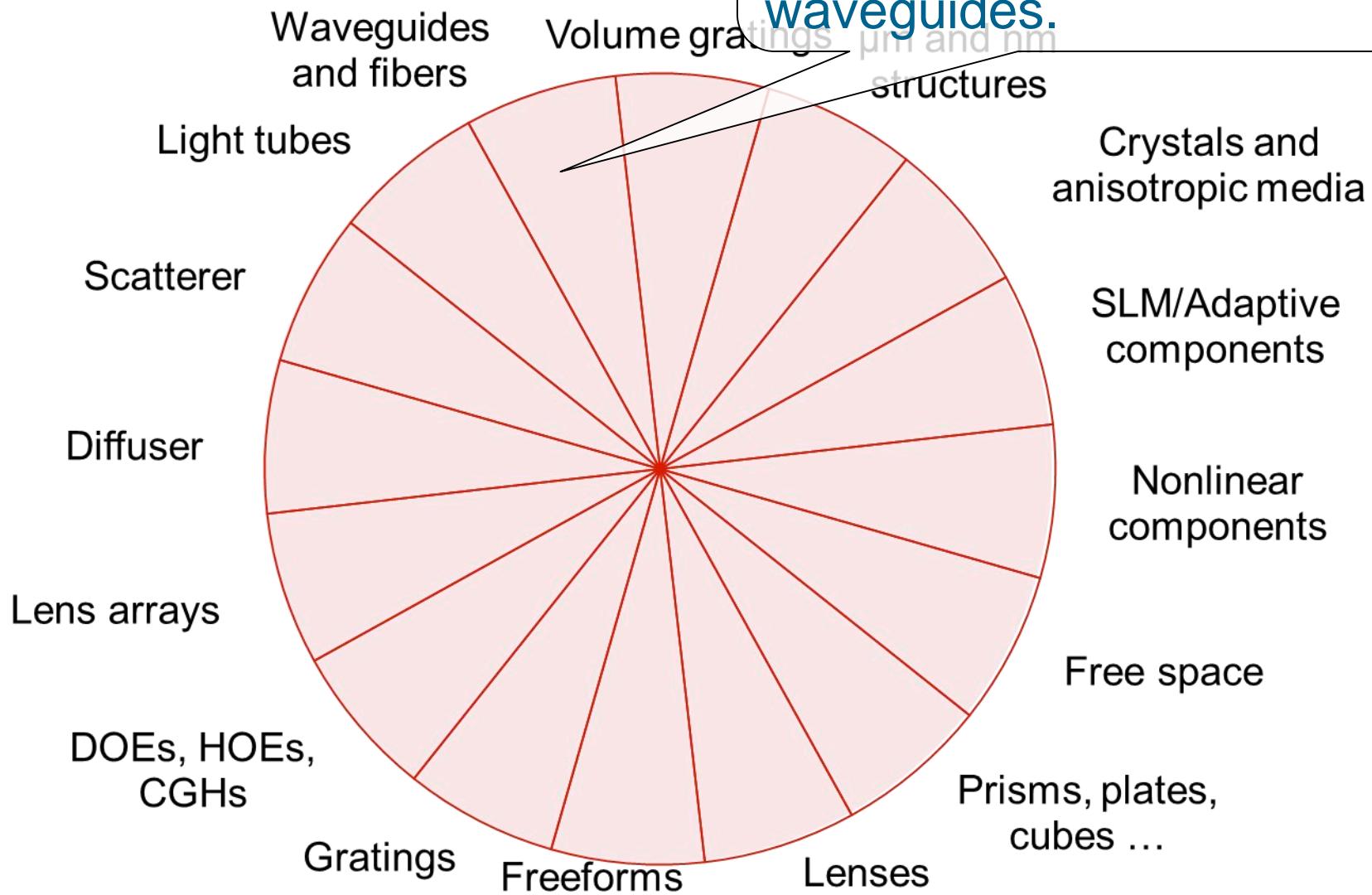
Unified Field Tracing

Special methods to solve Maxwell's equations for gratings.

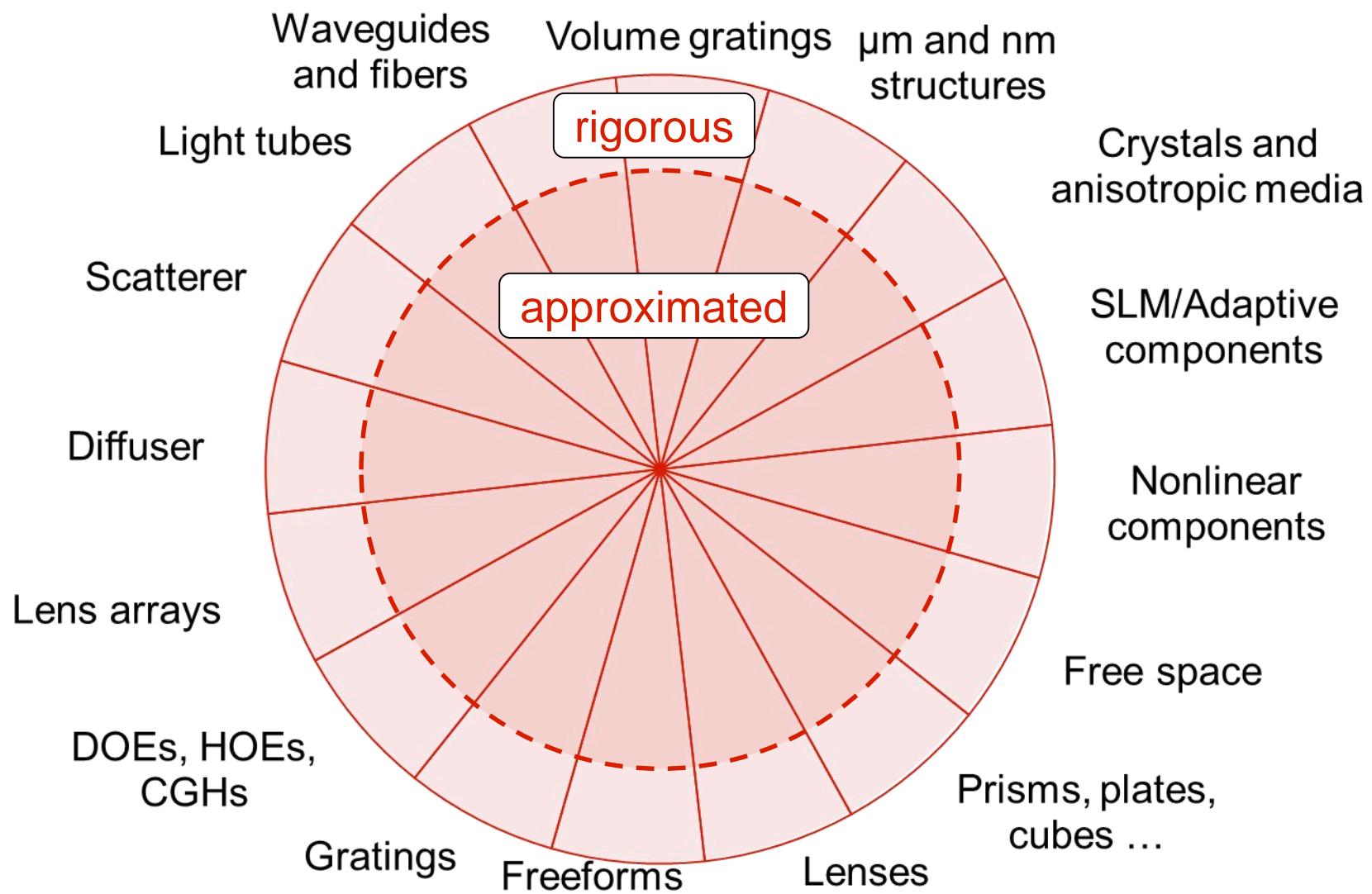


Unified Field Tracing

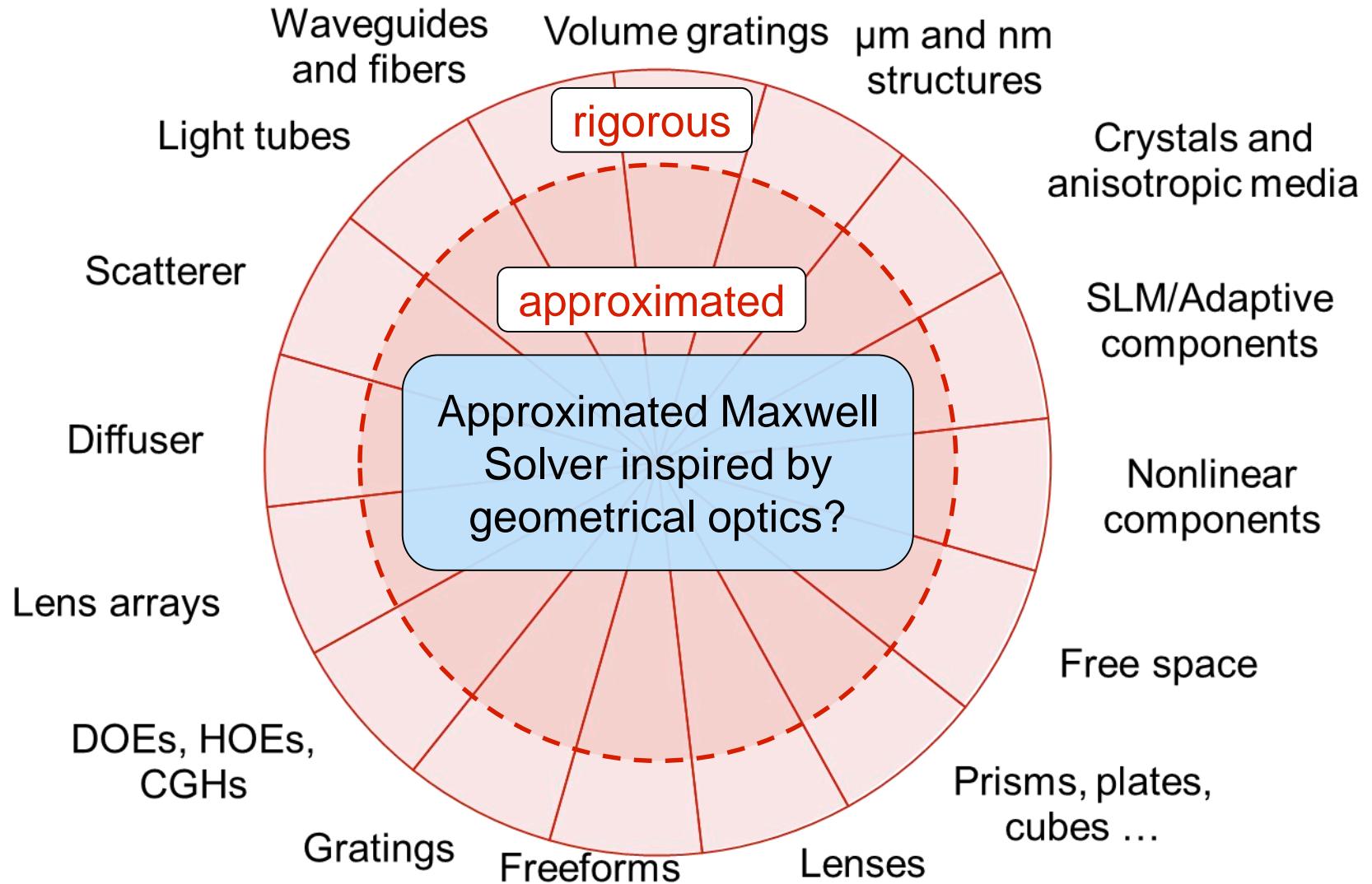
Special methods to solve
Maxwell's equations for
waveguides.



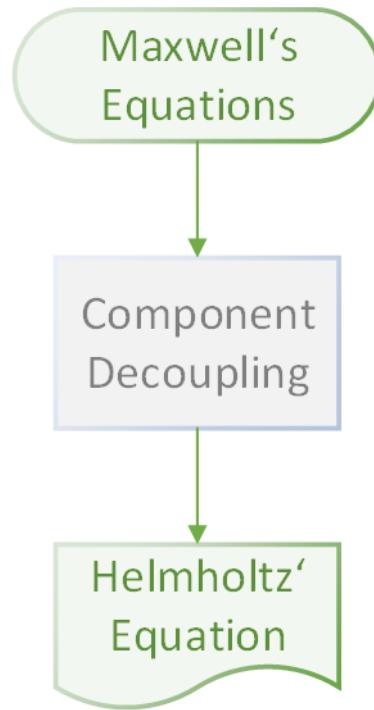
Unified Field Tracing



Geometrically Inspired Maxwell Solver

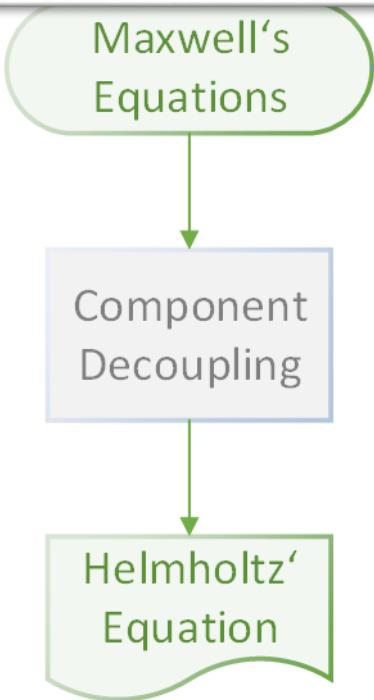


Overview Field Equations (Homogeneous Media)



Overview Field Equations

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega)\mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$



Overview Field Equations

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega)\mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$

Maxwell's
Equations

Component
Decoupling

Helmholtz'
Equation

$$\nabla^2 \mathbf{E}(\mathbf{r}, \omega) + k_0^2 \check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}, \omega) = 0$$

Overview Field Equations

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0\mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega)\mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$

Maxwell's
Equations

Component
Decoupling

Helmholtz'
Equation

$$\nabla^2\mathbf{E}(\mathbf{r}, \omega) + k_0^2\check{\epsilon}_r(\omega)\mathbf{E}(\mathbf{r}, \omega) = 0$$

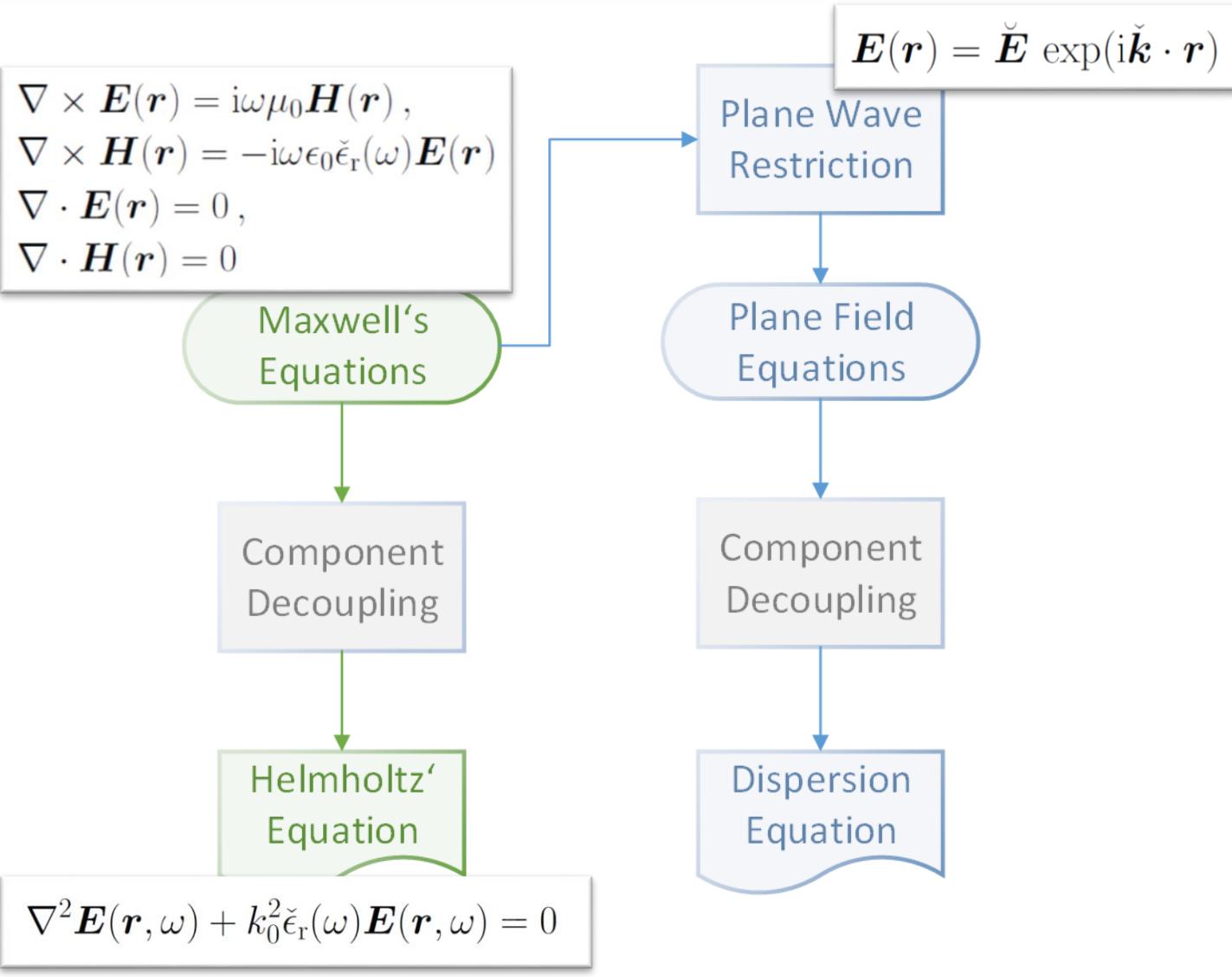
Plane Wave
Restriction

Plane Field
Equations

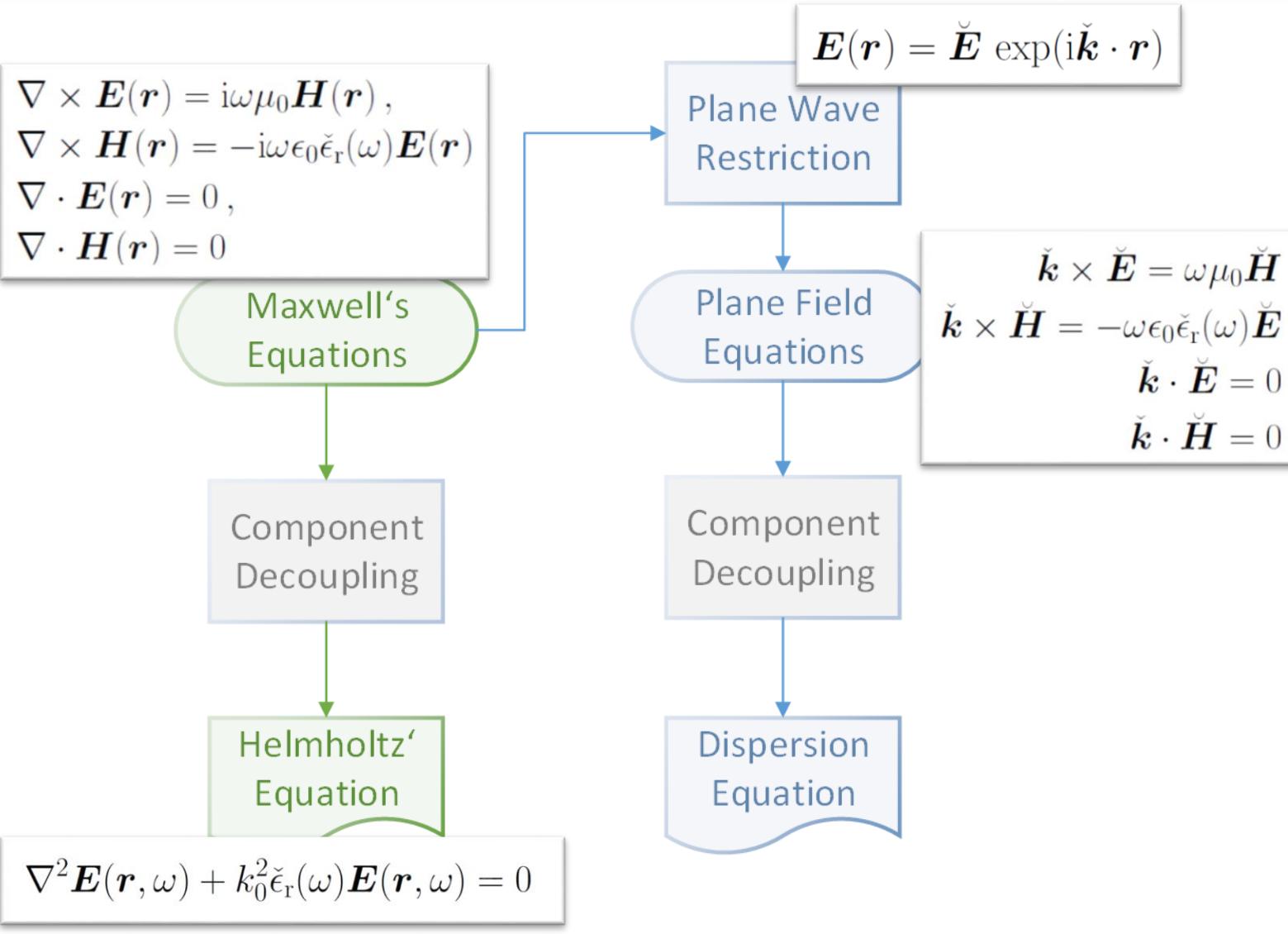
Component
Decoupling

Dispersion
Equation

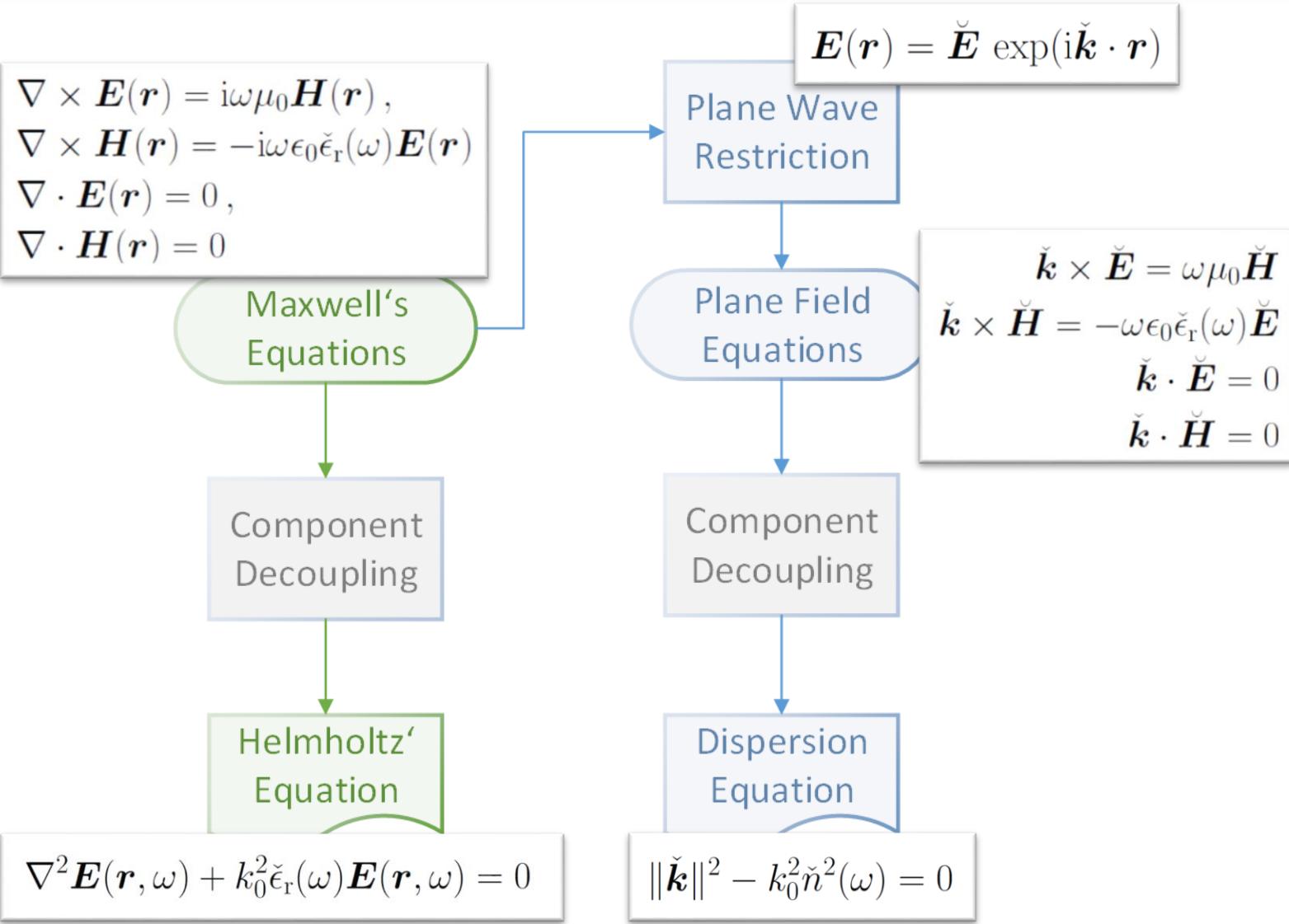
Overview Field Equations



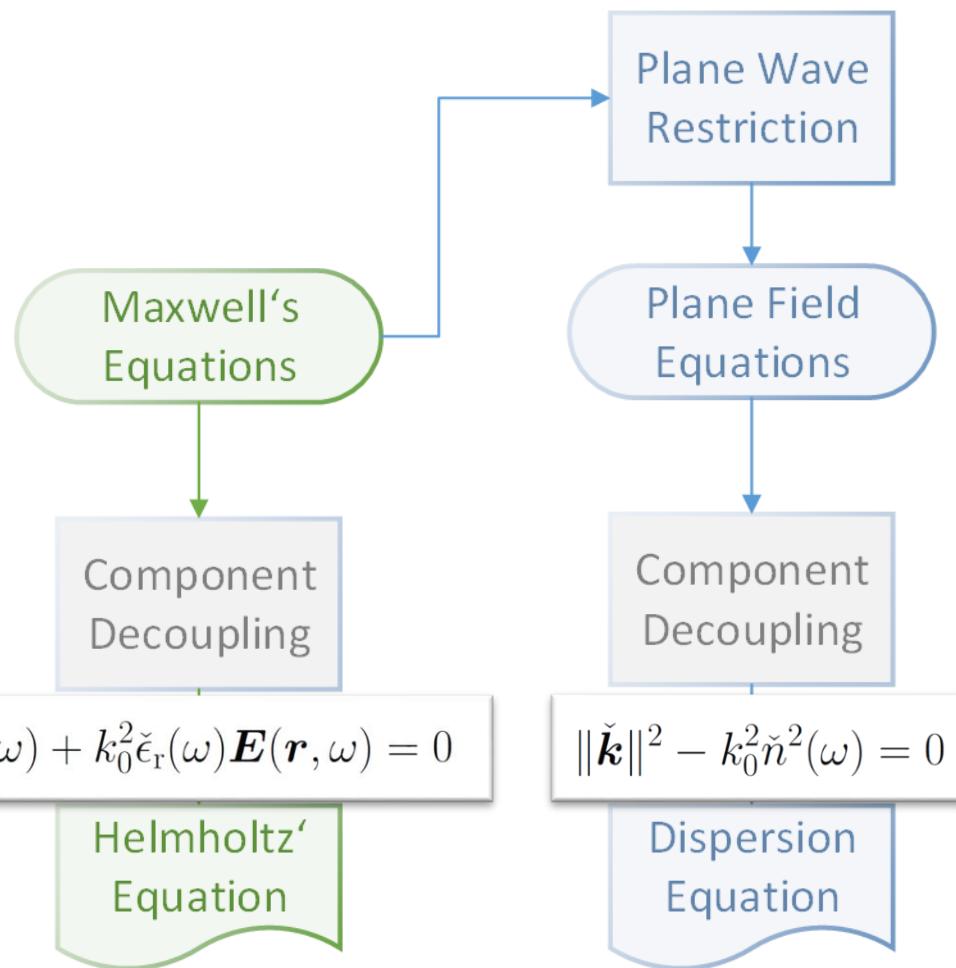
Overview Field Equations



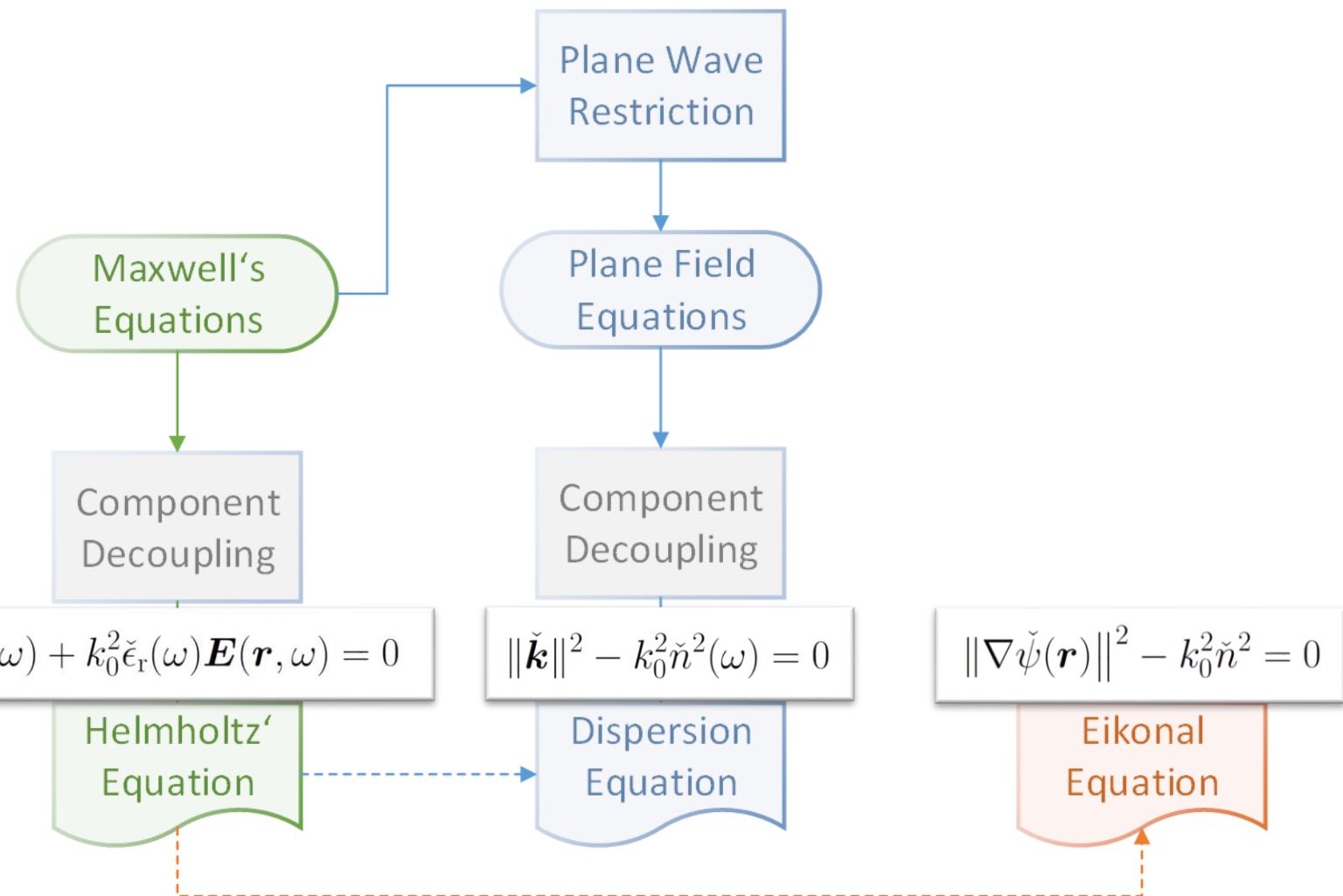
Overview Field Equations



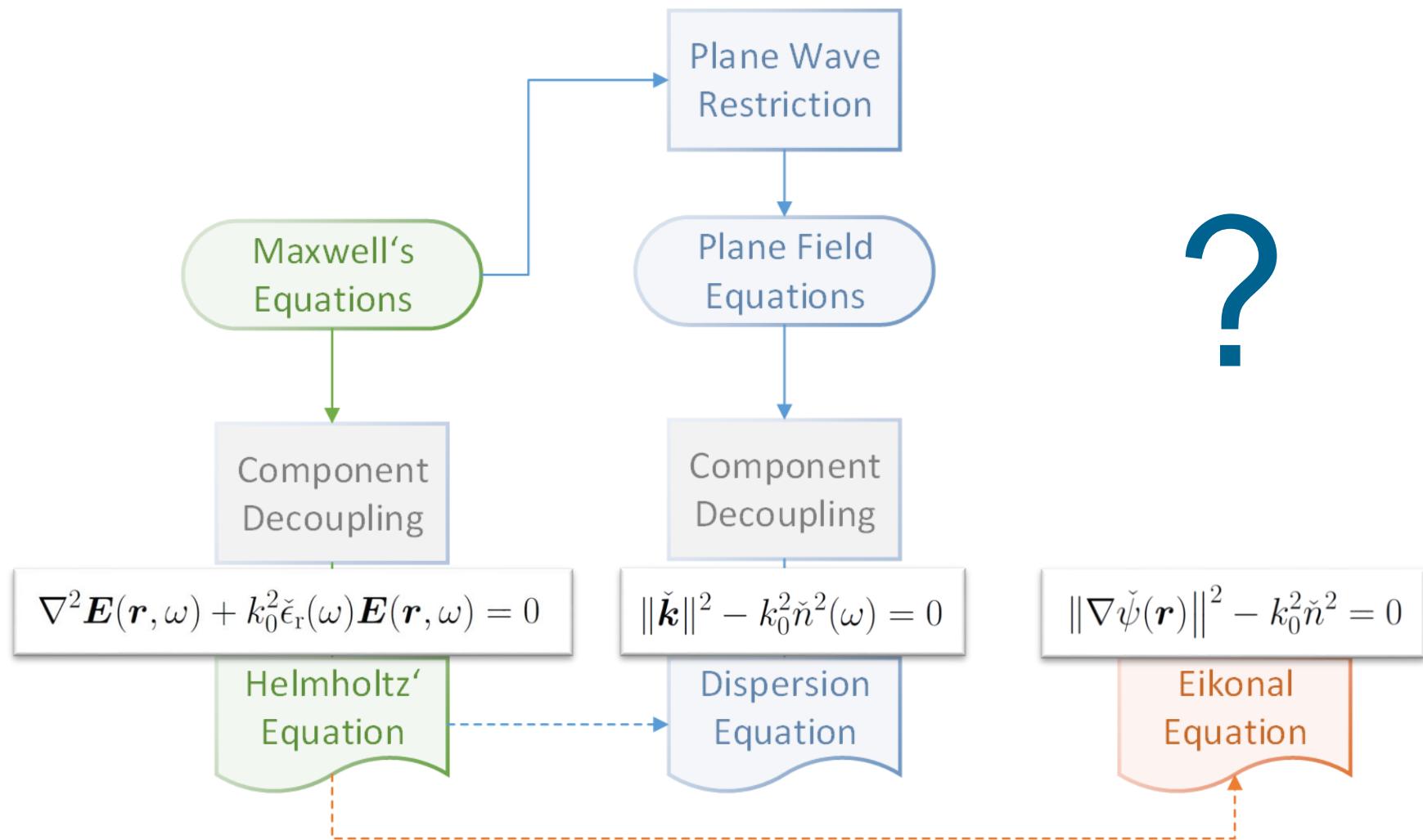
Overview Field Equations



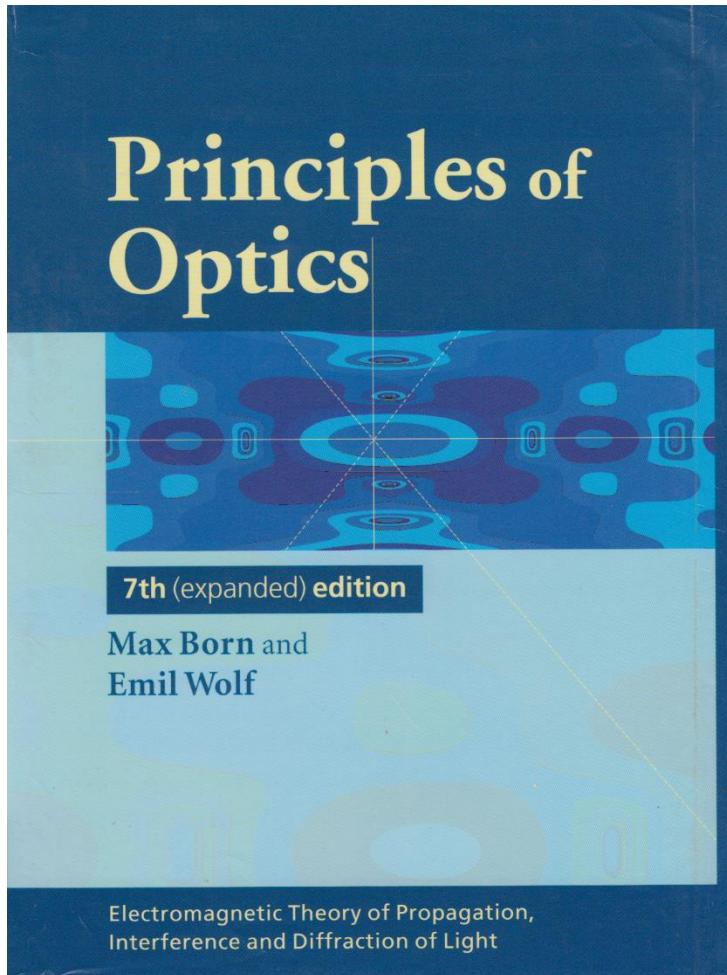
Overview Field Equations



Overview Field Equations



Geometrical Optics of Electromagnetic Fields



III

Foundations of geometrical optics

3.1 Approximation for very short wavelengths

THE electromagnetic field associated with the propagation of visible light is characterized by very rapid oscillations (frequencies of the order of 10^{14} s^{-1}) or, what amounts to the same thing, by the smallness of the wavelength (of order 10^{-5} cm). It may therefore be expected that a good first approximation to the propagation laws in such cases may be obtained by a complete neglect of the finiteness of the wavelength. It is found that for many optical problems such a procedure is entirely adequate; in fact, phenomena which can be attributed to departures from this approximate theory (so-called diffraction phenomena, studied in Chapter VIII) can only be demonstrated by means of carefully conducted experiments.

The branch of optics which is characterized by the neglect of the wavelength, i.e. that corresponding to the limiting case $\lambda_0 \rightarrow 0$, is known as *geometrical optics*,* since in this approximation the optical laws may be formulated in the language of geometry. The energy may then be regarded as being transported along certain curves (light rays). A physical model of a pencil of rays may be obtained by allowing the light from a source of negligible extension to pass through a very small opening in an opaque screen. The light which reaches the space behind the screen will fill a region the boundary of which (the edge of the pencil) will, at first sight, appear to be sharp. A more careful examination will reveal, however, that the light intensity near the boundary varies rapidly but continuously from darkness in the shadow to lightness in the illuminated region, and that the variation is not monotonic but is of an oscillatory character, manifested by the appearance of bright and dark bands, called diffraction fringes. The region in which this rapid variation takes place is only of the order of magnitude of the wavelength. Hence, as long as this magnitude is neglected in comparison with the dimensions of the opening, we may speak of a sharply bounded pencil of rays.† On reducing the size of the opening down to the dimensions of the

* The historical development of geometrical optics is described by M. Herzberger, *Strahlenoptik* (Berlin, Springer, 1931), p. 179; Z. Instrumentenkunde, 52 (1932), 429–435, 485–493, 534–542. C. Carathéodory, *Geometrische Optik* (Berlin, Springer, 1937) and E. Mach, *The Principles of Physical Optics. A Historical and Philosophical Treatment* (First German edition 1913, English translation: London, Methuen, 1926; reprinted by Dover Publications, New York, 1953).

† That the boundary becomes sharp in the limit as $\lambda_0 \rightarrow 0$ was first shown by G. Kirchhoff, *Vorlesungen über Math. Phys.*, Vol. 2 (*Mathematische Optik*) (Leipzig, Tübner, 1891), p. 33. See also B. B. Baker and E. T. Copson, *The Mathematical Theory of Huygens' Principle* (Oxford, Clarendon Press, 2nd edition, 1950), p. 79, and A. Sommerfeld, *Optics* (New York, Academic Press, 1954), §35.

Geometrical Optics of Electromagnetic Fields

3.1 Approximation for very short wavelengths 125

But by (38), (15) and (25),

$$d\tau = \frac{dS}{(\text{grad } S)^2} = \frac{1}{n^2} dS = \frac{1}{n} ds, \quad (39)$$

so that we finally obtain the following expressions for the ratio of the intensities at any two points of a ray:

$$\frac{I_2}{I_1} = \frac{n_2}{n_1} e^{-\int_{S_1}^{S_2} \frac{\nabla^2 S}{n^2} dS} = \frac{n_2}{n_1} e^{-\int_{r_1}^{r_2} \frac{\nabla^2 S}{n^2} dr}, \quad (40)$$

the integrals being taken along the ray.*

3.1.3 Propagation of the amplitude vectors

We have seen that, when the wavelength is sufficiently small, the transport of energy may be represented by means of a simple hydrodynamical model which may be completely described in terms of the real scalar function S , this function being a solution of the eikonal equation (15). According to traditional terminology, one understands by geometrical optics this approximate picture of energy propagation, using the concept of rays and wave-fronts. In other words polarization properties are excluded. The reason for this restriction is undoubtedly due to the fact that the simple laws of geometrical optics concerning rays and wave-fronts were known from experiments long before the electromagnetic theory of light was established. It is, however, possible, and from our point of view quite natural, to extend the meaning of geometrical optics to embrace also certain geometrical laws relating to the propagation of the 'amplitude vectors' \mathbf{e} and \mathbf{h} . These laws may be easily deduced from the wave equations (16)–(17).

Since S satisfies the eikonal equation, it follows that $\mathbf{K} = 0$, and we see that when k_0 is sufficiently large (λ_0 small enough), only the \mathbf{L} -terms need to be retained in (16) and (17). Hence, in the present approximation, the amplitude vectors and the eikonal are connected by the relations $\mathbf{L} = 0$. If we use again the operator $\partial/\partial r$ introduced by (38), the equations $\mathbf{L} = 0$ become

$$\frac{\partial \mathbf{e}}{\partial r} + \frac{1}{2} \left(\nabla^2 S - \frac{\partial \ln \mu}{\partial r} \right) \mathbf{e} + (\mathbf{e} \cdot \text{grad} \ln n) \text{grad } S = 0, \quad (41)$$
$$\frac{\partial \mathbf{h}}{\partial r} + \frac{1}{2} \left(\nabla^2 S - \frac{\partial \ln \epsilon}{\partial r} \right) \mathbf{h} + (\mathbf{h} \cdot \text{grad} \ln n) \text{grad } S = 0. \quad (42)$$

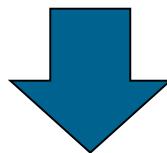
These are the required *transport equations* for the variation of \mathbf{e} and \mathbf{h} along each ray. The implications of these equations can best be understood by examining separately the variation of the magnitude and of the direction of these vectors.

* It has been shown by M. Kline, *Comm. Pure and Appl. Maths.*, 14 (1961), 473 that the intensity ratio (40) may be expressed in terms of an integral which involves the principal radii of curvature of the associated wavefronts. Kline's formula is a natural generalization, to inhomogeneous media, of the formula (34). See also M. Kline and I. W. Kay, *ibid.* 184.

