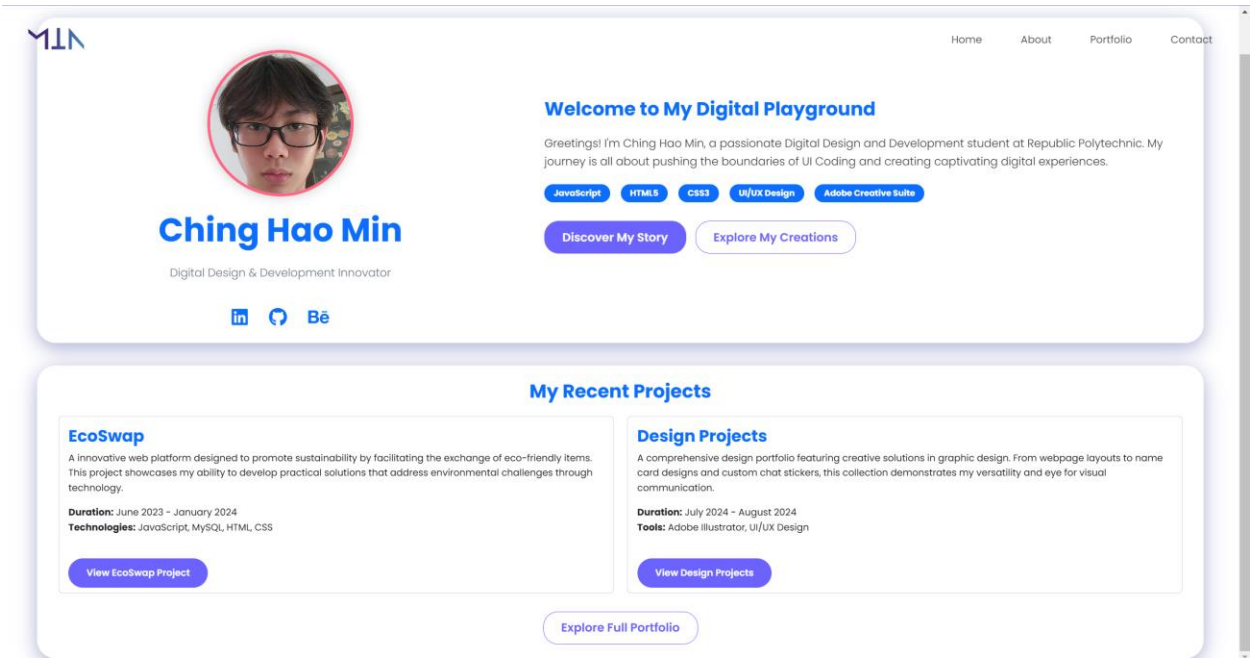
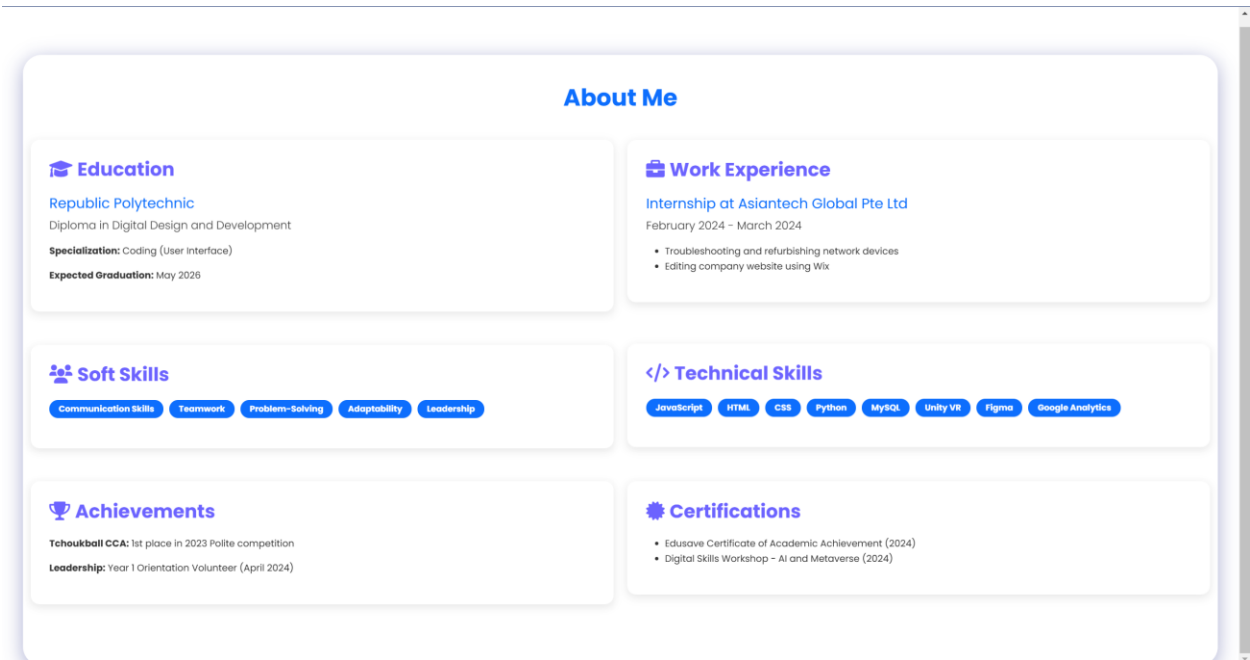


