PRACTICAL EXAMINATION

Subject code: PRO192 - FALL 2023

Duration: 90 minutes

Develop Library management OOP application with following components and requirements

1. Create MVC console application in NetBean:

- a. Define class User with following information: (1 marks)
- Attributes: id, firstName, lastName, phoneNumber, balance
- Methods: constructors, get/set, toString, equals
- b. Define class **Book** with following information: (1 marks)
- Attributes: id, title, authorName, price, amount
- Methods: constructors, get/set, toString, equals
- c. Define class Order with following information: (1 marks)
- Attributes: orderID, userID, bookID, quantity
- Methods: constructors, get/set
- d. Define class UserView, BookView and OrderView with following methods: (1 marks)
- UserView: printUsers method to display information of all users (0.25 mark)
- BookView: printBooks method to display information of all books (0.25 mark)
- OrderView: printOrders method to display information of all orders (0.5 mark)
- e. Define class UserController extend Menu class with following information: (1.5 marks)
- Attributes: userList
- Methods: constructors, execute, addUser (1 mark), displayUsers (0.5 mark)

Hint: Refer to the LibraryController class

- f. Define class BookController with following information: (3 marks)
- Attributes: bookList
- Methods: constructors, execute, addBook (1 mark), displayBooks (0.5 mark), importBooksFromFile (1 mark), saveBooksToFile (0.5 mark)

Hint: Refer to the LibraryController class

- g. Define class OrderController with following information: (1.5 marks)
- Attributes: orderList
- Methods: constructors, execute, addOrder (1 mark), displayOrders (0.5 mark)

2. Requirements:

- Create Application class in default package
- Create a utils package for the Inputter and Validation class.
- Create a model package for the User, Book and Order class.
- Create a view package for Menu, UserView, BookView and OrderView class.

- Create a controller package for LibraryController, UserController, BookController and OrderController class.
- Design the user interface based on the sample images below

Library Management System

- 1. User Management
- 2. Book Management
- 3. Order Management
- 4. Exit

Enter selection:

User Management

- 1. Add a new user
- 2. Display all
- 3. Exit

Enter selection:

Book Management

- 1. Add a new book
- 2. Display all
- 3. Load from file
- 4. Save to file
- 5. Exit

Enter selection:

Order Management

- 1. Add a new order
- 2. Display all
- 3. Exit

Enter selection:

Notice: Student must strictly follow all requirements as describe above for marking. Any modification the requirement detail is not allowed and will get no mark!