"According to traditional terminology, one understands by geometrical optics this approximate picture of energy propagation, using the concept of rays and wave-fronts. In other words polarization properties are excluded. The reason for this restriction is undoubtedly due to the fact that the simple laws of geometrical optics concerning rays and wave-fronts were known from experiments long before the electromagnetic theory of light was established. It is, however, possible, and from our point of view quite natural, to extend the meaning of geometrical optics to embrace also certain geometrical laws relating to the propagation of the 'amplitude vectors' \mathbf{E} and \mathbf{H} ."

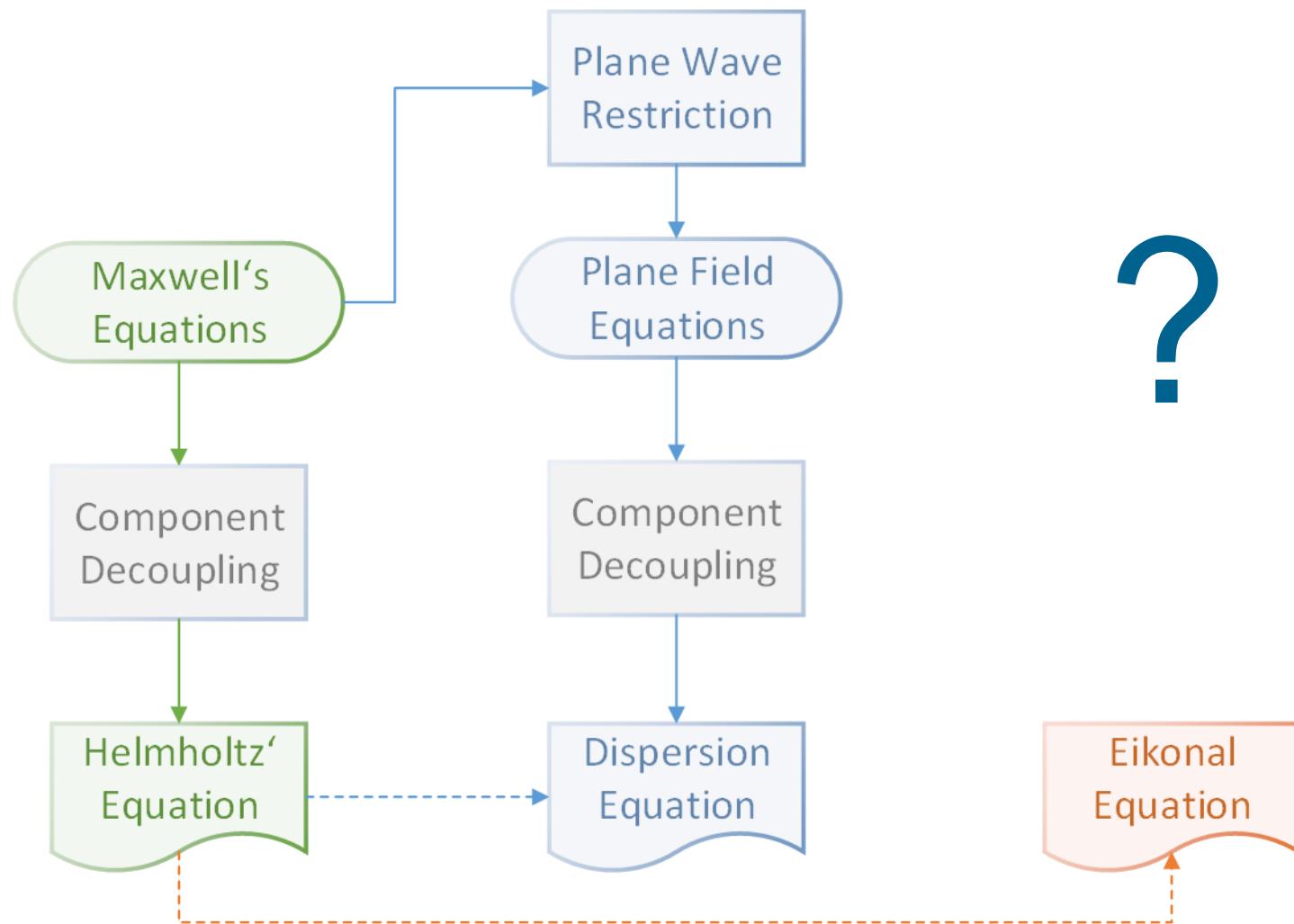
Geometric Field Equations

We follow Max Born's and
Emil Wolf's point of view!

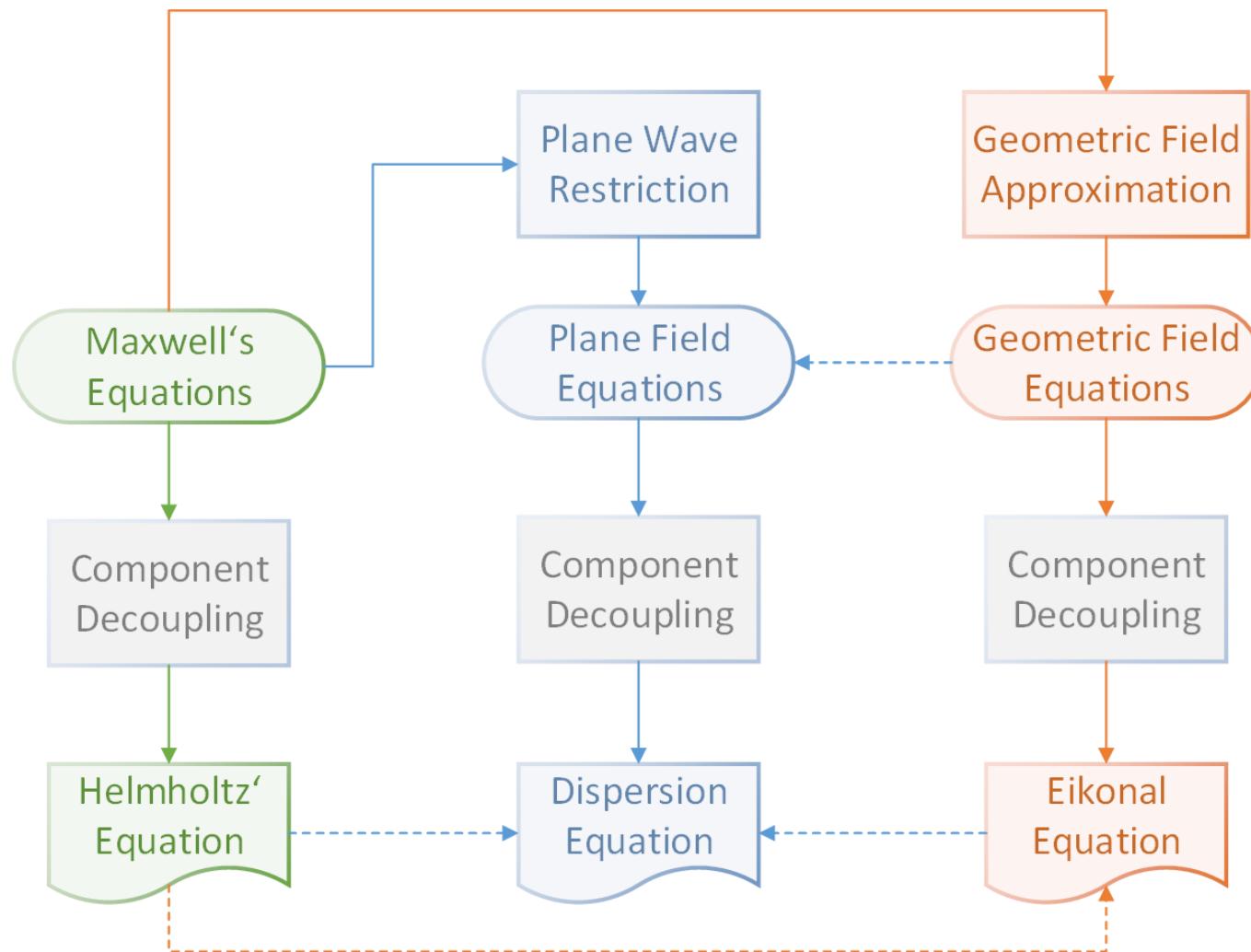


Development and implementation of
algorithms to solve Maxwell's equations
in its **geometric field approximation!**

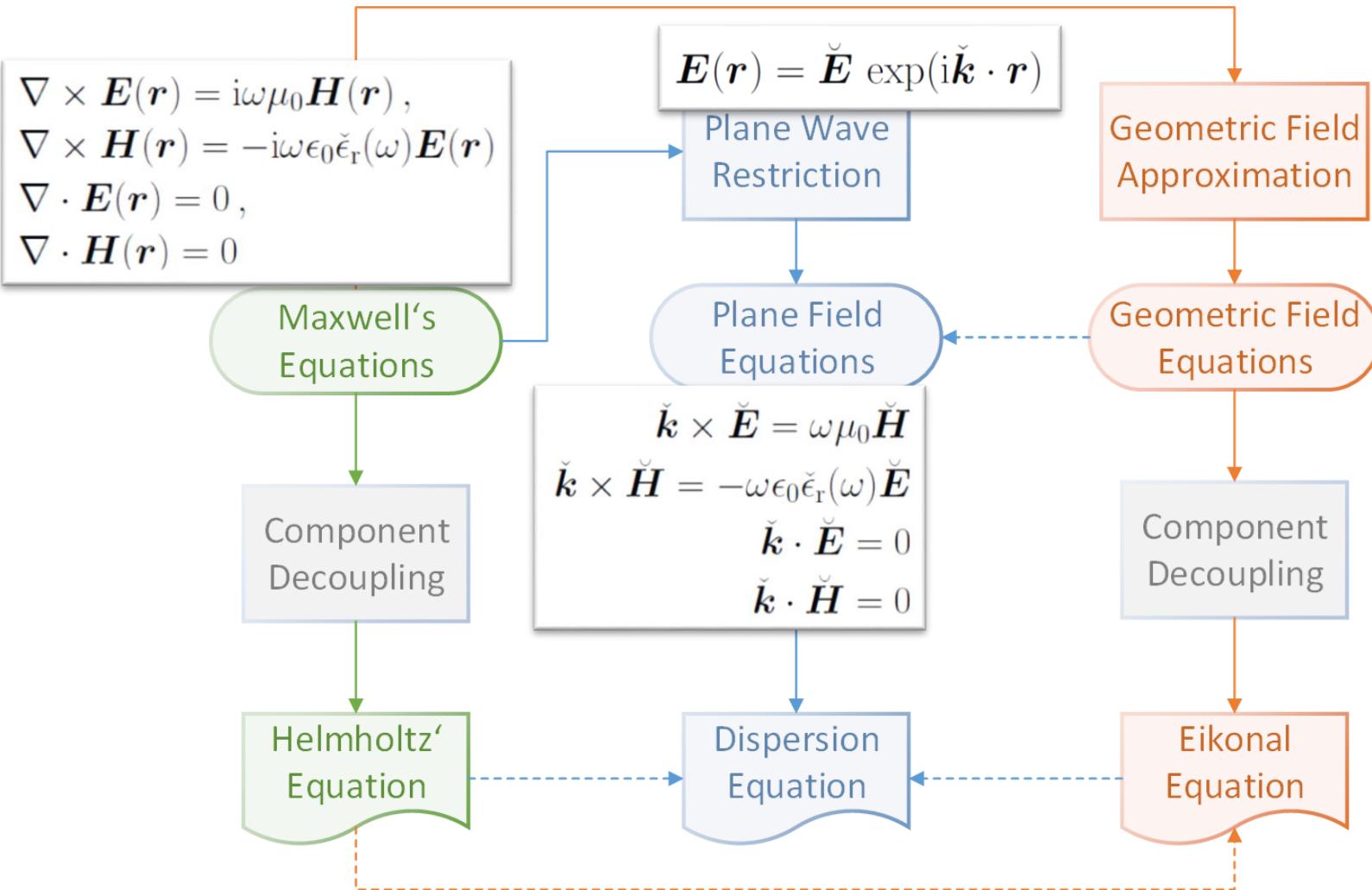
Overview Field Equations



Overview Field Equations



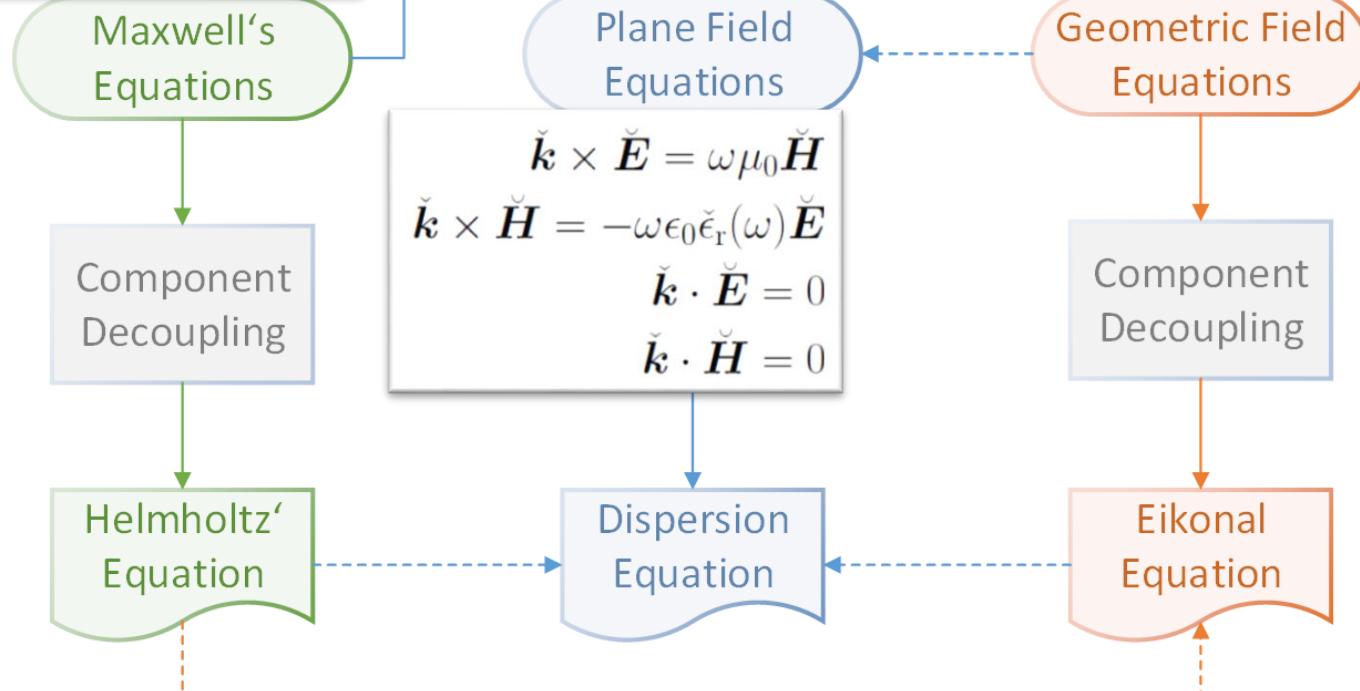
Overview Field Equations



Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$



Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$

Maxwell's Equations

Component Decoupling

Helmholtz' Equation

$$\mathbf{E}(\mathbf{r}) = \check{\mathbf{E}} \exp(i\check{\mathbf{k}} \cdot \mathbf{r})$$

Plane Wave Restriction

Plane Field Equations

$$\begin{aligned}\check{\mathbf{k}} \times \check{\mathbf{E}} &= \omega\mu_0 \check{\mathbf{H}} \\ \check{\mathbf{k}} \times \check{\mathbf{H}} &= -\omega\epsilon_0\check{\epsilon}_r(\omega) \check{\mathbf{E}} \\ \check{\mathbf{k}} \cdot \check{\mathbf{E}} &= 0 \\ \check{\mathbf{k}} \cdot \check{\mathbf{H}} &= 0\end{aligned}$$

Dispersion Equation

Represents the wavefront

Geometric Field Equations

Component Decoupling

Eikonal Equation

Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$

Maxwell's Equations

Component Decoupling

Helmholtz' Equation

$$\mathbf{E}(\mathbf{r}) = \check{\mathbf{E}} \exp(i\check{\mathbf{k}} \cdot \mathbf{r})$$

Plane Wave Restriction

Plane Field Equations

$$\begin{aligned}\check{\mathbf{k}} \times \check{\mathbf{E}} &= \omega\mu_0 \check{\mathbf{H}} \\ \check{\mathbf{k}} \times \check{\mathbf{H}} &= -\omega\epsilon_0\check{\epsilon}_r(\omega) \check{\mathbf{E}} \\ \check{\mathbf{k}} \cdot \check{\mathbf{E}} &= 0 \\ \check{\mathbf{k}} \cdot \check{\mathbf{H}} &= 0\end{aligned}$$

Dispersion Equation

Represents front of constant amplitude

Geometric Field Equations

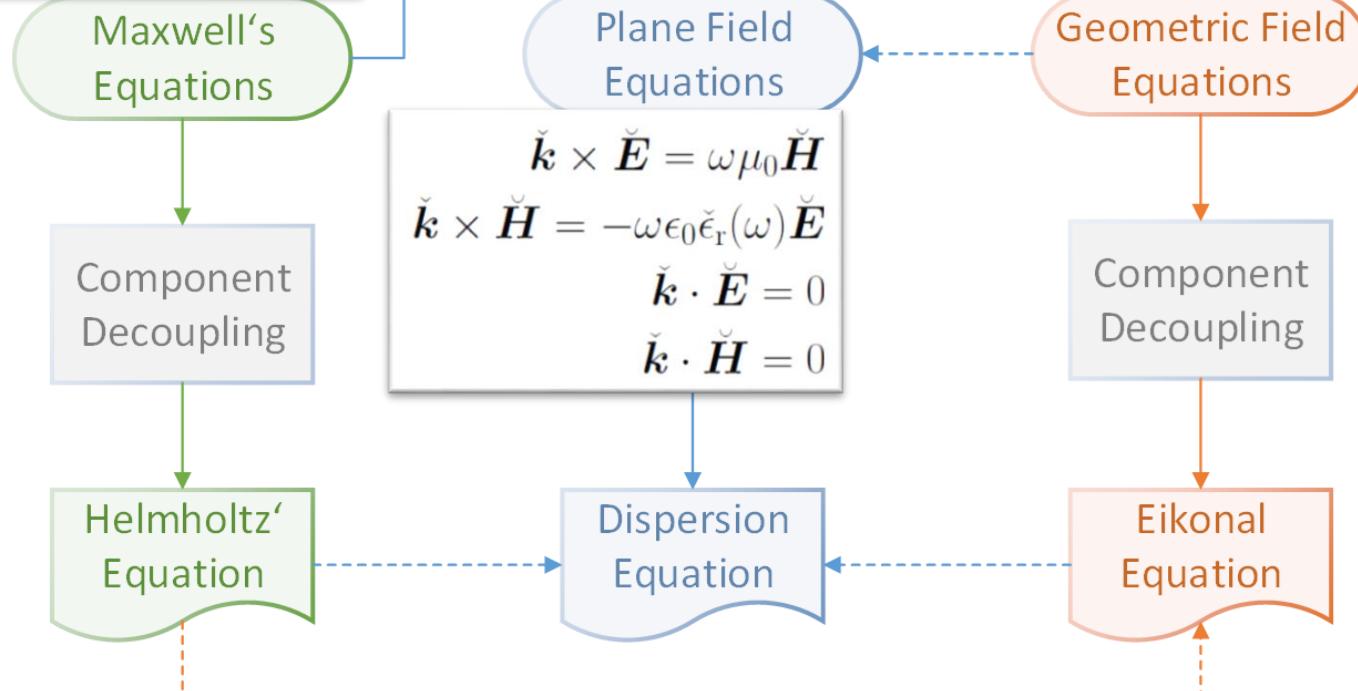
Component Decoupling

Eikonal Equation

Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

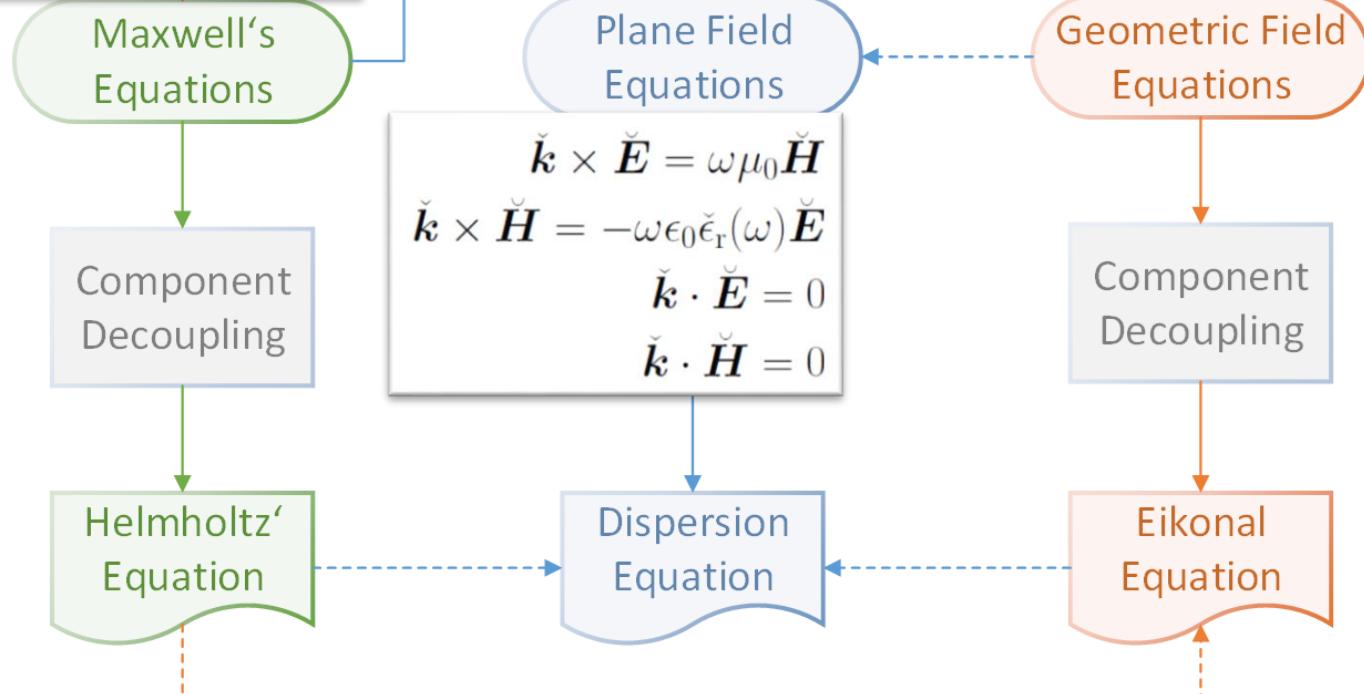
$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$



Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$



Overview Field Equations

$E(\mathbf{r}) = \tilde{E}(\mathbf{r}) \exp(i\check{\psi}(\mathbf{r}))$ with
 $\tilde{E}_\ell(\mathbf{r}) = \|\tilde{E}_\ell(\mathbf{r})\| \exp(i\tilde{\gamma}_\ell(\mathbf{r}))$ and
 $\check{\psi}(\mathbf{r}) = \psi(\mathbf{r}) + i\psi'(\mathbf{r})$

$$\begin{aligned}\nabla \times \mathbf{E}(\mathbf{r}) &= i\omega\mu_0 \mathbf{H}(\mathbf{r}), \\ \nabla \times \mathbf{H}(\mathbf{r}) &= -i\omega\epsilon_0\check{\epsilon}_r(\omega) \mathbf{E}(\mathbf{r}) \\ \nabla \cdot \mathbf{E}(\mathbf{r}) &= 0, \\ \nabla \cdot \mathbf{H}(\mathbf{r}) &= 0\end{aligned}$$

Maxwell's Equations

Component Decoupling

Helmholtz Equation

$$\mathbf{E}(\mathbf{r}) = \check{\mathbf{E}} \exp(i\check{\mathbf{k}} \cdot \mathbf{r})$$

Plane Wave Restriction

Plane Field Equations

$$\begin{aligned}\check{\mathbf{k}} \times \check{\mathbf{E}} &= \omega\mu_0 \check{\mathbf{H}} \\ \check{\mathbf{k}} \times \check{\mathbf{H}} &= -\omega\epsilon_0\check{\epsilon}_r(\omega) \check{\mathbf{E}} \\ \check{\mathbf{k}} \cdot \check{\mathbf{E}} &= 0 \\ \check{\mathbf{k}} \cdot \check{\mathbf{H}} &= 0\end{aligned}$$

Local plane wave equations. Includes plane wave equations.

$$\frac{\partial \tilde{E}_\ell(\mathbf{r})}{\partial x_i} \ll i\tilde{E}_\ell(\mathbf{r}) \frac{\partial \check{\psi}(\mathbf{r})}{\partial x_i}$$

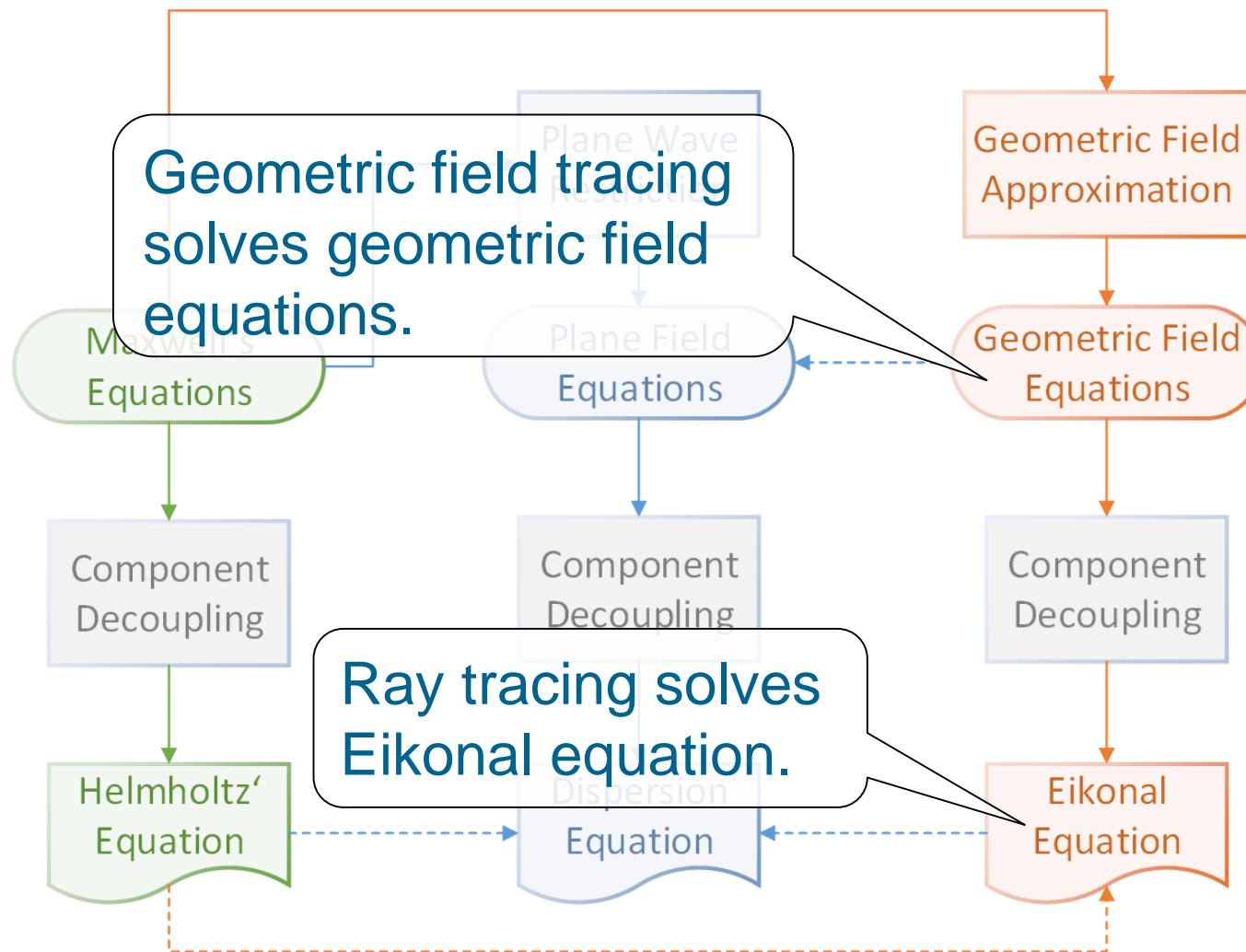
Geometric Field Approximation

Geometric Field Equations

$$\begin{aligned}\nabla \check{\psi}(\mathbf{r}) \times \check{\mathbf{E}}(\mathbf{r}) &= \omega\mu_0 \check{\mathbf{H}}(\mathbf{r}), \\ \nabla \check{\psi}(\mathbf{r}) \times \check{\mathbf{H}}(\mathbf{r}) &= -\omega\epsilon_0\check{\epsilon}_r(\omega) \check{\mathbf{E}}(\mathbf{r}), \\ \nabla \check{\psi}(\mathbf{r}) \cdot \tilde{\mathbf{E}}(\mathbf{r}) &= 0, \\ \nabla \check{\psi}(\mathbf{r}) \cdot \tilde{\mathbf{H}}(\mathbf{r}) &= 0.\end{aligned}$$

Eikonal Equation

Overview Field Equations



Geometric Field Tracing is mainly ...

... Ray Tracing with Smart Rays

Smart rays know ...

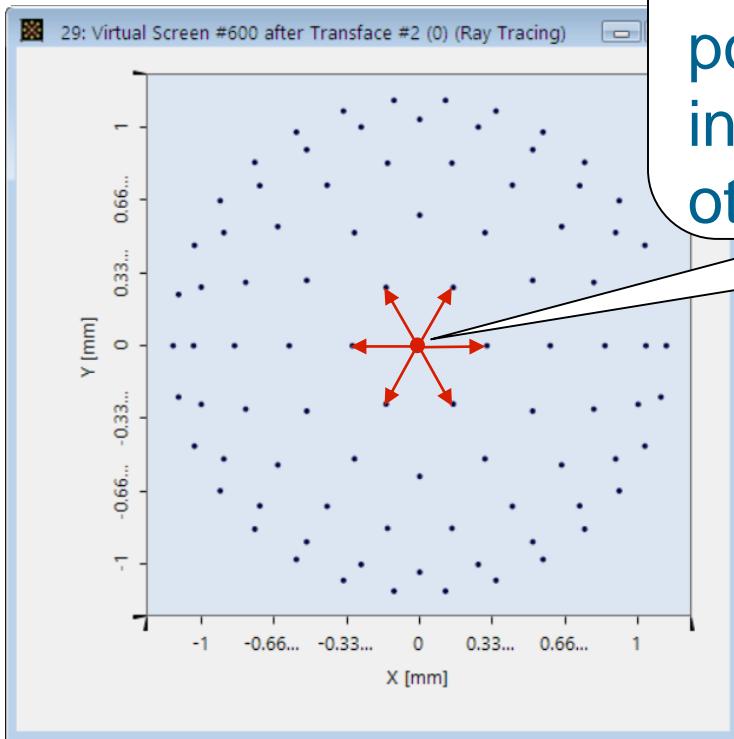
- ... any electromagnetic field information at its position
- ... its neighbors with respect to the wavefront

... Ray Tracing with Smart Rays

Smart rays know ...

- ... any electromagnetic field information at its position
- ... its neighbors with re-

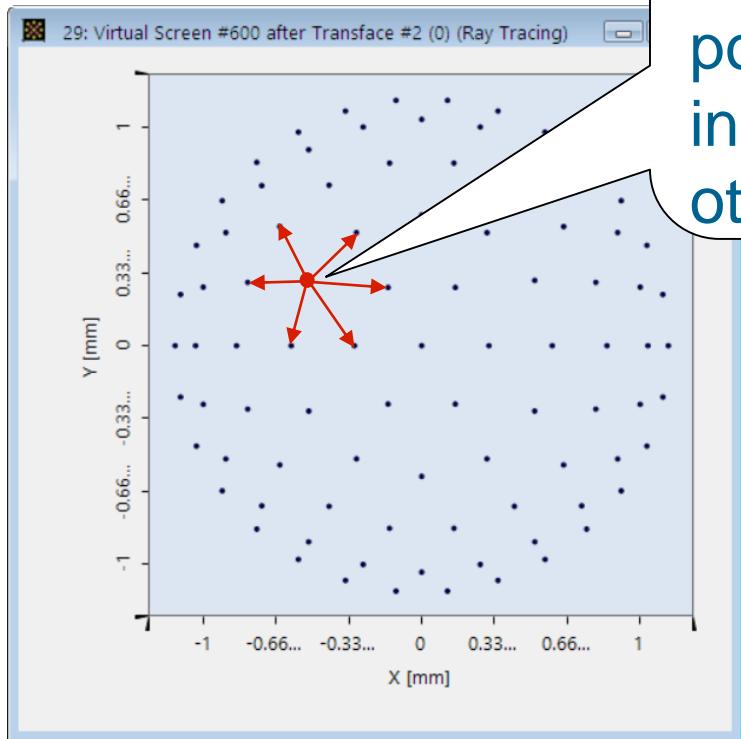
Smart rays come with information about spatial position, ray direction, and indexes for relative position to other rays.



... Ray Tracing with Smart Rays

Smart rays know ...

- ... any electromagnetic field information at its position
- ... its neighbors with relative position



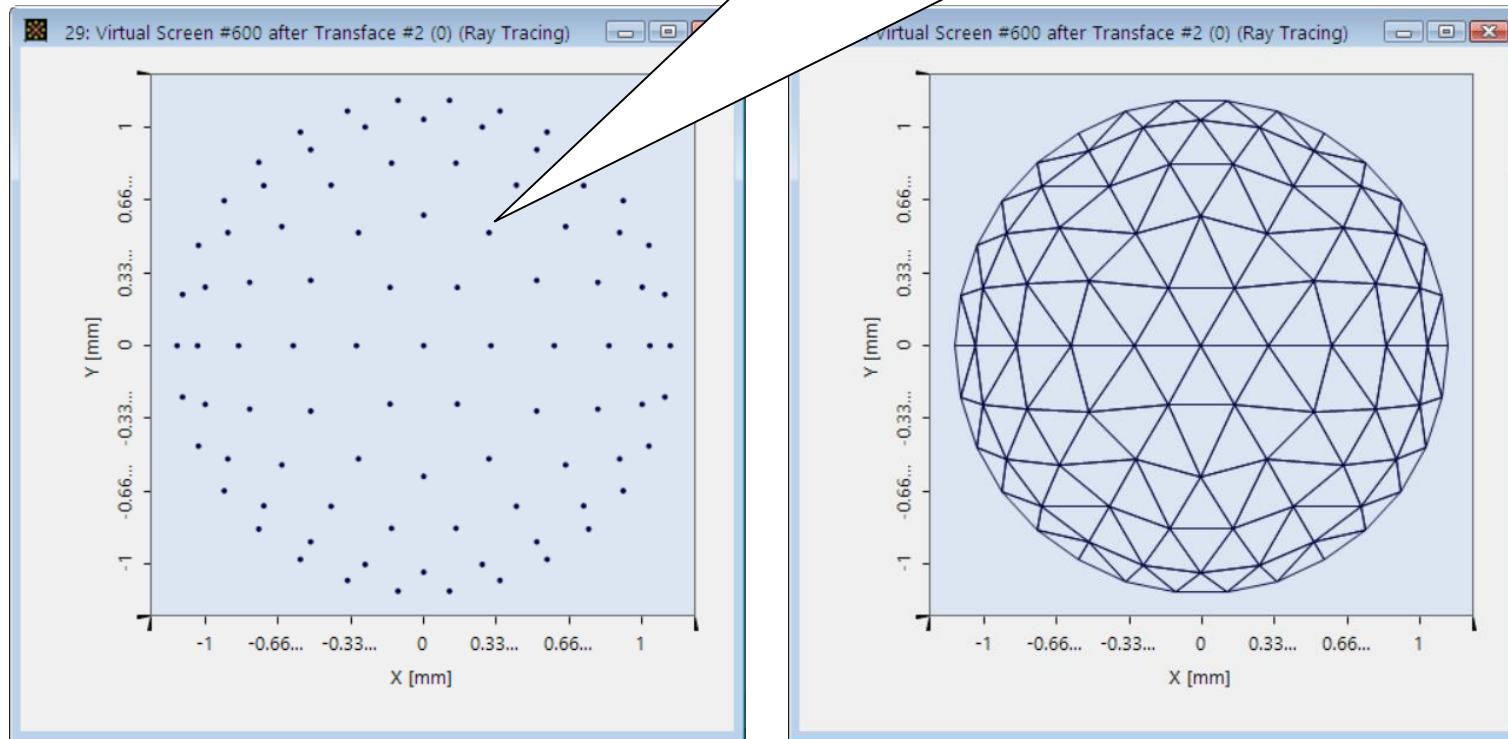
Smart rays come with information about spatial position, ray direction, and indexes for relative position to other rays.

... Ray Tracing with Smart Rays

Smart rays know ...

- ... any electromagnetic field
- ... its neighbors with

Ray position can be interpreted as nodes of a mesh which can be obtained by triangularization on demand.



... Ray Tracing with Smart Rays

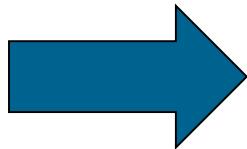
Smart rays know ...

- ... any electromagnetic field information at its position
- ... its neighbors with respect to the wavefront

... Ray Tracing with Smart Rays

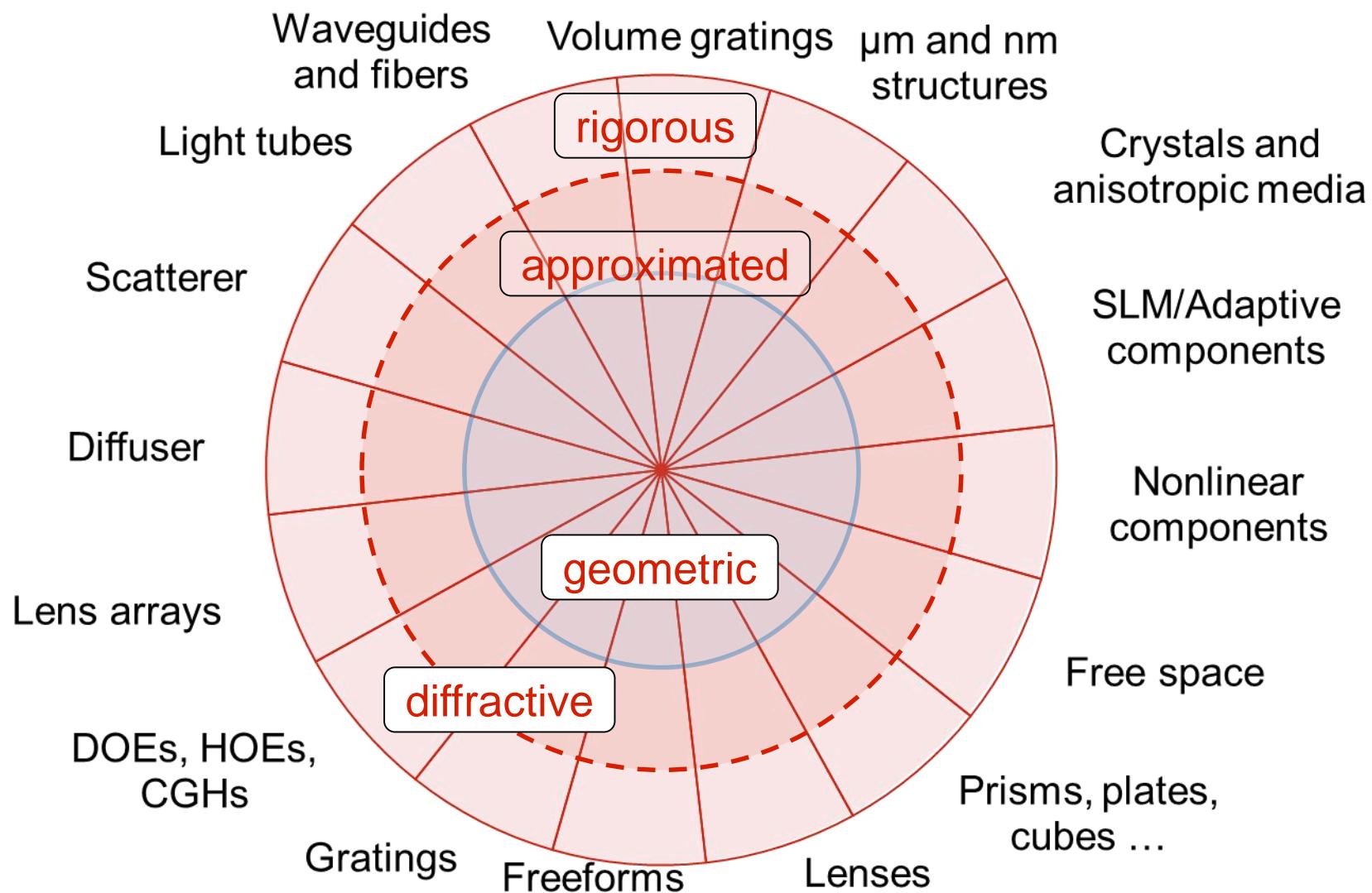
Smart rays know ...

- ... any electromagnetic field information at its position
- ... its neighbors with respect to the wavefront
- ... the correlation of the modes which they represent
- ... if they are associated to a stationary or a pulsed field

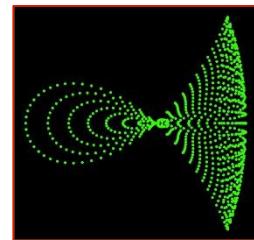
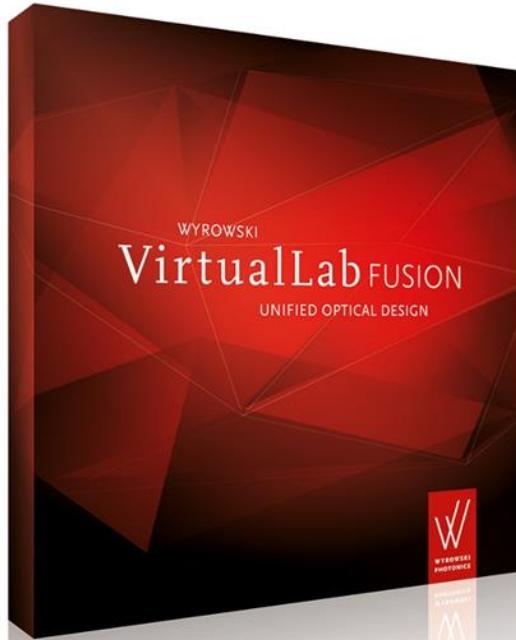


Solves Maxwell's equations in its geometric approximation as fast as ray tracing delivers ray information.

