

## ***Denotational Semantics; Divergence; Runtime Errors***

*CS 536: Science of Programming, Fall 2019*

### **A. Why**

- Our simple programming language is a model for the kind of constructs seen in actual languages.
- Execution of an entire programs can be viewed as a state transformers.
- Infinite loops and runtime errors cause failure of normal program execution.

### **B. Outcomes**

At the end of today, you should know how to

- Use denotational semantics to describe overall execution of programs in our language
- Determine that evaluation of an expression or program fails due to a runtime error.

### **C. Denotational Semantics Definition and Rules**

- In addition to the small step-by-step operational semantics for our programs, we'll also introduce a version of semantics that concentrates only on the beginning and end of the evaluation process (hence he name "large-step" semantics).
- **Definition:** The **denotational semantics** of  $S$  in  $\sigma$  is  $\tau$  if in state  $\sigma$ , program  $S$  terminates in  $\tau$ . (I.e.,  $\langle S, \sigma \rangle \rightarrow^* \langle E, \tau \rangle$ .) Symbolically, we write  $M(S, \sigma) = \{\tau\}$ .
  - The reason we have a singleton set containing  $\tau$  instead of just  $\tau$  is that later, we'll look at non-deterministic computations, which can have more than one possible final state.
- **Notation:** If you slip up and write  $M(S, \sigma) = \tau$  instead of  $\{\tau\}$ , it's not a big deal.
- **Example 1:** Let  $\sigma$  be a state and let  $S \equiv x := 1 ; y := 2$ . Since  $\langle x := 1 ; y := 2, \sigma \rangle \rightarrow \langle y := 2, \sigma[x \mapsto 1] \rangle \rightarrow \langle E, \sigma[x \mapsto 1][y \mapsto 2] \rangle$ , we know  $M(S, \sigma) = \{\sigma[x \mapsto 1][y \mapsto 2]\}$ .
- **Notation:** In the literature, some people write hollow square brackets around arguments that are syntactic to emphasize that they are indeed syntactic. Other notations for  $M(S, \sigma)$  include  $M\llbracket S \rrbracket(\sigma)$  and  $M\llbracket S \rrbracket\sigma$  and  $M(S)(\sigma)$ . In the last two cases,  $M\llbracket S \rrbracket$  and  $M(S)$  are viewed as functions that transform memory state, so  $M\llbracket S \rrbracket(\sigma) = \tau$  means  $M\llbracket S \rrbracket$  maps  $\sigma$  to  $\tau$ .

### **Denotational Semantics Rules**

- Since  $M(S, \sigma) = \tau$  means  $\langle S, \sigma \rangle \rightarrow^* \langle E, \tau \rangle$ , we can give specific rules for  $M(S, \sigma)$  depending on the kind of  $S$ .
- **Skip and Assignment:** These statements complete in only one step, so the operational semantics rules give the denotational semantics immediately.
  - $M(\mathbf{skip}, \sigma) = \{\sigma\}$
  - $M(v := e, \sigma) = \{\sigma[v \mapsto \sigma(e)]\}$

