Wilson De Jesus Castillo

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Education

Full Sail University

Master of Science Degree Game Design June 2023

Full Sail University

Bachelor of Science Degree Game Design December 2021

Key Skills

Game Design

- Shader creation
- C#
- Prototyping

Software

- Unity Engine
- Unreal Engine
- Version Control
- Google Workspace

General

- Organized
- Open Minded
- Highly Adaptable

Experience

Lead Designer

Fates Twisted Studio -Volunteer work
June 2023 - Current

- Lead Designer for Dimension Jumper (Android).
- Created UI and game visuals.
- Created various shader effects to enhance the game's visuals.

Project Lead

Zygobot Studios December 2022 – June 2023

- Project Lead for Fate's Twisted Mountain (PC).
- Created movement physics system for the game.
- Managed production schedule for the life cycle of the project.

Game Design Intern

Zygobot Studios

August 2022 – December 2022

- Level Designer for Fate's Twisted Tower (PC).
- Assisted in creating levels and environments.
- Created various shader assets to enhance the game's visuals.
- Assisted in debugging the project.