

# Chapter 18:

## An introduction to ASP.NET Core Identity

Gill Cleeren  
[@gillcleeren](#)

# Agenda

- Introducing ASP.NET Core Identity
- Configuring the application for Identity
- Adding the login page
- Adding basic authorization



# Introducing ASP.NET Core Identity

ASP.NET Core Identity is a membership system which allows us to manage users and create login functionality

# ASP.NET Core Identity

- Adds login, authentication & authorization features to your site
- Users can create accounts
  - Identity will persist these in the data store
- Based on “old” membership
- Supports external providers
  - Google, Facebook...
- Works great on top of SQL Server
  - Other data stores are supported as well
- Configuration required in the Startup class

# Configuring the application for Identity

# Required packages for ASP.NET Identity

- Primary assembly that contains ASP.NET Identity:
  - Microsoft.AspNetCore.Identity.UI

# Identity and the database

- Application database context needs to inherit from `IdentityContext<IdentityUser>` by default
  - We'll change this later

```
public class AppDbContext : IdentityDbContext<IdentityUser>
{
    public AppDbContext(DbContextOptions<AppDbContext> options)
        : base(options)
    {
    }
}
```



# IdentityUser

- IdentityUser is built-in class to work with Users

```
namespace Microsoft.AspNetCore.Identity
{
    ...public class IdentityUser<TKey> where TKey : IEquatable<TKey>
    {
        ...public IdentityUser();
        ...public IdentityUser(string userName);

        ...public virtual DateTimeOffset? LockoutEnd { get; set; }
        ...public virtual bool TwoFactorEnabled { get; set; }
        ...public virtual bool PhoneNumberConfirmed { get; set; }
        ...public virtual string PhoneNumber { get; set; }
        ...public virtual string ConcurrencyStamp { get; set; }
        ...public virtual string SecurityStamp { get; set; }
        ...public virtual string PasswordHash { get; set; }
        ...public virtual bool EmailConfirmed { get; set; }
        ...public virtual string NormalizedEmail { get; set; }
        ...public virtual string Email { get; set; }
        ...public virtual string NormalizedUserName { get; set; }
        ...public virtual string UserName { get; set; }
        ...public virtual TKey Id { get; set; }
        ...public virtual bool LockoutEnabled { get; set; }
        ...public virtual int AccessFailedCount { get; set; }

        ...public override string ToString();
    }
}
```

# Inheriting from IdentityUser

- We can create more properties by creating our own class that inherits from IdentityUser

```
public class PieShopUser : IdentityUser {  
    //other properties can be added here  
}
```

# Application configuration

```
public void ConfigureServices(IServiceCollection services)
{
    services.AddDbContext<AppDbContext>(options =>
        options.UseSqlServer(
            _configurationRoot.GetConnectionString("DefaultConnection")));

    services.AddIdentity<IdentityUser, IdentityRole>()
        .AddEntityFrameworkStores<AppDbContext>();
}
```

# Application configuration

```
public void Configure(IApplicationBuilder app,
    IHostingEnvironment env, ILoggerFactory
loggerFactory)
{
    app.UseDeveloperExceptionPage();
    app.UseStatusCodePages();
    app.UseStaticFiles();

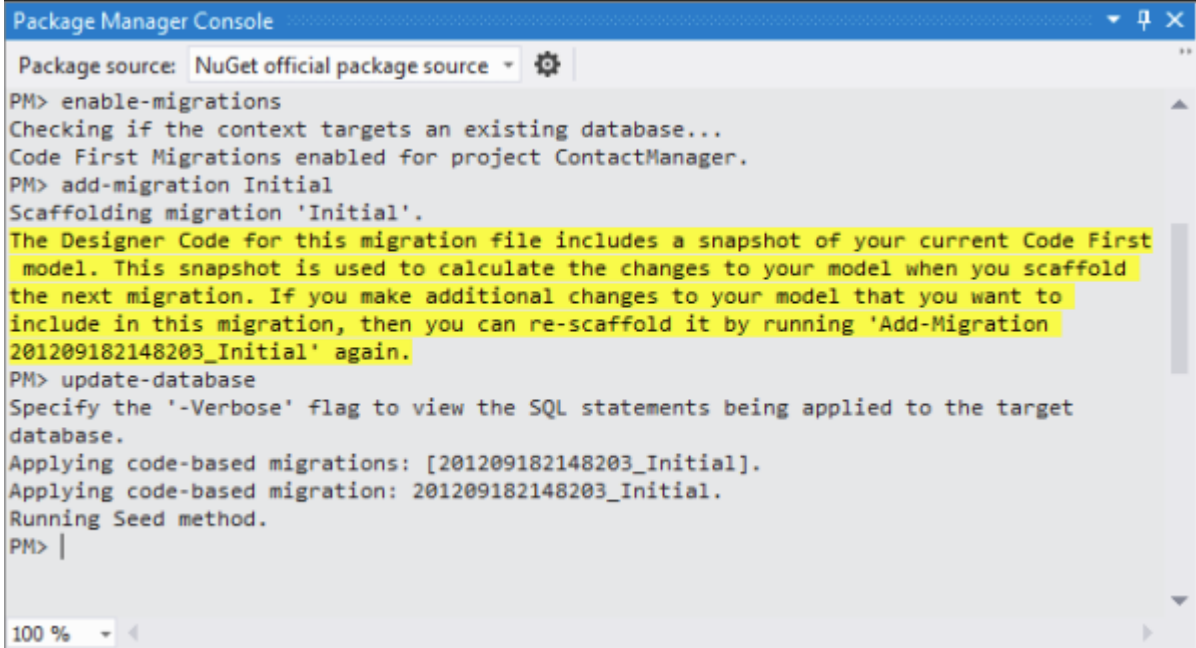
    app.UseSession();
    app.UseAuthentication();
}
```