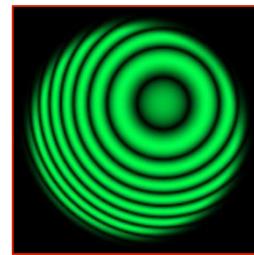
Unified Field Tracing



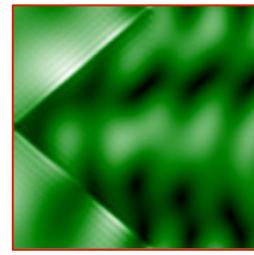
VirtualLab Fusion – Unified Optical Design



RAY TRACING

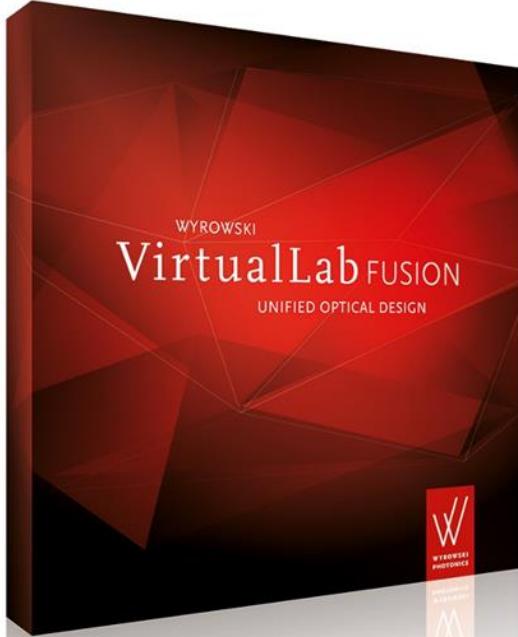


GEOMETRIC
FIELD TRACING



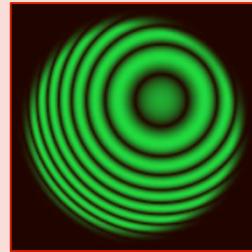
UNIFIED
FIELD TRACING

VirtualLab Fusion – Smart. Fast. Accurate.

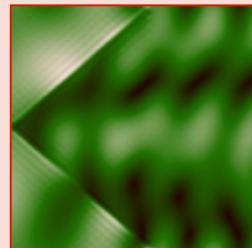


RAY TRACING

Physical Optics



GEOMETRIC
FIELD TRACING

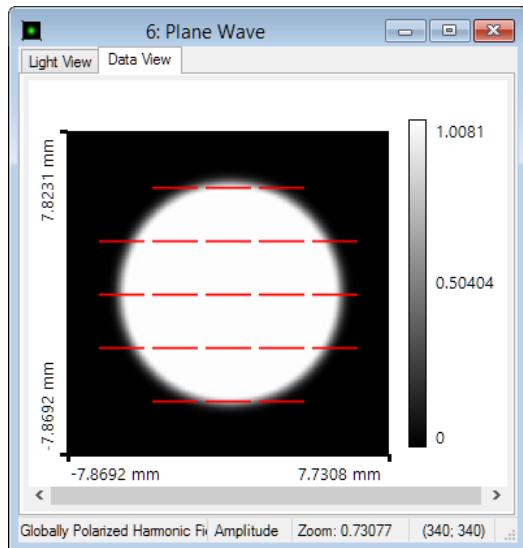


UNIFIED
FIELD TRACING

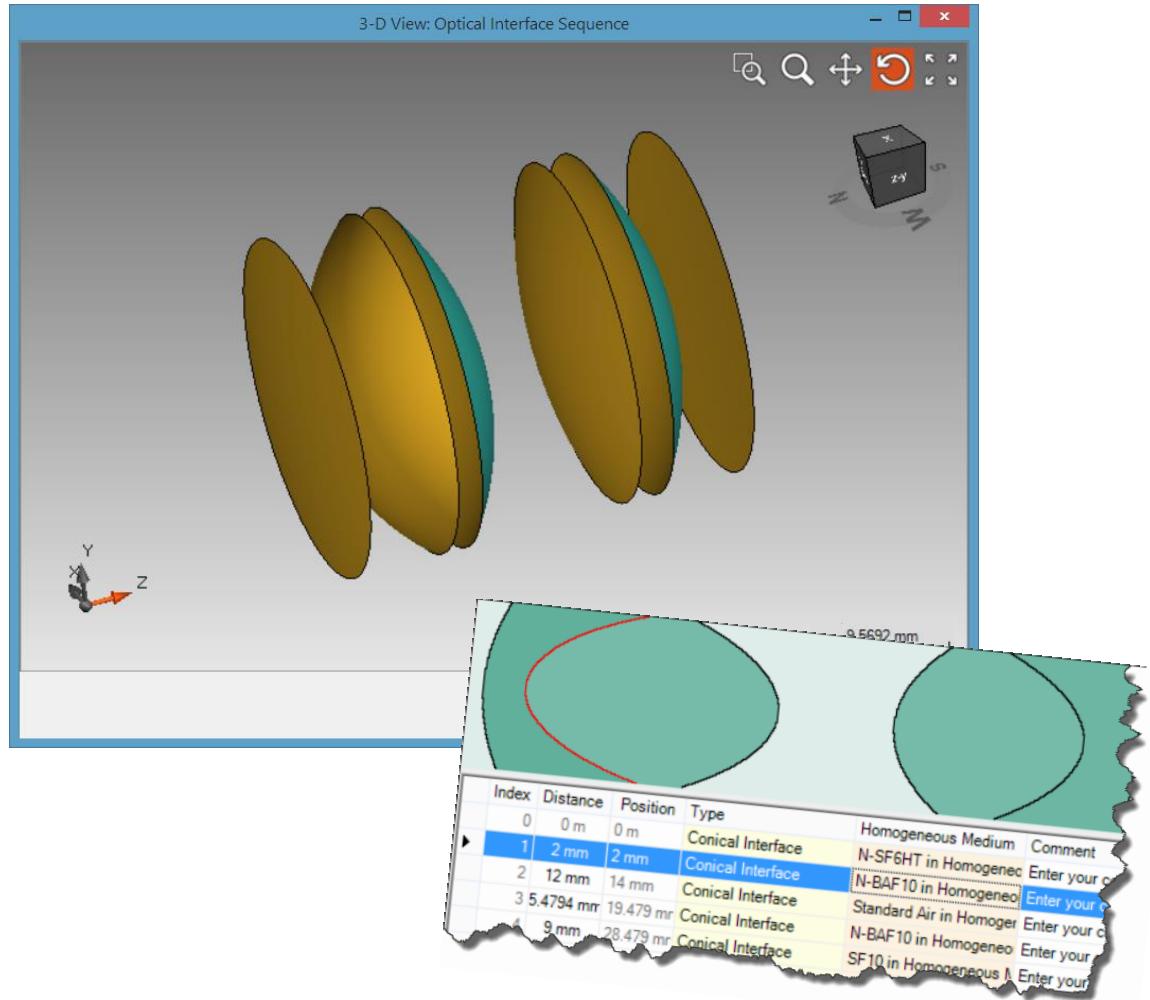
Fields in Focal Regions

Example Lens System

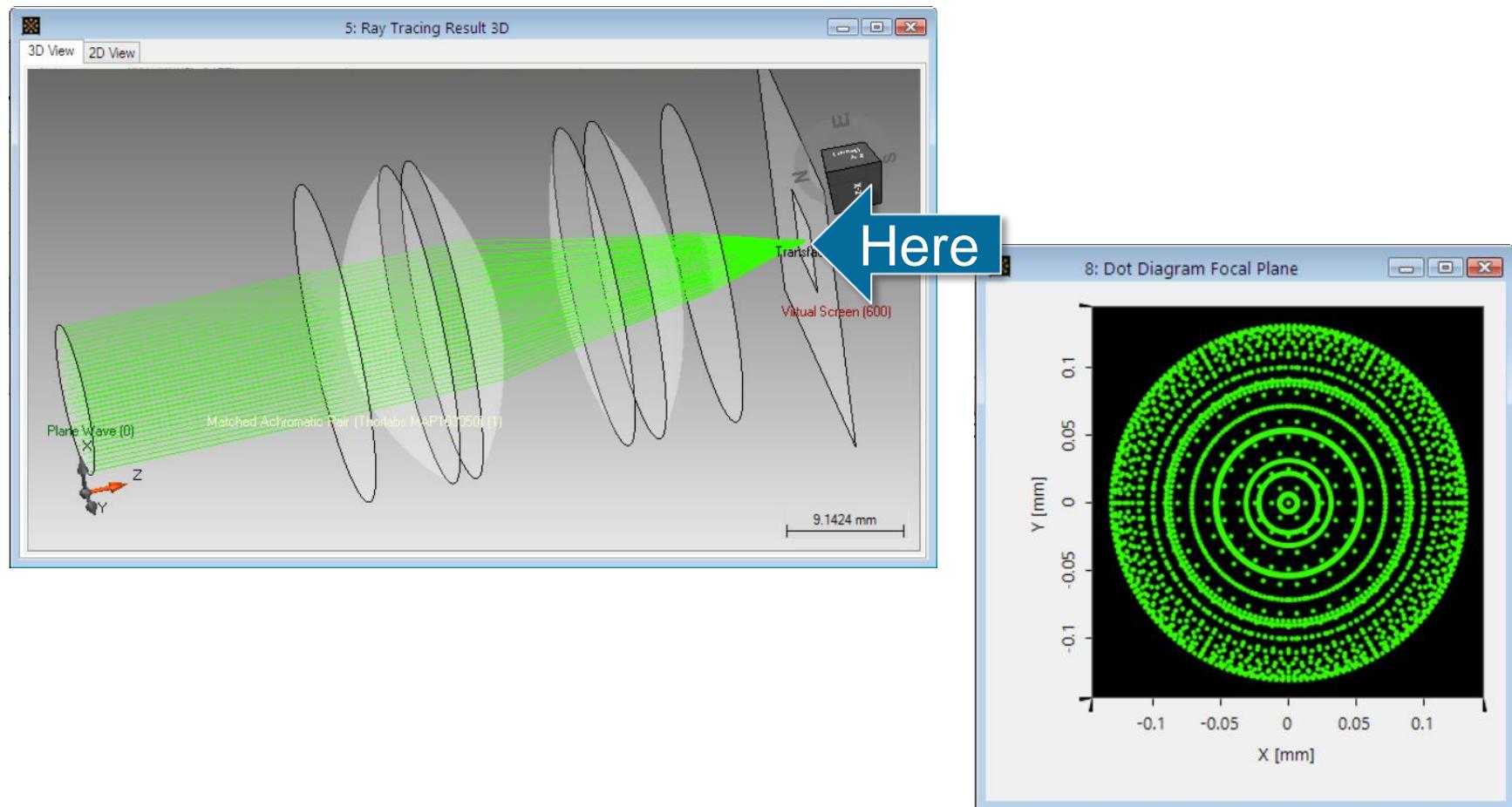
Lens System: Focusing



Plane wave
Diameter 10 mm
Linear polarization

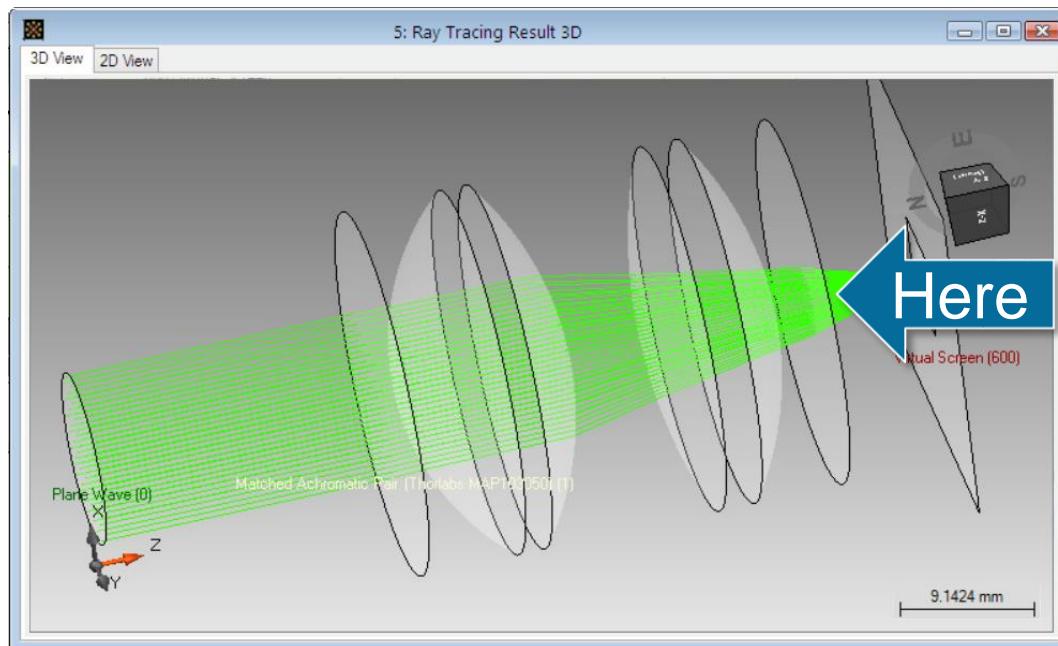


Lens System: Ray Tracing

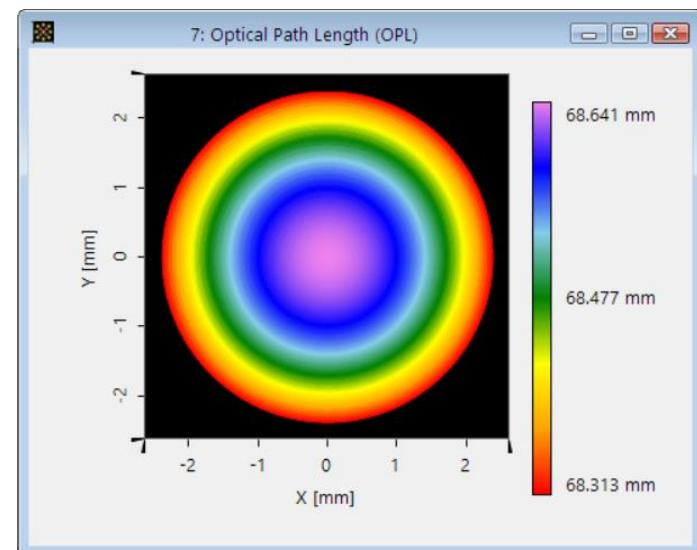


Dot diagram

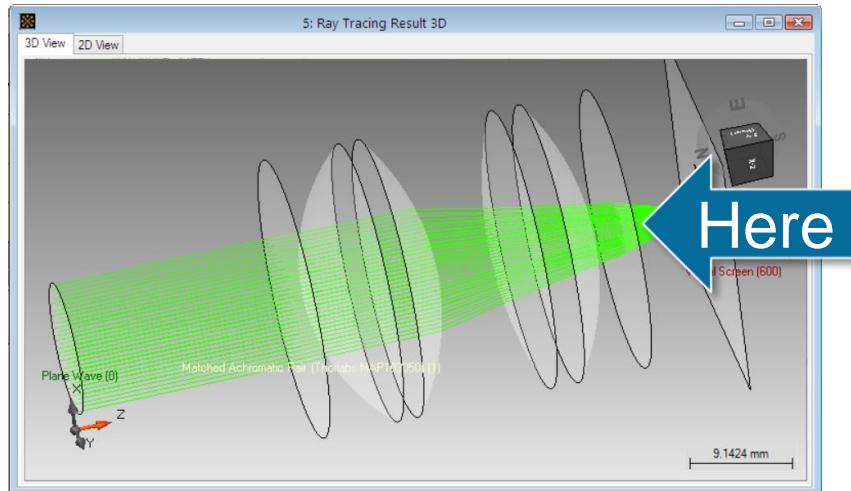
Lens System: Ray Tracing



OPL behind last lens

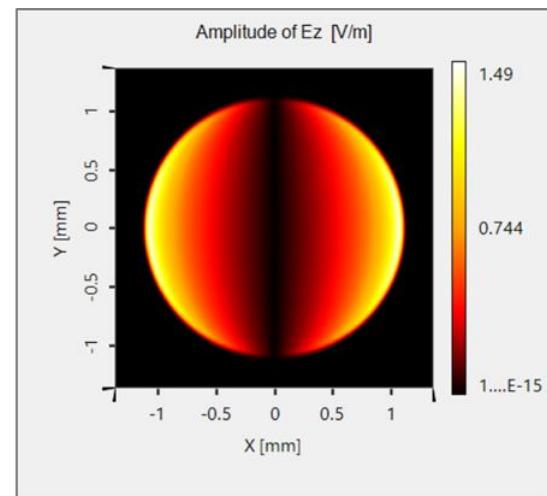
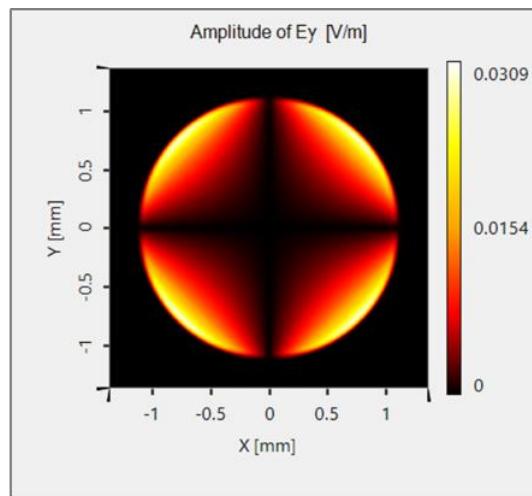
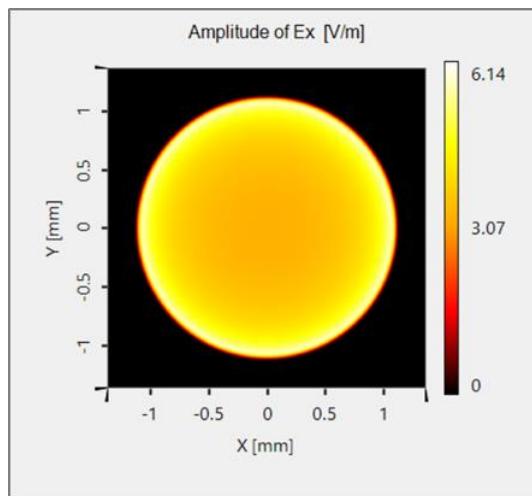


Lens System: Geometric Field Tracing

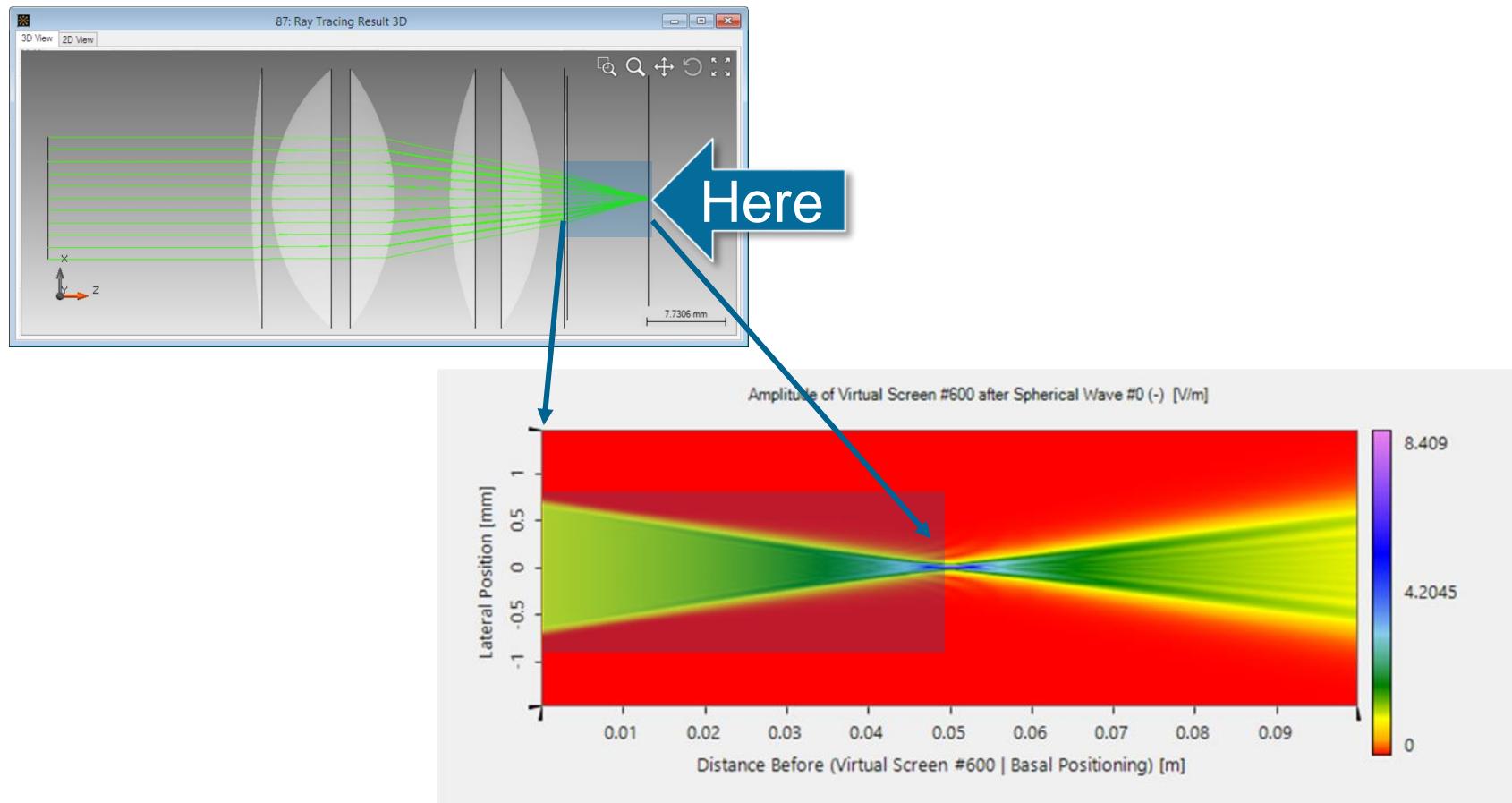


- Modeling from source to target plane behind last lens by geometric field tracing

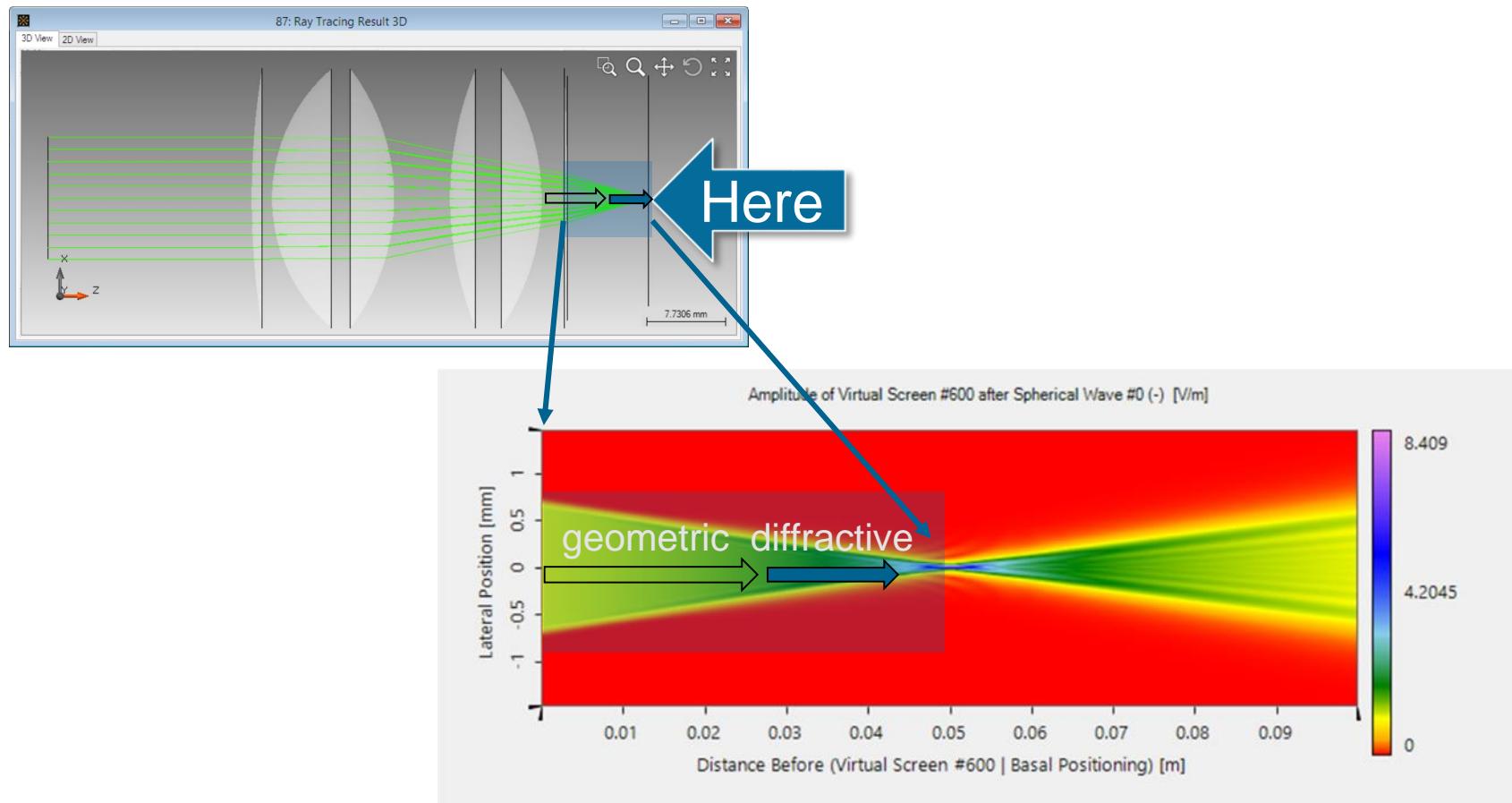
cpu time ≈ 1 sec



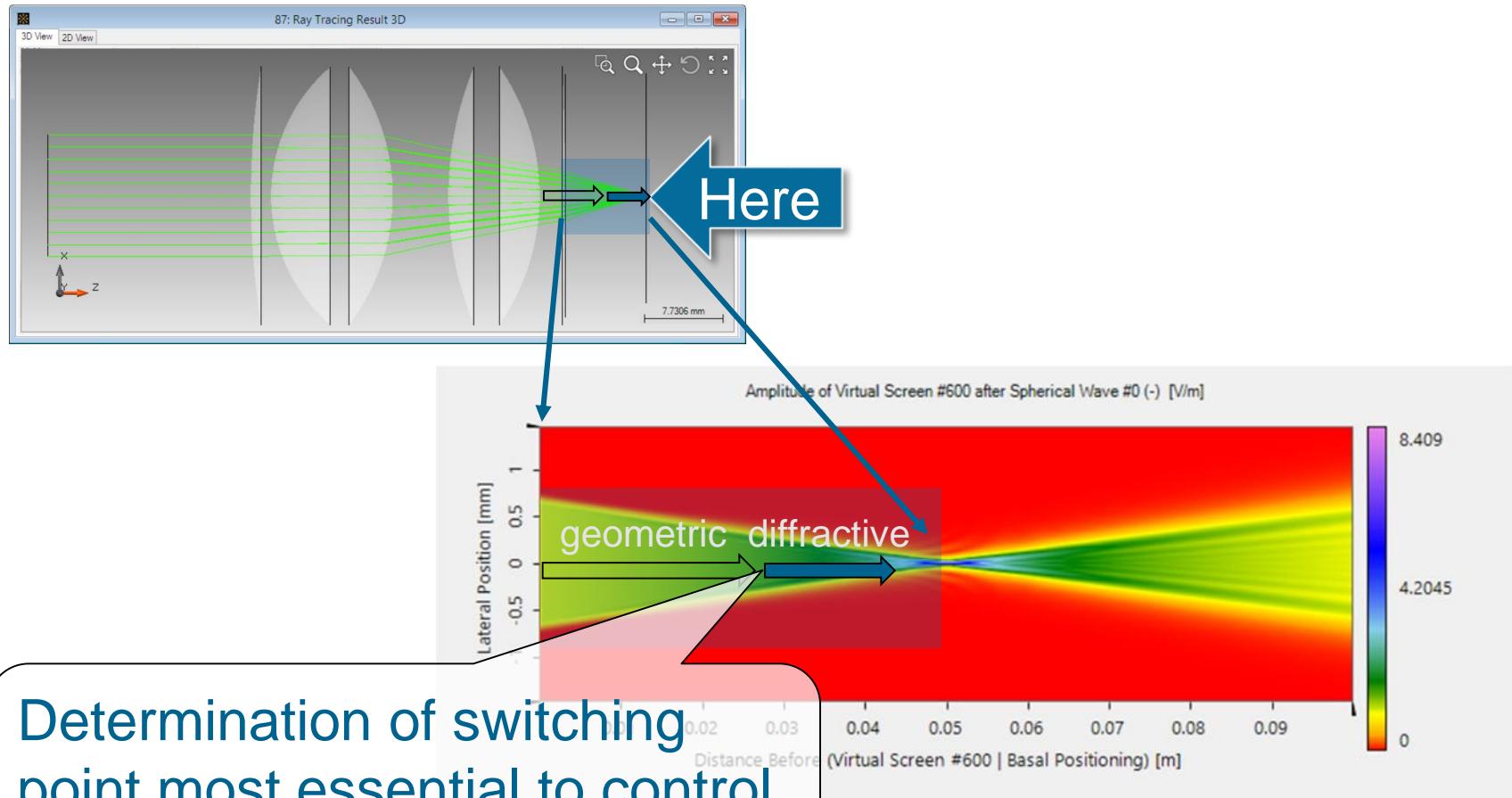
From Geometric to Diffractive Field Tracing



From Geometric to Diffractive Field Tracing

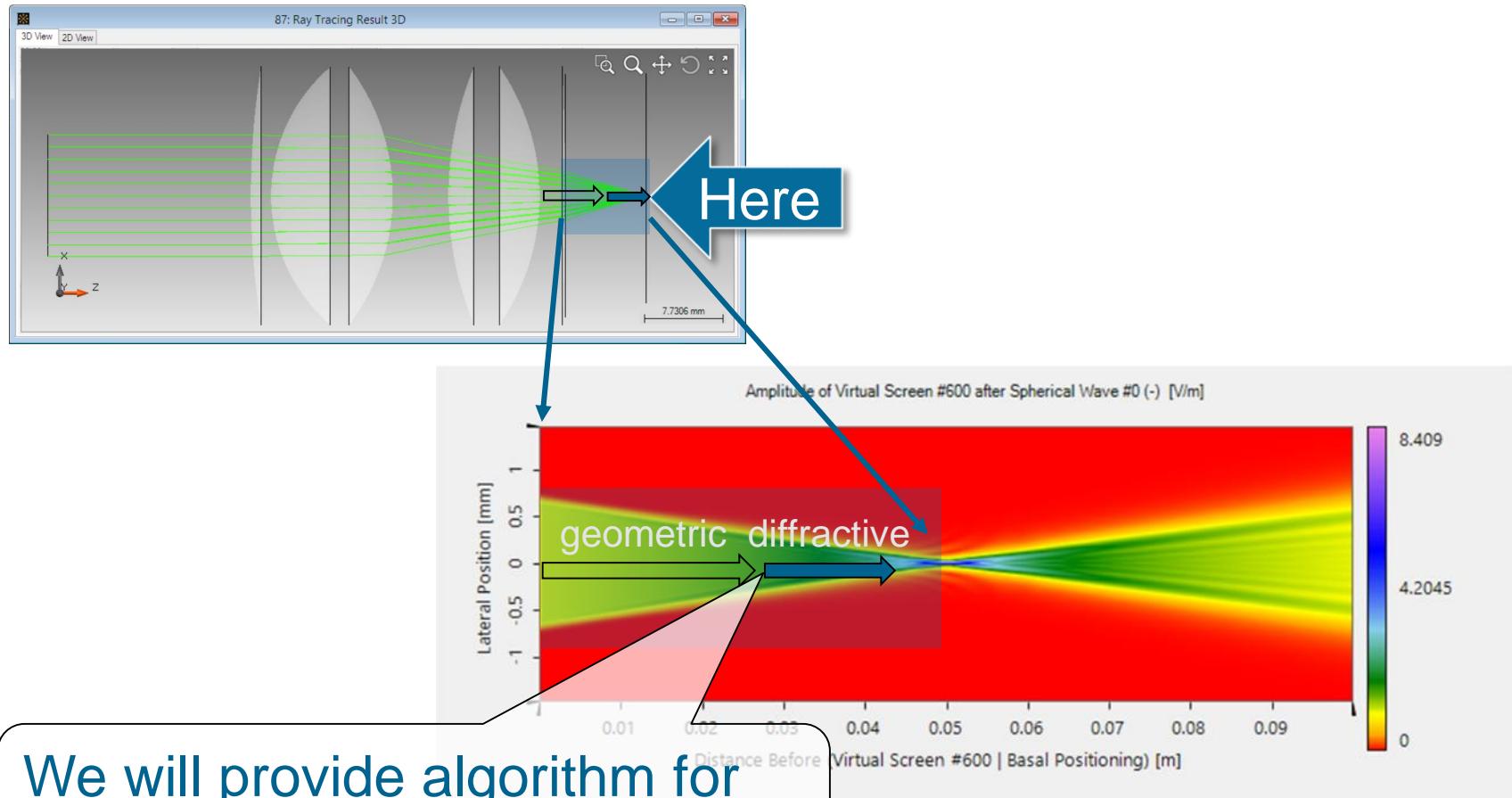


From Geometric to Diffractive Field Tracing

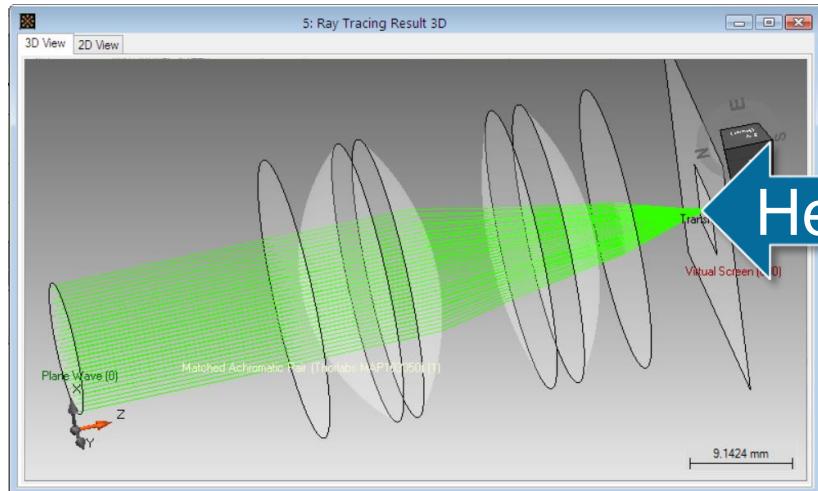


Determination of switching point most essential to control accuracy vs. numerical effort

From Geometric to Diffractive Field Tracing

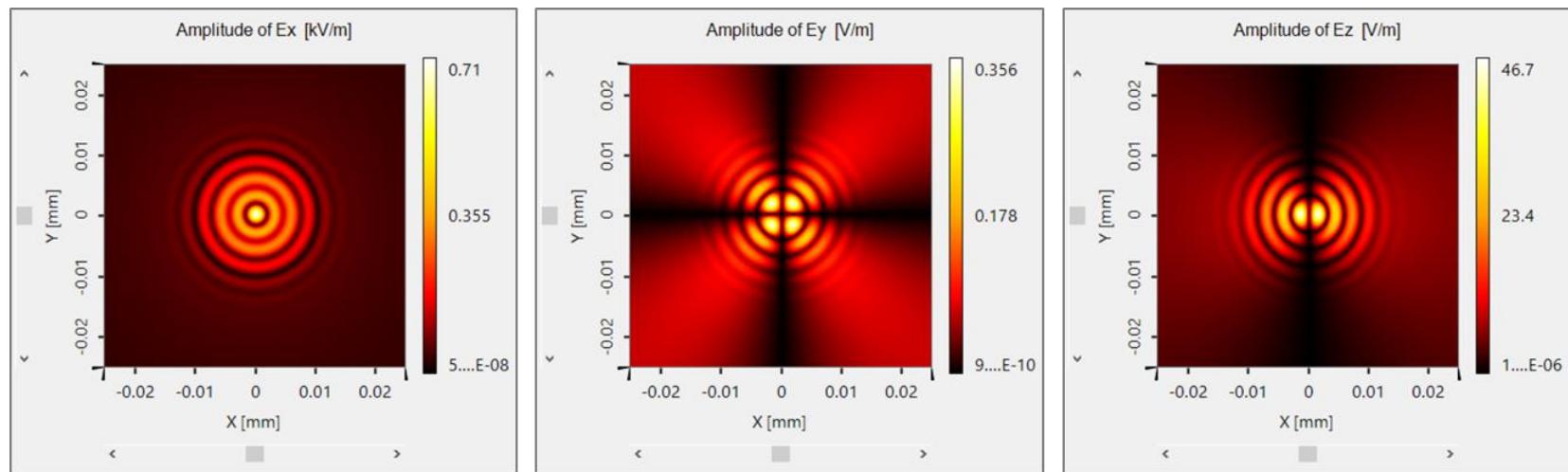


Lens System: Unified Field Tracing ---

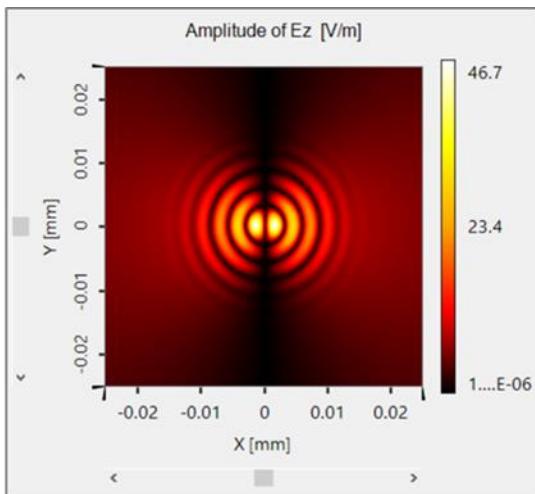
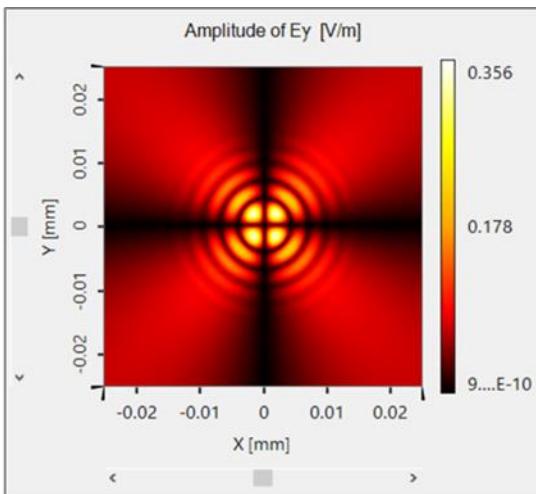
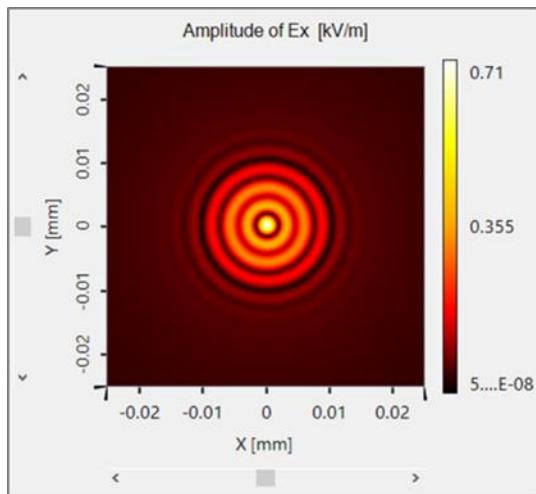
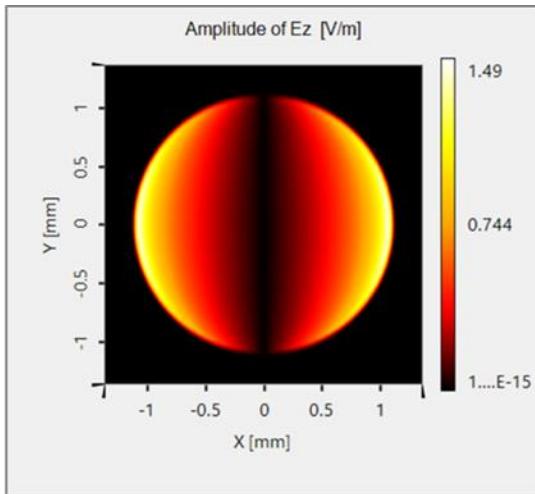
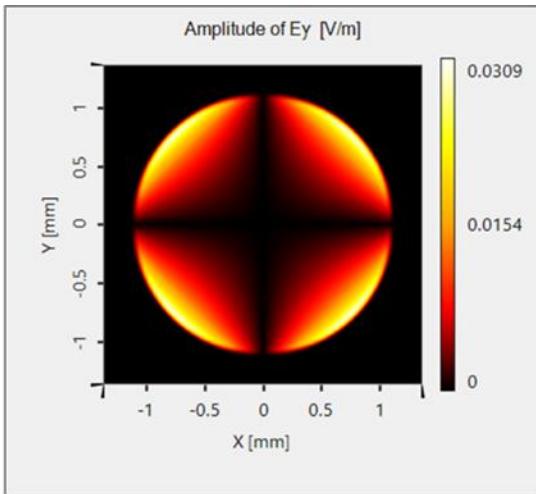
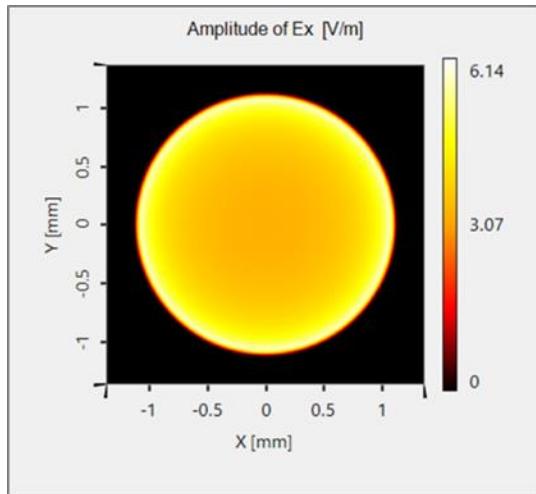


