$X = \sqrt{R} = X^2 = R = X^2 - R = X^2 - R$ Formula 1) $F(x) = x^2 - R$ Find Derivative, F'(x) = 2x Formula 2) F'(x) = 2xFind Derivative, F'(x) = 2x Pa+1=Pa- E(Pa) => X- x2-R is Equation for Newton's Method given X= JR. Newton's Method's approximation depends heavily on the initial guess Xo. The reason is due to the error terms growth in Newton's Method which is displayed by the formula Ir-Part - G(6) Ir-Pat. Firstly We can see that picking a bad to can lead to all Ir-Pal >1 which mean the error grows direstically in comparison to the bisertion method Ir-Part = 11-Pal. Picking a bad to can also lead to a high cood term which grows the error term more. Inversly a good Xo can lead to an exponentially decreasing error term with Ir-Pole1 and a case I which congive you extremly precise results faster then the bisection method at folse Position methods. (Bud Xo can result in divergence).

Pani = X - (x - 1+x) = X - x(1+x) = X - x+x²

E'(x) = 1+x²

Find Roots of Pani, get x=0,1,-1. (carnot Divide by 0)

Values which are not 0, 1, or -1 should converge

to the root that also satisfy -1 - 1 xo 1. This range
is pretty safe, and should converge well given the 1r-Pal x 1

property of this problem. Conditions where xo 2 or Xo x-2

Will most likely diverge.

 $f(x) = 2x^3 - 9x^2 + 12x + 15$ $P_{n+1} = P_n - \frac{f(P_n)}{f'(n)}$ $f'(x) = 6x^2 - 18x + 12$ $= \frac{2x^{2}-9x^{2}+12x+15}{6(x^{2}-3x+2)} = \frac{2x^{3}-9x^{2}+12x+15}{6(x-2)(x-1)}$ $x_0 = 3$ 3- $\frac{2(0)^3 - 9(0)^2 + 12(0) + 15}{6(3-2)(3-1)} = 3-\frac{2 \cdot 27 - 9 \cdot 9 + 36 + 15}{6 \cdot 2 \cdot 2} = 3-\frac{59 \cdot 81 + 51}{12}$ $= \frac{2^{3-\frac{105-81}{12}}}{1-\frac{2(1)^{3}-9(1)^{3}+12(1)+15}{6(1)^{3}-18(1)+12}} = \frac{1-\frac{5tigg}{0}}{1-\frac{5tigg}{0}}$ Xo=3 doesn't lead to convergence. $X_0 = 4$ (x>3) $4 - \frac{2(9)^3 - 9(4)^2 + 12(9) + 15}{6(9-2)(9-1)} = 74 - \frac{128 - 194 + 98 + 15}{96 - 72 + 12}$ => 9-47 = 97 => Ugly number, division by 0 is unlikely, leading to covergence. X0=2 (x43) 2- staff = 2- 590ff X0=2 does nt lead to convergence. Xo=3 dosent converge Xn > 3 Probably converges (if x becomes for 2 XoL3 Probably Convergences ever, then no convergence, Xo=1 or xo=2 doesn't -> this goes for any Xo converge. the main goal is to hop over these values.)

