ROHAN BALKONDEKAR

MECHANICAL ENGINEER | SOFTWARE DEVELOPER



GRADE
9.38 / 10
96.20 %
94.80 %

EDUCATION

YEAR	DEGREE/EXAM	INSTITUTE
• 2019 - 2023	B.Tech, Mechanical Engineering	SGGSIE&T, Nanded
• 2017 - 2019	High School Examination	Telangana State Board
• 2016 - 2017	Secondary School Examination	Maharashtra State Board

SKILLS

SOFTWARE

- Languages C/C++, Rust, TypeScript, Python, C#.
- HTML, CSS, Data structures, AI/ML.
- Technologies PostgreSQL, ReactJS, Unity

CAD

 SolidWorks, CATIA V5, Fusion 360, ANSYS, AutoCAD & AutoCAD VBA deployed in various projects involving GD&T, CFD, FEA and sheet metal design along with 2D engineering drawings.

MECHANICAL

- Applied PLM principles with Team center X,
 3DEXPERIENCE and Windchill software.
- Hands on experience over **Industrial robotics** including smart rover robots.
- 3D Printing and Laser Cutting used to rapidly prototype parts. Created 2D drawings and 3D models based on DFM/DFA principles.

ELECTRICAL

• MATLAB, Soldering, Wiring.

PROJECTS

SOFTWARE PROJECTS

- Leads Tracker chrome extension HTML/CSS
- Conway's Game Of Life JS, Firebase
- Hotel Reservation System Contentful, Netlify.
- Memestagram (Insta Clone) React, VGG19

E-BIKE DESIGN

- Drafted layout for Electric bike using AutoCAD.
- 3D modeled and rendered the e-bike using **SolidWorks** and **Blender.**

DOMESTIC CLARIFIER

Redesigned and reduced clarifier height by 20%.
 Automated sludge removal system using Arduino.

EXPERIENCE

iauro Systems | SDE Intern | Pune

January 2023 - Present

 Working on the innovation front, directly with the CTO, my job is to discover and work with disruptive, bleeding-edge technologies, analyze feasibility, and efficiency gains, pitch clients, and develop a roadmap for the delivery dept. Worked on: Web3, Web Assembly, AI/ML(LLMs) and mainly Rust(Actix Web).

Aspire Industries | Project Intern | Pune

June - July 2021

 Collaborated with engineers and negotiated with clients in design, fabrication, and transportation of pulper employed in the paper mill.

Yuva Tutors | Teacher | Navi Mumbai April 2020 - Oct 2022

Taught JEE and NEET level Physics to a class of 30.
 Improved tests & study-material at national standard

POSITION OF RESPONSIBILITY

PRESIDENT, MESA

July 2021 - December 2022

- Headed Mechanical Engineering Students
 Association. Led communication and coordination between industry leaders and Students.
- Organized workshops to upskill peers on industry
 4.0, AI/ML, and Digital twins and Conducted intercollege technical and sports competitions.

EDITOR-IN-CHIEF, DRISHTI MAGAZINE

September 2021 - December 2022

Spearheaded publishing of the **official magazine** of SGGS with a team of **50+** students. Planned and executed technical & cultural events throughout year.

ACHIEVEMENTS AND INTERESTS

- Achieved position among the top 60 from all over India for INAE Mentorship program.
- Hobbies include Digital art and animation using Blender, Illustrator, photoshop and After effects.
 Indie Game Developer specializing Unity.