- Modeling from transition to focal plane by diffractive field tracing
- Inverse far field operator

cpu time \approx 3 sec



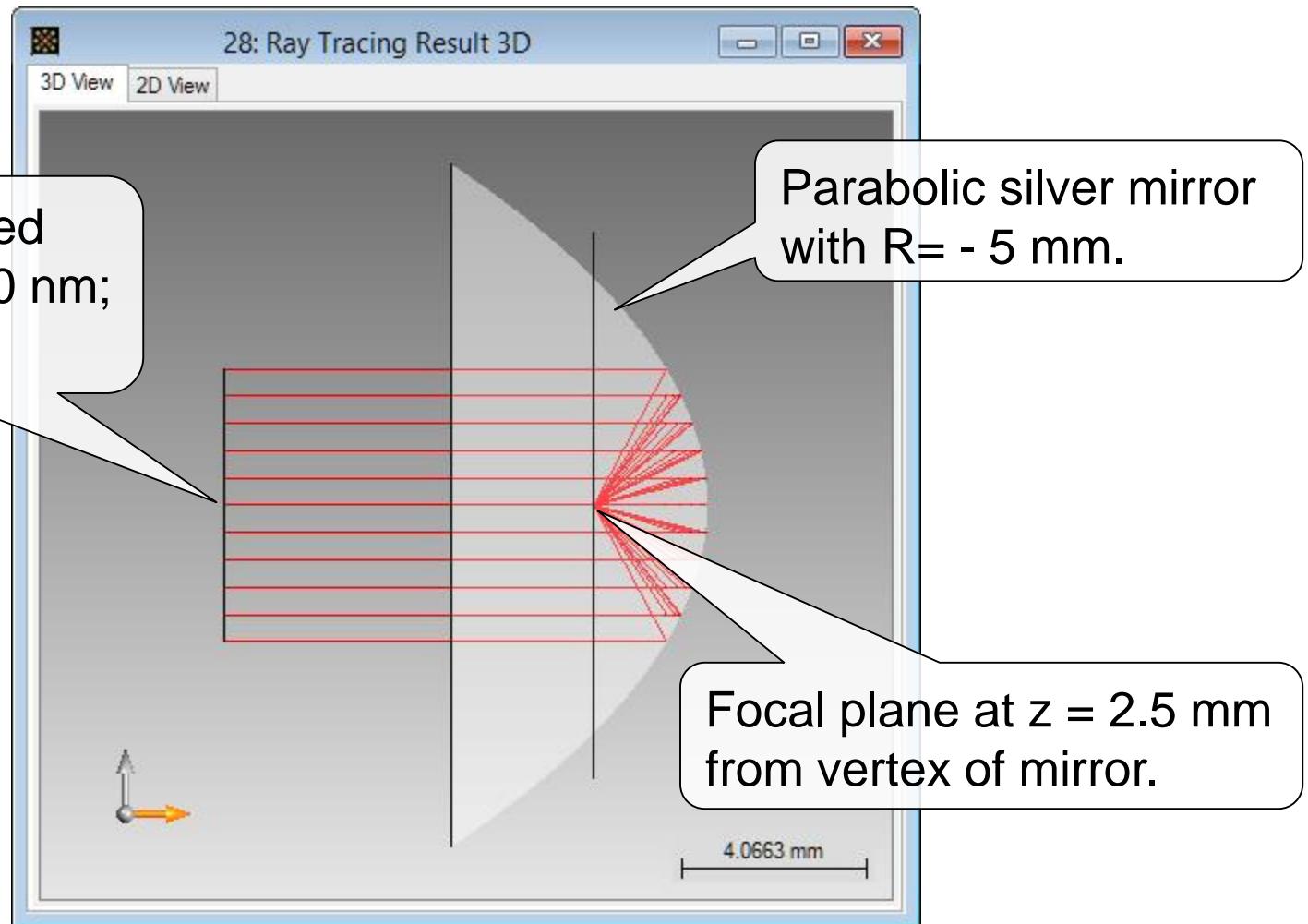
Lens System: Unified Field Tracing



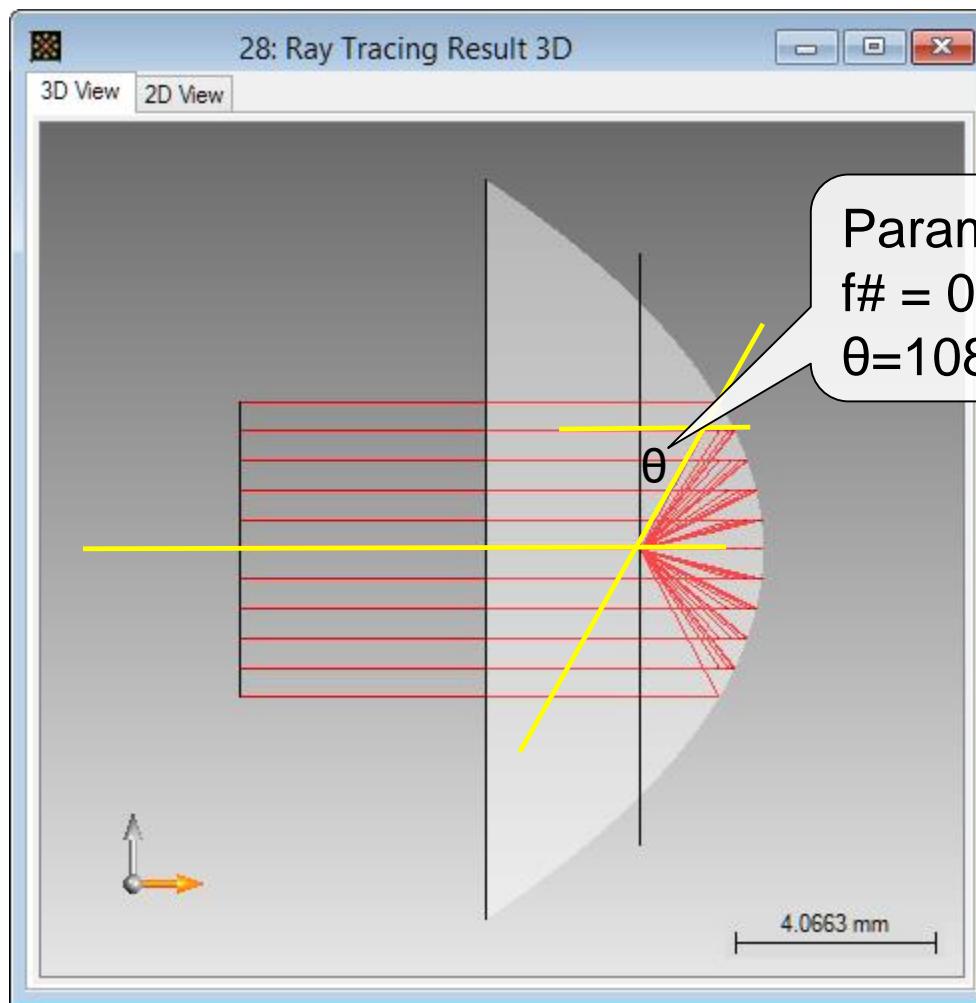
Fields in Focal Regions

Example Parabolic Mirror

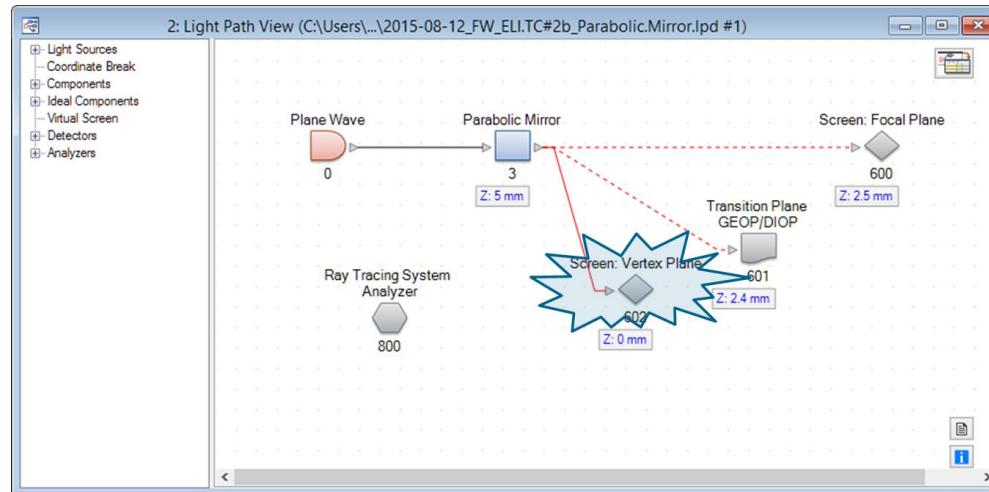
Parabolic Mirror Modeling



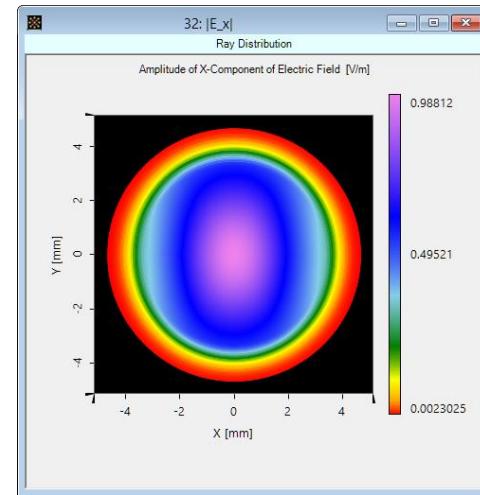
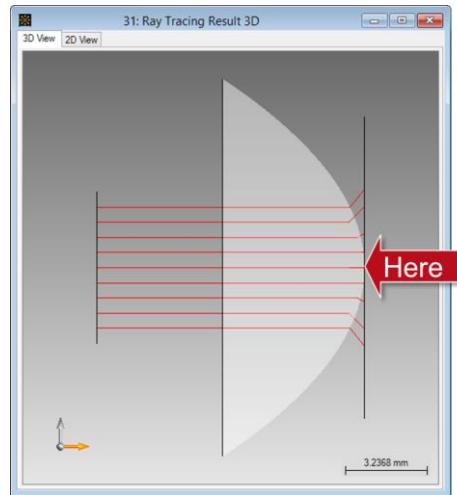
Modeling Situation: f# = 0.267



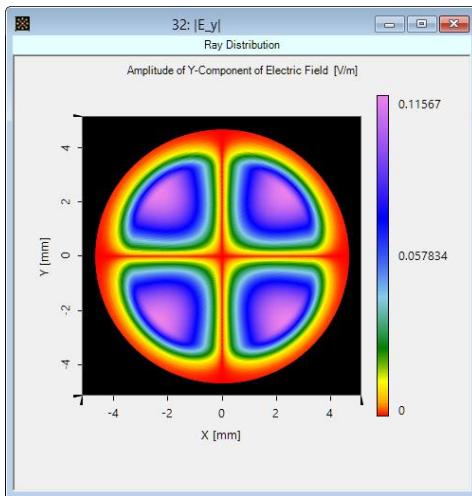
Field in Vertex Plane by Geometric Field Tracing



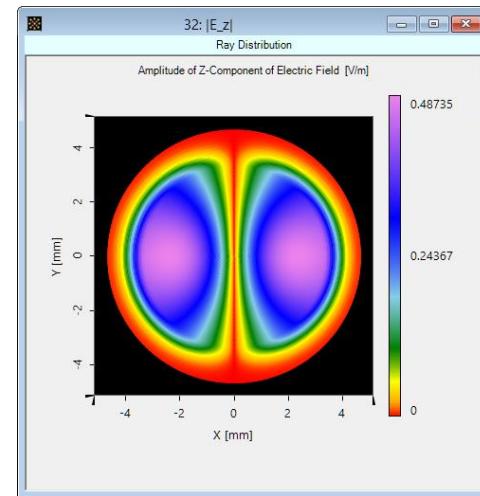
Field in Vertex Plane for x-Polarized Input Field



$|E_x|$

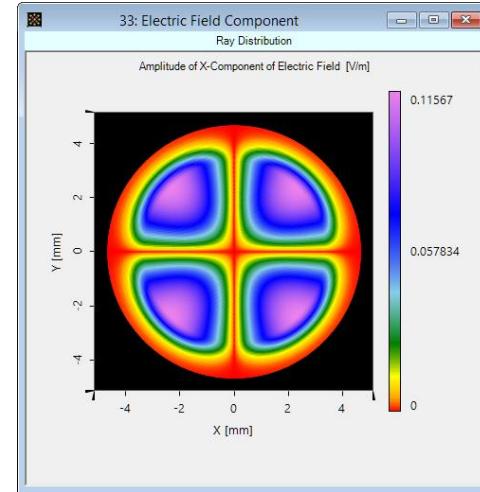
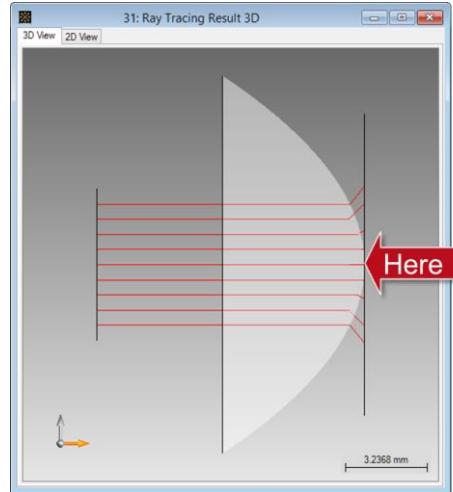


$|E_y|$

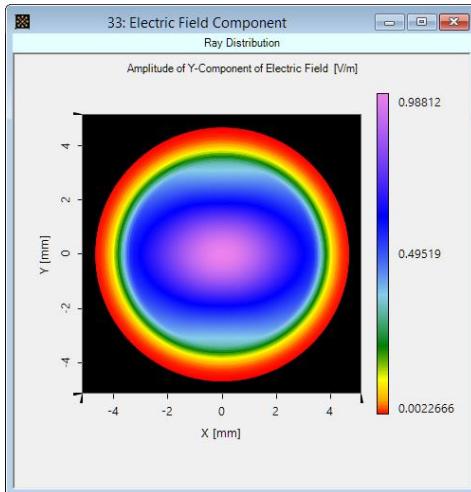


$|E_z|$

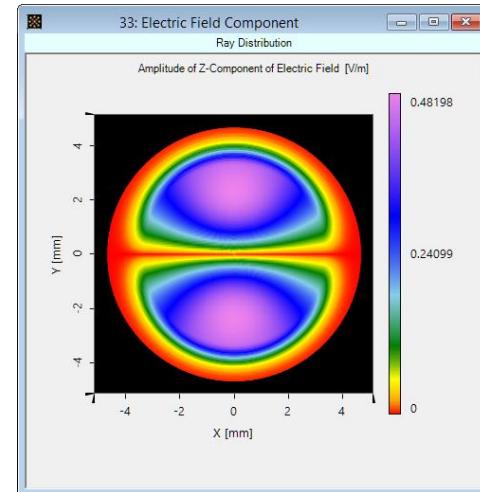
Field in Vertex Plane for y-Polarized Input Field



$|E_x|$

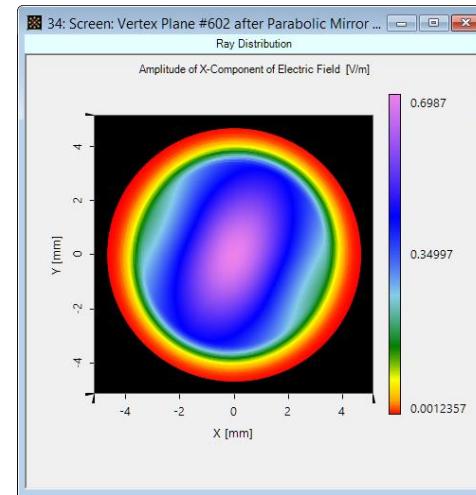
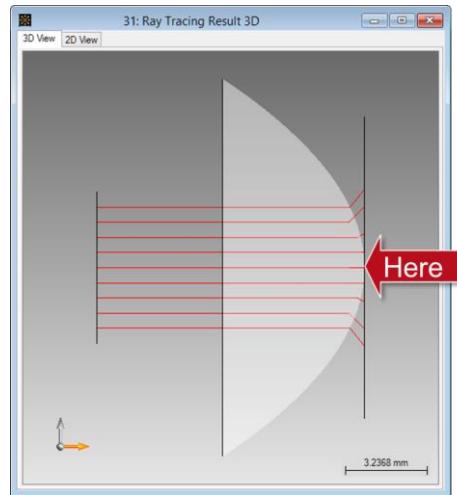


$|E_y|$

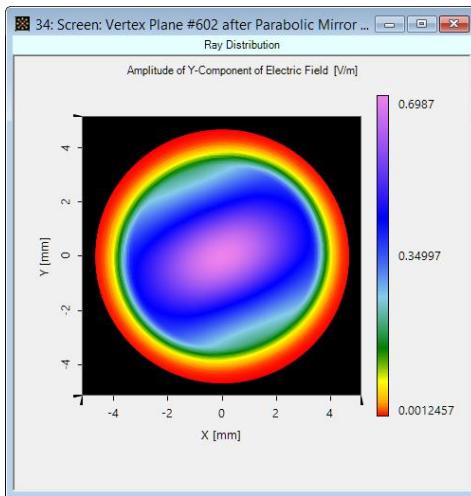


$|E_z|$

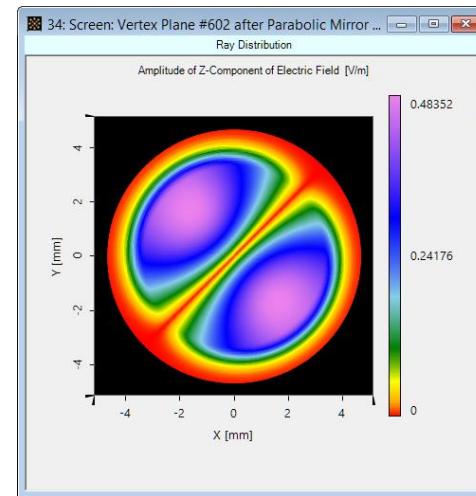
Field in Vertex Plane for 45°-Polarized Input Field



$|E_x|$

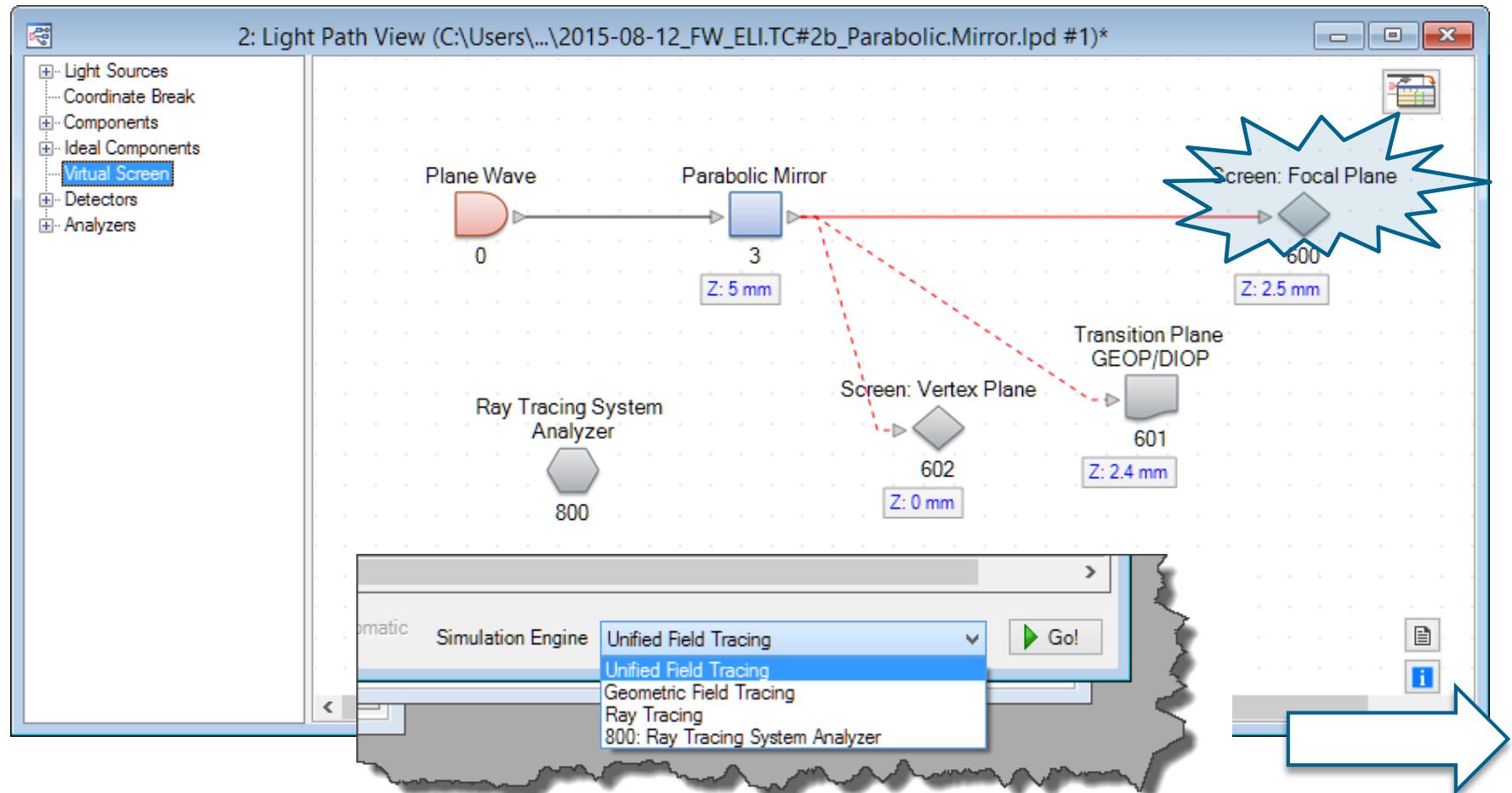


$|E_y|$

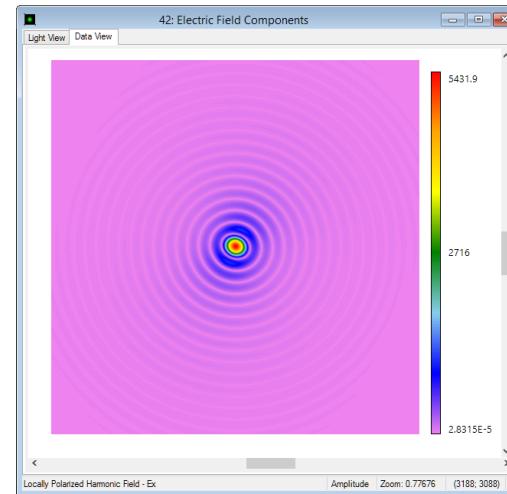
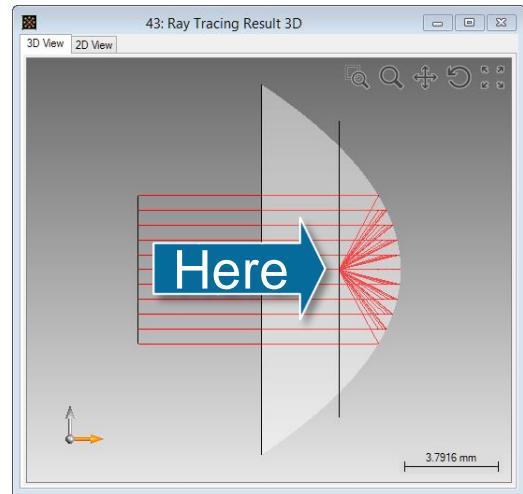


$|E_z|$

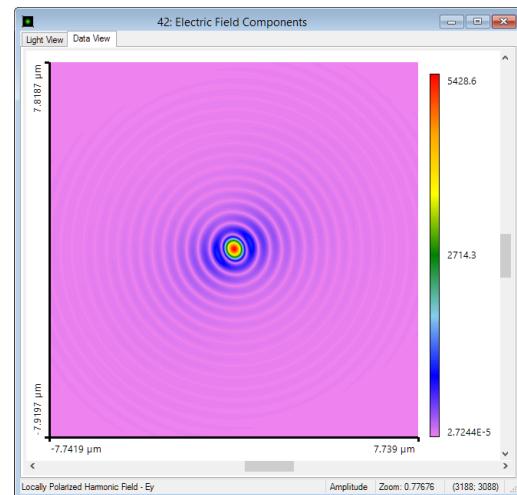
Field in Focal Plane by Unified Field Tracing



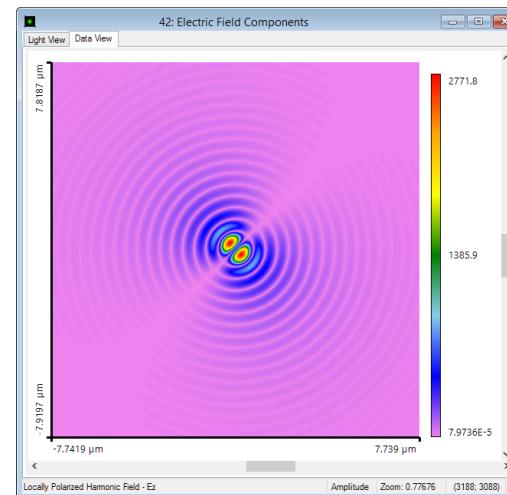
Field in Focal Plane for 45°-Polarized Input Field



$|E_x|$

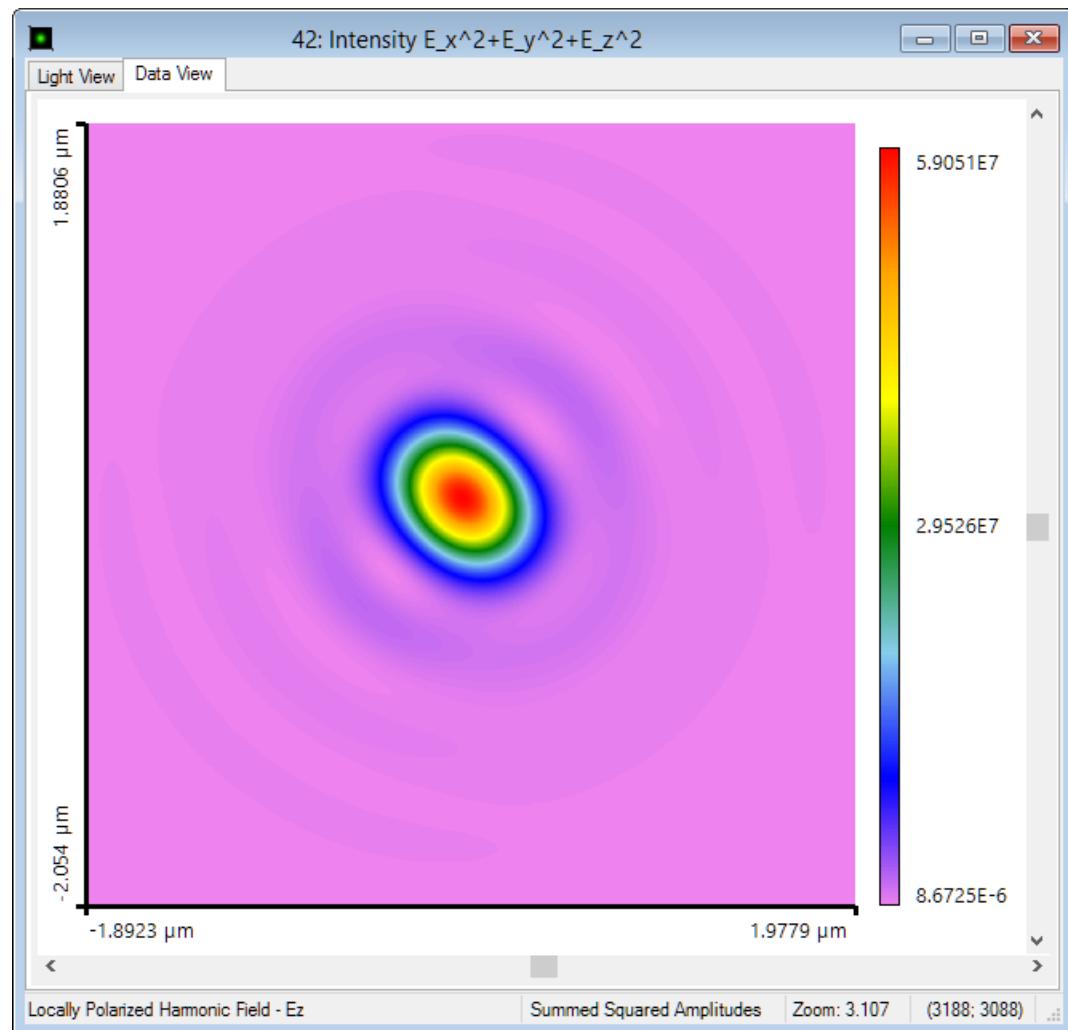
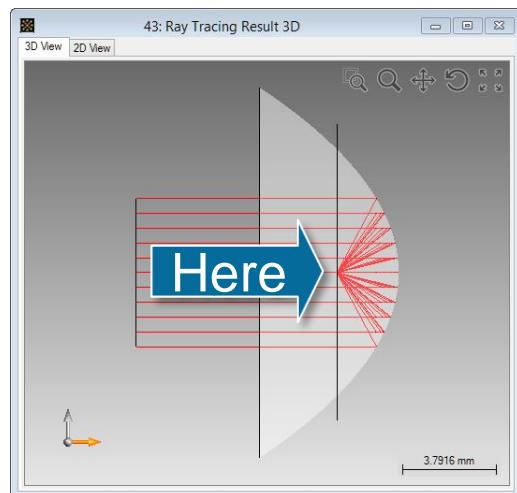


$|E_y|$

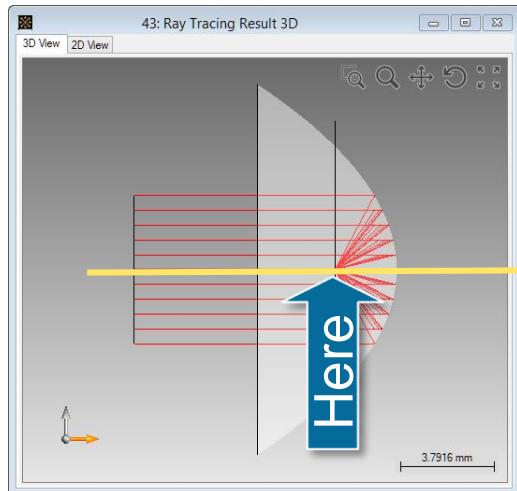


$|E_z|$

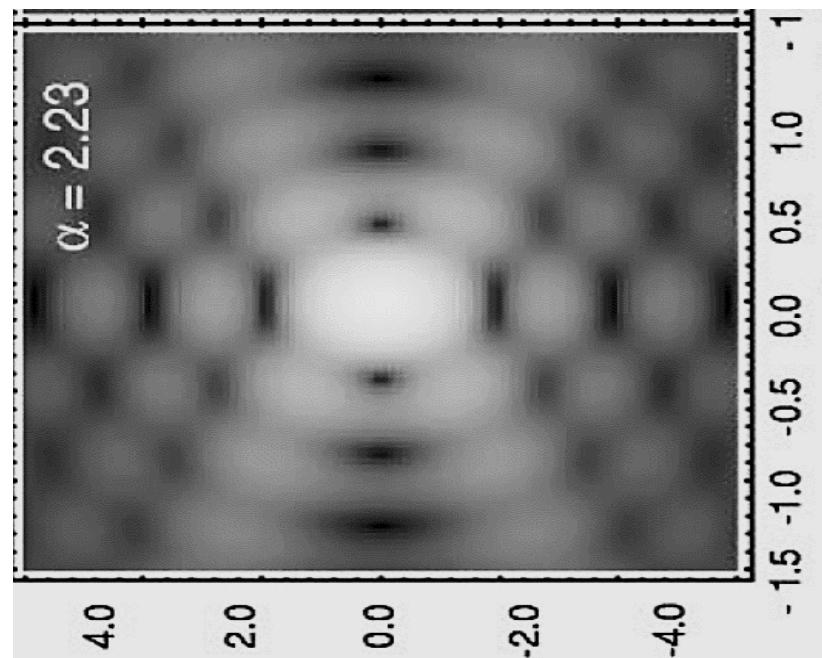
Intensity EE^* in Focal Plane



Field in Meridional Plane



Meridional Plane



J. Opt. Soc. Am. A/Vol. 17, No. 11/November 2000

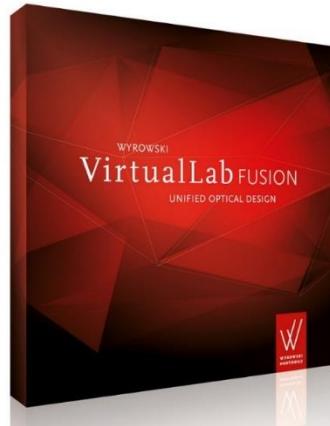
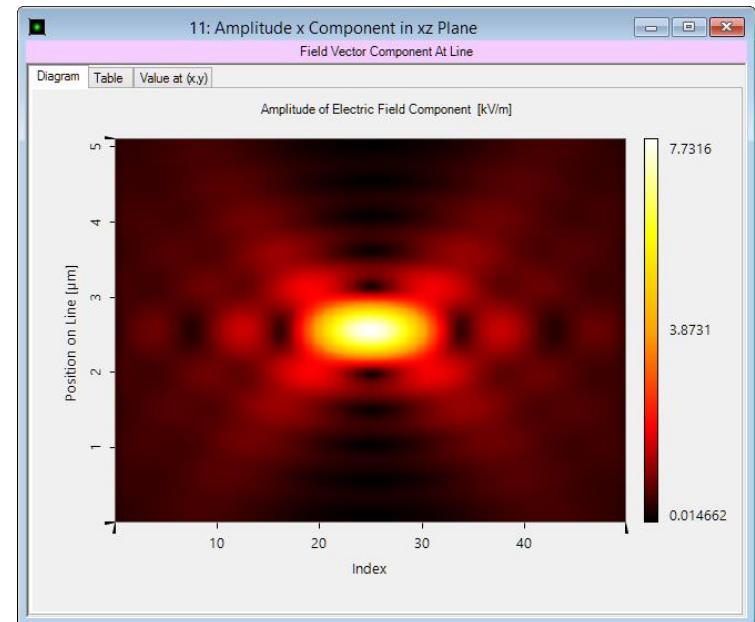
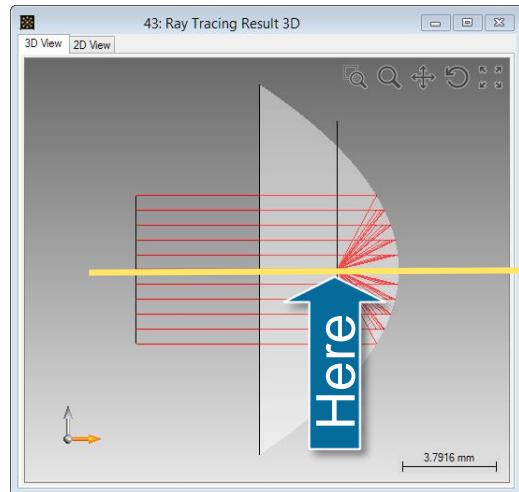
P. Varga and P. Török

Focusing of electromagnetic waves by paraboloid mirrors. II. Numerical results

Peter Varga and Peter Török

Department of Engineering Science, University of Oxford, Parks Road, Oxford OX1 3PJ, UK

Field in Meridional Plane



Comparison with Reference Paper

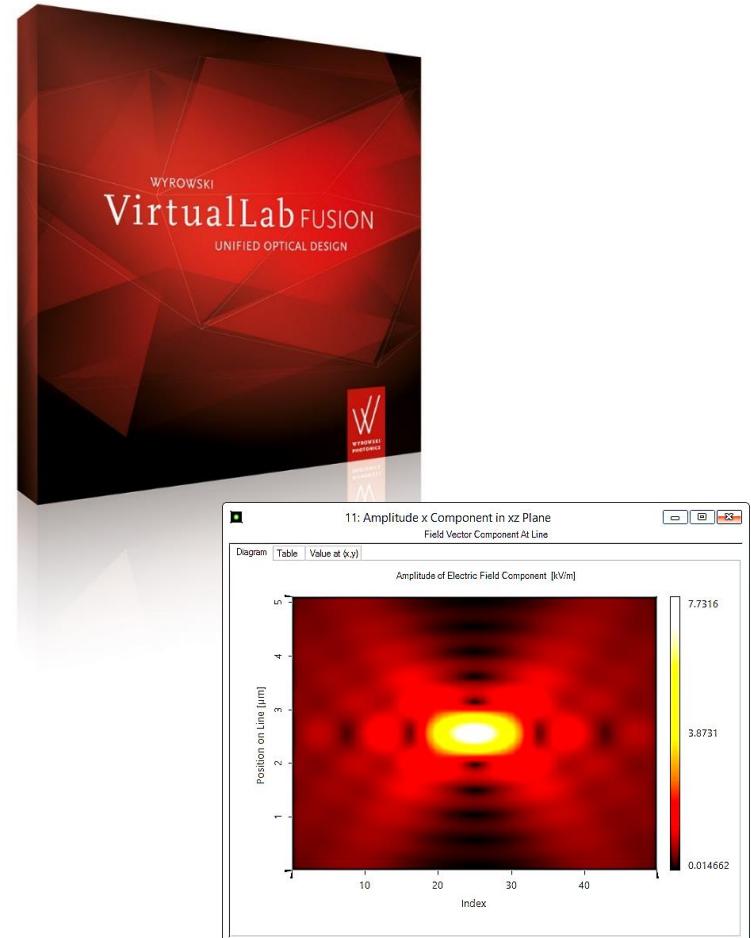
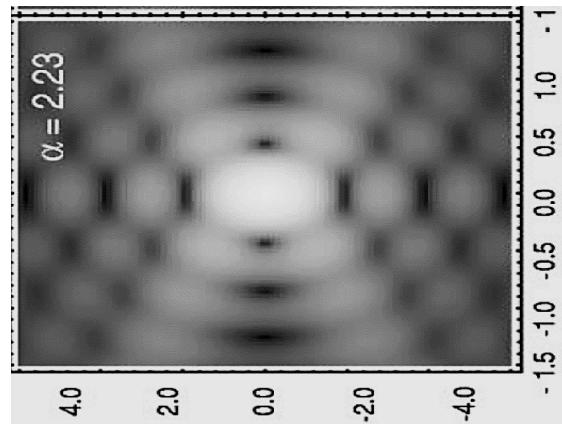
J. Opt. Soc. Am. A/Vol. 17, No. 11/November 2000

P. Varga and P. Török

Focusing of electromagnetic waves by paraboloid mirrors. II. Numerical results

Peter Varga and Peter Török

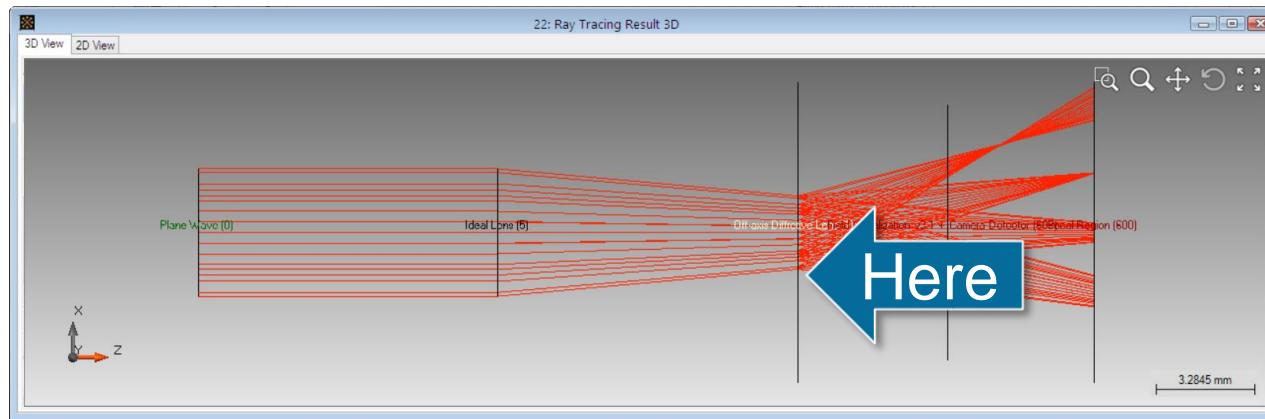
Department of Engineering Science, University of Oxford, Parks Road, Oxford OX1 3PJ, UK



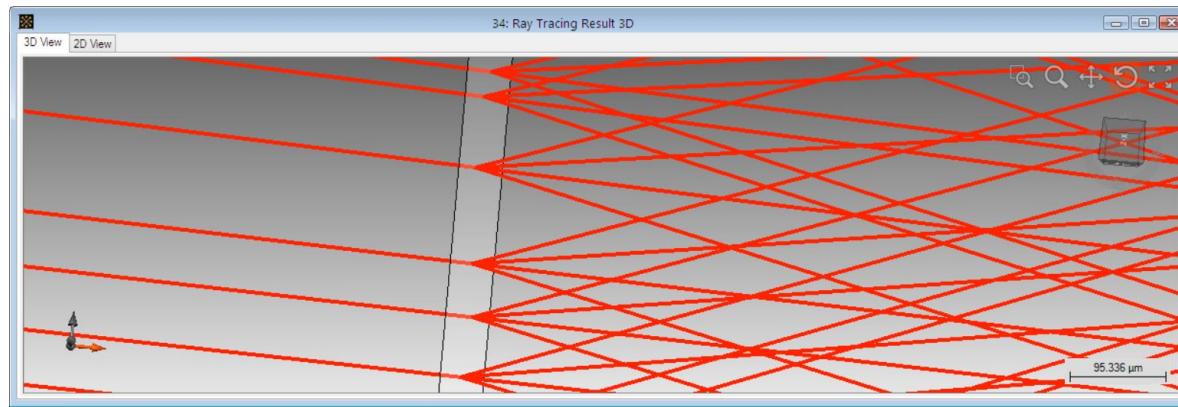
cpu time a few minutes

Example: Diffractive Lens

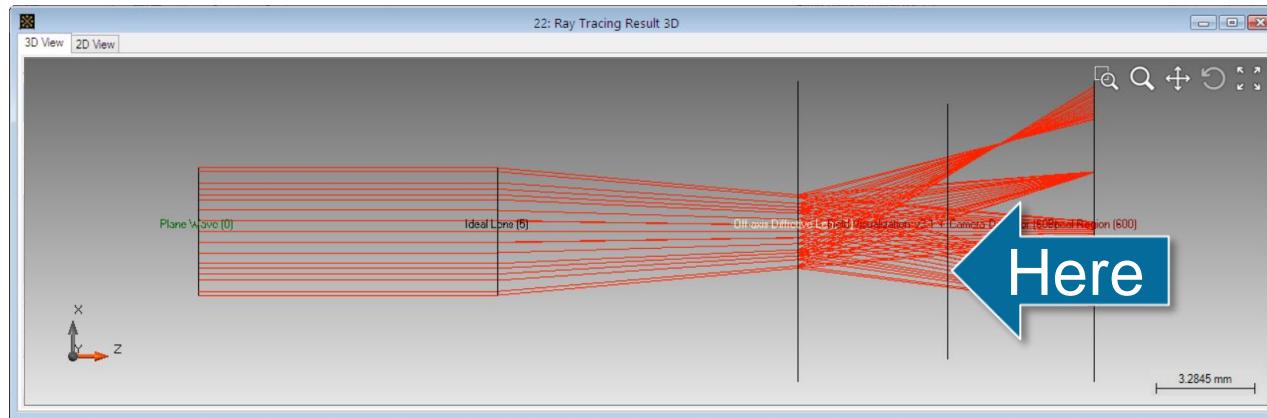
Diffractive Lens: Ray Tracing



Orders:
-1,0,1,2



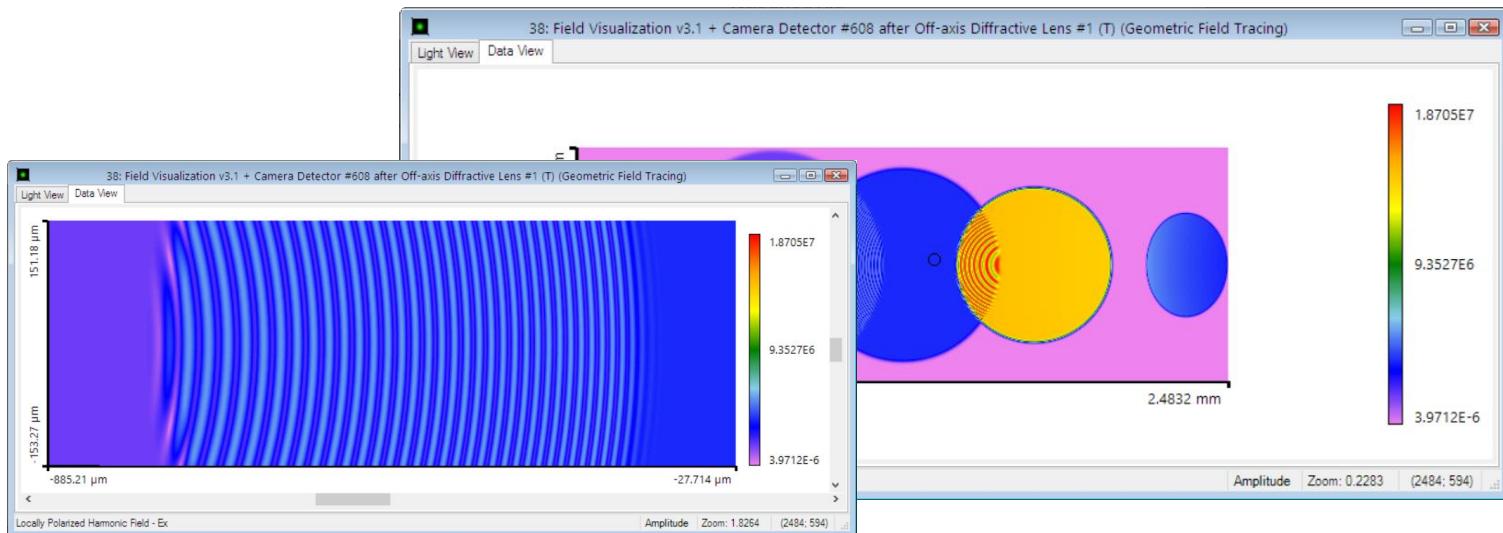
Diffractive Lens: Geometric Field Tracing



