#### Week 3: Risk and Evaluation of Alternatives

- ◆ Making Decisions in Low-Uncertainty vs. High-Uncertainty Settings
- ♦ Example: Evaluating a Wireless Data Plan

**Session 1** 

- Reward and Risk
- ◆ Connecting Random Inputs and Random Outputs
- ♦ Simulating Uncertain Outcomes in Excel

**Session 2** 

◆ Interpreting Simulation Results: "Short" vs. "Long" Simulations

**Session 3** 

◆ Using Histograms to Visualize Simulation Results

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## Making Decisions in Low-Uncertainty vs. High-Uncertainty Settings

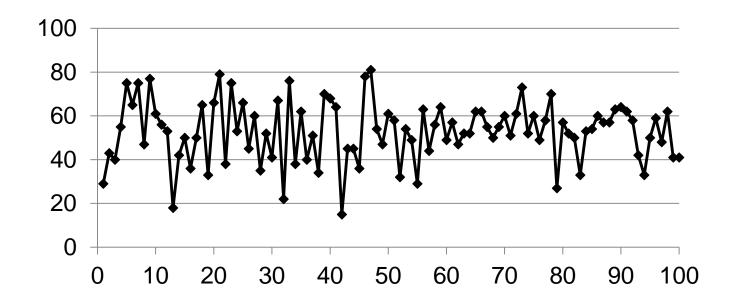
- In low-uncertainty settings, each particular decision produces a certain, non-random outcome, both in terms of
  - the objective function value (such as profit in the Zooter example or total shipping cost in the KDGL example)
  - other key performance indicators (such as resource consumption quantities in the Zooter example or shipped amounts for each warehouse and distribution center in the KDGL example)
- In the Zooter example, if the company decides to produce 500 Razor and 500 Navajo scooters, it will make a profit of exactly \$155000 and will use up exactly 4500 frame manufacturing hours

## Making Decisions in Low-Uncertainty vs. High-Uncertainty Settings

- Newsvendor example:
  - A product (Wodget) sells for price of 12 talers
  - The cost of the product is 3 talers
  - If an item is unsold, it has to be salvaged at no value (i.e. sold for 0 talers)
- In a high-uncertainty environment (such as the newsvendor example) a decision (such as the choice of a particular value for the inventory of a fashion product, Q) must often be made before all the factors (such as the demand for the product, D) that impact the outcome (such as profit π) are known
- ◆ At the time when the inventory decision is made, the demand D is unknown, and can be modeled as a random variable

### Modeling Random Variables using Scenarios

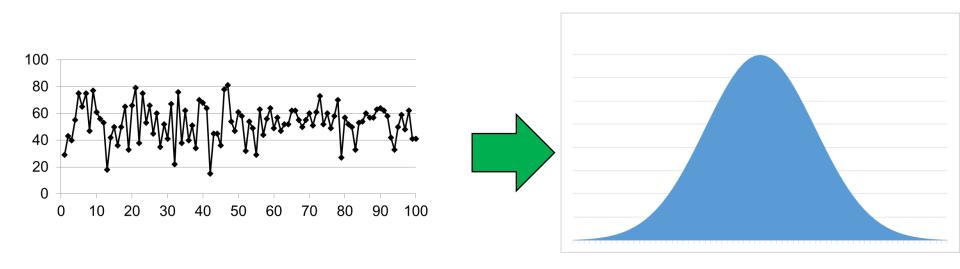
- ◆ Random variables can be modeled using a "scenario" approach
  - Each scenario is a value that a random variable can take
  - Each scenario has a probability of being realized



◆ For example, one can use historical data as scenarios for the future demand, with equal probabilities attached to each demand value observed in the past

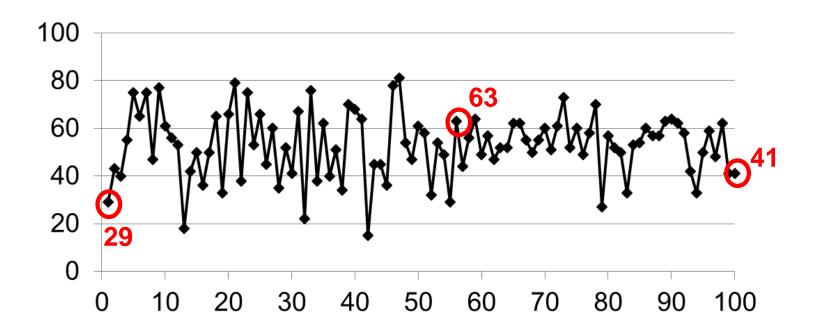
# Modeling Random Variables using Continuous Probability Distributions

Or, one can "fit" a probability distribution (for example, a normal distribution)
to historical data and use that distribution to model future demand



### Random Demand May Lead to Random Profit

- If the demand is modeled as a random variable, profit π may also become a random variable
- Consider three demand values observed in the past