- $M(b[e_1] := e, \sigma) = \{\sigma[b[\alpha] \mapsto \beta]\}$  where  $\alpha = \sigma(e_1)$  and  $\beta = \sigma(e)$ .
- **Composition:**  $M(S_1; S_2, \sigma) = M(S_2, \tau)$  where  $\{\tau\} = M(S_1, \sigma)$ . To justify this, say we have  $\langle S_1; S_2, \sigma \rangle \rightarrow^* \langle S_2, \tau \rangle \rightarrow^* \langle E, \tau' \rangle$ . Since  $M(S_1, \sigma) = \{\tau\}$ , we run  $S_2$  starting in state  $\tau$ , so  $M(S_1; S_2, \sigma) = M(S_2, \tau) = M(S_2, M(S_1, \sigma))$ .
  - Note the subscripts in  $S_1; S_2$  are 1 then 2 but the subscripts in  $M(S_2, M(S_1, \sigma))$  are 2 then 1.
- **Notation:** We'll bend the notation a bit and write  $M(S_2, M(S_1, \sigma))$  to mean  $M(S_2, \tau)$  where  $\{\tau\} = M(S_1, \sigma)$ .
- **Conditional:** The meaning of an **if-else** statement is either the meaning of the true branch or the meaning of the false branch.
  - If  $\sigma(B) = T$ , then  $M(\text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) = M(S_1, \sigma)$
  - If  $\sigma(B) = F$ , then  $M(\text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) = M(S_2, \sigma)$
- **Example 2:** Let  $S \equiv \text{if } y \text{ then } x := x+1 \text{ else } z := x+2 \text{ fi}$ , then
  - If  $\sigma(y) = T$ , then  $M(S, \sigma) = \{\sigma[x \mapsto \sigma(x)+1]\}$
  - If  $\sigma(y) = F$ , then  $M(S, \sigma) = \{\sigma[z \mapsto \sigma(x)+2]\}$
- **Iterative:** One way to define the meaning of  $W \equiv \text{while } B \text{ do } S \text{ od}$  is recursively:
  - If  $\sigma(B) = F$  then  $M(W, \sigma) = \{\sigma\}$
  - If  $\sigma(B) = T$  then  $M(W, \sigma) = M(S; W, \sigma) = M(W, M(S, \sigma))$ .
  - Unfortunately, this definition is not well-formed if  $W$  leads to an infinite loop.
- Another way to characterize  $M(W, \sigma)$  involves looking at the series of states in which we evaluate the test.
  - Let  $\sigma_0 = \sigma$ , and for for  $k = 0, 1, \dots$ , let  $\sigma_{k+1} = M(S, \sigma_k)$ . Then  $\sigma_0, \sigma_1, \sigma_2, \dots$  is the sequence of states seen at successive **while** loop tests:  $\sigma_k$  is the state in effect the  $k$ 'th time we evaluate the loop test.
  - Then  $M(W, \sigma)$  is the (set containing the) first state in this sequence that satisfies  $\neg B$ , assuming there is such a state. (If there isn't, we have an infinite loop.)
- **Example 3:** Let  $W \equiv \text{while } x < n \text{ do } S \text{ od}$ , where the loop body  $S \equiv x := x+1; y := y+y$ . The general case for the behavior of  $S$  is (for any  $\tau$ ),  $M(S, \tau[x \mapsto \alpha][y \mapsto \beta]) = \{\tau[x \mapsto \alpha+1][y \mapsto 2\beta]\}$ . Say we start execution of  $W$  in state  $\sigma = \{x=0, n=3, y=1\}$ . Our sequence of states is
  - $\sigma_0 = \sigma = \{x=0, n=3, y=1\}$
  - $M(S, \sigma_0) = \{\sigma_1\}$  where  $\sigma_1 = \{x=1, n=3, y=2\}$
  - $M(S, \sigma_1) = \{\sigma_2\}$  where  $\sigma_2 = \{x=2, n=3, y=4\}$ , and
  - $M(S, \sigma_2) = \{\sigma_3\}$  where  $\sigma_3 = \{x=3, n=3, y=8\}$ .
  - Of this sequence,  $\sigma_3$  is the first state that satisfies  $x \geq n$ , so  $M(W, \sigma) = \{\sigma_3\} = \{x=3, n=3, y=8\}$ .