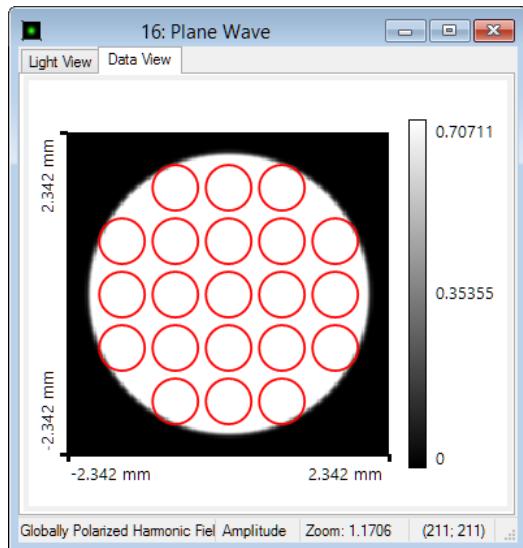
Orders:
-1, 0, 1, 2

Here

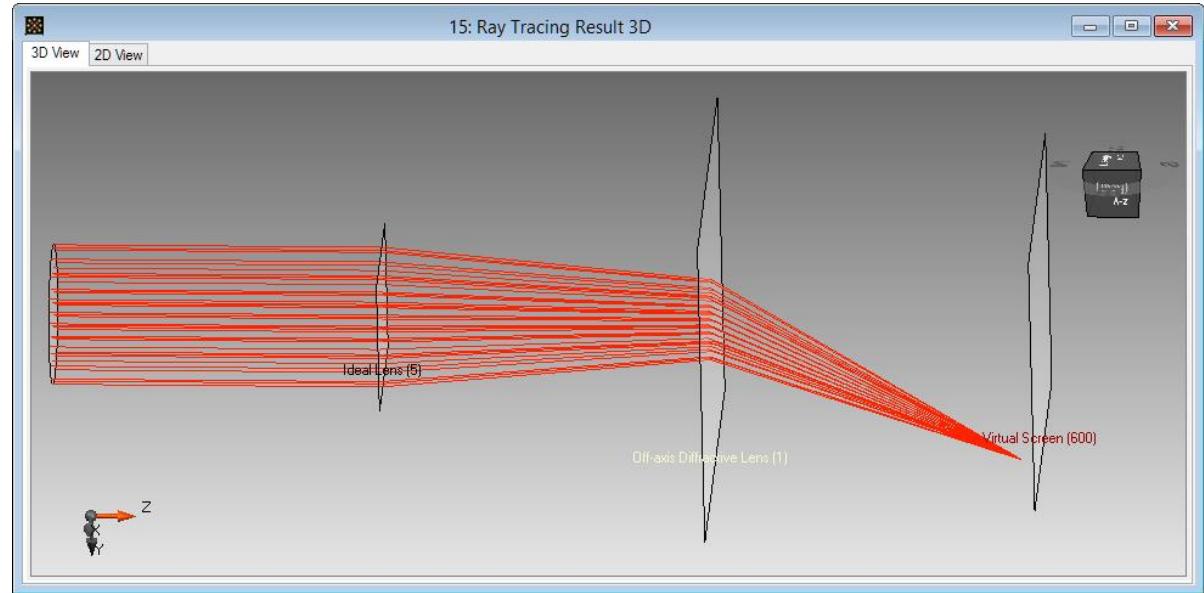
Amplitude $E_x(x,y)$



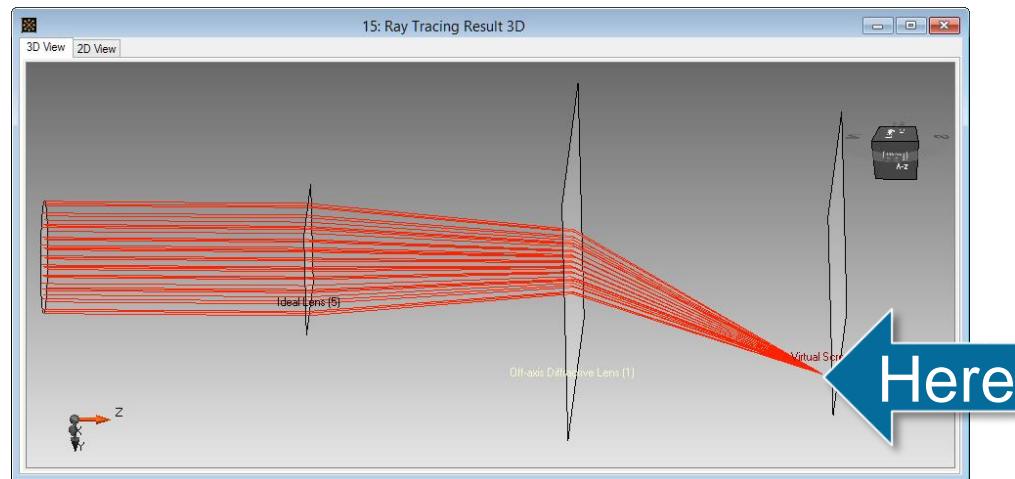
Off-axis Diffractive Lens



Plane wave
Diameter 4 mm
Circular polarization

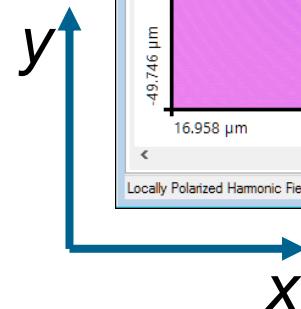


Diffractive Lens: Unified Field Tracing

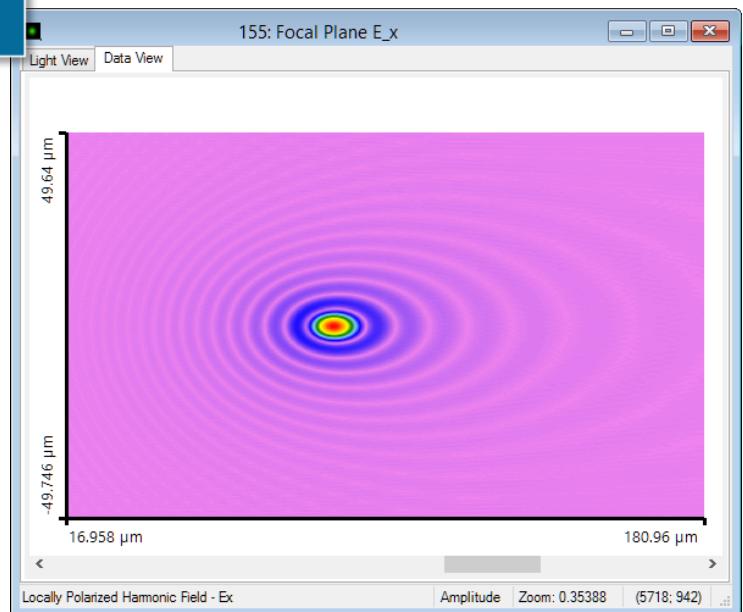


cpu time \approx 3 sec

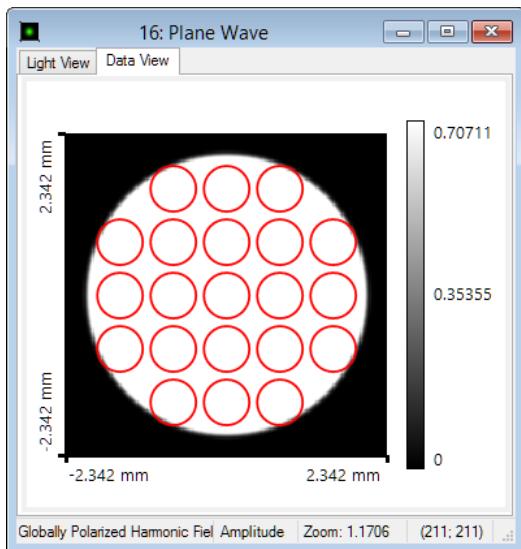
Here



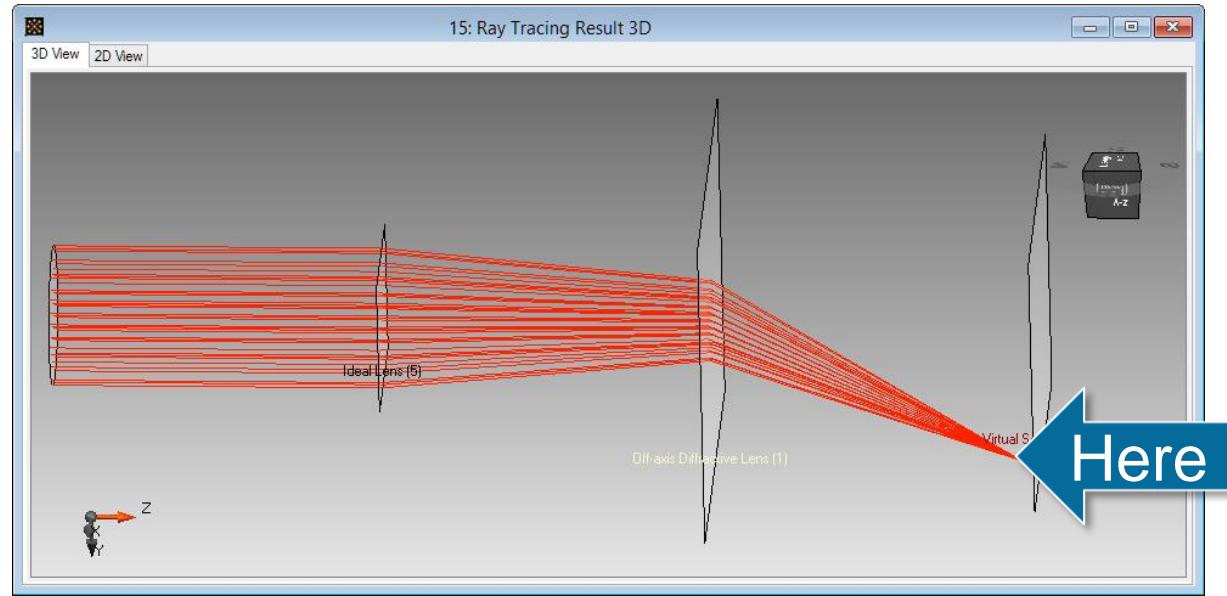
Amplitude $E_x(x,y)$



Diffractive Lens: Two Adjacent Spots

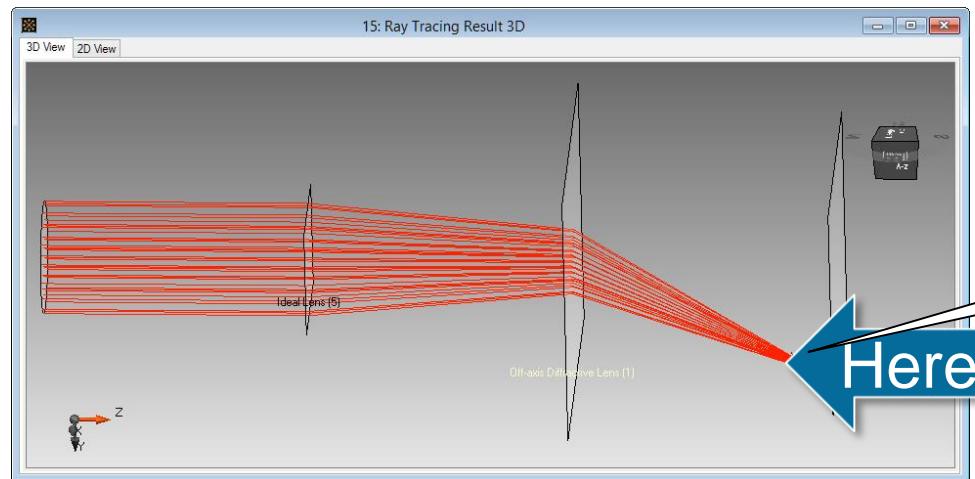


Plane wave
Diameter 4 mm
Circular polarization



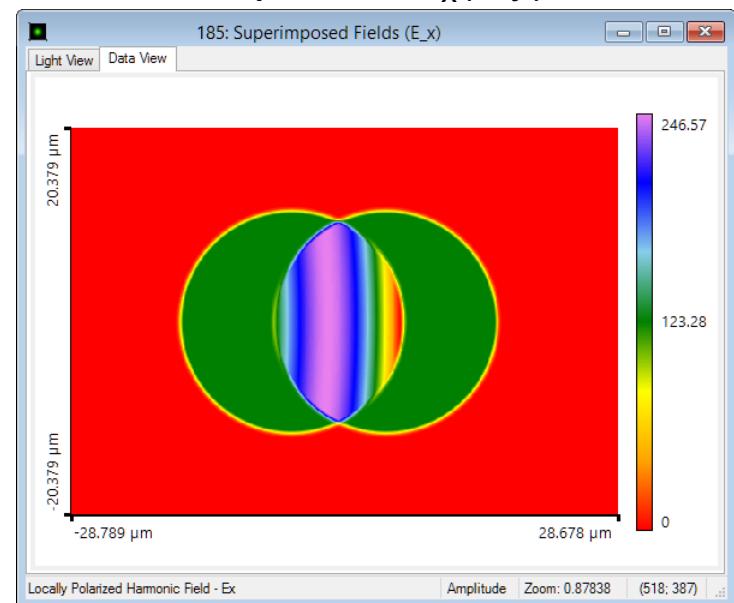
Two spots at
 $X = 9 \text{ mm}$
 $X = 8.99 \text{ mm}$

Diffractive Lens: Geometric Field Tracing



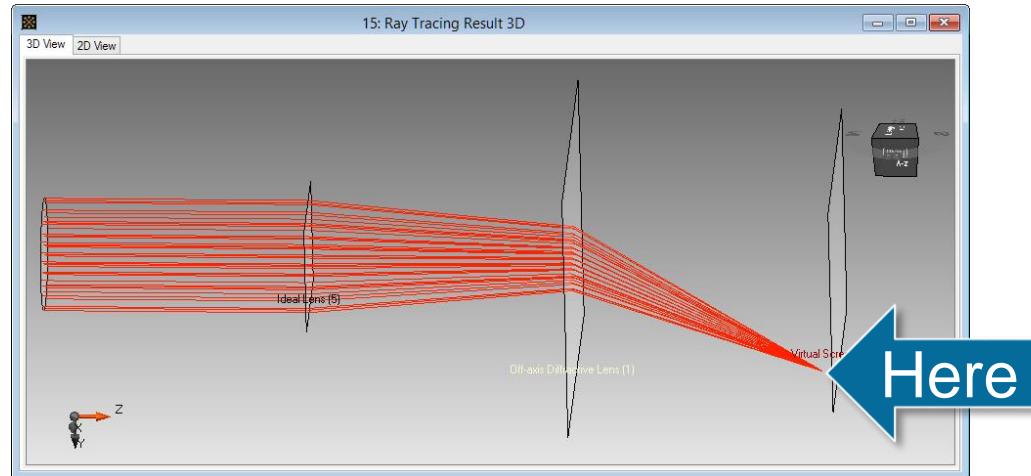
Plane 100 μm in
front of focus

Amplitude $E_x(x,y)$



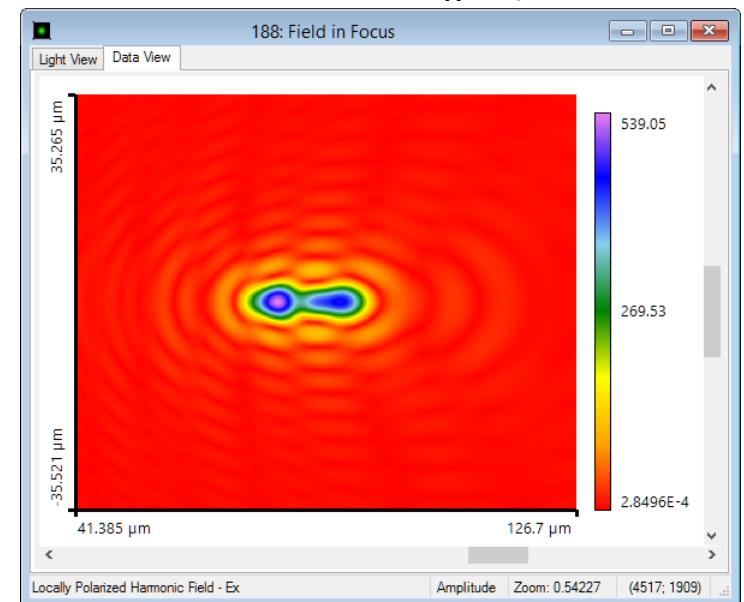
cpu time ≈ 1 sec

Diffractive Lens: Unified Field Tracing



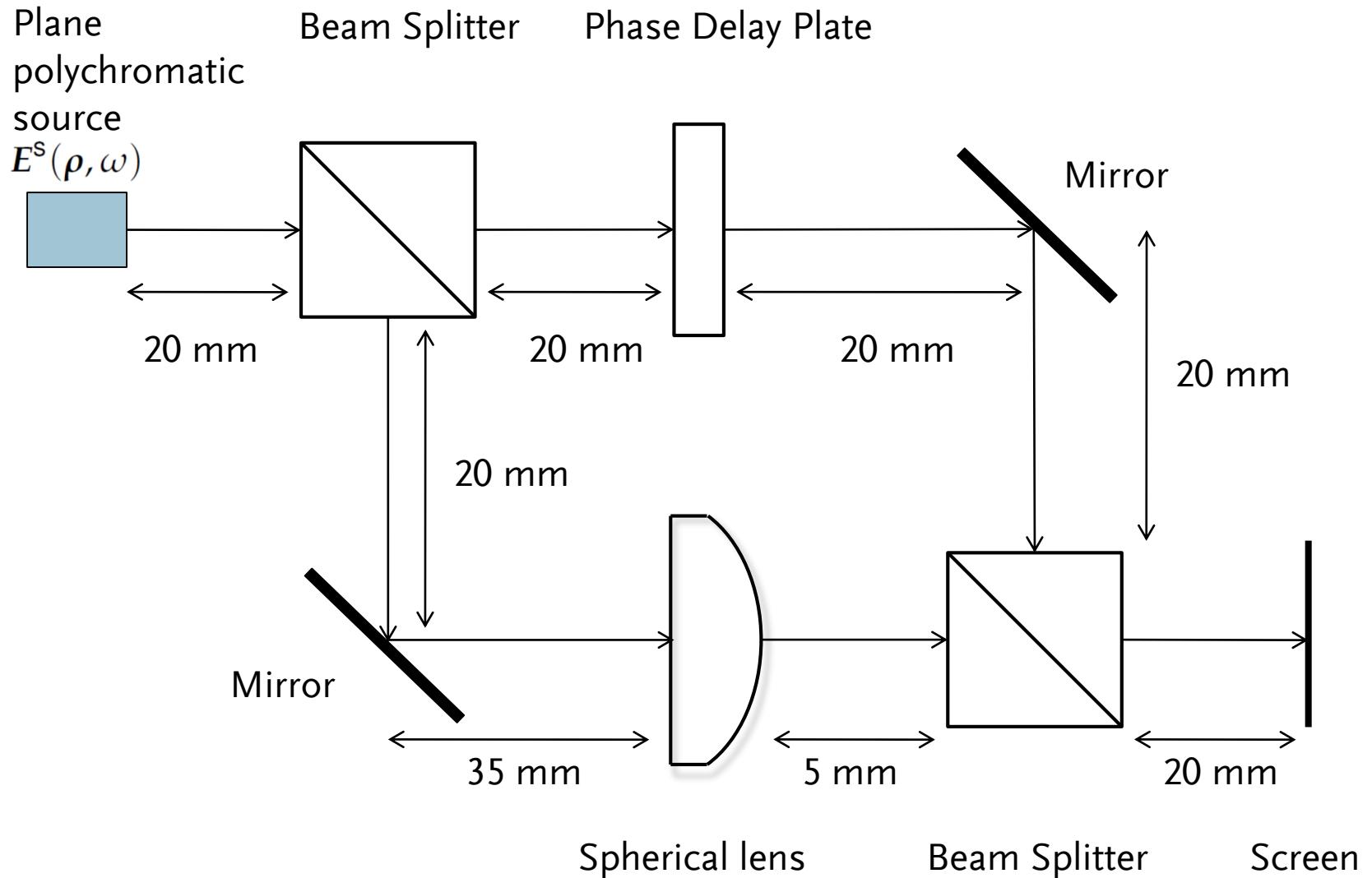
cpu time \approx 3 sec

Amplitude $E_x(x,y)$

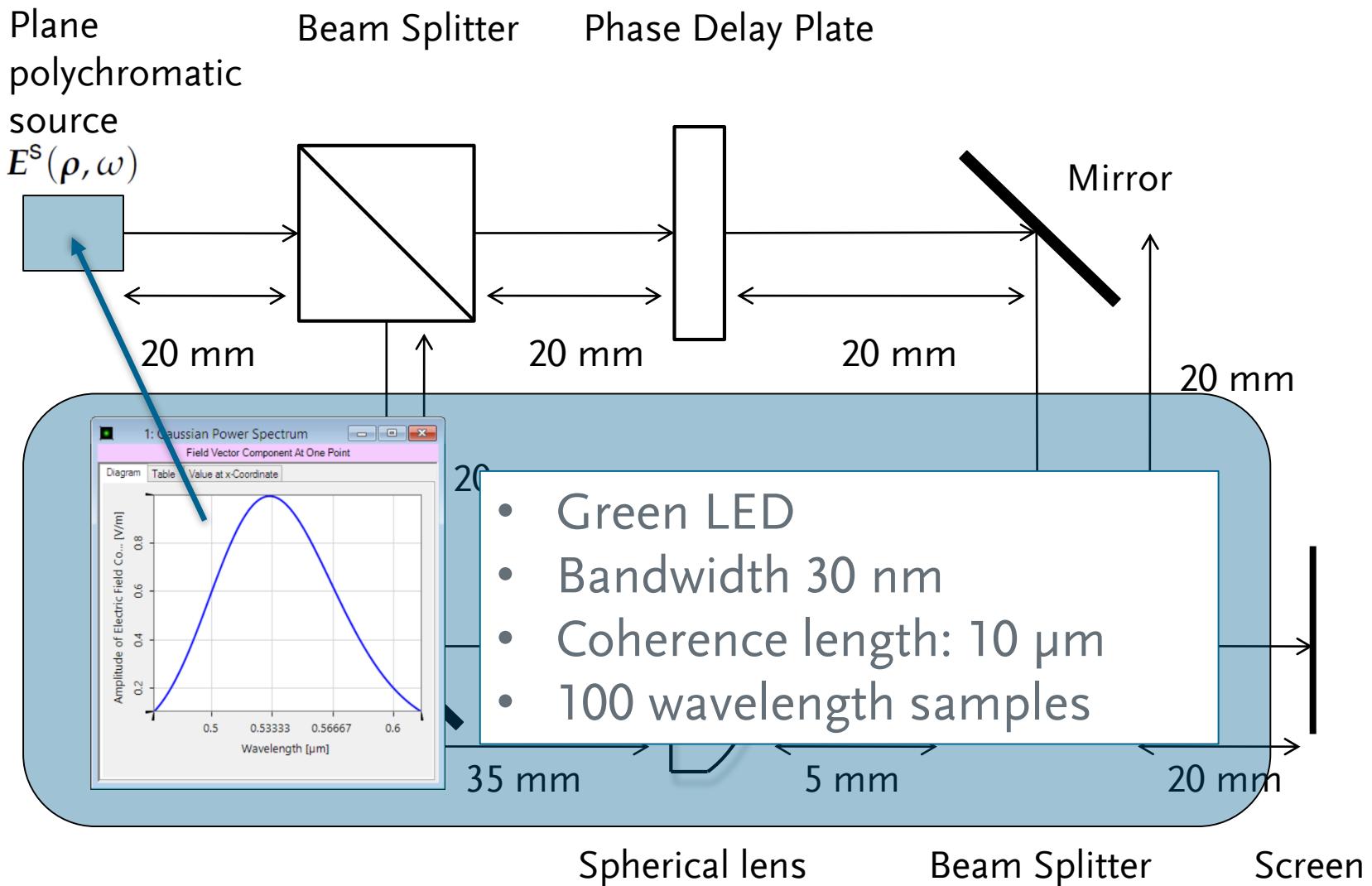


Example: Interferometer

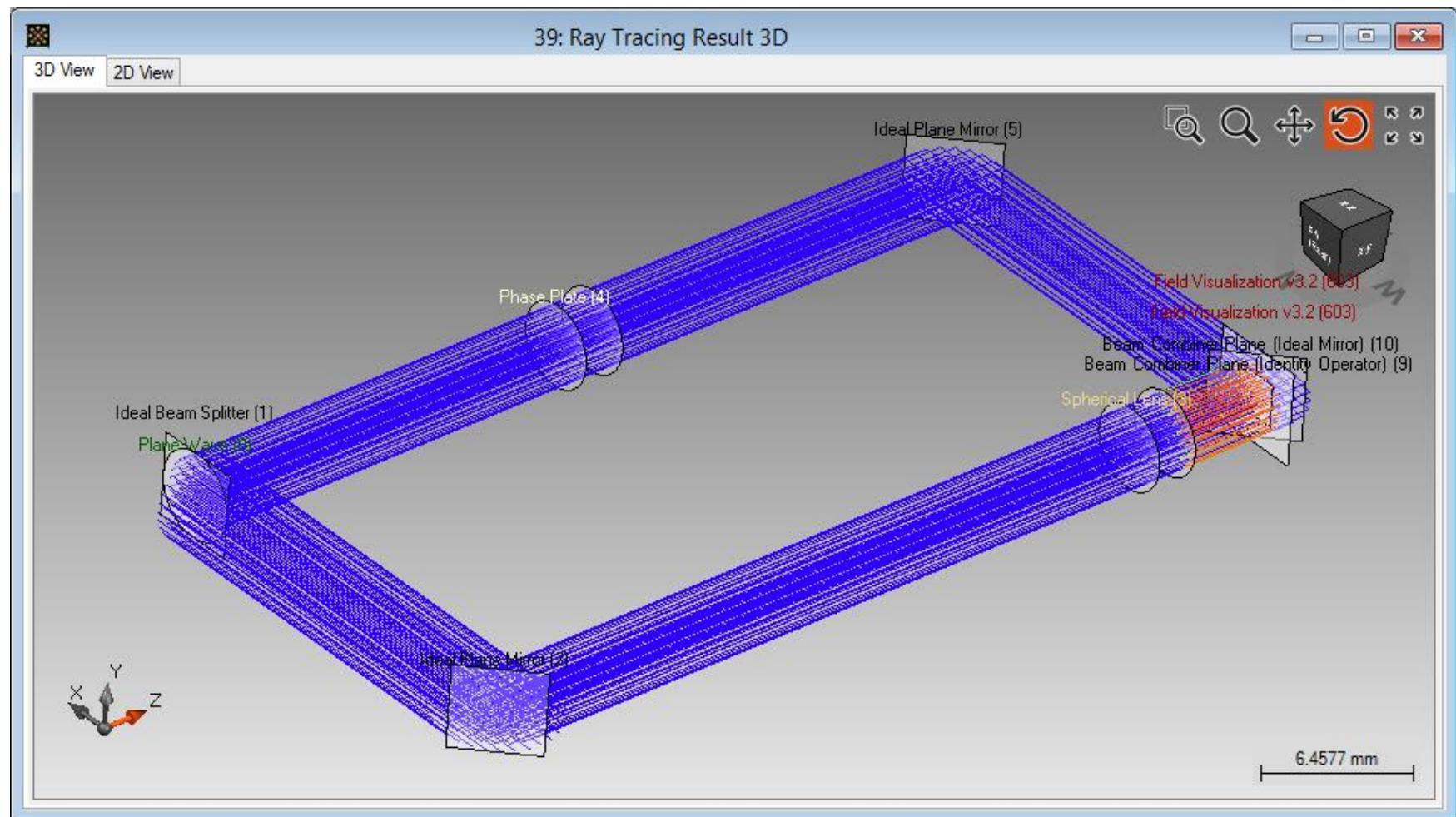
Temporal Coherence Modeling



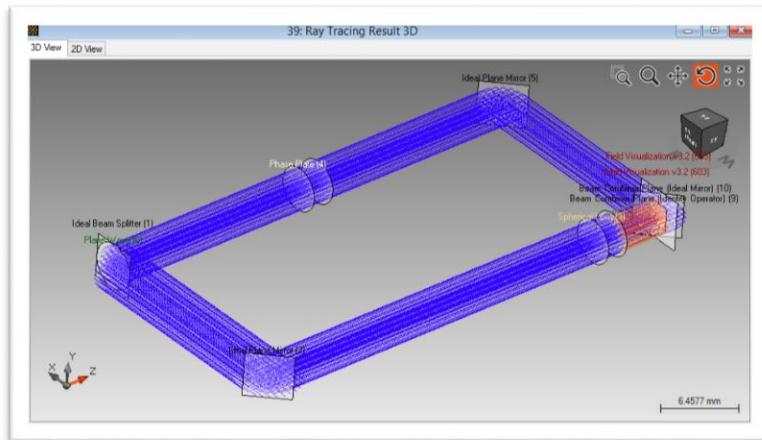
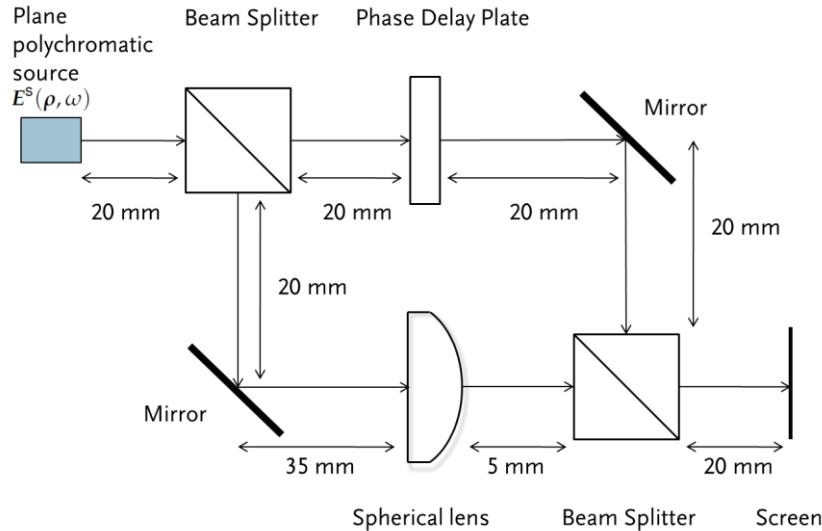
Temporal Coherence Modeling



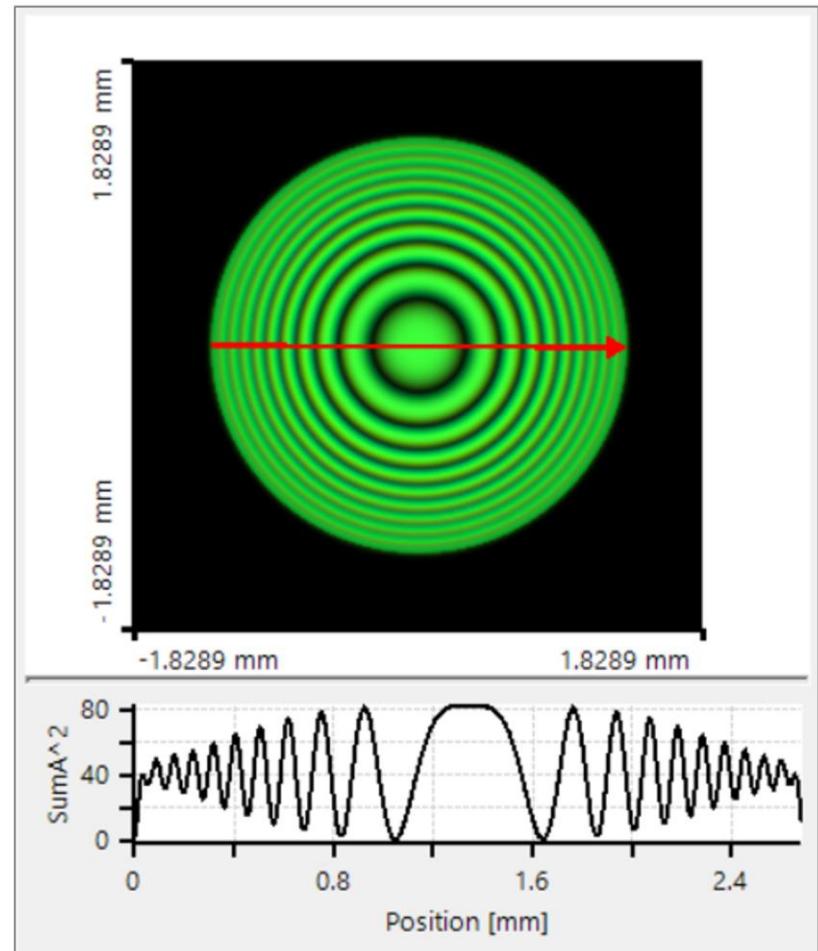
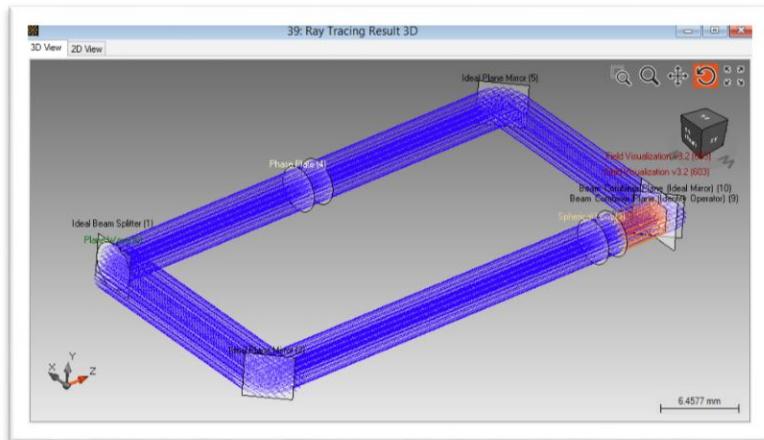
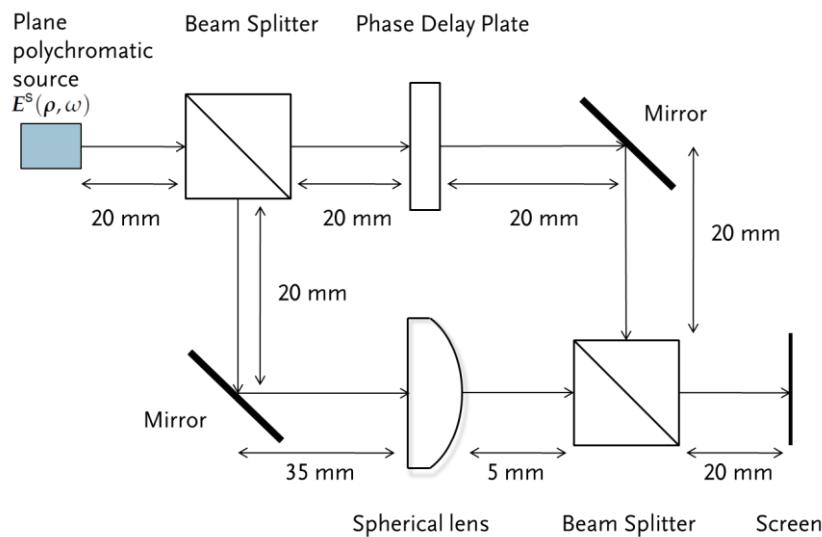
3D Ray Tracing



Modeling by Geometric Field Tracing

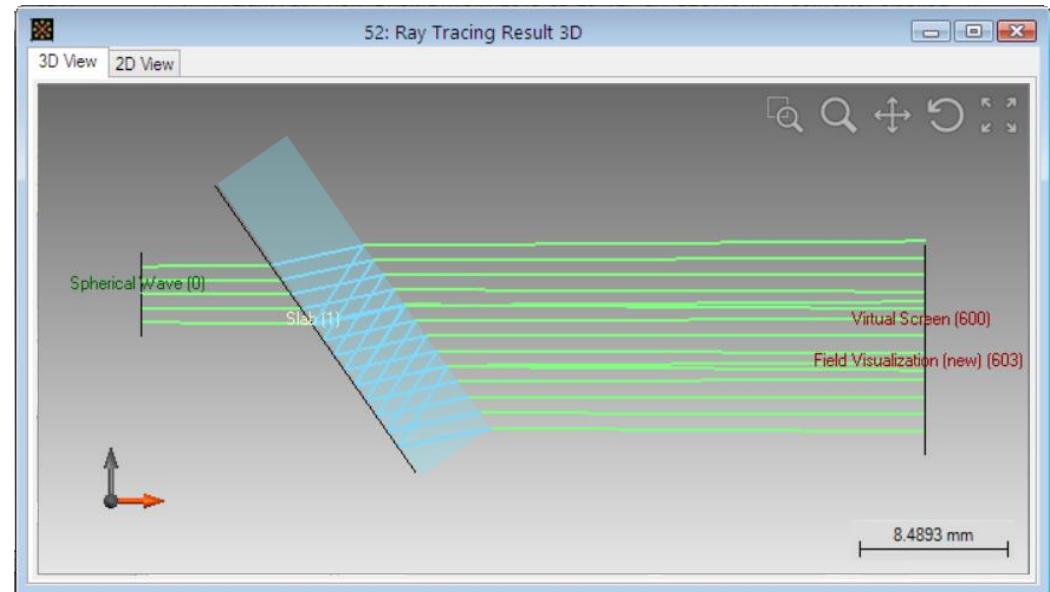
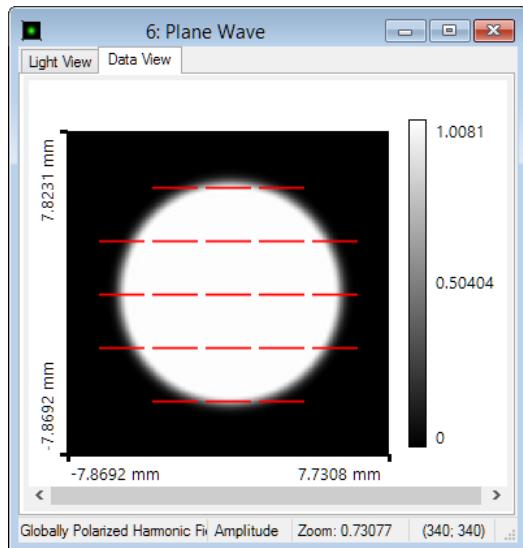


Modeling by Geometric Field Tracing



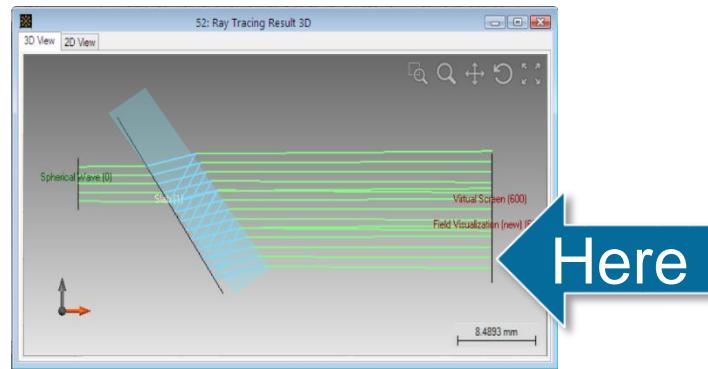
Example: Light Guide Plates

Waveguide Plate



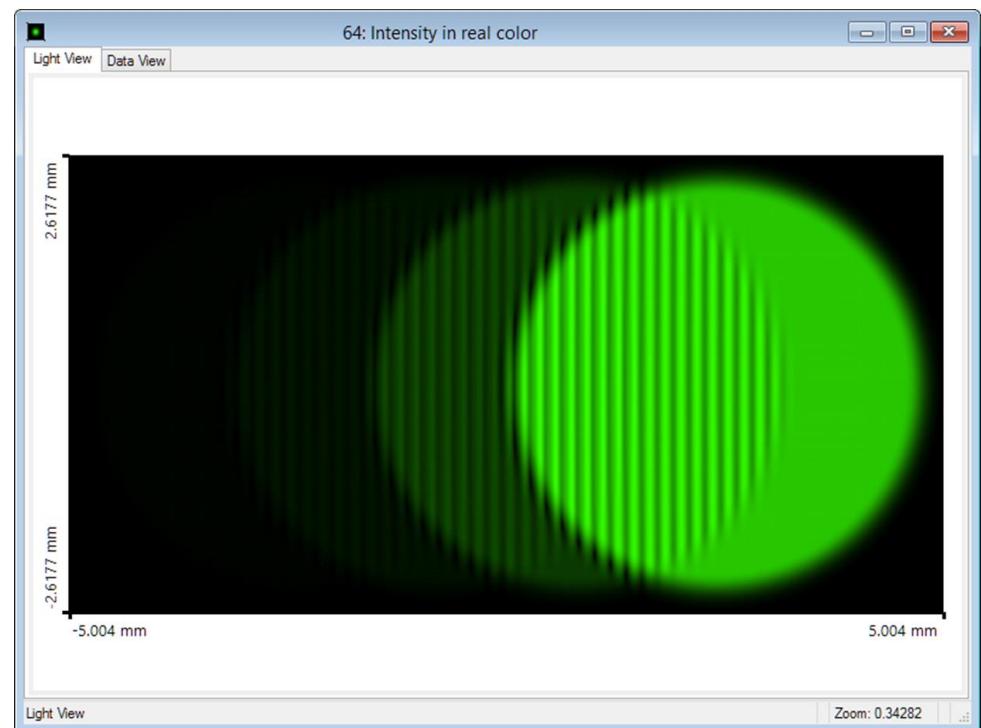
Spherical wave
Diameter 4 mm
 $R = 500$ mm
Linear polarization