# More configuration options

```
services.Configure<IdentityOptions>(options =>
{
    options.Password.RequireDigit = true;
    options.Password.RequiredLength = 8;
    options.Password.RequireNonAlphanumeric = true;
    options.User.RequireUniqueEmail = true;
});
```

# Don't forget

- A database migration will be needed at this point
  - Add-Migration "IdentityAdded"
  - Update-Database



```
Package Manager Console
Package source: NuGet official package source
PM> enable-migrations
Checking if the context targets an existing database...
Code First Migrations enabled for project ContactManager.
PM> add-migration Initial
Scaffolding migration 'Initial'.
The Designer Code for this migration file includes a snapshot of your current Code First
model. This snapshot is used to calculate the changes to your model when you scaffold
the next migration. If you make additional changes to your model that you want to
include in this migration, then you can re-scaffold it by running 'Add-Migration
201209182148203_Initial' again.
PM> update-database
Specify the '-Verbose' flag to view the SQL statements being applied to the target
database.
Applying code-based migrations: [201209182148203_Initial].
Applying code-based migration: 201209182148203_Initial.
Running Seed method.
PM> |
```



# DEMO

Adding ASP.NET Core Identity

Configuring ASP.NET Core Identity

Adding the login page



# Adding the login page

- We'll need
  - A login view
  - The Account Controller
  - Changes to the model
    - LoginViewModel

# AccountController

```
public class AccountController : Controller
{
    public IActionResult Login(string returnUrl) {}
    public async Task<IActionResult>
        Login(LoginViewModel loginViewModel) {}

    public IActionResult Register() {}
    public async Task<IActionResult> Logout() {}
}
```

# SignInManager and UserManager

- 2 Important classes to manage authentication
- UserManager
  - Creating users
  - Finding users
  - Get Claims for user
  - Get phone number/other properties of the user
  - Supports two-factor authentication
- SignInManager
  - Signing in user
  - Other functionality related to actual logging in of the user

# Login method on AccountController

```
[HttpPost]
[AllowAnonymous]
2 references | Gill Cleeren, 109 days ago | 1 author, 1 change | 0 requests | 0 exceptions
public async Task<IActionResult> Login(LoginViewModel loginViewModel)
{
    if (!ModelState.IsValid)
        return View(loginViewModel);

    var user = await _userManager.FindByNameAsync(loginViewModel.UserName);

    if (user != null)
    {
        var result = await _signInManager.PasswordSignInAsync(user, loginViewModel.Password, false, false);
        if (result.Succeeded)
        {
            if (string.IsNullOrEmpty(loginViewModel.ReturnUrl))
                return RedirectToAction("Index", "Home");

            return Redirect(loginViewModel.ReturnUrl);
        }
    }

    ModelState.AddModelError("", "Username/password not found");
    return View(loginViewModel);
}
```

# LoginViewModel

```
public class LoginViewModel
{
    [Required]
    [Display(Name="User name")]
    public string UserName { get; set; }

    [Required]
    [DataType(DataType.Password)]
    public string Password { get; set; }
}
```



# DEMO

Adding the Login page

Adding authorization

# Authorization

- Is the process that checks what the user can and can't do in the site
  - Typically, this is about restricting access to different parts of the site
- Is not really dependent on authentication
  - Authentication creates an identity for the logged-in user
- Types of authorization in ASP.NET Core
  - Role-based
  - Policy-based
  - Claims-based



# The Authorize attribute

- Authorization is controlled using the [Authorize] attribute and its parameters
  - Without parameters, it will simply allow or deny an authenticated user access to the requested resource

```
[Authorize]
public class AccountController : Controller
{
    public ActionResult Login()
    {
    }

    public ActionResult Logout()
    {
    }
}
```

# The Authorize attribute

- Can also be applied on the action method level

```
public class AccountController : Controller
{
    public ActionResult Login()
    {
    }

    [Authorize]
    public ActionResult Logout()
    {
    }
}
```

# AllowAnonymous

- Can be overruled

```
[Authorize]
public class AccountController : Controller
{
    [AllowAnonymous]
    public ActionResult Login()
    {
    }

    public ActionResult Logout()
    {
    }
}
```



# DEMO

Adding basic authorization

# Summary

- ASP.NET Identity replaces Membership
- Covers authentication and authorization
- Configuration-based