### D. Convergence and Divergence of Loops

- Not all loops terminate. Evaluation of an infinite loop yields an unending path of  $\rightarrow$  steps: Either an infinite sequence of different configurations or a finite-length cycle of configurations. More generally in computer science we can also have infinite recursion, which we won't study in detail but is treated similarly to infinite iteration.
- Definition:** Execution of  $S$  starting in  $\sigma$  **diverges** if it doesn't converge; i.e.,  $\langle S, \sigma \rangle \rightarrow^* \langle E, \tau \rangle$  for no  $\tau$ .
- Notation:**  $M(S, \sigma) = \{\perp_d\}$  ("**bottom sub-d**") means  $S$  diverges in  $\sigma$ . Note that although we're writing it in a place where you'd expect a memory state,  $\perp_d$  is not an actual memory state; we'll call it a **pseudo-state** as apposed to an **actual** or **real** memory state like  $\sigma$  and  $\tau$ .
  - Note:** Divergence is one way in which a program doesn't successfully terminate. We'll introduce other flavors of  $\perp$  as we look at other ways to not get successful termination.
- To determine when  $M(W, \sigma) = \{\perp_d\}$ , recall that in the previous section we looked at the series of states  $\sigma_0, \sigma_1, \sigma_2, \dots$  in which we evaluate the loop test. For this sequence,  $\sigma_0 = \sigma$ , and  $\sigma_{k+1} = M(S, \sigma_k)$  for  $k \geq 0$ . For terminating loops,  $M(W, \sigma)$  is the first state in the sequence that satisfies  $\neg B$ . We can now write  $M(W, \sigma) = \{\perp_d\}$  to indicate that no state in the sequence satisfies  $\neg B$ .
- Example 4:** Let  $W \equiv \text{while } T \text{ do skip od}$  and  $\sigma$  be any state. Then  $\langle W, \sigma \rangle \rightarrow \langle \text{skip} ; W, \sigma \rangle$  but  $\langle \text{skip} ; W, \sigma \rangle \rightarrow \langle W, \sigma \rangle$ . (As a directed graph, this is a two-node cycle,  $\langle W, \sigma \rangle \rightleftarrows \langle \text{skip} ; W, \sigma \rangle$ .) Hence  $M(W, \sigma) = \{\perp_d\}$ .
- Example 5:** Let  $W \equiv \text{while } x \neq n \text{ do } x := x - 1 \text{ od}$  and let  $\sigma = \{x = -1, n = 0\}$ .
  - Let  $\sigma_0 = \sigma = \{x = -1, n = 0\}$
  - Let  $\{\sigma_1\} = M(x := x - 1, \sigma_0) = \{\sigma_0[x \mapsto -2]\} = \{x = -2, n = 0\}$
  - Let  $\{\sigma_2\} = M(x := x - 1, \sigma_1) = \{\sigma_1[x \mapsto -2]\} = \{x = -3, n = 0\}$
  - In general, let  $\{\sigma_{k+1}\} = M(x := x - 1, \sigma_k) = \{x = -k - 2, n = 0\}$
  - Since every  $\sigma_k \models x \neq n$ , we have  $M(W, \sigma) = \{\perp_d\}$ .

### E. Expressions With Runtime Errors

- Using  $\perp_d$  lets us talk about a program not successfully terminating because it simply doesn't terminate at all.
- Runtime errors cause a program to terminate, but unsuccessfully. E.g, in  $\sigma$ , the assignment  $z := x/y$  fails if  $\sigma(y) = 0$  because evaluation of  $\sigma(x/y)$  fails. There are two notions of failure here: The expression fails, and this causes the statement to fail.
- Definition:**  $\sigma(e) = \perp_e$  means evaluation of  $e$  in state  $\sigma$  causes a runtime error.

- Here,  $\perp_e$  is used as a pseudo-value of an expression, to indicate an error. It's not a value (though if you want to think of it as one, there's no real harm).
- If  $e$  can fail at runtime, then instead of  $\sigma(e) \in V$  for some set of values  $V$ , we now have  $\sigma(e) \in V \cup \{\perp_e\}$ . Of course, some expressions never fail:  $\sigma(2+2) \in \mathbb{Z} \cup \{\perp_e\}$  but more specifically,  $\sigma(2+2) \in \mathbb{Z}$ .
- **Primary errors:** The primitive values and operations being supported determines what basic runtime errors can occur. For us, let's include:
  - *Array index out of bounds:*  $\sigma(b[e]) = \perp_e$  if  $\sigma(e) < 0$  or  $\geq \sigma(\text{size}(b))$ ; similar for multiple dimensions.
  - *Division by zero:*  $\sigma(e_1 / e_2) = \sigma(e_1 \% e_2) = \perp_e$  if  $\sigma(e_2) = 0$ .
  - *Square root of negative number:*  $\sigma(\text{sqrt}(e)) = \perp_e$  if  $\sigma(e) < 0$ .
- **Example 6:**  $b[-1]$ ,  $n/0$ , and  $\text{sqrt}(-1)$  fail for all  $\sigma$ .  $b[k]$  fails in state  $\{b = (2, 3, 5, 8), k = 4\}$  but not in state  $\{b = (6), k = 0\}$
- **Hereditary Failure:** If evaluating a subexpression fails, then the overall expression fails.
  - If  $op$  is a unary operator, then  $\sigma(op\ e) = \perp_e$  if  $\sigma(e) = \perp_e$ .
  - If  $op$  is a binary operator, then  $\sigma(e_1\ op\ e_2) = \perp_e$  if  $\sigma(e_1)$  or  $\sigma(e_2) = \perp_e$ .
  - For a conditional expression,  $\sigma(\text{if } B \text{ then } e_1 \text{ else } e_2 \text{ fi}) = \perp_e$  if one of the following three situations occurs: (1)  $\sigma(B) = \perp_e$  (2)  $\sigma(B) = T$  and  $\sigma(e_1) = \perp_e$  or (3)  $\sigma(B) = F$  and  $\sigma(e_2) = \perp_e$ . We don't worry about a hypothetical failure of the branch we don't evaluate.
- **Example 7:**  $\sigma(x/y) = \perp_e$  when  $\sigma(y) = 0$ , but  $\sigma(y = 0 ? 0 : x/y)$  never  $= \perp_e$ .

