Version: 1.0



# **Selection**

#### **C-Memory-Management**

#### **Summary**

Implement functions to manage memory dynamically in C, including allocation, string manipulation, and base conversion.

#C

#Memory

#DynamicAllocation

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### **Instructions**

- Only this page will serve as a reference: do not trust rumors.
- Watch out! This document could potentially change up until submission.
- Make sure you have the appropriate permissions on your files and directories.
- You have to follow the submission procedures for all your exercises.
- Your exercises will be checked and graded by your fellow classmates.
- Additionally, your exercises will be checked and graded by a program called Moulinette.
- Moulinette is very meticulous and strict in its evaluation of your work. It is entirely automated, and there is no way to negotiate with it. So, to avoid bad surprises, be as thorough as possible.
- Moulinette is not very open-minded. It won't try to understand your code if it doesn't
  adhere to the Norm. Moulinette relies on a program called norminette to check if your
  files respect the norm. TL;DR: it would be foolish to submit work that doesn't pass
  norminette's check.
- These exercises are carefully laid out by order of difficulty from easiest to hardest. We will not consider a successfully completed harder exercise if an easier one is not perfectly functional.
- Using a forbidden function is considered cheating. Cheaters get -42, and this grade is non-negotiable.
- You'll only have to submit a main() function if we ask for a program.
- Moulinette compiles with these flags: -Wall -Wextra -Werror, and uses cc.
- If your program doesn't compile, you'll get 0.
- You <u>cannot</u> leave <u>any</u> additional files in your directory other than those specified in the subject.
- Got a question? Ask your peer on the right. Otherwise, try your peer on the left.
- Your reference guide is called Google / man / the Internet / ....
- Check out the Slack Piscine.

### 42Born2code



- Examine the examples thoroughly. They could very well call for details that are not explicitly mentioned in the subject...
- By Odin, by Thor! Use your brain!!!



Do not forget to add the *standard 42 header* in each of your .c/.h files. Norminette checks its existence anyway!



Norminette must be launched with the -R CheckForbiddenSourceHeader flag. Moulinette will use it too.

### 42Born2code



#### Context

The C Piscine is intense. It's your first big challenge at 42 — a deep dive into problem-solving, autonomy, and community.

During this phase, your main objective is to build your foundation — through struggle, repetition, and especially **peer-learning** exchange.

In the AI era, shortcuts are easy to find. However, it's important to consider whether your AI usage is truly helping you grow — or simply getting in the way of developing real skills.

The Piscine is also a human experience — and for now, nothing can replace that. Not even Al.

For a more complete overview of our stance on AI — as a learning tool, as part of the ICT curriculum, and as a growing expectation in the job market — please refer to the dedicated FAQ available on the intranet.

### Main message

- Build strong foundations without shortcuts.
- Really develop tech & power skills.
- Experience real peer-learning, start learning how to learn and solve new problems.
- The learning journey is more important than the result.
- Learn about the risks associated with AI, and develop effective control practices and countermeasures to avoid common pitfalls.

### Learner rules:

- You should apply reasoning to your assigned tasks, especially before turning to Al.
- You should not ask for direct answers to the Al.
- You should learn about 42 global approach on Al.

### Phase outcomes:

Within this foundational phase, you will get the following outcomes:

- Get proper tech and coding foundations.
- Know why and how AI can be dangerous during this phase.



### Comments and example:

- Yes, we know AI exists and yes, it can solve your projects. But you're here to learn, not to prove that AI has learned. Don't waste your time (or ours) just to demonstrate that AI can solve the given problem.
- Learning at 42 isn't about knowing the answer it's about developing the ability to find one. All gives you the answer directly, but that prevents you from building your own reasoning. And reasoning takes time, effort, and involves failure. The path to success is not supposed to be easy.
- Keep in mind that during exams, Al is not available no internet, no smartphones, etc. You'll quickly realise if you've relied too heavily on Al in your learning process.
- Peer learning exposes you to different ideas and approaches, improving your interpersonal skills and your ability to think divergently. That's far more valuable than just chatting with a bot. So don't be shy talk, ask questions, and learn together!
- Yes, AI will be part of the curriculum both as a learning tool and as a topic in itself. You'll even have the chance to build your own AI software. In order to learn more about our crescendo approach you'll go through in the documentation available on the intranet.

#### ✓ Good practice:

I'm stuck on a new concept. I ask someone nearby how they approached it. We talk for 10 minutes — and suddenly it clicks. I get it.

#### **X** Bad practice:

I secretly use AI, copy some code that looks right. During peer evaluation, I can't explain anything. I fail. During the exam — no AI — I'm stuck again. I fail.