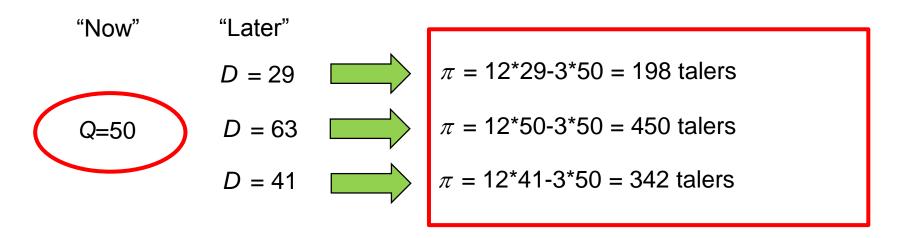


### Random Demand May Lead to Random Profit

- If the demand is modeled as a random variable, profit  $\pi$  may also become a random variable.
- ◆ Let's say we decided to order Q=50 units of product "now"

### Random Demand May Lead to Random Profit

 If the demand is modeled as a random variable, profit π may also become a random variable



 A decision leads to a distribution of profits, rather than a certain, fixed profit value

### **Choosing Best Decisions**

#### In Low-Uncertainty Settings

Week 3

 For each decision, we must calculate the objective function value and determine if the decision is feasible

$$(R,N) \implies 150*R+160*N$$

 Among all feasible decisions, we select one with the best objective function value

max 150\*R+160\*N

Week 4

#### In High-Uncertainty Settings

◆ For each decision, we must know how to calculate a distribution for any key performance indicator (such as profit, cost, resource utilization, etc.)



 When choosing the best among different decisions, we must know how to compare distributions of outcomes



### Example: Evaluating a Wireless Data Plan

- A business analytics consultant based in Philadelphia is considering changing her wireless data plan to accommodate her family's growing use of video streaming services
- Under her current data plan called "Family Share" she pays \$10 for each GB of data her family uses in a given month
- After doing research on data plans offered by her wireless carrier, the consultant has decided to select the plan her carrier calls "Superior Share"
- Under the Superior Share plan, the consultant will pay a flat fee of \$160 for up to 20GB of data per month. This data allowance may be shared among all members of her family

### Example: Evaluating a Wireless Data Plan

- If her family's actual monthly data usage exceeds 20GB, she will then have to pay for any data usage above this threshold at the rate of \$15 per GB
  - For example, if her family's monthly data usage is 22GB, her monthly payment will be \$160+(22-20)\*\$15 = \$190

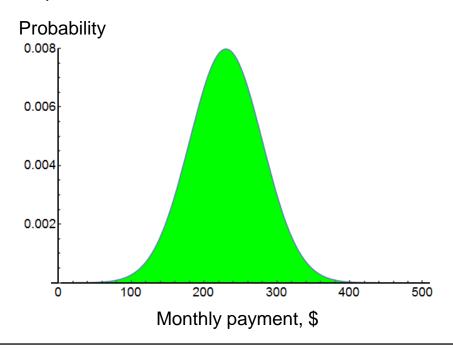
- If her family's actual monthly data usage does not exceed 20GB, she will still have to pay the full \$160 amount, and the amount of unused data under 20GB will not "roll over" to the next month
  - For example, if her family's monthly data usage is 17GB, her monthly payment will be \$160

### Key "Output" Measure: Monthly Payment

- The consultant worries about the actual payment she will incur under this data plan in a given month
- As the data plan stipulates, her actual monthly payment depends on the amount of her family's data usage during that month
- At the time of her decision to purchase the plan, she does not know exactly what her family's future data usage will be
- Predictive analytics provides a means to combine historical data on monthly data usage with expert judgement to come up with the probability distribution for future data usage

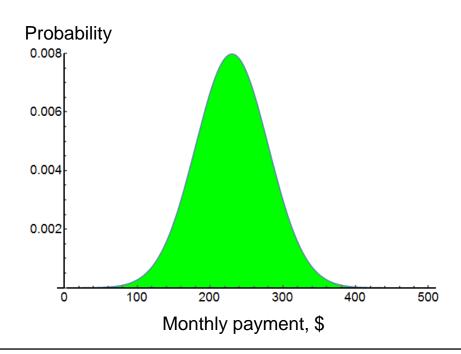
## Monthly Payment Under Old Plan: Probability Distribution

- Based on the analysis of her family's past monthly data usage values, the consultant decided to model data usage in any month as a normal random variable with a mean of 23GB and a standard deviation of 5GB.
- Then, if the consultant stays with her current data plan, her actual monthly payment is a normal random variable with a mean of \$230 and a standard deviation of \$50