## F. Statements With Runtime Errors

- An expression that causes a runtime error causes the statement it appears in terminate unsuccessfully. We'll write  $\langle S, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$  for the operational semantics of such a statement. This use of  $\perp_e$  as a (pseudo)-state is different from its use as a pseudo-value ( $\sigma(e) = \perp_e$ ).
- **Definition** (Statements with expressions with runtime errors) If a statement evaluates an expression that causes a runtime error, then the statement terminates unsuccessfully. To the operational semantics, we add:
  - If  $\sigma(e) = \perp_e$ , then  $\langle v := e, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$ .
  - If  $\sigma(e_1)$  or  $\sigma(e_2) = \perp_e$ , then  $\langle b[e_1] := e_2, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$
  - If  $\sigma(B) = \perp_e$ , then  $\langle \text{while } B \text{ do } S \text{ od}, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$
  - If  $\sigma(B) = \perp_e$ , then  $\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$
  - If  $\langle S_1, \sigma \rangle \rightarrow \langle T_1, \perp_e \rangle$  then  $\langle S_1 ; S_2, \sigma \rangle \rightarrow \langle E, \perp_e \rangle$  where  $T_1$  either is a statement or  $E$
- The pseudo-states  $\perp_d$  and  $\perp_e$  share some properties, so it's helpful to have a more general notation for "error".