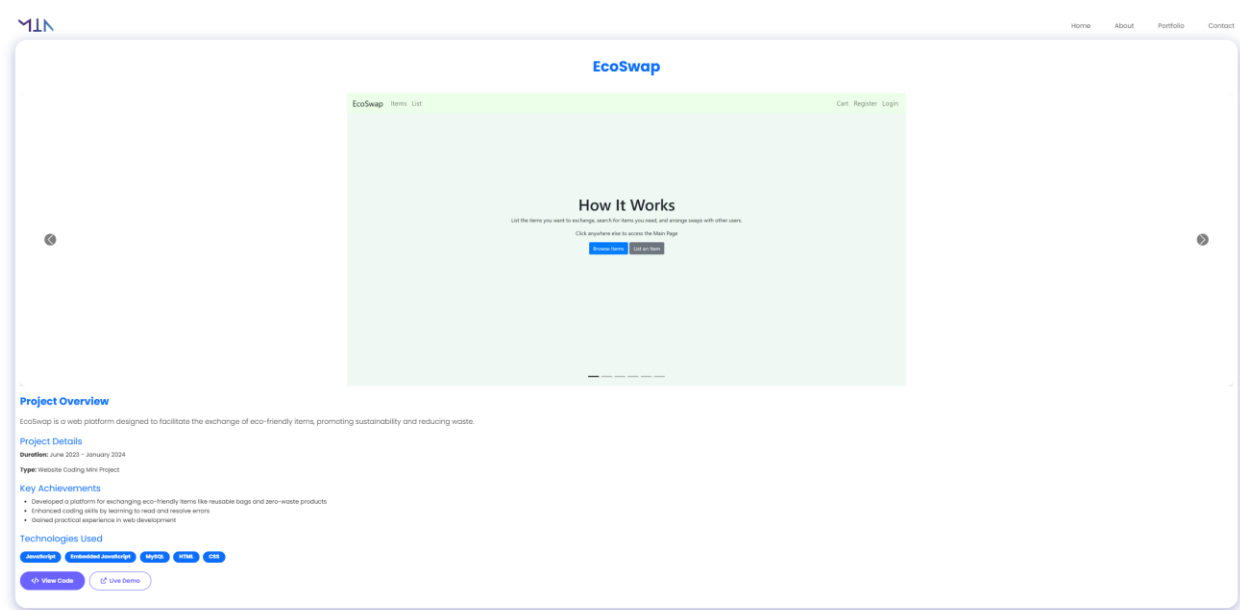
Home Page



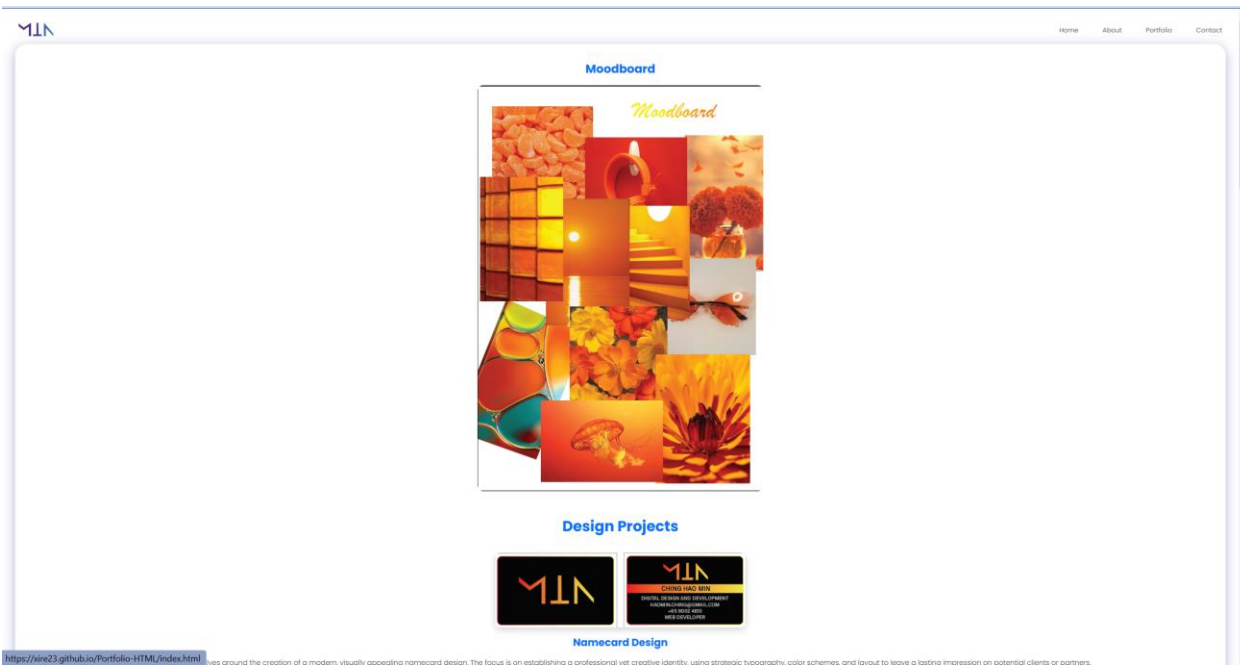
About Me Page



Project EcoSwap Page



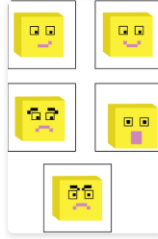
Design project Page



Namecard Design

This project revolves around the creation of a modern, visually appealing namecard design. The focus is on establishing a professional yet creative identity, using strategic typography, color schemes, and layout to leave a lasting impression on potential clients or partners.

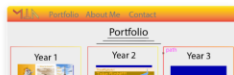
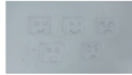
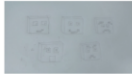
Design Sketches



Sticker Design

In this project, the focus was on creating eye-catching, fun, and versatile sticker designs. The aim was to combine creativity with brand identity to produce stickers that resonate with the target audience while being suitable for various uses.

Design Sketches



Portfolio Interface Design

This design focuses on creating a dynamic and organized portfolio interface, providing a professional platform for showcasing projects and skills with an emphasis on visual storytelling.