Waveguide Plate: Geometric Field Tracing

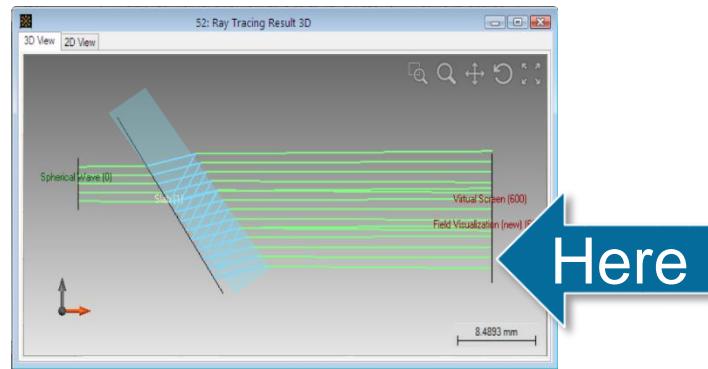


cpu time \approx 3 sec

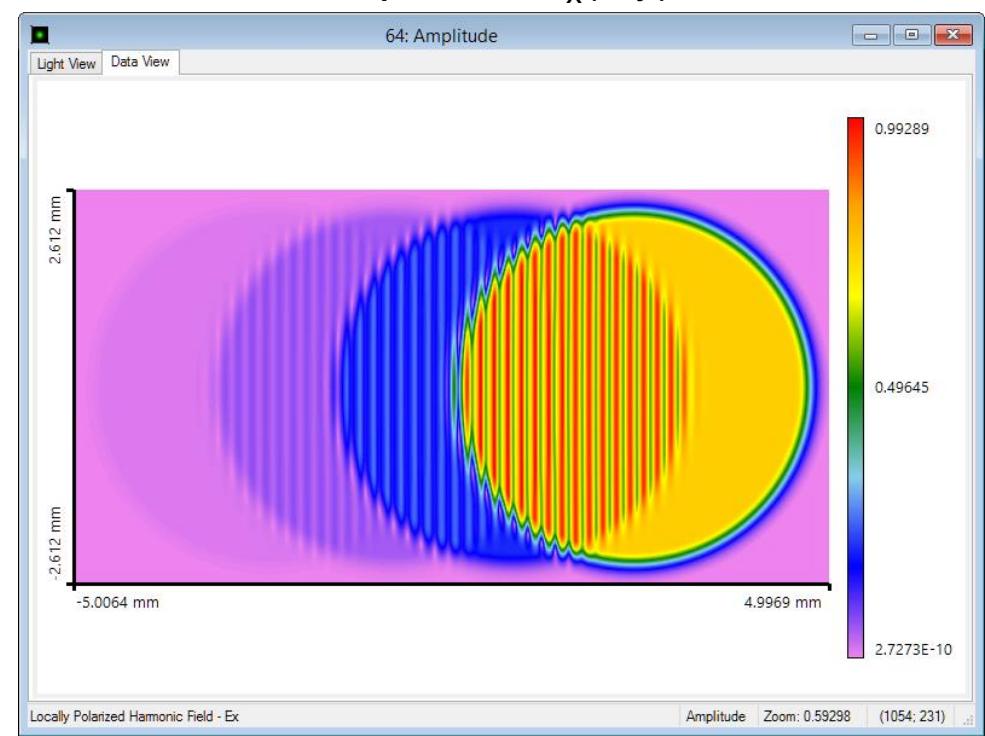
Intensity



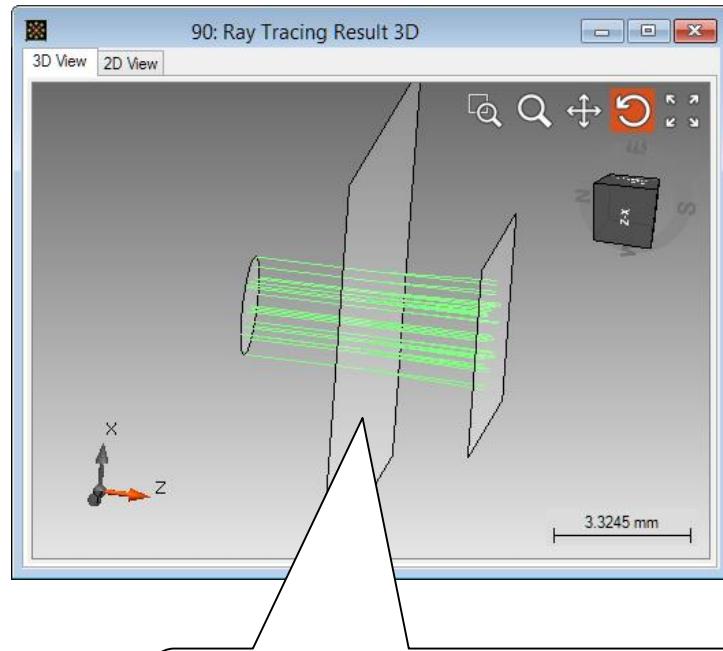
Waveguide Plate: Geometric Field Tracing



cpu time \approx 3 sec

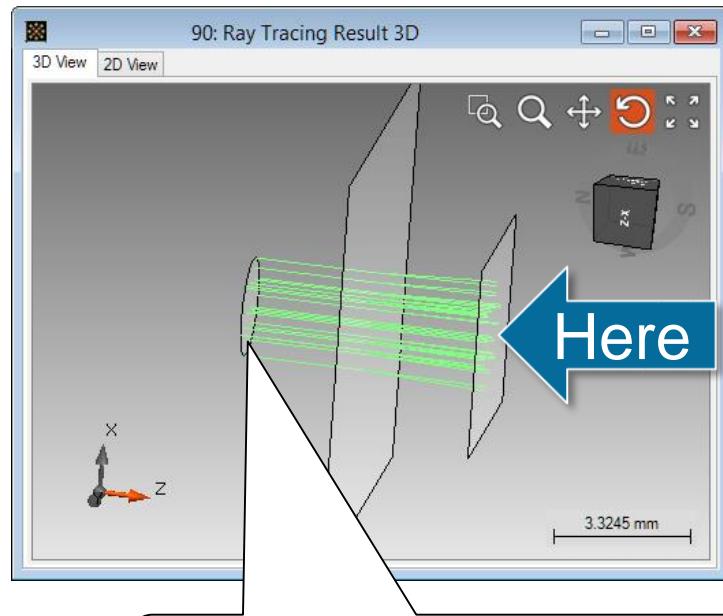


Thin Film: Geometric Field Tracing



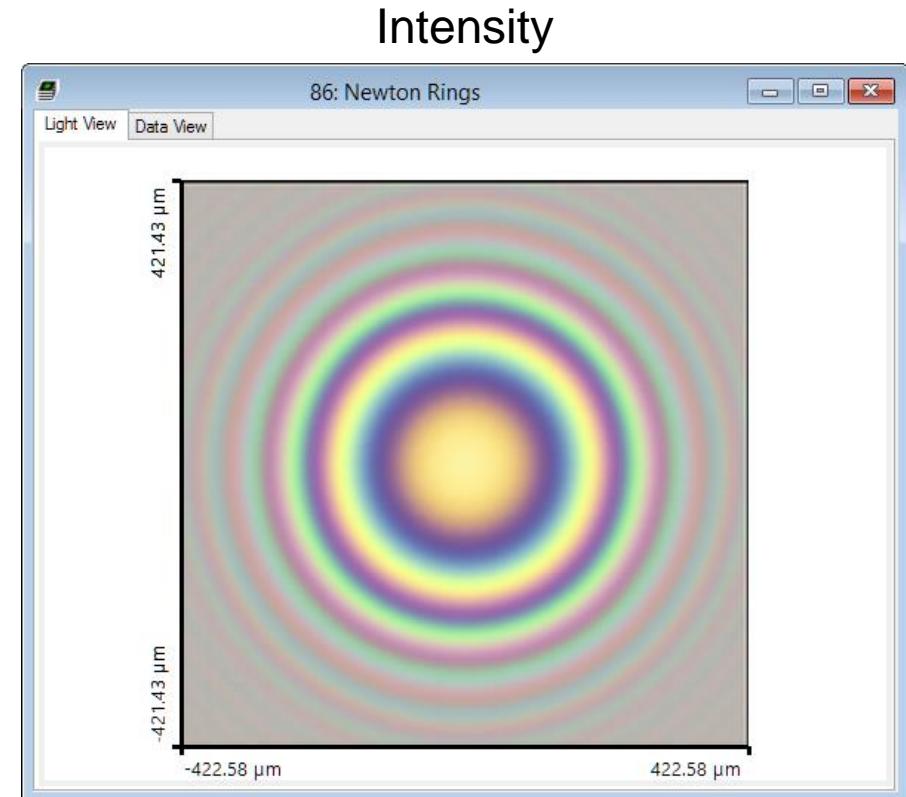
Thin film (index 3)
100 nm thick, curved

Thin Film: Geometric Field Tracing

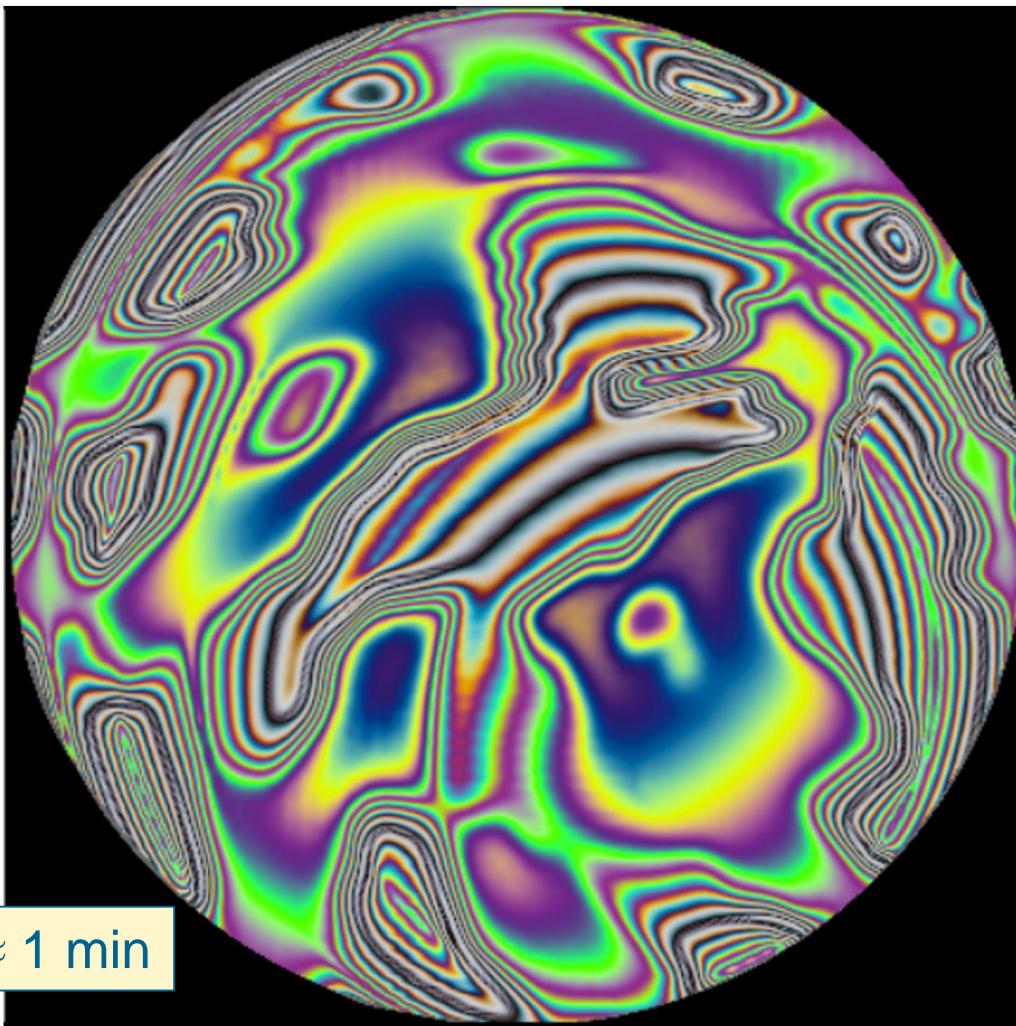


Visible spectrum (uniform)
24 wavelengths

cpu time \approx 18 sec



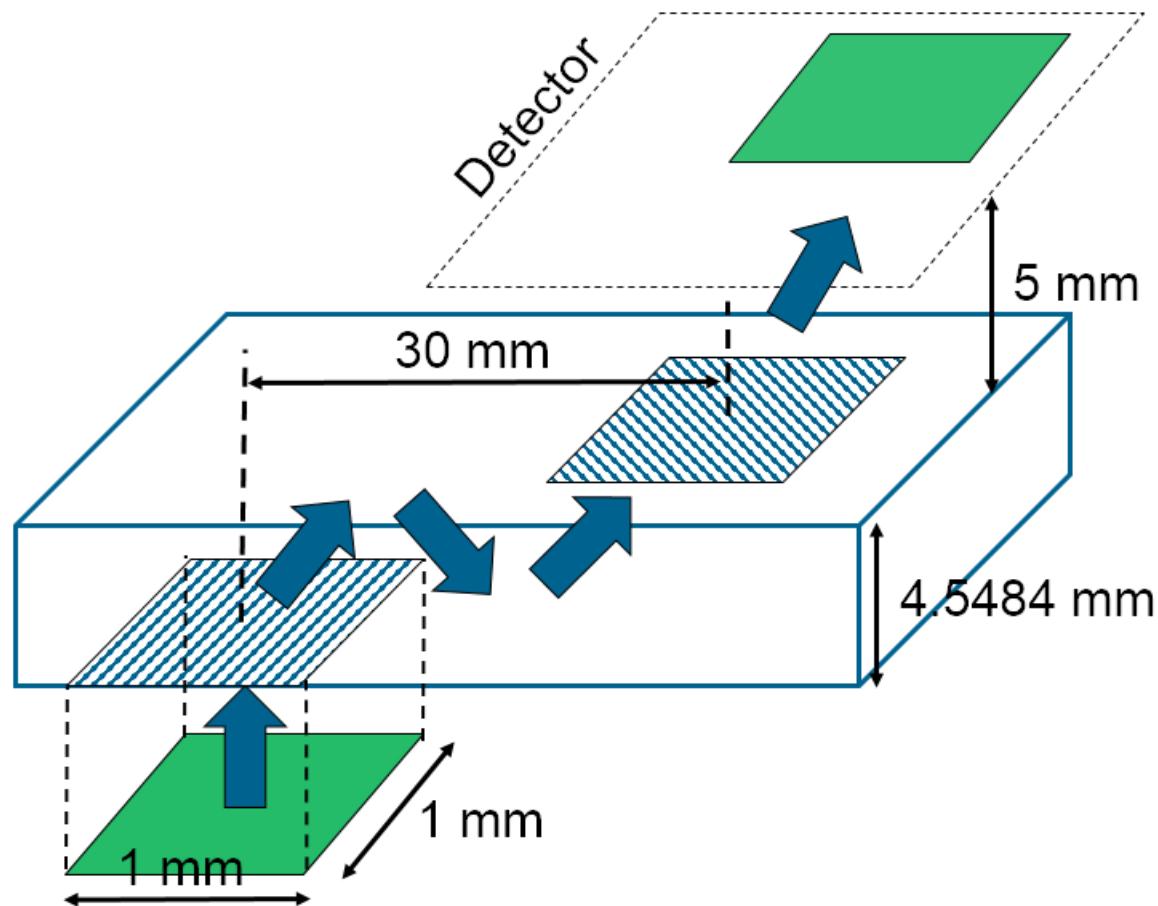
Thin Film: Geometric Field Tracing (RGB)



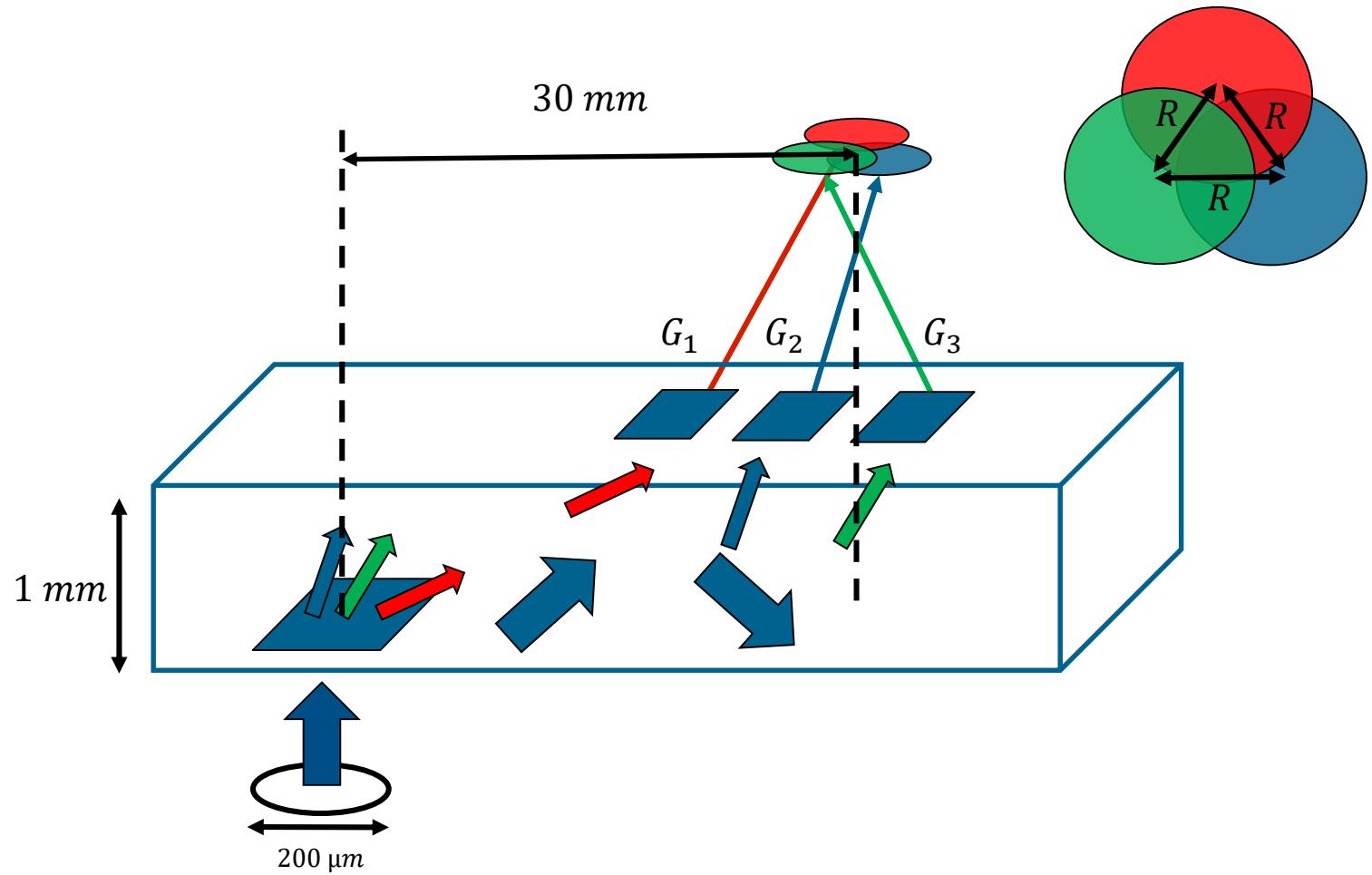
cpu time \approx 1 min

Example: Light Guide Plates with Gratings

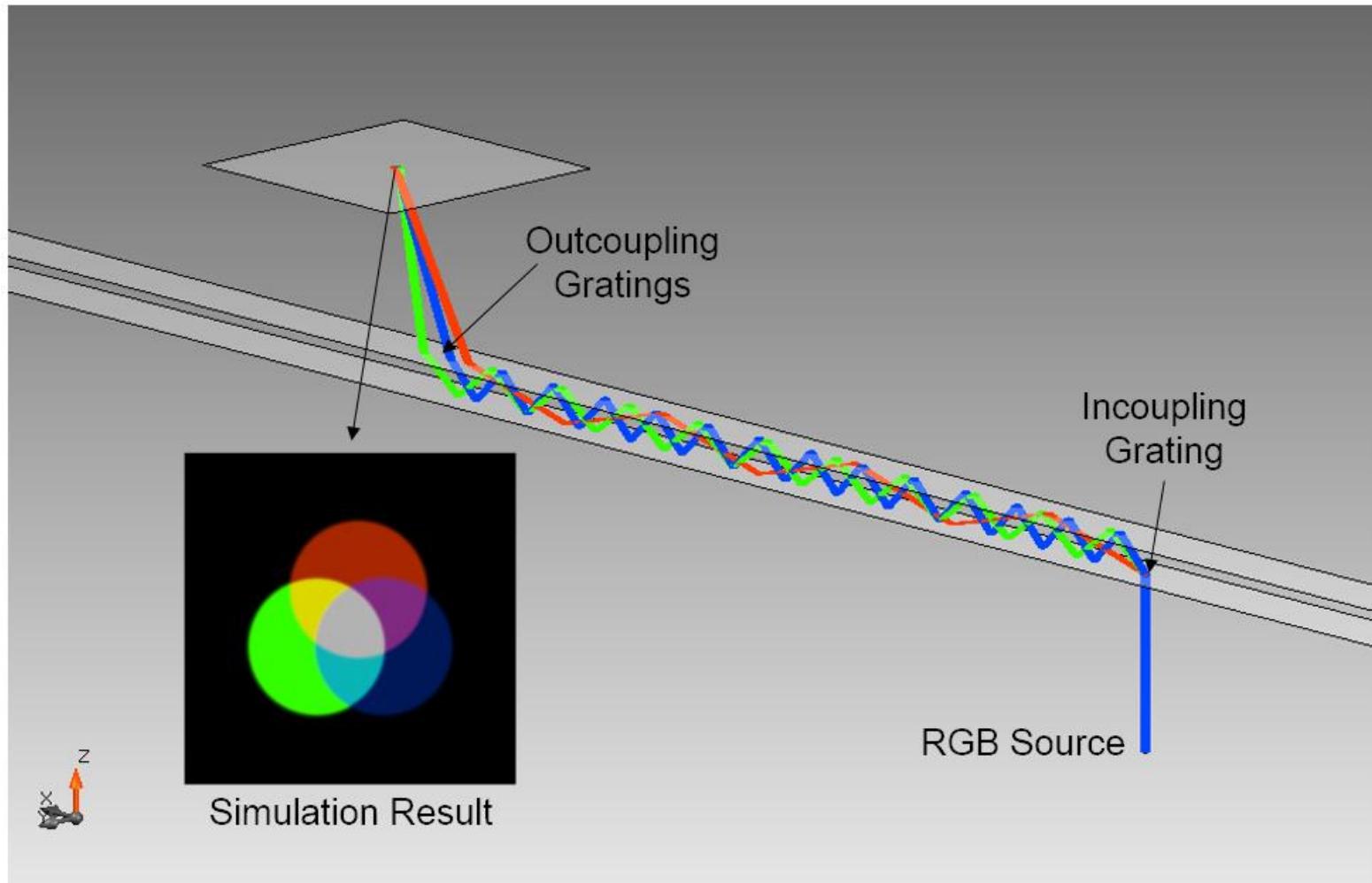
Waveguide Optics



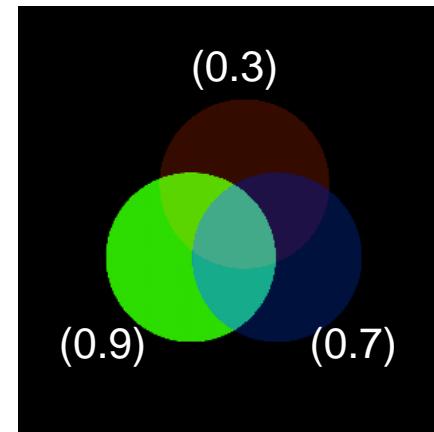
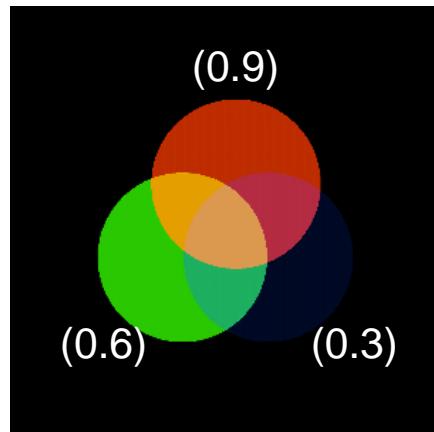
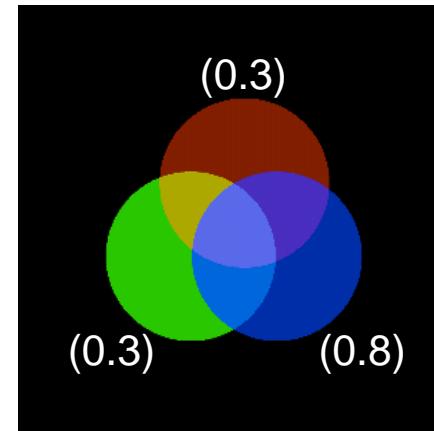
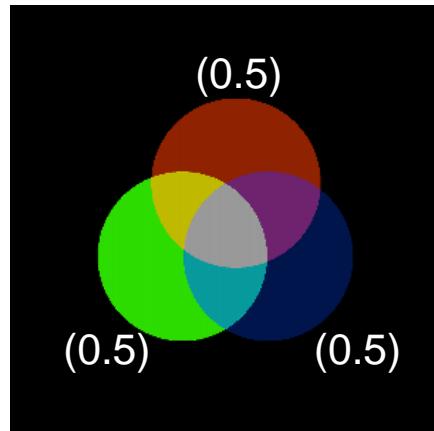
Waveguide Optics: Color Mixing



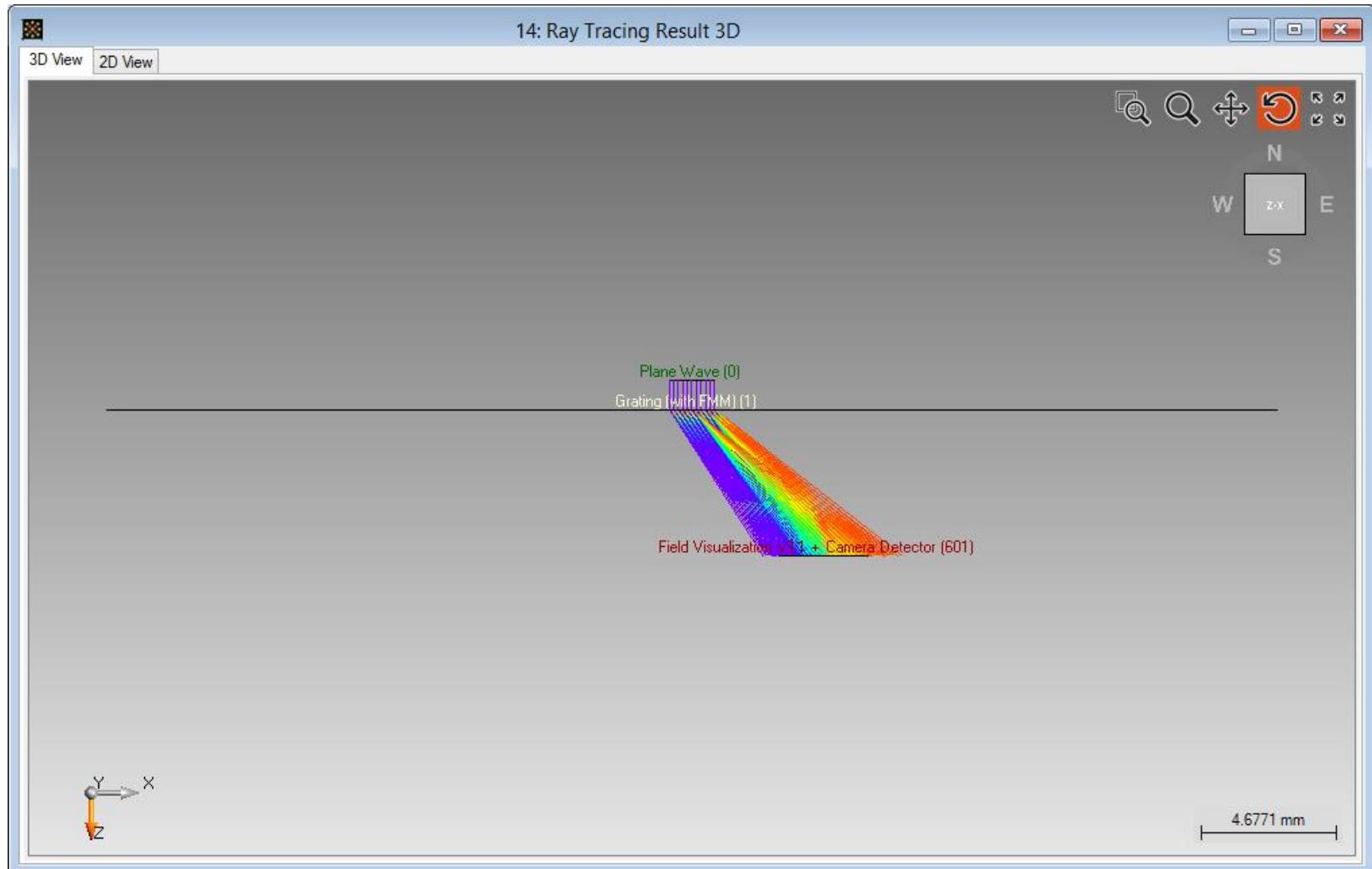
Result 3D View



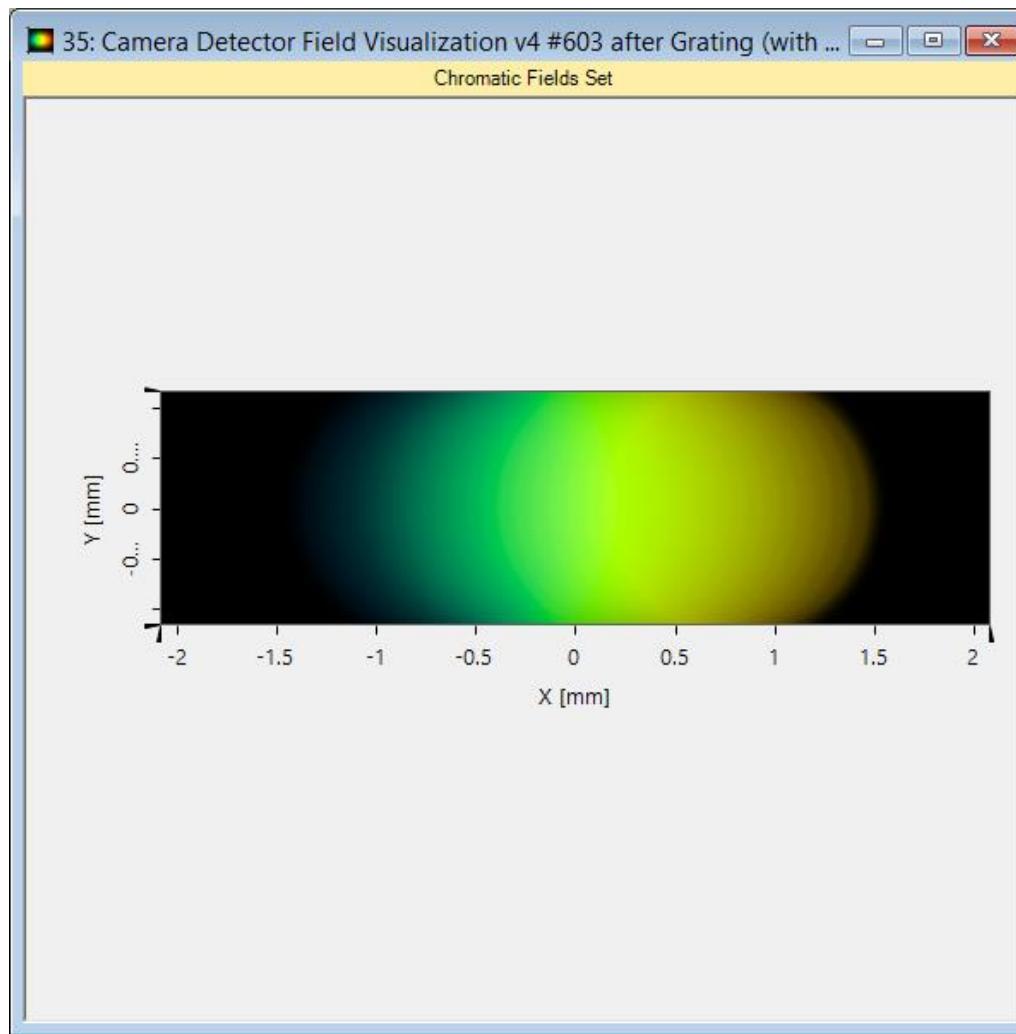
Varying the Outcoupling Efficiencies



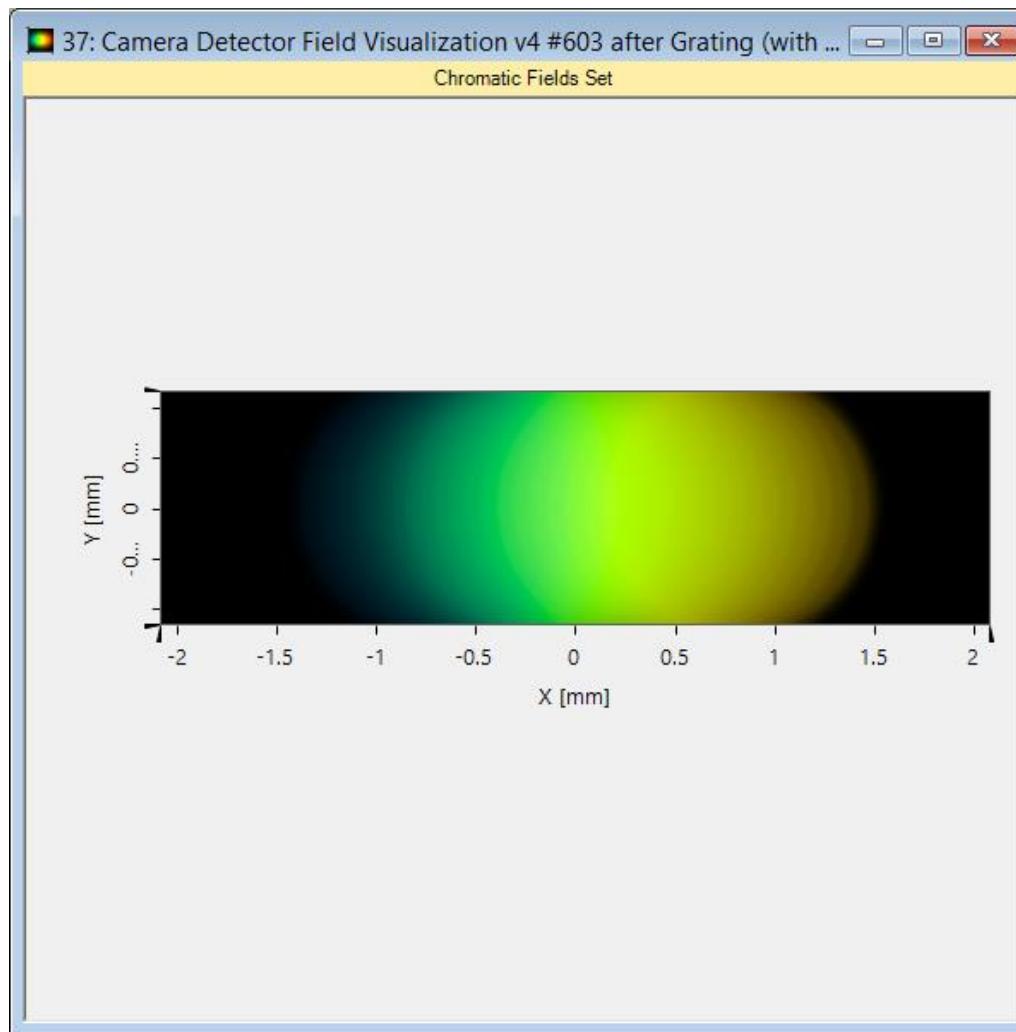
Setup of System (Including 3D Ray Tracing)



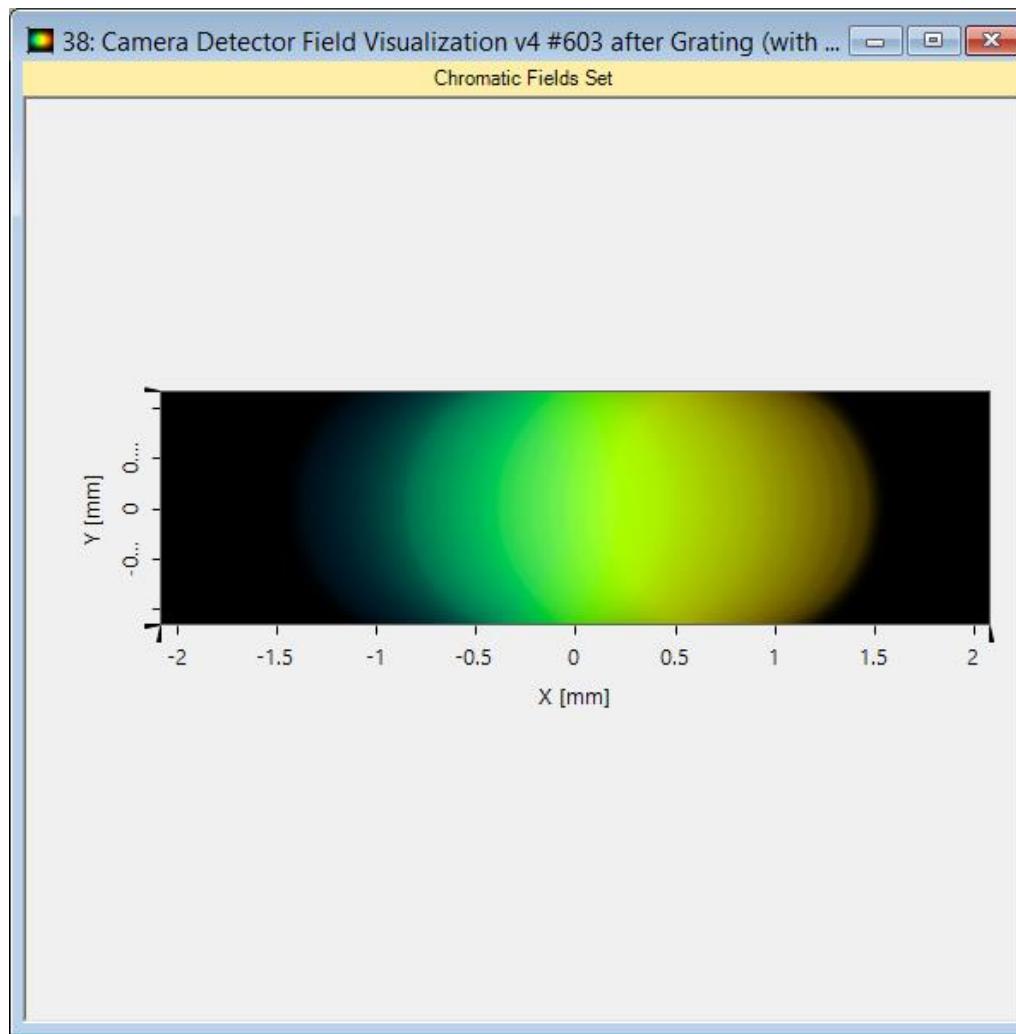
Color vs. Polarization (Linear 0°)



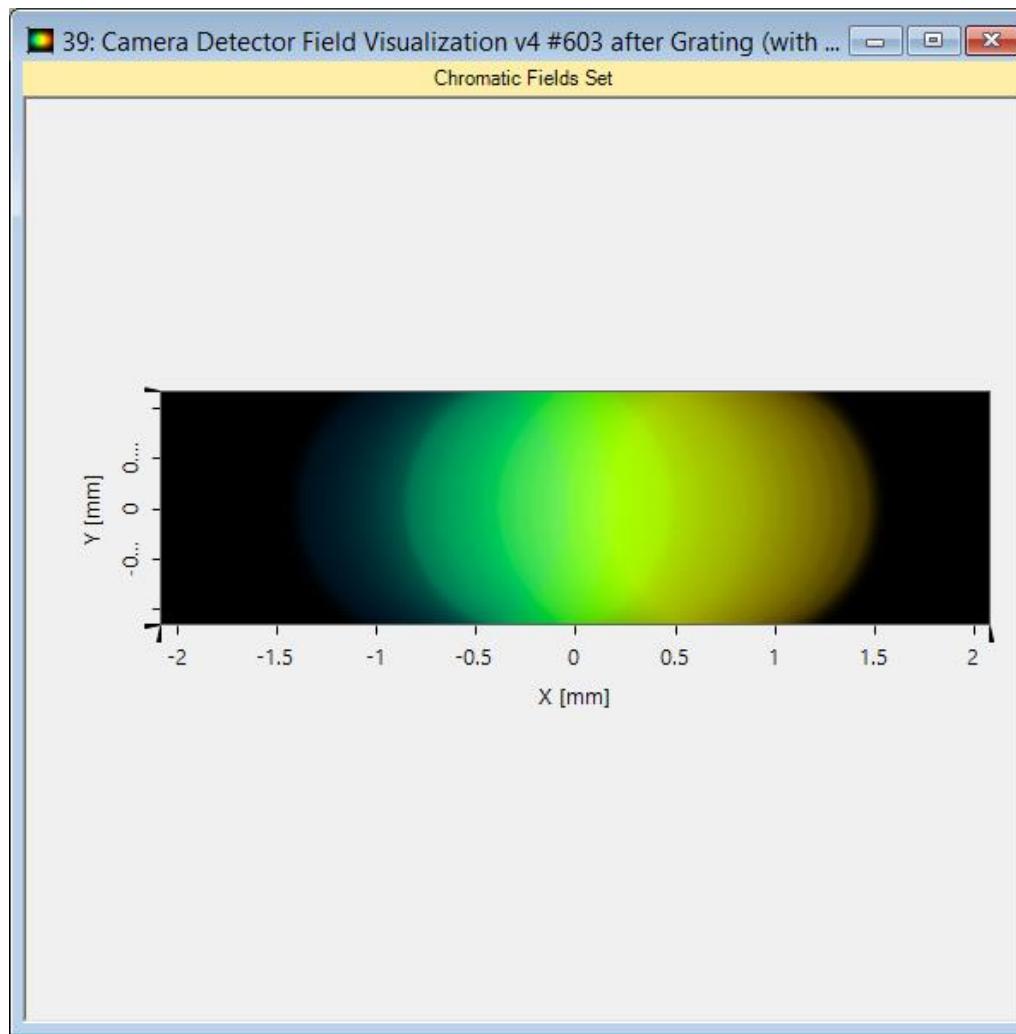
Color vs. Polarization (Linear 30°)



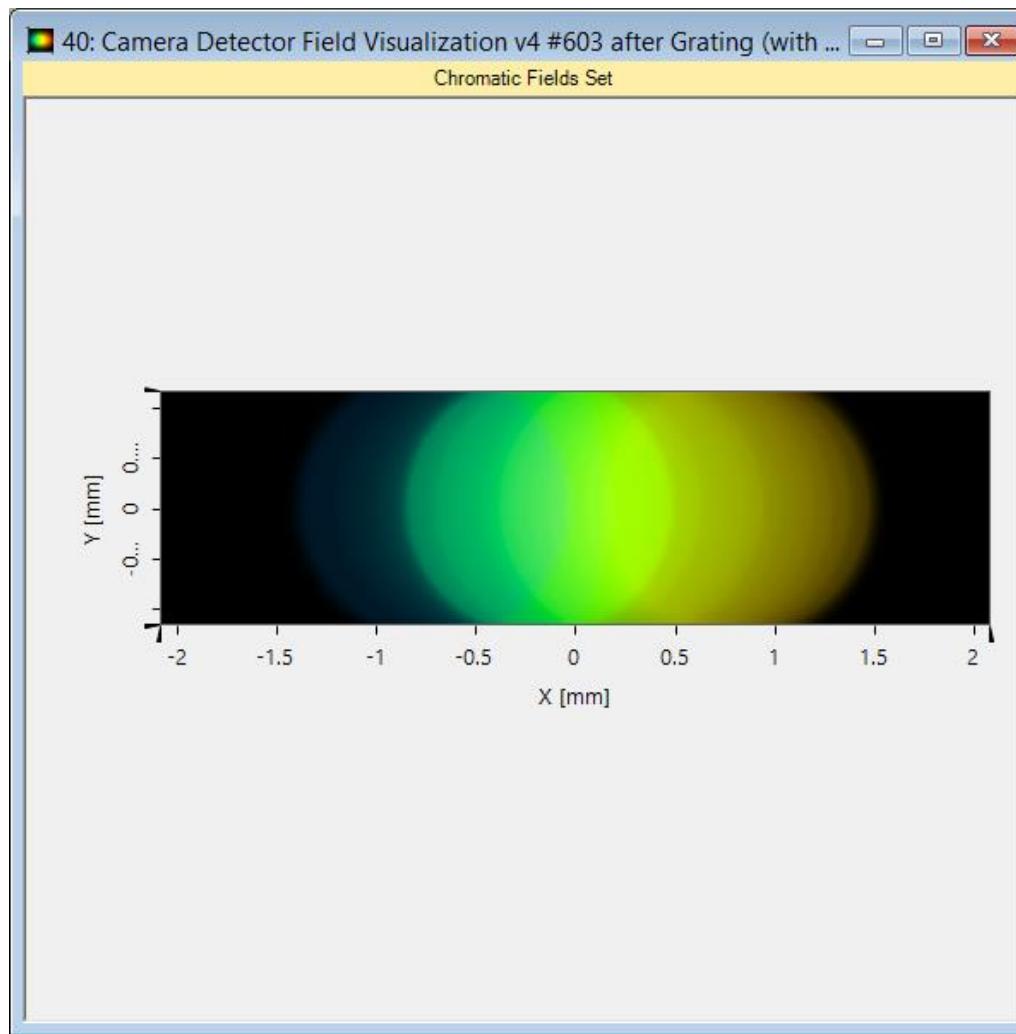
Color vs. Polarization (Linear 45°)