- **Notation:**  $\perp$  refers generically to  $\perp_d$  and/or  $\perp_e$  (with the context hopefully making it clear which).
- **Notation:** To make  $\perp_d$  more analogous to  $\perp_e$ , we'll write  $\langle S, \sigma \rangle \rightarrow^* \langle E, \perp_d \rangle$  to mean that evaluation of  $S$  in  $\sigma$  never terminates. Thus  $\langle S, \sigma \rangle \rightarrow^* \langle E, \perp \rangle$  means that evaluation of  $S$  in  $\sigma$  does not terminate successfully.
- **Notation:**  $\perp \in M(S, \sigma)$  means  $\langle S, \sigma \rangle \rightarrow^* \langle E, \perp \rangle$ . (Here,  $\perp$  can be  $\perp_d$  or  $\perp_e$ .)
  - Since we are writing  $\perp$  in some of the places where an actual memory state would appear, it's good to be thorough, look at the other places states appear, and extend those notions or notations.
- Errors are not actual memory states or actual values, so we define
  - $M(S, \perp) = \{\perp\}$
  - $\sigma[v \mapsto \perp] = \perp$ . Also,  $\perp[v \mapsto \alpha] = \perp$ .
  - If  $\sigma = \perp$ , then  $\sigma(e) = \perp$
  - If  $\langle S_1, \sigma \rangle \rightarrow \langle E, \perp \rangle$ , then  $\langle S_1; S_2, \sigma \rangle \rightarrow \langle E, \perp \rangle$  [as we saw above]
- From this last definition, it follows that
  - If  $M(S_1, \sigma) = \{\perp\}$ , then  $M(S_1; S_2, \sigma) = M(S_2, M(S_1, \sigma)) = M(S_2, \perp) = \{\perp\}$
  - Also, if  $M(S_1, \sigma) = \{\perp\}$ , then if  $W \equiv \mathbf{while\ } B \mathbf{ do\ } S_1 \mathbf{ od}$  and  $\sigma(B) = \mathbf{T}$ , then  $M(W, \sigma) = M(S_1; W, \sigma) = M(W, M(S_1, \sigma)) = M(W, \perp) = \{\perp\}$ .
- **Errors and Satisfaction / Validity of predicates:**  $\perp$  never satisfies a predicate:  $\perp \not\models p$  for all  $p$ , even if  $p \equiv \mathbf{the\ constant\ T}$ . In general, we now have three possibilities:  $\sigma \models p$ ,  $\sigma \models \neg p$ , or  $\sigma = \perp$ . So  $\sigma \not\models p$  is now equivalent to  $(\sigma \models \neg p \text{ or } \sigma = \perp)$ , not just  $\sigma \models \neg p$ . We can also have  $\sigma \not\models p$  and  $\sigma \not\models \neg p$  simultaneously (when  $\sigma = \perp$ ).
  - Since  $\sigma \models \neg p$  is no longer equivalent to  $\sigma \not\models p$ , we need a better notion of what  $\neg p$  means.
  - The solution is to treat  $\neg p$  as shorthand for  $p \rightarrow \mathbf{F}$  where  $\mathbf{F}$  is the predicate "false".
    - We can define the meaning of  $\mathbf{F}$  by saying that  $\sigma \not\models \mathbf{F}$  for all  $\sigma$ . Defining  $\mathbf{F} \equiv 0 \neq 0$  is another approach.
    - It's straightforward to show properties like  $\sigma \models \neg \mathbf{F}$  iff  $\sigma \neq \perp$ .
  - The other problem to worry about is what to do if evaluation of a predicate causes an error?
    - Clearly, we can't allow things like  $\{y=0\} \models y/y = 1$ .
  - To handle this, we'll add  $\perp$  to the semantics of basic operations and tests:
    - For any *relation* (like less than, etc), we have  $(\alpha \text{ relation } \beta)$  yields\*  $\perp$  if  $\alpha$  or  $\beta = \perp$ .

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\* I'm using "yields" here for "semantically evaluates to". Using "equals" or "=" might get confused with "semantically equal to".

- For any binary *operation* (like addition, etc), we have  $(\alpha \text{ operation } \beta)$  yields  $\perp$  if  $\alpha$  or  $\beta = \perp$ .
- Similarly for a unary operation  $op$ , we have  $(op \alpha)$  yields  $\perp$  if  $\alpha = \perp$ .
- Some of the implications of this are reasonably intuitive:  $(\perp \text{ plus one})$  yields  $\perp$ .
- But some implications are less intuitive:  $\perp$  is also the result of  $\perp \neq 2$  (e.g),  $\perp < \perp$ ,  $\perp = \perp$ , and  $\perp \neq \perp$ .
- Returning to  $y/y = 1$ , we still have  $\sigma \models y/y = 1$  iff  $\sigma(y/y) = \sigma(1)$  iff  $(\sigma(y) \text{ divided by } \sigma(y)) = one$ , so
  - If  $\sigma(y) = \text{some } \alpha \neq 0$ , then  $\sigma \models y/y = 1$  iff  $(\alpha \text{ divided by } \alpha = one)$  iff  $(one = one)$  iff *true*
  - But if  $\sigma(y) = 0$ , then  $\sigma \models y/y = 1$  iff  $(0 \text{ divided by } 0 = one)$  iff  $(\perp = one)$  iff  $\perp$ .
  - Thus  $\sigma \not\models y/y = 1$  and similarly (since  $(\perp \neq one)$  yields  $\perp$ ),  $\sigma \not\models y/y \neq 1$ .

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### **A. Why**

- Our simple programming language is a model for the kind of constructs seen in actual languages.
- Our programs stand for state transformers.
- Runtime errors cause failure of normal program execution.

### **B. Outcomes**

At the end of today, you should be able to

- Give the denotational semantics of a program in a state.
- Say when and how evaluation of an expression or program fails due to a runtime error.

### **C. Problems**

Problems 1 – 4 are the denotational versions of the similar questions from Activity 5

1. What is
  - a.  $M(x := x + 1, \{x = 5\})$  ?
  - b.  $M(x := x + 1, \sigma)$  ? (Your answer will be symbolic.)
  - c.  $\langle x := x + 1; y := 2 * x, \{x = 5\} \rangle$  ?
  
