

# Xipei Ren Design Researcher of Smart Health

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## **EDUCATION**

| 09.2014 - 02.2019 | Ph.D. in Industrial Design   Eindhoven University of Technology, NL         |
|-------------------|---|
| 10.2012 - 10.2013 | Exchange M.S in Architecture Design   Kumamoto University, JP               |
| 09.2011 - 06.2014 | M.S in Industrial Design Engineering   Shandong University, CN              |
| 09.2007 - 06.2011 | B.S in Industrial Design   Nanjing University of Science and Technology, CN |
|                   |   |

## **EMPLOYMENT**

| 09.2018 - now     | Postdoc Researcher   Eindhoven University of Technology, NL      |
|-------------------|--|
|                   | Vitality Data Centre, Department of Industrial Design            |
| 09.2018 - 09.2019 | UX Design Researcher   HumanTotalCare, NL                        |
|                   | Al & Data Science, Department of Research & Business Development |

## TEACHING

| 02.2015 - now     | Project Coach   Eindhoven University of Technology, NL theme leader of Office Vitality, Studio Silver Squad                       |
|-------------------|---|
| 09.2018 - now     | Ph.D. Advisor   Eindhoven University of Technology, NL supervision of Ph.D. student - Sibo Pan, Design for Healthy Eating at Work |
| 09.2019 - now     | Guest Lecturer   Central Academy of Fine Arts, CN leading teacher of the program Life Probing for Future Workstation              |
| 11.2016 - 01.2017 | Teaching Assistant   Eindhoven University of Technology, NL user learning line course   |
| 07.2015 - 07.2017 | Guest Lecturer   Zhejiang University, CN  |

ZJU-TU/e business design Isummer school, International Design Institute

### **RESEARCH GRANTS**

| 11.2019 - 11.2020 | Individual Applicant/Recipient   NWO KIEM Creative Industries grant |
|-------------------|---|
|                   | Smart Office for Promoting Healthy Behaviors in the Work Routine    |

06.2018 - 10.2018 Main Applicant/Recipient | 4TU federation Design United - Mind the Step

LightSit: an unobtrusive health-promoting system for healthy microbreaks

## PROJECT PARTICIPATIONS

| 09.2018 - now     | Postdoctoral Researcher & Designer   Vitality Data Centre   Work in Progress |
|-------------------|--|
| 02.2016 - 10.2018 | Prototype & Research Support   REACH Horizon 2020   Work in Progress         |
| 09.2017 - 12.2017 | Prototype Support   FitWork Erasmus +   Concluded                            |

### **ACADEMIC SERVICES**

| since 2019 | Reviewer   Journal of Medical Internet Research                                  |
|------------|--|
| since 2019 | Reviewer   International Journal of Environmental Research and Public Health     |
| since 2017 | Reviewer   internationally recognized conferences, e.g, CHI, DIS, CHI Play, etc. |

## **COMPETENCY DOMAINS**



Context Study

| Culture Probe    |
|------------------|
| Technology Probe |
| Co-Creation      |

Context Mapping

**Context Insights**Persona

Scenario Storyboard Service Blueprint



Concept

**3D** Rhino SolidWorks KeyShot

2D

Illustrator Photoshop Indesign

**Animation** 

iMovie Keynote

Prototyping

Code html, css, javascript Xcode (Swift) Arduino Processing

Form
3D print
Laser-cut

Sewing machine

Rapid Prototyping

Paper mockup

Sketch



Evaluation

**Human Factor** Lab Experiment

**User Experience**Field Test

**Intervention**Longitudinal Trial



Analysis

Quantitative SPSS Excel

**Qualitative** Nvivo

#### **RESEARCH PUBLICATIONS**



**Ren, X.,** Yu, B., Lu, Y., Zhang, B., Hu, J., and Brombacher, A. <u>LightSit: an unobtrusive</u> <u>health-promoting system for relaxation and fitness microbreaks at work.</u> *Sensors*, 2019. Five-year impact factor: 3.302.

**Ren, X.,** Yu, B., Lu, Y., Chen, Y., and Pu, P. <u>HealthSit: designing posture-based interaction</u> to promote exercise during fitness breaks. *International Journal of Human-Computer Interaction*, 2019. Five-year impact factor: 1.905.