Color vs. Polarization (Linear 60°)

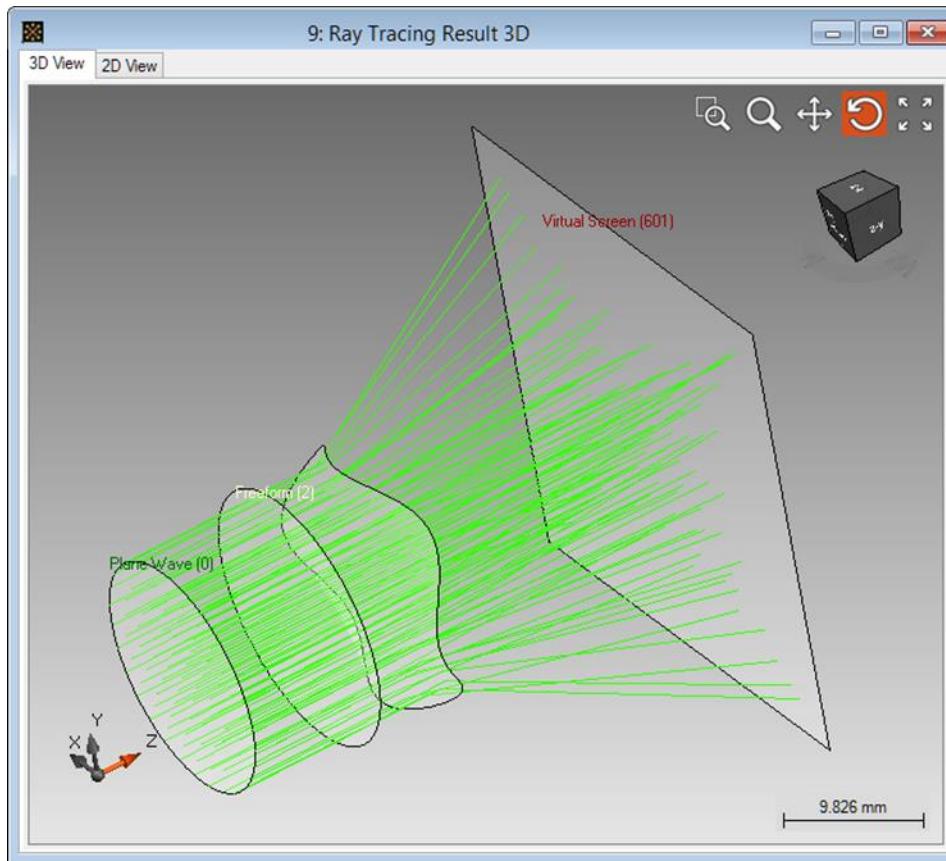


Color vs. Polarization (Linear 90°)

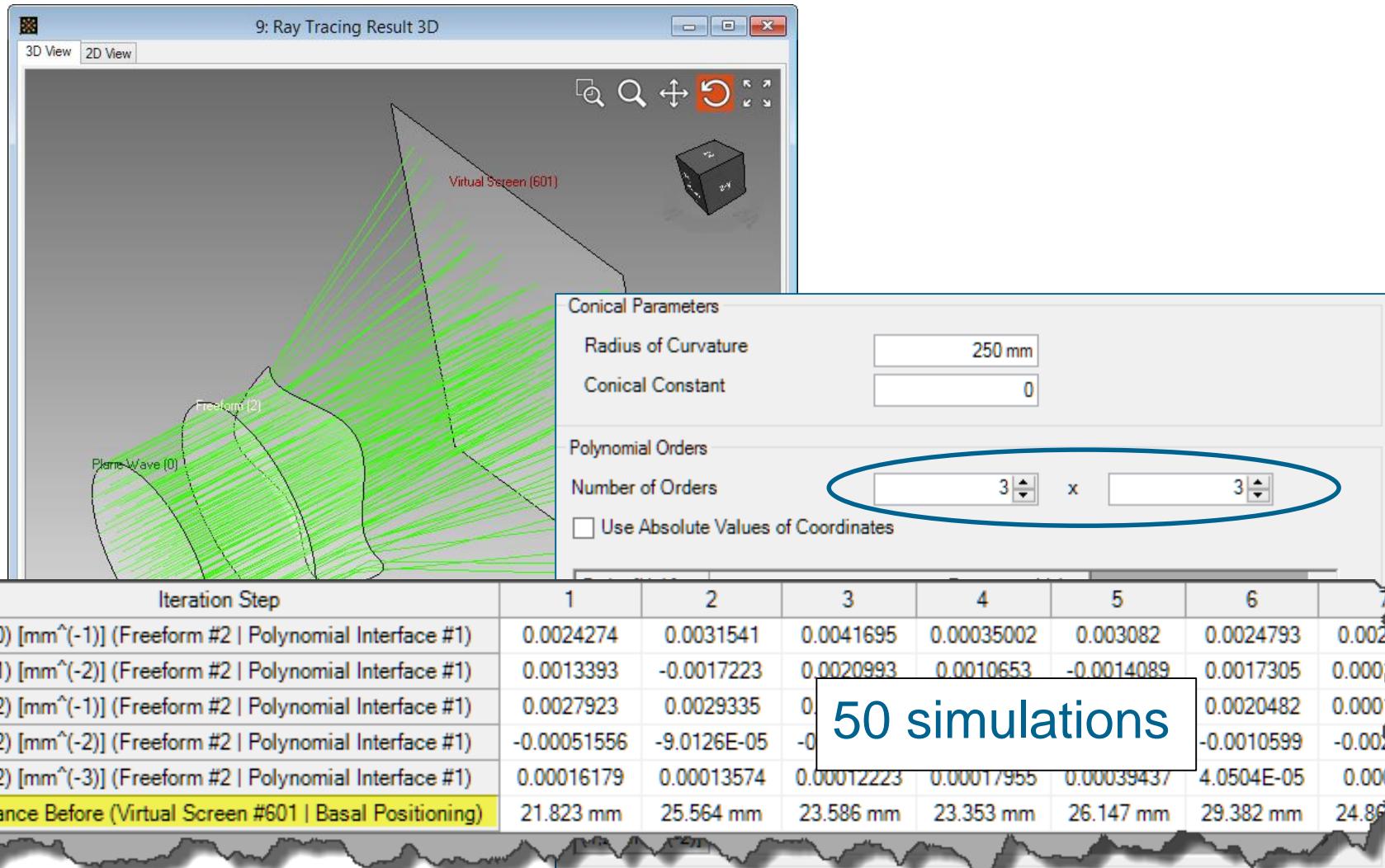


Example: Freeform Surface

Polynomial Surface

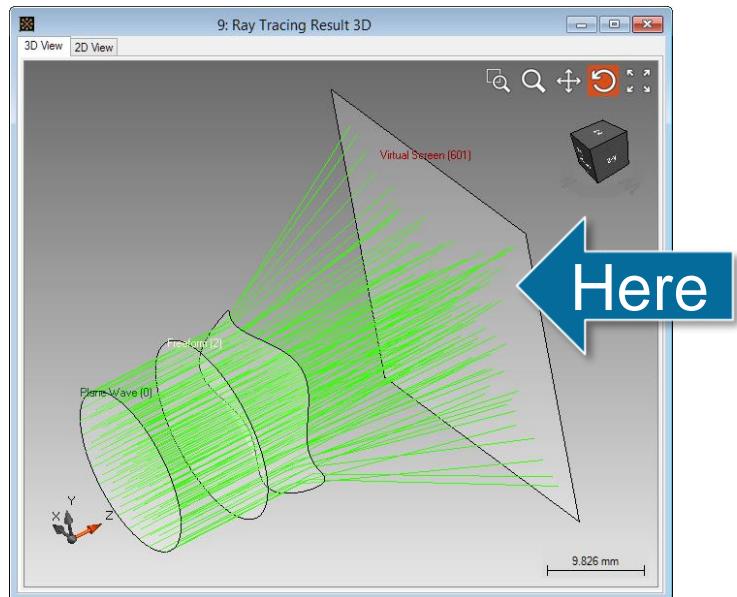
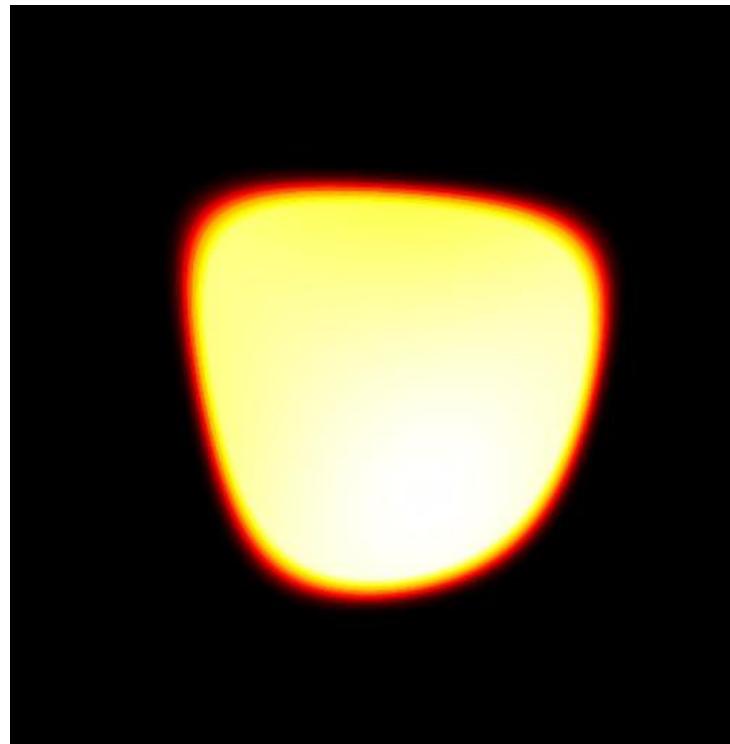


Polynomial Surface



Freeform: Geometric Field Tracing

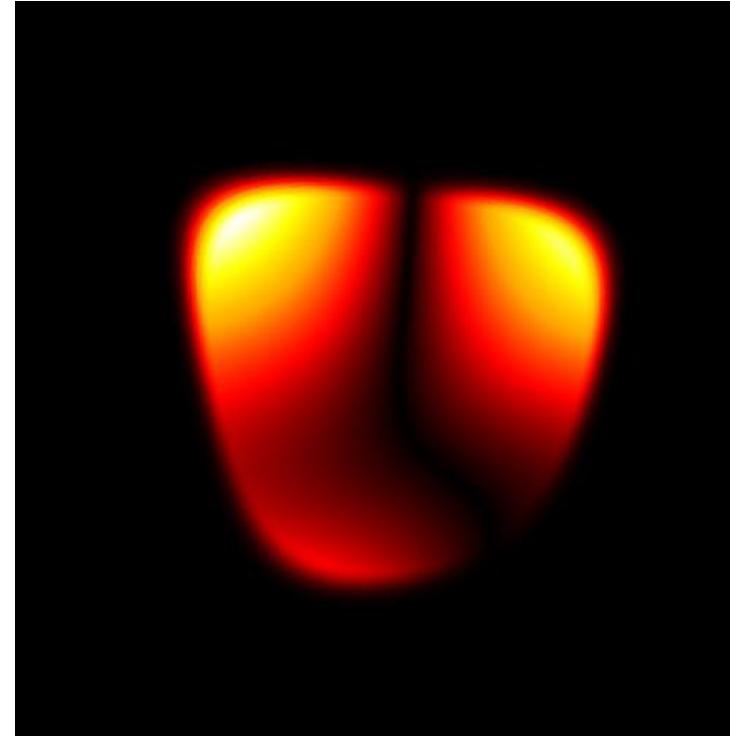
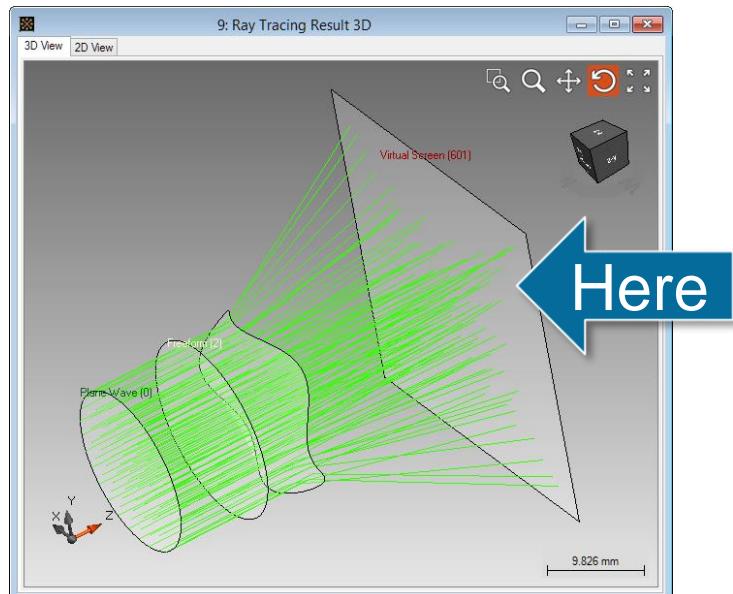
Amplitude $E_x(x,y)$



cpu time per simulation < 1 sec

Freeform: Geometric Field Tracing

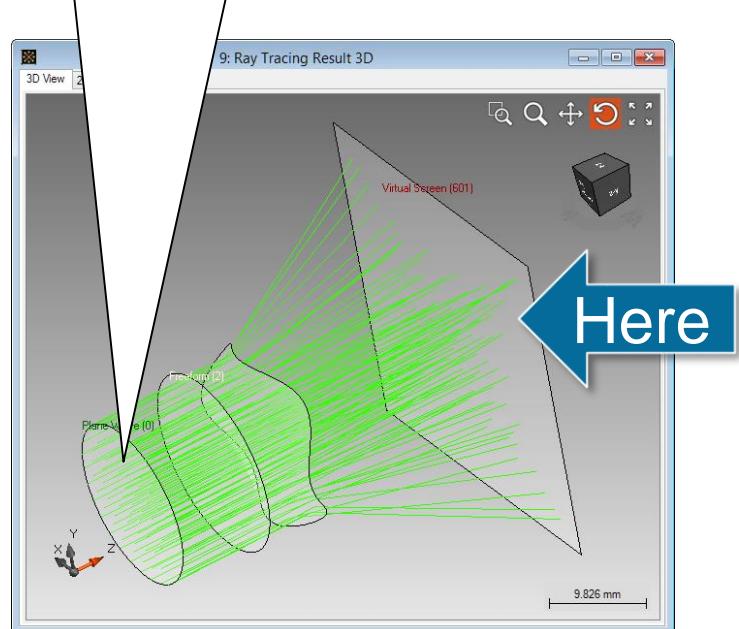
Amplitude $E_z(x,y)$



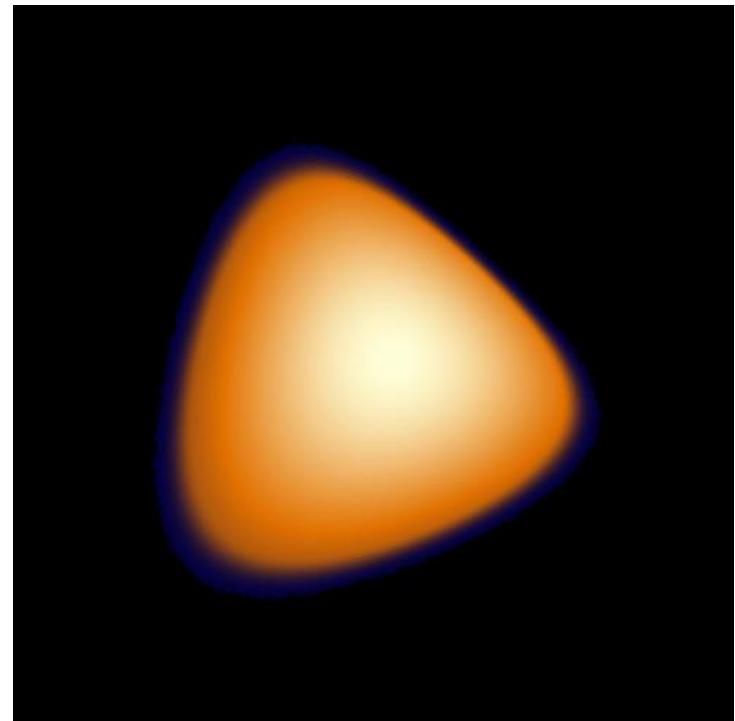
cpu time per simulation < 1 sec

Freeform: Geometric Field Tracing

Input: Gaussian beam
Diameter 10 mm



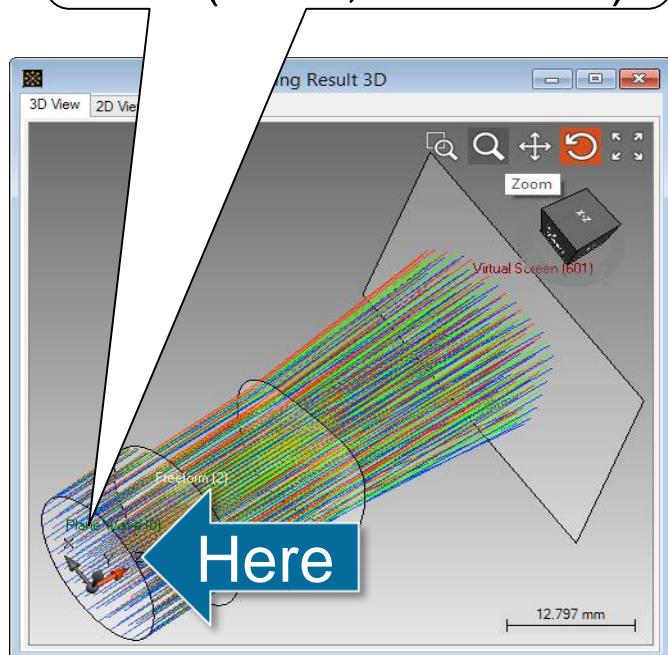
Amplitude $E_x(x,y)$



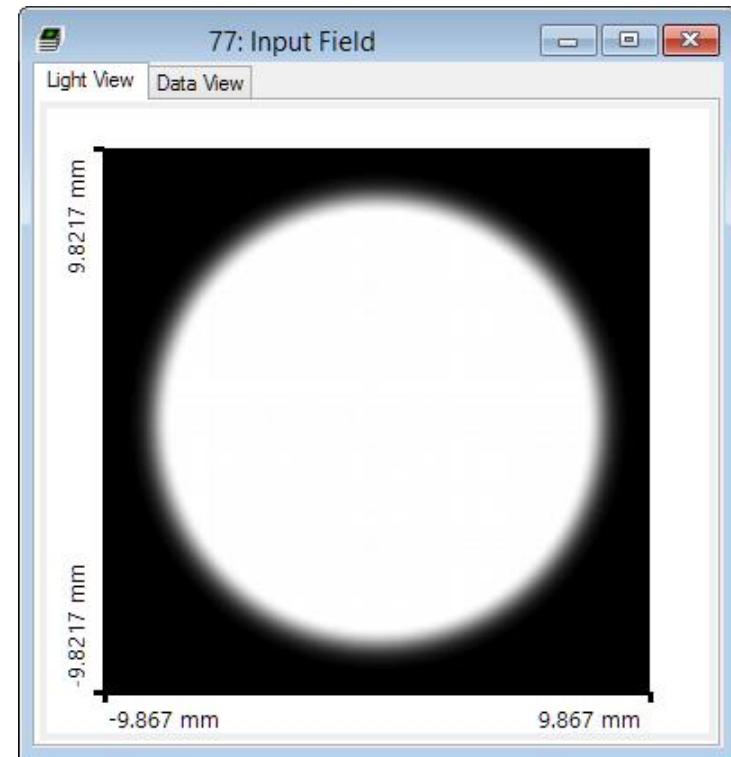
cpu time per simulation < 1 sec

Freeform: Geometric Field Tracing

Input: Plane waves
RGB (white, identical k)

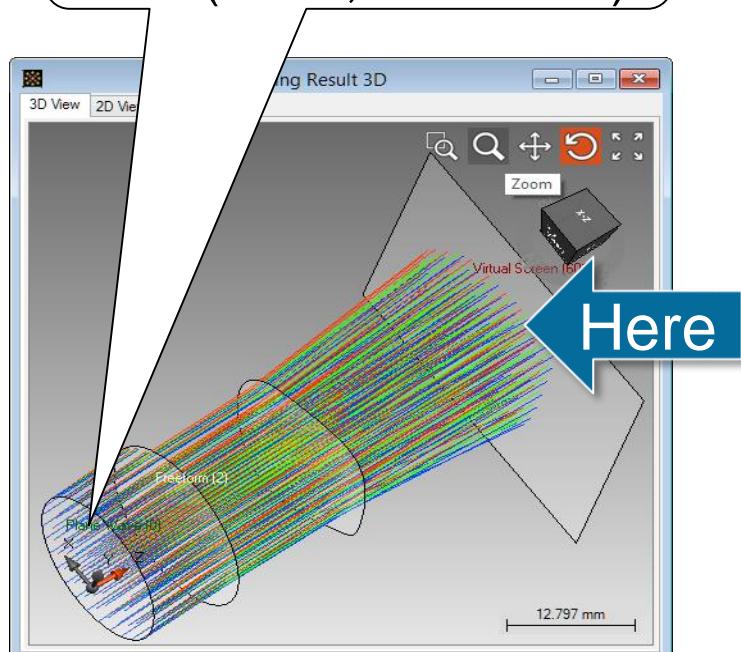


Intensity

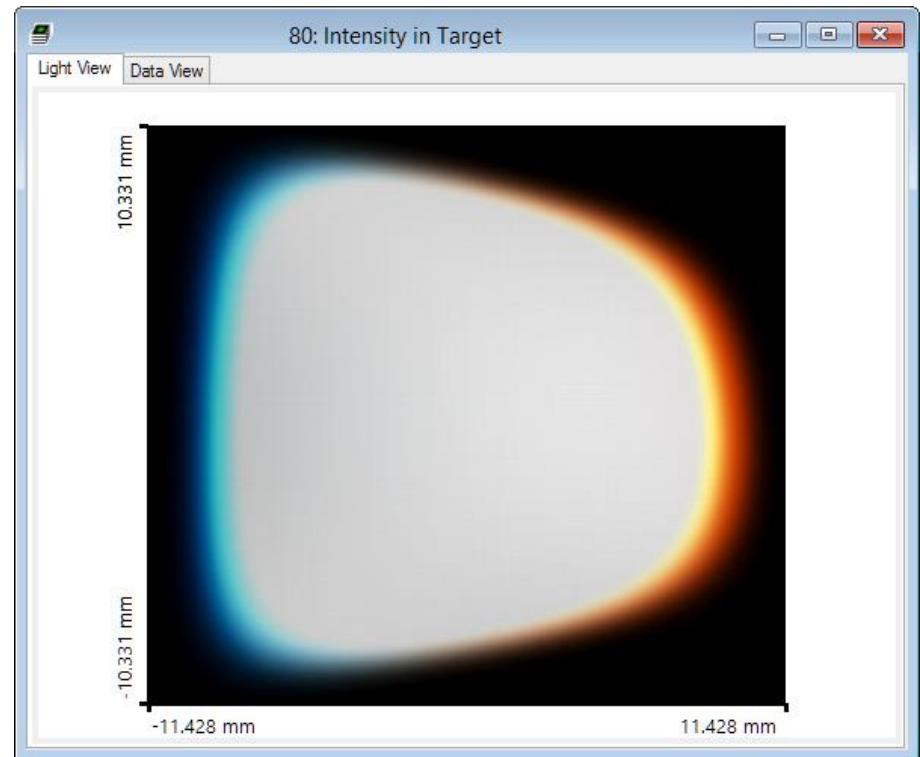


Freeform: Geometric Field Tracing

Input: Plane waves
RGB (white, identical k)

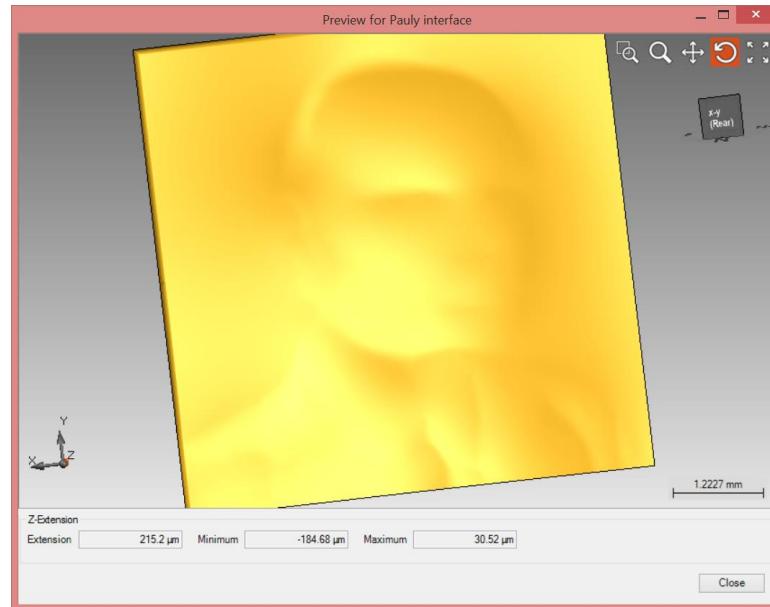


Intensity



cpu time \approx 1 sec

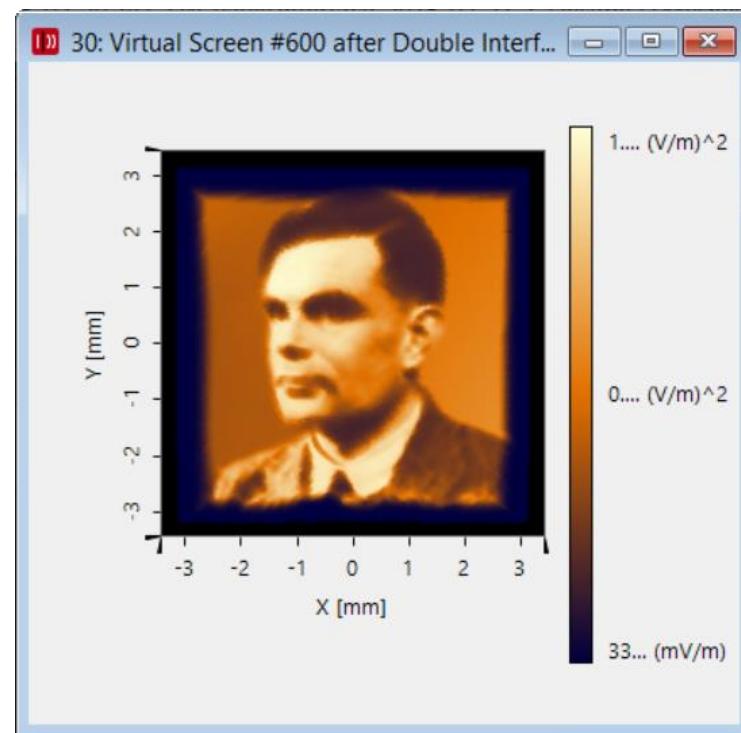
Example: Freeform Light Shaping



Yuliy Schwartzburg, Romain Testuz, Andrea Tagliasacchi, Mark Pauly

École Polytechnique Fédérale de Lausanne, Computer Graphics and Geometry Laboratory

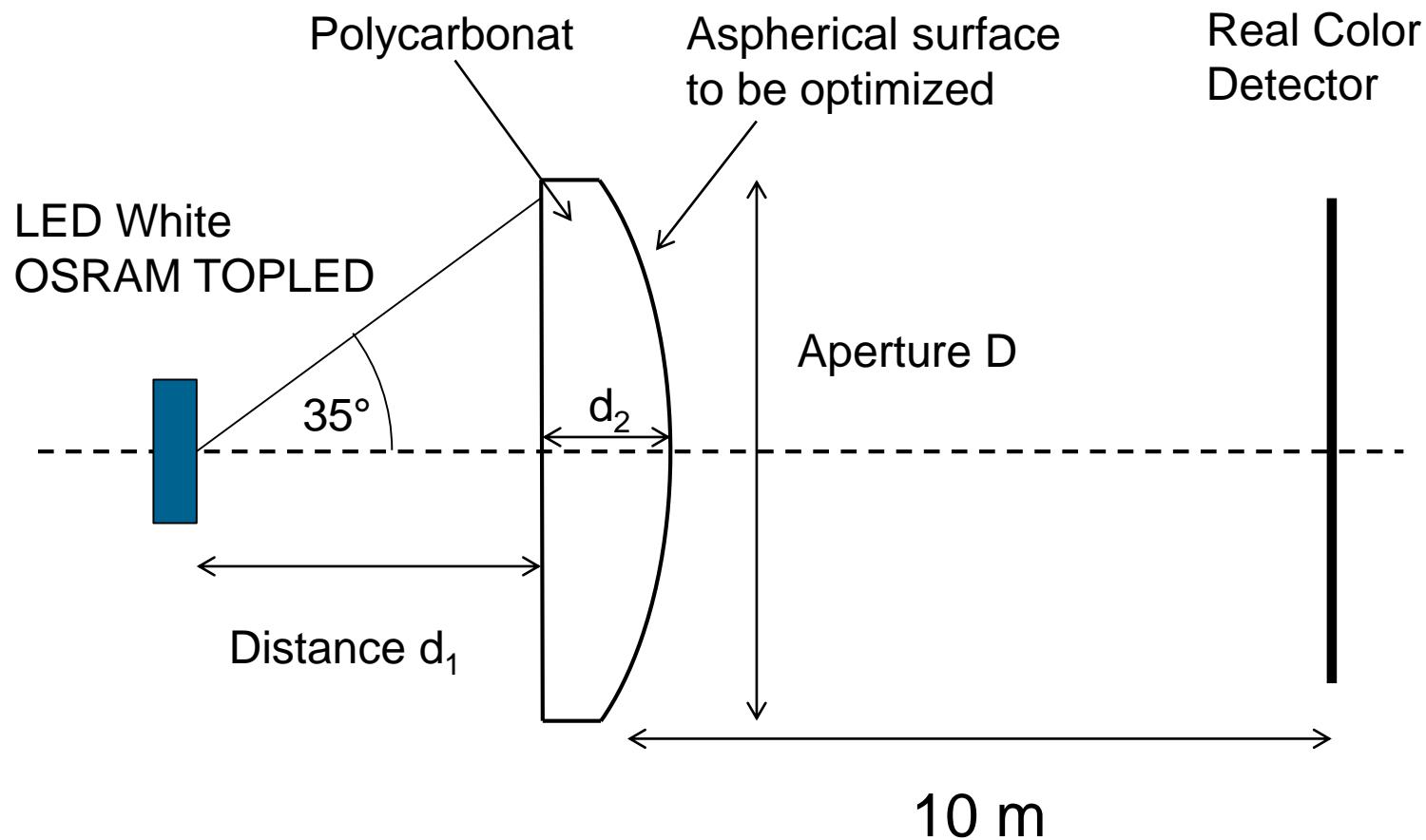
High-contrast Computational Caustic Design



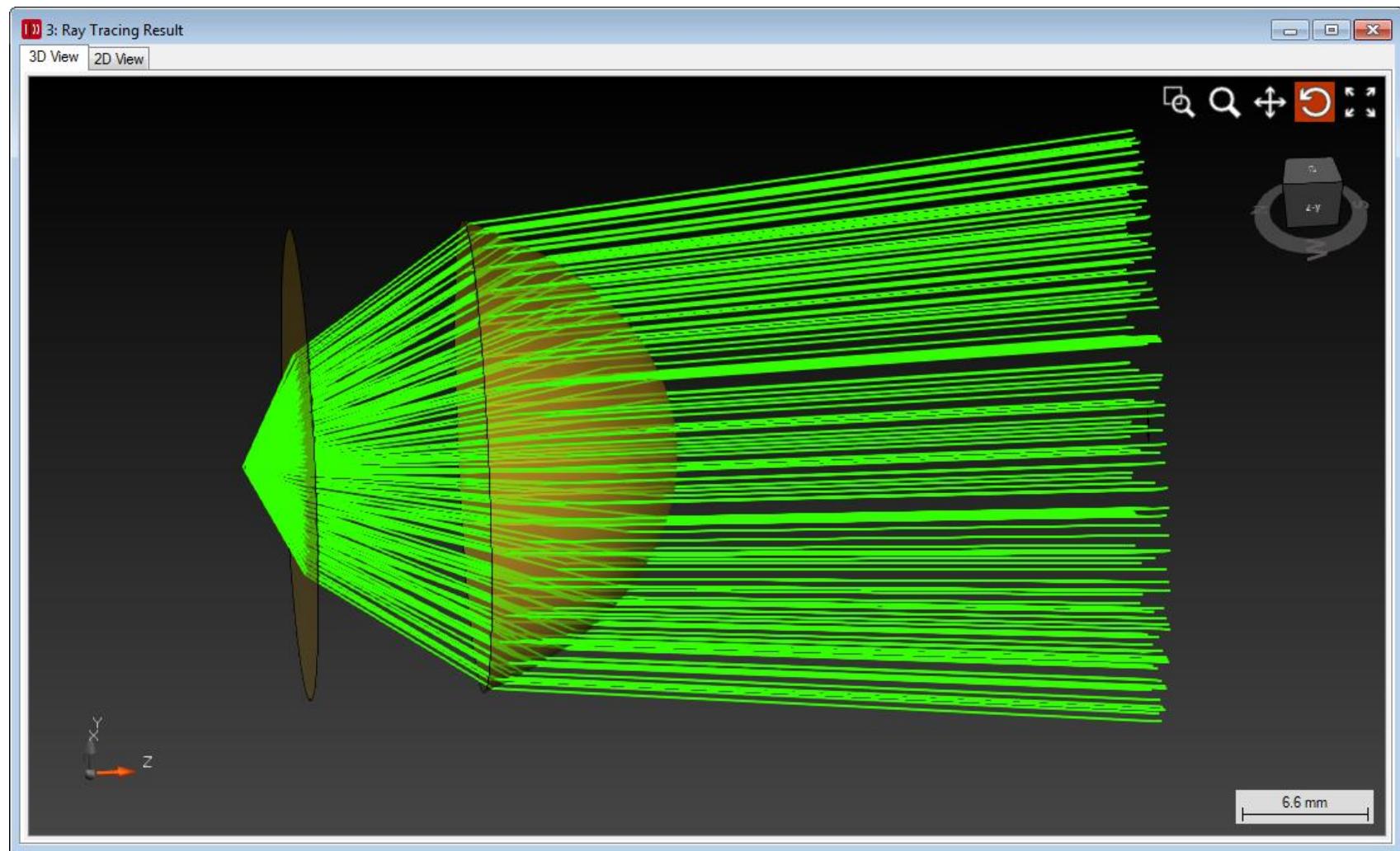
2015-02-20_VLF_FW_Pauly.Interface_2015-02-21_1_DesignED.Meshes

Example: LED Collimation

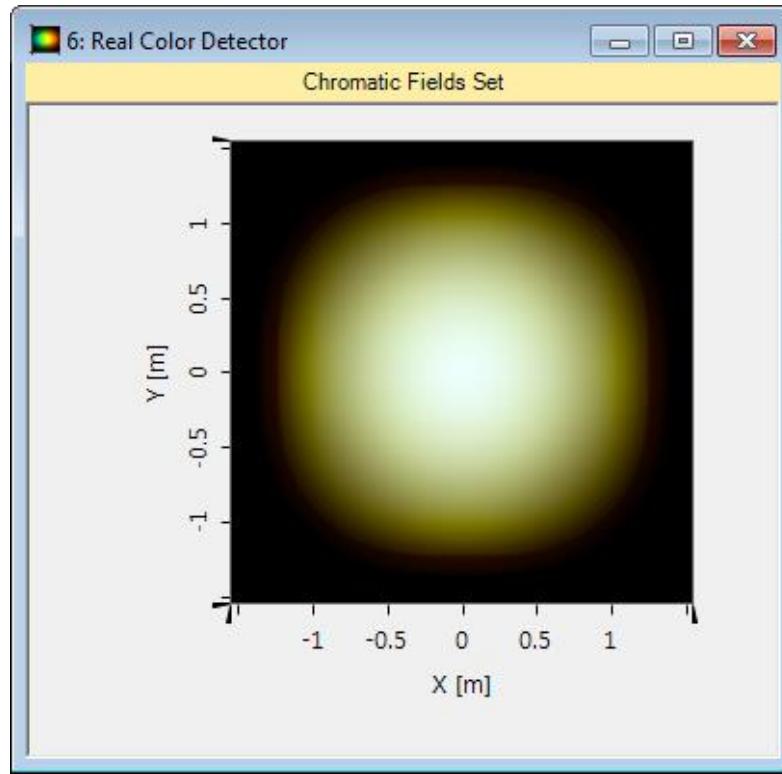
Modeling Task



Simulation Result



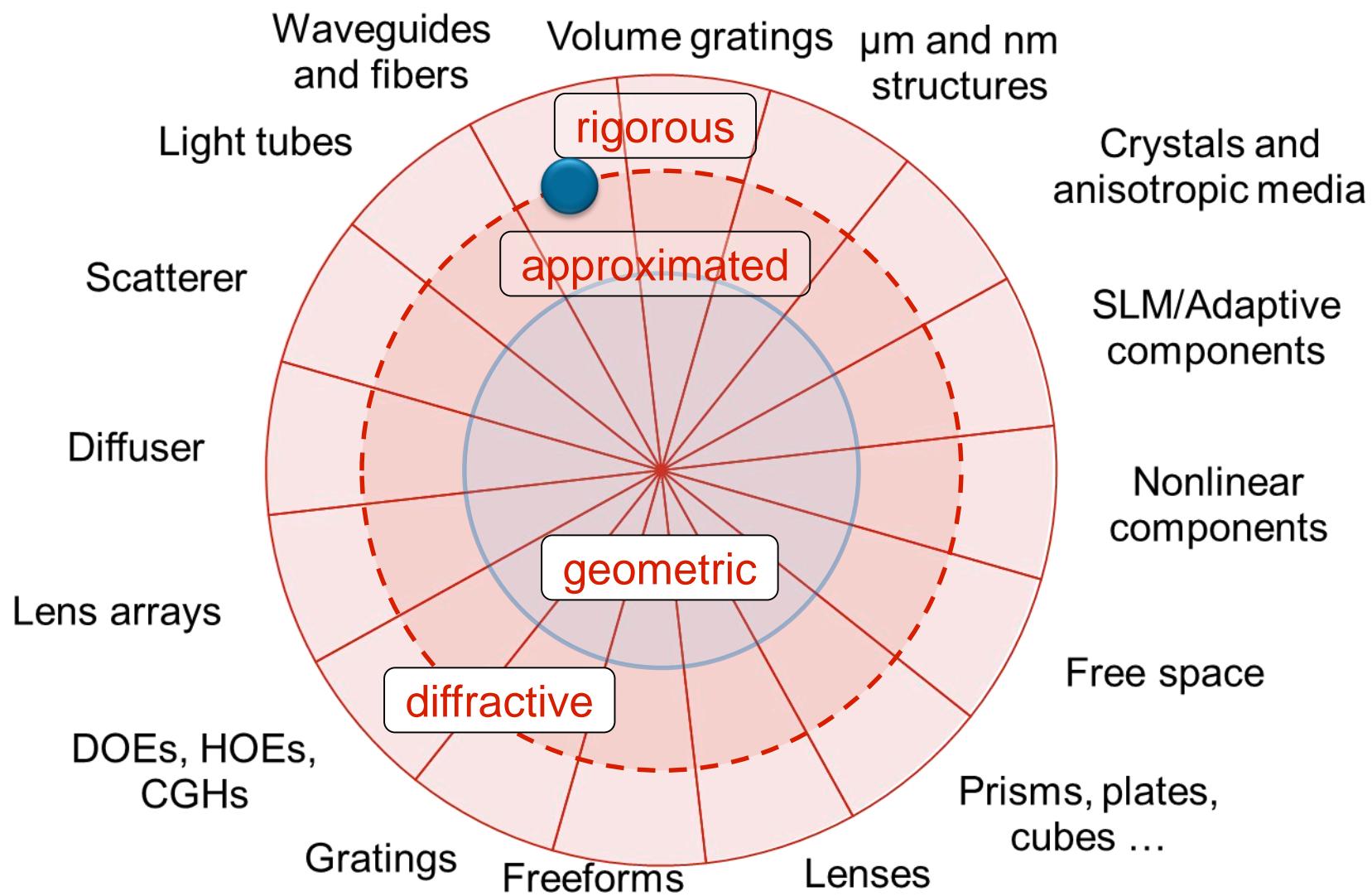
Simulation Results



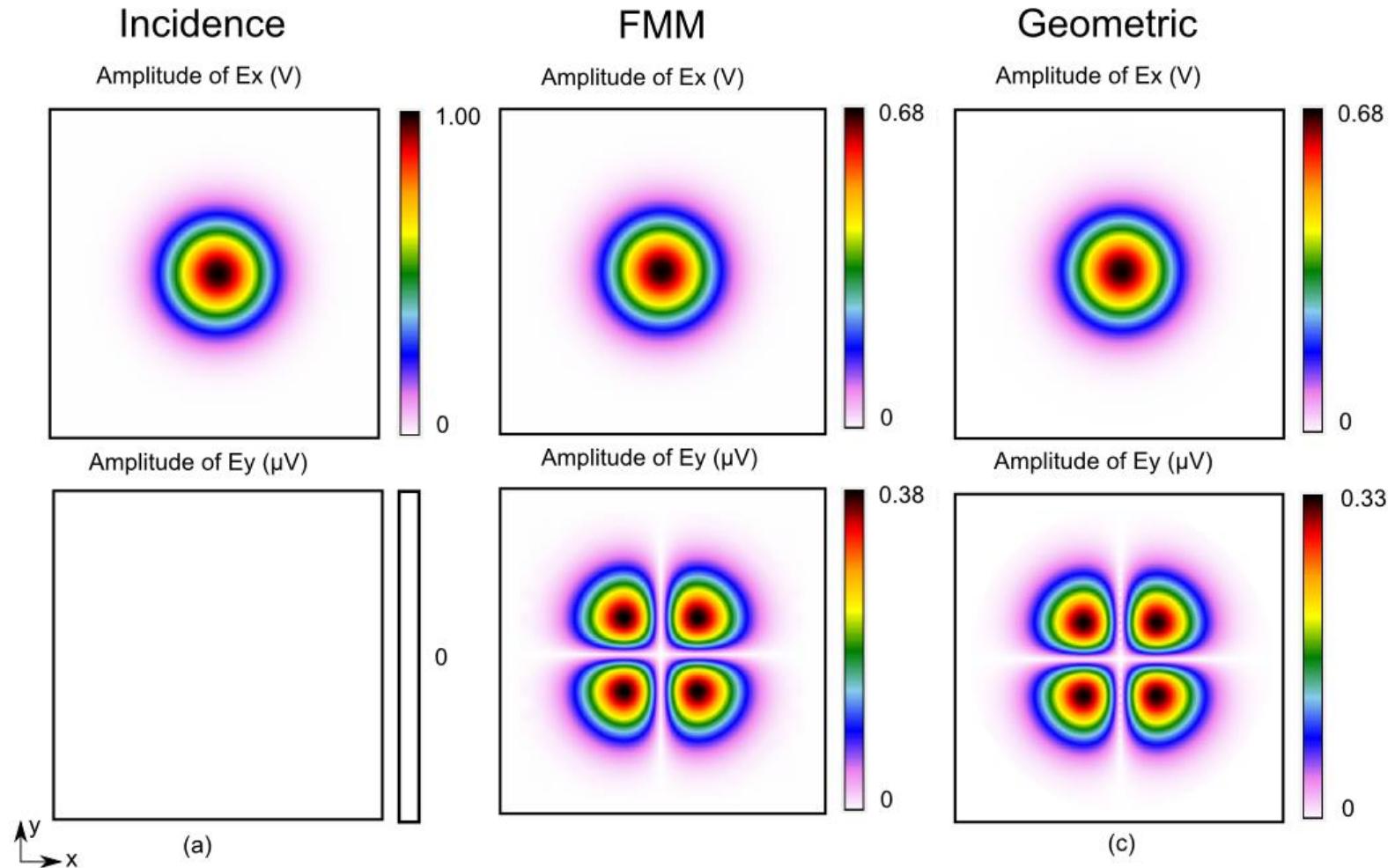
Real color distribution
300 x 300 pixel

Detector Resolution	Geometric Field Tracing		Monte-Carlo Ray Tracing	
	Number of Rays	Time	Number of Rays	Time
100 x 100	62000	18 s	10000000	20-25 s
300 x 300	62000	42 s	90000000	3-4 min
800 x 800	62000	3,5 min		