Design Sketches

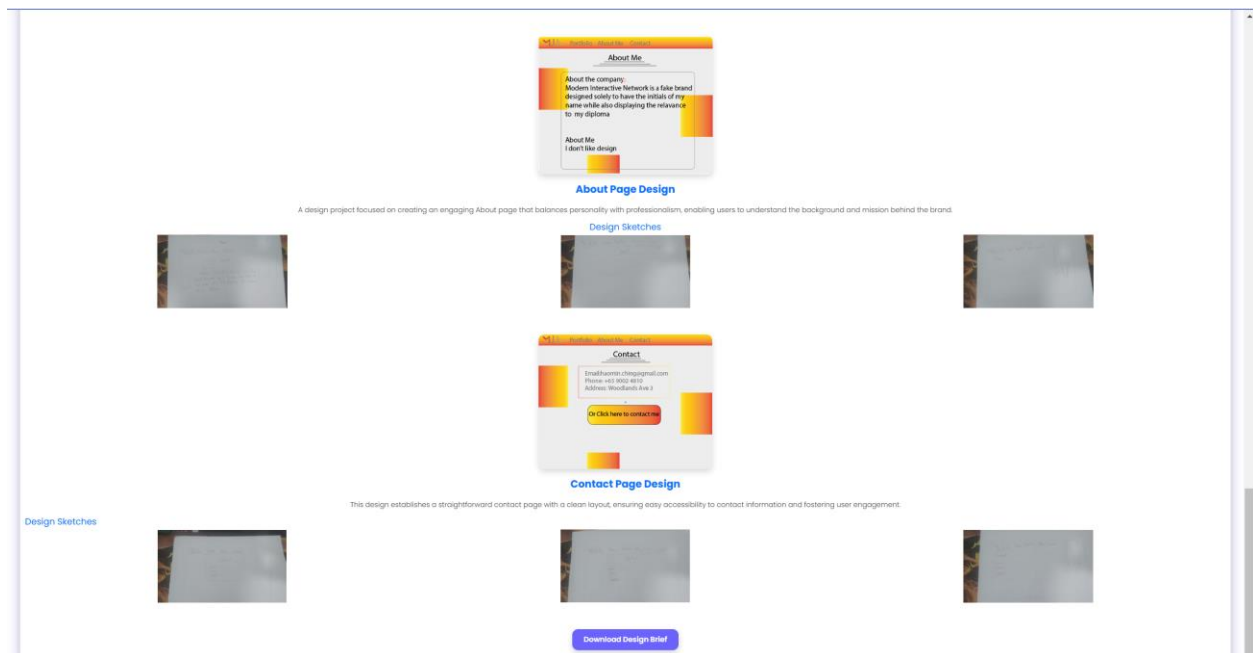


Portfolio Interface Design

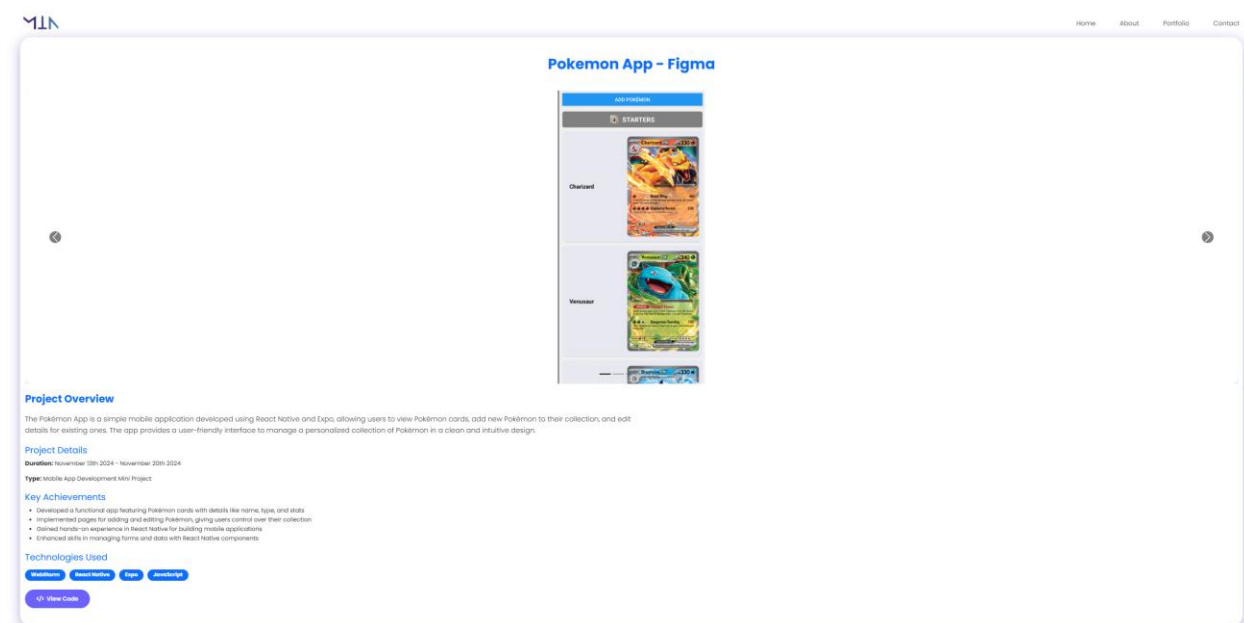
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Design Sketches



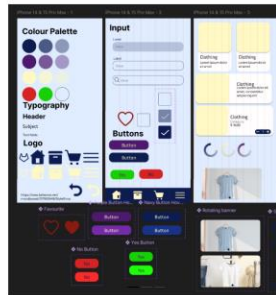


Pokemon App Page



StyleShop Page

StyleShop Figma



Project Overview

Used Figma to create a mobile application designed to provide users with a seamless shopping experience for stylish and trendy clothing, helping them discover and purchase fashion items effortlessly.

Project Details

Duration: January 2nd 2025 – January 17th 2025

Type: Figma Mobile App Design Mini Project

Key Achievements

- Designed an intuitive and visually appealing user interface to enhance the shopping experience.
- Improved design skills by creating interactive prototypes and user flows.
- Gained practical experience in UI/UX design principles and user-centered design.