**Ren, X.,** Yu, B., Lu, Y., and Brombacher, A. <u>Exploring cooperative fitness tracking to encourage physical activity among office workers.</u> *Proceedings of the ACM on Human-Computer Interaction*, 2018. Full paper presentation at ACM CSCW 2018.

Pan, S., Ren, X., Brombacher, A., and Vos, S. <u>Design opportunities to encourage healthy</u> eating at the office: an experience sampling study. *International Journal of Environmental Research and Public Health*, to appear. Five-year impact factor: 2.948

Valk, C., Lu, Y., **Ren, X.,** Wintermans, M., Kraaijevanger, I., Steenbakkers, J., and Visser, V. **Towards personalised persuasive strategies for active ageing.** *Gerontechnology*, 2017.



**Ren, X.,** Wang, Z., Nast, C., Ettema, D., and Brombacher, A. <u>Integrating industrial design</u> and geoscience: a survey on data-driven research to promote public health and <u>vitality</u>. *In DPH'* 19, ACM. to appear.

Ren, X.\*, Hollander, L.\*, Marel, R.\*, Molenaar, L.\*, and Lu, Y. <u>Step-by-Step: exploring a social exergame to encourage physical activity and social dynamics among office workers.</u> *In CHI'* 19 EA, ACM. \*equally contributed as co-first authors.

Ren, X., Ma, Y., Lu, Y., and Brombacher, A. <u>ShuttleKicker+: designing gamified</u> sonification to augment the physical leisure activity. *In CHI Play' 17 EA*, ACM.

**Ren, X.,** Lu, Y., Oinas-Kukkonen, H., and Brombacher, A. <u>Perswedo: introducing</u> persuasive principles into the creative design process through a design card-set. *In INTERACT' 17*, Springer.

**Ren, X.,** Lu, Y., Visser, V., Le, P. H., and van den Burg, R. <u>Interaction matters? exploring interactive music as a reminder to break sedentary office time. *In ISARC' 17*, IAARC.</u>

**Ren, X.,** Visser, V., Lu, Y., Brankaert, R., Offermans, S., and Nagtzaam, H. <u>FLOW pillow:</u> <u>exploring sitting experience towards active ageing.</u> *In MobileHCl'* 16 Adjunct, ACM.

**Ren, X.,** Lu, Y., Brombacher, A., and Bekker, T. <u>ShuttleKickers: exploring social persuasions to encourage physical activities.</u> *In British HCl'* 16, ACM.

**Ren, X.,** Lu, Y., Brombacher, A., and Bogers, S. <u>Mind the gap: probing exertion</u> <u>experience with experiential design landscapes.</u> *In ADMC' 16*, DMI.

**Ren, X.,** Faber, B., Spina, G., and Geraedts, A. <u>Engaging stakeholders to design an</u> intelligent decision support tool in the occupational health context. under review.



Pan, S., **Ren, X.,** Brombacher, A., and Vos, S. <u>Designing technology to encourage healthy</u> <u>eating at work.</u> *In DPH' 19,* ACM. to appear.

Ma, Y., Bekker, T., **Ren, X.,** Hu, J., and Vos, S. <u>Effects of playful audio augmentation on teenagers' motivations in cooperative physical play.</u> *In IDC' 18*, ACM.

Lu, Y., **Ren, X.,** Valk, C., den Haan-Wintermans, M., van Berlo, A., Li, P., Li, T., Li, J., and Yang, G. <u>Situating societal challenges in an industrial design classroom.</u> *In ADMC' 18*, DMI.



Ren, X. Work or workout? designing interactive technology for workplace fitness promotion. Ph.D. dissertation. *Technische Universiteit Eindhoven*, 2019.

Lu, Y., Brankaert, R., Valk, C., den Haan, M., and **Ren, X.** <u>Designing digital services to enhance older person's access to public transport.</u> *Urban Environments for Healthy Ageing: A Global Perspective,* 2019.

### **DESIGN EXHIBITIONS**

| 10.2018 | LightSit   Selected Design Project |
|---------|------------------------------------|
|         | Mind the Step, Dutch Design Week   |

10.2016 Flow Pillow | Invited Exhibition
World Design Capital Taipei

09.2013 Rain House | Honorable Mentioned Work

Design Contest of Architectural Institute of Japan