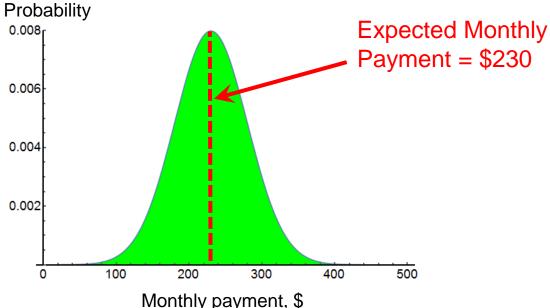
#### Reward and Risk

- In dealing with uncertain outcomes it may be important to be able to calculate performance measures that can be used to compare decisions, like decisions to choose a new data plan versus staying with the old one
- When comparing decisions under uncertainty, we can then use such performance measures as an objective function and constraints



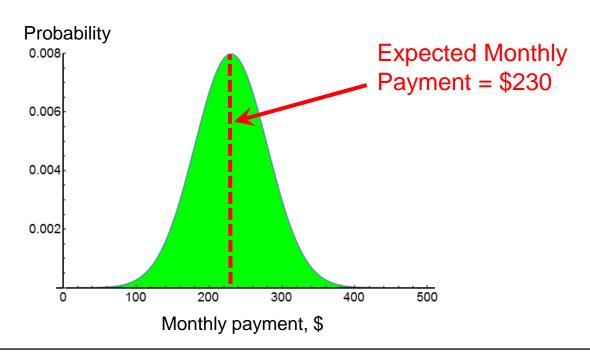
#### Reward and Risk

- One such performance measure is "reward"
- Expected value of cost or profit is often used as an indication of "attractiveness" of a particular decision
- Expected value of the monthly payment is what the consultant would pay, on average, if she would stay with her old data plan for an infinite number of months
- All other things being equal, a lower expected monthly payment is more attractive Probability



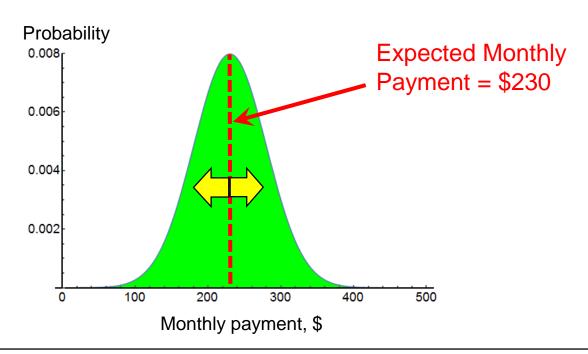
#### Reward and Risk

- The expected monthly payment is what the consultant would pay on average over infinite number of months
- But, in any given month, the actual monthly payment is uncertain and can be quite far away from the expected value of \$230



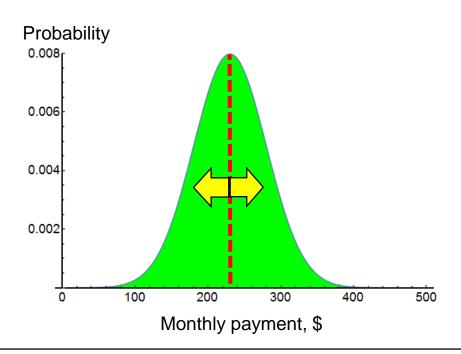
# An Example of Risk Measure: Standard Deviation of Monthly Payments Under Old Data Plan

- The standard deviation expresses how far away a consultant should expect her actual monthly payment to be from the expected value of \$230
- Under the old data plan, the standard deviation of monthly payments is \$50
- All other things being equal, a smaller standard deviation may be more attractive



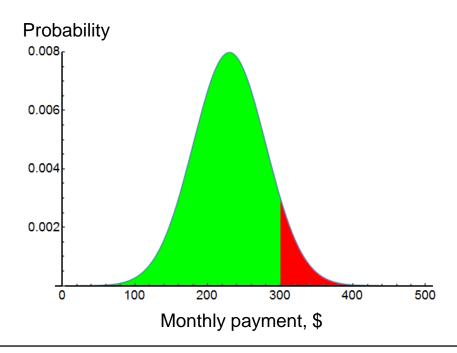
# An Example of Risk Measure: Standard Deviation of Monthly Payments Under Old Data Plan

- ♦ What constitutes "risk" may be different for different decision makers
- Some may worry about the value of the standard deviation of monthly payments being too large



# An Example of Risk Measure: Standard Deviation of Monthly Payments Under Old Data Plan

- ◆ What constitutes "risk" may be different for different decision makers
- Some may worry about the value of the standard deviation of monthly payments being too large
- Others may be concerned about the likelihood of actual monthly payments reaching or exceeding a certain threshold, e.g., \$300



# Making Best Decisions in High-Uncertainty Settings: A Roadmap

Decide upon **reward** and **risk** measures



For each competing decision, use **simulation** to estimate reward and risk measures

This week



Use **reward** as an **objective** and **risk measures** as **constraints** to find the best decision

**Next week**