### **Foreword**

Here are some lyrics extract from the Harry Potter saga:

Oh you may not think me pretty, But don't judge on what you see, I'll eat myself if you can find A smarter hat than me.

Your top hats sleek and tall, For I'm the Hogwarts Sorting Hat And I can cap them all.

The Sorting Hat, stored in the Headmaster's Office. There's nothing hidden in your head The Sorting Hat can't see, So try me on and I will tell you Where you ought to be.

You might belong in Gryffindor, Where dwell the brave at heart, Their daring, nerve, and chivalry Set Gryffindors apart;

You might belong in Hufflepuff, Where they are just and loyal, Those patient Hufflepuffs are true And unafraid of toil;

Or yet in wise old Ravenclaw, If you've a ready mind, Where those of wit and learning, Will always find their kind;

Or perhaps in Slytherin You'll make your real friends, Those cunning folks use any means To achieve their ends.

## 42Born2code



So put me on! Don't be afraid! And don't get in a flap! You're in safe hands (though I have none) For I'm a Thinking Cap!

Unfortunately, this subject's got nothing to do with the Harry Potter saga, which is too bad, because your exercises won't be done by magic.



## Exercise 0: ft\_strdup

1	Exercise0						
	ft_strdup						
Dire	Directory: ex0/						
File	Files to Submit: ft_strdup.c						
Aut	Authorized: malloc						

- Reproduce the behavior of the function strdup (man strdup).
- Here's how it should be prototyped :

```
Prototype:
    char *ft_strdup(char *src);
```



## **Exercise 1:** ft range

	Exercise1							
	ft_range							
Dire	Directory: ex1/							
File	Files to Submit: ft_range.c							
Aut	Authorized: malloc							

- Create a function ft\_range which returns an array of ints. This int array should contain all values between min and max.
- Min included max excluded.
- Here's how it should be prototyped :

```
Prototype:
int *ft_range(int min, int max);
```

• If min's value is greater or equal to max's value, a null pointer should be returned.



## Exercise 2: ft\_ultimate\_range

	Exercise2						
	ft_ultimate_range						
Dire	Directory: ex2/						
File	Files to Submit: ft_ultimate_range.c						
Aut	Authorized: malloc						

- Create a function ft\_ultimate\_range which allocates and assigns an array of ints. This int array should contain all values between min and max.
- Min included max excluded.
- Here's how it should be prototyped :

```
Prototype:
int ft_ultimate_range(int **range, int min, int max);
```

- The size of range should be returned (or -1 on error).
- If the value of min is greater or equal to max's value, range will point to NULL and it should return 0.



## Exercice 3: ft\_strjoin

1	Exercise3			7			
			f	t_strjoin			
Dire	Directory: ex3/						
File	Files to Submit: ft_strjoin.c						
Aut	Authorized: malloc						

- Write a function that will concatenate all the strings pointed by strs separated by sep.
- size is the number of strings in strs
- if size is 0, you must return an empty string that you can free().

```
Prototype:
    char *ft_strjoin(int size, char **strs, char *sep);
```



## Exercise 4: ft convert base

2	Exercise4					
		ft_convert_base				
Dire	Directory: ex4/					
File	Files to Submit: ft_convert_base.c, ft_convert_base2.c					
Aut	Authorized: malloc, free					

- Create a function that returns the result of the conversion of the string nbr from a base base\_from to a base base\_to.
- nbr, base\_from, base\_to may be not writable.
- nbr will follow the same rules as ft\_atoi\_base (from another module). Beware of '+', '-' and whitespaces.
- The number represented by nbr must fit inside an int.
- If a base is wrong, NULL should be returned.
- The returned number must be prefixed only by a single and unique '-' if necessary, no whitespaces, no '+'.
- Here's how it should be prototyped :

```
Prototype:
    char *ft_convert_base(char *nbr, char *base_from, char
    *base_to);
```



## Exercise 5: ft split

N	Exercise5					
	ft_split					
Dire	Directory: ex5/					
File	Files to Submit: ft_split.c					
Aut	Authorized: malloc					

- Create a function that splits a string of characters depending on another string of characters.
- You'll have to use each character from the string charset as a separator.
- The function returns an array where each element of the array contains the address of a string wrapped between two separators. The last element of that array should equal to 0 to indicate the end of the array.
- There cannot be any empty strings in your array. Get your own conclusions accordingly.
- The string given as an argument won't be modifiable.
- Here's how it should be prototyped :

```
Prototype:
char **ft_split(char *str, char *charset);
```



## Submission and peer-evaluation

Turn in your assignment in your Git repository as usual. Only the work inside your repository will be evaluated during the defense. Don't hesitate to double check the names of your files to ensure they are correct.



You need to return only the files requested by the subject of this project.