2. Let  $S \equiv \text{if } x > 0 \text{ then } x := x + 1 \text{ else } y := 2 * x \text{ fi.}$ 
  - a. Let  $\sigma(x) = 8$ . What is  $M(S, \sigma)$ ?
  - b. Repeat, if  $\sigma(x) = 0$ .
  - c. Repeat, if we don't know what  $\sigma(x)$  is. (Your answer will be symbolic.)
  
3. Let  $S \equiv \text{if } x > 0 \text{ then } x := x / z \text{ fi.}$ 
  - a. What is  $M(S, \sigma)$  if  $\sigma = \{x = 8, z = 3\}$ ? (Don't forget, integer division truncates)
  - b. What is  $M(S, \{x = -2, z = 3\})$ ?
  
4. Let  $W \equiv \text{while } x < 3 \text{ do } S \text{ od}$  where  $S \equiv x := x + 1; y := y * x$ .
  - a. Evaluate the body  $S$  in an arbitrary state  $\tau$  and give  $M(S, \tau)$ .
  - b. What is  $M(W, \sigma)$  if  $\sigma \models x = 4 \wedge y = 1$ ?
  - c. What is  $M(W, \sigma)$  if where  $\sigma \models x = 1 \wedge y = 1$ ?

5. Let  $S \equiv x := y / b[x]$  and let  $\sigma = \{b = (3, 0, -2, 4), x = \alpha, y = 13\}$ . Find all  $\alpha$  such that  $M(S, \sigma) = \{\perp_e\}$ .  
(Remember, integer division truncates.)
6. Repeat the previous problem on  $S \equiv y := y / \text{sqrt}(b[x])$  and  $\sigma = \{b = (-1, 9, 12, 0), x = \alpha, y = 8\}$ . Treat `sqrt` as returning the truncated integer square root of its argument. (I.e., `sqrt(0) = 0`, `sqrt` of 1, 2, and 3 all = 1, `sqrt` of 4 through 8 = 2, etc.)



**Solution to Activity 6 (Denotational Semantics; Divergence; Runtime Errors)**

1. (Calculate meanings of programs)

$$a. \quad M(x := x+1, \{x=5\}) = \{\{x=5\}[\mathbf{x} \mapsto \{x=5\}(x+1)]\} = \{\{x=6\}\}$$

$$b. \quad M(x := x+1, \sigma) = \{\sigma[\mathbf{x} \mapsto \sigma(x+1)]\} = \{\sigma[\mathbf{x} \mapsto \sigma(x)+1]\}$$

$$\begin{aligned} c. \quad & M(x := x+1; y := 2 * x, \{x=5\}) \\ &= M(y := 2 * x, M(x := x+1, \{x=5\})) \\ &= M(y := 2 * x, \{x=6\}) \quad [\text{from part (a)}] \\ &= \{\{x=6\}[\mathbf{y} \mapsto \beta]\} \text{ where } \beta = \{x=6\}(2 * x) = 12 \\ &= \{\{x=6, y=12\}\} \end{aligned}$$

2. Let  $S \equiv \mathbf{if } x > 0 \mathbf{ then } x := x+1 \mathbf{ else } y := 2 * x \mathbf{ fi}$ .

$$a. \quad \text{If } \sigma(x) = 8, \text{ then } \sigma(x > 0) = T, \text{ so } M(S, \sigma) = M(x := x+1, \sigma) = \{\sigma[\mathbf{x} \mapsto \sigma(x+1)]\} = \{\sigma[\mathbf{x} \mapsto 9]\}$$

$$b. \quad \text{If } \sigma(x) = 0, \text{ then } \sigma(x > 0) = F, \text{ so } M(S, \sigma) = M(y := 2 * x, \sigma) = \{\sigma[\mathbf{y} \mapsto \sigma(2 * x)]\} = \{\sigma[\mathbf{y} \mapsto 0]\}$$

$$c. \quad \text{If } \sigma(x) > 0 \text{ then } M(S, \sigma) = M(x := x+1, \sigma) = \{\sigma[\mathbf{x} \mapsto \sigma(x)+1]\}$$

$$\text{If } \sigma(x) \leq 0 \text{ then } M(S, \sigma) = M(y := 2 * x, \sigma) = \{\sigma[\mathbf{y} \mapsto 2 * \sigma(x)]\}$$