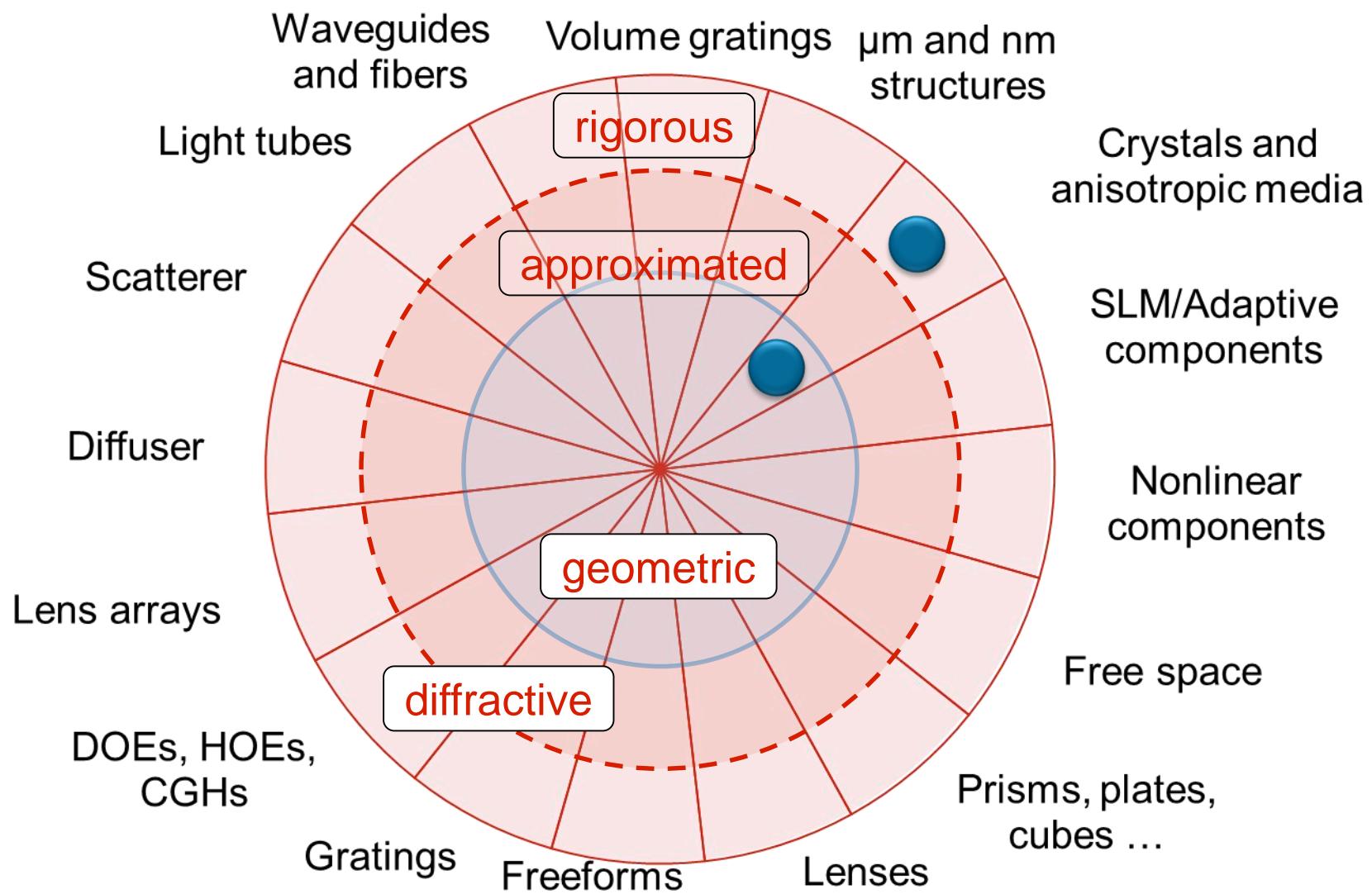
Unified Field Tracing



Propagation through Fiber

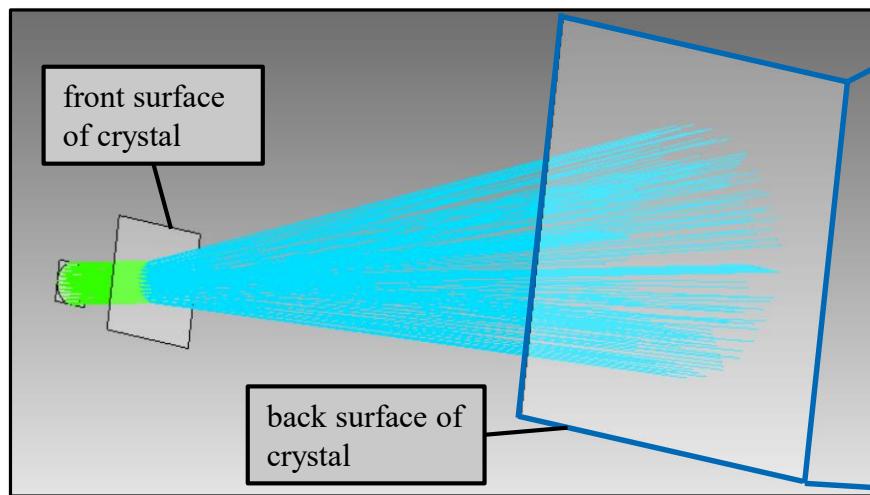


Unified Field Tracing

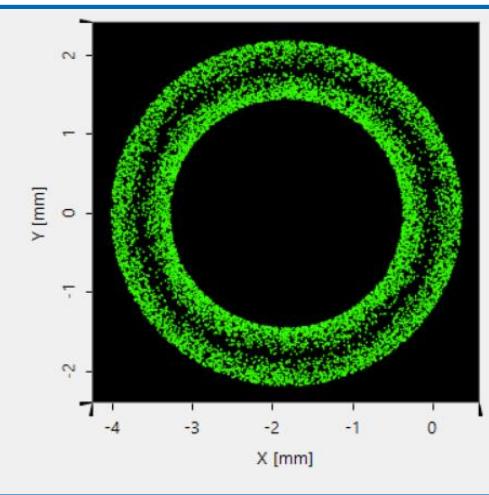


Conical Refraction Demonstration

- Setup and ray tracing



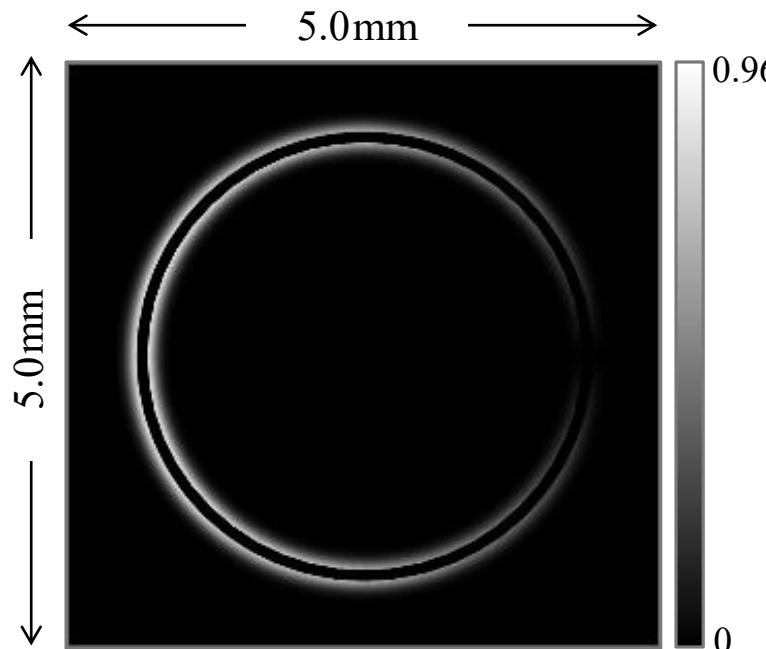
dot-diagram
with random rays



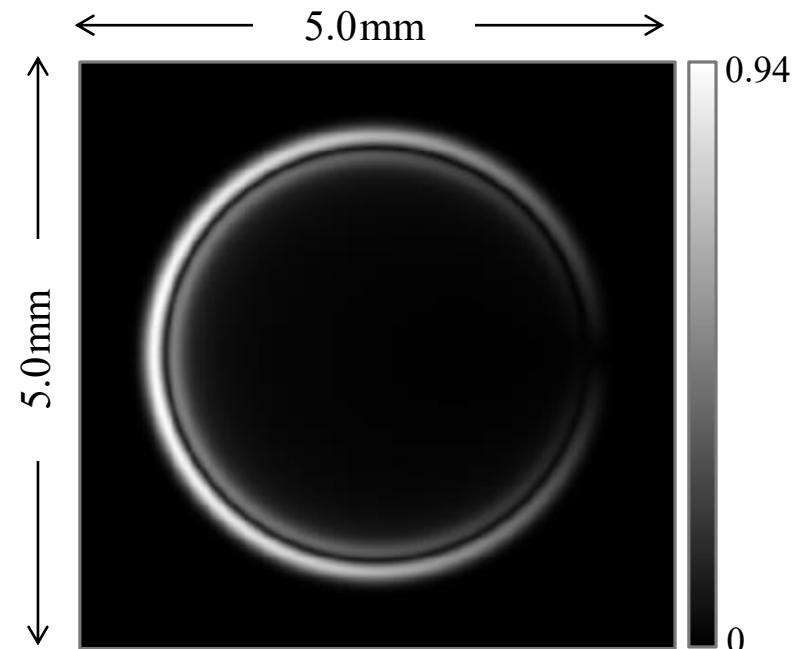
- Incidence: weakly focused Gaussian – circularly polarized
- Biaxial crystal: Naphthalene with $n_1=1.525$, $n_2=1.722$, $n_3=1.945$ @ 532 nm
- Incidence along one optic axis of the crystal

Conical Refraction Demonstration

- Field tracing



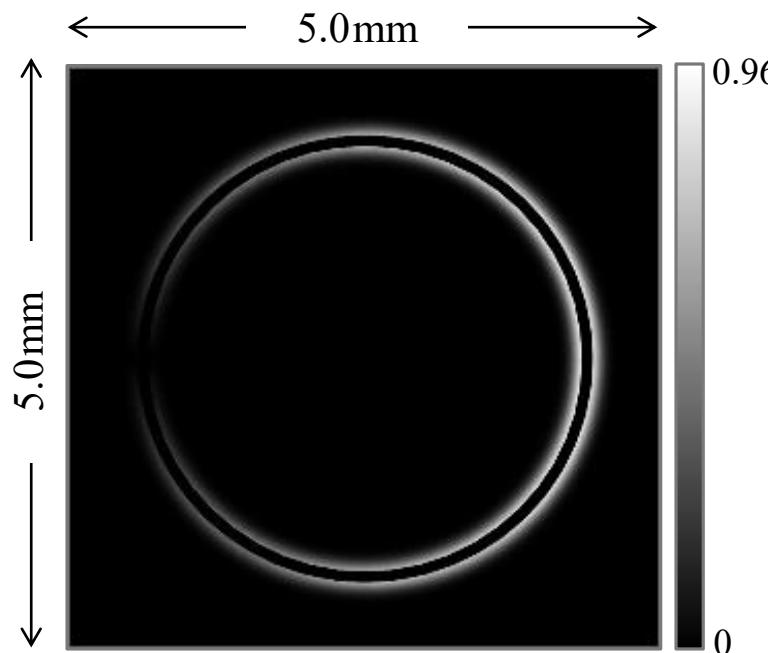
geometric field tracing
amplitude of E_x behind
the biaxial crystal.



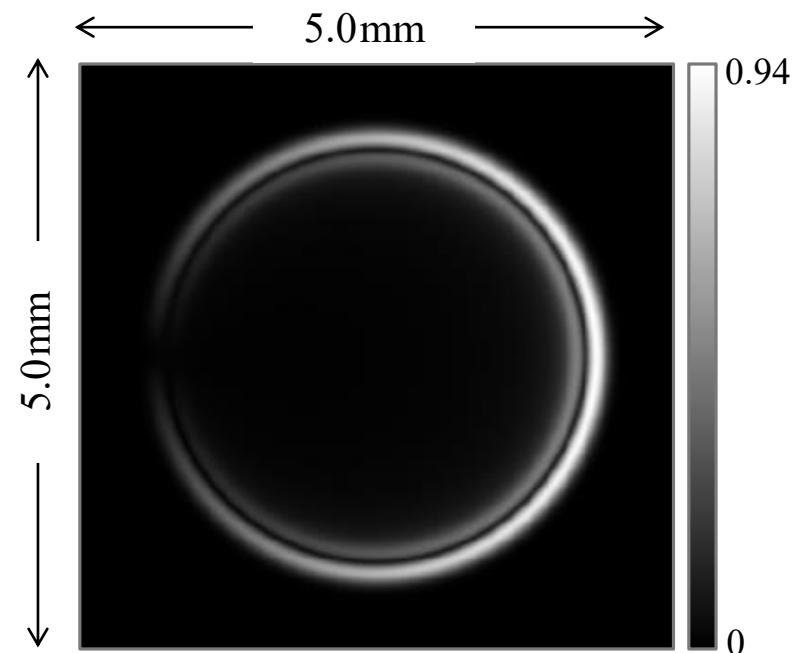
diffractive field tracing
amplitude of E_x behind
the biaxial crystal

Conical Refraction Demonstration

- Field tracing

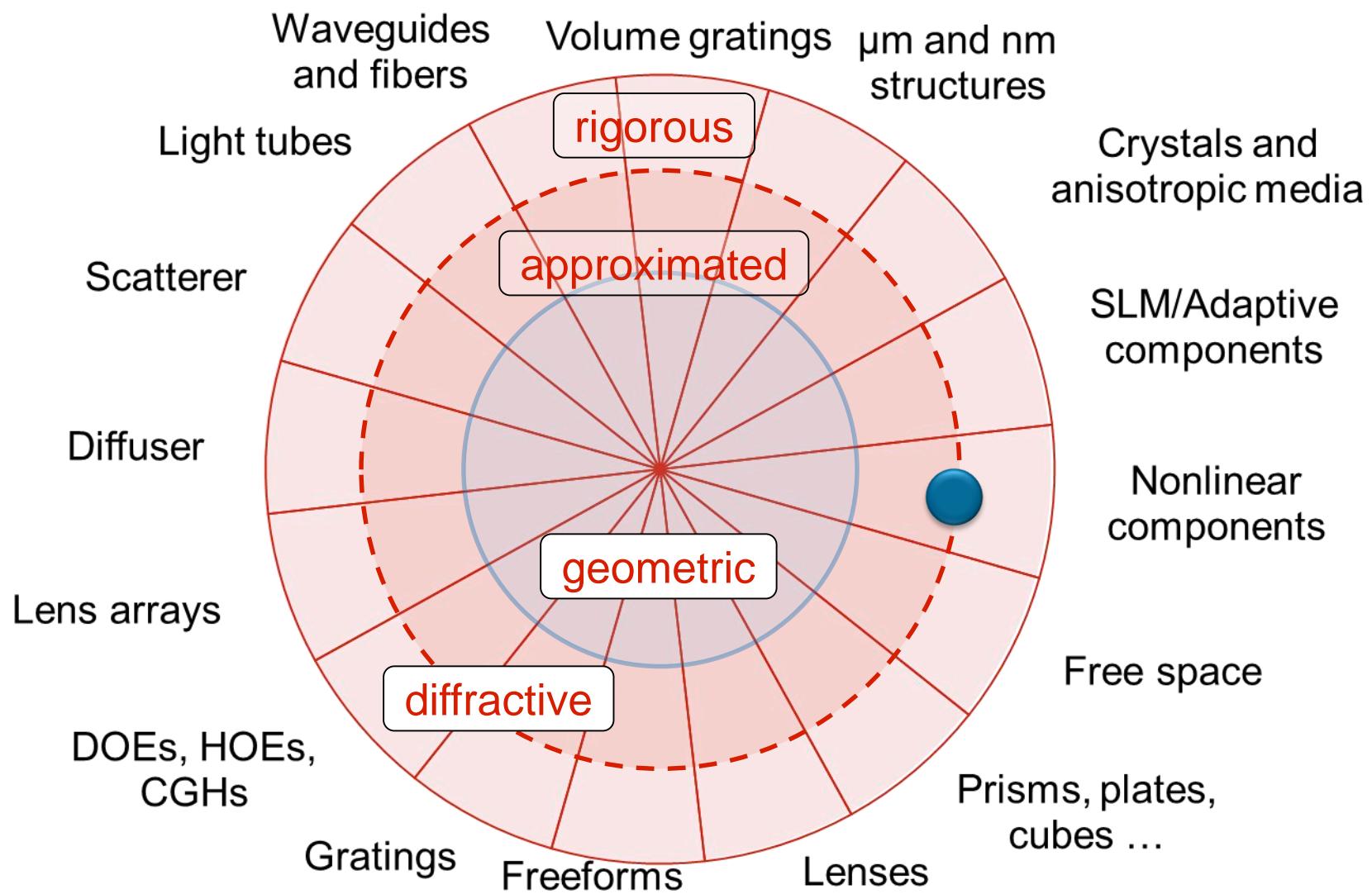


geometric field tracing
amplitude of E_y behind
the biaxial crystal.

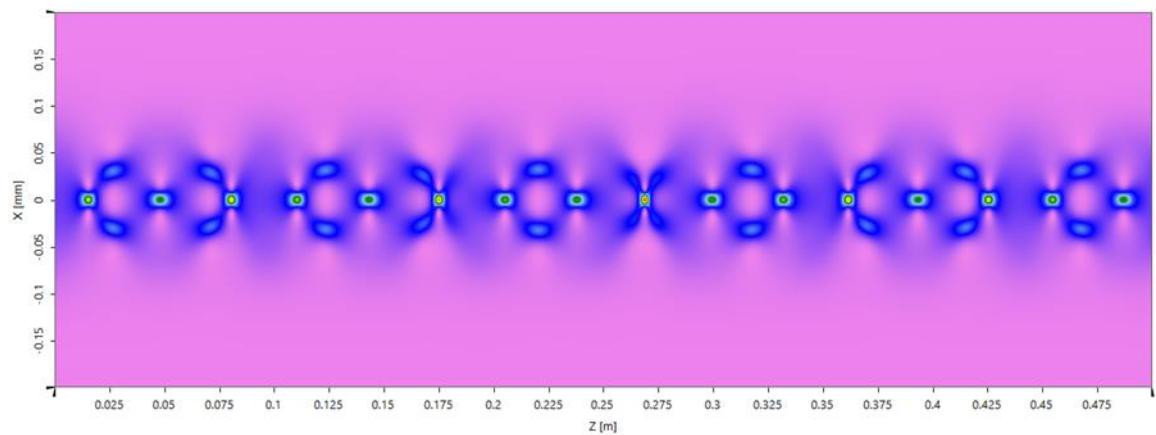
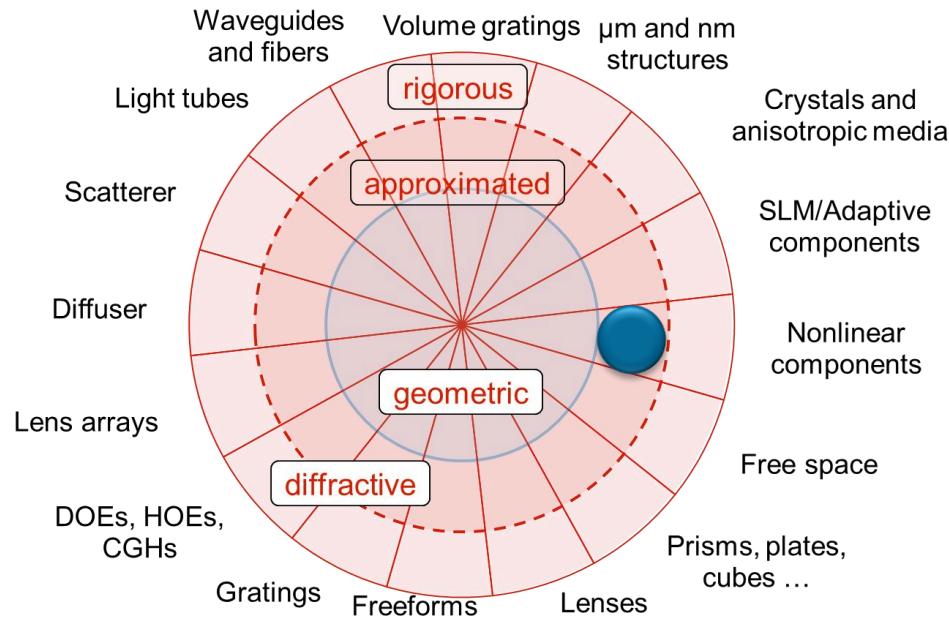


diffractive field tracing
amplitude of E_y behind
the biaxial crystal

Unified Field Tracing

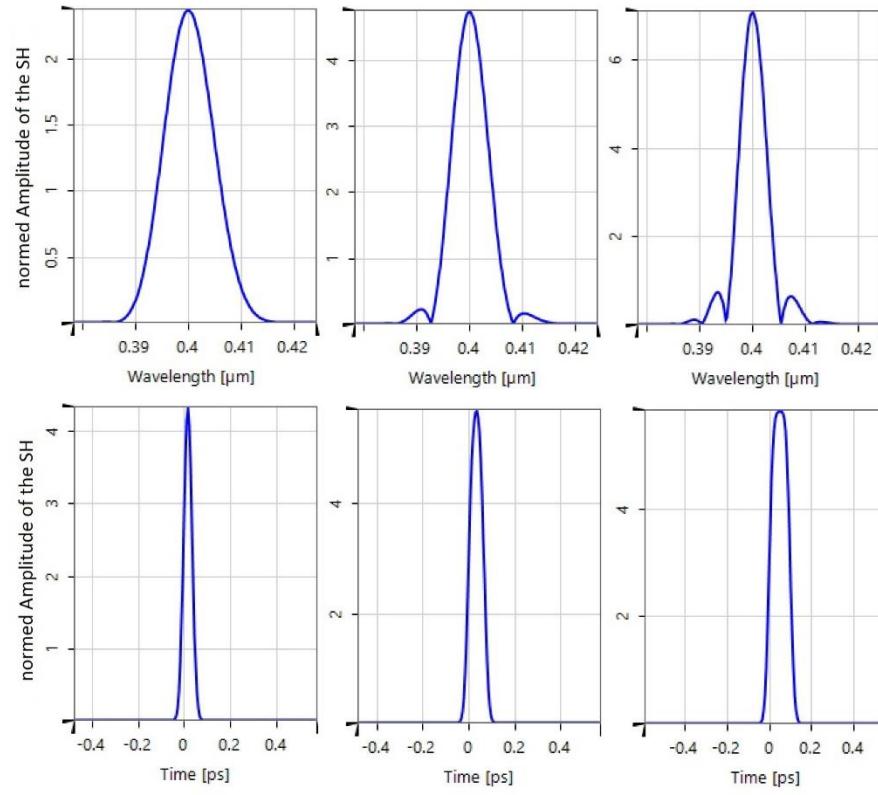


Example: Spatial Solitons by Kerr Effect



Phase Matched Case – Pulse Broadening

Normed SH in BBO, 800nm, incident Angle: 29.17° (phasematched)
at various crystal lengths



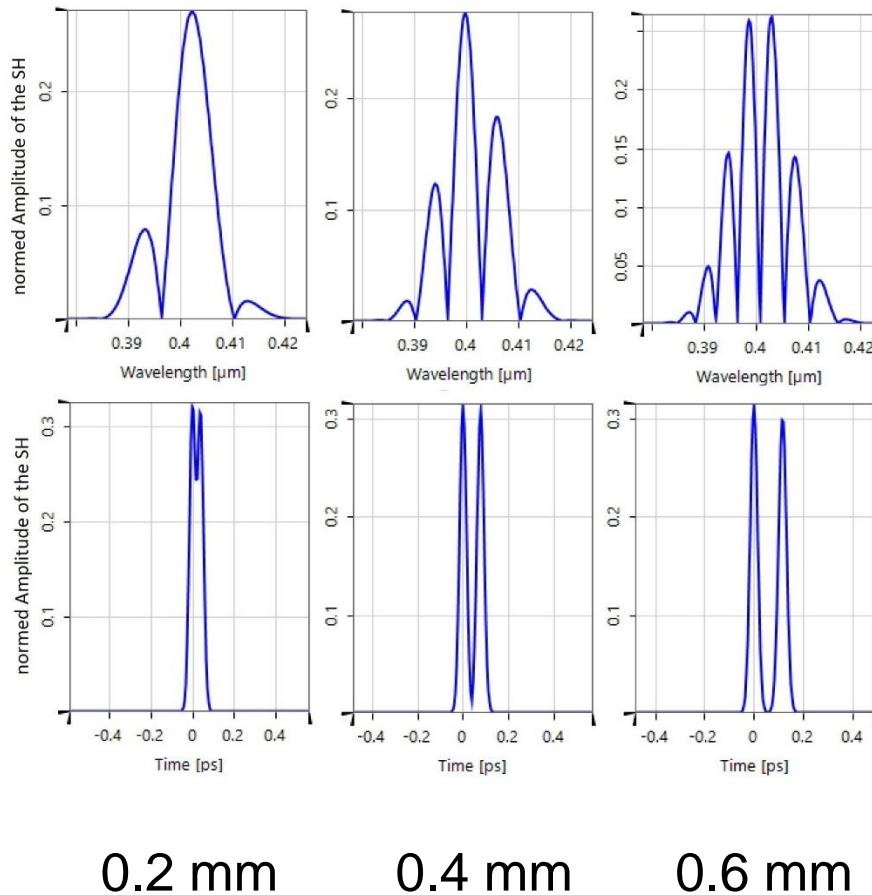
0.2 mm

0.4 mm

0.6 mm

No Phase Matching – SH Split in Time

Normed SH in BBO, 800nm, incident Angle: 26° (non-phase matched) at various crystal lengths

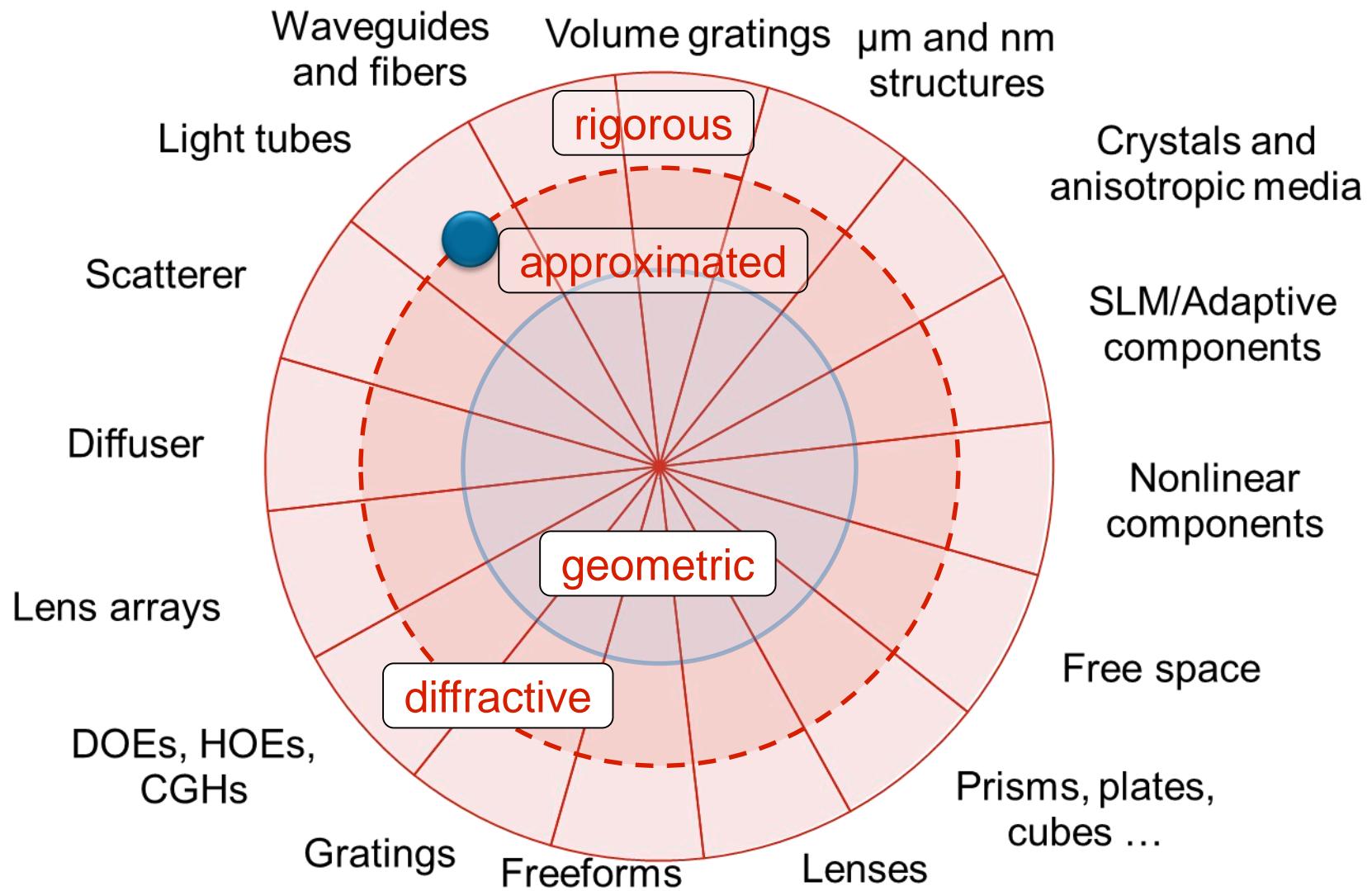


0.2 mm

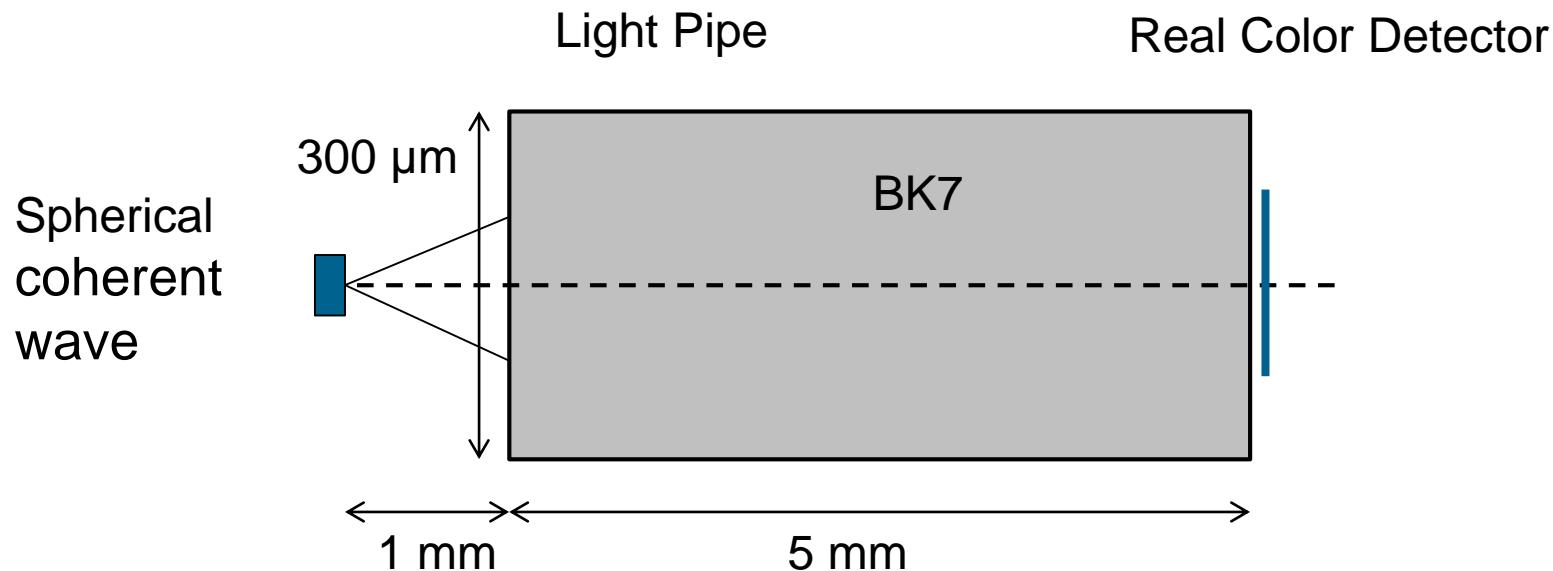
0.4 mm

0.6 mm

Field Tracing Powerful for Pulse Modeling

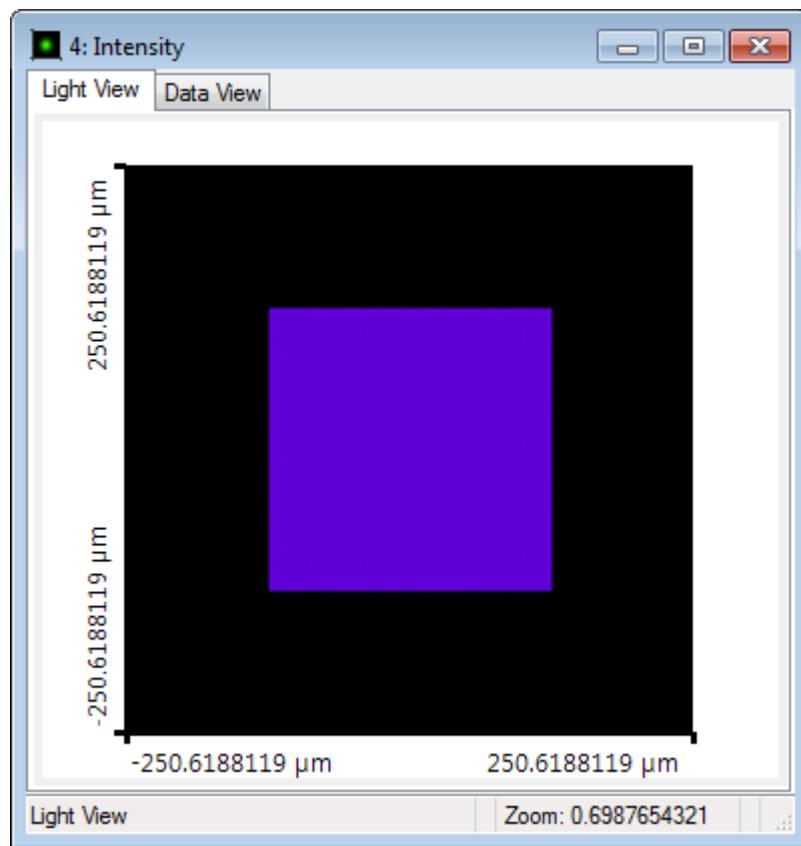


Modeling Task



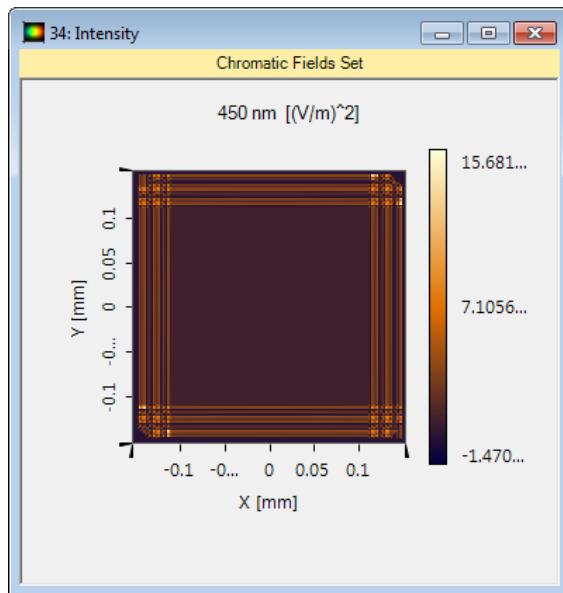
Incident Field

- Spherical coherent wave
- Wavelength: 450 nm
- Field size: 250 μm
- NA: 0.125

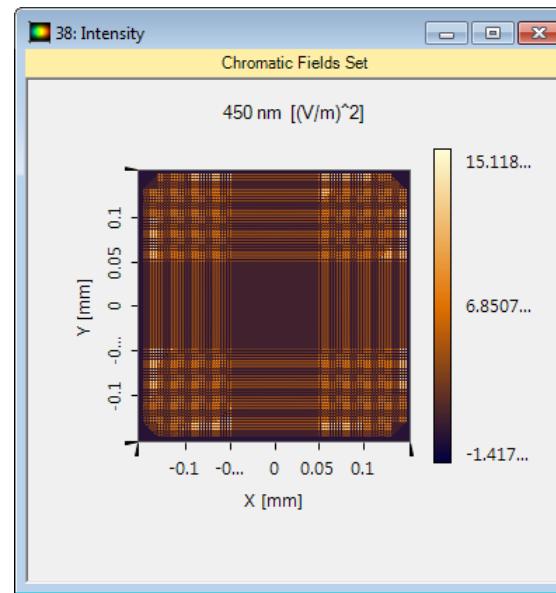


Simulation Results

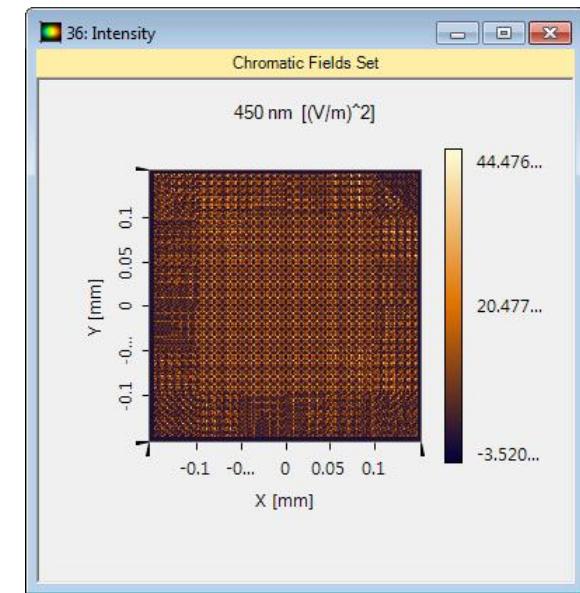
Intensity in Light Pipe



0.5 mm

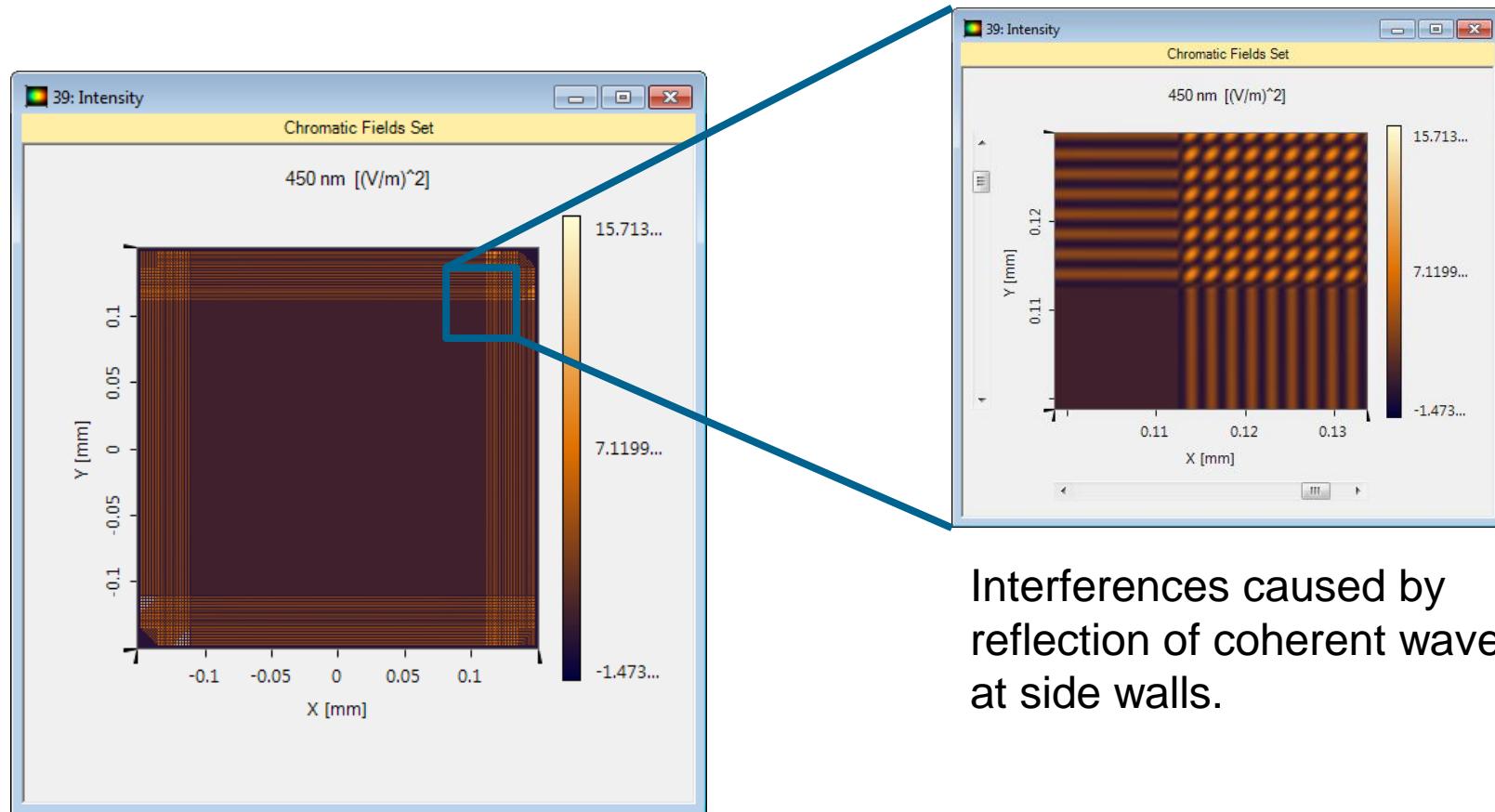


1 mm



5 mm

Simulation Results



Interferences caused by reflection of coherent wave at side walls.

Ray and Field Tracing