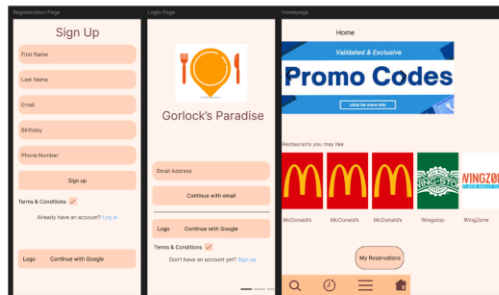
Technologies Used

[Figma](#) [Behance](#)

[View Design](#) [Live Demo](#)

Gorlock's Paradise Page

Gorlock's Paradise Figma



Project Overview

Gorlock's Paradise is a food reservation app designed to provide users with a seamless experience for booking tables at their favorite restaurants, exploring menu options, and managing their dining preferences with ease.

Project Details

Duration: November 8th 2024 – November 26th 2024

Type: Figma Mobile App Design Mini Project

Key Achievements

- Designed an intuitive and user-friendly interface to simplify the reservation process.
- Created interactive prototypes to visualize user flows and improve functionality.
- Gained hands-on experience in UI/UX design, focusing on user engagement and accessibility.

Technologies Used

[Figma](#) [Behance](#)

[View Design](#) [Live Demo](#)