3. Let  $S \equiv \mathbf{if } x > 0 \mathbf{ then } x := x/z \mathbf{ fi} \equiv \mathbf{if } x > 0 \mathbf{ then } x := x/z \mathbf{ else skip fi}$

$$a. \quad \text{If } \sigma = \{x=8, z=3\}, \text{ then } \sigma(x > 0) = T, \text{ so } M(S, \sigma) = M(x := x/z, \sigma) = \{\sigma[\mathbf{x} \mapsto \alpha]\} \text{ where } \alpha = \sigma(x/z) = \sigma[x \mapsto 8/3] = \sigma[x \mapsto 2], \text{ since integer division truncates.}$$

$$b. \quad \text{If } \sigma = \{x=-2, z=3\} \text{ then } \sigma(x > 0) = F, \text{ so } M(S, \sigma) = \text{so } M(\mathbf{skip}, \sigma) = \{\sigma\}.$$

4. Let  $W \equiv \mathbf{while } x < 3 \mathbf{ do } S \mathbf{ od}$  where  $S \equiv x := x+1; y := y * x$ .

a. For arbitrary  $\tau$ ,

$$\begin{aligned} M(S, \tau) &= M(x := x+1; y := y * x, \tau) \\ &= M(y := y * x, \tau[\mathbf{x} \mapsto \tau(x) + 1]) \\ &= \{\tau[\mathbf{x} \mapsto \tau(x) + 1][\mathbf{y} \mapsto \alpha]\} \text{ where } \alpha = \tau[\mathbf{x} \mapsto \tau(x) + 1](y * x) = \tau(y) * (\tau(x) + 1) \end{aligned}$$

$$b. \quad \text{If } \sigma \models x = 4 \wedge y = 1, \text{ then } \sigma(x < 3) = F \text{ so } M(W, \sigma) = \{\sigma\}.$$

$$c. \quad \text{If } \sigma \models x = 1 \wedge y = 1, \text{ then } \sigma(x < 3) = T \text{ so we have at least one iteration to do. Let } \sigma_0 = \sigma,$$

$$\text{let } \sigma_1 = M(S, \sigma_0) = \sigma_0(y) * (\sigma_0(x) + 1), \text{ and let } \sigma_2 = M(S, \sigma_1) = \sigma_1(y) * (\sigma_1(x) + 1). \text{ Then}$$

$$\sigma_0 = \sigma[\mathbf{x} \mapsto 1][\mathbf{y} \mapsto 1]$$

$$\sigma_1 = M(S, \sigma_0) = \sigma_0[\mathbf{x} \mapsto \sigma_0(x) + 1][\mathbf{y} \mapsto \sigma_0(y) * (\sigma_0(x) + 1)] = \sigma[\mathbf{x} \mapsto 2][\mathbf{y} \mapsto 2]$$

$$\sigma_2 = M(S, \sigma_1) = \sigma_1[\mathbf{x} \mapsto 2+1][\mathbf{y} \mapsto 2 * (2+1)] = \sigma[\mathbf{x} \mapsto 3][\mathbf{y} \mapsto 6]$$

$$\text{Since } \sigma_0 \text{ and } \sigma_1 \models x < 3 \text{ but } \sigma_2 \models x \geq 3, \text{ we have } M(W, \sigma) = \{\sigma_2\} = \{\sigma[\mathbf{x} \mapsto 3][\mathbf{y} \mapsto 6]\}.$$

5.  $M(S, \sigma) = M(x := y/b[x], \sigma) = \{\sigma[x \mapsto \gamma]\}$  where  $\gamma = \sigma(y/b[x]) = 13 / \sigma(b)(\alpha) = \perp_e$
- iff  $\sigma(b)(\alpha) = \perp_e$  or  $\sigma(b)(\alpha) = 0$
- iff  $(\alpha \text{ is out of range for } \sigma(b))$  or  $(\sigma(b)(\alpha) = 0)$        $(b[x] \text{ fails if } x \text{ is out of range})$
- iff  $(\alpha < 0 \text{ or } \alpha \geq 4)$  or  $(\sigma(b)(\alpha) = 0)$        $(\sigma(b) \text{ has size } 4)$
- iff  $(\alpha < 0 \text{ or } \alpha \geq 4)$  or  $(\alpha = 1)$        $(b[1] \text{ is the only element } = 0)$
- iff  $\neg(\alpha = 0, 2, \text{ or } 3)$
6.  $M(S, \sigma) = M(y := y / \text{sqrt}(b[x]), \sigma) = \{\sigma[y \mapsto \beta]\}$  where  $\beta = (\sigma(y) / \text{sqrt}(\gamma)) = (8 / \text{sqrt}(\gamma))$  and  $\gamma = \sigma(b)(\sigma(x)) = \sigma(b)(\alpha)$
- So  $\beta = \perp_e$  (and thus  $M(S, \sigma) = \{\sigma[y \mapsto \perp_e]\} = \{\perp_e\}$ )
- iff  $\gamma = \perp_e$  or  $\gamma < 0$  or  $\text{sqrt}(\gamma) = 0$       (i.e.,  $b[x]$  fails,  $b[x] < 0$ , or  $\text{sqrt}(b[x]) = 0$ )
- iff  $(\alpha \text{ out of range for } \sigma(b))$  or  $\gamma < 0$  or  $\text{sqrt}(\gamma) = 0$        $(\gamma = \perp_e \text{ iff } b[x] \text{ has a bad index})$
- iff  $(\alpha < 0 \text{ or } \alpha \geq 4)$  or  $\gamma = \sigma(b)(\alpha) < 0$  or  $\text{sqrt}(\gamma) = 0$  ( $\sigma(b)$  is of size 4)
- iff  $(\alpha < 0 \text{ or } \alpha \geq 4)$  or  $(\alpha = 0)$  or  $\text{sqrt}(\gamma) = 0$       (only  $b[0] < 0$ )
- iff  $(\alpha < 0 \text{ or } \alpha \geq 4)$  or  $(\alpha = 0)$  or  $(\alpha = 3)$       (only  $\text{sqrt}(b[3]) = \text{sqrt}(0) = 0$ )
- iff  $(\alpha \leq 0 \text{ or } \geq 3)$       (combining terms)

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For next time, add these (from old lecture on total correctness)

1. Give a total correctness precondition  $p$  for  $\{p\} x := y/b[i] \{x > 0\}$ . Logically simplify if you wish.
1. For  $\{p\} x := y/b[i] \{x > 0\}$ , let  $p \Leftrightarrow wp(x := y/b[i], x > 0)$   
 $\Leftrightarrow D(y/b[i]) \wedge (y/b[i] > 0)$   
 $\Leftrightarrow (0 \leq i < \text{size}(b) \wedge b[i] \neq 0) \wedge (y/b[i] > 0)$
2. Repeat problem 1 on  $\{p_2\} j := x/j; \{p_1\} y := e \{z < y\}$  where  $e \equiv \text{sqrt}(b[j])$ .
2. For  $\{p_2\} j := x/j; \{p_1\} y := \text{sqrt}(b[j]) \{z < y\}$ ,  
 take  $p_1 \Leftrightarrow wp(y := \text{sqrt}(b[j]), z < y)$   
 $\Leftrightarrow D(\text{sqrt}(b[j])) \wedge wp(y := \text{sqrt}(b[j]), z < y)$   
 $\Leftrightarrow 0 \leq j < \text{size}(b) \wedge b[j] \geq 0 \wedge z < \text{sqrt}(b[j])$

and  $p_2 \Leftrightarrow wp(j := x/j, p_1)$   
 $\Leftrightarrow D(x/j) \wedge wlp(j := x/j, p_1)$   
 $\Leftrightarrow j \neq 0 \wedge (0 \leq j < \text{size}(b) \wedge b[j] \geq 0 \wedge z < \text{sqrt}(b[j]))[x/j \ / \ j]$   
 $\Leftrightarrow j \neq 0 \wedge 0 \leq x/j < \text{size}(b) \wedge b[x/j] \geq 0 \wedge z < \text{sqrt}(b[x/j]).$